



"Jermaine"
1025-192
Final Board



Date 07/18/14

- ☒ Board Team Final
- ☒ Network Approval Board
- ☒ Record Board
- ☒ Animatic Scan Board
- ☒ Conformed Board 07/18/14
- ☐ Design Board
- ☐ Final Board

Adventure Time Created by
Pendleton Ward

Supervising Director
Andres Salaff

Storyboard by
Jesse Moynihan
& Brandon Graham

Animation Studio
SAEROM

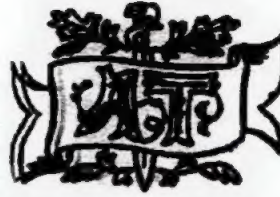
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1025/192

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1025/192

ADVENTURE TIME



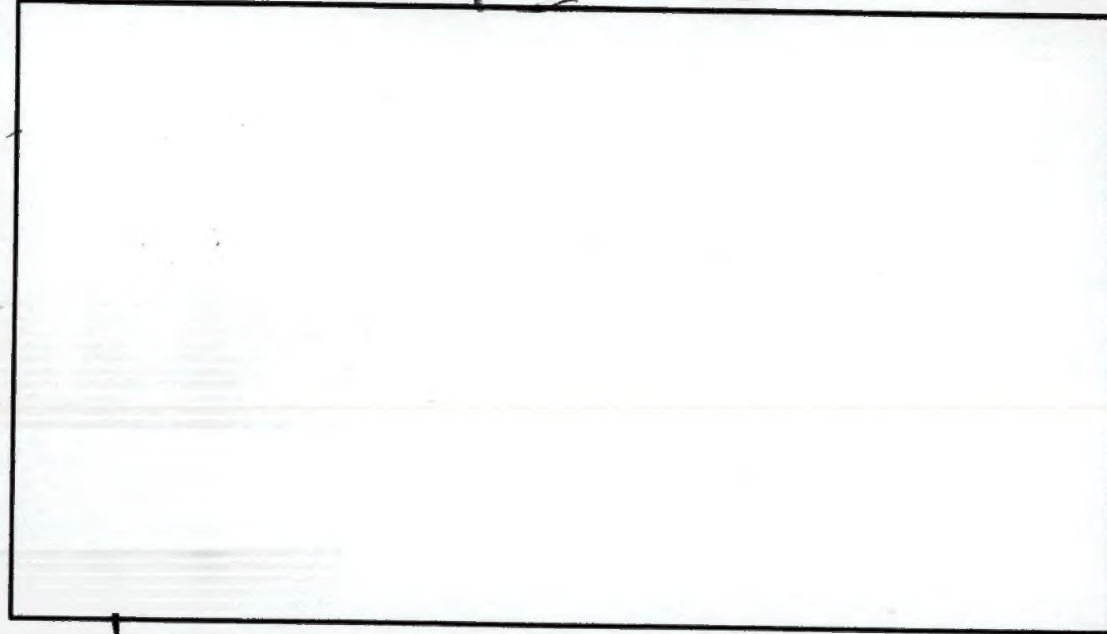
Page 1

Sc. 01

Pnl. A

Bg.

day night

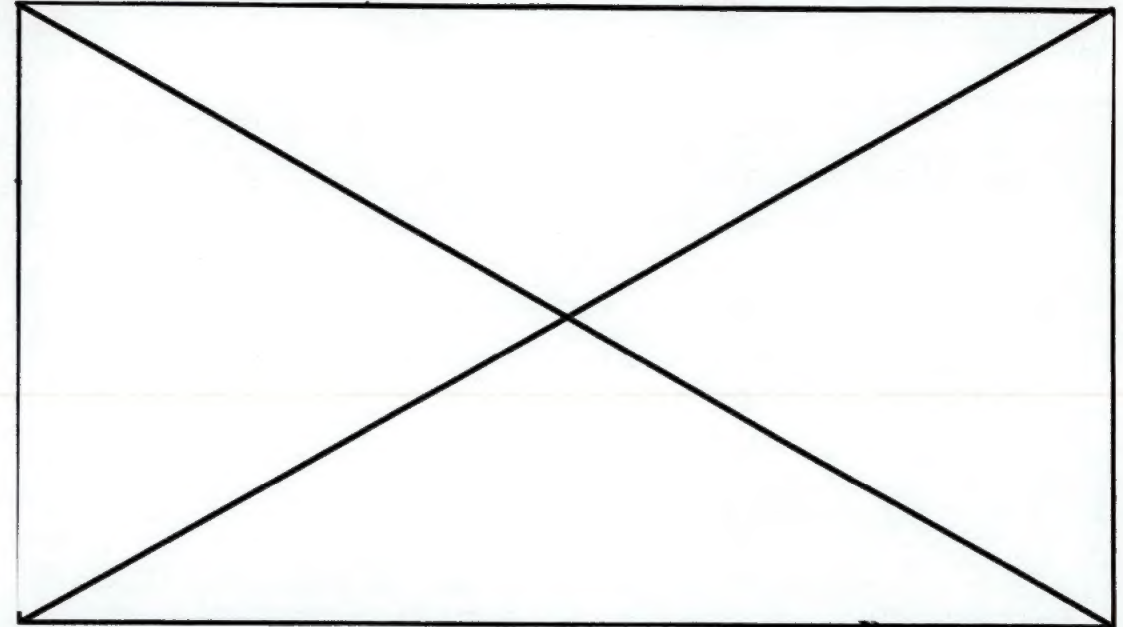


Sc.

Pnl.

Bg.

day night



Dialog:

Action: — Close up on Jake

Timing:

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ADVENTURE TIME



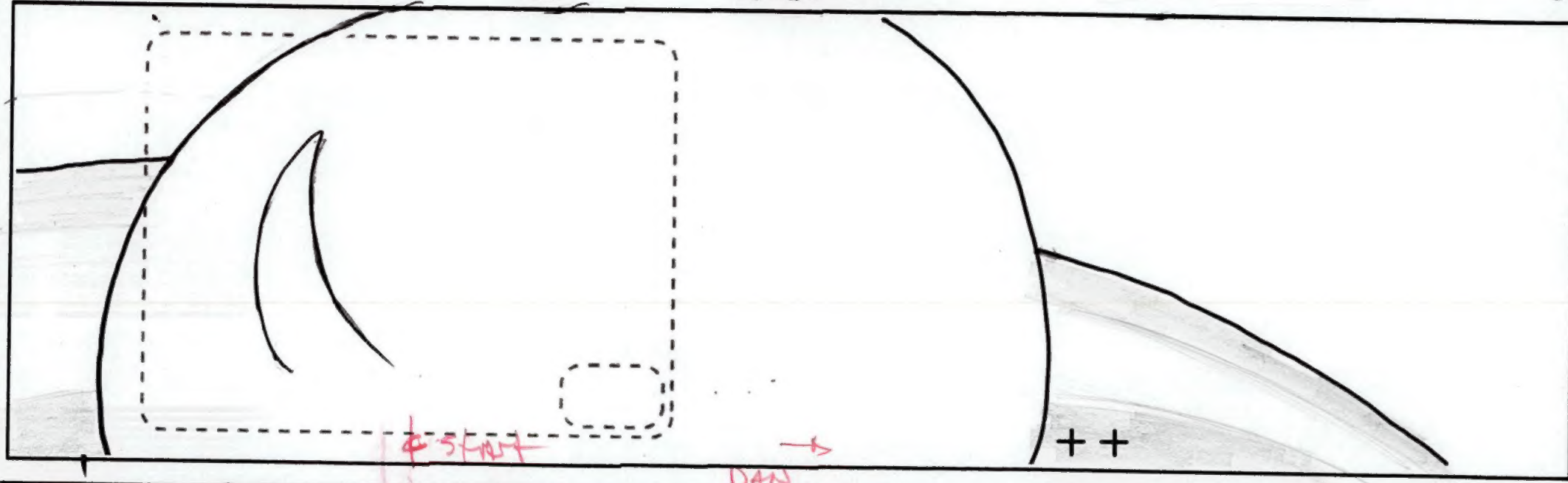
Sc. 01 *CONT*

Pl. B

Bg.

day night

Page 2
2A NEXT
day night



Dialog:	
Action: — Close up on Jake's tail. — Jake spins as he slides along (slides along an endless Lady rainicorn back) (NO ARMS) — ADJ. RIGHT w/ ACTION	
Timing:	
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Production :

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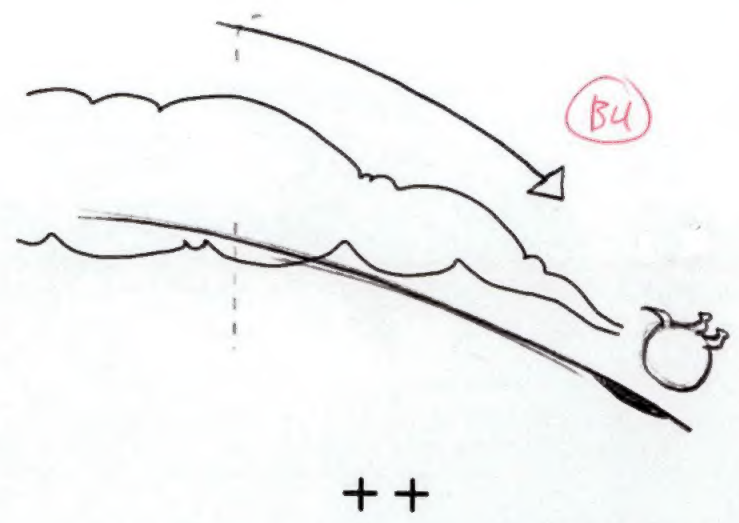
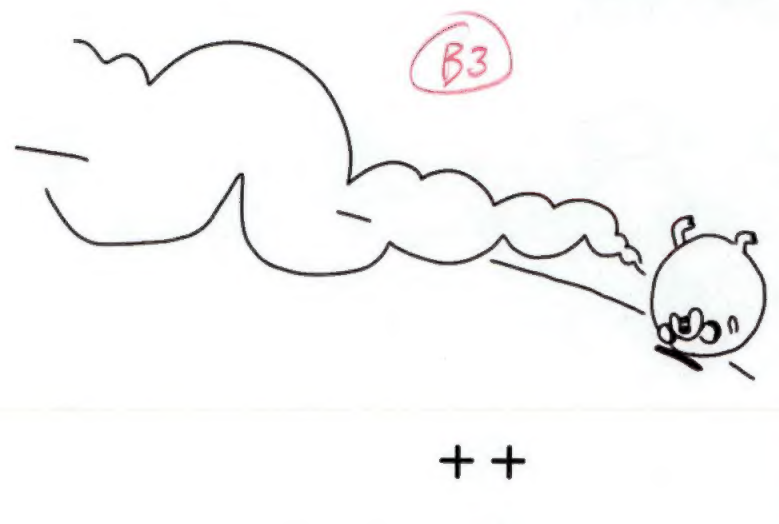
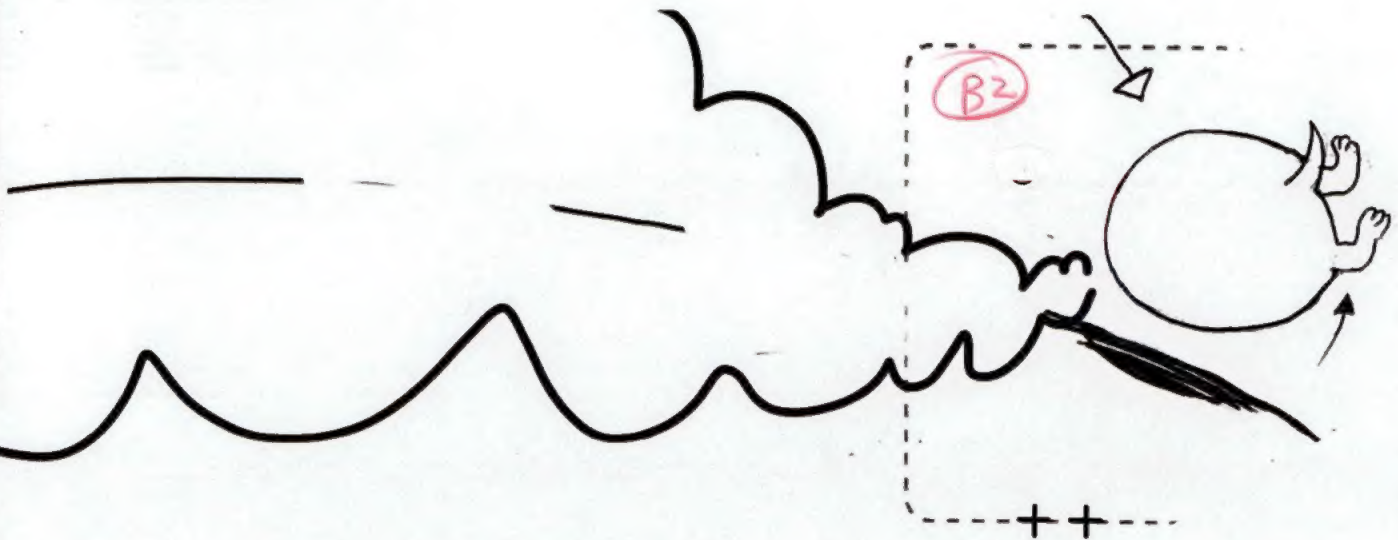
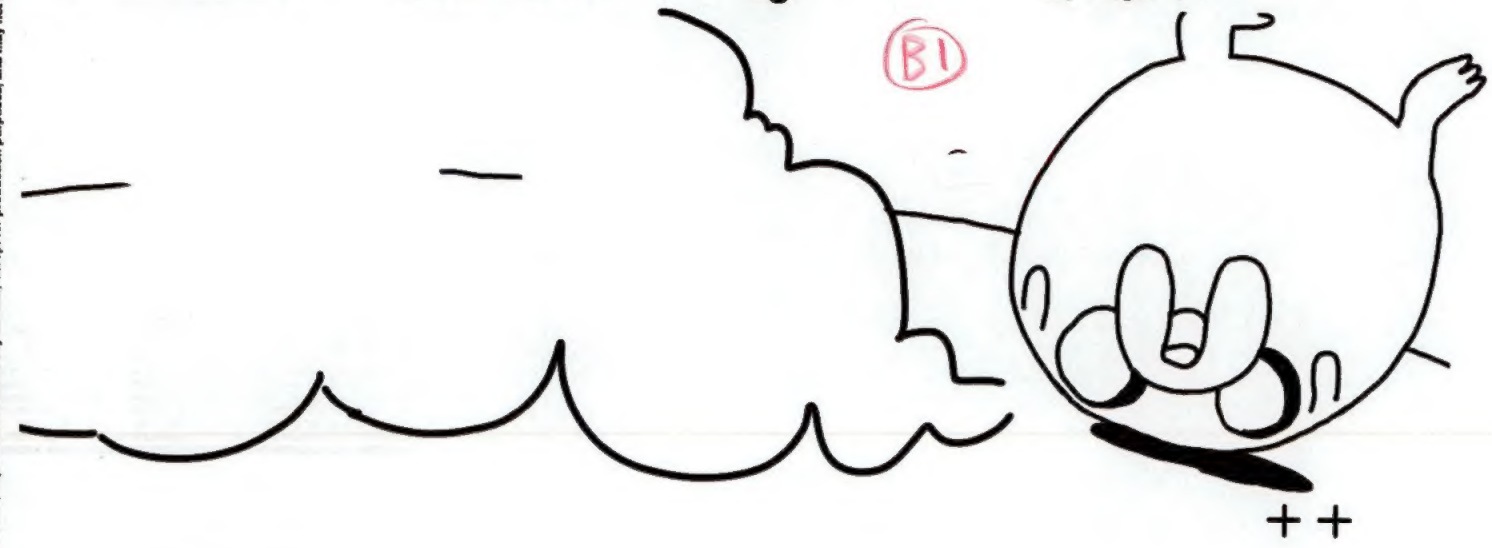


Sc. 1 CONT

Bg.

day night

Page 2A
2B NEXT



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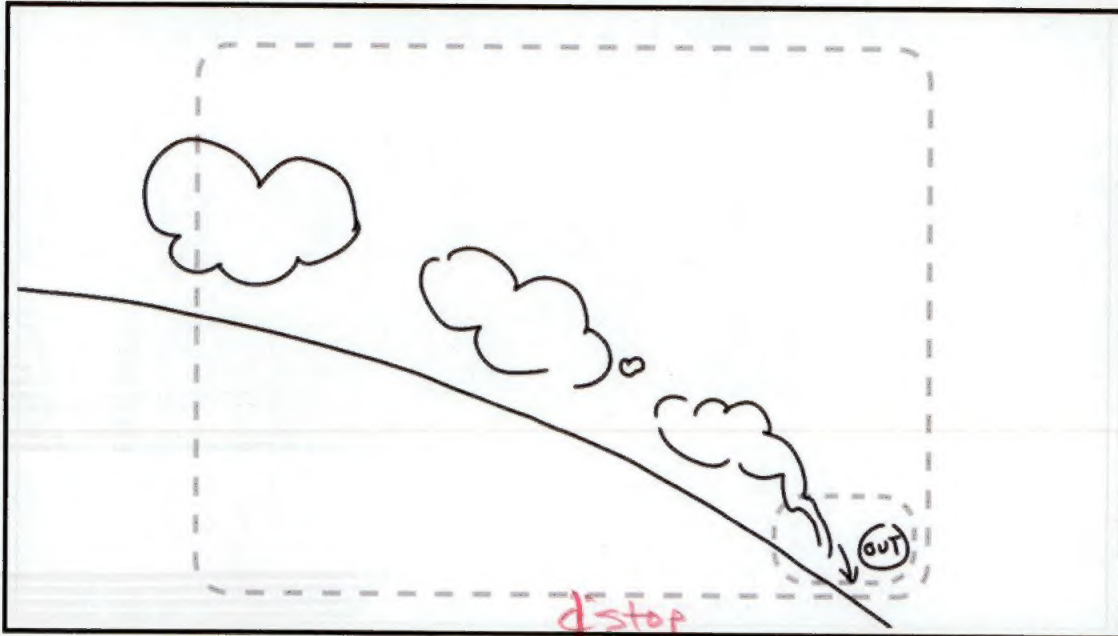


Sc. 1 *CONT*

Pnl. C

Bg.

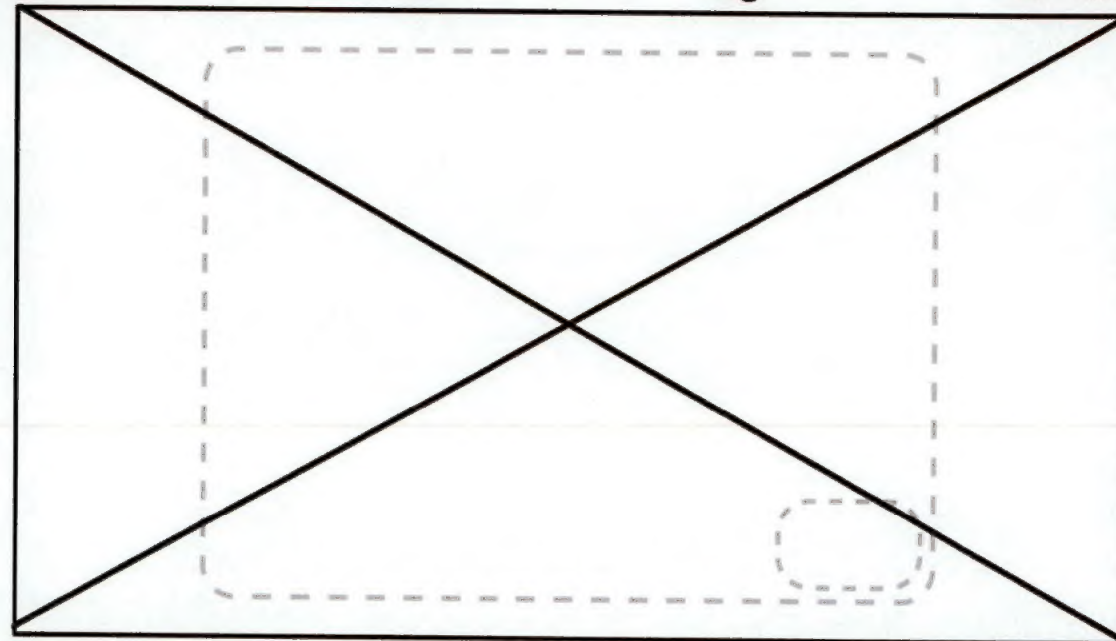
day night



Sc.

Pnl.

Bg.



Page 2B

3 NEXT
day night

Dialog:

Action:

Timing:

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Production:

1025/192

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cut

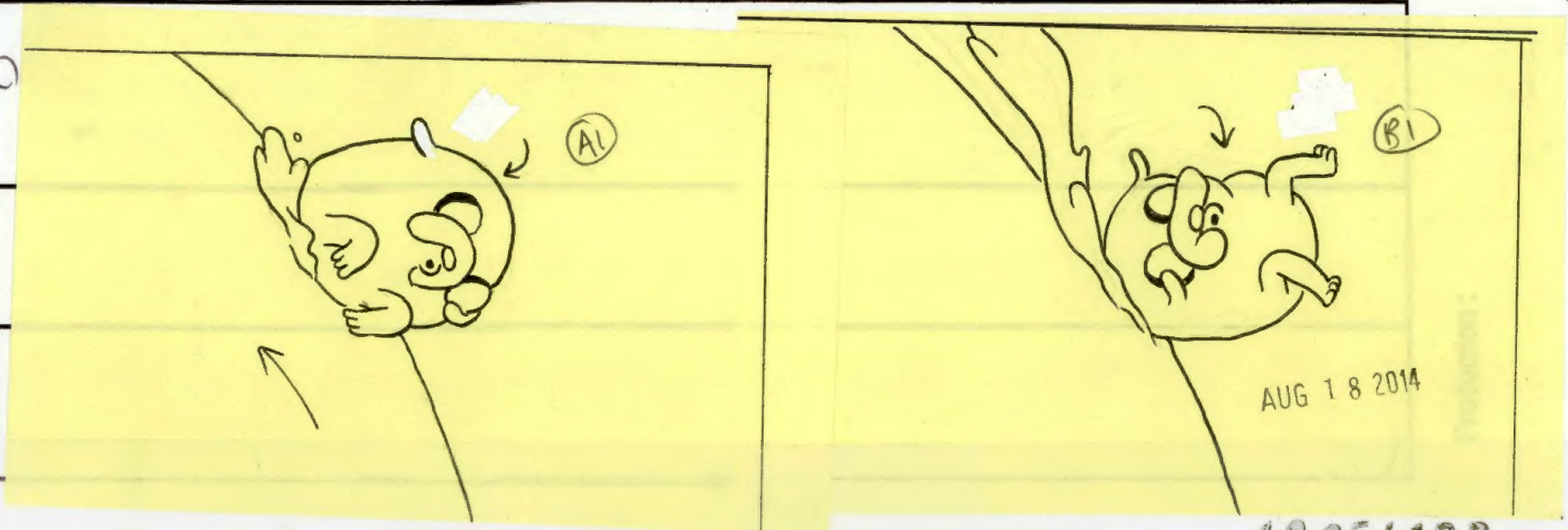
ADVENTURE TIME



Sc.2 Pnl. A Bg. day night

Sc.2 *cont* Pnl. B Bg. day night

Dialog:
<i>rainicorn</i> ↓: Wooooo
Action:
Timing:



EPISODE # 1025-192

1025/192

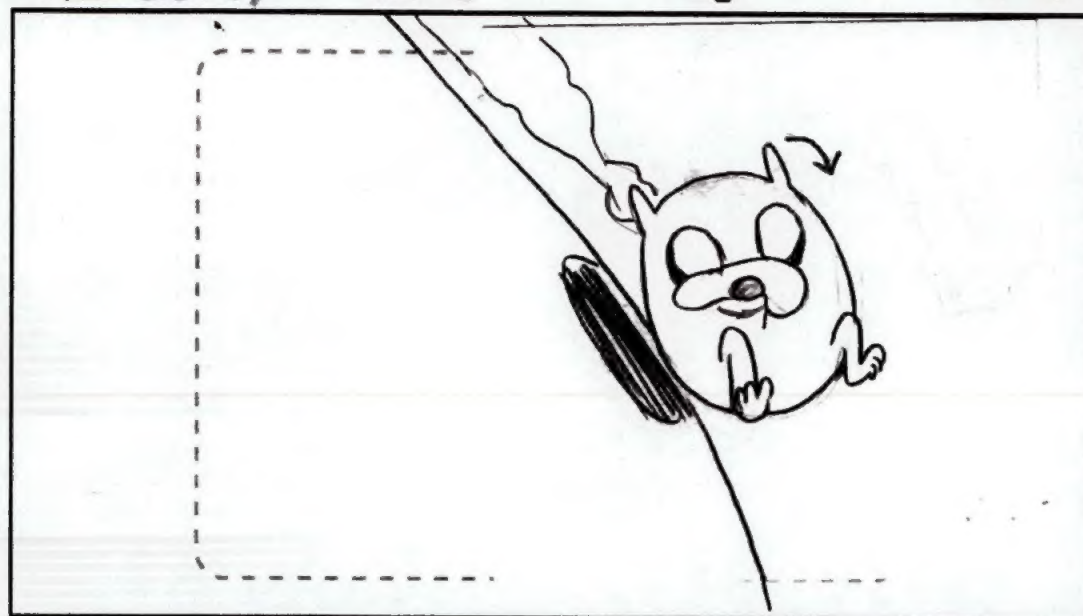
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ADVENTURE TIME

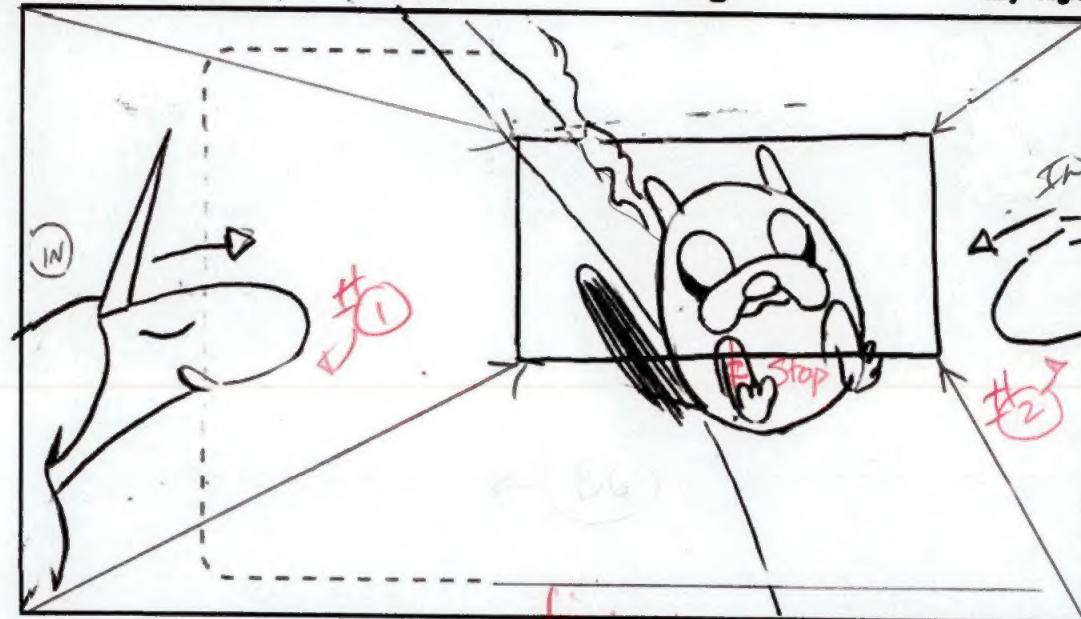


Page 4

Sc. 2 CONT Pnl. C Bg. day night



Sc. 2 CONT Pnl. D Bg. day night



Dialog:

(L) Hello

Action:

- two Lady Rainicorn's come in

Timing:

AUG 18 2014

1025-192

EPISODE #

1025/192

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1025/192

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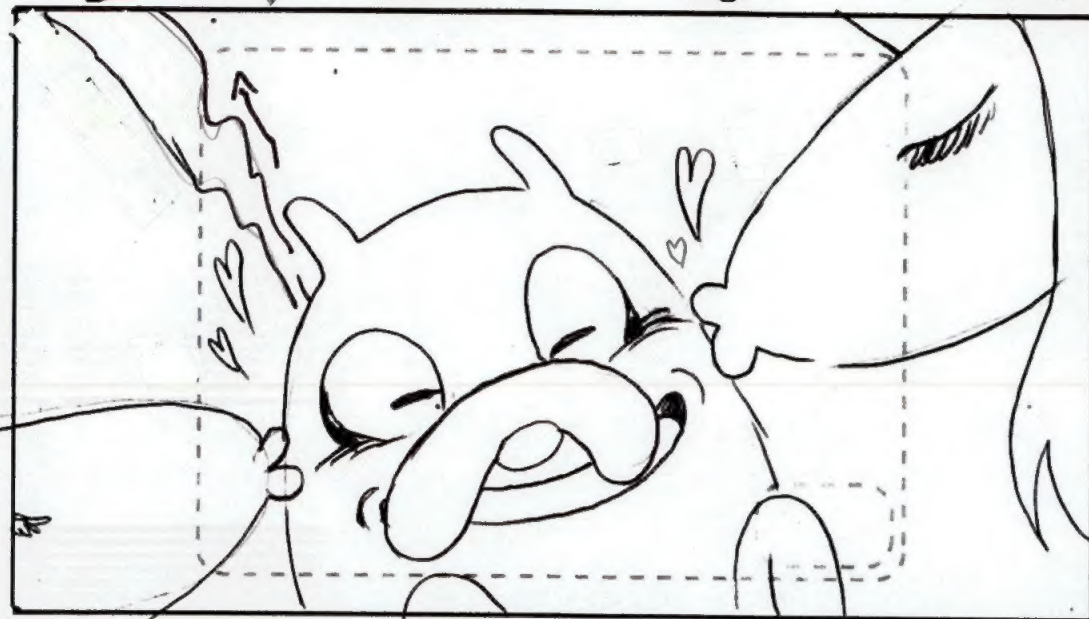


Page 5

Sc. 2 CONT Pnl. E

Bg.

day night



2 CONT

(E1.A)

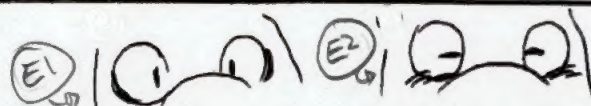


Dialog: J: Hehehe

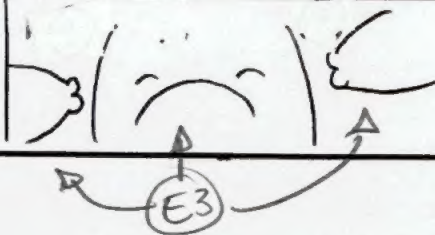
L: [KISSING]

-TRUCK in on L.R's kissing jake

Action:



- J. FORMS PUPILS THAT CLOSE



Timing:

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1025/192

1025-192

1025/192

1025/192

ADVENTURE TIME



HO
Cut

Page 6

Sc. 2 CONT

Pnl. F

Bg.

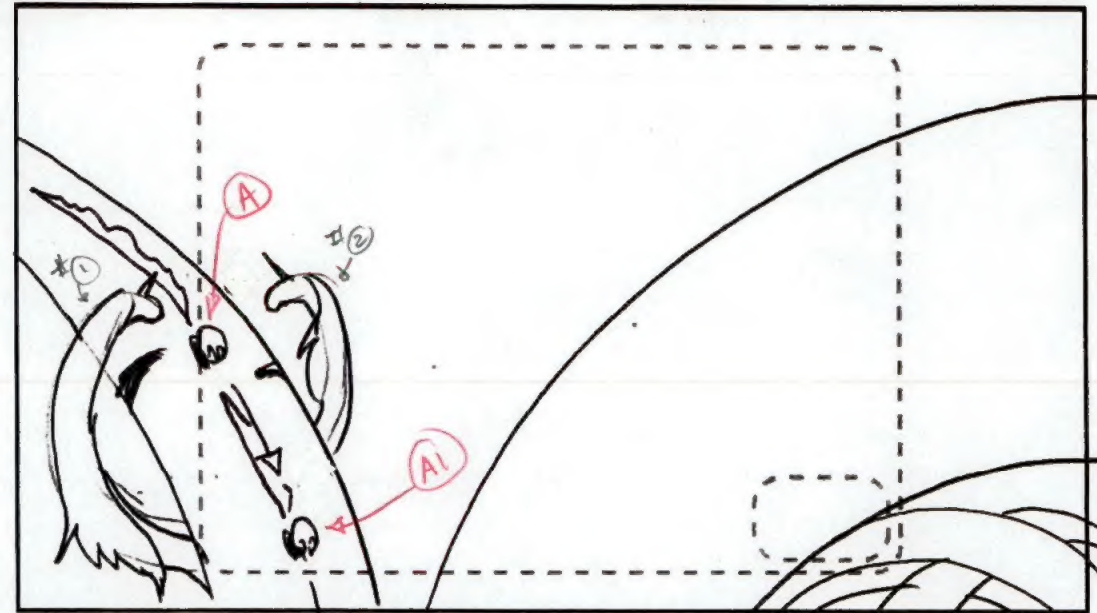
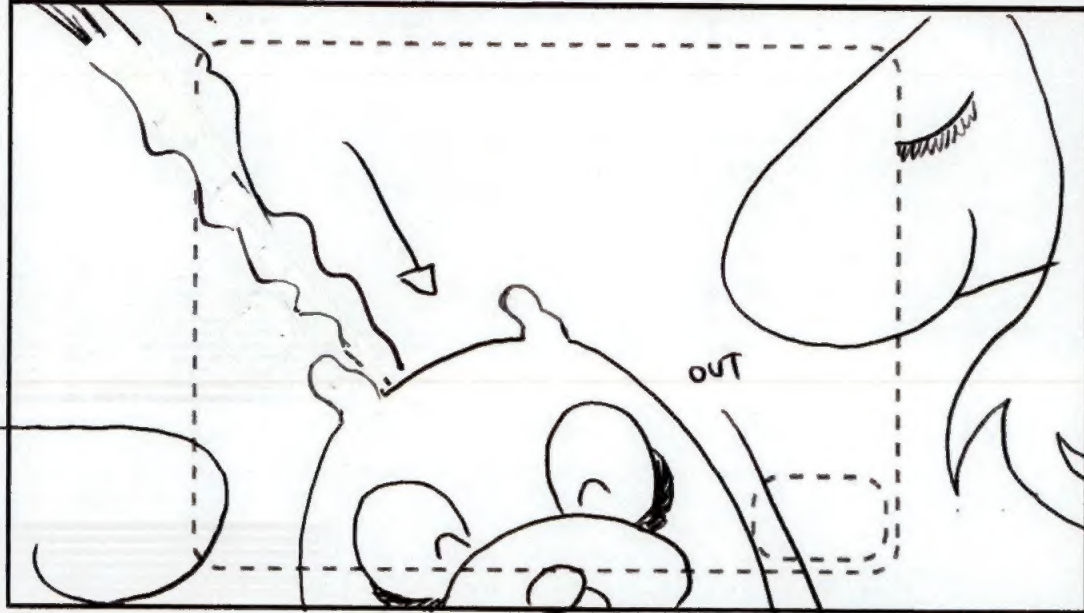
day night

Sc. 3

Pnl. A

Bg.

day night



Dialog:



Action:

- J's Ears flap in the breeze
- J. SLIDES OFF/S.

- J. SLIDES OFF/S.

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Timing:

EPISODE #

1025-192

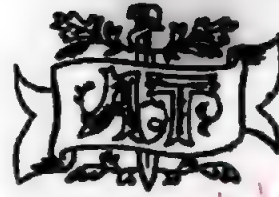
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1025/192

1025/192

ADVENTURE TIME



Sc. 4

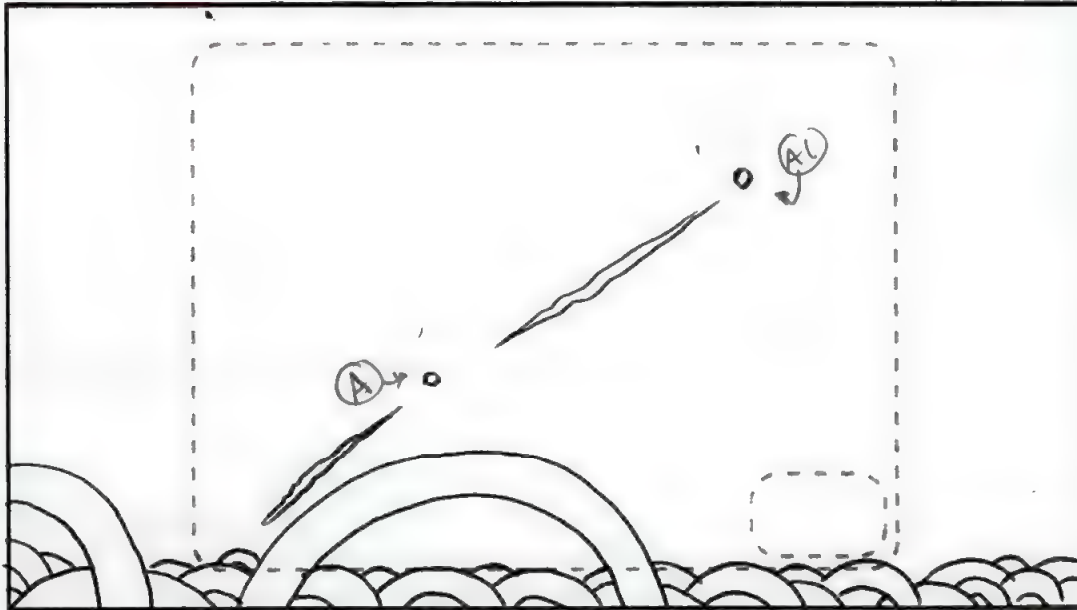
Pril. A

Bg.

day night

No Sc.5

Page 8
NO PG 9



Dialog:

Action:

-J. LAUNCHES INTO THE AIR.

Timing:

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1025-192

1025/192

1025/192

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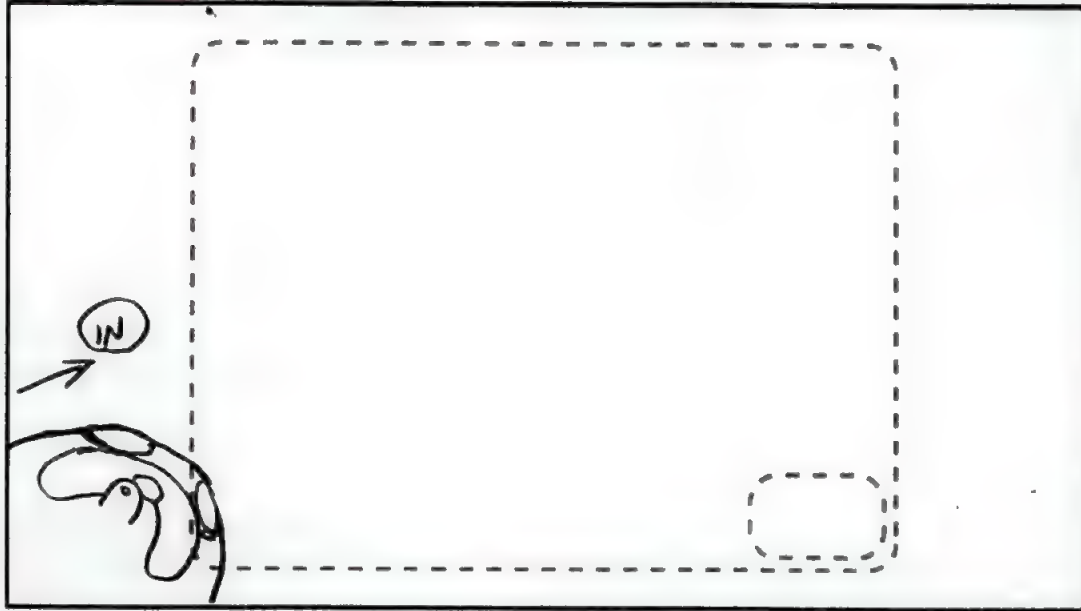


Sc. 6

Pnl. A

Bg.

day night

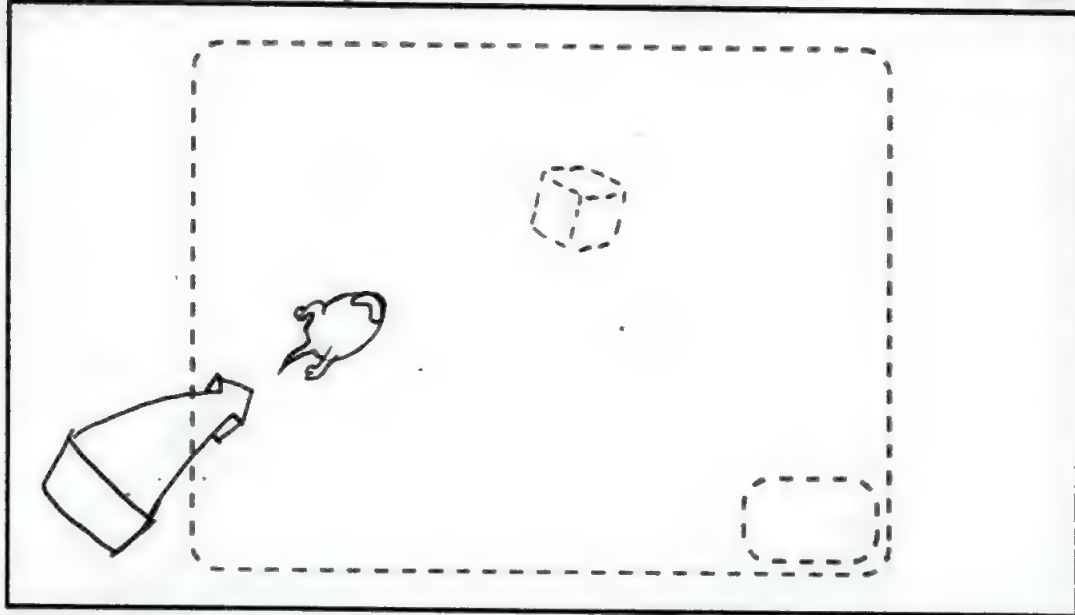


Sc. 6 CONT

Pnl. B

Bg.

day night



10

Dialog:

Action:

- Jake flies towards a cube that appears in the sky

AUG 18 2014

Timing:

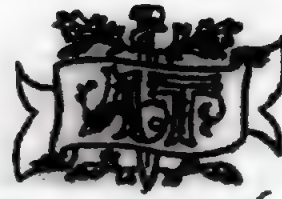
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1025/192

Production :

1025/192

ADVENTURE TIME

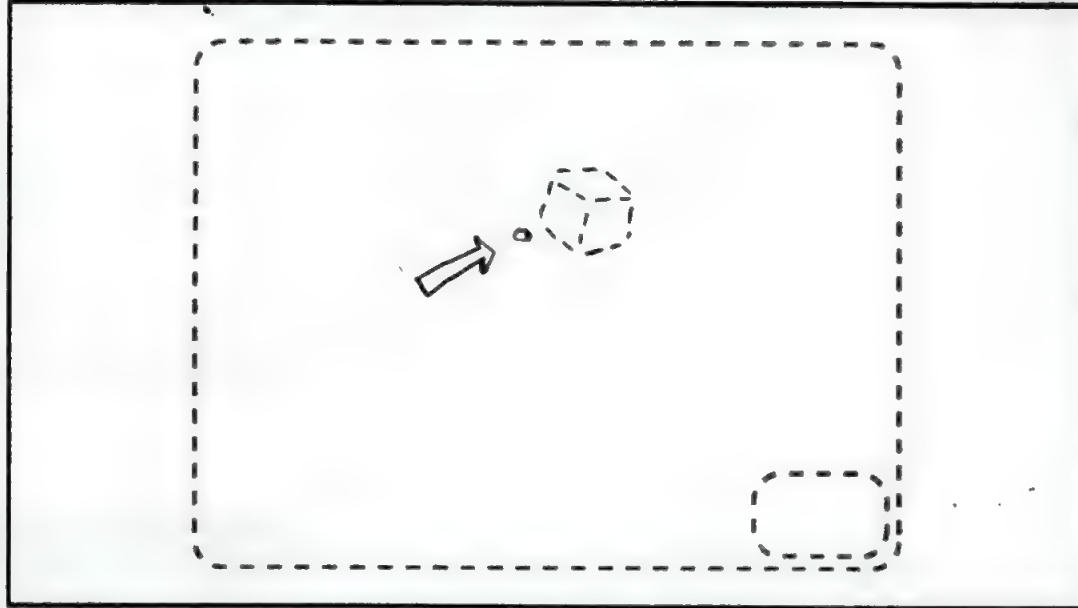


Sc. 6 CONT

Pnl. C

Bg.

day night

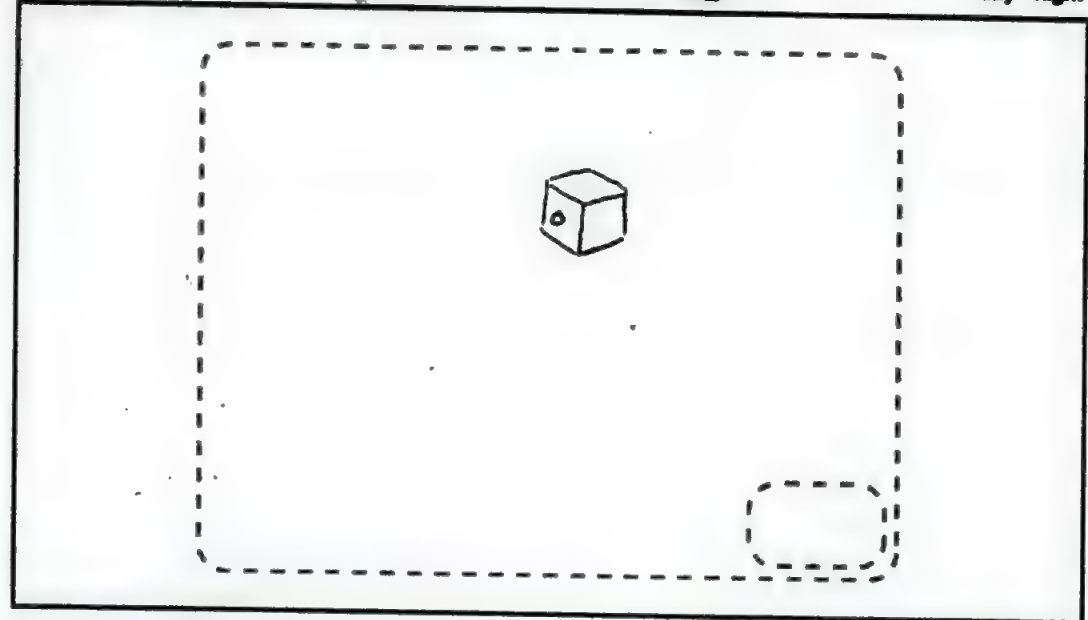


Sc. 6 CONT

Pnl. D

Bg.

day night



Dialog:

Action:

- J. INSIDE PARTIALLY FORMED CUBE.

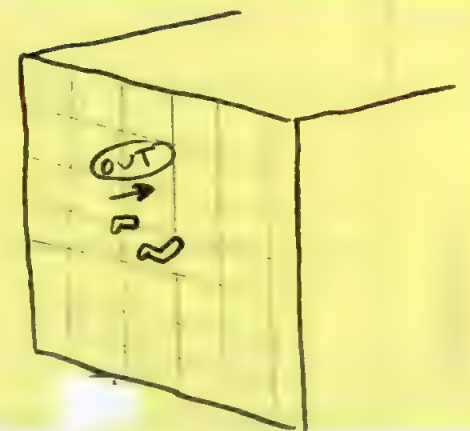
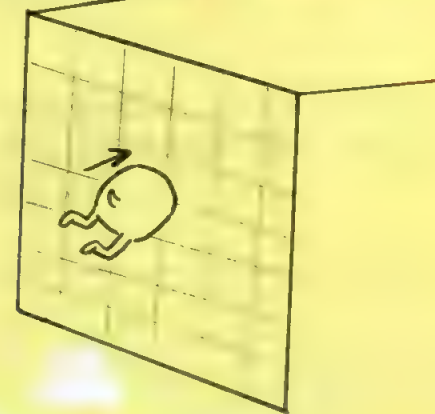
- CUBE
MANIFESTS
AROUND JAKE

Timing:

(DETAIL:)

(D)

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EPISODE #

1025-192

1025/192

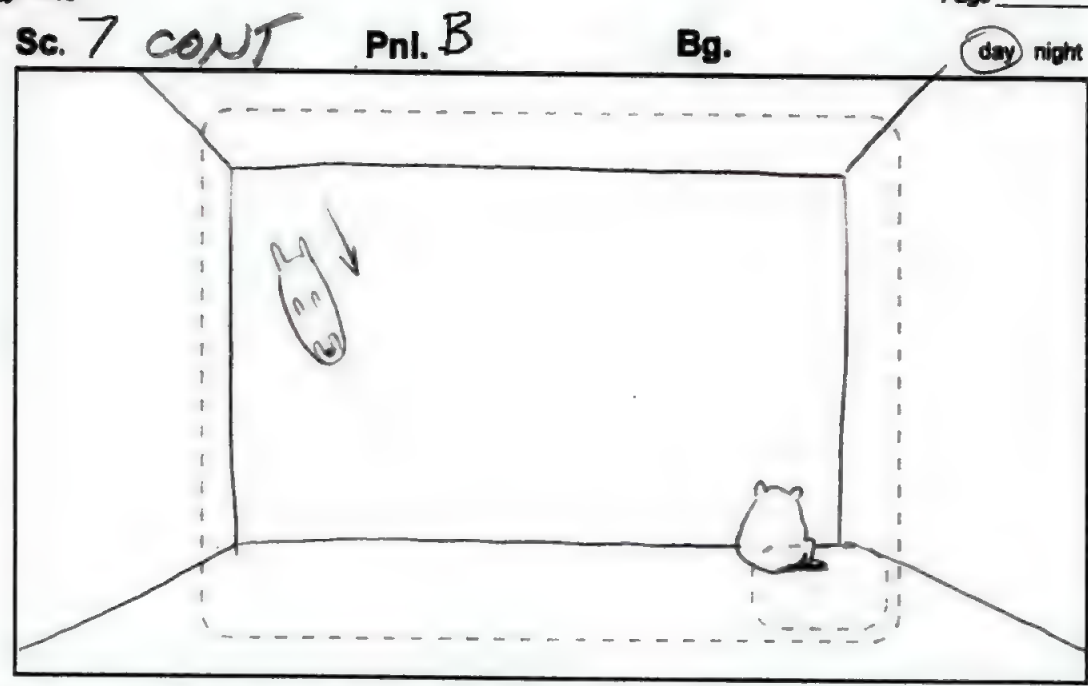
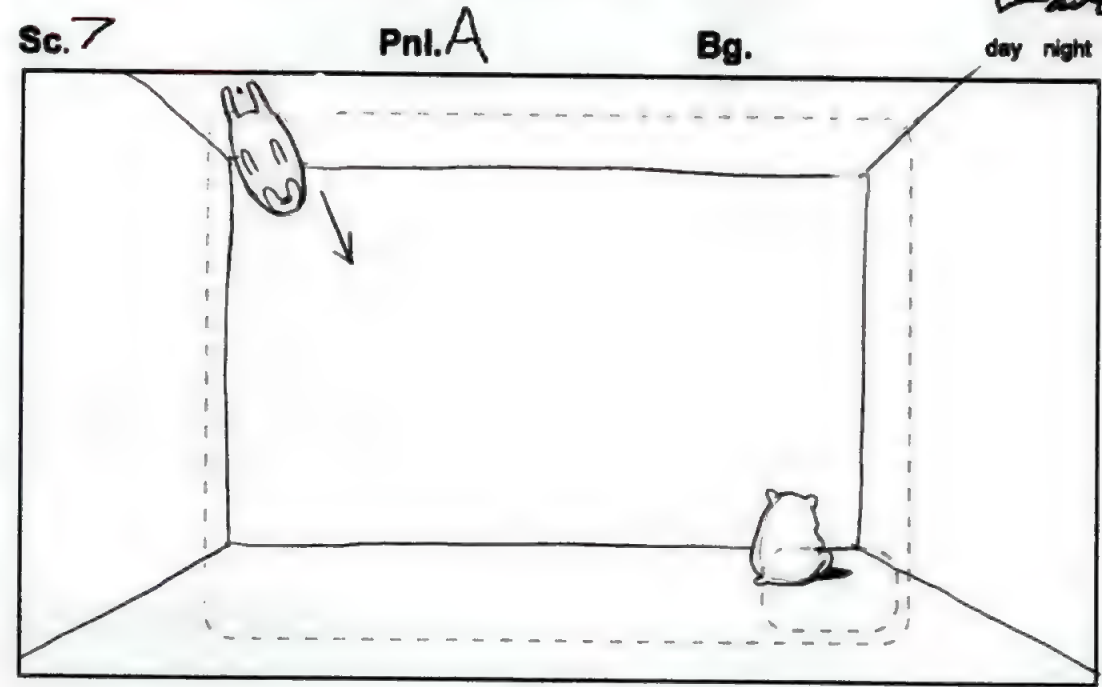
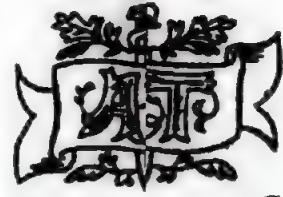
1025/192

Get

Page 11

1025

ADVENTURE TIME



Dialog:
Action: - JAKE Falls INTO cube - JERMAINE SITS FACING CORNER.
Timing:

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EPISODE #

1025-192

1025/192

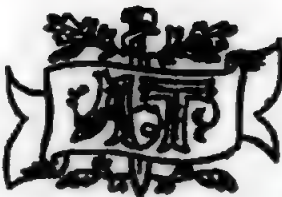
Production :

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ADVENTURE TIME



Sc. 7 CONT

Pnl. C

Bg.

day night

Sc. 7 CONT

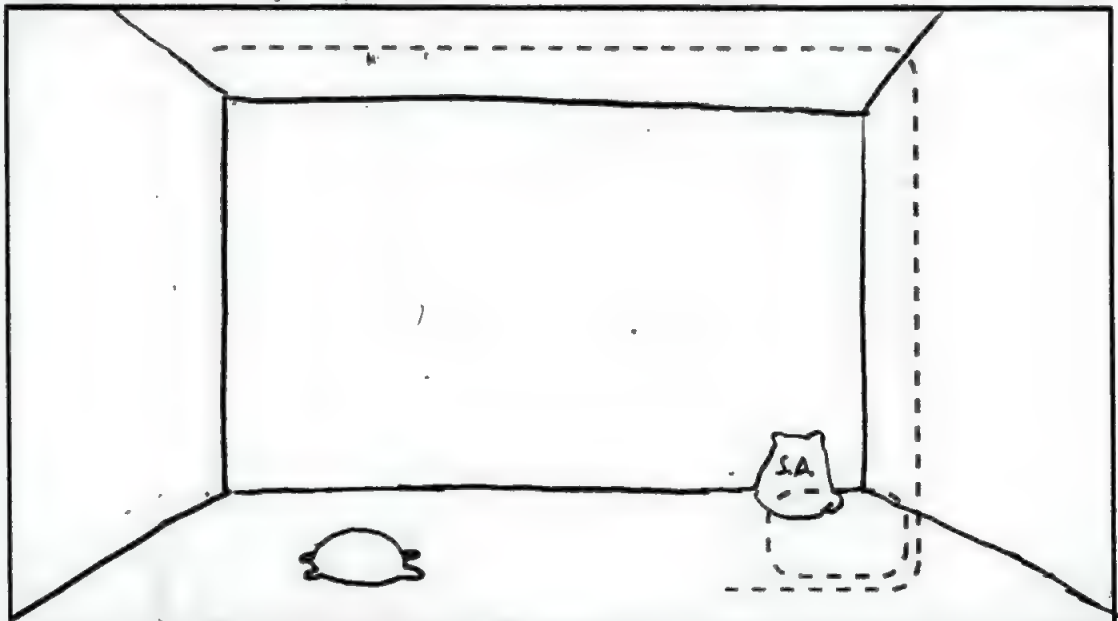
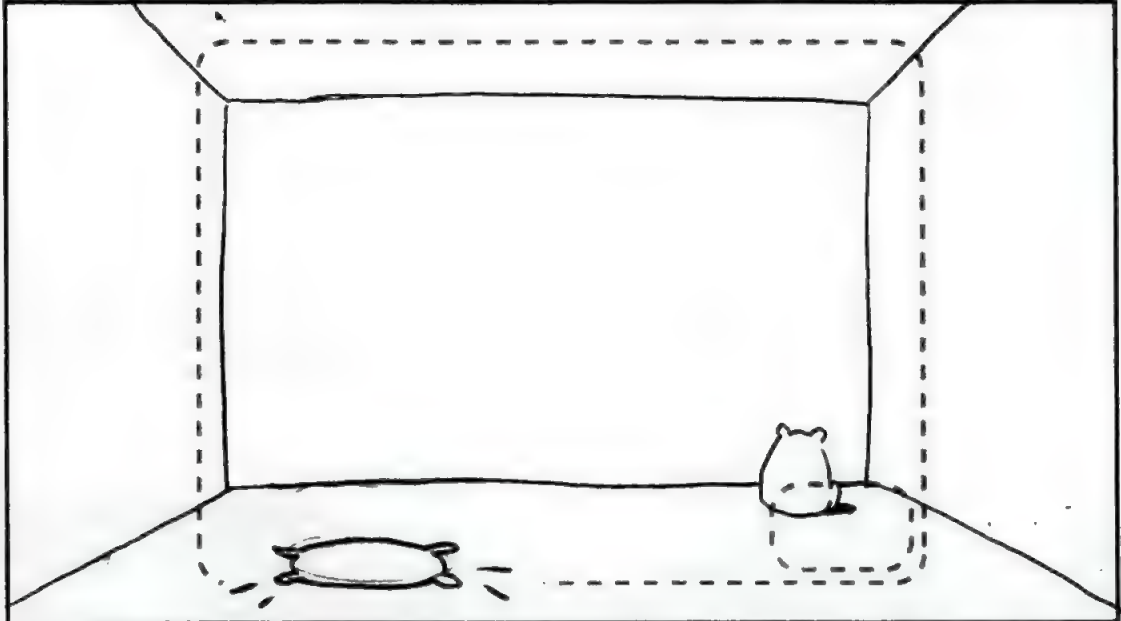
Pnl. D

Ba.

Page 13

align guide

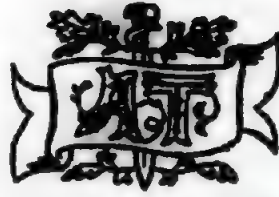
Handwritten signature in red ink.



Dialog:
SFX: * SMACK *
Action:
- JAKE SQUISHES ON THE FLOOR. - J. SETTLES.
Timing:
AUG 18 2014

HO
Cut

ADVENTURE TIME



Page 14

Sc. 8

Pnl. A

Bg.

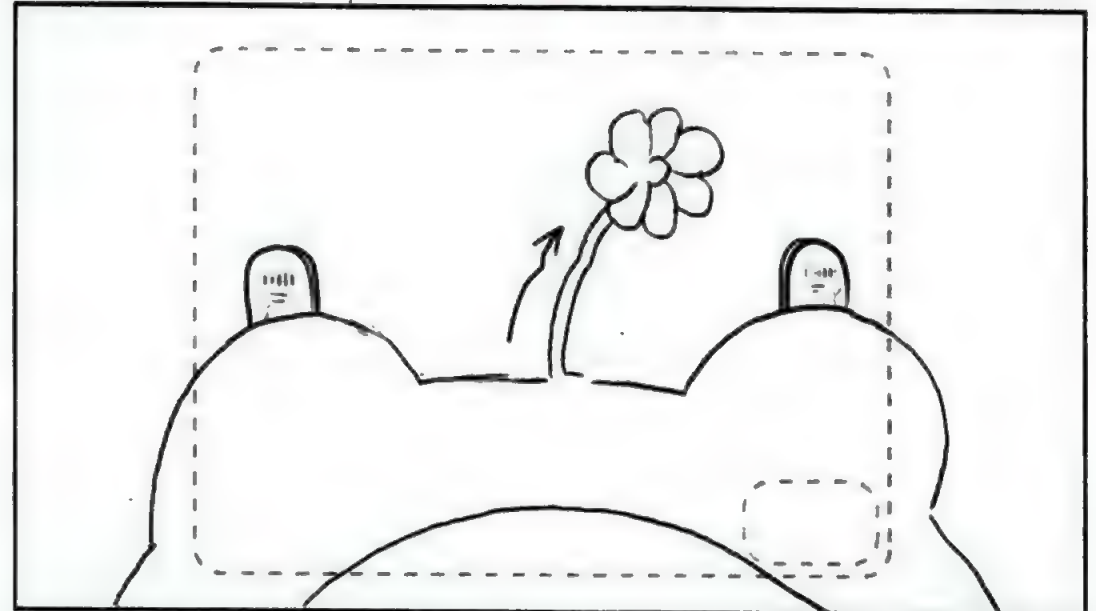
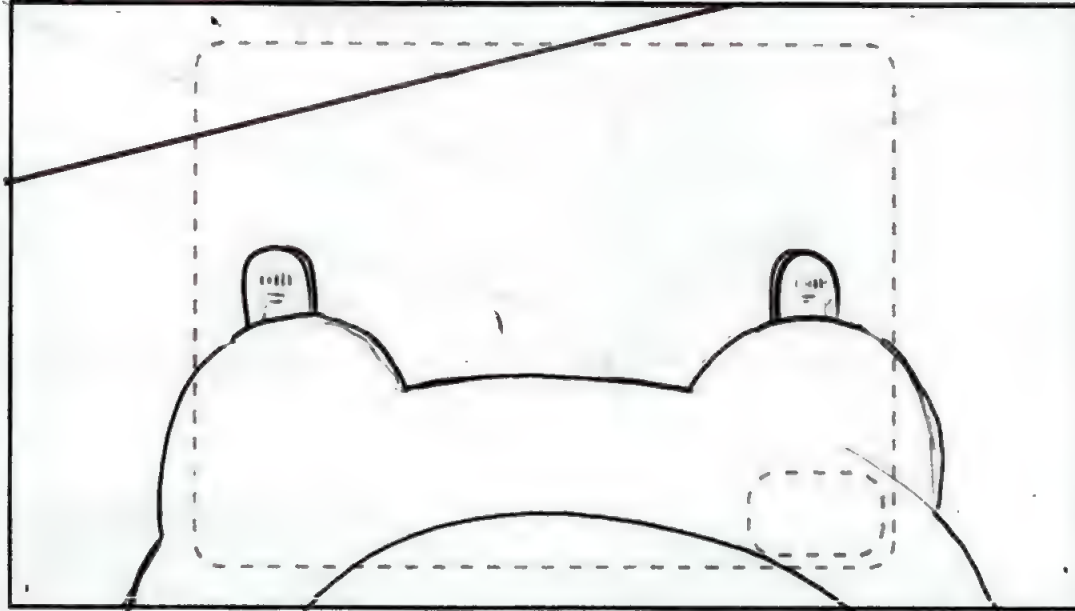
day night

Sc. 8 CONT

Pnl. B

Bg.

day night



Dialog:

Action:

- close up.
Jermaine's
ears

Timing:

- TWO HEADSTONES

AI

flower grows FROM HIS HEAD.

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EPISODE #

1025-192

1025/192

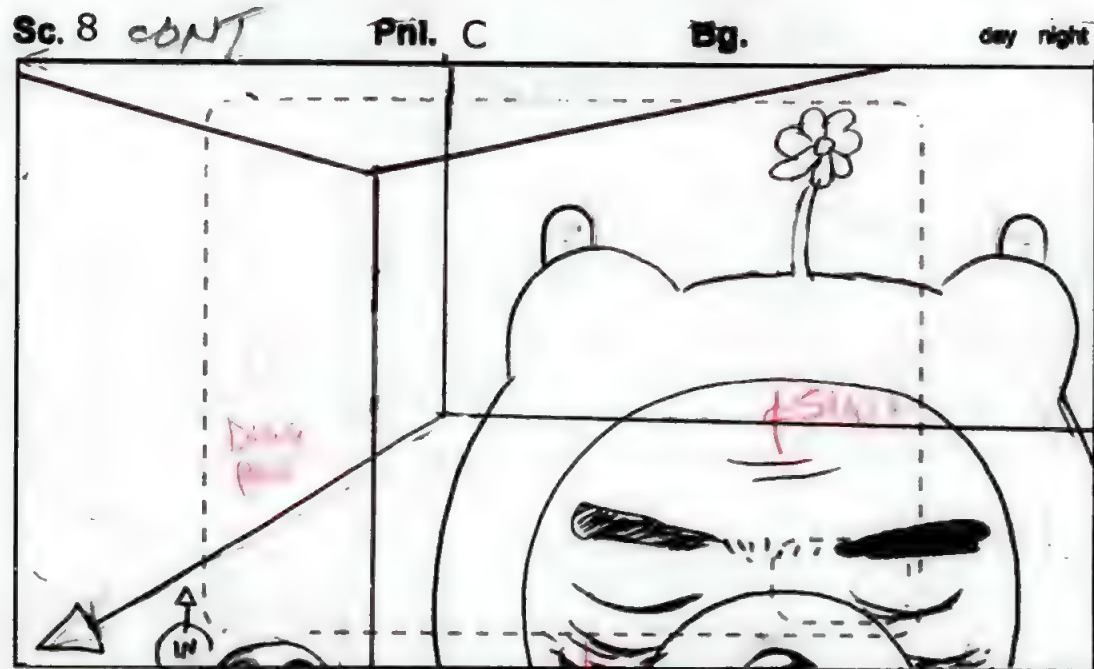
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P. 15



Dialog:



J/ Hey bear dude-

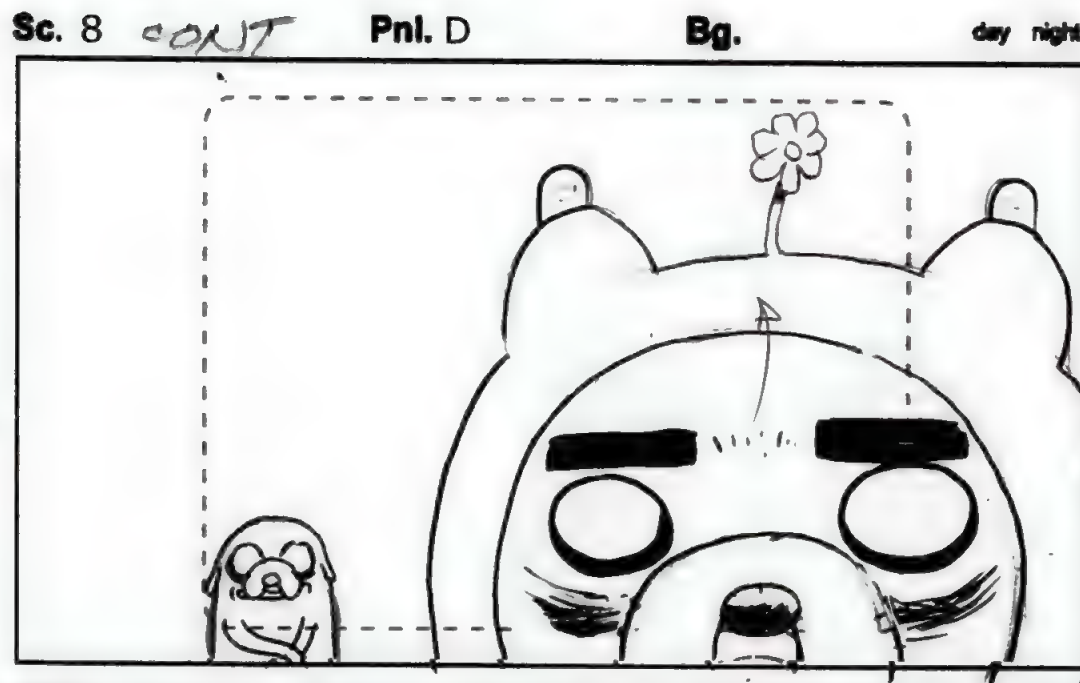
Drop truck out

Action:

-TRUCK OUT

JAKE STANDS UP BEHIND HIM

Timing:



Dialog:

Jake)- Sorry to drop in like that.

Action:

- flower WILTS.

Timing:

-JERMAINE
OPENS HIS EYES

AUG 7 11:00

1025-192

1025/192

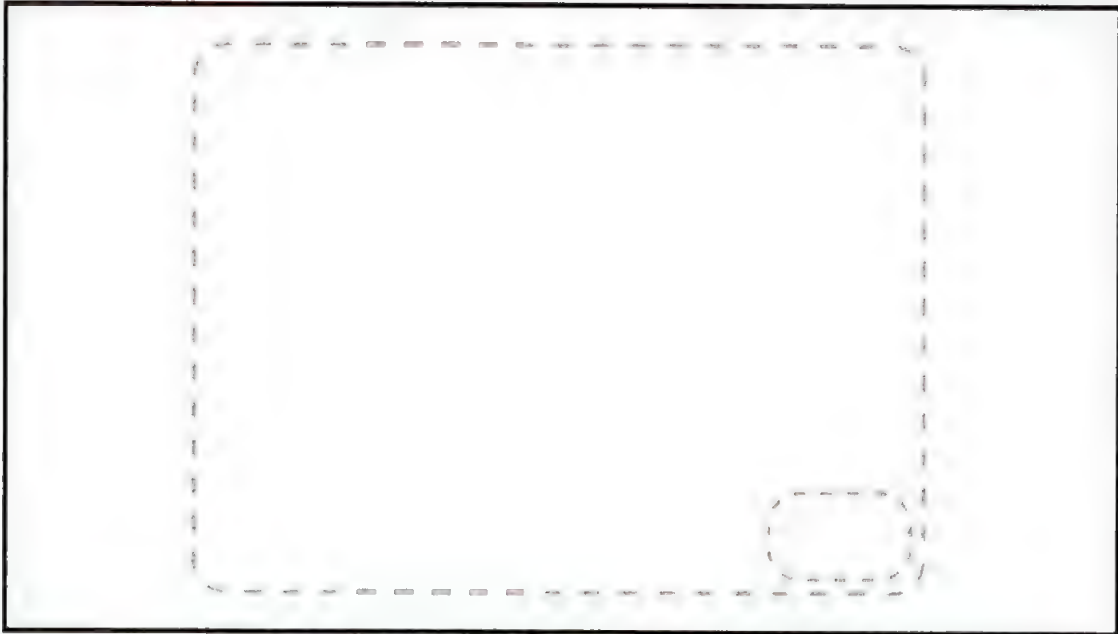
1025/192


ADVENTURE TIME



NO SC'S 9-10

Sc. 8 *cont* Pnl. E Bg. day night Sc. *HO cut* Pnl. Bg. day night



Dialog:	
Action:	
Timing:	
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EPISODE # 1025-192

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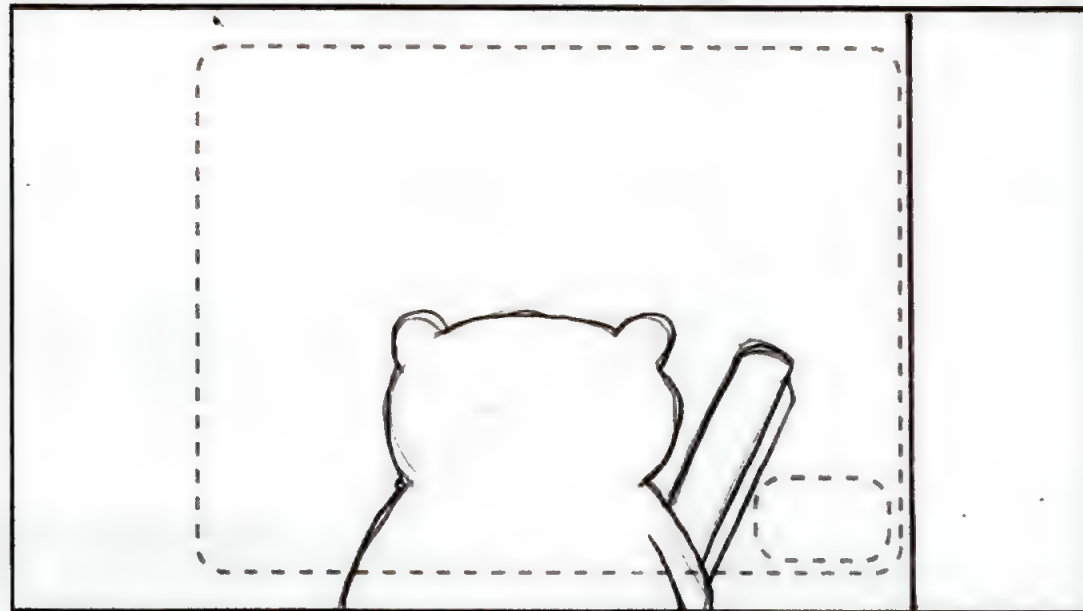


Sc. 11

Pnl. A

Bg.

day night



Sc. 11

CONT

Pnl. B

Bg.

Page 17
17A next
day night



Dialog:

Jermaine) Oh. Hey, brother.

Action:

Timing:



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EPISODE #

1025-192

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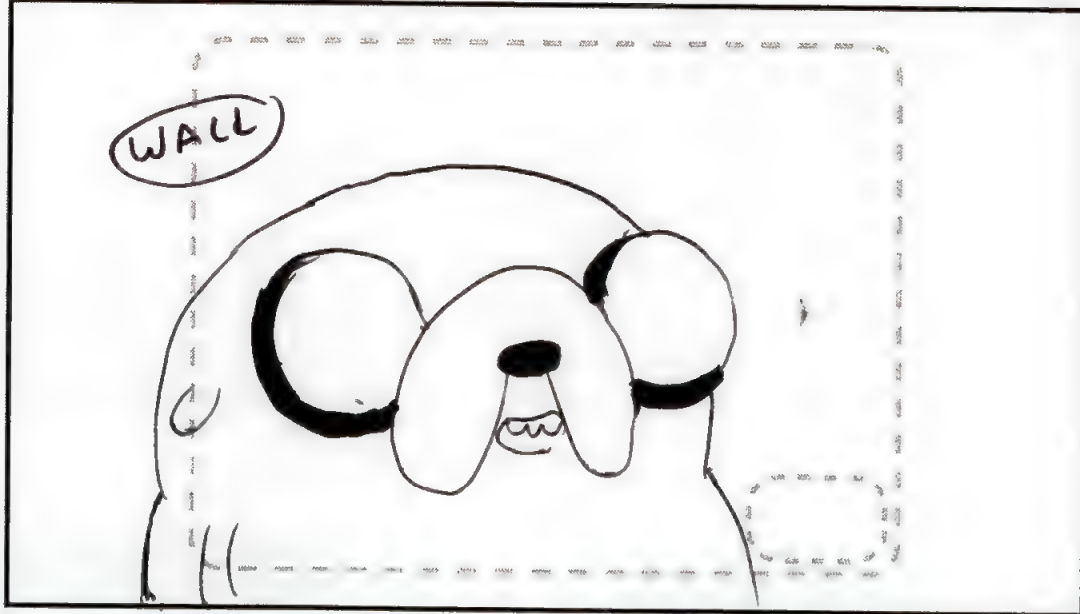
Cut

ADVENTURE TIME



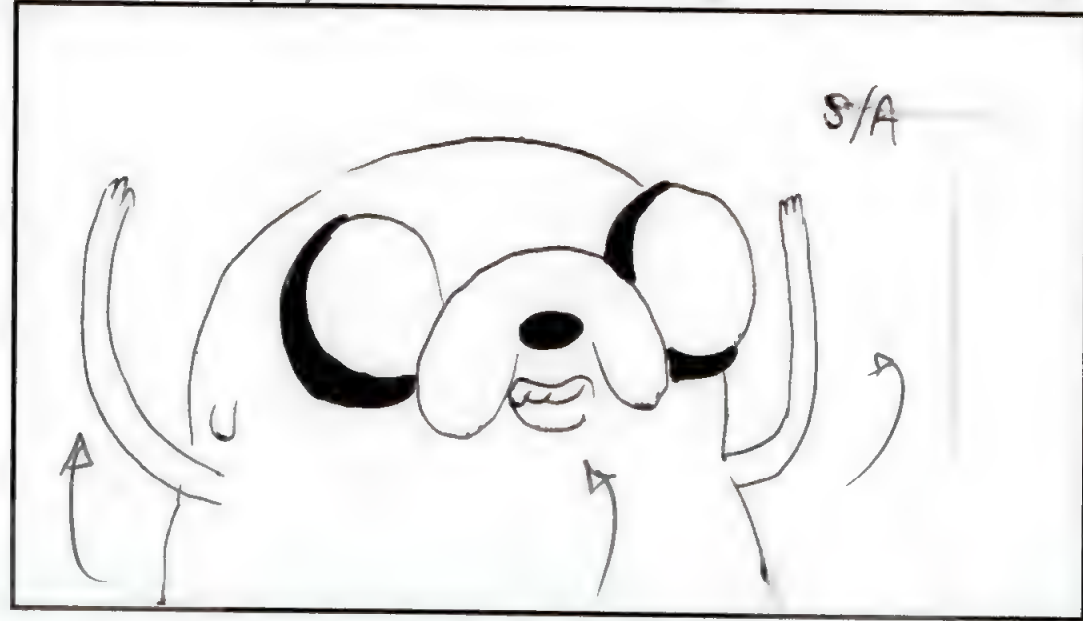
Sc. 11A Pnl. A Bg.

day night



Sc. 11A CONT Pnl. B

Bg.



Page 17A
18 NEXT
day night

Cut

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1025/192

Dialog:

JAKE : WHOA, JERMAINE?!

JAKE:

WE MUST BE
DREAMING AT THE SAME
TIME AGAIN.

Action:

Timing:

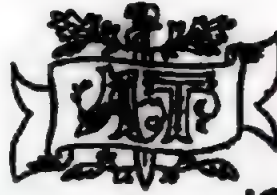
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Production:

1025/192

Cut

ADVENTURE TIME



HU
CUT

Page 18

Sc. 11 B

Pnl. A

Bg.

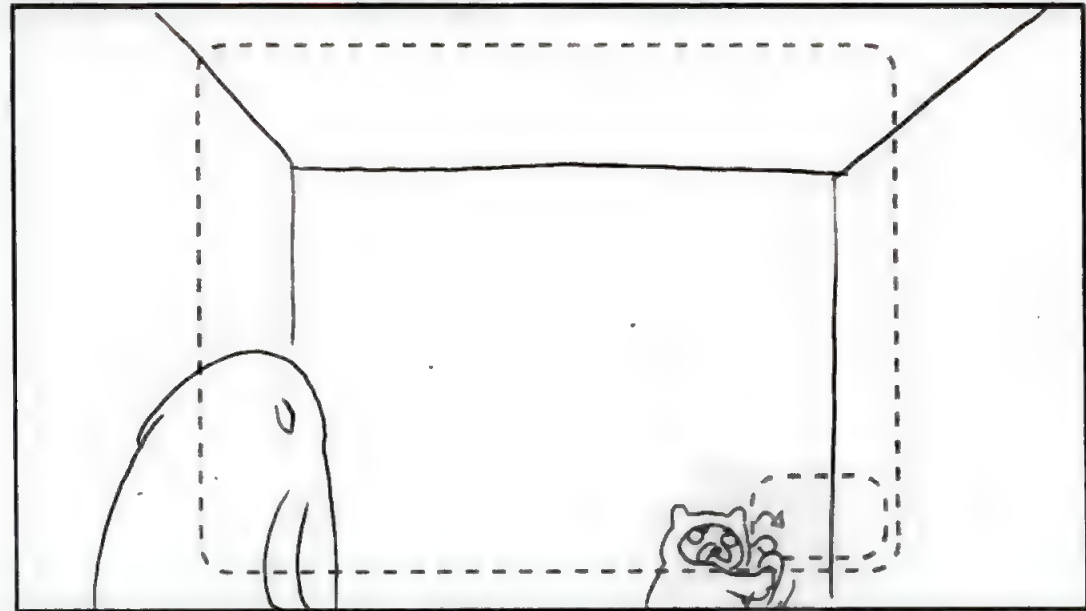
day night

Sc. 12

Pnl. A

Bg.

day night



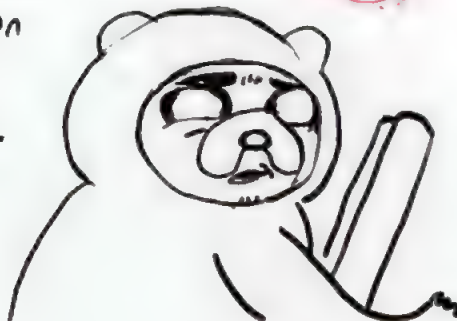
Dialog:

Jermaine) YEAH...

Action:

-JER pushes on poster.

Timing:



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1025-192

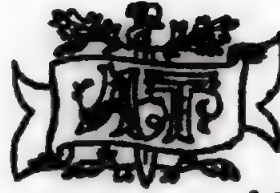
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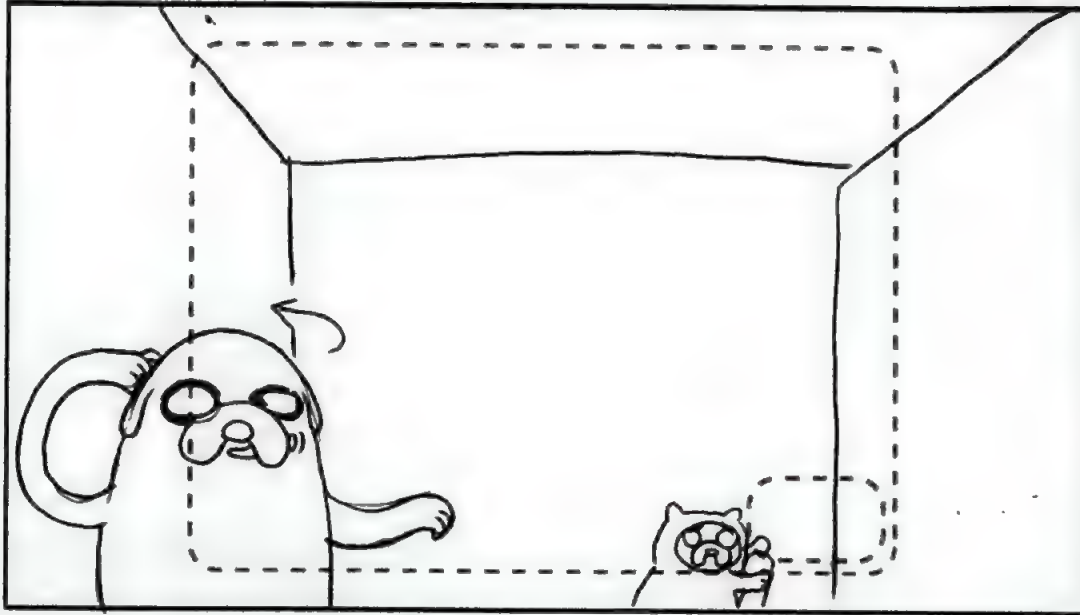
Page 19

Sc. 12 CONT

Pnl. B

Bg.

day night

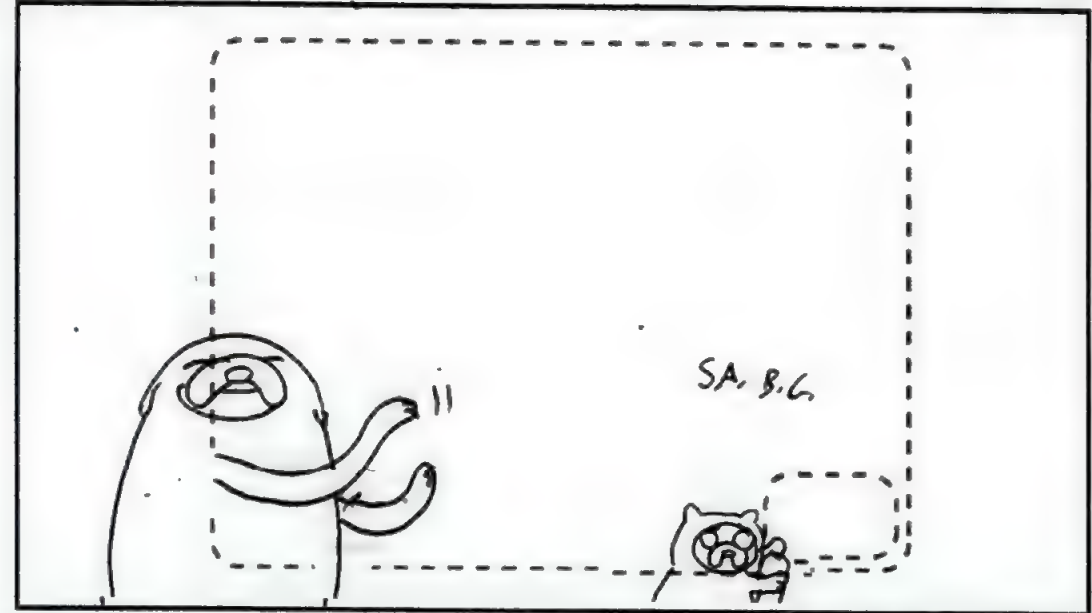


Sc. 12 CONT

Pnl. C

Bg.

day night

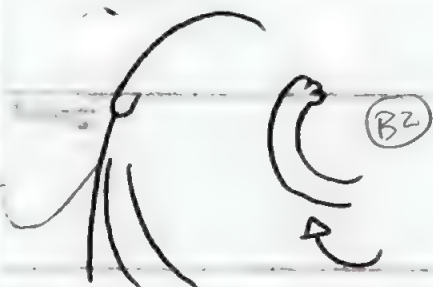


Dialog:

Jake/ I was just hanging out with a couple of ladies outside.

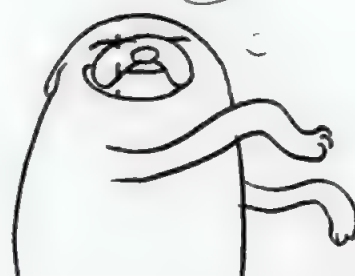
Jake/ Or a couple of the same lady.

(B1)



-J. TURNS AWAY

(C1)



(C2)



-J. WIGGLES ARMS.

AUG 18 2014

1025-192

EPISODE #

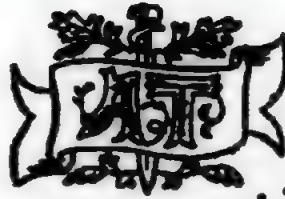
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1025/192

1025/192

ADVENTURE TIME



Page 20

Sc. 12 *CONT*

Pnl. D

Bg.

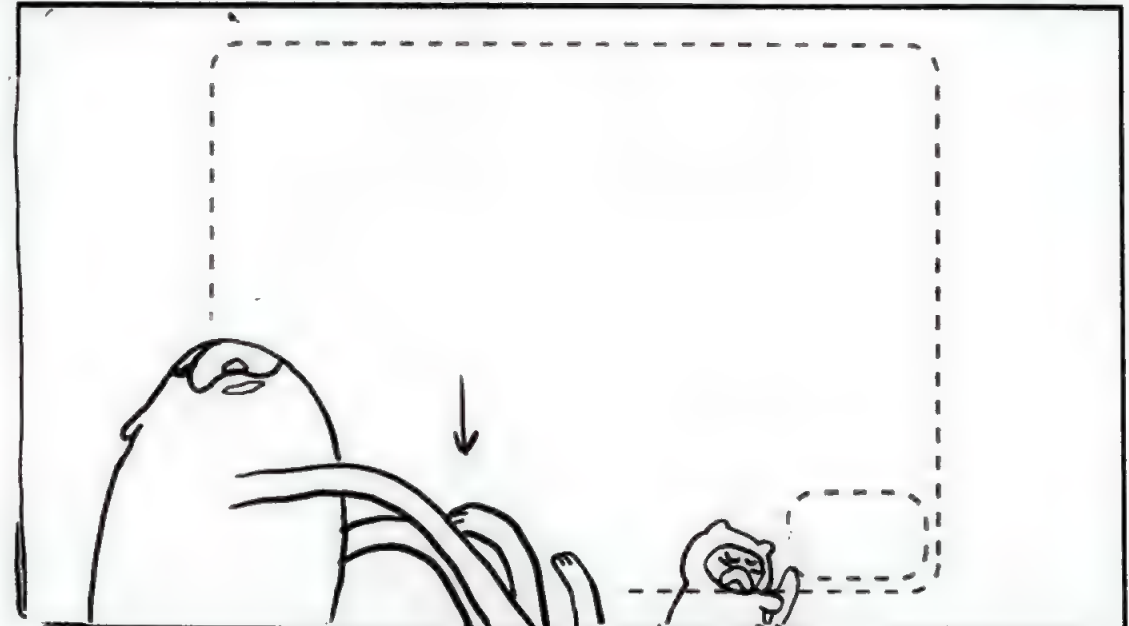
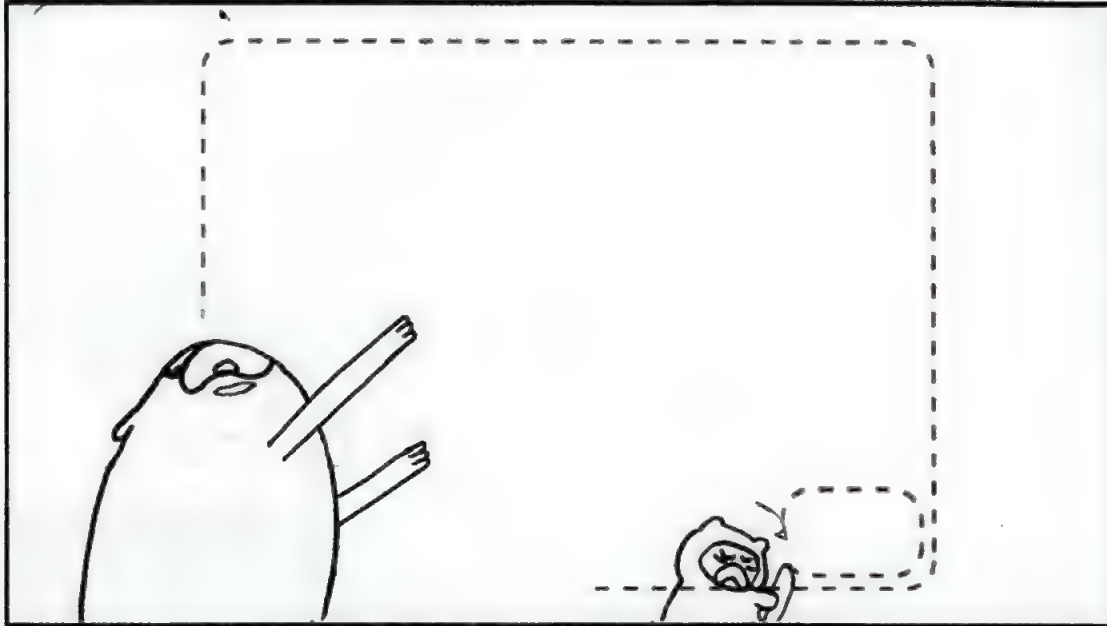
day night

Sc. 12 *CONT*

Pnl. E

Bg.

day night



Dialog:

Jake/ Then BAM! Sky boxed!

Jer: Ugh!

Jermaine/ Ugh.

AUG 18 2014

Act

Tin

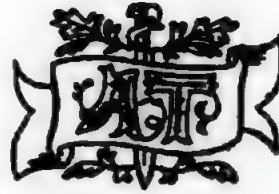


BREAK DOWN,
ANIMATE THROUGH
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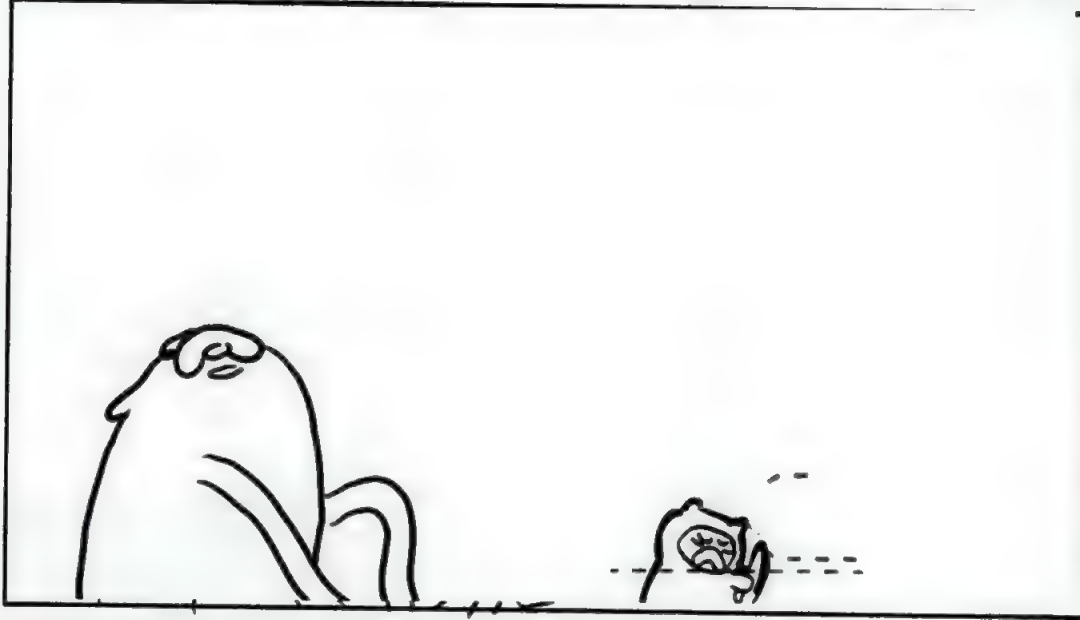


Sc. **2 CONT**

Pnl. **F**

Bg.

day night



Dialog:

Action:

Timing:

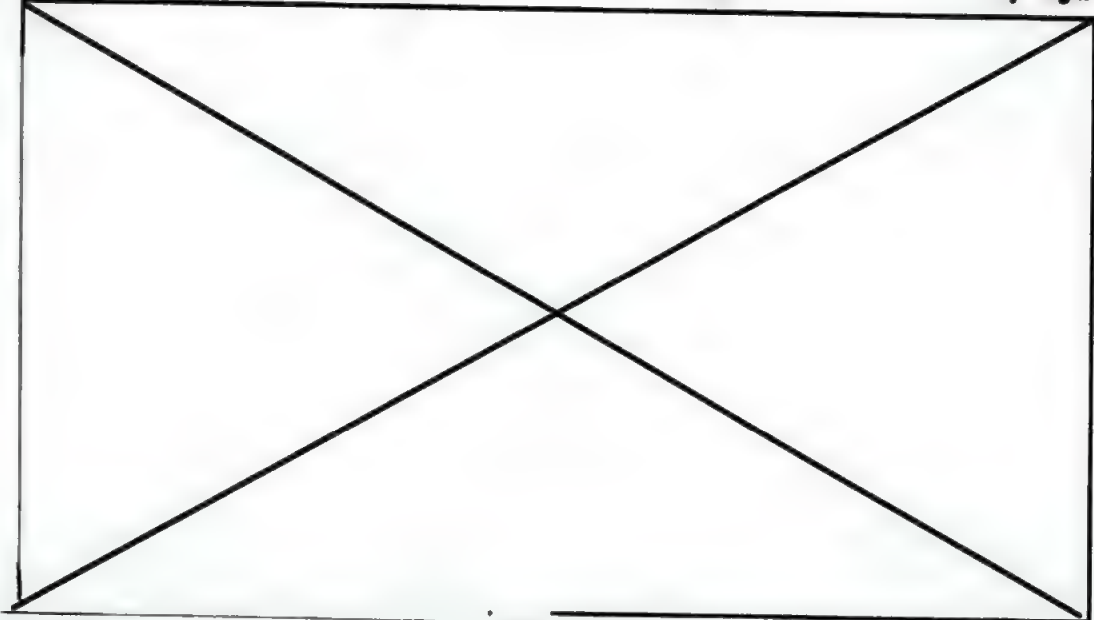
Page **21**

Sc.

Pnl.

Bg.

day night



AUG 8 2014

1025-192

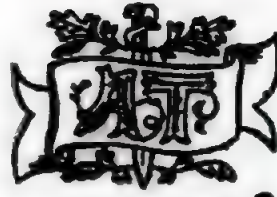
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1025/192

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110
Add

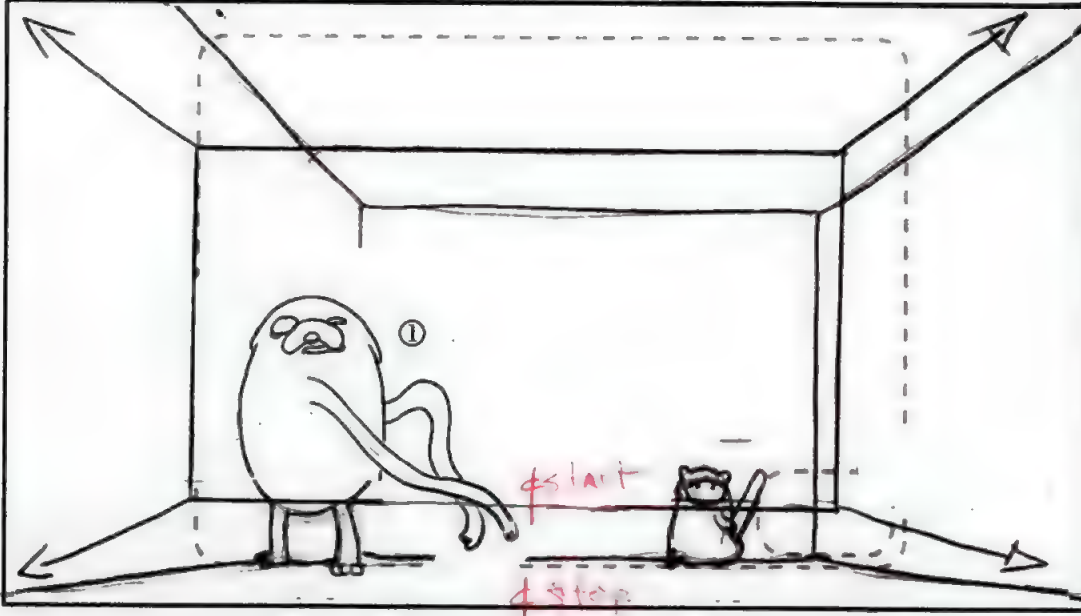
Page 22

Sc. 12 cont

Pnl. G

Bg.

day night



Sc. 13

Pnl. A

Bg.

day night



Dialog:

(JA)

but uh.. Your dream seems... nice.



-TRUCK OUT.

-JER. TURNS AWAY AGAIN

Jer : Jake..

AUG 1 8 2014

EPISODE #

1025-192

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1025/192

1025/192

1025/192

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ADVENTURE TIME



Page 23

Sc. 13 CONT

Pnl. B

Bg.

day night

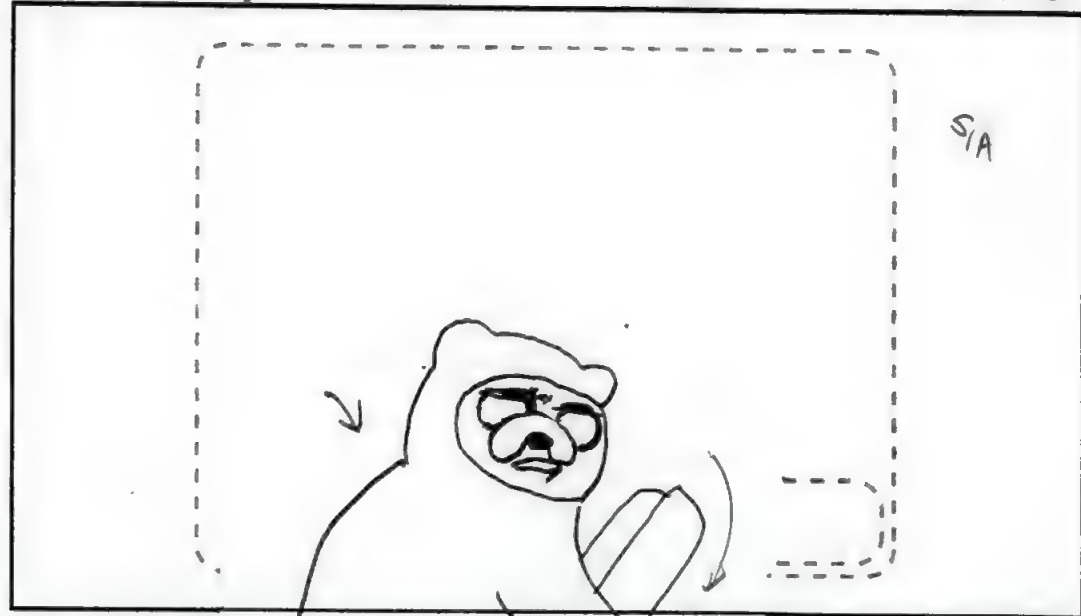


Sc. 13 CONT

Pnl. C

Bg.

day night



Dialog:

JER:

I'm here to work.

Jermaine/ I got to keep everything --

Action:

- ANTIC TO STANDING

Timing:

AUG 18 2014

EPISODE #

1025-192

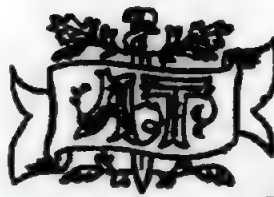
1025/192

Production :

1025/192

1025/192

ADVENTURE TIME



Sc. 13 *CONT*

Pnl. *D*

Bg.

day night

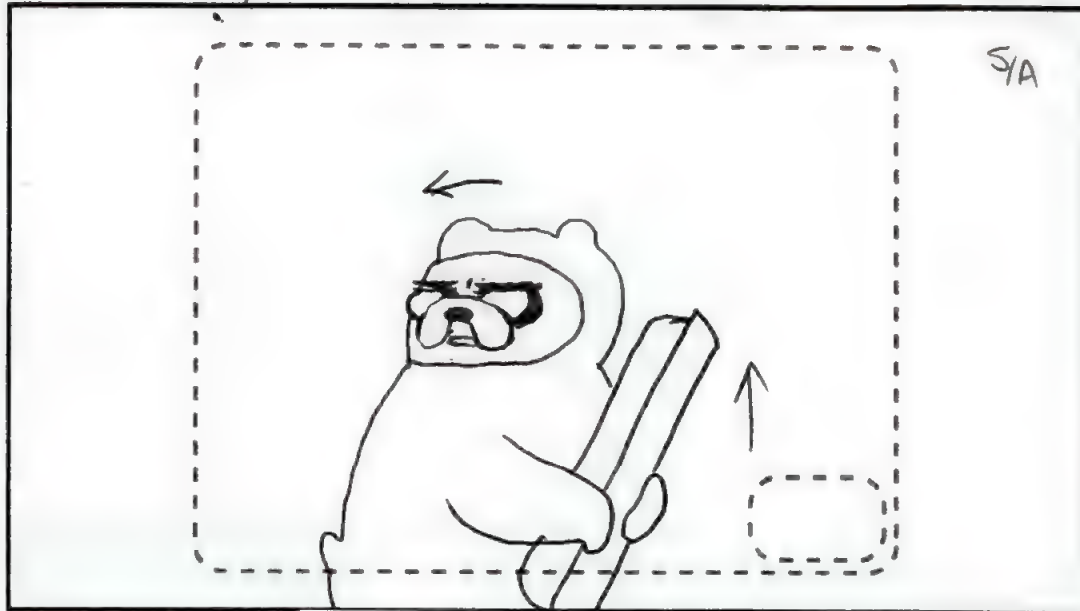
Sc. 13 *CONT*

Pnl. *E*

Bg.

day night

Page *24*



Dialog:

JER : -- where it should be.

Action:

-JER STANDS UP

-JER CLOSES HIS EYES

Timing:

AUG . 8 2014

EPISODE #

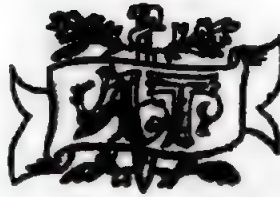
1025-192

1025/192

Production :

1025/192

ADVENTURE TIME



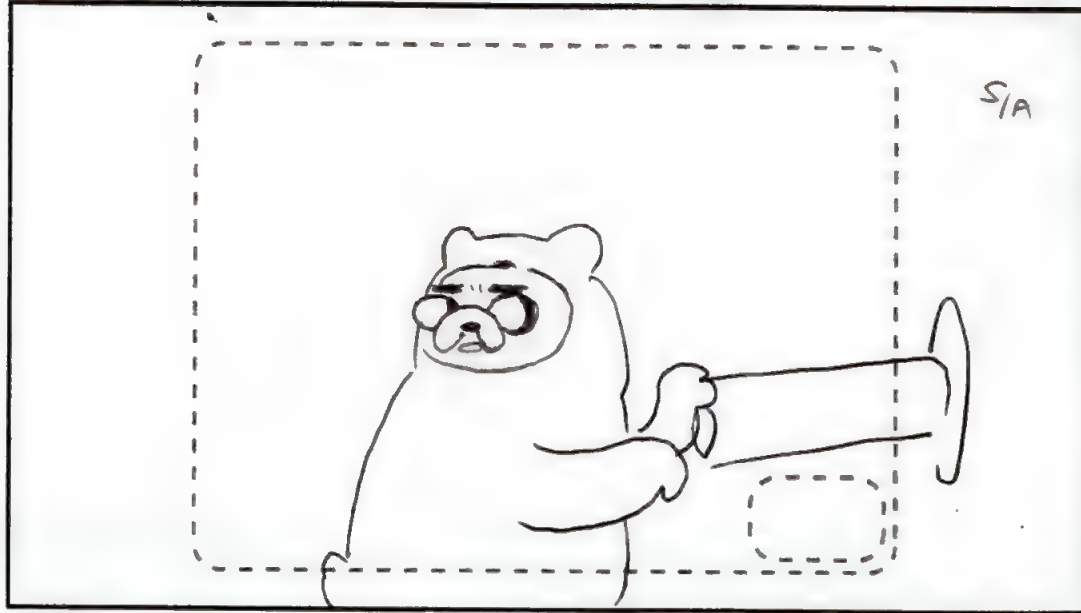
Page 25

Sc. 13 CONT

Pnl. F

Bg.

day night

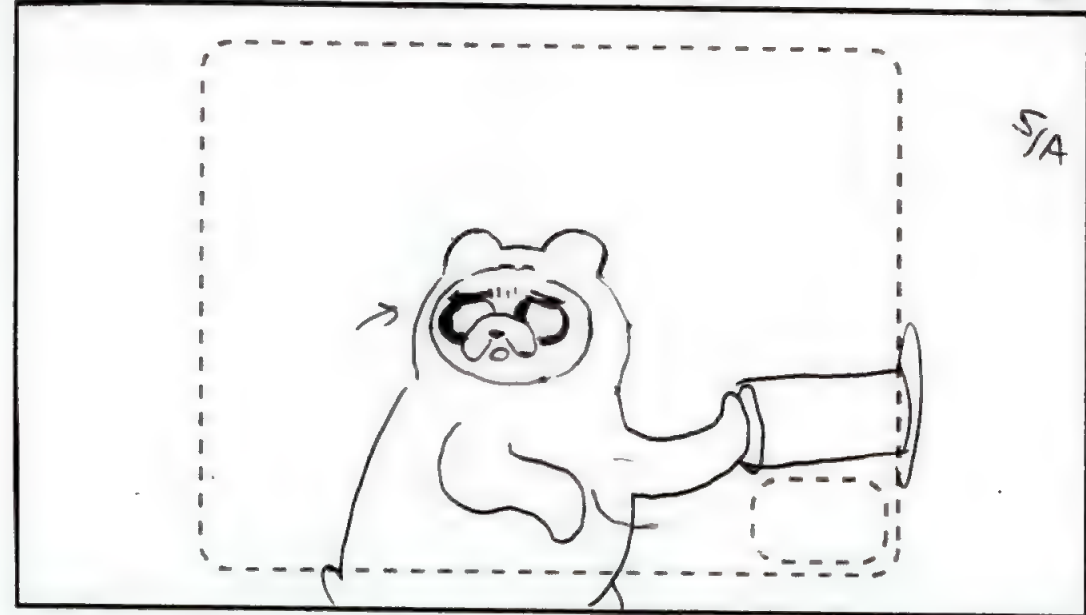


Sc. 13 CONT

Pnl. G

Bg.

day night



Dialog:

JER:

SO . UH --

Action:

-JER Gets nervous as he pushes a rolled poster through the wall

Timing:

AUG 18 2014

EPISODE #

1025-192

1025/192

Production :

1025/192

ADVENTURE TIME



Sc. 13 *CONT*

Pnl. *H*

Bg.

day night

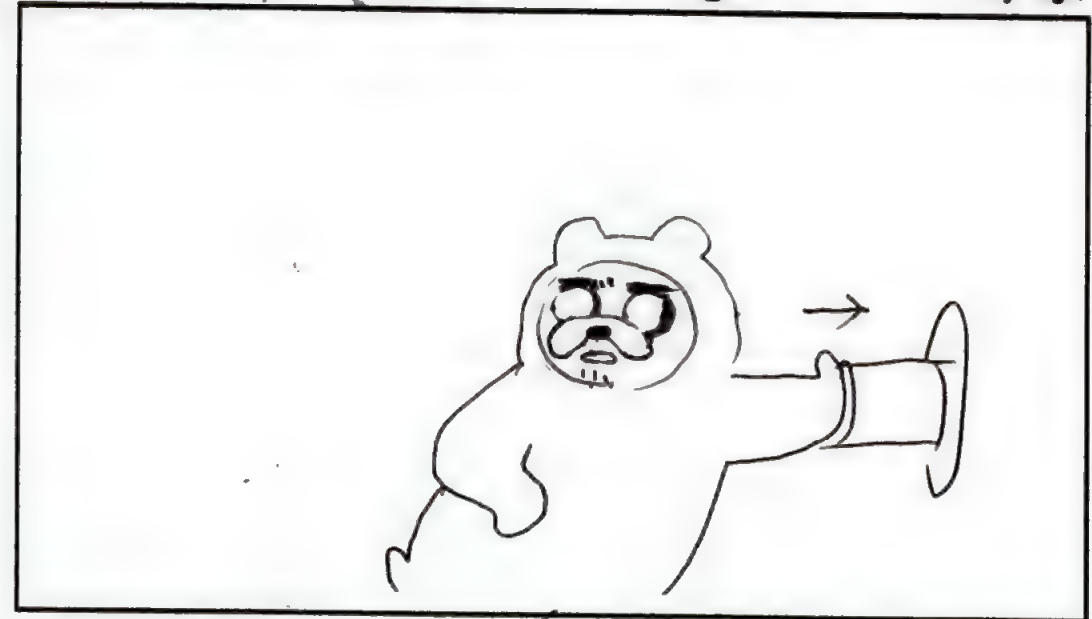
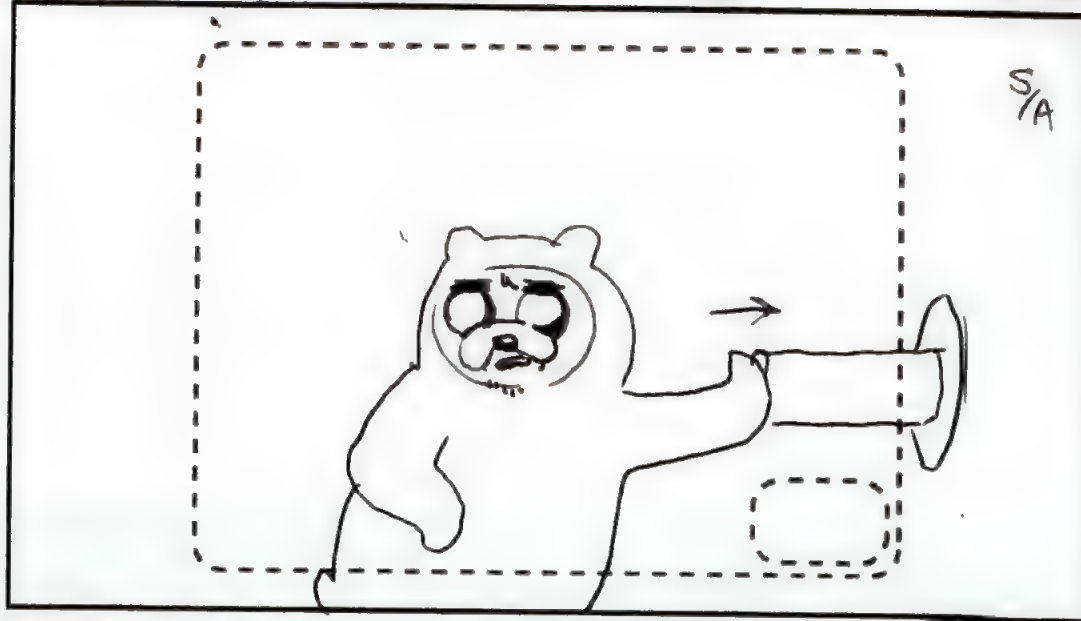
Sc. 13 *CONT*

Pnl. *I*

Bg.

Page *26*

day night



Dialog:

Jermaine/ How are you and Finn doing?

Action:

Timing:

AUG 1 8 2014

EPISODE# 1025-192

1025/192

Production :

1025/192

1025/192

ADVENTURE TIME



Cut

Sc. 13 CONT

Pnl. J

Bg.

day night

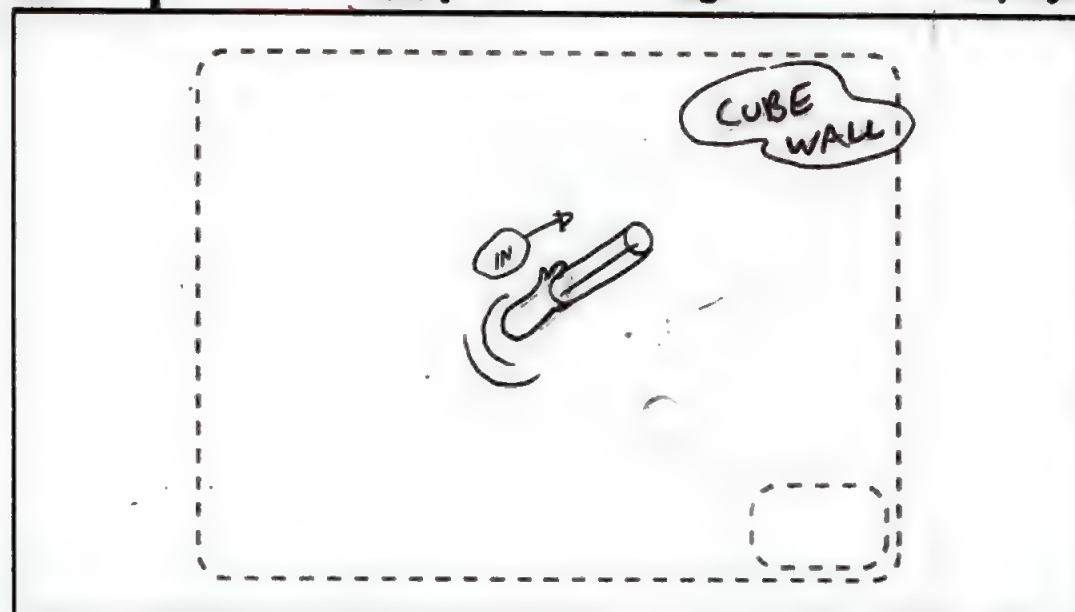
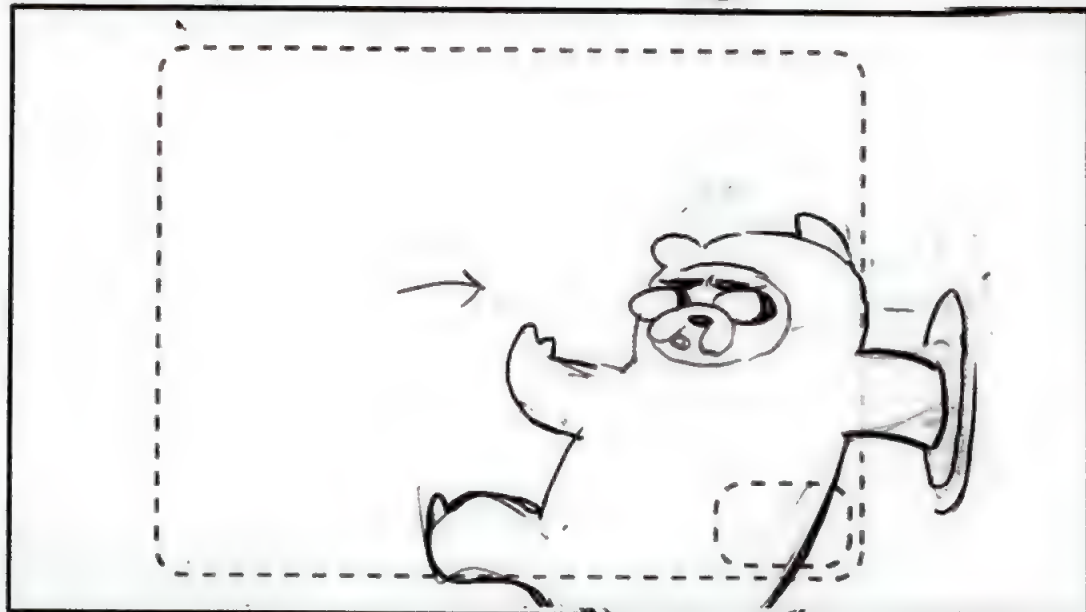
Sc. 14

Pnl. A

Bg.

Page 27

day night



Dialog:

JER : Woop!

(A1)
(10)

(A2)
(10)

Action:

- POSTER ARM Falls through the wall

- Outside poster pushes through

Timing:

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Production :

EPISODE # 1025-192

1025/192

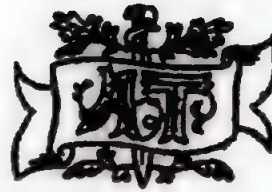
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1025/192

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ADVENTURE TIME



NO SC 15

Page 28

Sc. 14 CONT

Pnl. B

Bg.

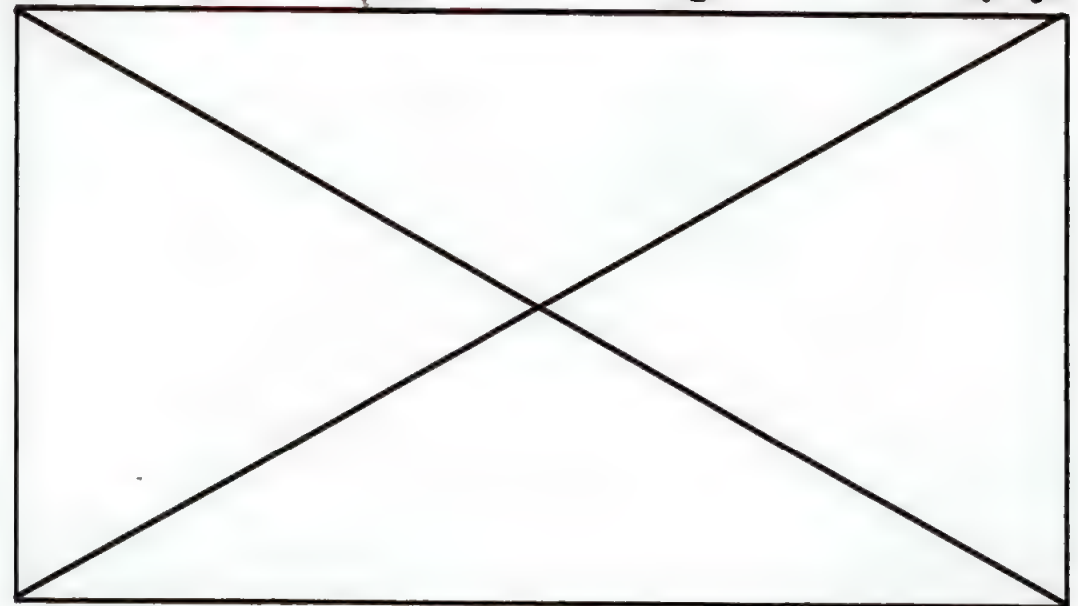
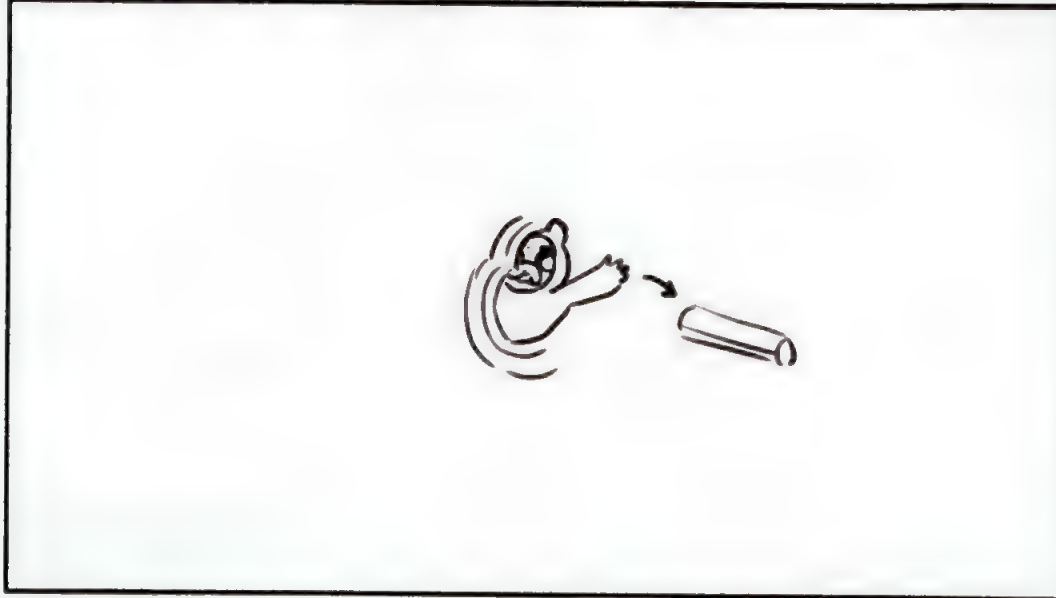
day night

Sc.

Pnl.

Bg.

day night



Dialog:

JERMAINE: AH!

Action:

- JERMAINE POPS INTO VIEW

Timing:



AUG : 8 2014

EPISODE # 1025-192

1025/192

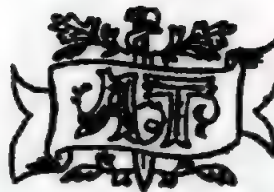
Production :

1025/192

1025/192

Ho
Cut

ADVENTURE TIME



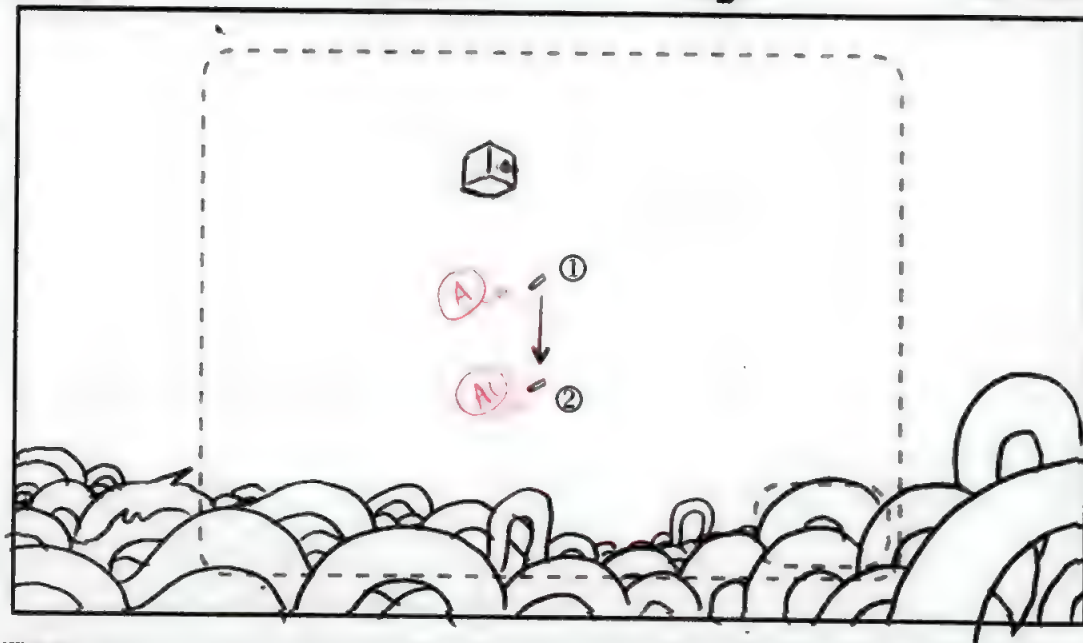
Ho
Cut

Sc. 16

Pnl. A

Bg.

day night

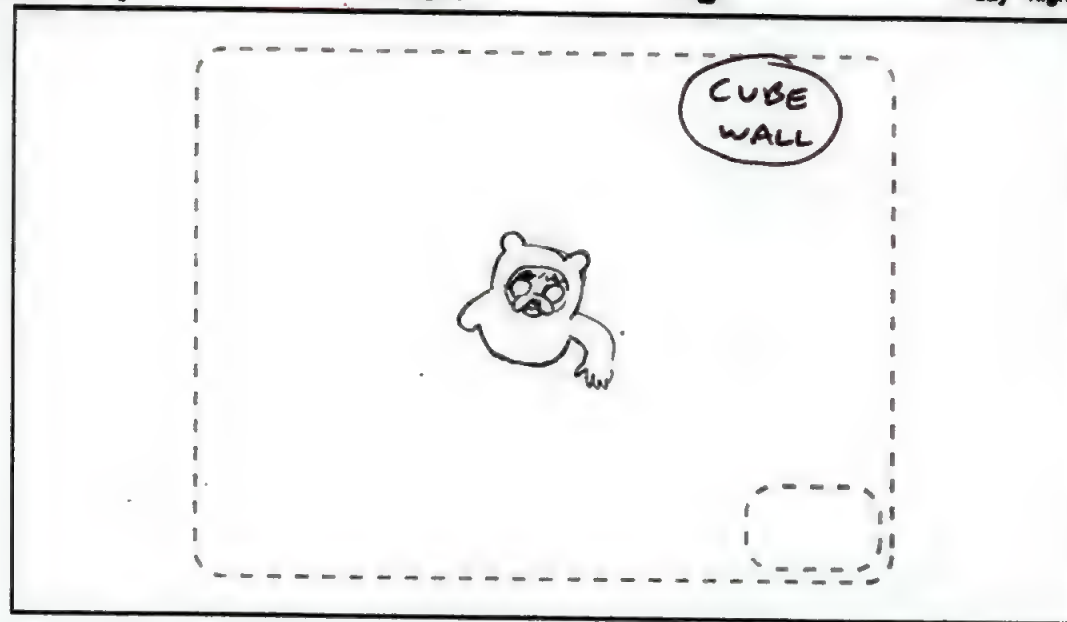


Sc. 17

Pnl. A

Bg.

Page 29
No 16300
day night



Dialog:

LADY : [RAINICORN LAUGHTER]

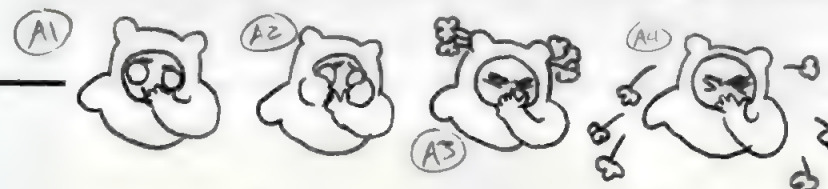
J

Epsilon.., EUCRADIES...DERNESTO...

Action:

- JER. STARTS RECITING CONCENTRATION MANTRA

Timing:



AUG 1 8 2014

JER : [SNEEZE] Jermaine either sneezes flowers

Production :

EPISODE #

1025-192

1025/192

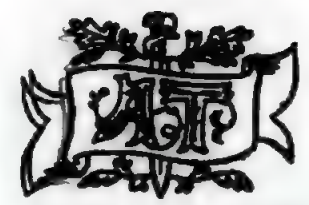
1025/192

1025/192

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CX

ADVENTURE TIME

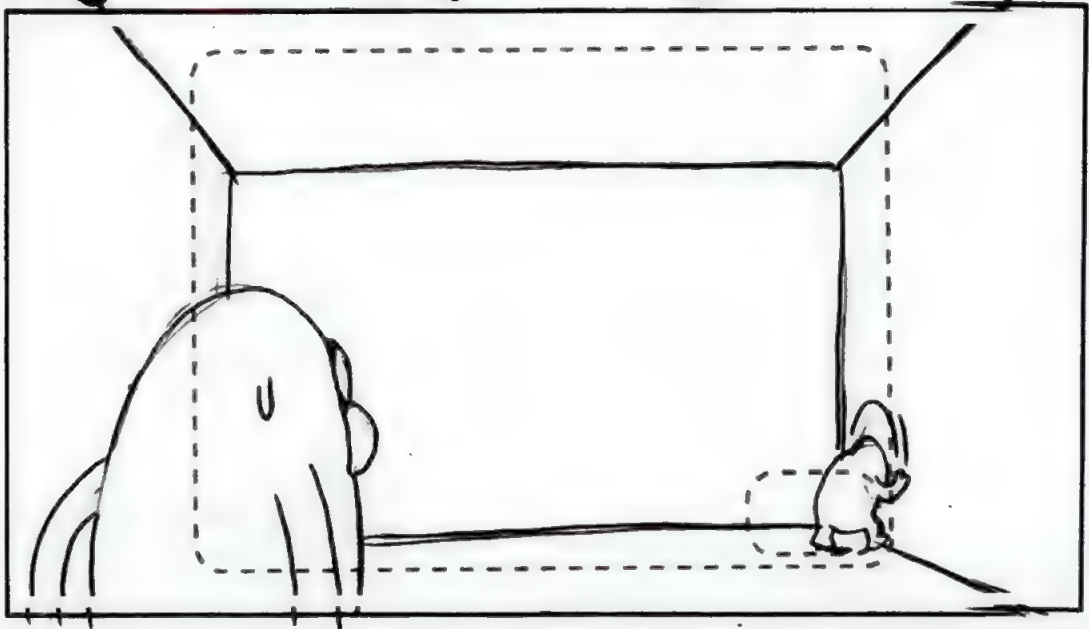


Sc. 8

Pnl. A

Bg.

day night

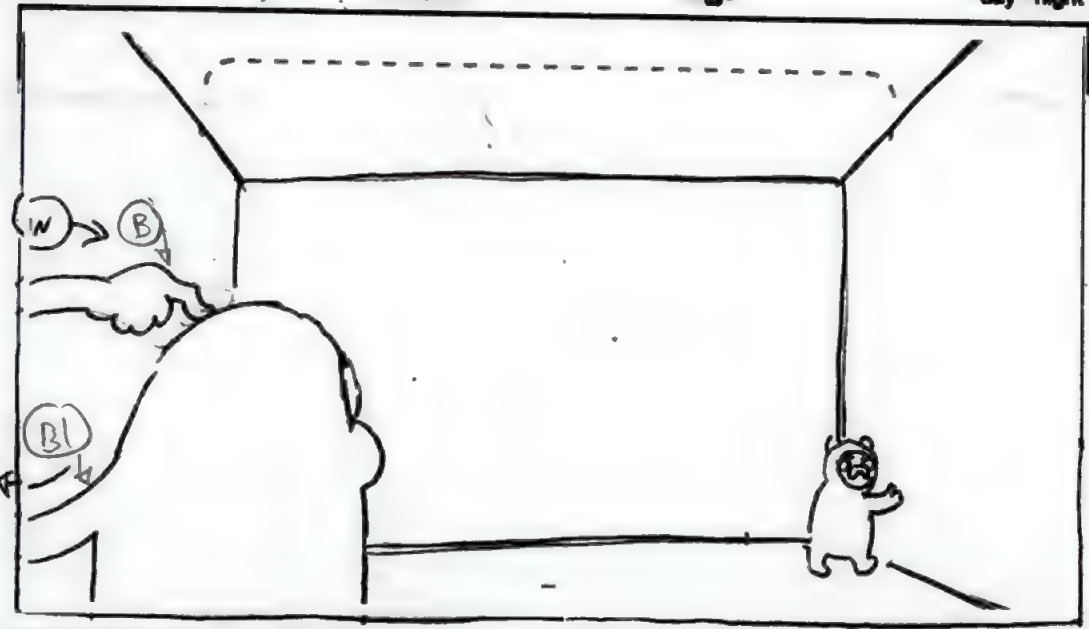


Sc. 8 CONT

Pnl. B

Bg.

day night



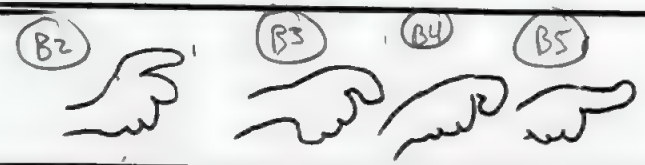
HO
cut

Dialog:

(JA)

Jermaine? You OKAY, MAN?

Action:



HIS.
JAKE SKRATCHES "HEAD"

Timing:

AUG 18 2014

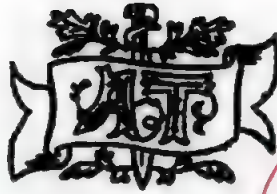
EPISODE #

Production :

1025/192

1025/192

ADVENTURE TIME



No Sc.20

Page 32

Sc.19

Pnl. A

Bg.

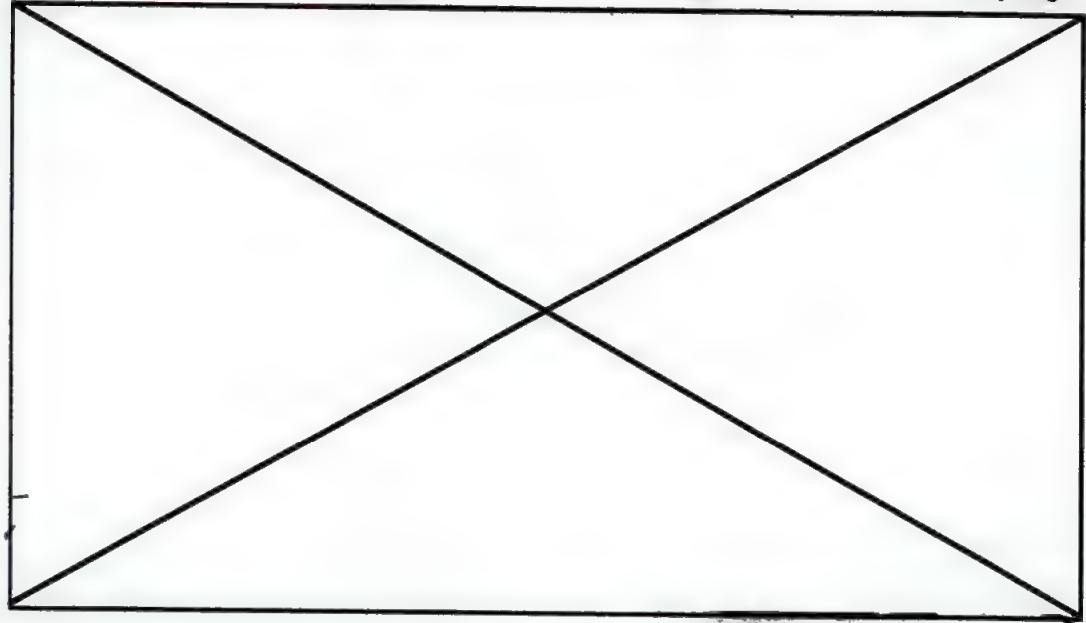
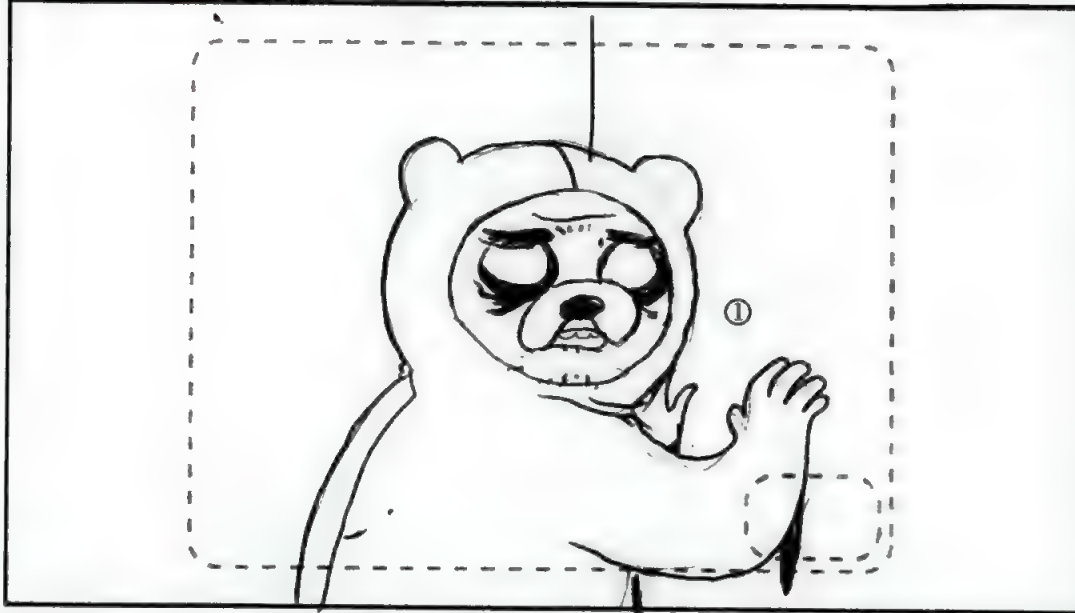
day night

Sc.

Pnl.

Bg.

day night

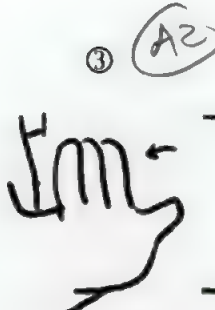


Dialog:

Jermaine/ No no. I'm fine. Everything's fine.

Action:

Timing:



AUG 18 2014

EPISODE #

1025-192

1025/192

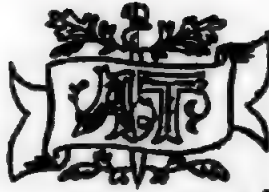
Production :

1025/192

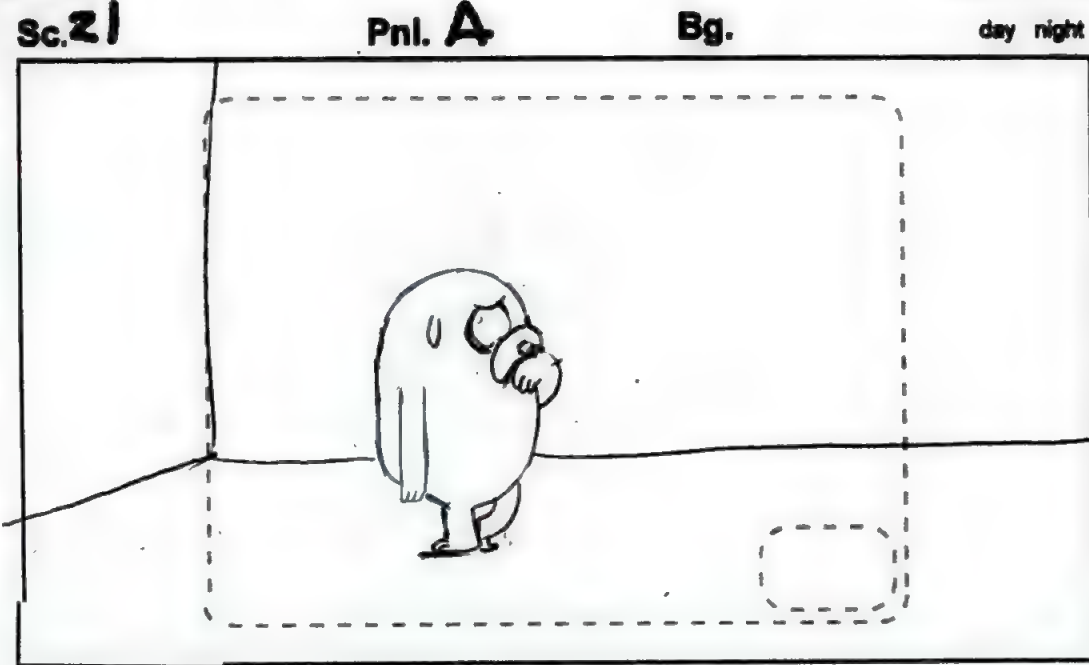
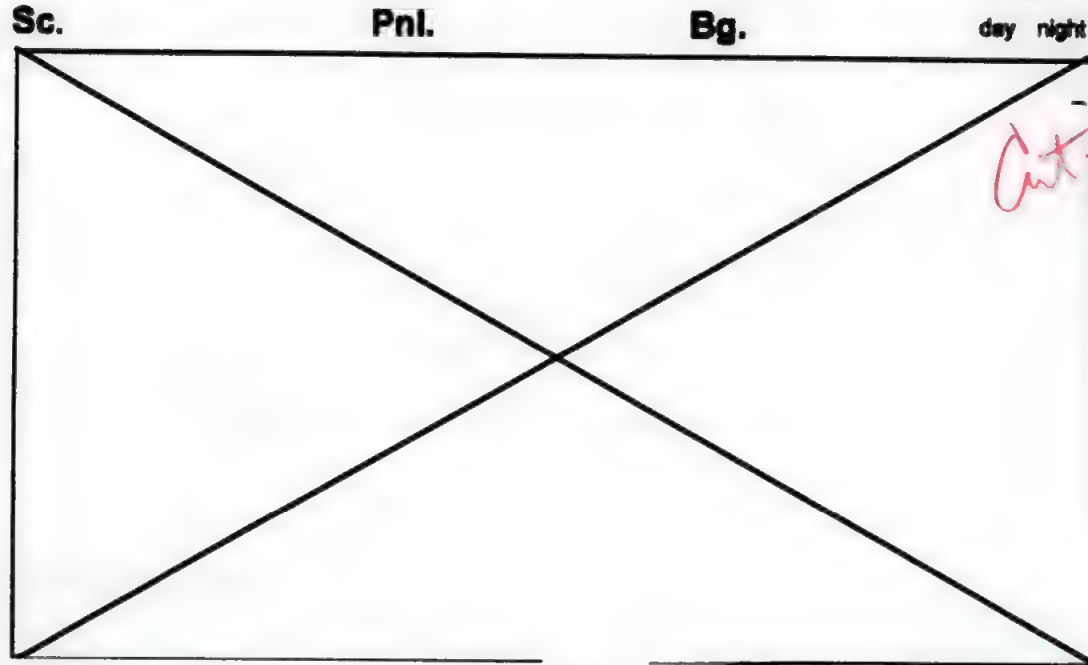
1025/192

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ADVENTURE TIME



Page 33



Dialog:

Action:

Timing:

(jake)
OH, OKAY...

AUG 18 2014

EPISODE # 1025-192

Production :

1025/192

1025/192

1025/192

ADVENTURE TIME



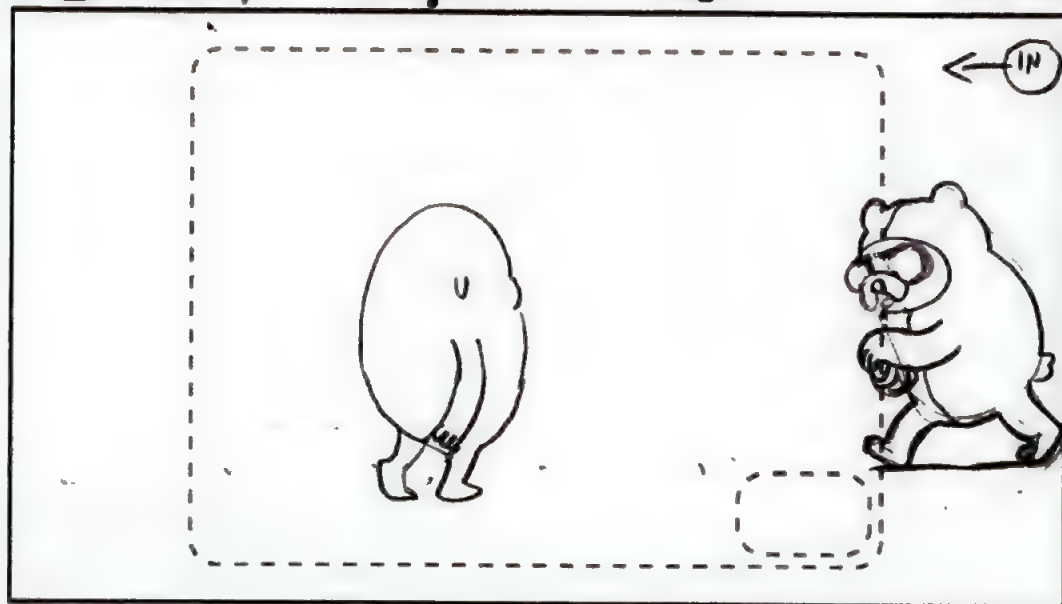
Page 34

Sc. 21 CONT

Pnl. B

Bg.

day night

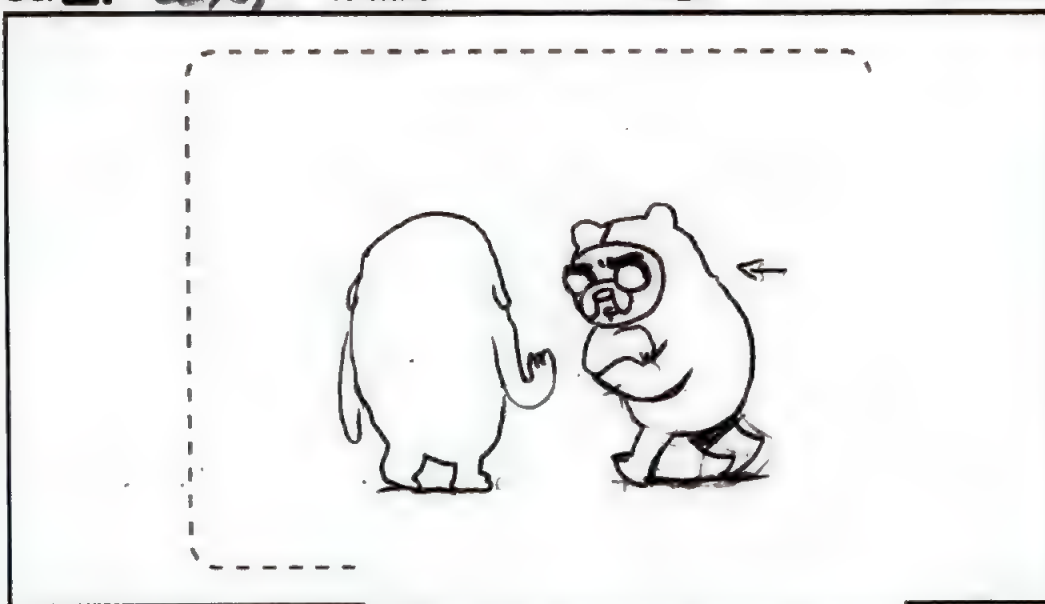


Sc. 21 CONT

Pnl. C

Bg.

day night



Dialog:

(Jer) Epsilon... eucrades..

JAKE : Hey listen -

JER DERNESTA ...

Action:

-JER WALKS AWAY,



Timing:

AUG 1 8 2014

Production :

EPISODE #

1025-192

1025/192

1025/192

1025/192

ADVENTURE TIME



Page 35

Sc. 21 CONT

Pnl. D

Bg.

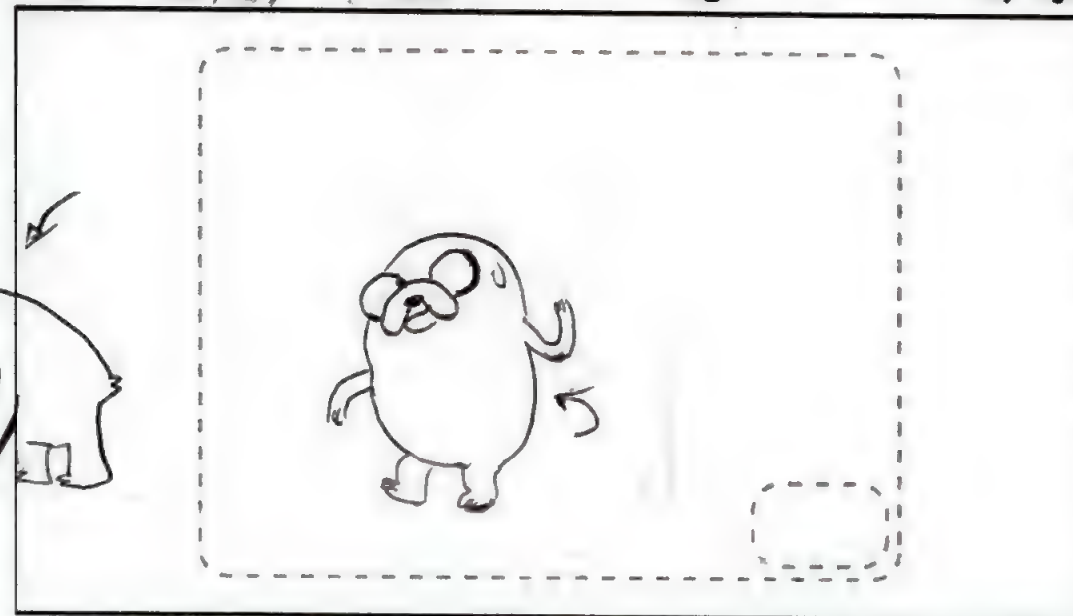
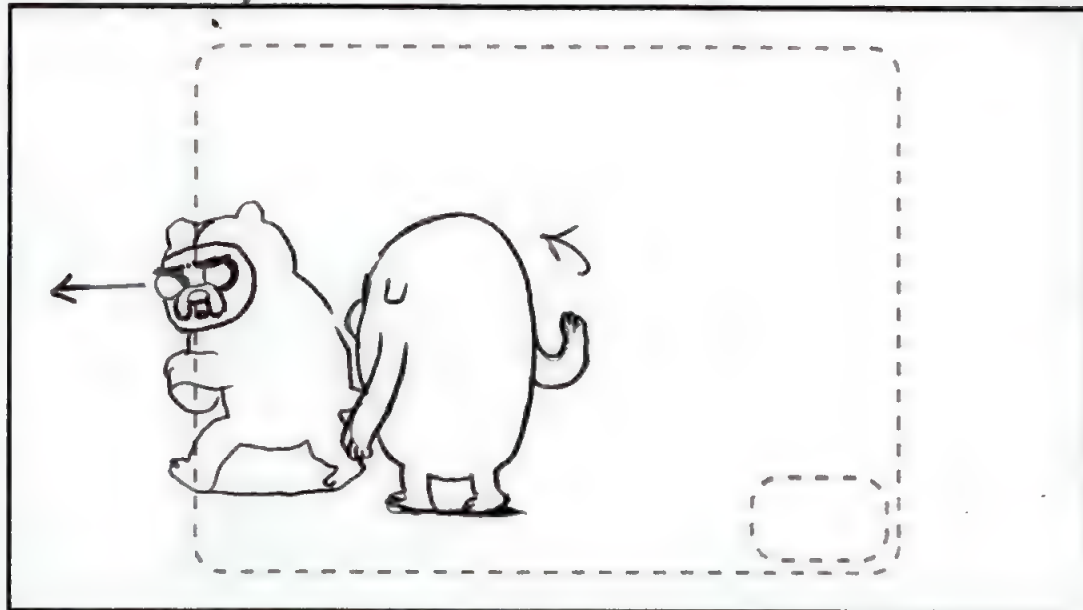
day night

Sc. 21 CONT

Pnl. E

Bg.

day night



Dialog:

JAKE :

maybe we should get together in the awake world?

Action:

- JER WALKS PAST JAKE,

-JER LEANS OVER,

Timing:

AUG 18 2014

Production :

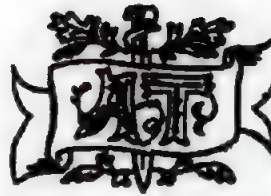
EPISODE #

1025-192

1025/192

1025/192

ADVENTURE TIME



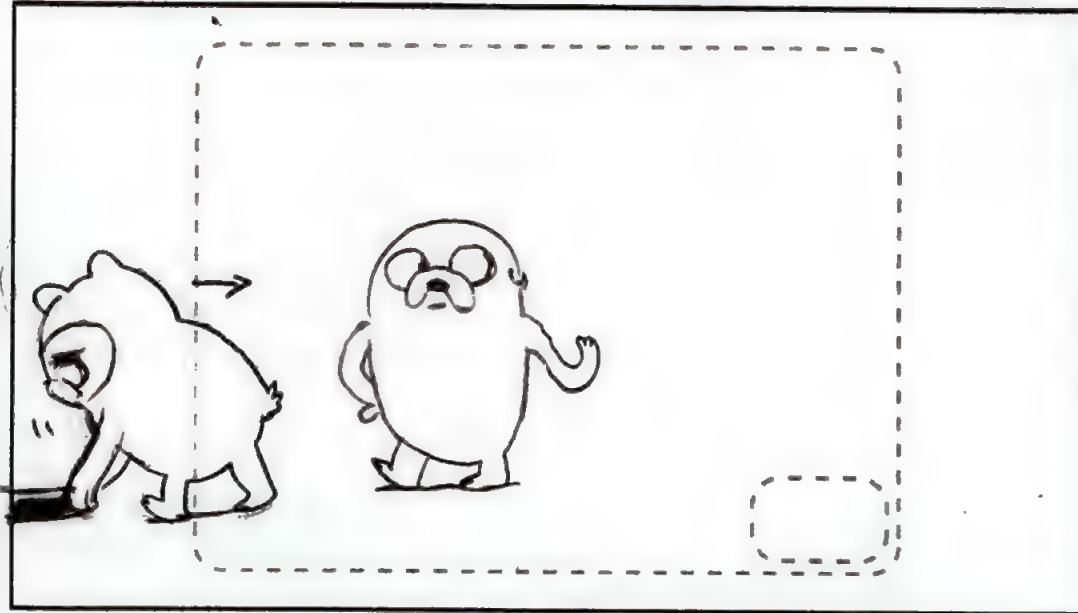
Page 36

Sc. 21 CONT

Pnl. F

Bg.

day night

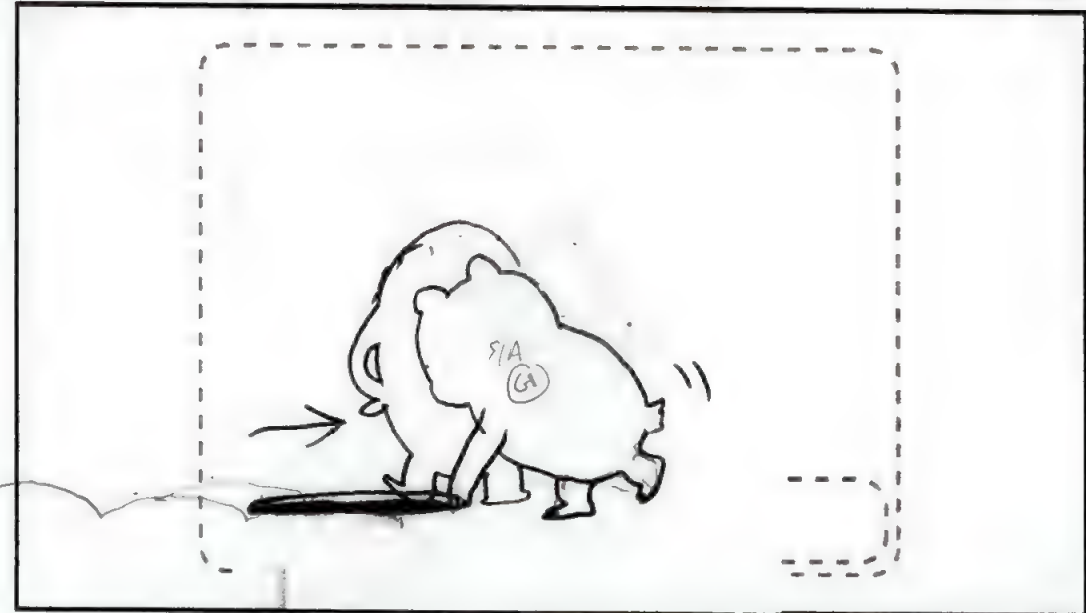


Sc. 21 CONT

Pnl. G

Bg.

day night



Dialog:

JAKE: You know, MEET IN MEATSPACE

Action:

— Jermaine pulls in a hole from off frame

Timing:

JER: ^(RUSHED)
UH, YGAH. SOUNDS GREAT...
SEE YOU --



AUG 18 2014

EPISODE #

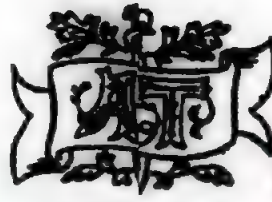
1025-192

1025/192

Production :

1025/192

ADVENTURE TIME

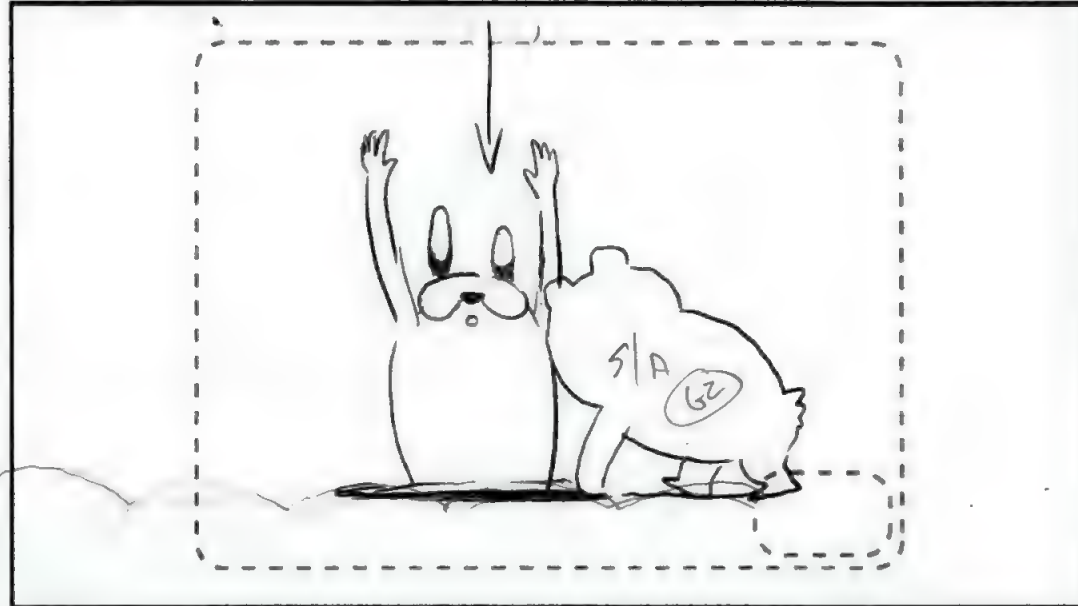


Page 37

Sc. 21 CONT Pnl. H

Bg.

day night

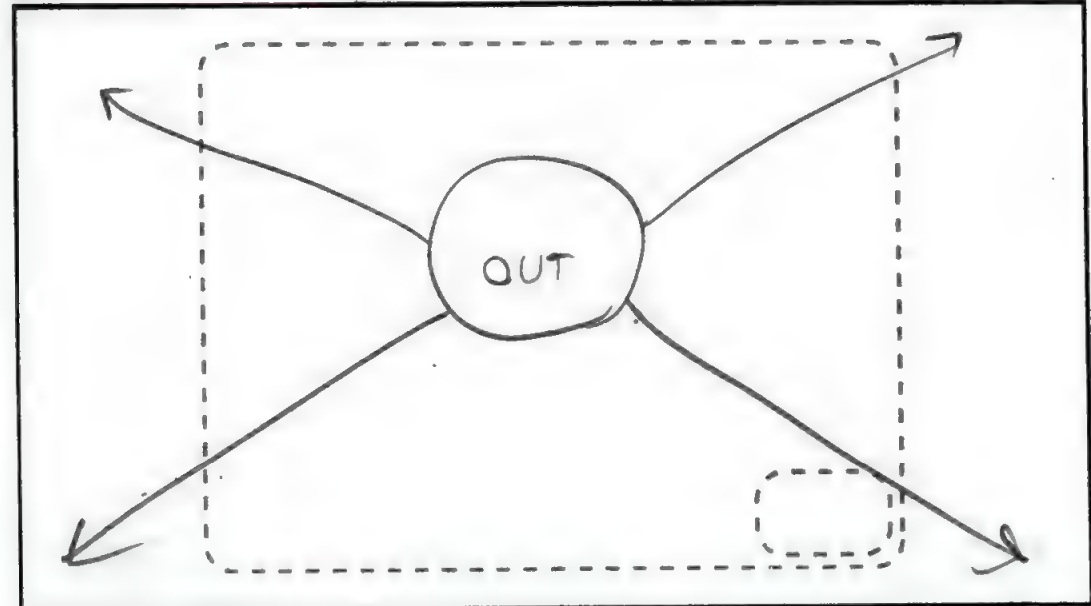


Sc.

Pnl.

Bg.

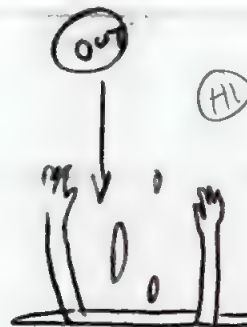
day night



Dialog:

JER: LATER

Action:



Jake falls through the hole

AUG 1-8 2014

Timing:

1025-192

EPISODE #

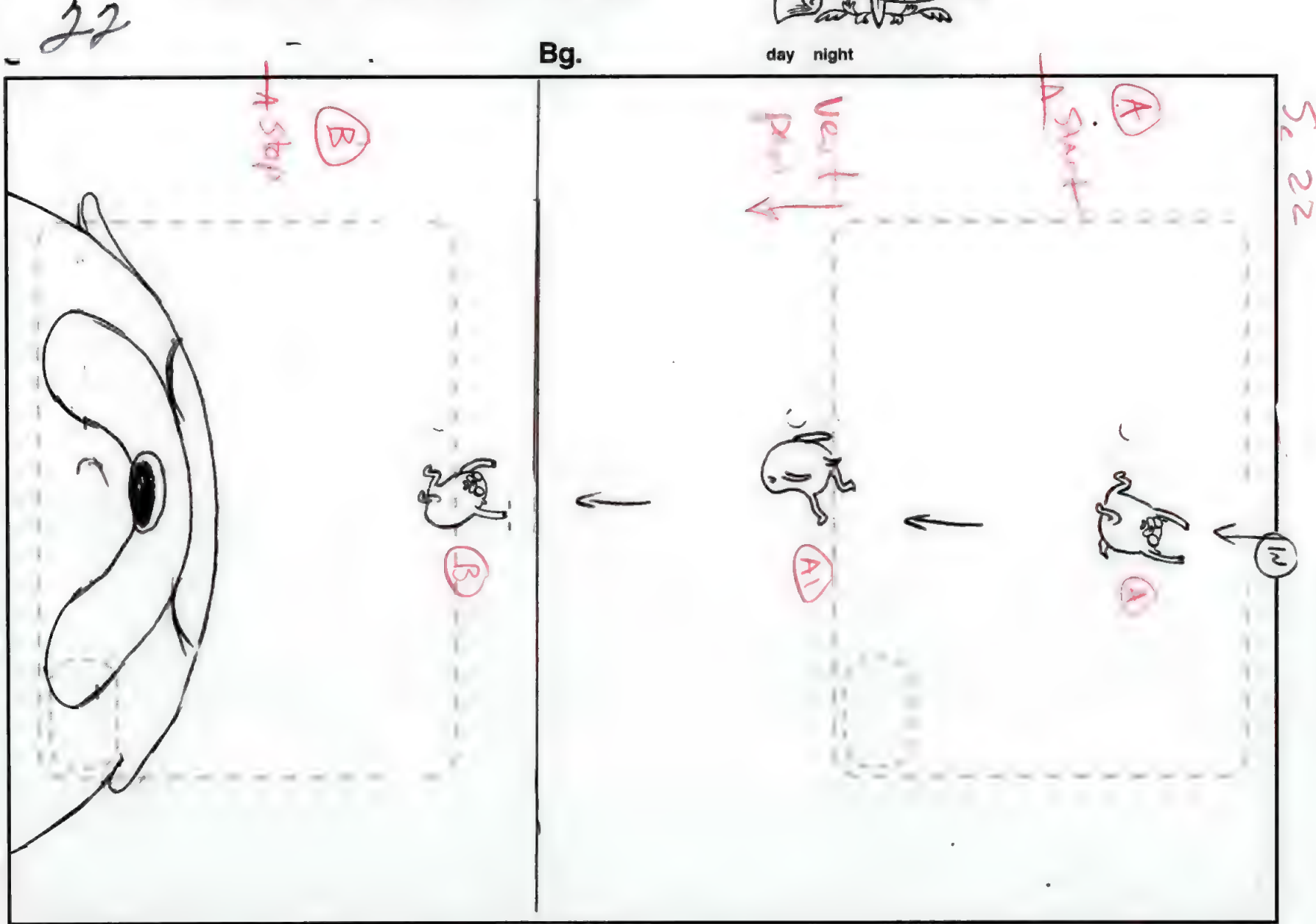
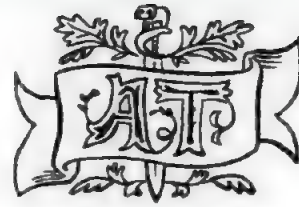
1025/192

Production :

1025/192

1025/192

ADVENTURE TIME



Dialog:
Action: JAKE FALLS THROUGH SPACE
Timing: AUG 1 8 2014

1025/192

ADVENTURE TIME



Page 39

Sc. **22** *CONT*

Pnl.

C

Bg.

day night

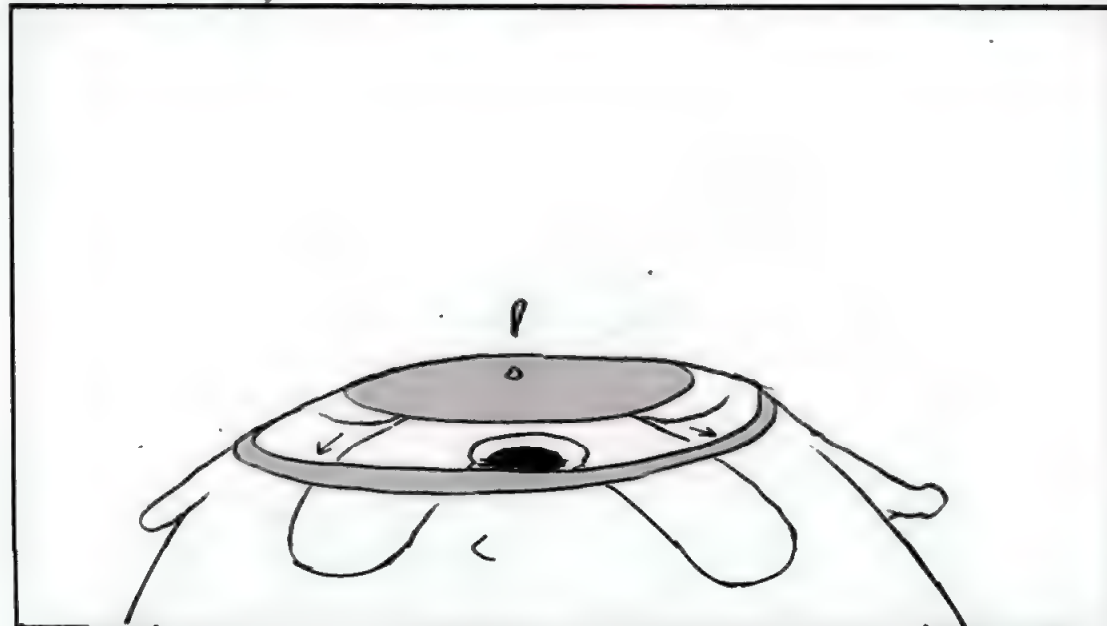
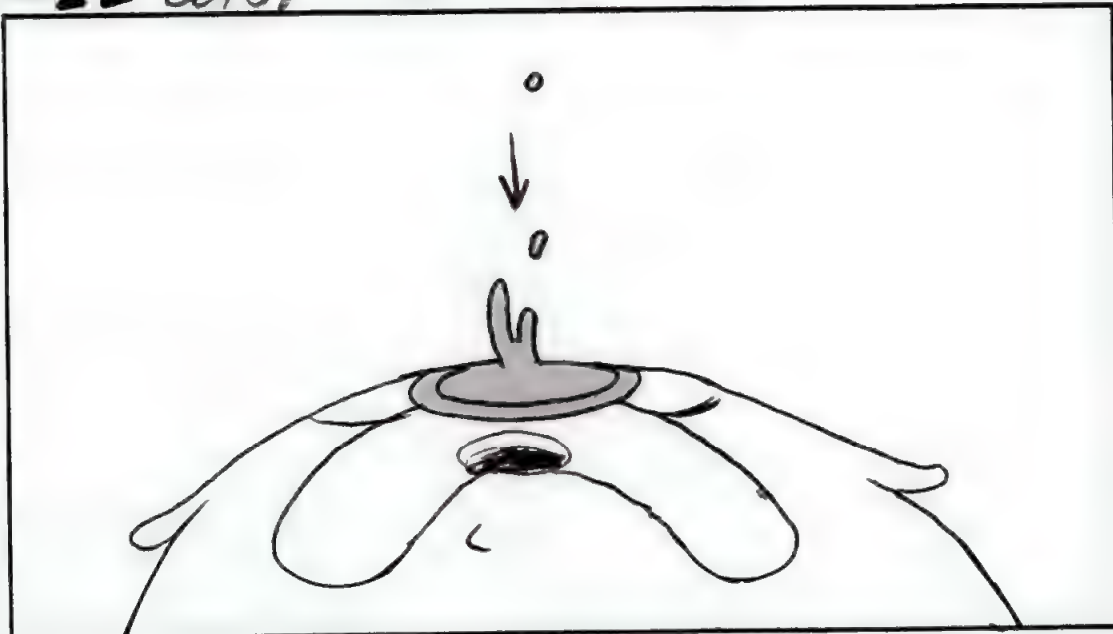
Sc. **22** *CONT*

Pnl.

D

Bg.

day night



Dialog:

SFX

* Car crash sound *

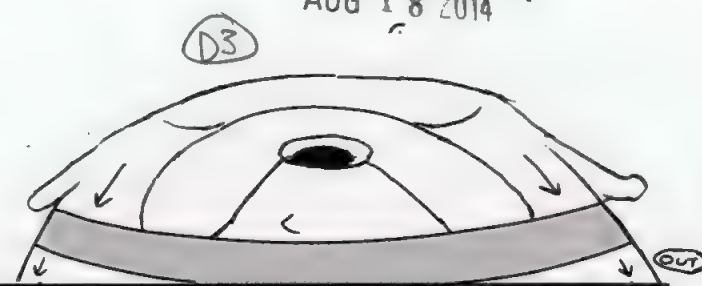
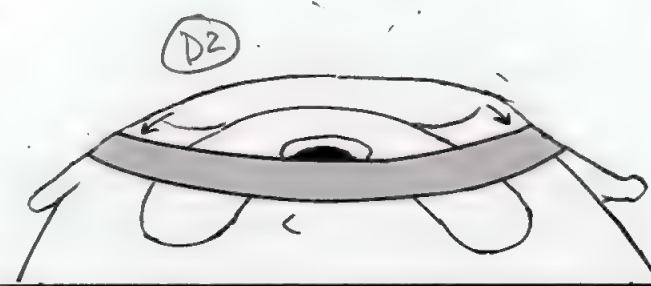
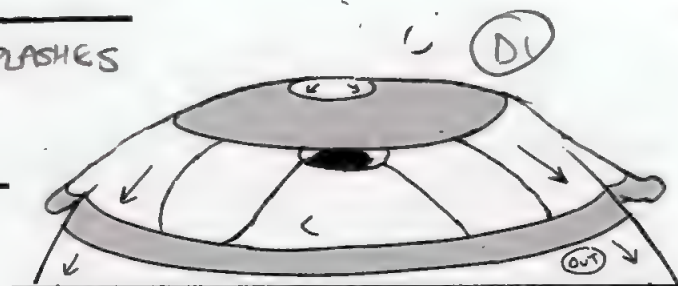
SFX

* Tinking of broken glass *

Action:

- JAKE SPLASHES
INTO HIS OWN
HEAD.

Timing:



AUG 18 2014

1025/192^a

EPISODE #

1025/192 1025-192

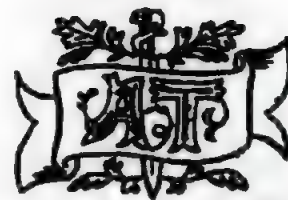
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ADVENTURE TIME



Page 40

Sc. 22 CONT

Pnl.

E

Bg.

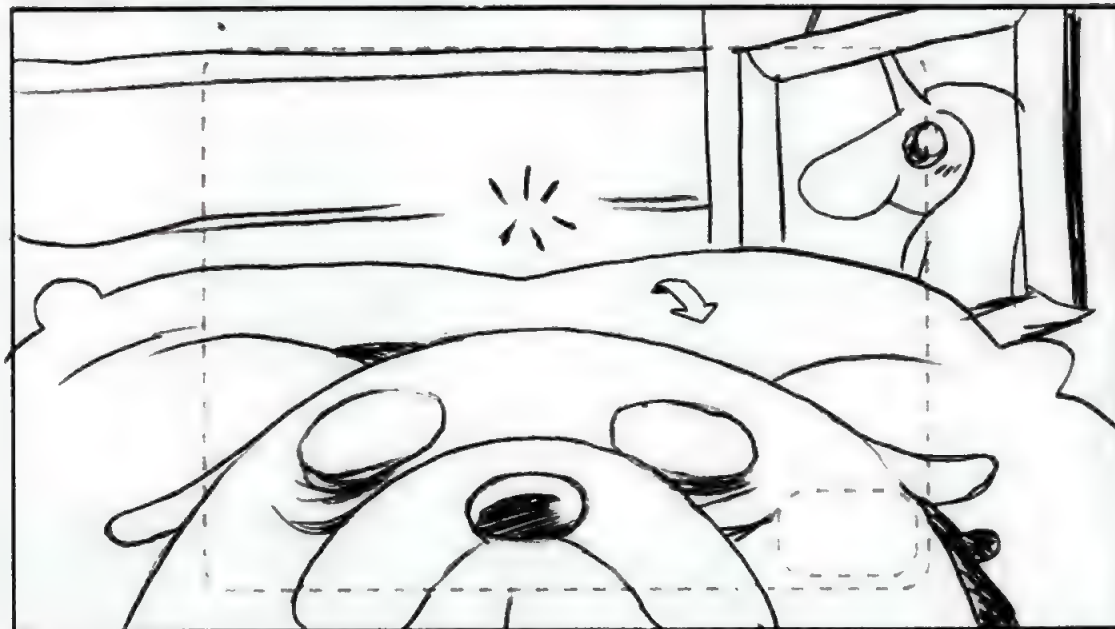
day night

Sc. 23

Pnl. A

Bg.

day night



Dialog:

(Jake breathes in sharp)

Action:

- Jakes eyes open
- BG TRANSITION TO BEDROOM..

- Jake exhales

AUG 18 2014

Timing:

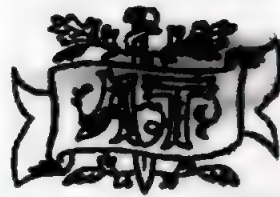
EPISODE #

1025/192 1025-192

Production :

1025/192

ADVENTURE TIME



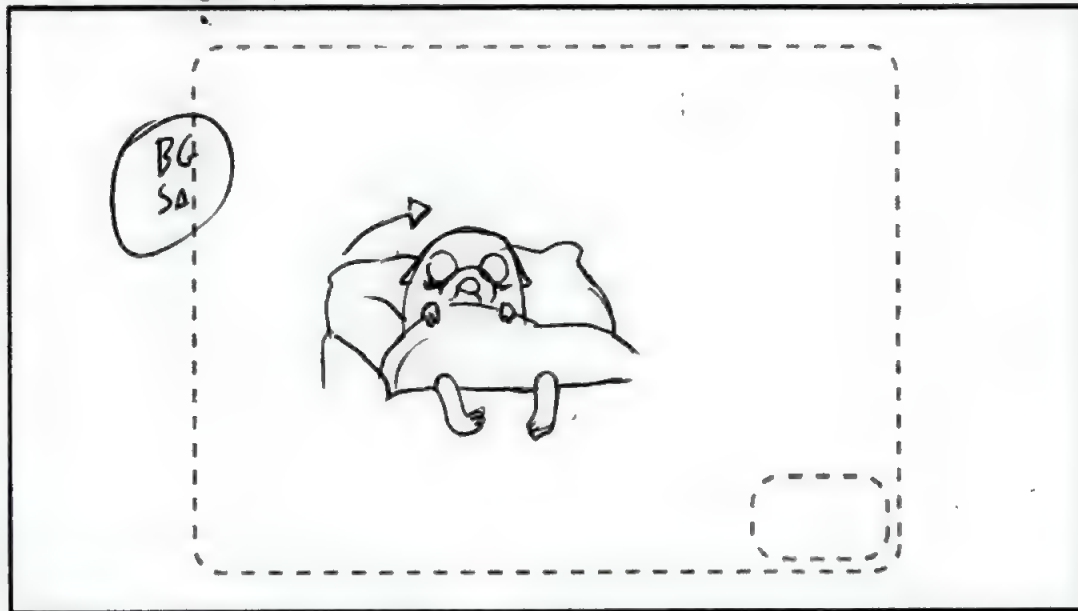
Get

Page 41

Sc. **23** *CONT* Pnl. **B**

Bg.

day night



Sc. **24**

Pnl. **A**

Bg.

day night



Dialog:

Action:

-J. SITS UP.

Timing:

AUG 18 2014

AL



EPISODE #

1025-192

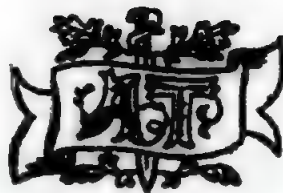
1025/192

Production :

1025/192

1025/192

ADVENTURE TIME



Page **42**

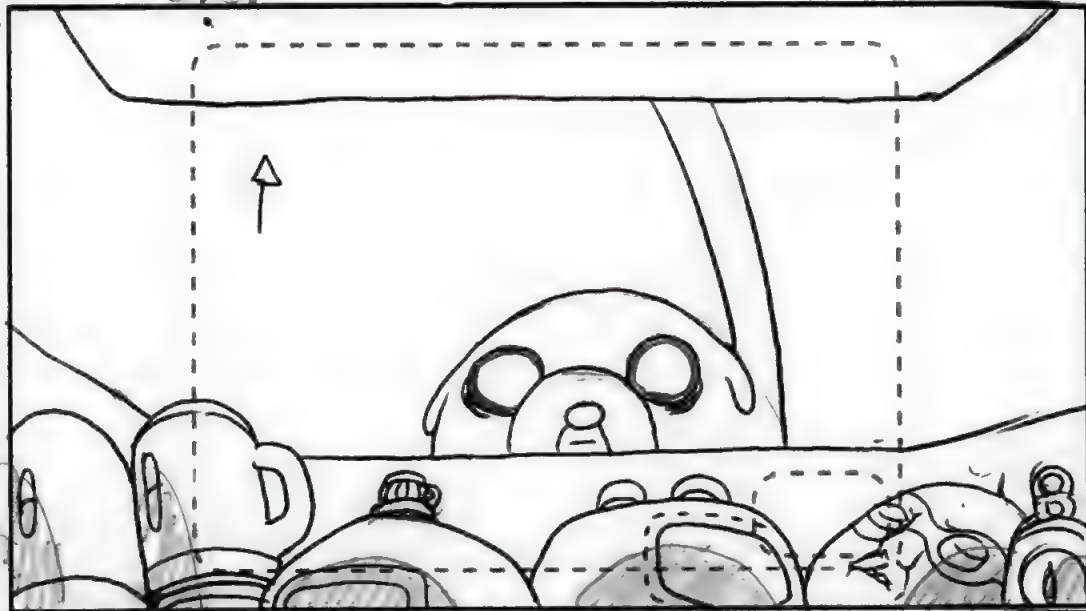
Sc. 24

CONT

Pnl. B

Bg.

day night



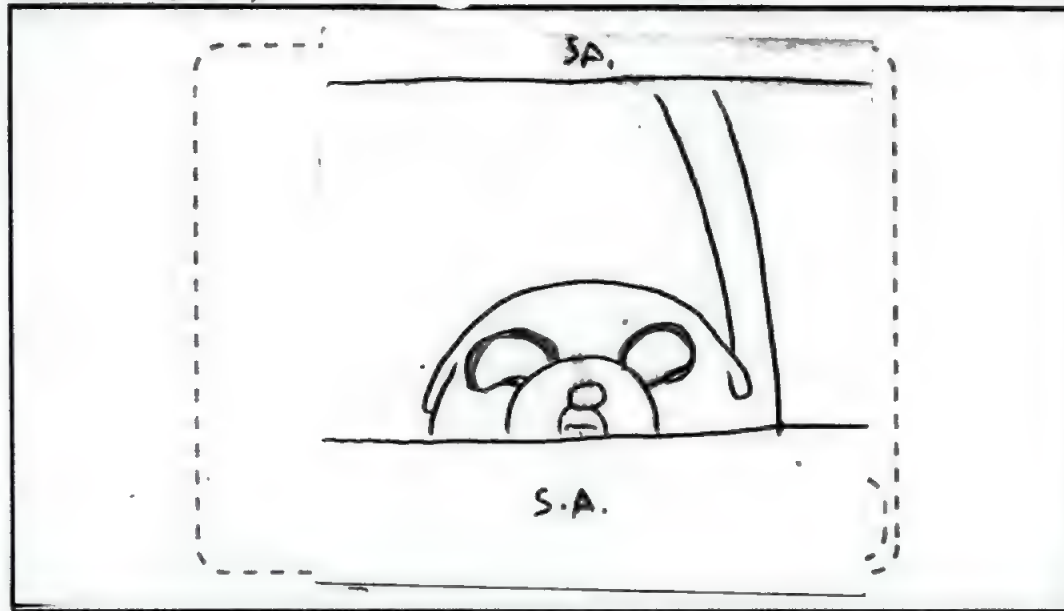
Sc. 24

CONT

Pnl. C

Bg.

day night

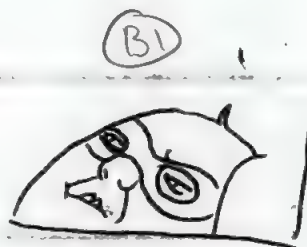


Dialog:

Action:

Jake opens fridge

Timing:



AUG 18 2014

Production :

EPISODE #

1025-192

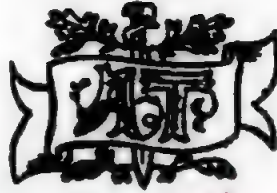
1025/192

1025/192

1025/192

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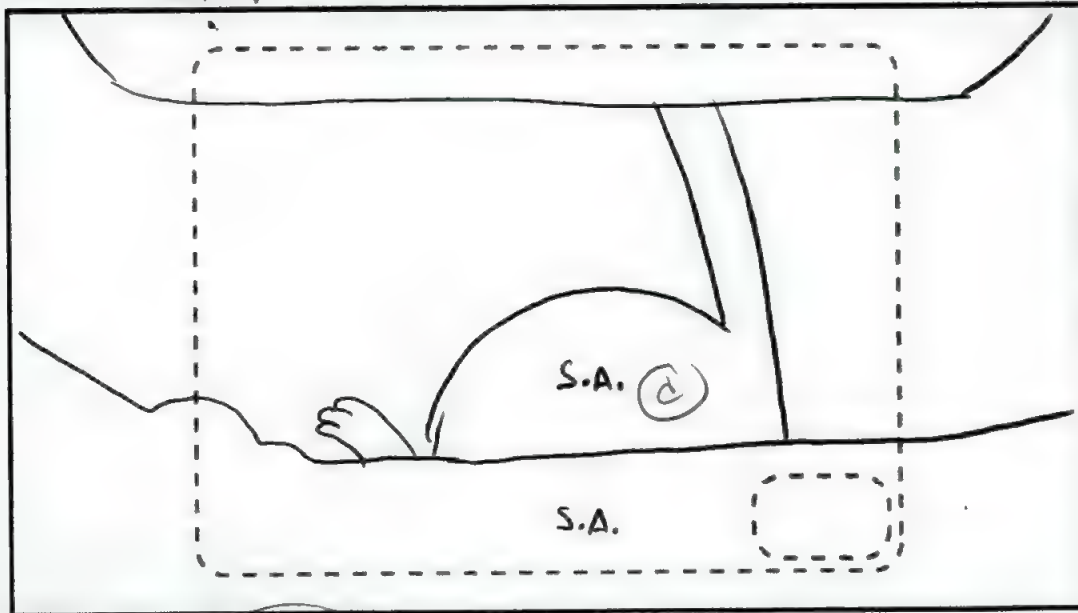
ADVENTURE TIME



NO SC'S 25-26

Page **43**

Sc. 24 *CONT* Pnl. D Bg. day night



*He
Gut*

Dialog:

Action:

Timing:

(DI)



-JAKE GRABS MUG.

AUG 18 2014

EPISODE # 1025-192

1025/192

Production :

1025/192

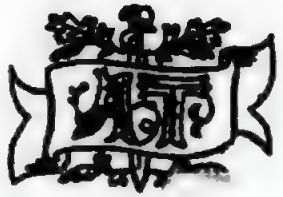
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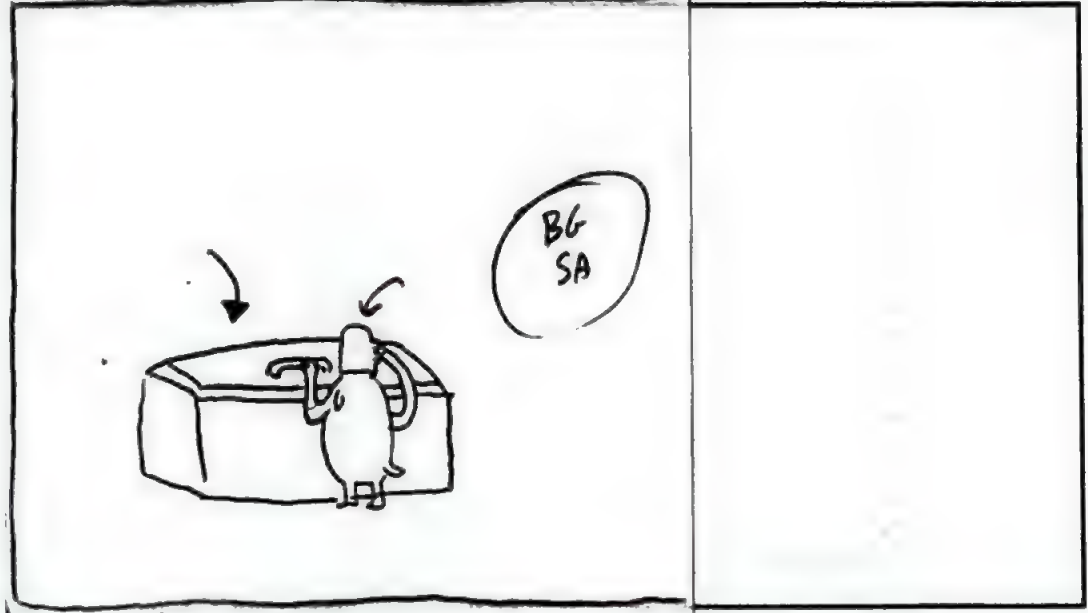
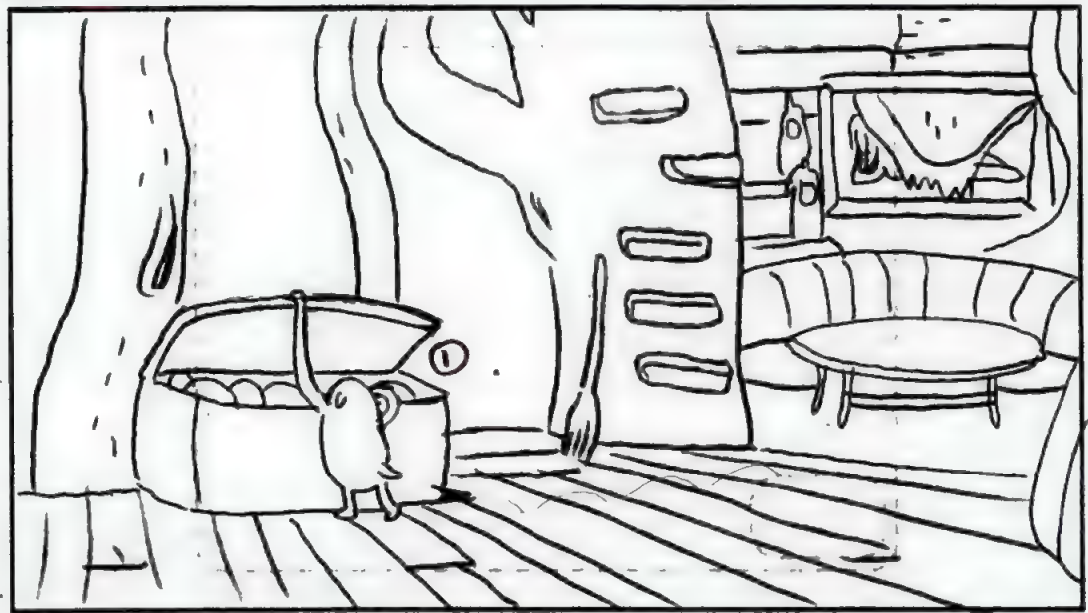
HO
CUT

ADVENTURE TIME



Page 44

Sc. 27 Pnl. A Bg. day night 27 CONT B g. day night



Dialog:	
Action:	③ closes fridge PUTS mug on his head.
Timing:	

AUG 18 2014

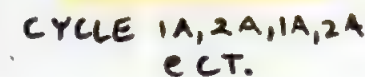
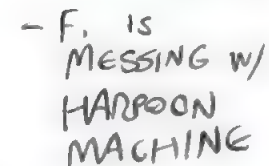
1025-192

EPISODE #

1025/192

Production :

1025/192



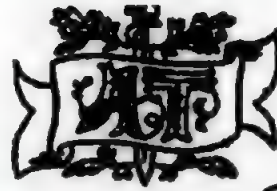
AUG 18 2014



1025/192

no cut

ADVENTURE TIME



Page 46

Sc. 28

Pnl. A

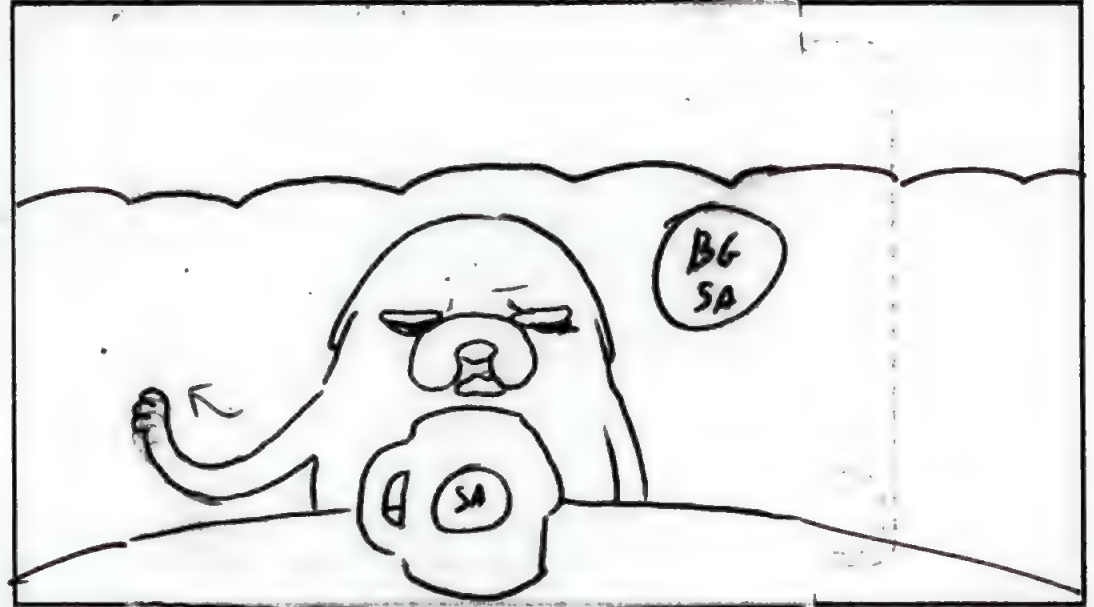
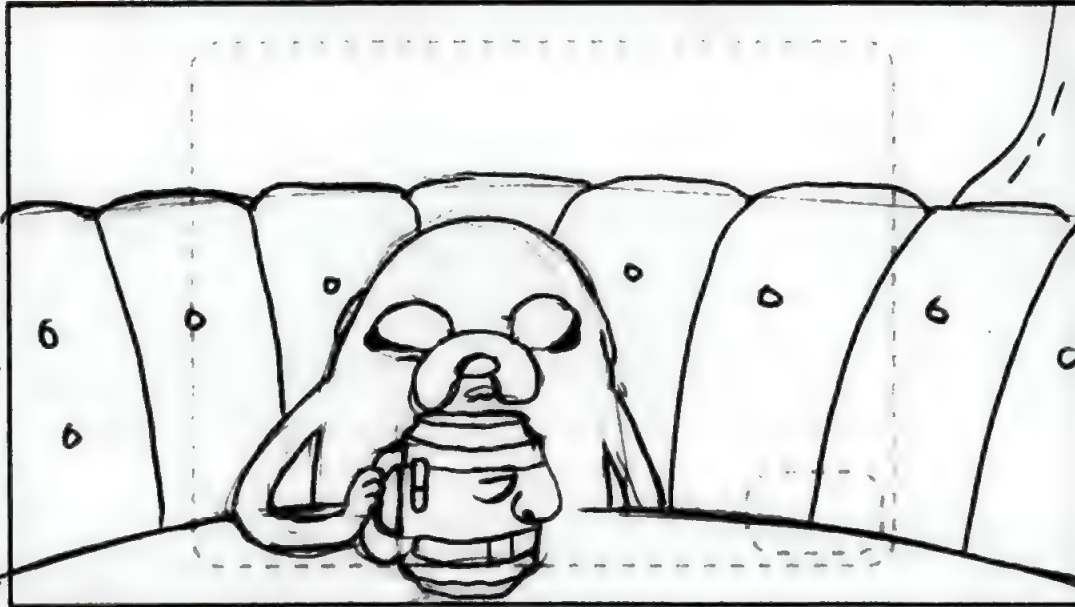
Bg.

day night

Sc. 28 CONT Pnl. B

Bg.

day night



Dialog:

Action:

Timing:

J: IN THE DREAM,

AUG 8 2014

EPISODE #

Production :

1025-192

1025/192

1025/192

1025/192

ADVENTURE TIME



Page 47

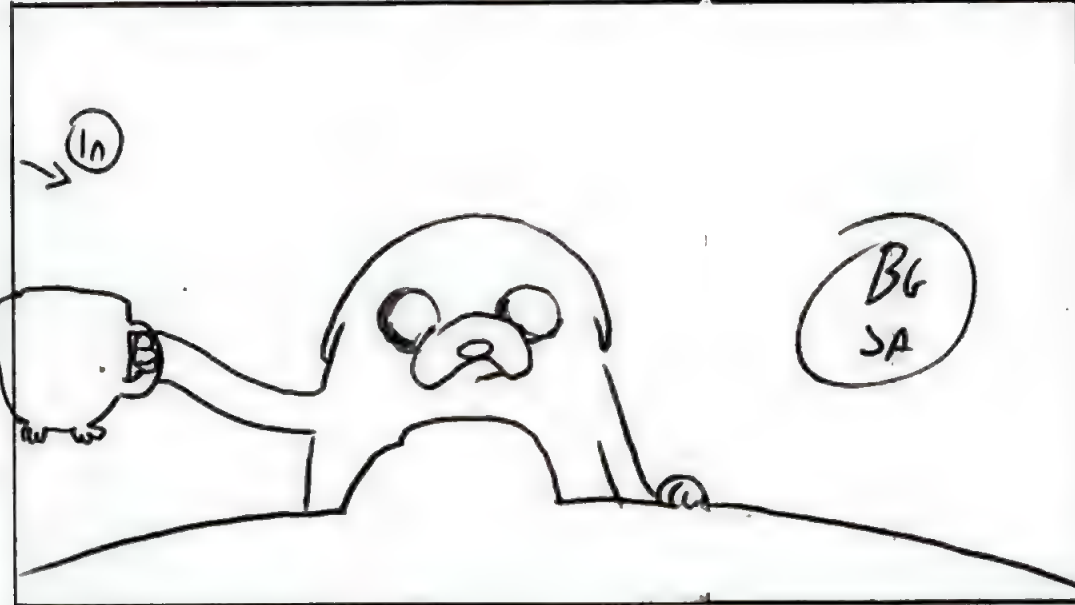
Sc. 28 cont Pnl. C

Bg.

day night

28 cont D

day night



Dialog:

①

Jermaine was wearing a Bear suit
I WONDER WHAT
THAT SYMBOLIZES...

Action:

- J. PULLS CUP
FROM OFF/S.

AUG 18 2016

D3



He
Ant

1025-192

1025/192

EPISODE 1

1025/192

1025/192

draw

ADVENTURE TIME



Page 48

Sc. 29

Pnl. A

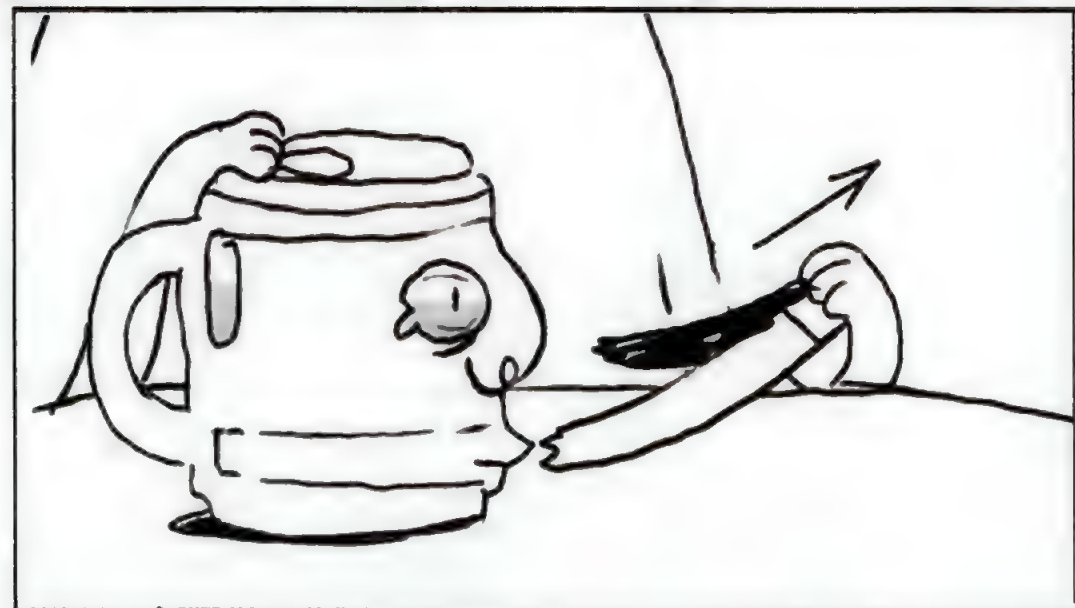
Bg.

day night

Sc. 29 CONT Pnl. B

Bg.

day night



Dialog:

↓: MAYBE IT MEANS --

SFX: *SHHK*

Action:

Timing:



-J. PULLS RIPCORDER FROM KETTLE-CAN.

AUG 18 2014

Production :

EPISODE #

1025-192

1025/192

1025/192

1025/192

ADVENTURE TIME



Page 49

Sc. 29 CONT Pnl. C

Bg.

day night



Sc. 29 CONT Pnl. D

Bg.

day night



Dialog:

SFX: * BAILING *

J: JERMAINE NEEDS US TO VISIT.

SFX: * CHKK - KSHH *

Action:

- KETTLE HEATS UP

- J. PULLS TAB ON TOP.

Timing:

AUG 18 2014



EPISODE #

1025/192 1025-192

1025/192

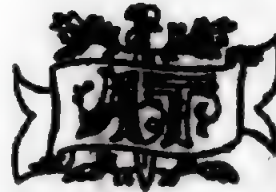
PM

NO CUT

1025/192

Ho
Cut

ADVENTURE TIME



Page 50

Sc. 30

Pl. A

Bg.

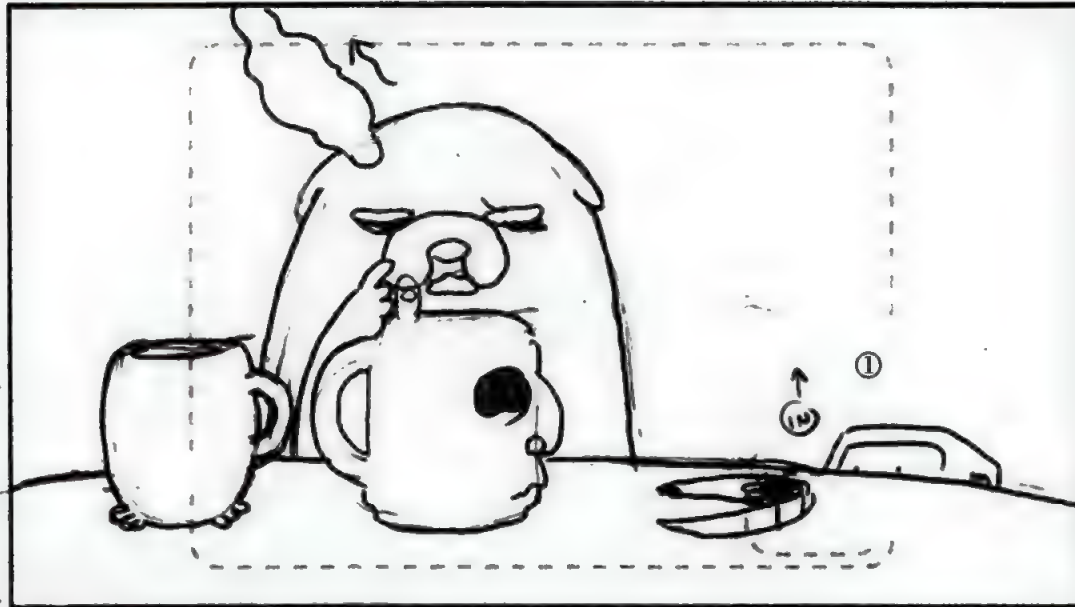
day night

Sc.

30 CONT Pl. B

Bg.

day night



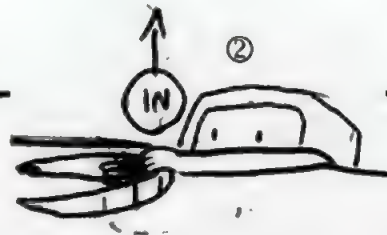
Dialog:

J: IT HAS BEEN A WHILE

Action:

- BMO PULLS RECORD OFF TABLE

Timing:



AUG 8 2014

EPISODE #

Production :

1025-192

1025/192

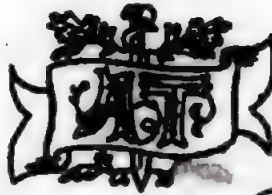
1025/192

Aut

1025/192

140
Cut

ADVENTURE TIME



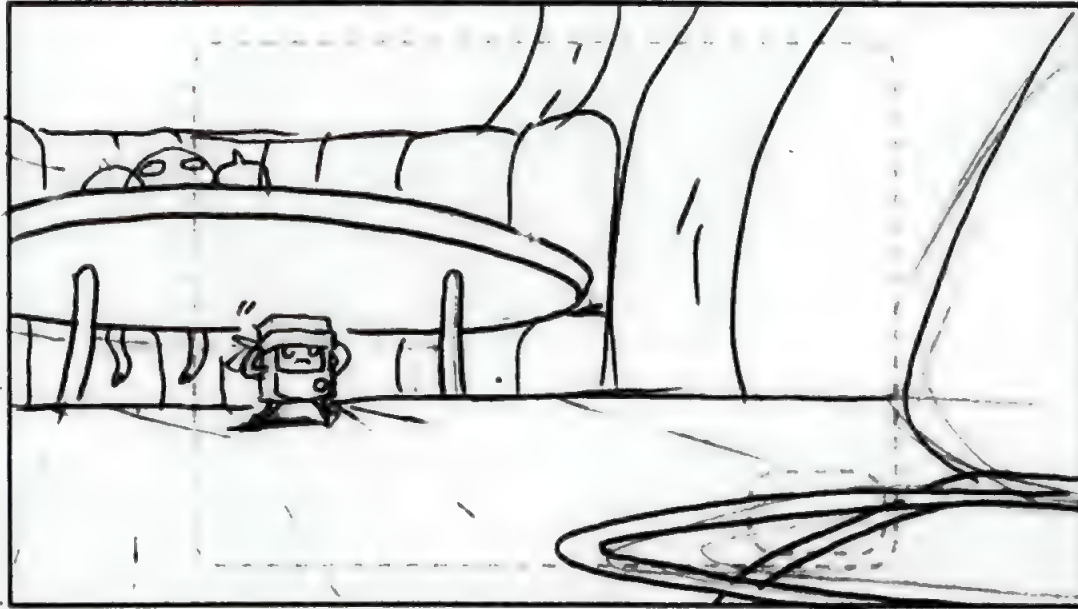
Page 51

Sc. 31

Pnl. A

Bg.

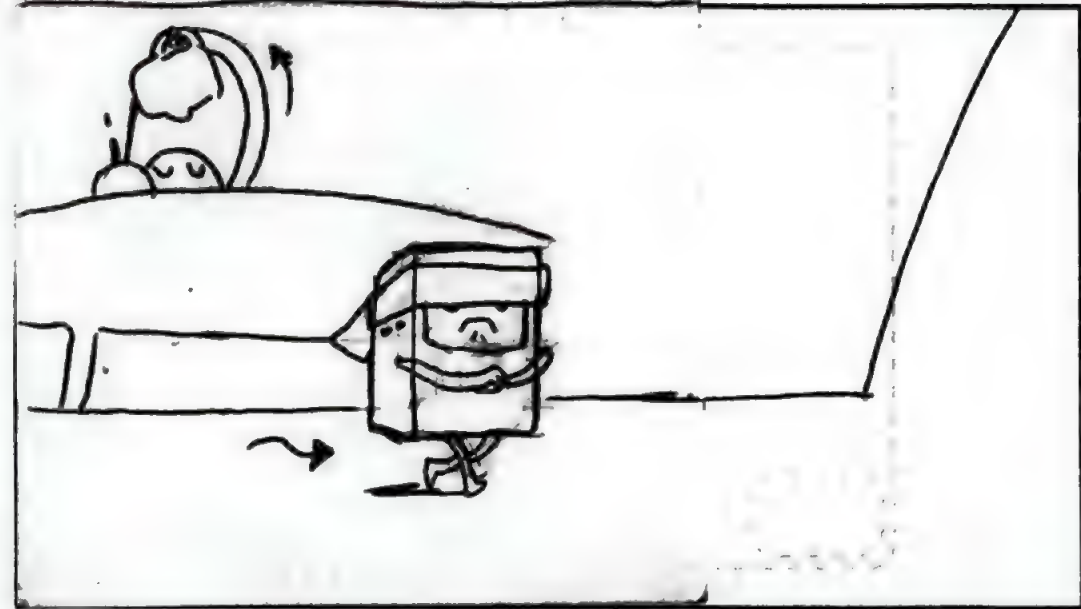
day night



Sc 31 cont Pnl B

Bg.

day night



Dialog:

(BMO)

Workout time !

Jake)-- You want the can or the cup?

Action:

-BMO TIES RIPCROD
LIKE A HEADBAND AS
HE WALKS FORWARD.

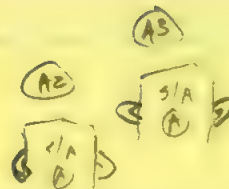
-J. POURS
INTO CUP.

Cracking knuckles

AUG 18 2014

Timing:

(A1)



(B2)



(B1)

Production :

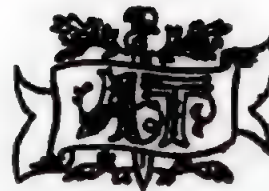
EPISODE #

1025-192

1025/192

1025/192

ADVENTURE TIME



Page 52

Sc. 32

Pr. A

Bg.

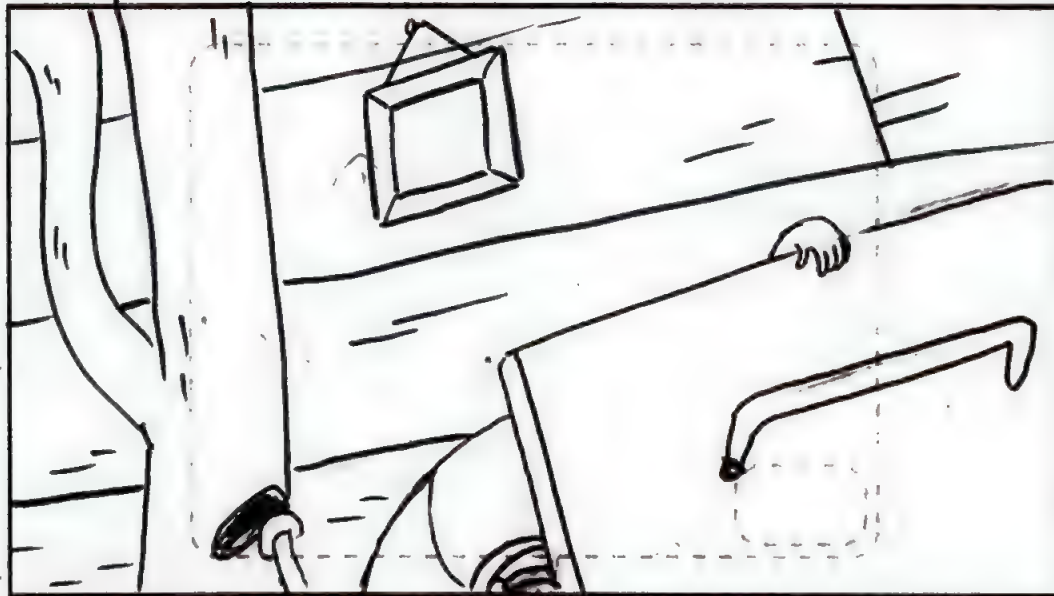
day night

Sc.

32 CONT. B

Bg.

day night



Dialog:

Finn) - I like the can

Action:

AUG 18 2014

Timing:

EPISODE #

Production :

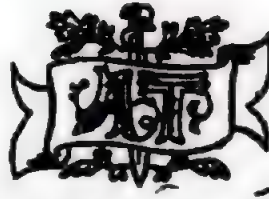
1025-192

1025/192

1025/192

1025/192

ADVENTURE TIME



Page 53

Sc. 32 CONT Pnl. C

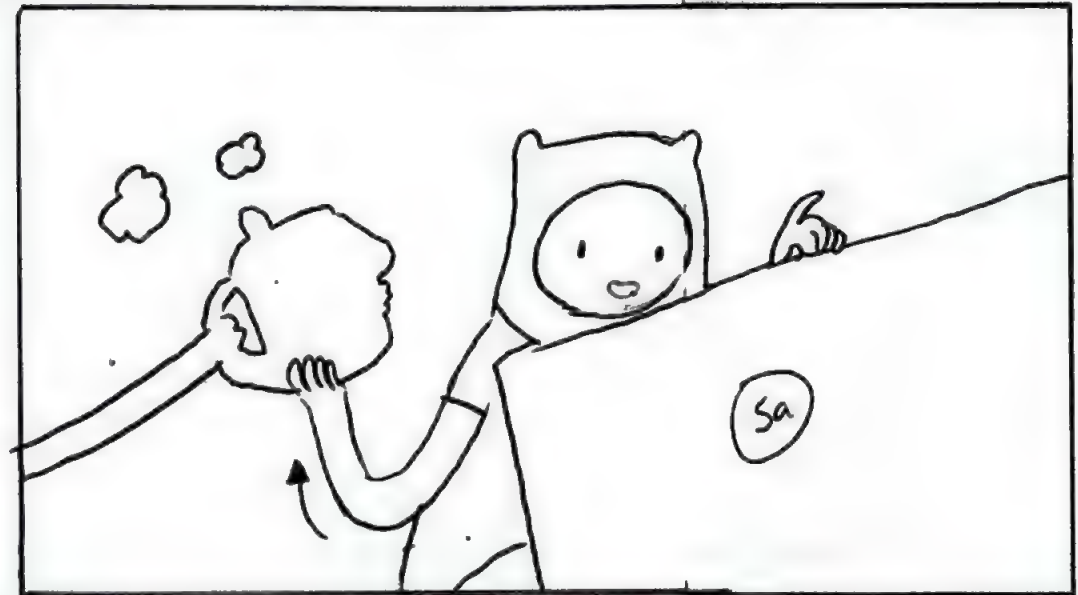
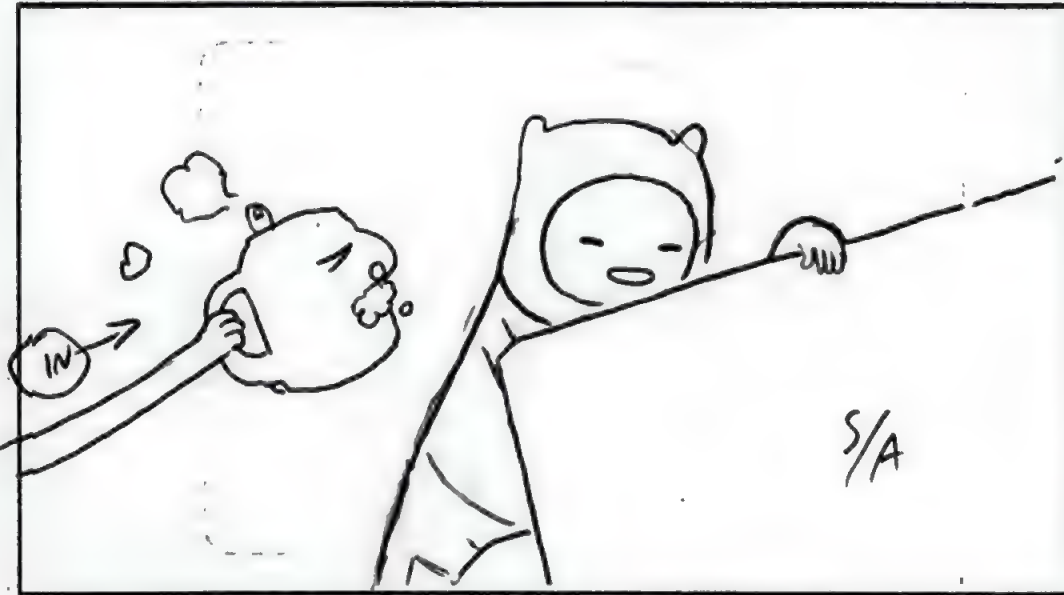
Bg.

day night

32 CONT D

Bg.

day night



Dialog:

Action:

- J. BRINGS CAN ON/S.

- F. GRABS CAN,

AUG 1 8 2014

Timing:

EPISODE #

Production :

1025/192

1025-192

1025/192

1025/192

ADVENTURE TIME



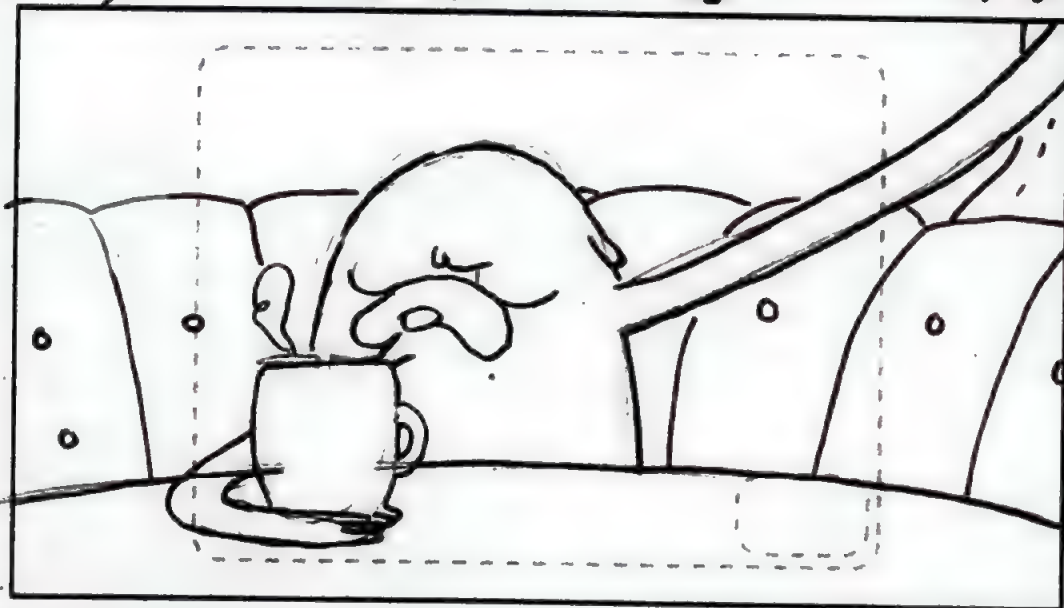
Page 54

Sc. 33

Pnl. A

Bg.

day night

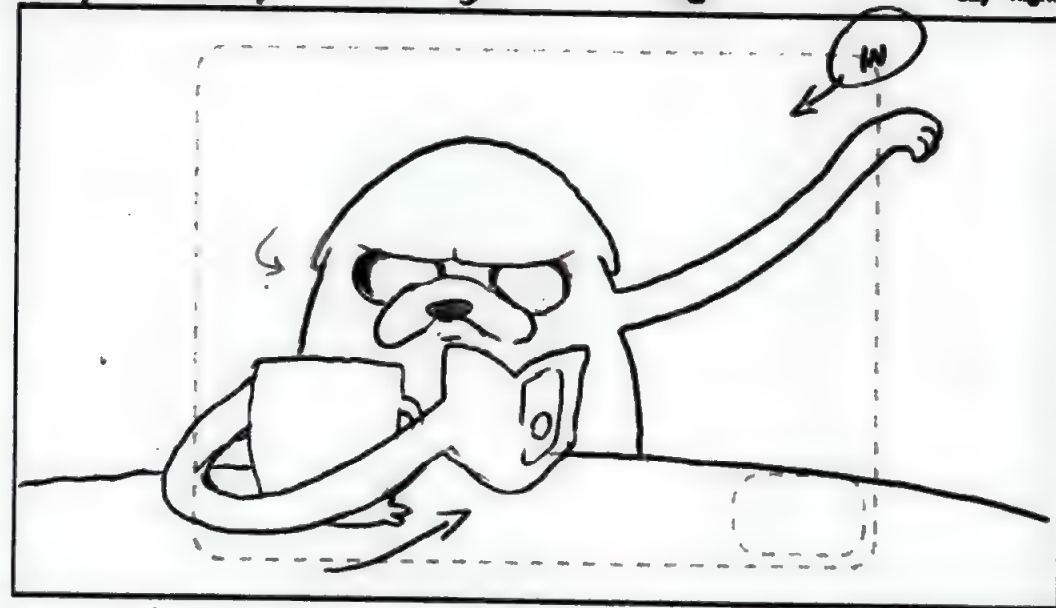


Sc. 33 CONT

Pnl. B

Bg.

day night



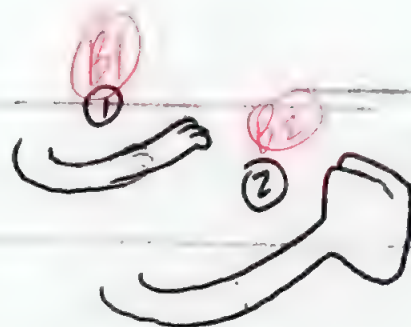
Dialog:

J): [sip]

Action:

Timing:

J: HMM



JAKE'S

Hand turns into a wallet

AUG 18 2014

EPISODE #

Production :

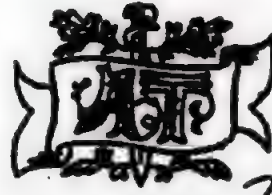
1025-192

1025/192

1025/192

1025/192

ADVENTURE TIME

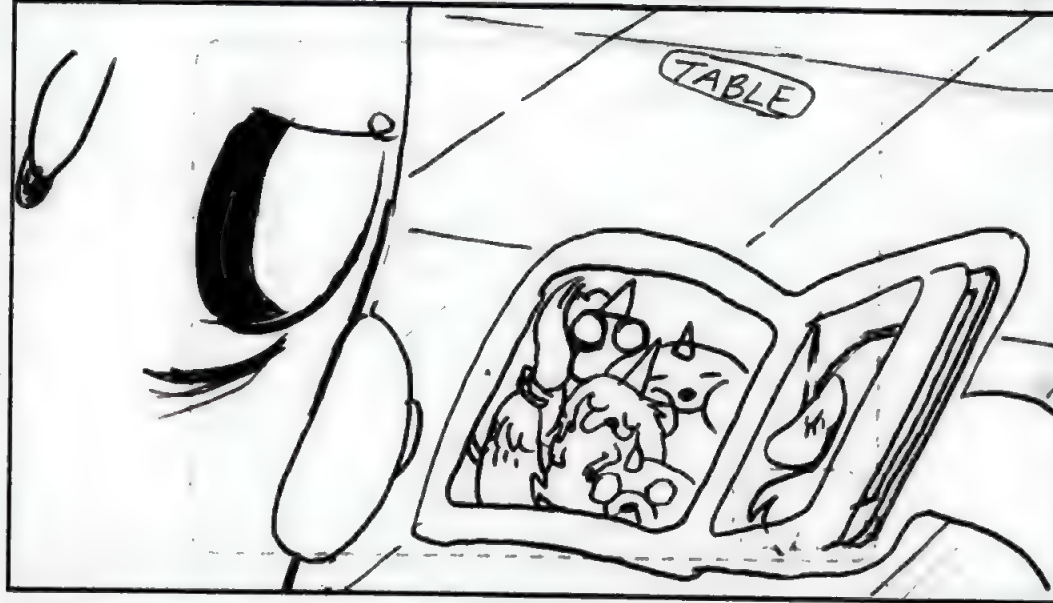


Sc. 34

Pnl. A

Bg.

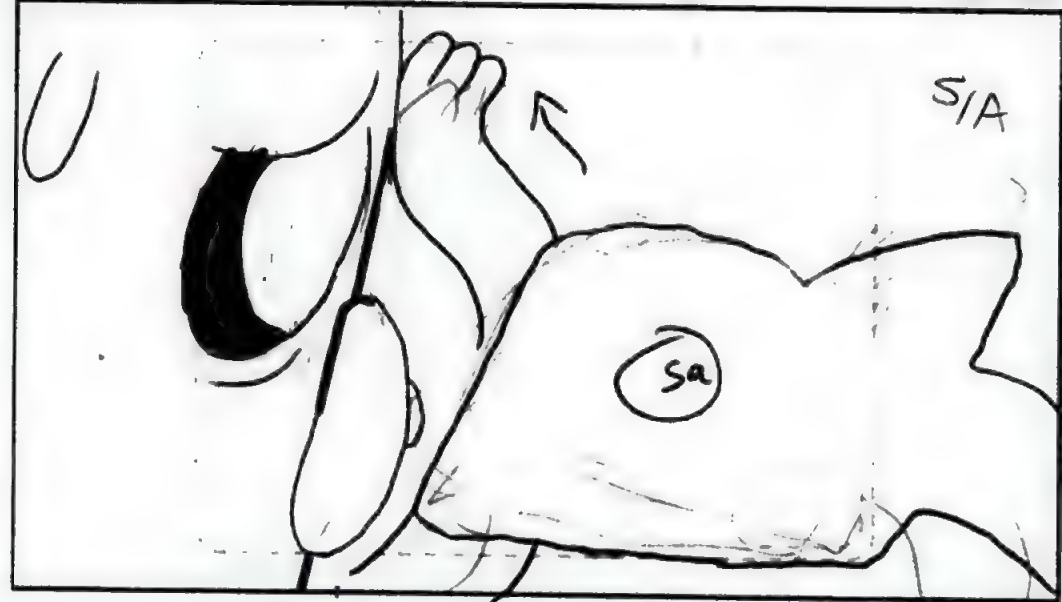
day night



Sc. 34 CONT Pnl. B

Bg.

day night



Dialog:

J: I'd hate it if my kids didn't ever see each other ...

Action:

- Jake looks at a picture of his kids

Timing:

AUG 1 8 2014

EPISODE #

Production :

1025-192

1025/192

1025/192

Bq.

day night

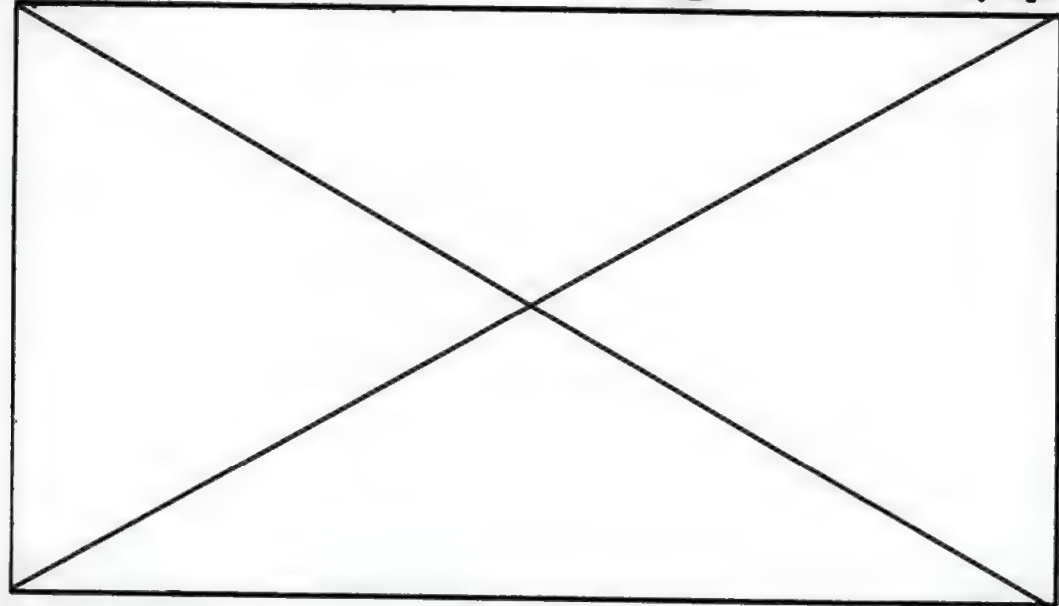
Sc.

Pnl.

Eq.

Page 56

day night



Jake) -Or if Viola shoved Jake jr down a dream hole.

Timing:

AUG 18 2014

INDEX

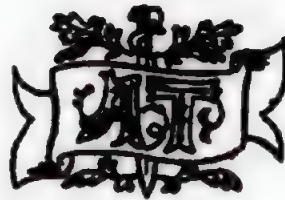
1025-192

1025/192

Production :

1025/ 192

ADVENTURE TIME

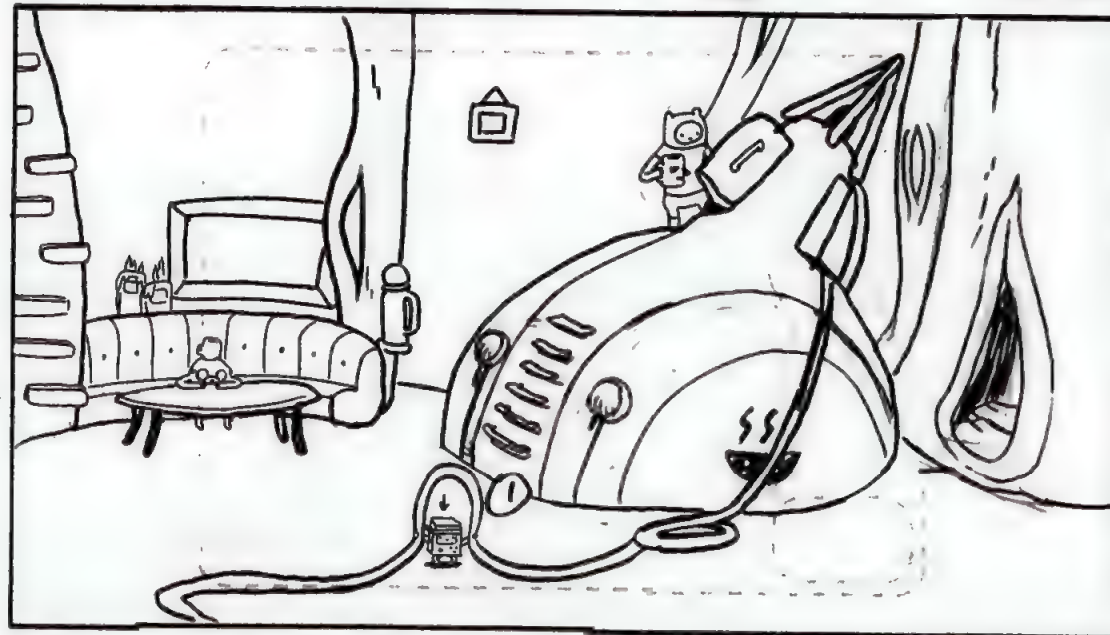


Sc. 35

Pnl. A

Bg.

day night

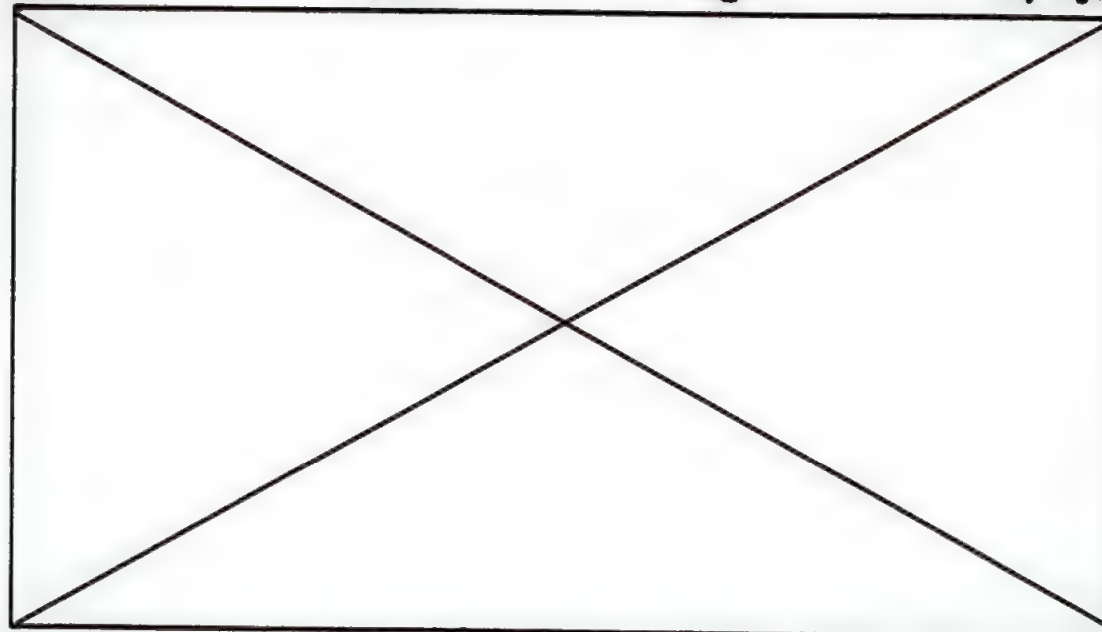


Sc.

Pnl.

Bg.

day night



Dialog:

F) I dunno

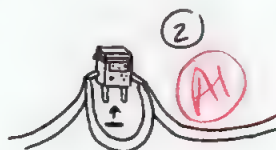


Action:

-BMO JUMPS ROPE W/ CORP.

AUG 18 2014

Timing:



-BMO JUMPROPE CYCLE
①, ②, ①, ②, etc.

Page 57

EPISODE #

1025-192

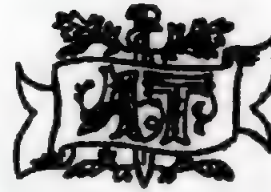
1025/192

Production :

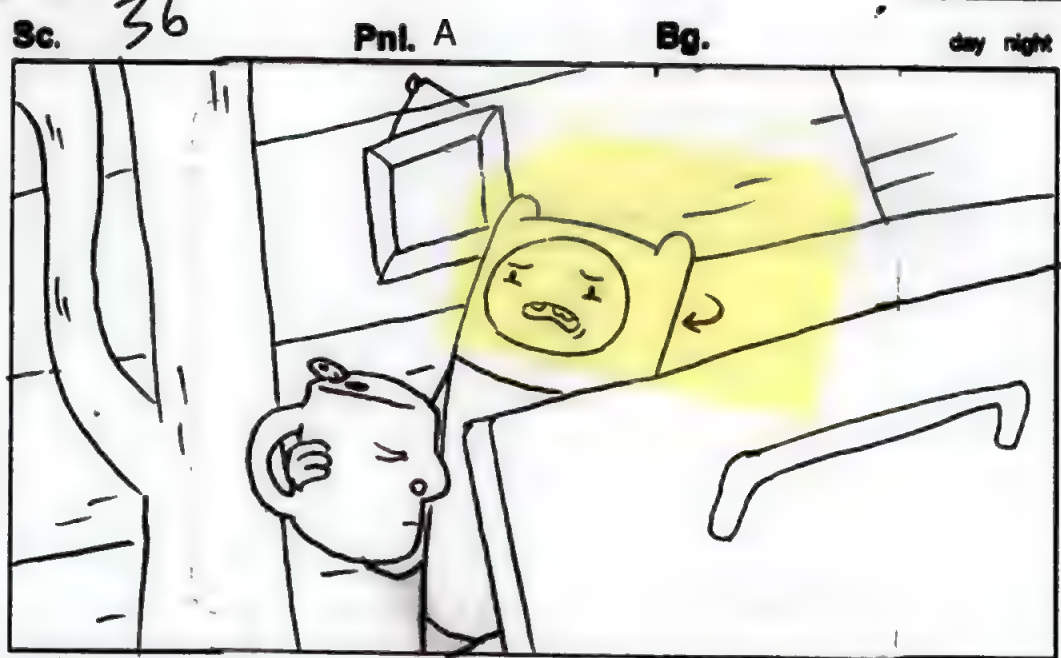
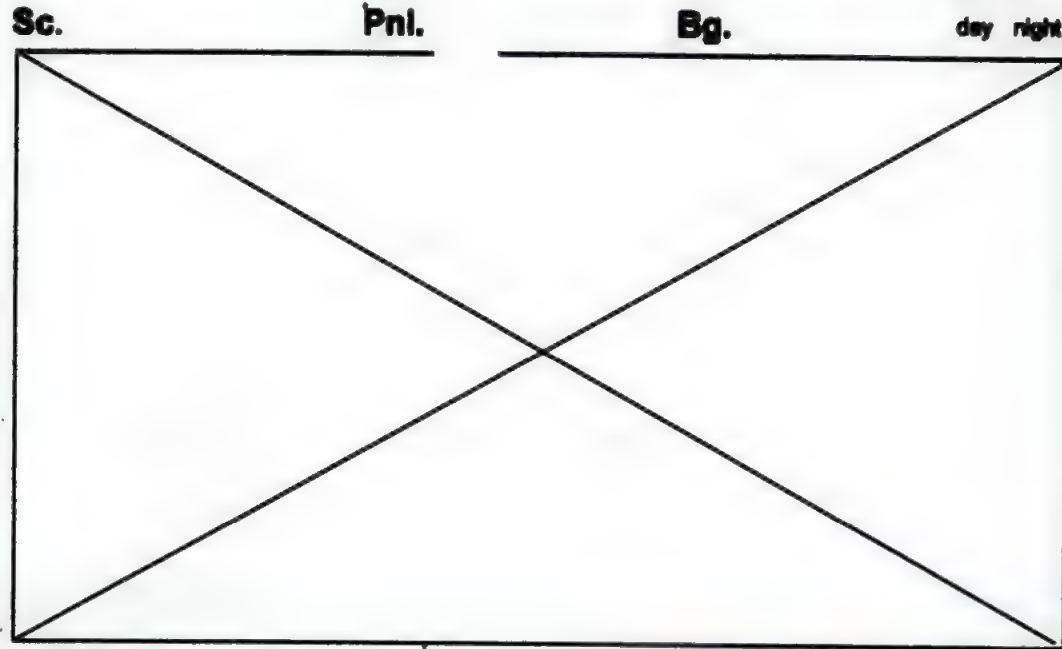
1025/192

1025/192

ADVENTURE TIME



Page 58



<p>Dialog:</p> <p>Action:</p> <p>Timing:</p>	 <p>Finn)-- Jermaine's always been kind of a dream hole.</p> <p>AUG 18 2014</p>
--	--

EPISODE 4

Production :

1025-192

1025/192

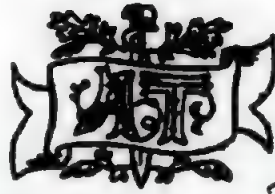
1025/192

1025/192

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1025/192

ADVENTURE TIME



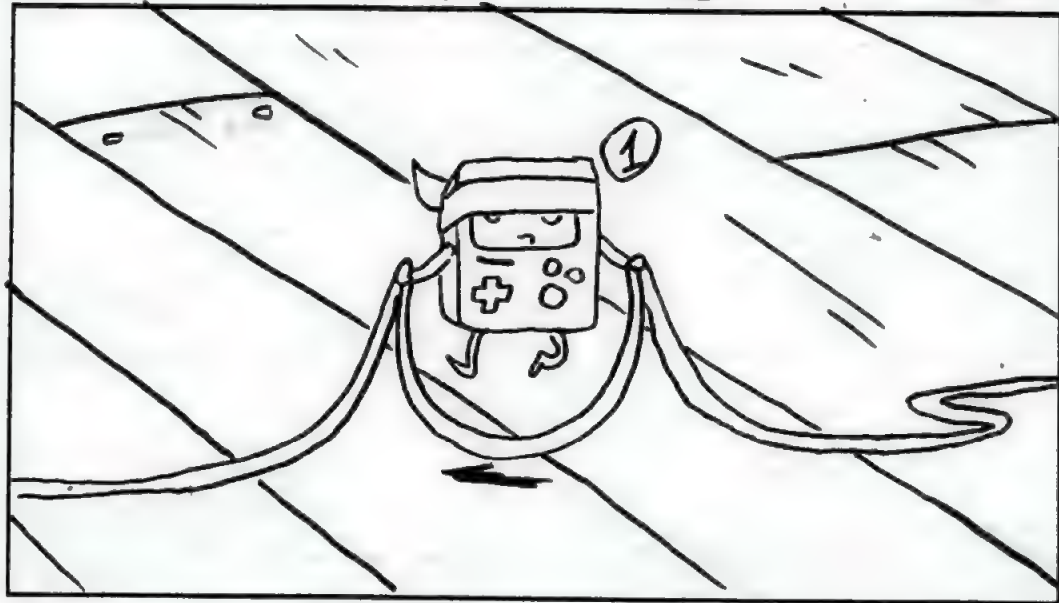
Page **59**

Sc. **37**

Pnl. **A**

Bg.

day night

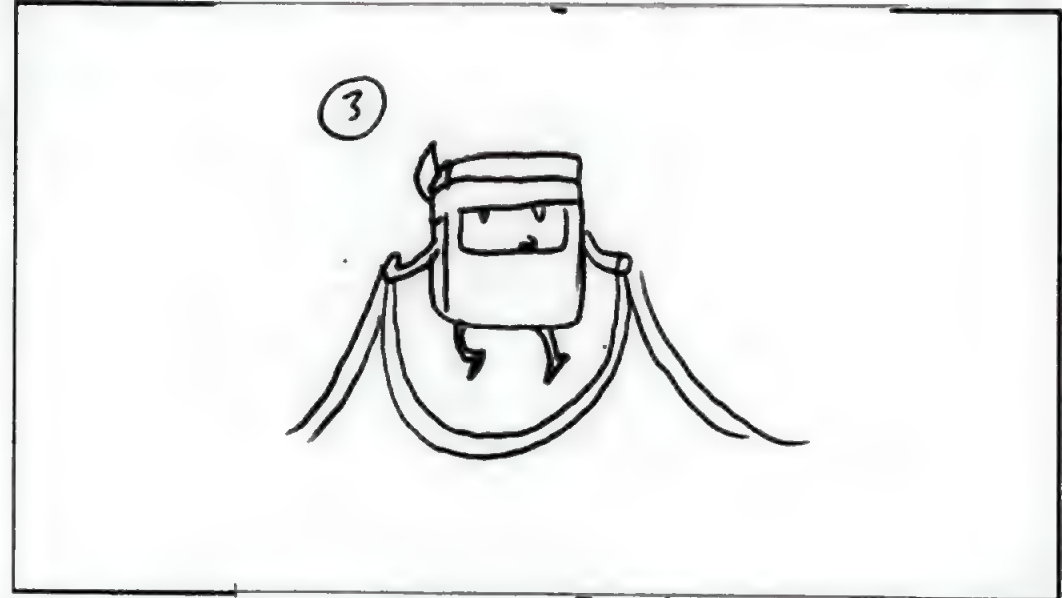


Sc. **37 CONT**

B

B

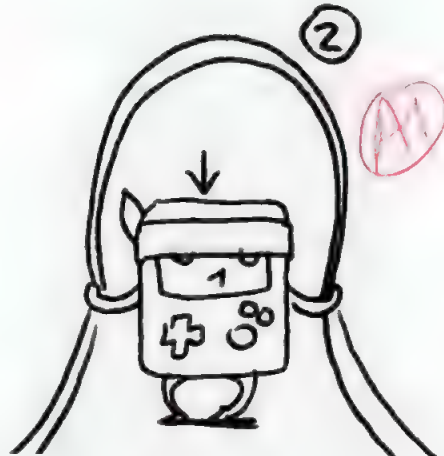
day night



Dialog:

Action:

Timing:



B: Woah.

AUG 18 2014

EPISODE 9

Production :

1025-192

1025/192

1025/192

ADVENTURE TIME



NO SC 39

Page 60

Sc. 38

Pr. A

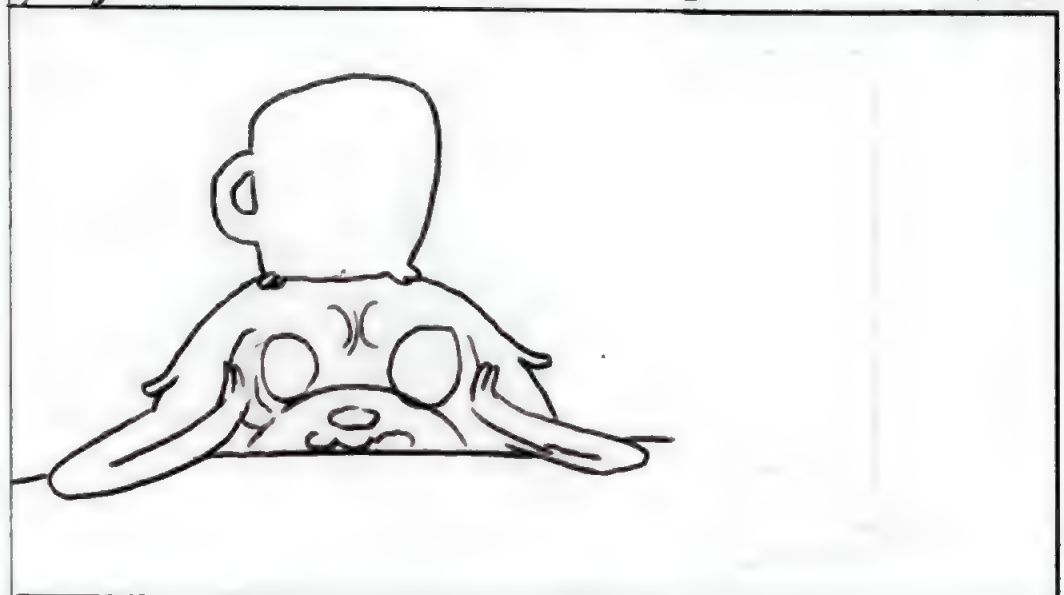
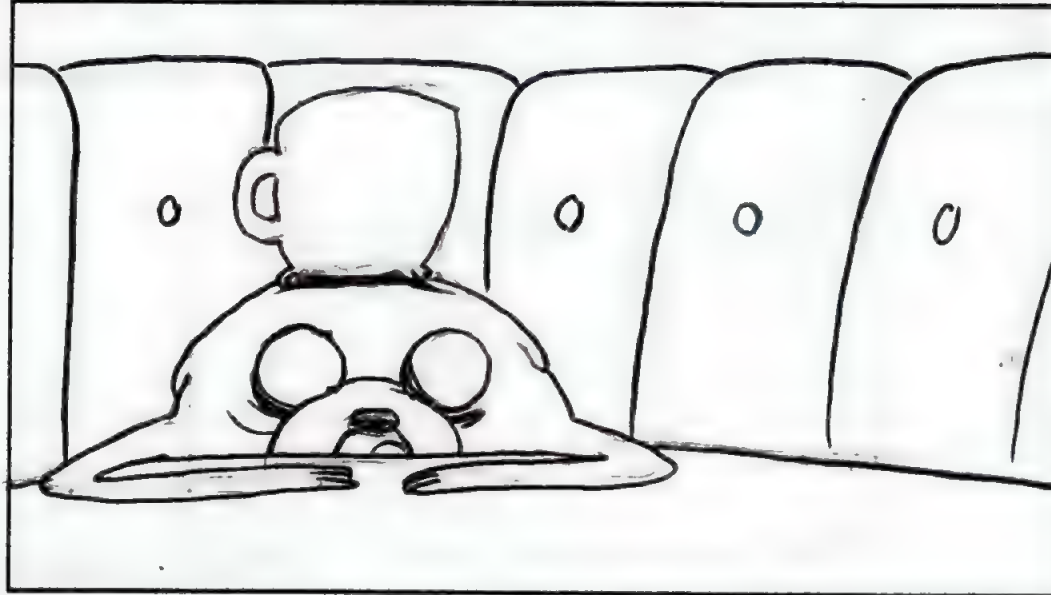
Bg.

day night

38 CONT B

g.

day night



Dialog:

J. We are all getting older...

J. We SHOULD GO SEE HIM NOW,
OR WE MIGHT REGRET IT.

Action:

Timing:

AUG 18 2014

EPISODE #

Production :

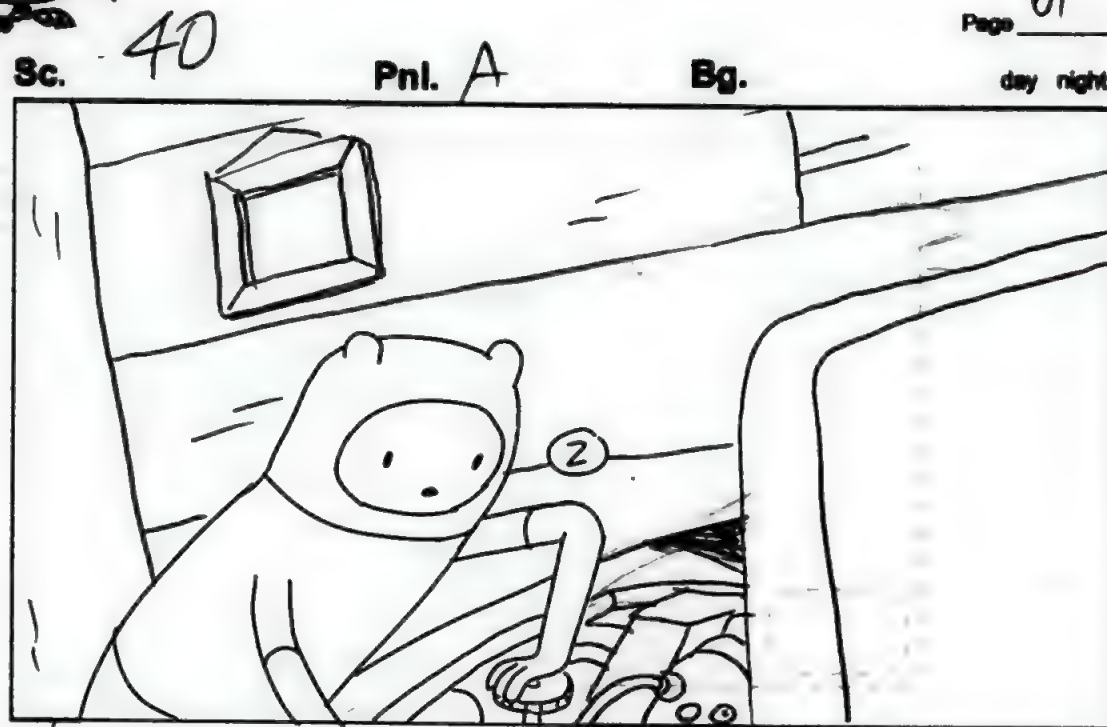
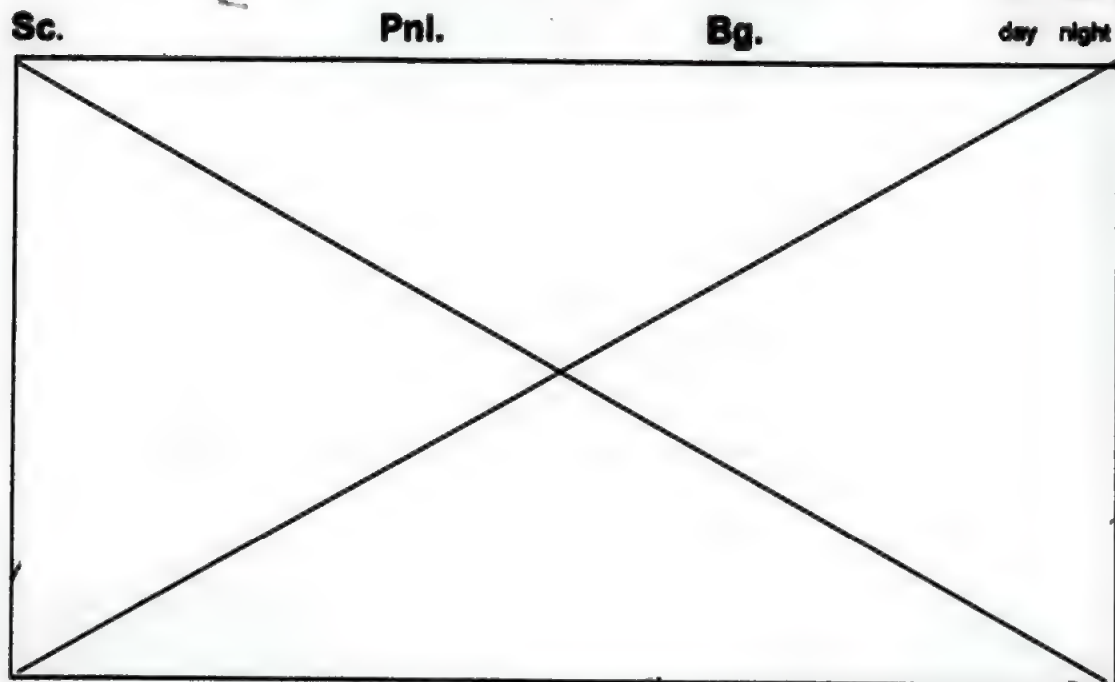
1025-192

1025/192

1025/192

1025/192

ADVENTURE TIME

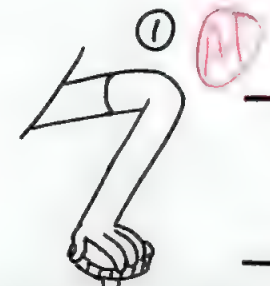
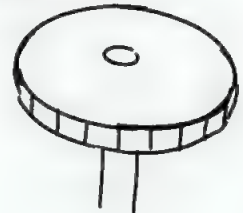


Dialog: F) EH, it's not a great time just this minute .

Action: - cycle ①, ②, ①, ②

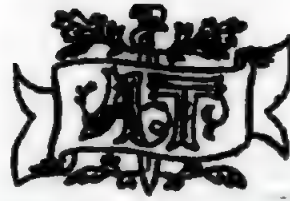
Timing:

HANDLE REF:



Aug 18 2014

ADVENTURE TIME



Sc. 40 CONT Pnl. B

Bg.

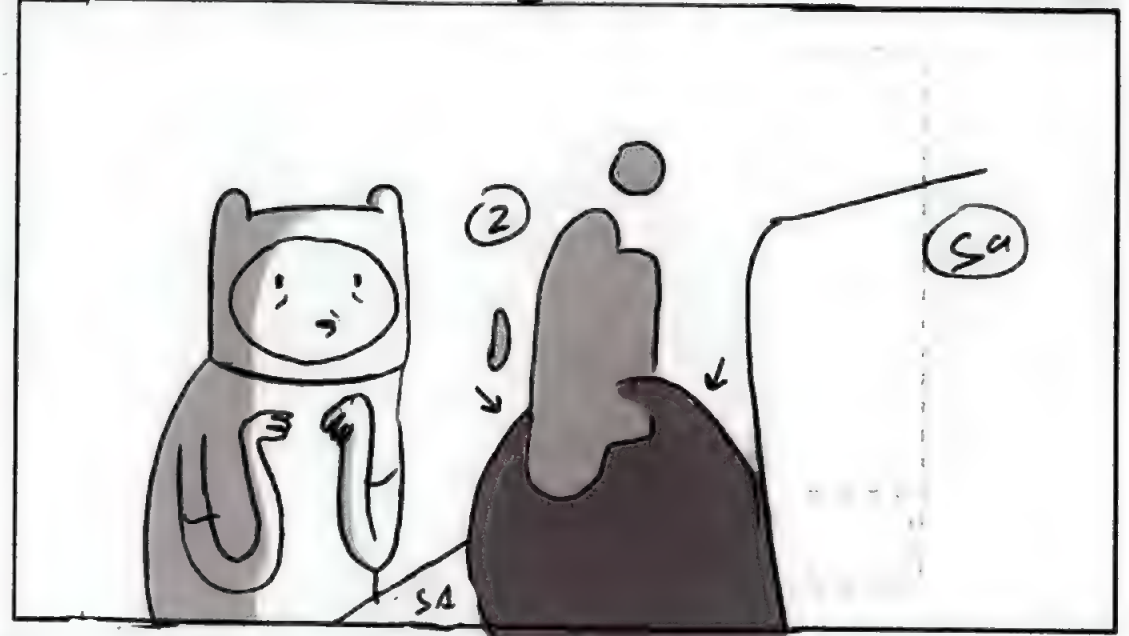
day night



Sc. 40 CONT Pnl. E

Page 62

day night



Dialog:



AUG 18 2014

EPISODE #

Production :

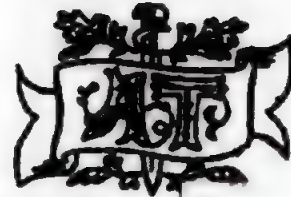
1025/192 1025-192

1025/192

1025/192

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ADVENTURE TIME



Page 63

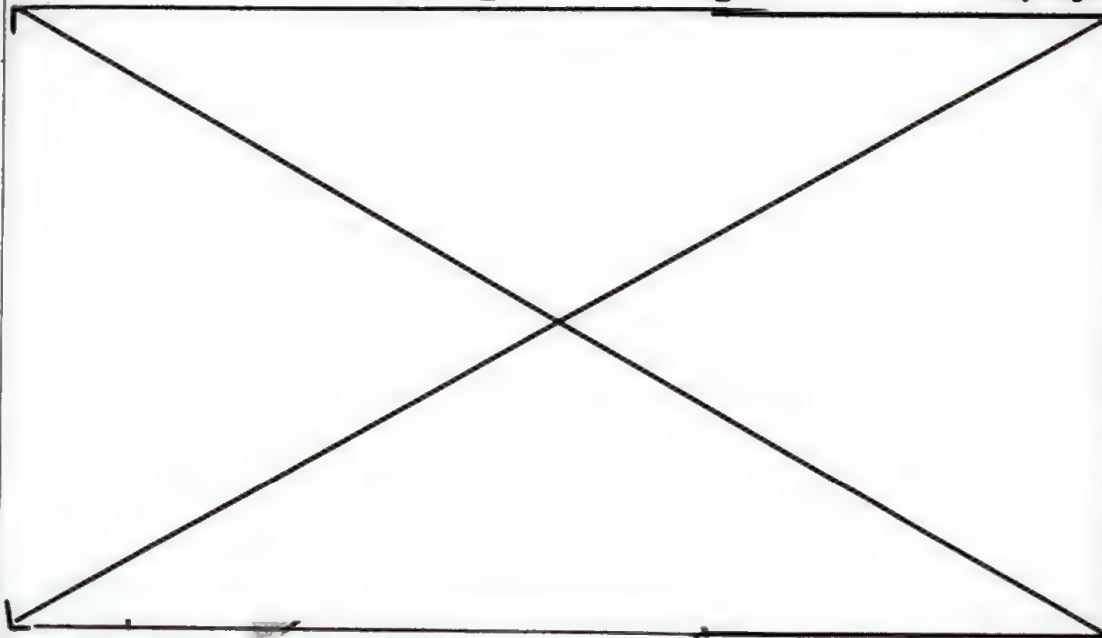
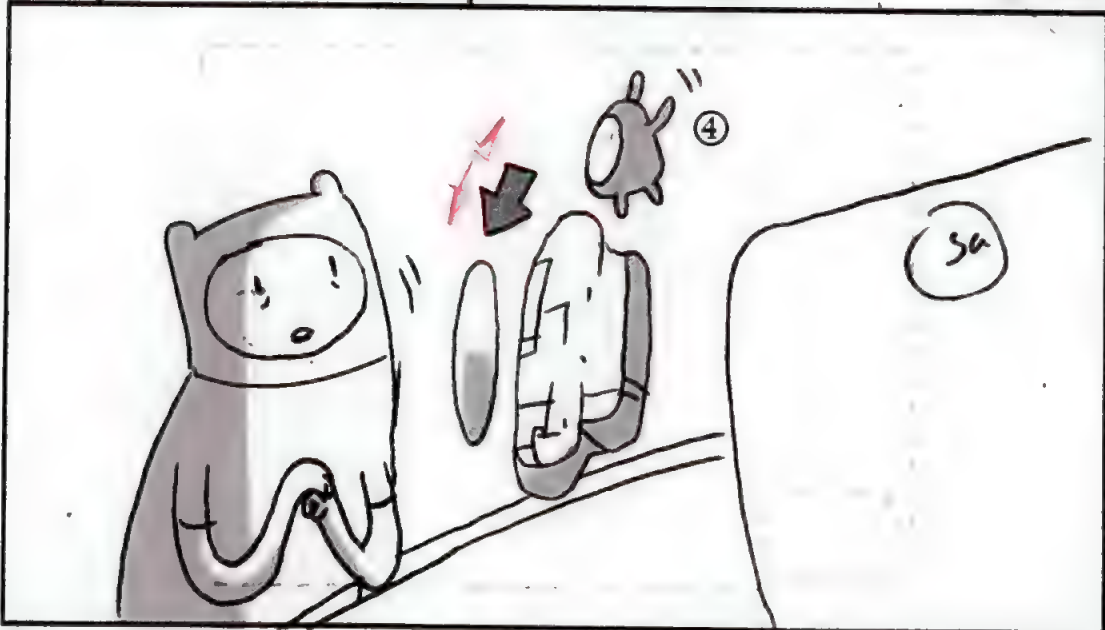
Sc. 40 CONT Pnl. D

Bg.

day night

g.

day night



Dialog:

Action:

Timing:



AUG 18 2014

1025/192

EPISODE # 1025-192
1025/192

Production :

1025/192

1025/192

ADVENTURE TIME



NO SC 42

Sc. 41

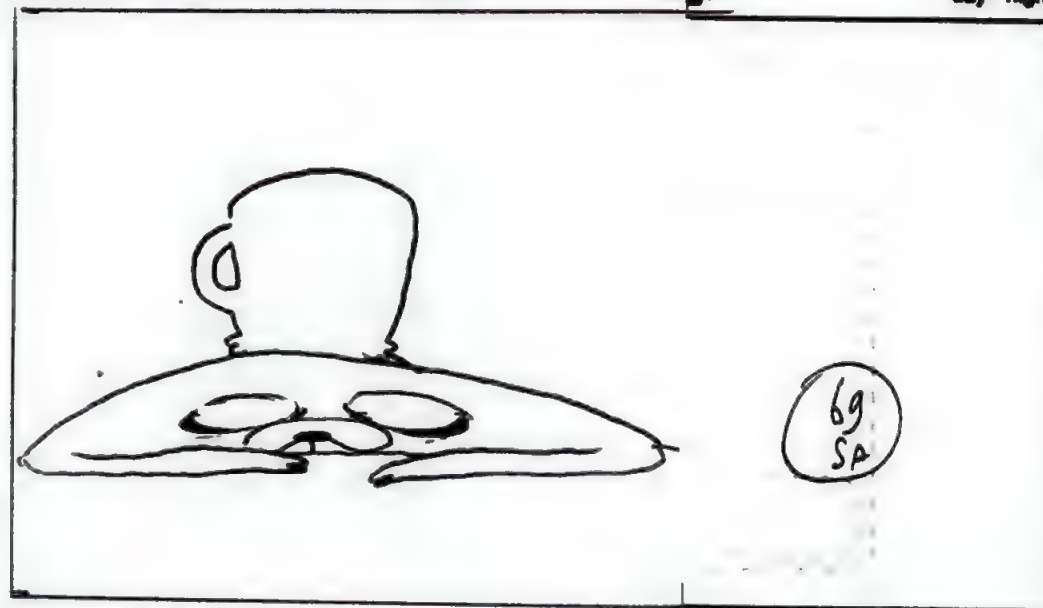
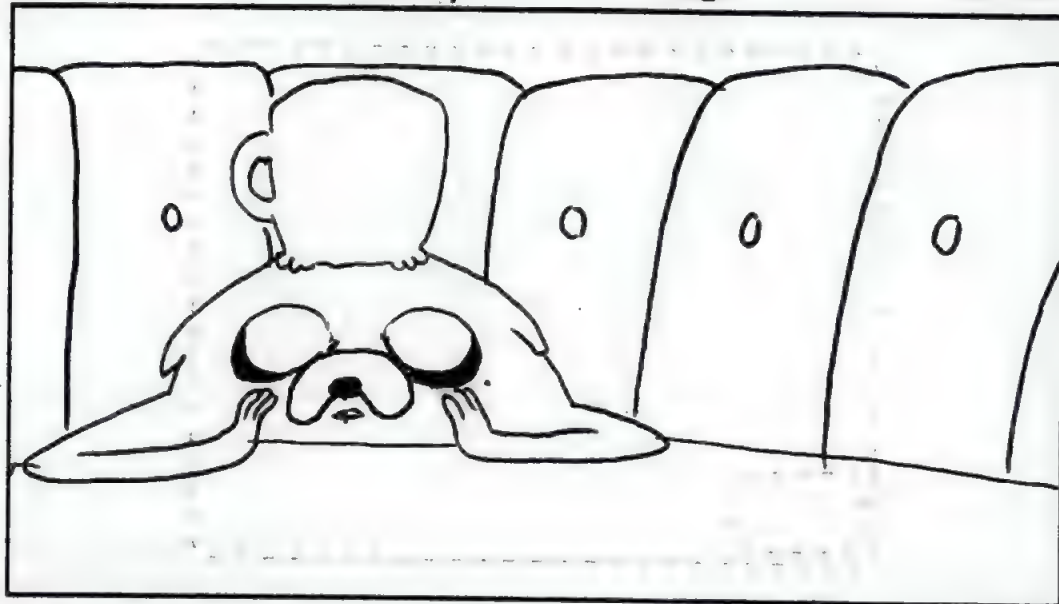
Pnl. A

Bg.

day night

41 CONT P. B

Page 64
No. PG 565-66
day night



Dialog:

Jake)-- Regret,

Action:

-J. SINKS.

AUG 18 2014

Timing:

EPISODE #

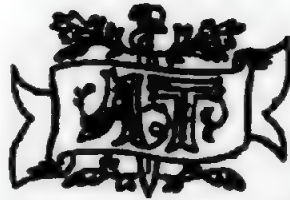
1025-192

Production :

1025/192

1025/192

ADVENTURE TIME

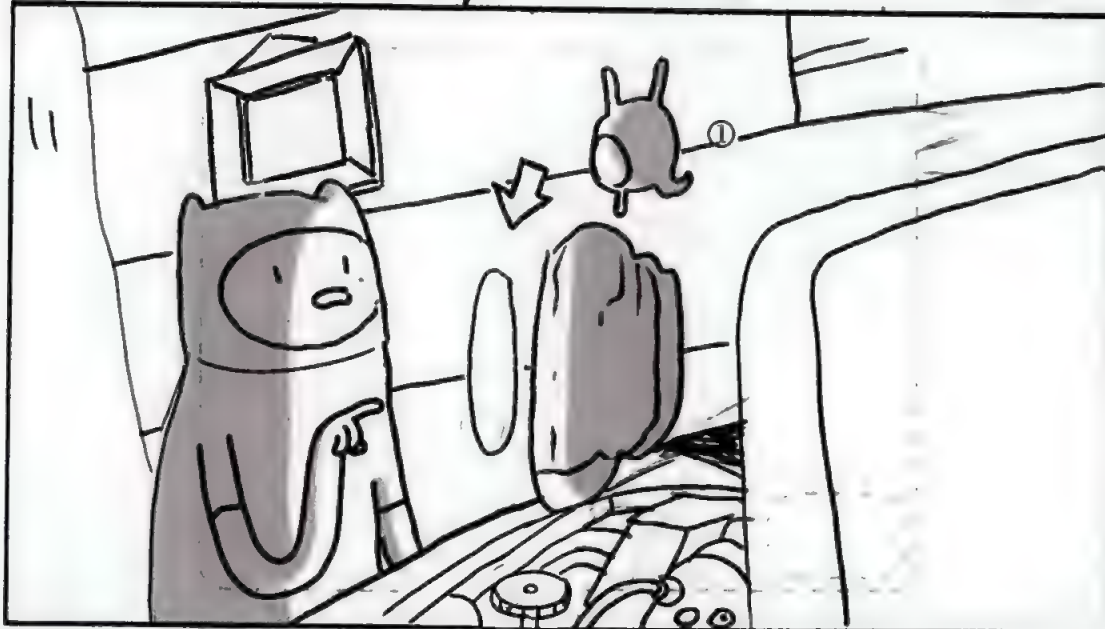


Sc. 43

Pnl. A

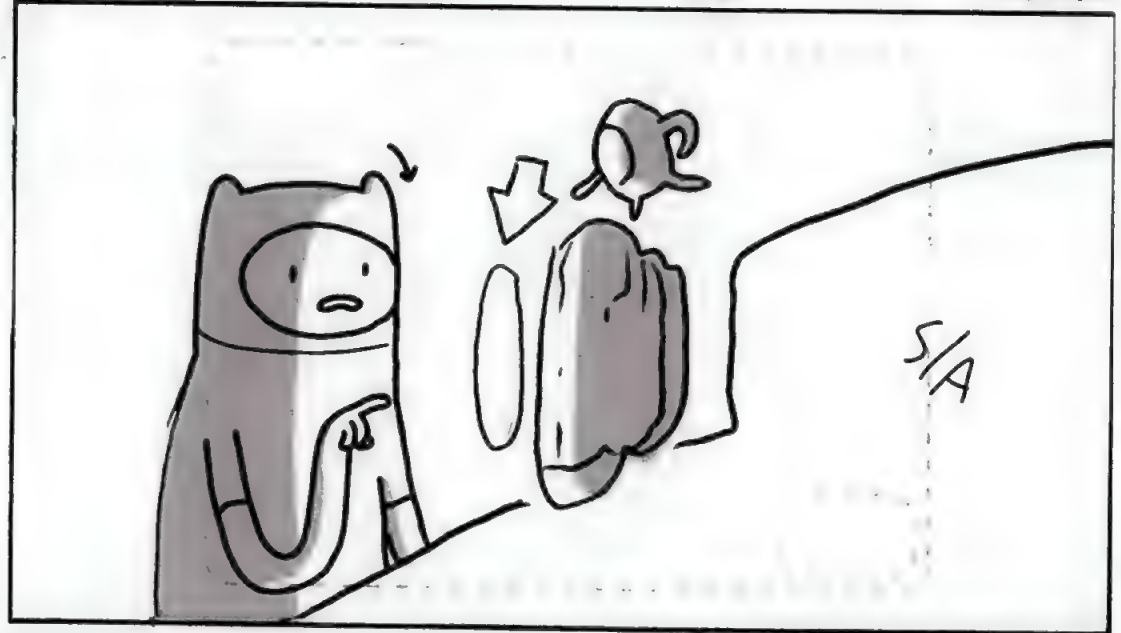
Bg.

day night



Sc. 43 CONT Pnl. B

Bg.



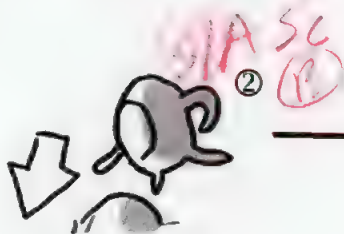
Page 67
GTANEXT
day night

Dialog:

F/ Trying to figure this deal out.

Action:

Timing:



AUG 1 8 2011

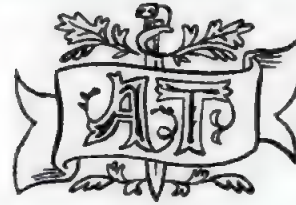
EPISODE #
1025/192

Production :

1025/192

1025/192

ADVENTURE TIME



Sc. ~~43~~ CONT Pnl. C

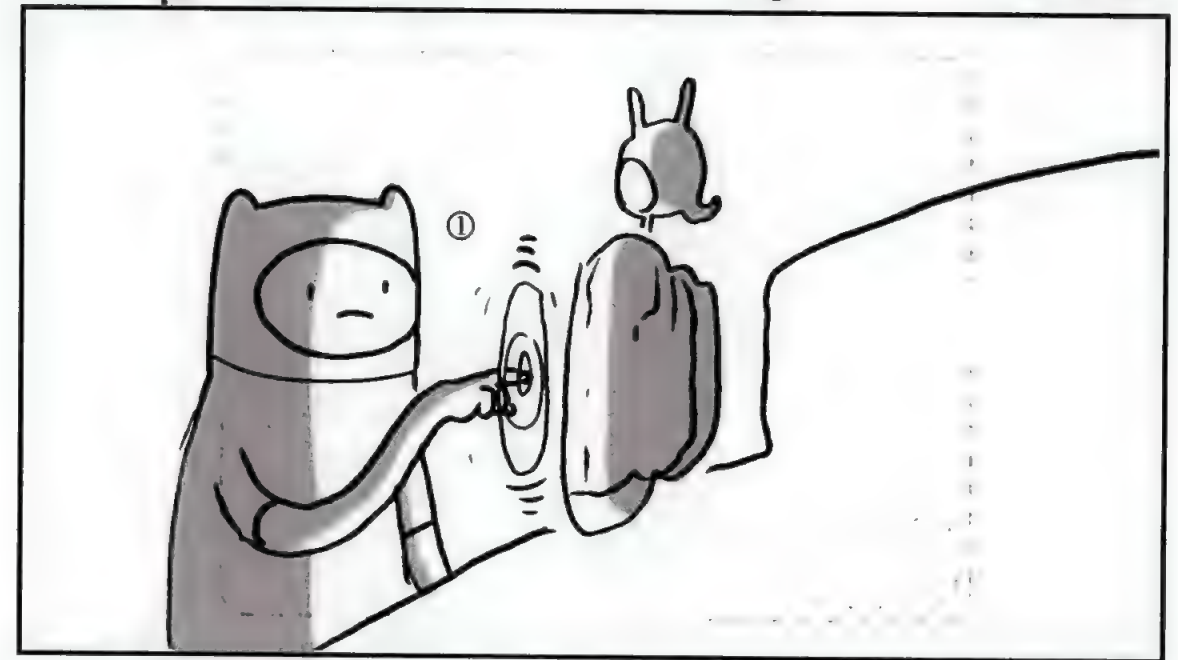
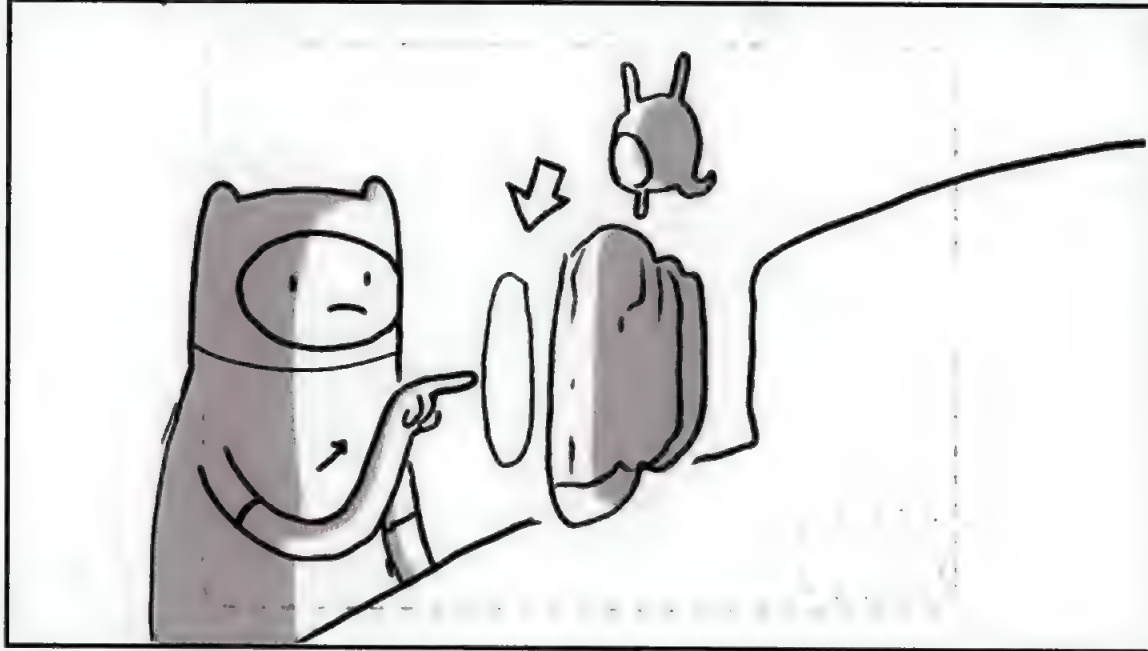
Bg.

day night

Sc. ~~43~~ CONT Pnl. D

Bg.

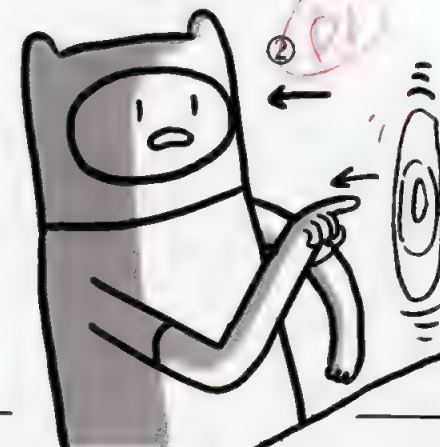
Page 67A
~~68~~ NEXT
day night



Dialog:

Action:

Timing:



AUG 18 2014

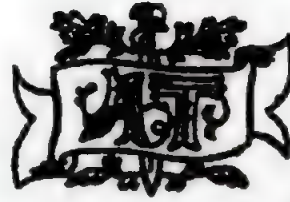
EPISODE # 1025-192
1025/192

Production:

1025/192

1025/192

ADVENTURE TIME



68

Sc. 44

Pnl. A

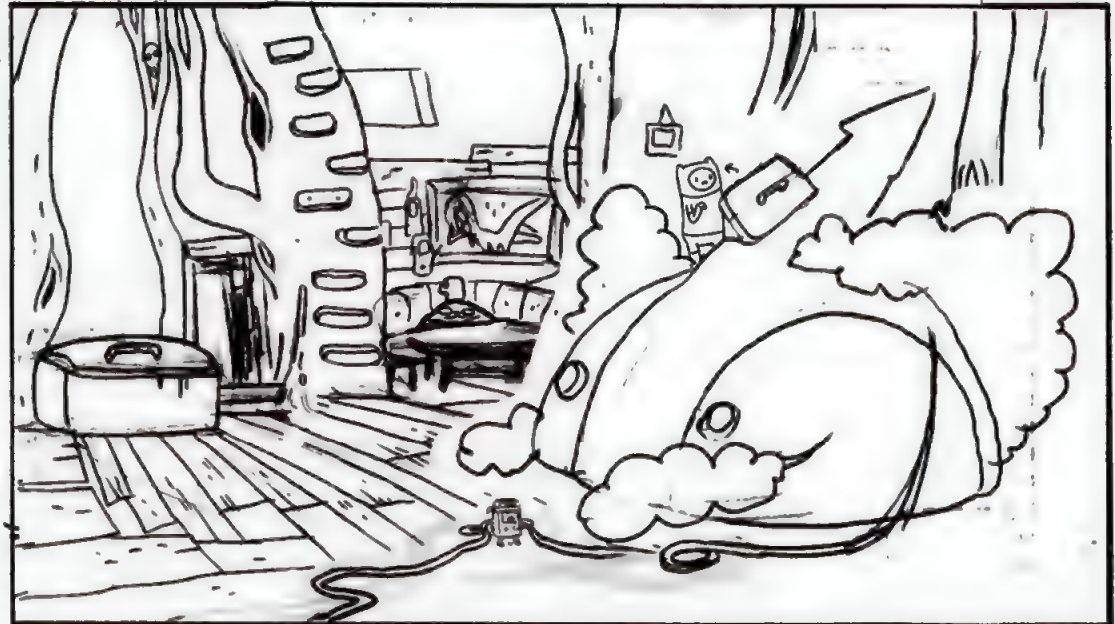
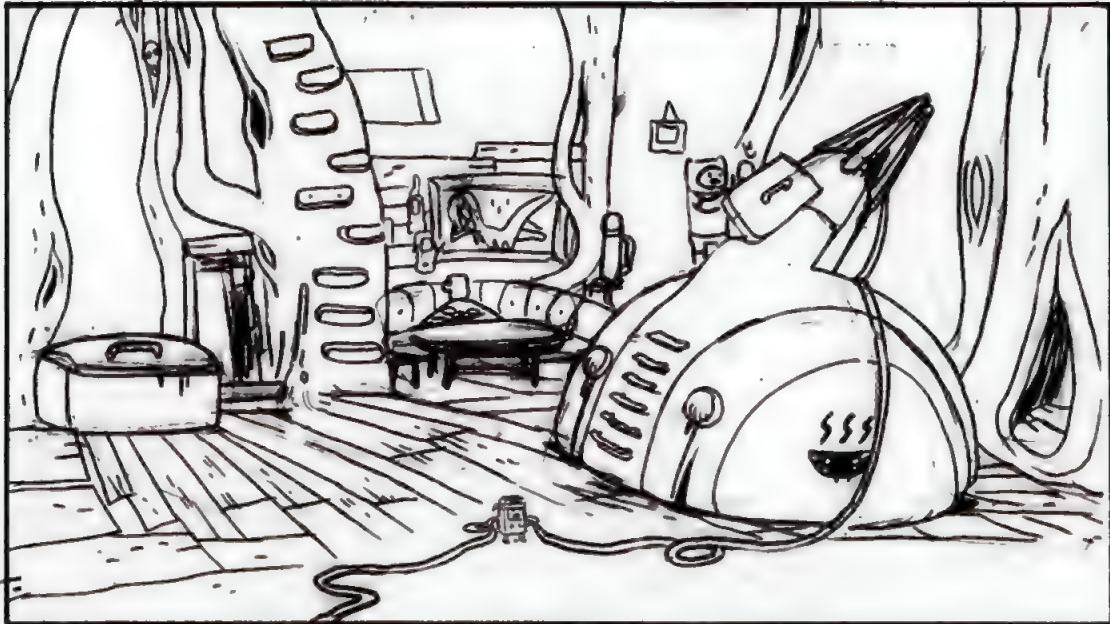
Bg.

day night

Sc. 44 CONT Pnl. B

Bg.

Page 68A NEXT
day night



Dialog:

SFX: * KSHHH *

Action:

Smoke comes out of the rocket
filling the room

AUG 18 2014

Timing:

1025-192

1025/192

EPISODE #

Production :

1025/192

1025/192

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ADVENTURE TIME



Sc. 44 *CONT*

Pnl. C

Bg.

day night

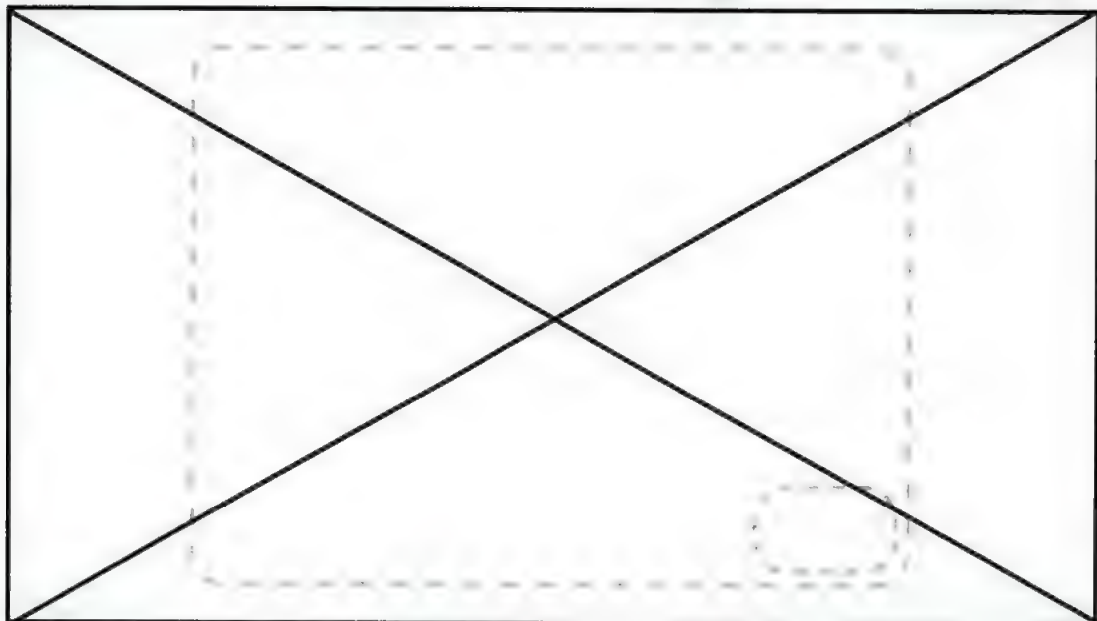
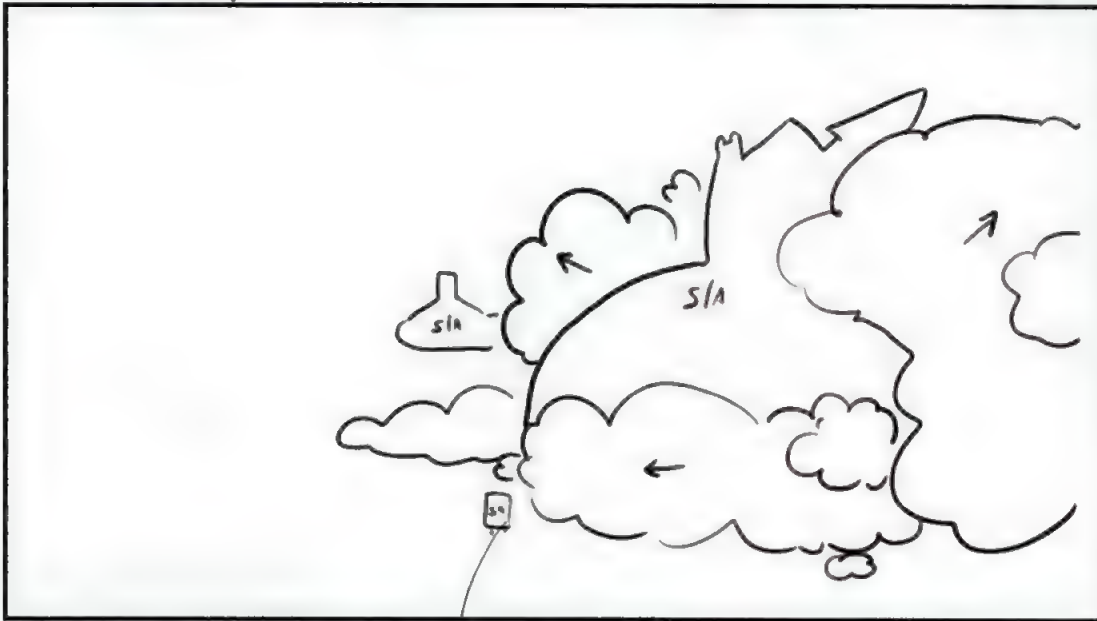
Sc.

Pnl.

Bg.

Page 68A

69 NEXT
day night



Dialog:
<i>S/A pose (A) sc 45.</i>
Action:
Timing:

AUG 18 2014

EPISODE # 1025-192

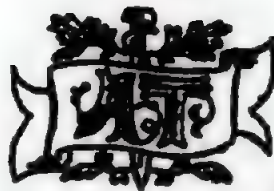
Production:

1025/192

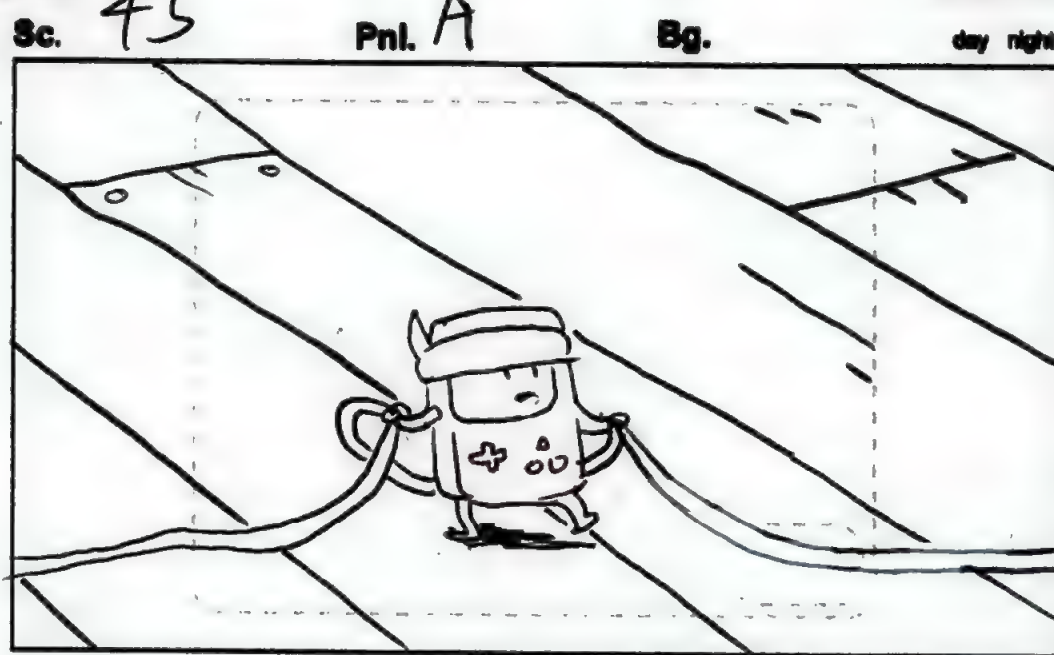
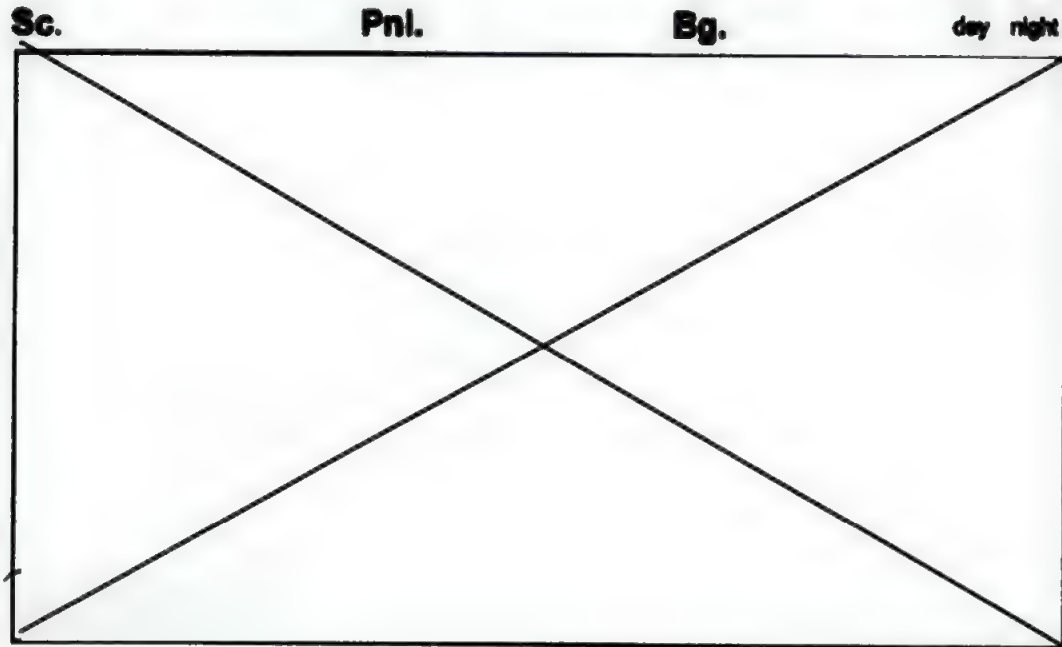
1025/192

1025/192

ADVENTURE TIME



Page 69



Dialog:

Action:

Timing:

- BMO STOPS

- SMOKES COMES ON/S AUG 18 2014

1025-192

EPISODE #

1025/192

Production :

1025/192

ADVENTURE TIME

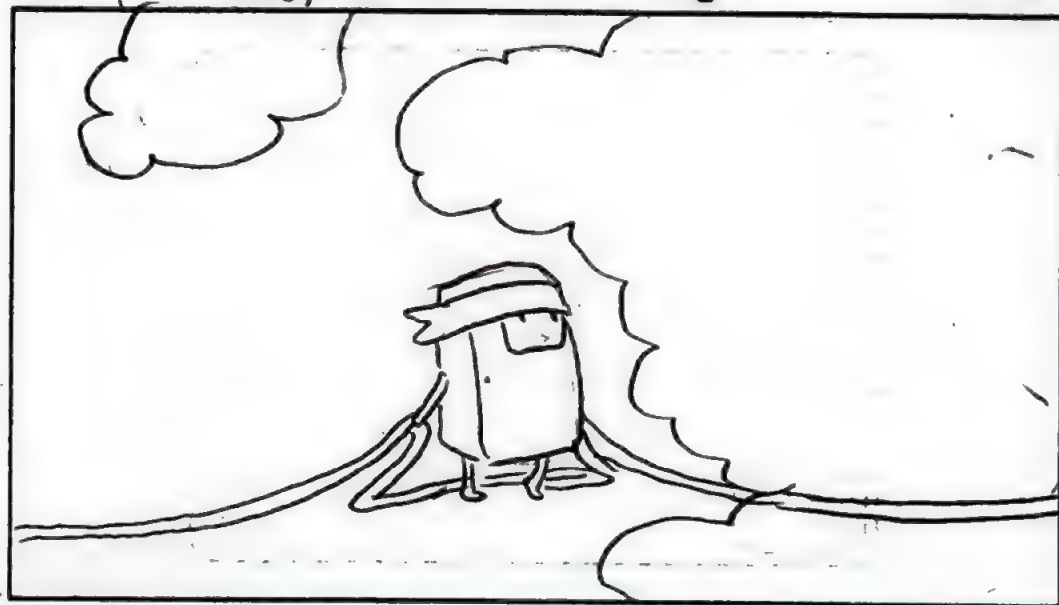


Page 70

Sc. 4 5 CONT Pnl. B

Bg.

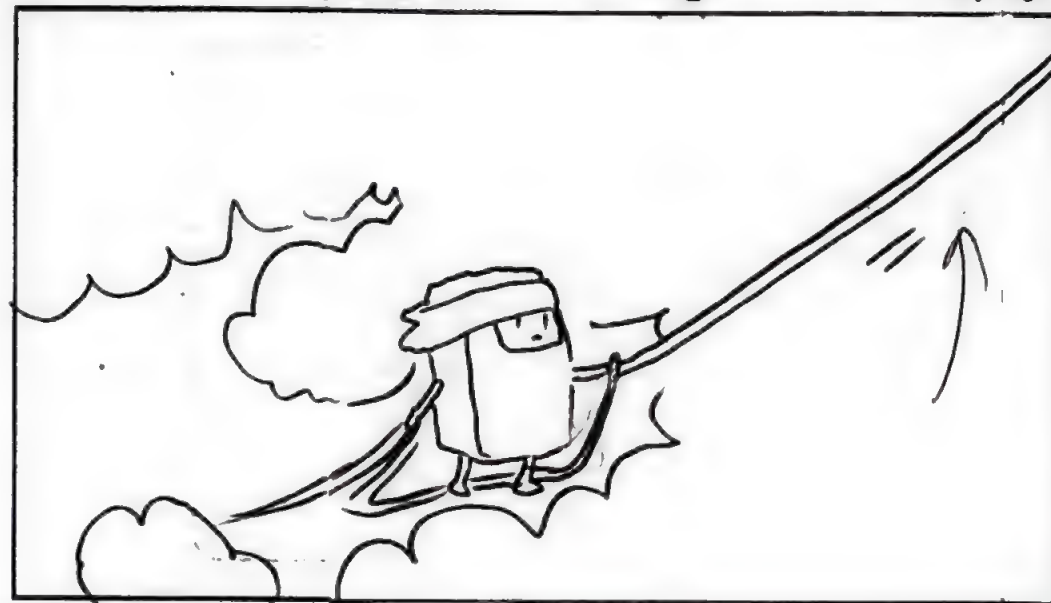
day night



Sc. 45 CONT Pnl. C

Bg.

day night



Dialog:

Action:

- CORD - GOES UPWARD

AUG 18 2014

Timing:

EPISODE #

1025-192

1025/192

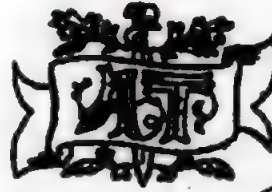
Production :

1025/192

1025/192

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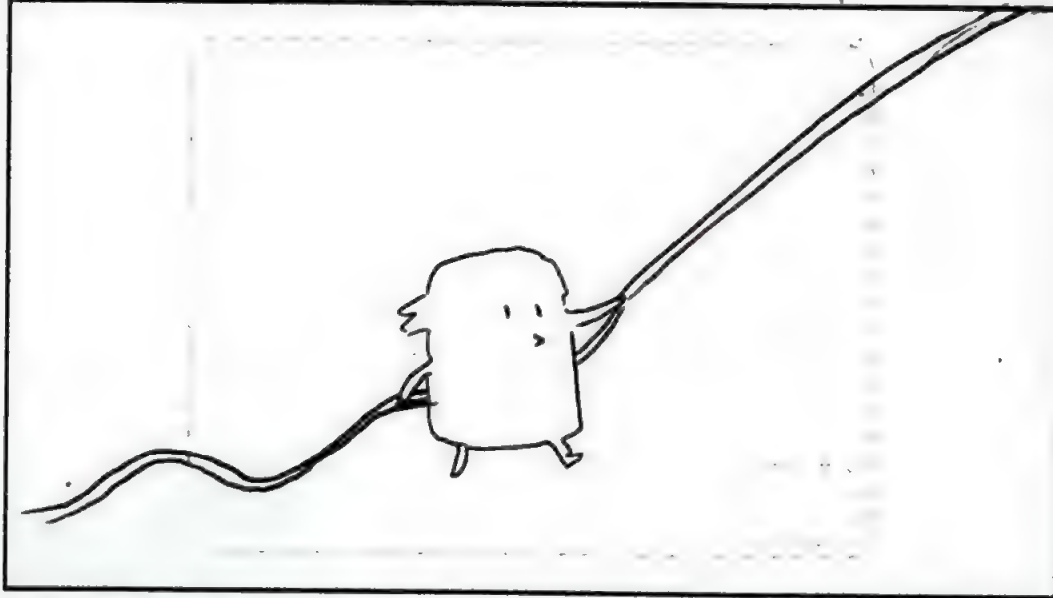
ADVENTURE TIME



Sc. 45 CONT Pnl. D

Bg.

day night



Sc. 45 CONT Pnl. E

Bg.

Page

71
TIA NEXT
day night



Dialog:

BMO: WOAOAH!

Action:

~The wire from the
rocket pulls tight flipping BMO

Timing:

AUG 18 2014

EPISODE #

Production :

1025-192

1025/192

ADVENTURE TIME

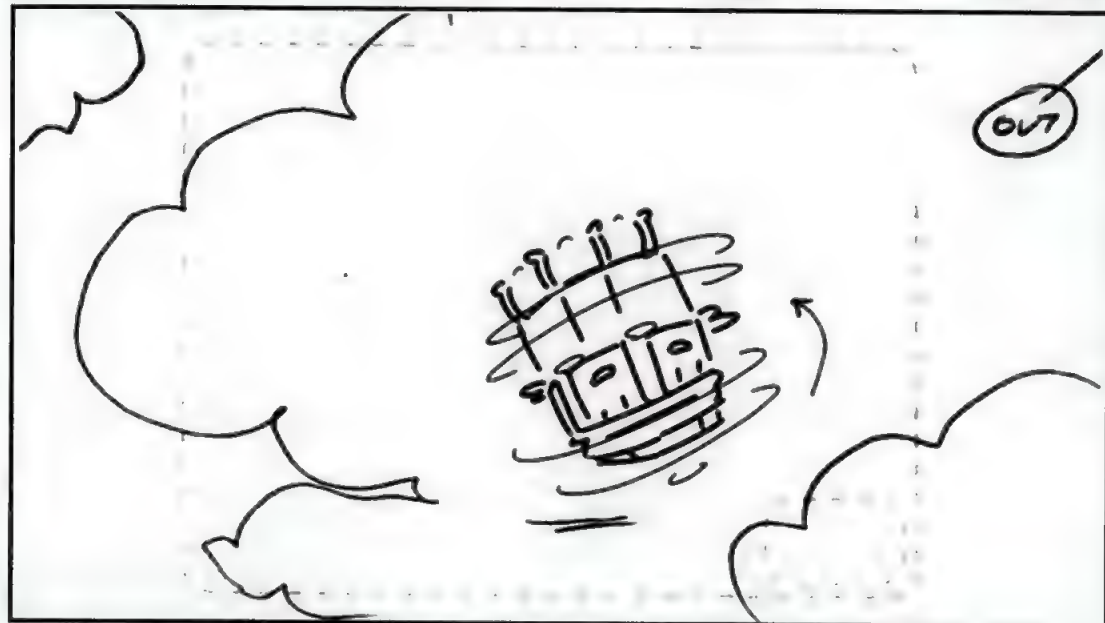


Sc. 45 *CONT*

Pnl. F

Bg.

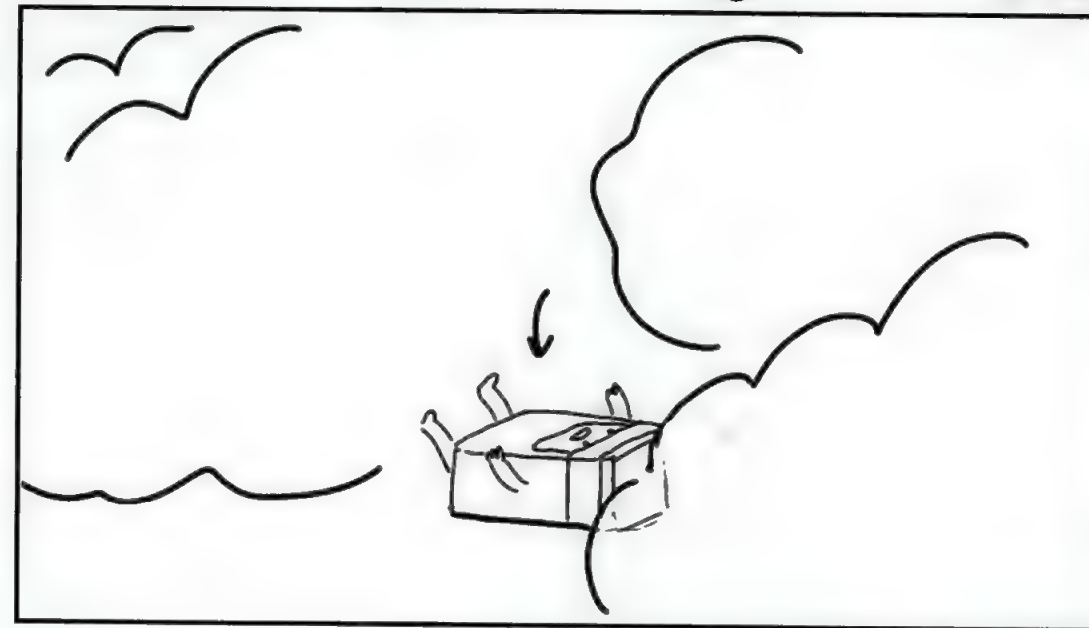
day night



Sc. 45 *CONT*

Pnl. G

Bg.



Page 71A

day night

TID NEXT

Dialog:

Action:

Timing:

AUG 18 2014

EPISODE # 1025-192

Production:

ADVENTURE TIME



Page 71B

78 NEW
day night

Sc. 45 *CONT*

Pnl. H

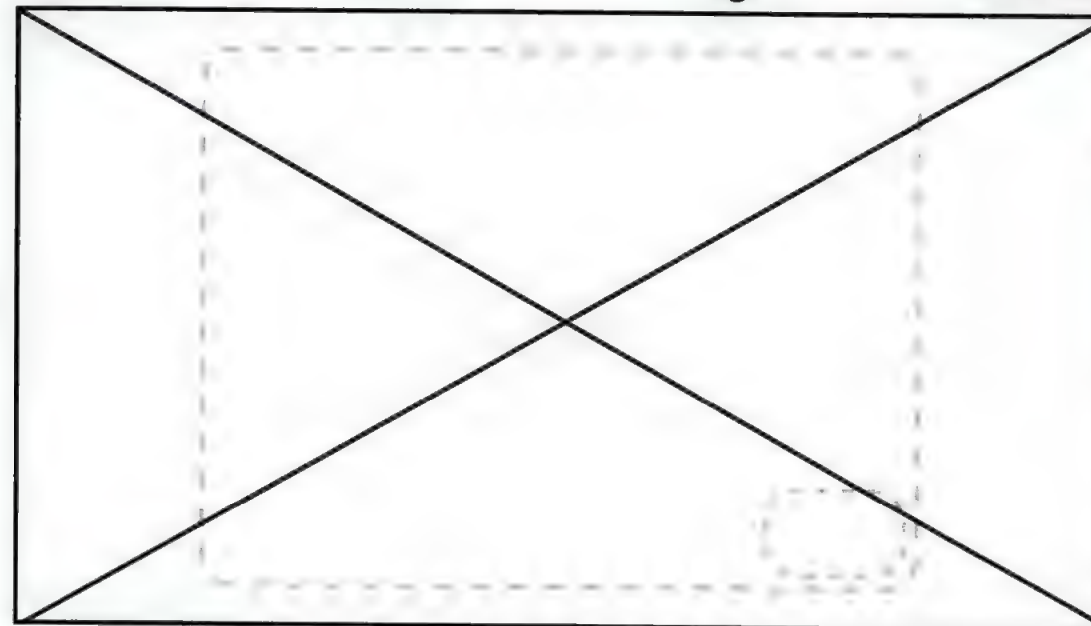
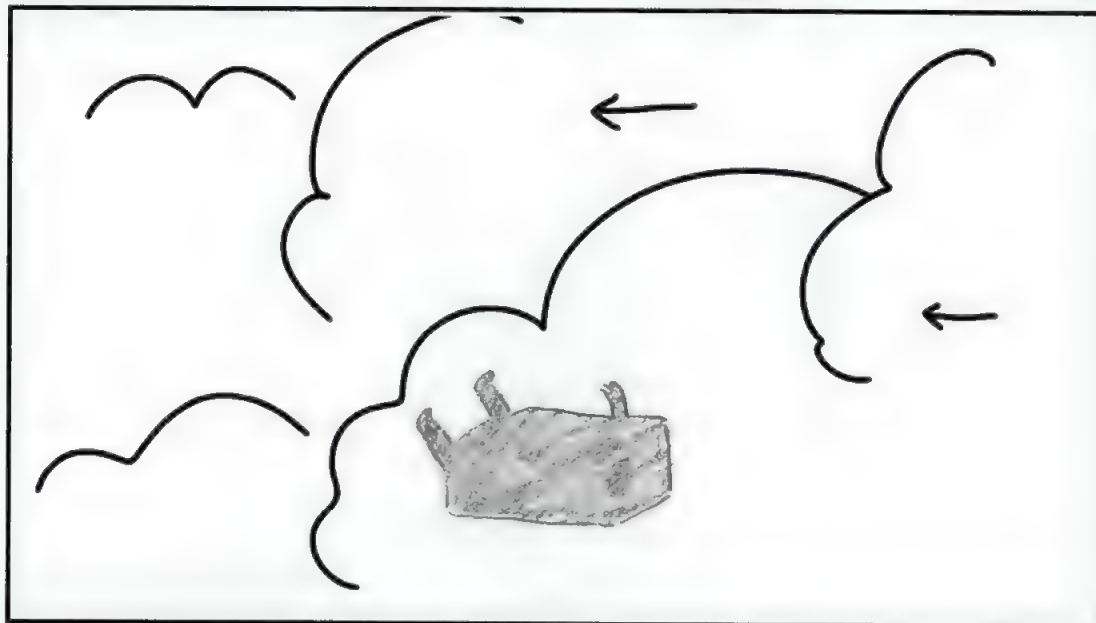
Bg.

day night

Sc.

Pnl.

Bg.



Dialog:

Action:

Timing:

AUG 18 2011

EPISODE # 1025-192

Production:

1025/192

1025/192

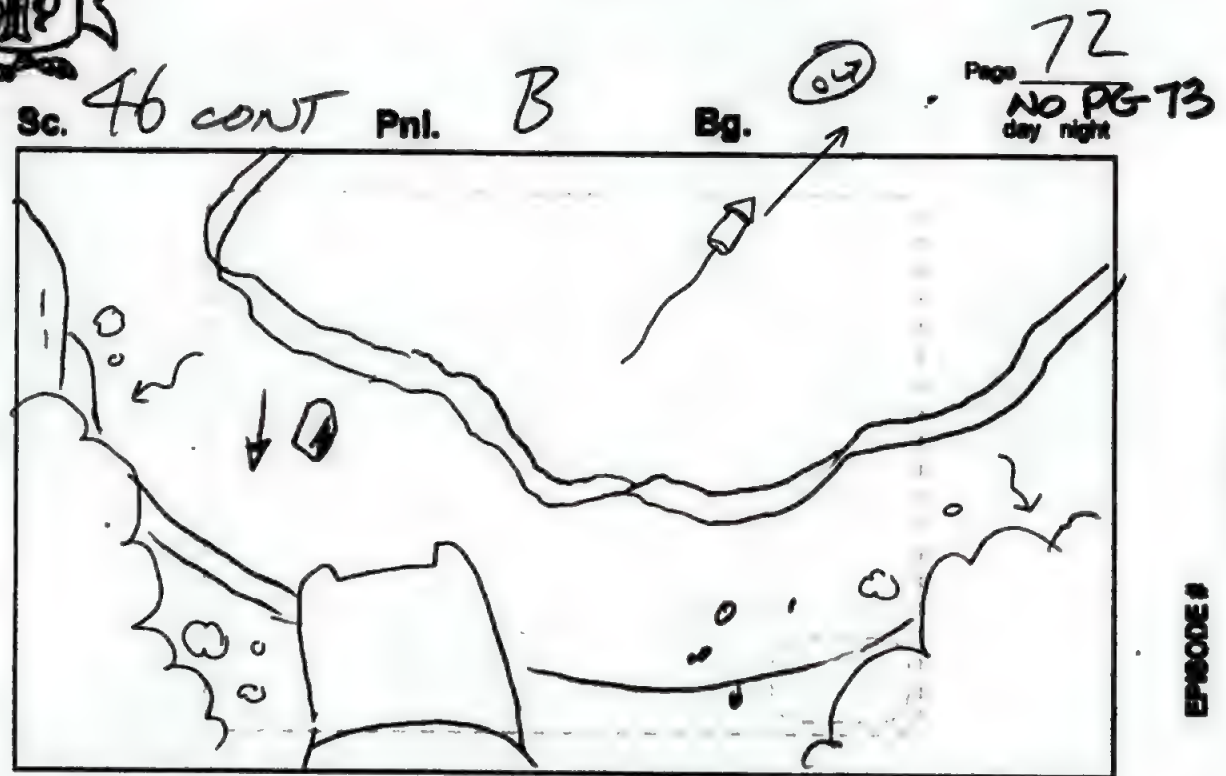
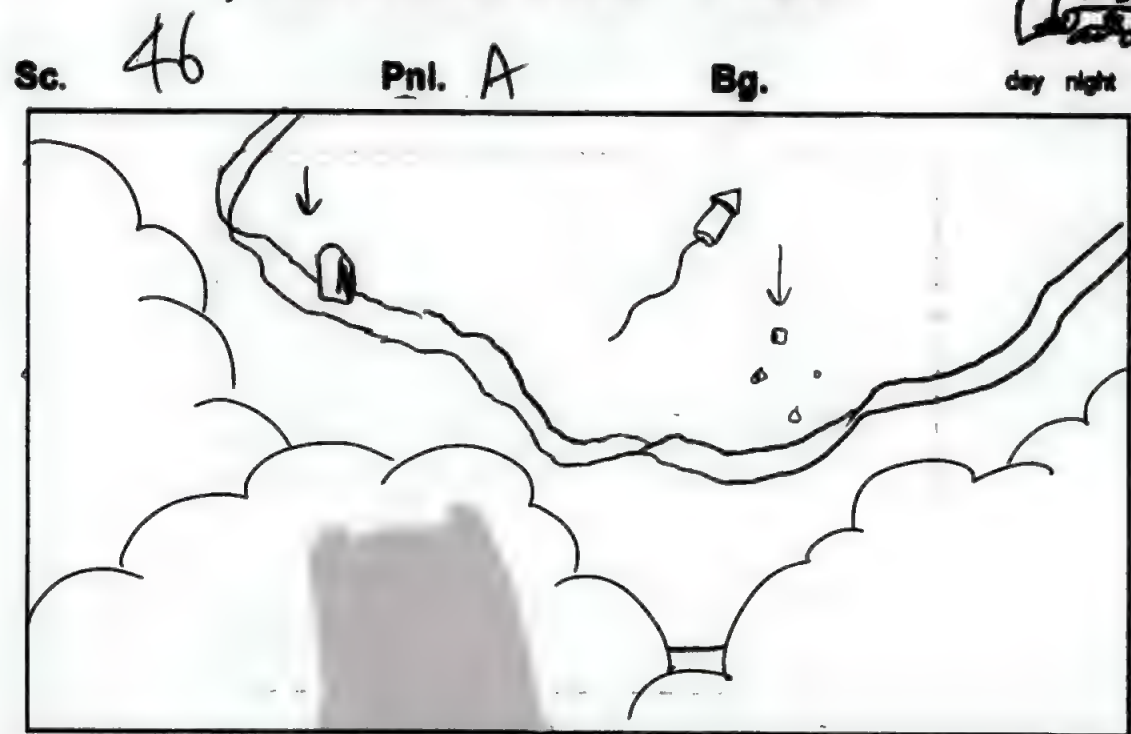
1025/192

1025/192

ADVENTURE TIME



NO SC 47



Dialog:

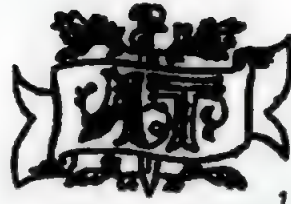
Rocket/arrow launches through the roof

AUG 18 2017

EPISODE # 1025/192 1025-192

Production : 1025/192

ADVENTURE TIME

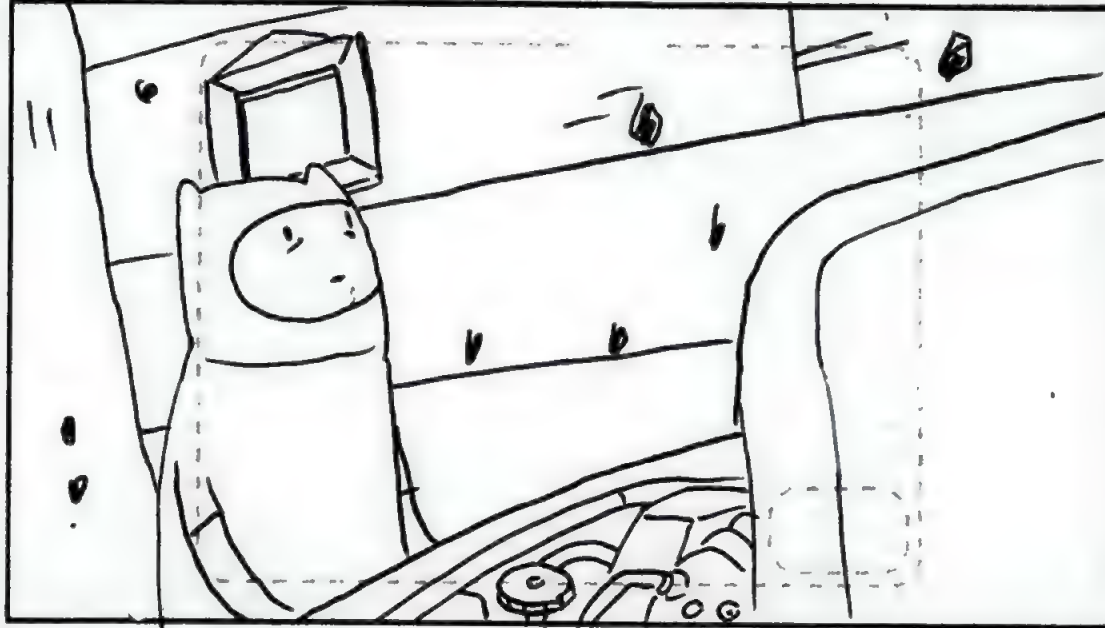


Sc. 48

Pnl. A

Bg.

day night

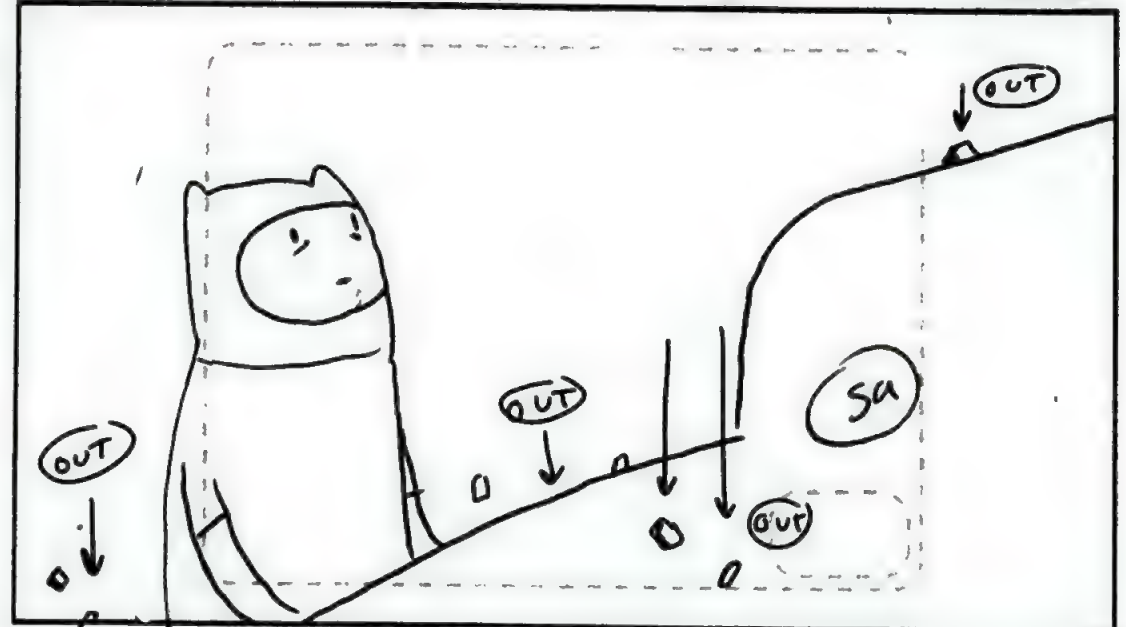


Sc. 48 CONT

Pnl. B

Bg.

day night



Dialog:

Action:

parts from the celing fall

AUG 1 8 2014

Timing:

Page 74

EPISODE 1025-192

1025/192

Production :

1025/192

1025/192

ADVENTURE TIME

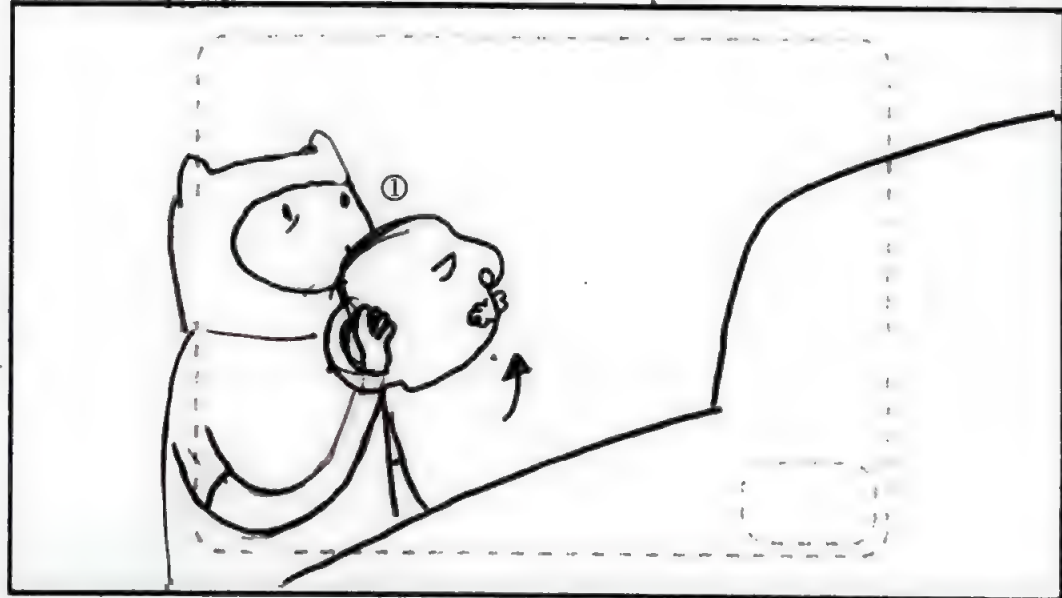


Page 75

Sc. 48 CONT Pnl. B

Bg.

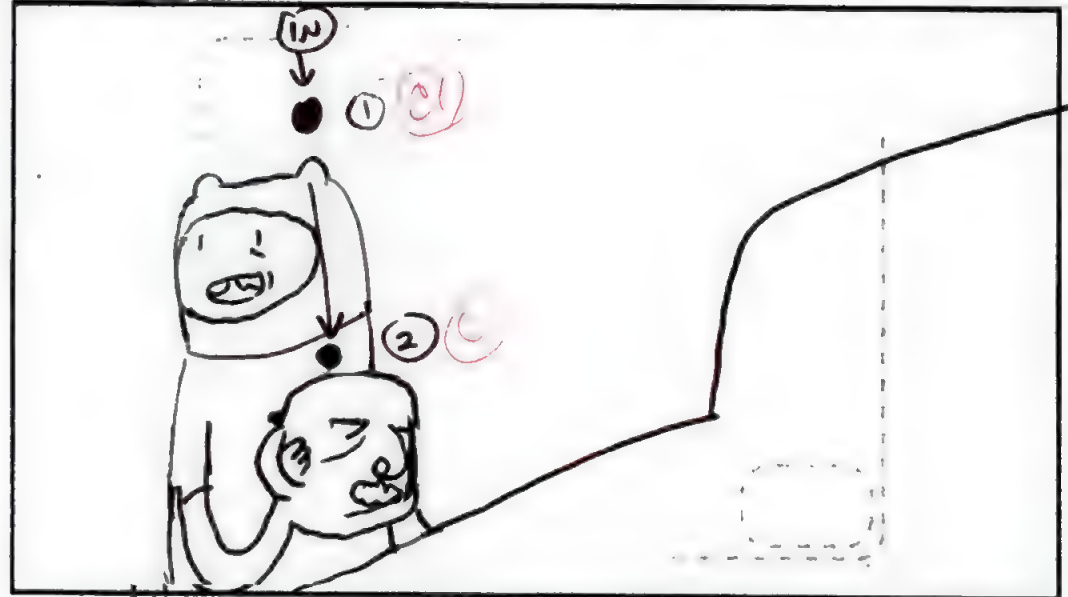
day night



Sc. 48 CONT Pnl. C

Bg.

day night



Dialog:

F: sip [sigh]

F: ok, lets go see Jermaine.

Action:

Timing:



Debre Falls into opening IN cave
AUG 18 2014



Production :

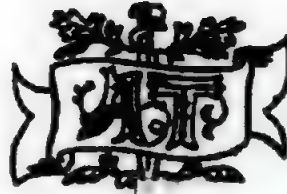
1025-192

1025/192

1025/192

1025/192

ADVENTURE TIME



Sc. 49

Prnt. A

Bg.

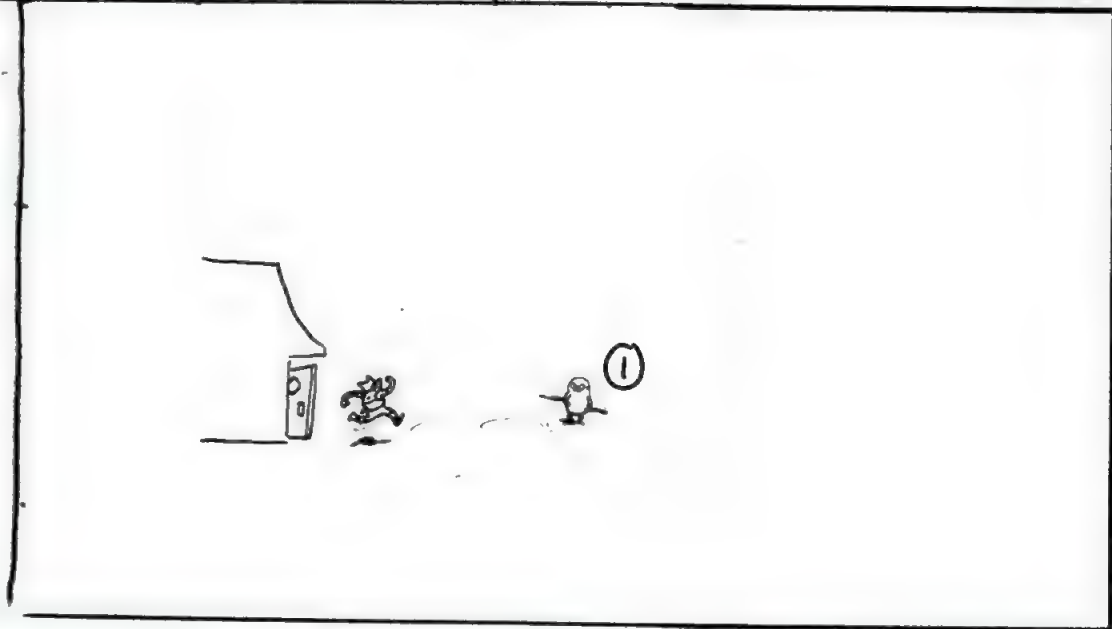
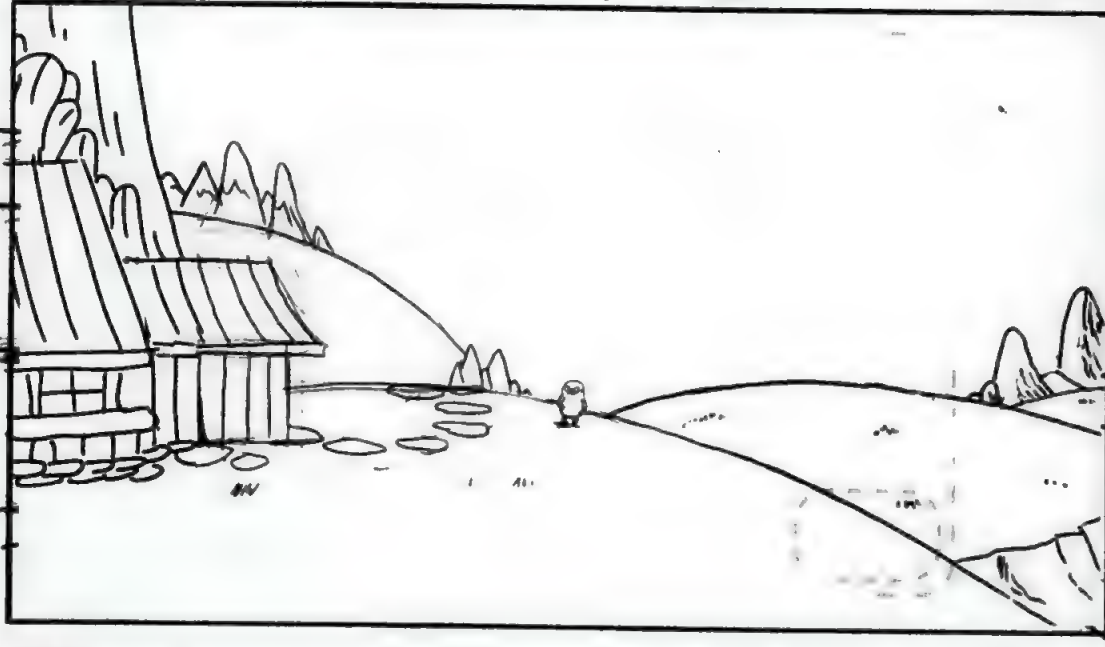
day night

49 CONT B

Bg.

Page 74

day night



Dialog:

Action:

Timing:



AUG 18 2014

1025-192

EPISODE #

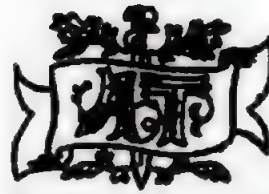
1025/192

Production :

1025/192

1025/192

ADVENTURE TIME

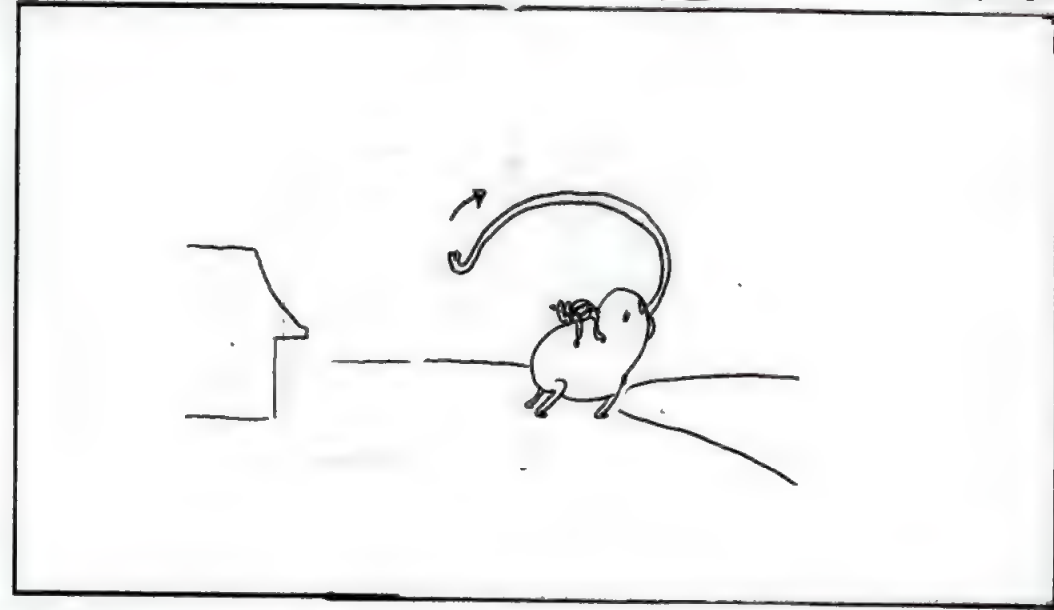
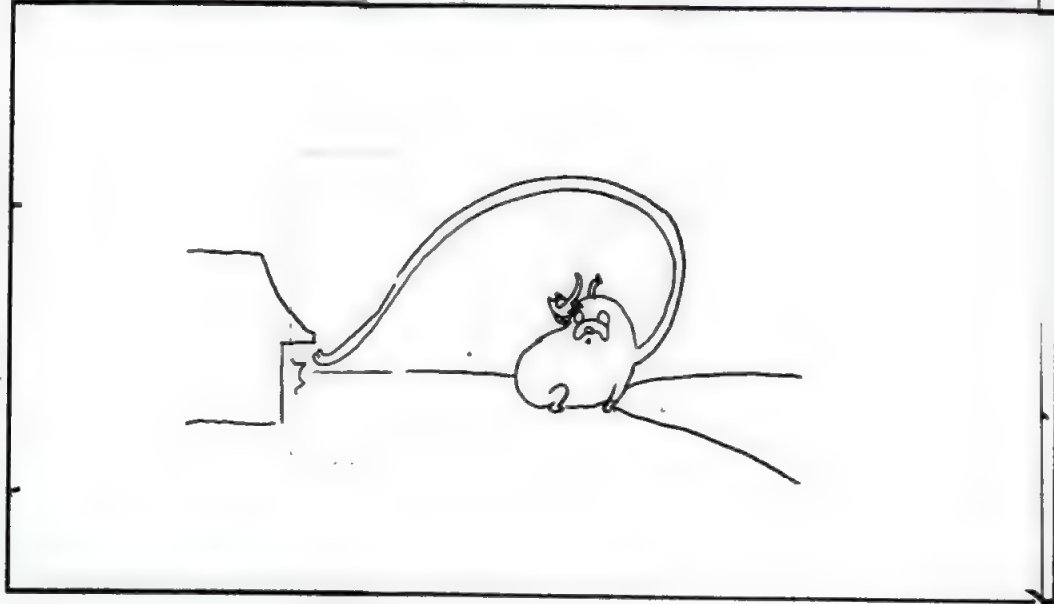


Sc. 49 CONT Pnl. C Bg.

day night

Sc. 49 CONT Pnl. D Bg.

Page 77
day night

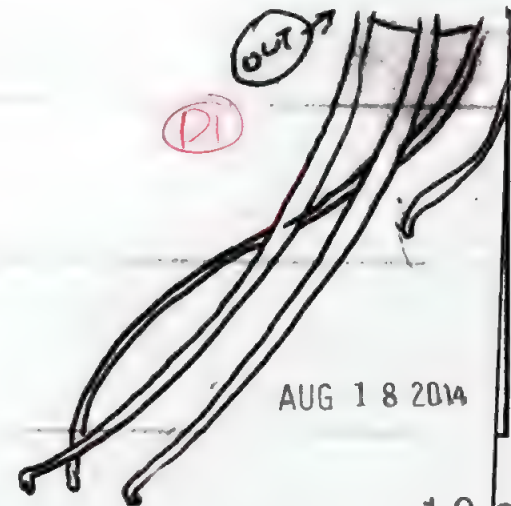


Dialog:

SFX: A SLAM X

Action:

Timing:



AUG 18 2014

Production :

EPISODE #

1025-192

1025/192

1025/192

1025/192

ADVENTURE TIME

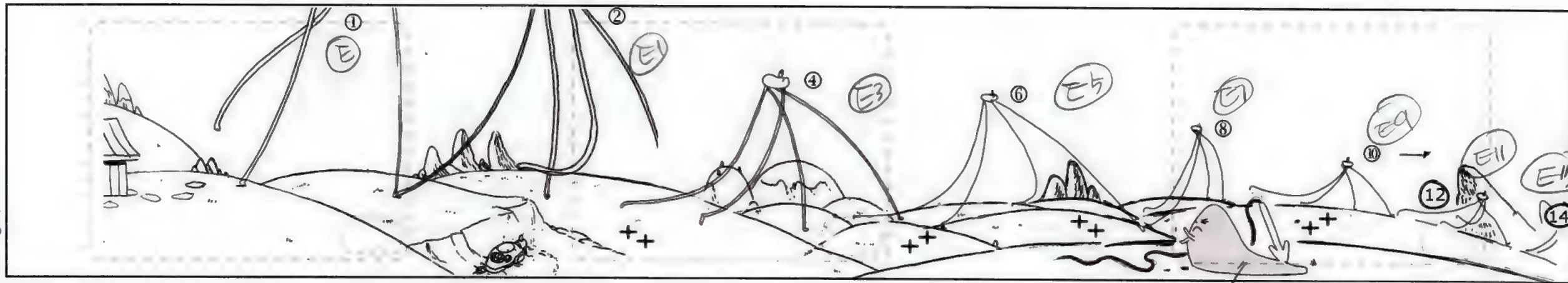


Sc. 49 *CONT*

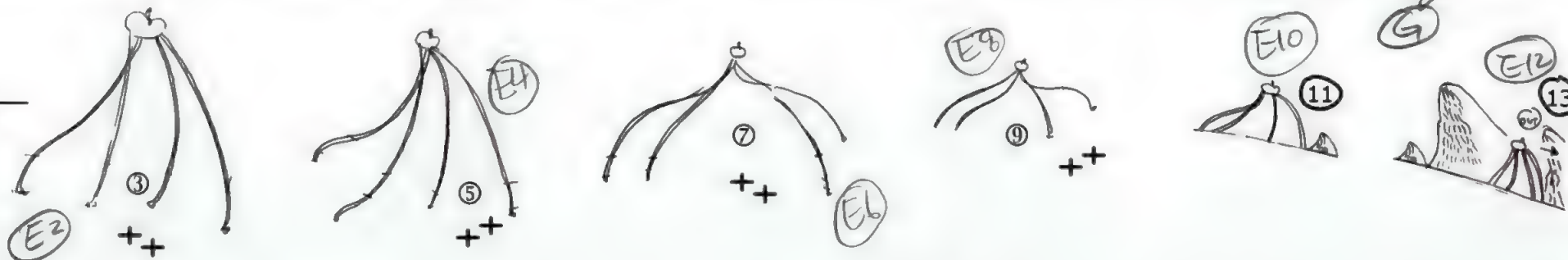
Pril. E

Bg.

day night



Dialog:



Action:

- J. TALL-WALKS INTO DISTANCE
- PAN W/ ACTION.



Creature is pinned by the rocket arrow that shot out of the treehouse.

Timing:

AUG 8 2014

EPISODE # 1025-192

Production:

1025/192

1025/192

ADVENTURE TIME



Sc. 50

Pnl. A

Bg.

day night

Sc.

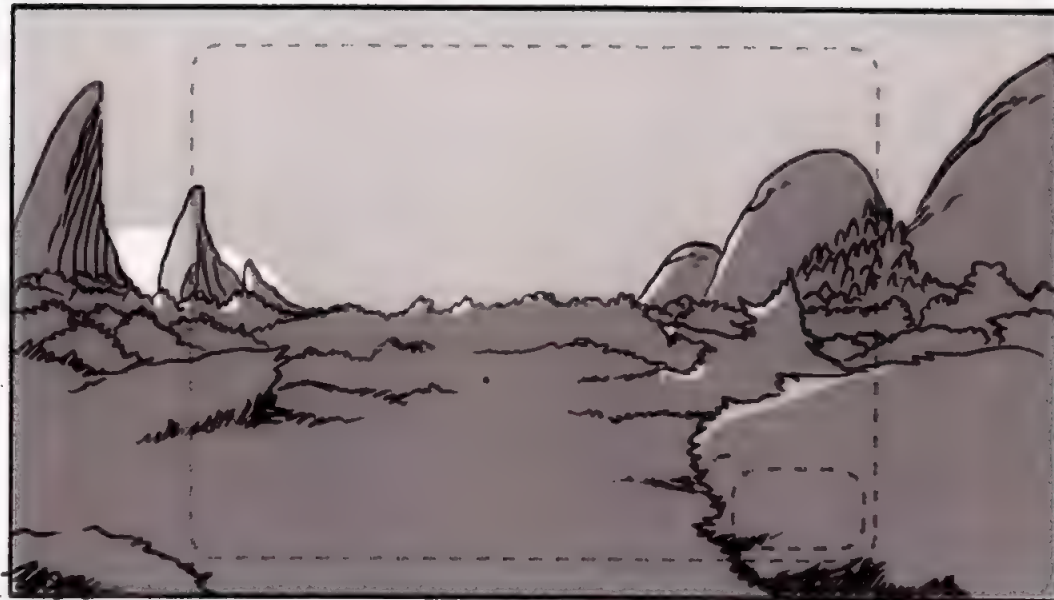
50 CONT

Pnl. B

Bg.

Page 79

day night



Dialog:

SUNSET TO
nightfall

AUG 18 2014

Production:

EPISODE #

1025-192

1025/192

1025/192

1025/192

ADVENTURE TIME



Sc. 51

Pnl. A

Bg.

day night

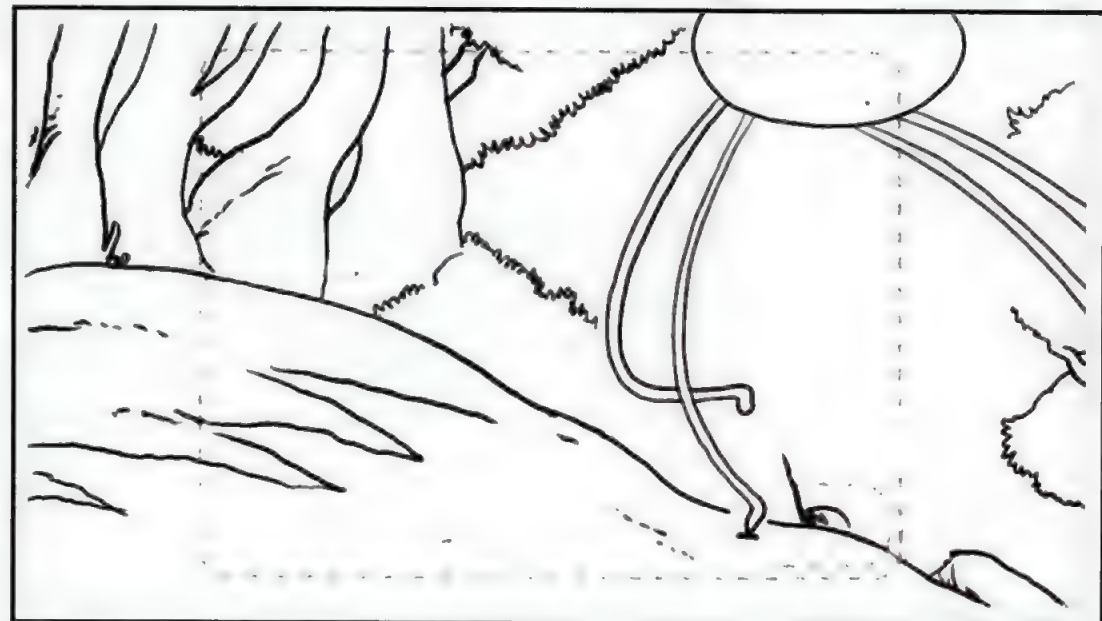


Sc. 51 *cont*

Pnl. B

Bg.

day night



Dialog:	
J/ Whistling	
Action:	
-J walks on/s	-Starts to shrink back to normal
Timing:	
AUG 1 8 2014	

1025/192

EPISODE # 1025-192

1025/192

Production:

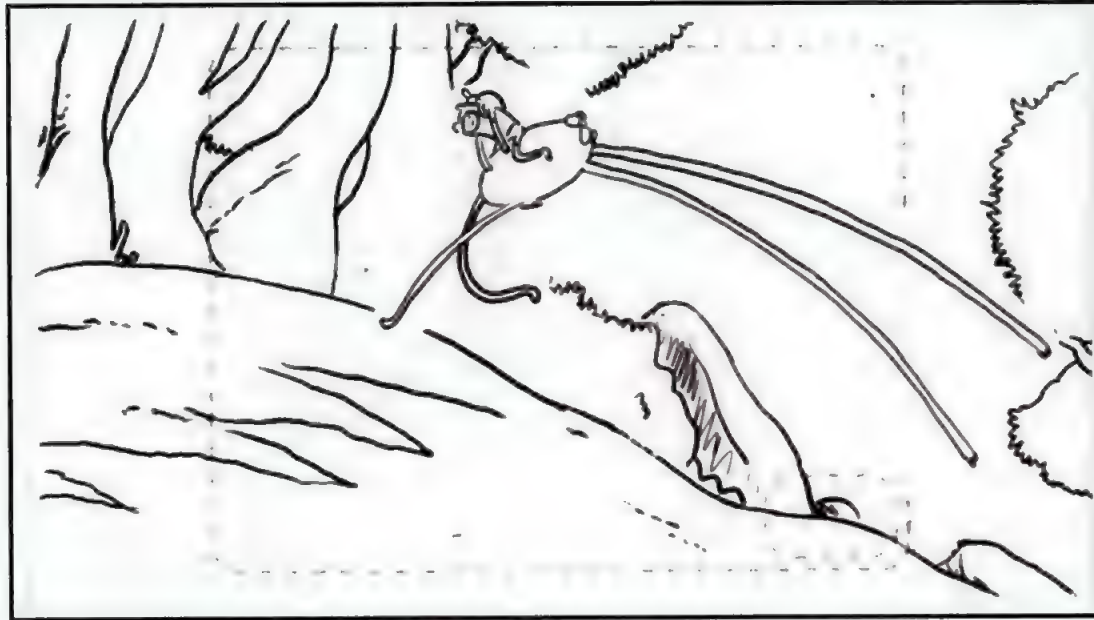
1025/192

ADVENTURE TIME

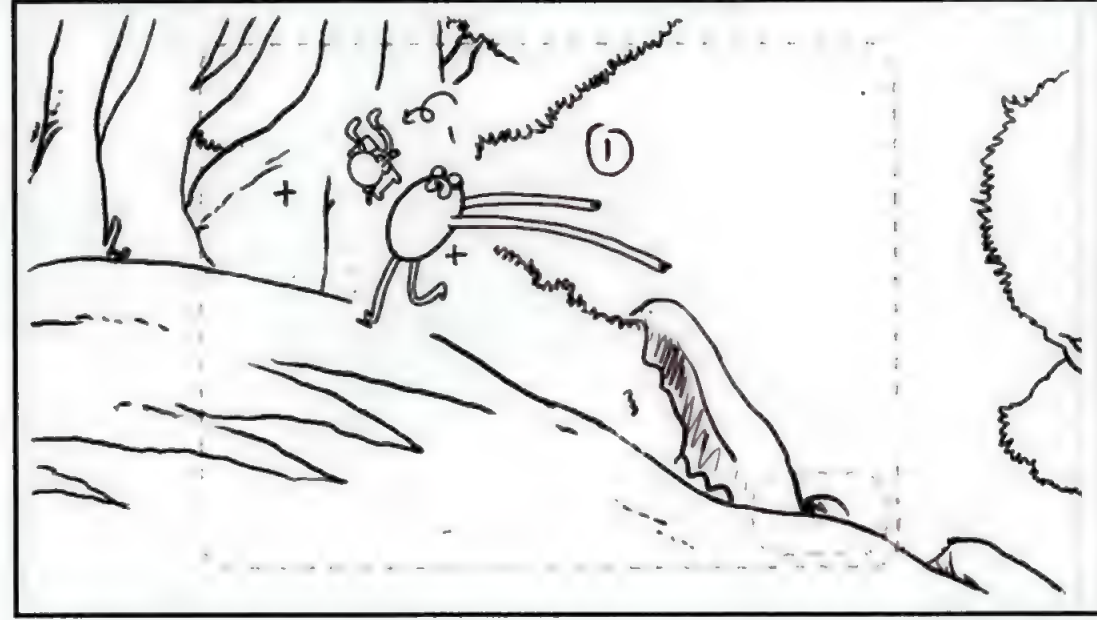


Page 81

Sc. 51 *CONT* Pnl. C Bg. day night



Sc. 51 *CONT* Pnl. D Bg. day night



Dialog:

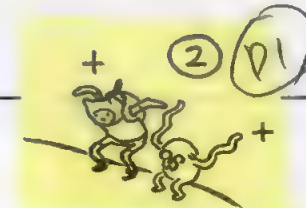
J/ Whistling

J/ Hyup!

Action:

- JAKE SHRINKS BACK DOWN
TO NORMAL SIZE
- FINN FLIPS OFF

Timing:



AUG 18 2014

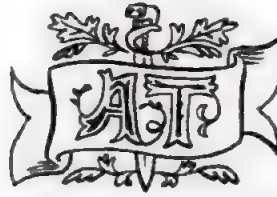
EPISODE # 1025-192

1025/192

Production:

1025/192

ADVENTURE TIME



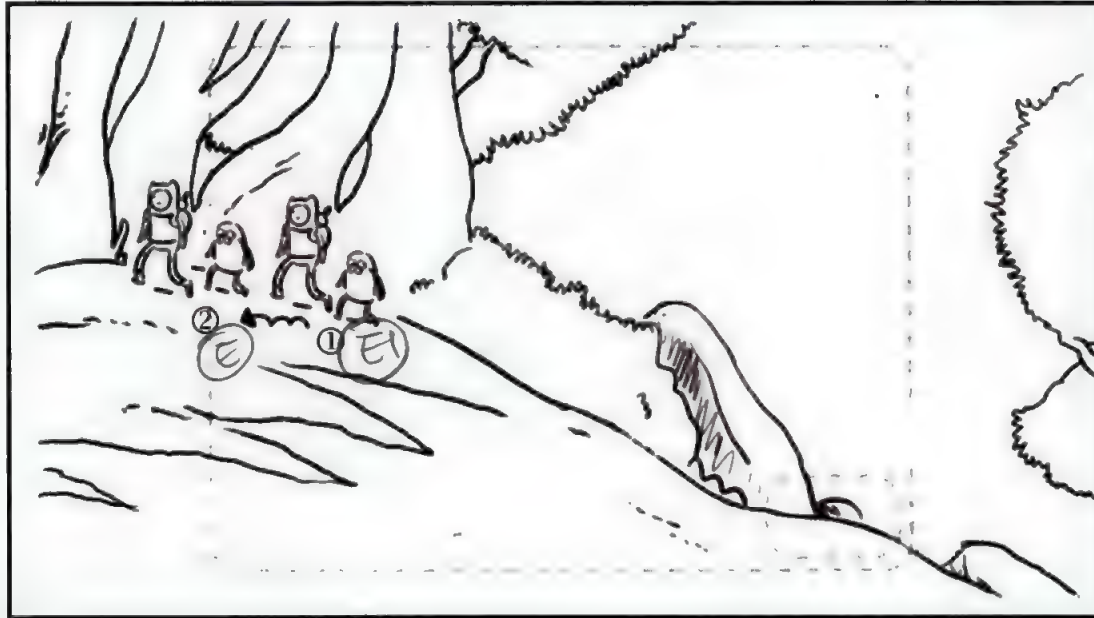
Page 82

Sc. 51 *CONT*

Pnl. E

Bg.

day night

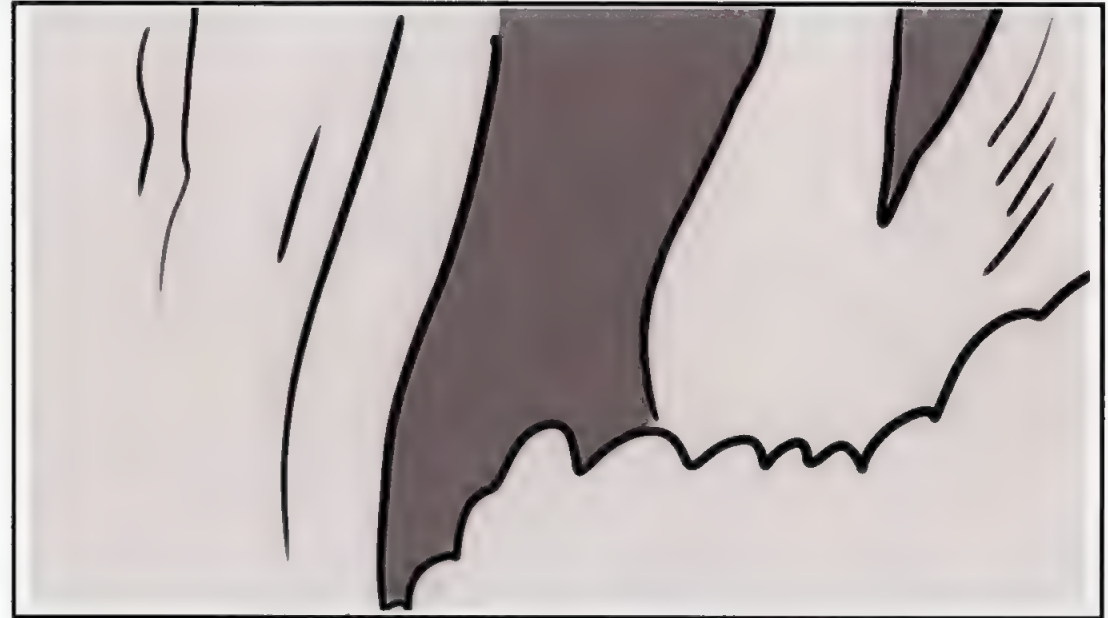


Sc. 52

Pnl. A

Bg.

day night



Dialog:

Action:

Timing:

AUG 1 8 2014

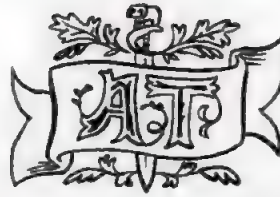
EPISODE # 1025-192

Production:

1025/192

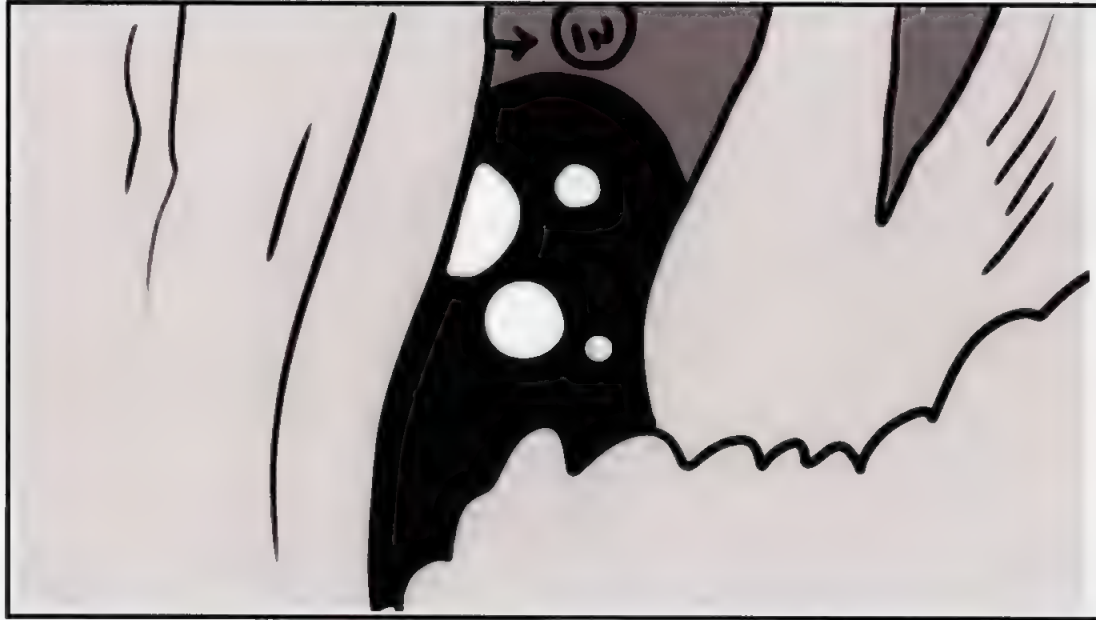
1025/192

ADVENTURE TIME

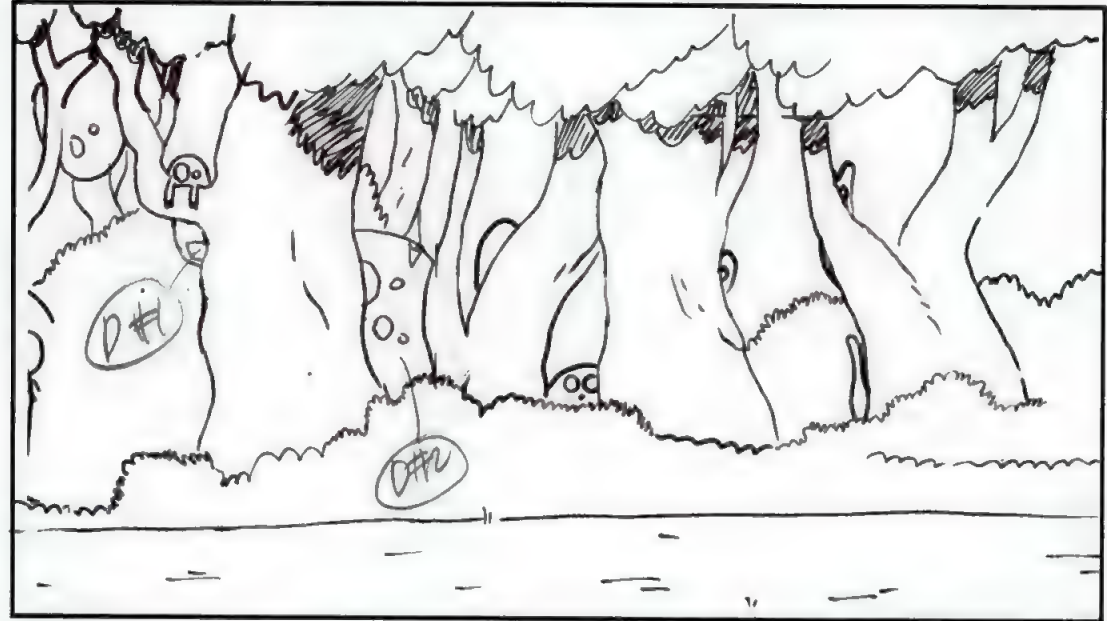


Page 83

Sc. 52 *CONT* Pnl. B Bg. day night



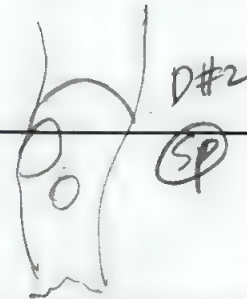
Sc. 53 Pnl. A Bg. day night



Dialog:

Action:

Timing:



AUG 18 2014

EPISODE # 1025-192

Production:

1025/192

1025/192



ADVENTURE TIME

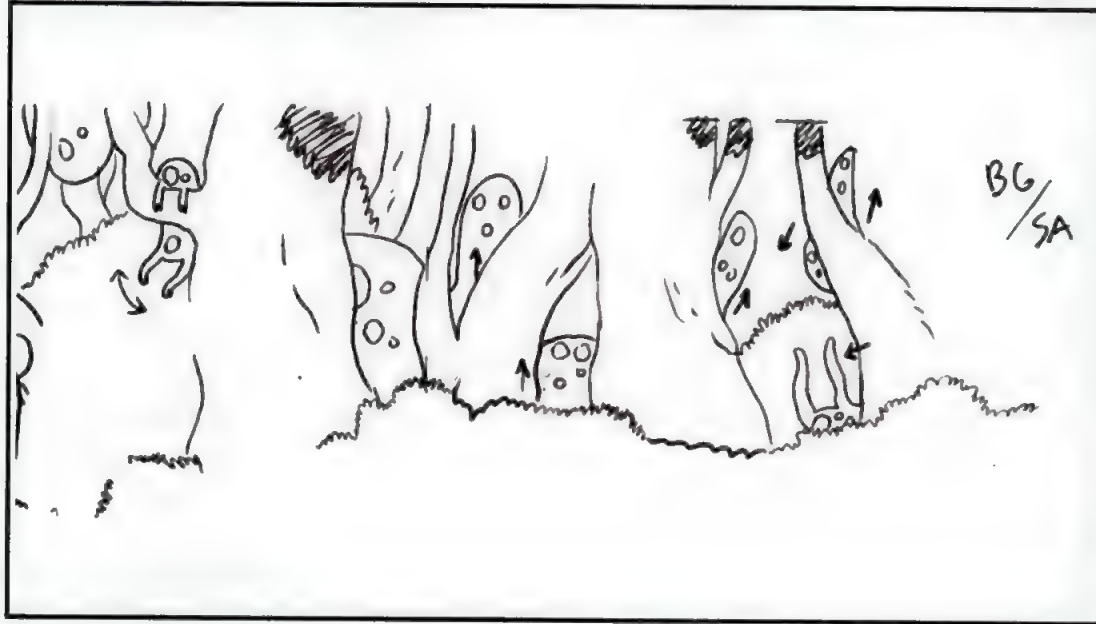
Page 84

Sc. 53 *CONT*

Pnl. B

Bg.

day night

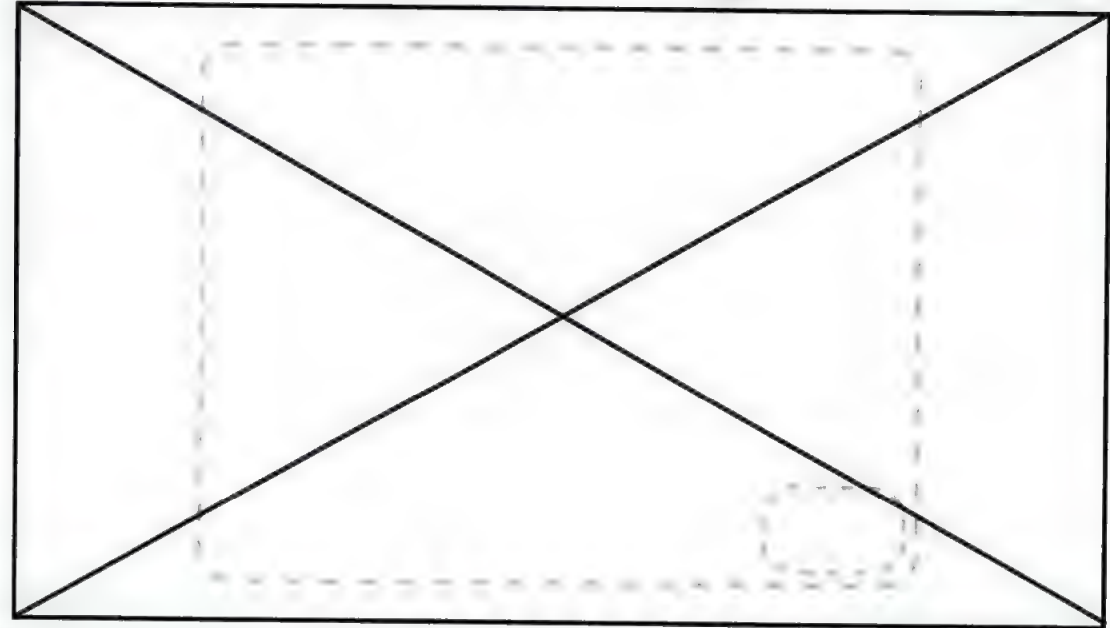


Sc.

Pnl.

Bg.

day night



Dialog:

Action:

Timing:

AUG 18 2014

EPISODE # 1025-192

Production:

1025/192

1025/192

ADVENTURE TIME



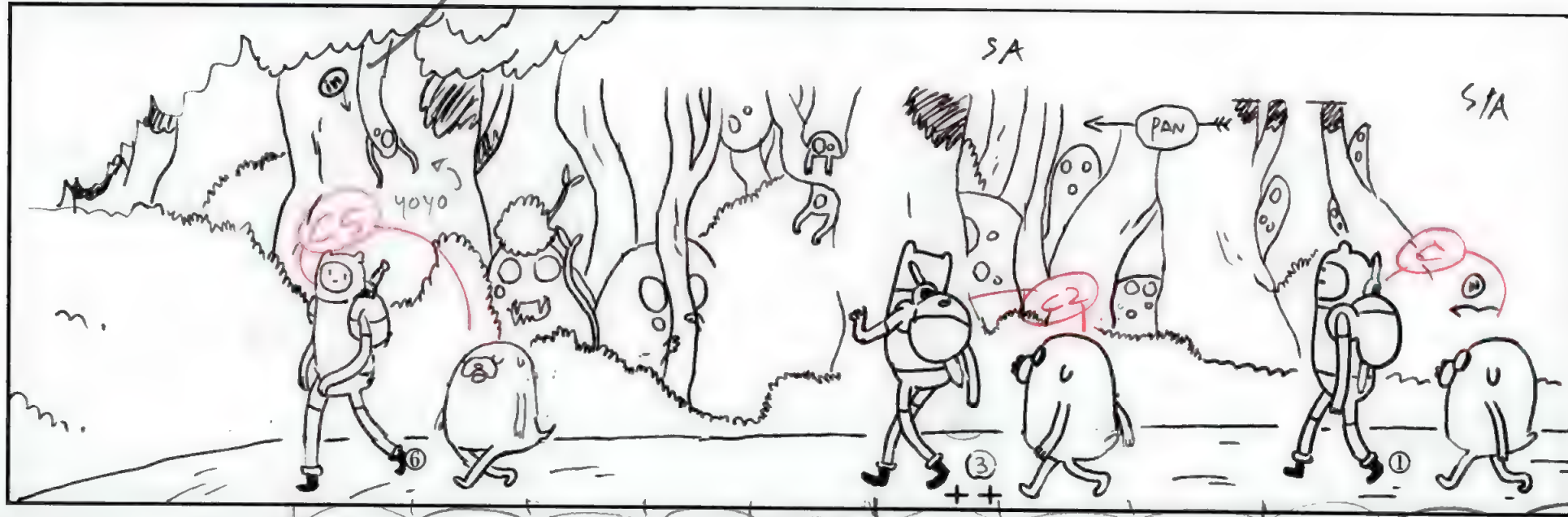
Page 85

Sc. 53 CONT

Pnl. C

Bg.

day night



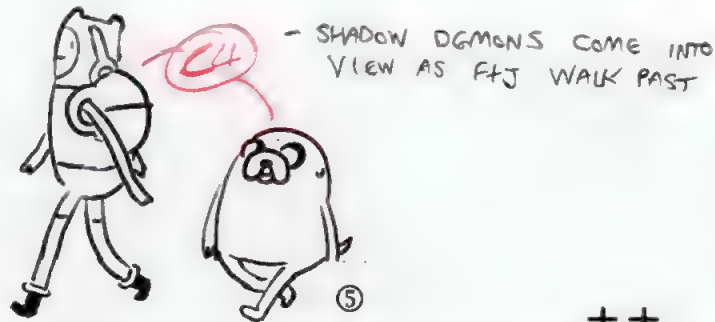
Dialog:

F: THERE'S A LOT MORE DEMONS
HERE THAN I REMEMBER

J: Huh yeah

F: THE ONLY CONSTANT IS
CHANGE, BRO.

Action:



Timing:



AUG 18 2014

EPISODE # 1025-192

Production:

1025/192



ADVENTURE TIME

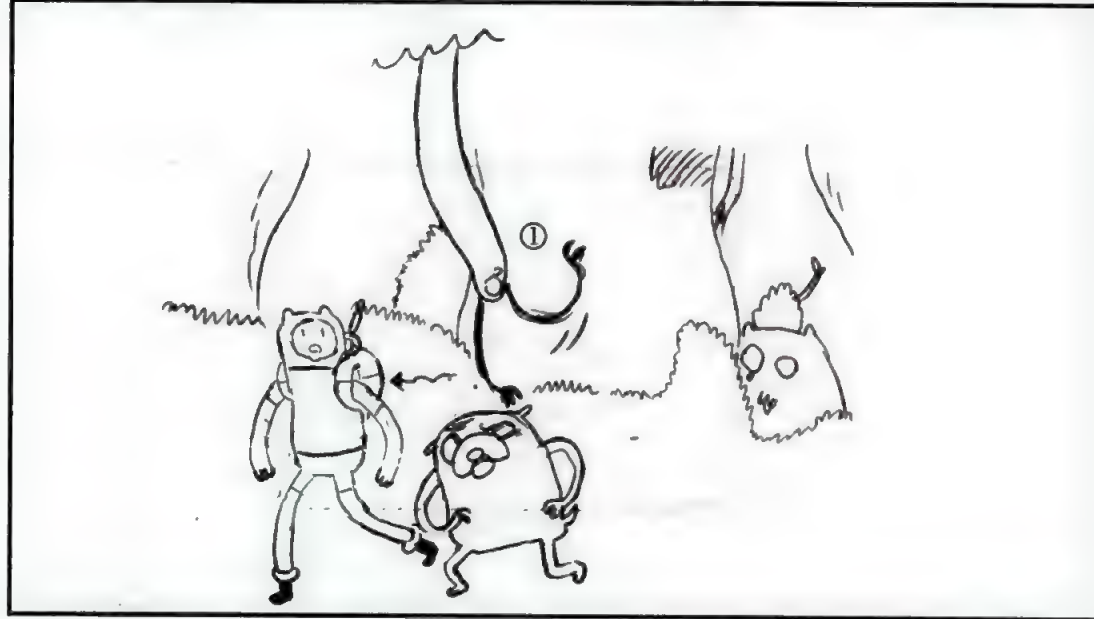
Page 86

Sc. 53 *CONT*

Pnl. D

Bg.

day night

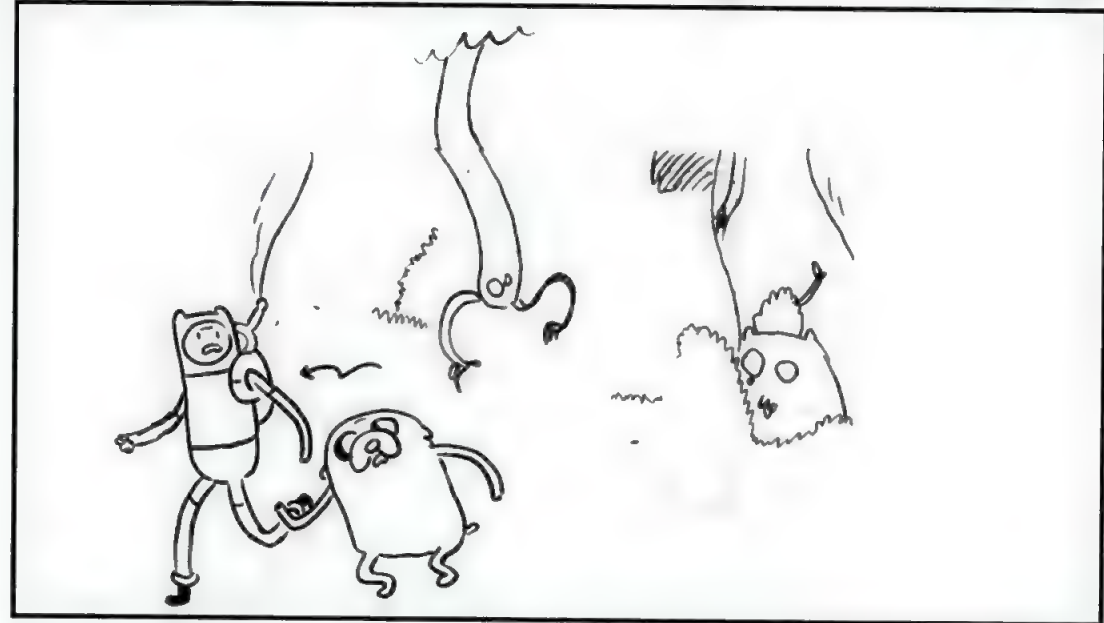


Sc. 53 *CONT*

Pnl. E

Bg.

day night

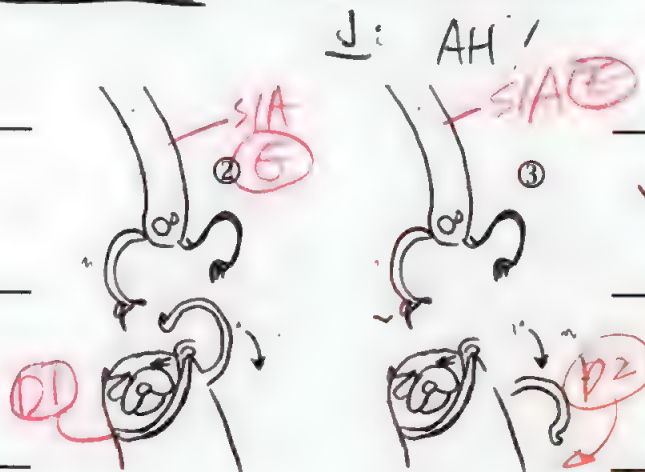


Dialog:

Yoyo Demon)-I want my yoyo!

E: YO YO, THAT'S rude dude.

Action:



YOYO DEMON REACHES
FOR J.

AUG 18 2014

Timing:

EPISODE # 1025-192

Production:

1025/192

1025/192

1025/192

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ADVENTURE TIME



NO SC 54

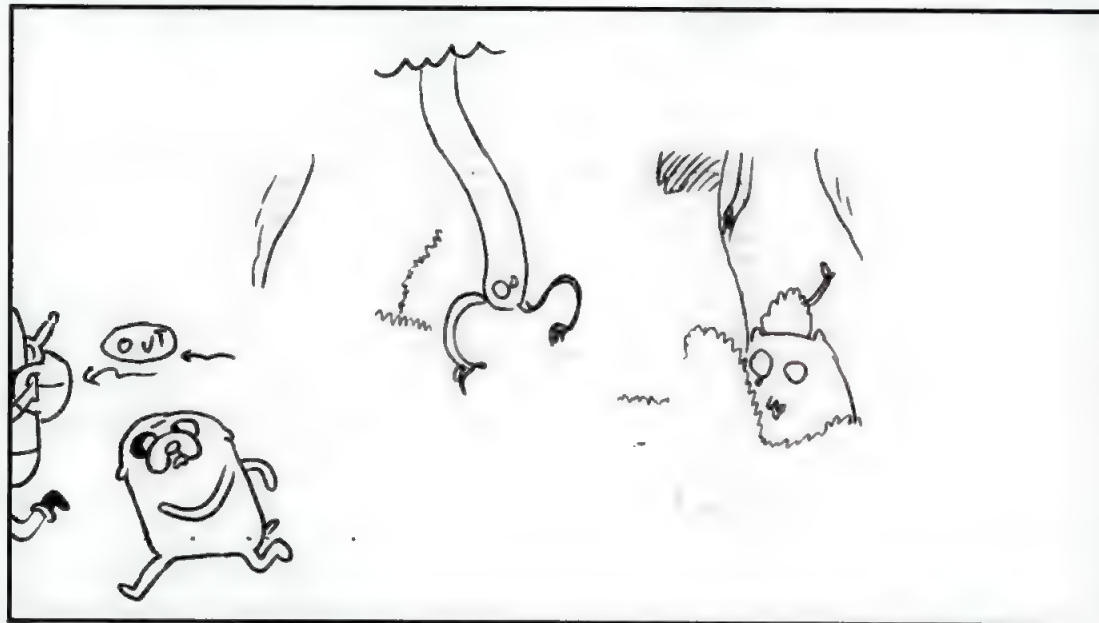
Page 87

Sc. 53 *CONT*

Pnl. F

Bg.

day night

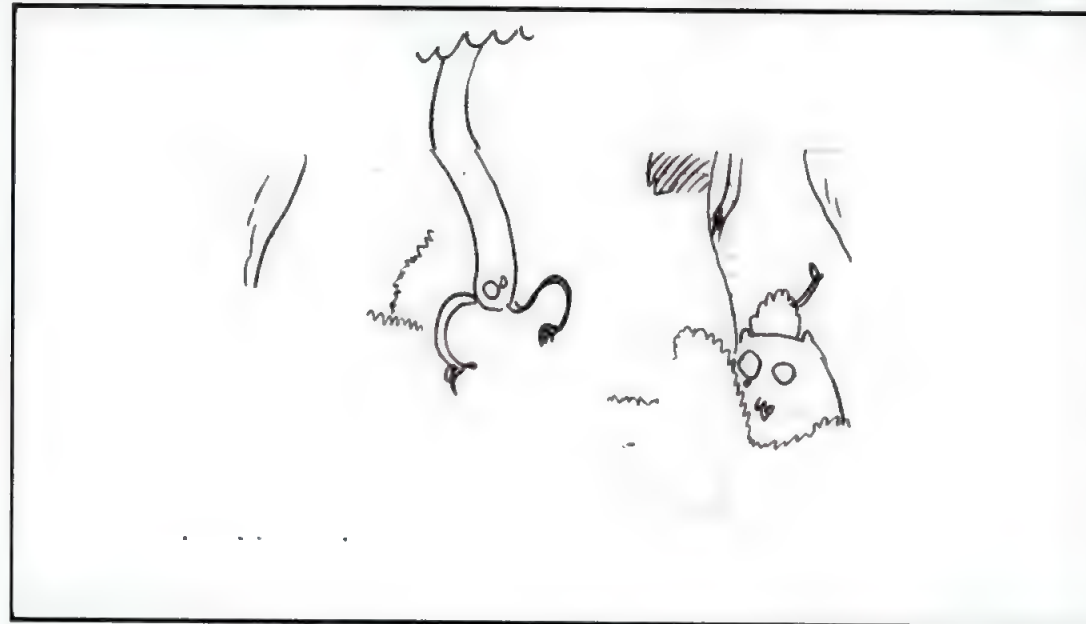


Sc. 53 *CONT*

Pnl. G

Bg.

day night



Dialog:

Action:

Timing:

AUG 18 2014

EPISODE # 1025-192

Production:

1025/192

1025/192

ADVENTURE TIME



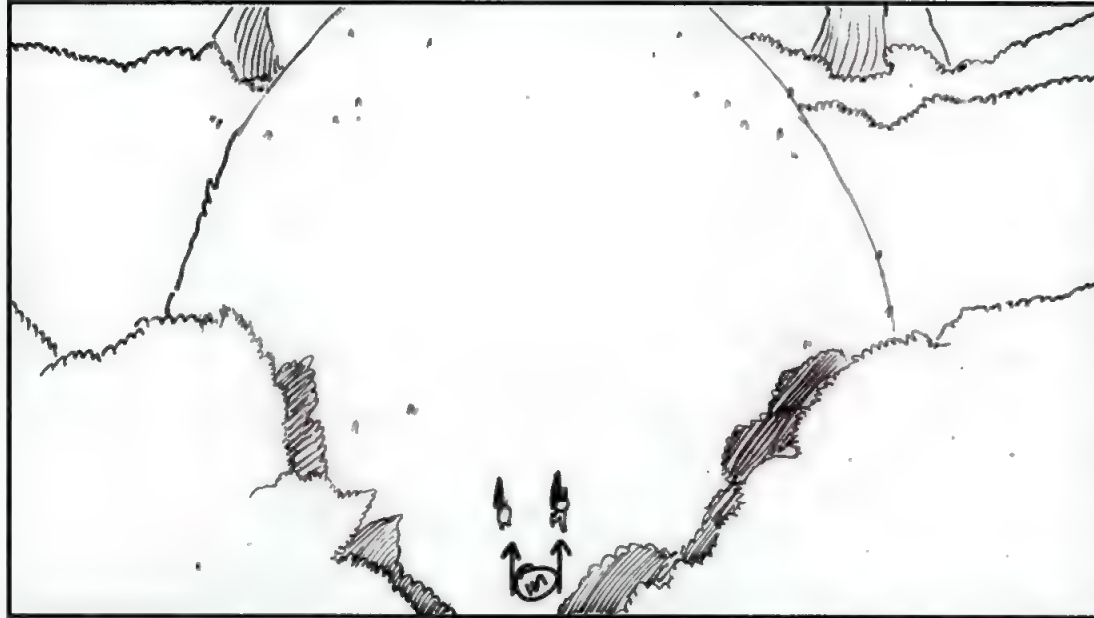
Page 88

Sc. 55

Pnl. A

Bg.

day night



Dialog:

Action:

- F+J WALK ON/S.

- F+J WALK UP HILL
TOWARDS HOUSE,

Timing:

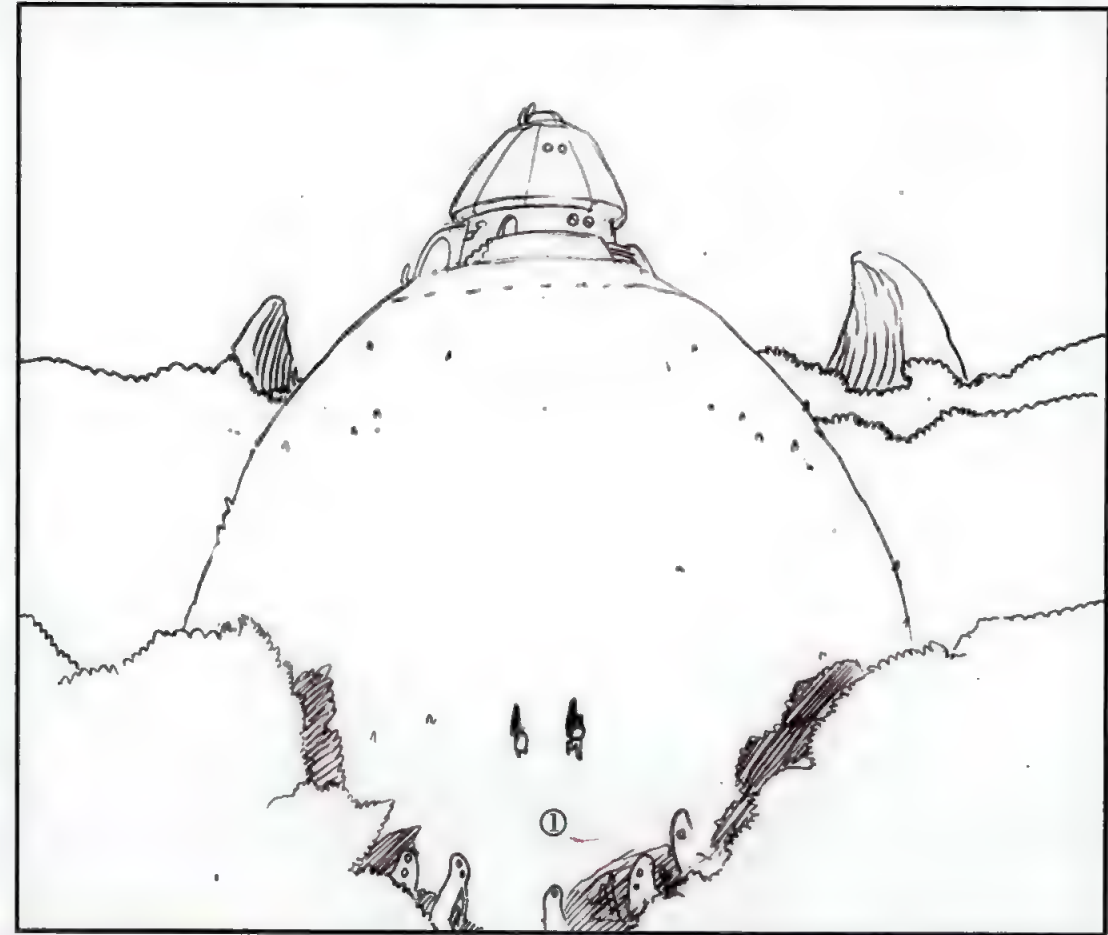
Sc. 55

CONT

Pnl. B

Bg.

day night



DETAIL:



- DEMONS FOLLOW



AUG 18 2014

EPISODE # 1025-192

Production:

1025/192

ADVENTURE TIME



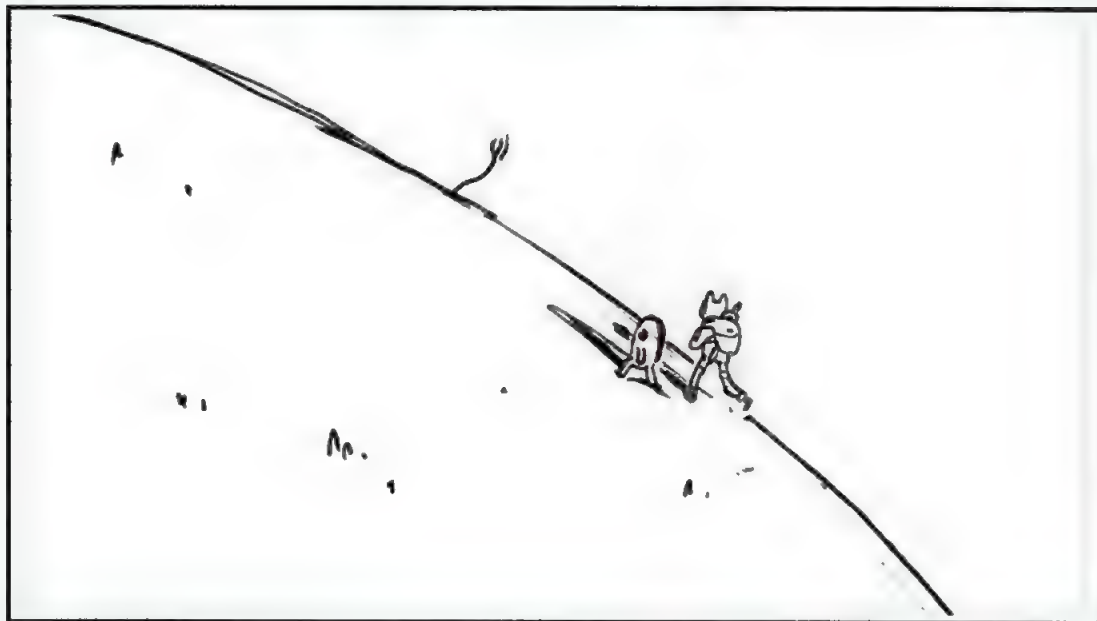
Page 89

Sc. 56

Pnl. A

Bg.

day night

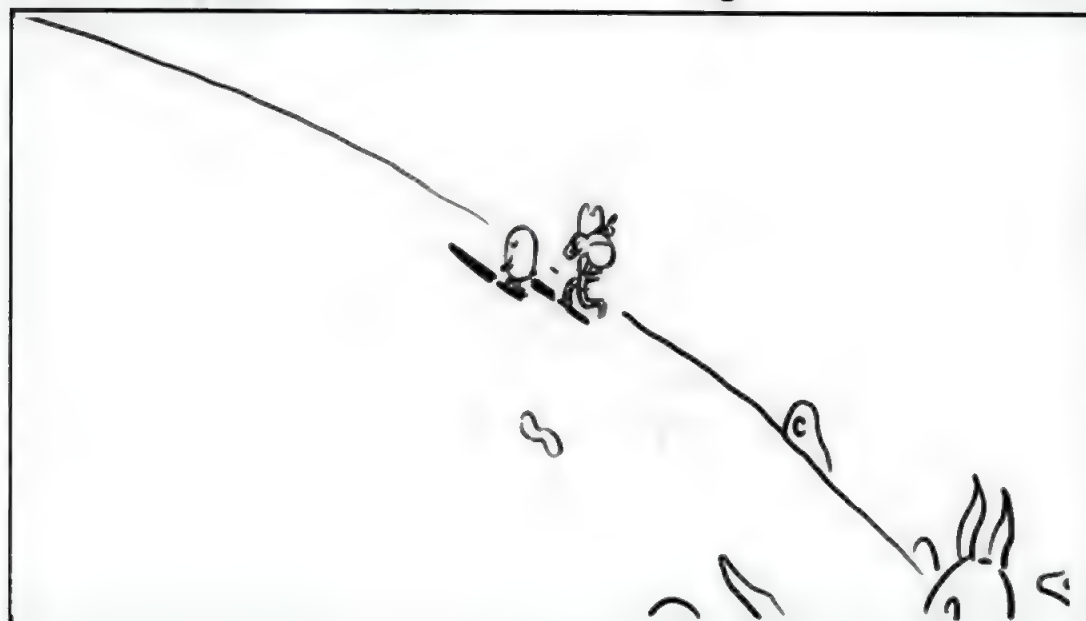


Sc. 56 *cont*

Pnl. B

Bg.

day night



Dialog:

Action:

-DEMONS SILENTLY FOLLOW F+J

Timing:

AUG 18 2011

Production:

EPISODE # 1025-192

1025/192

1025/192

ADVENTURE TIME



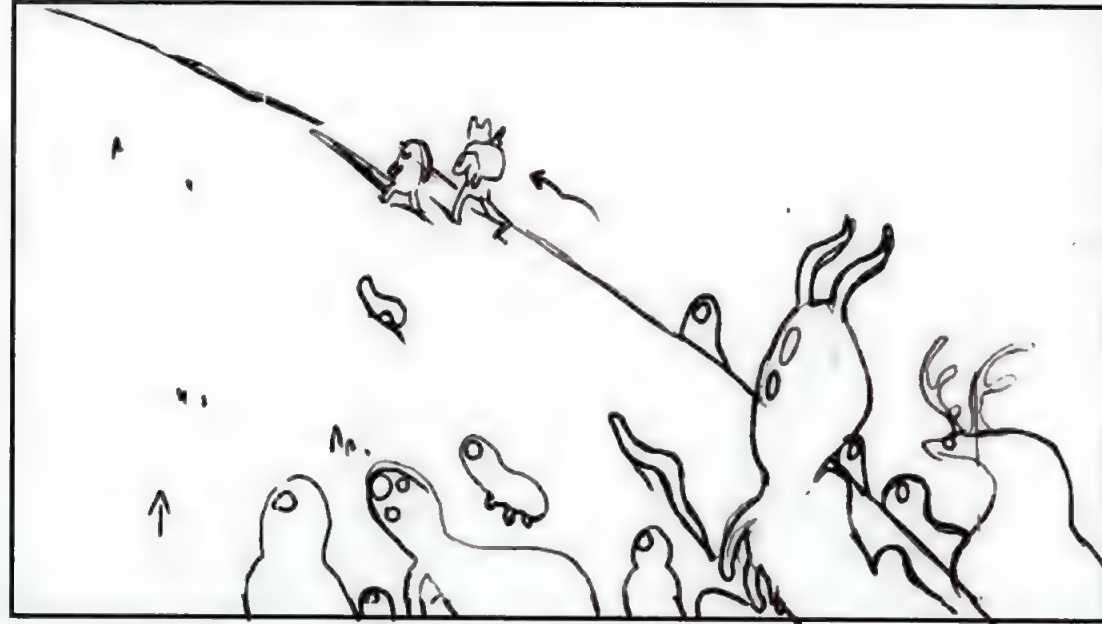
Page 90

Sc. 56 *CONT*

Pnl. C

Bg.

day night

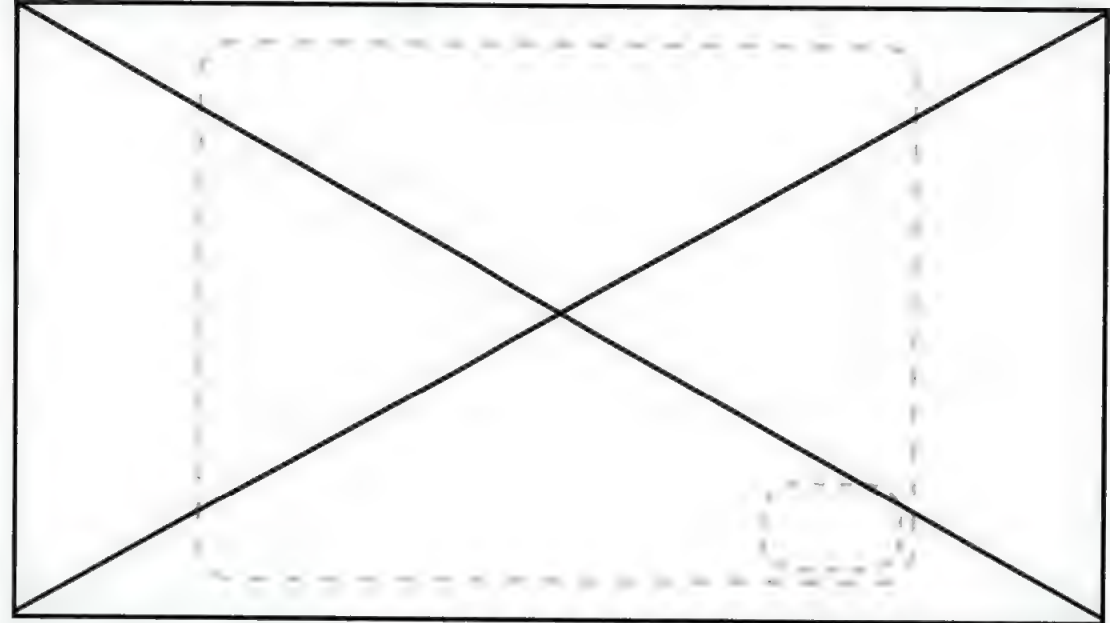


Sc.

Pnl.

Bg.

day night



Dialog:

Action:

Timing:

AUG 8 2014

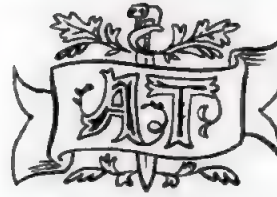
EPISODE # 1025-192

Production:

1025/192

1025/192

ADVENTURE TIME



Page 91

stop Sc. 57

Pnl. A

Bg.

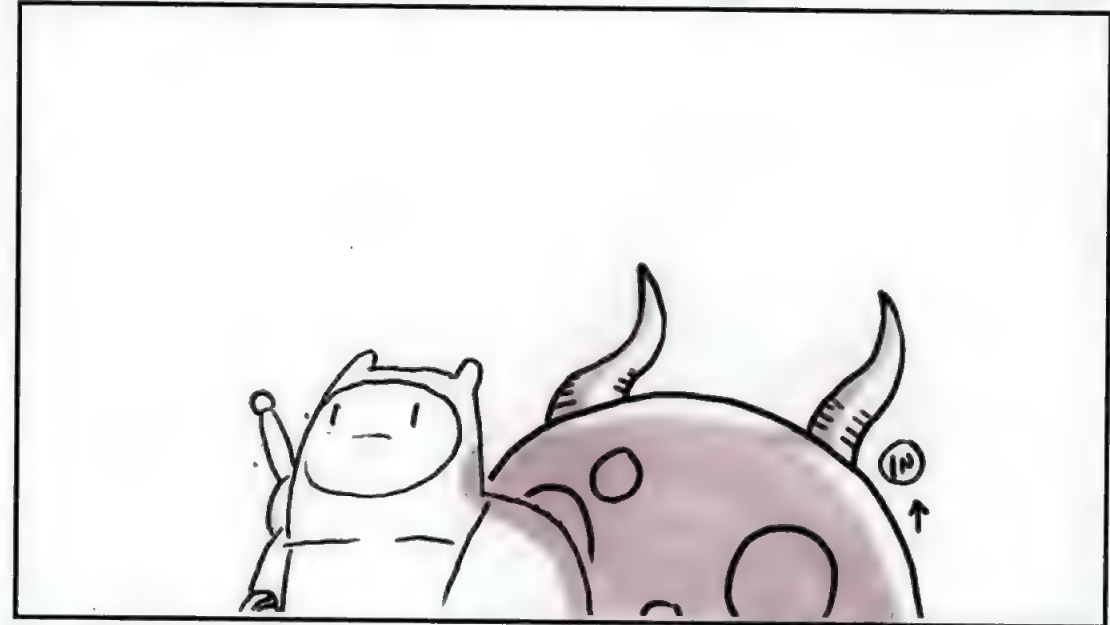
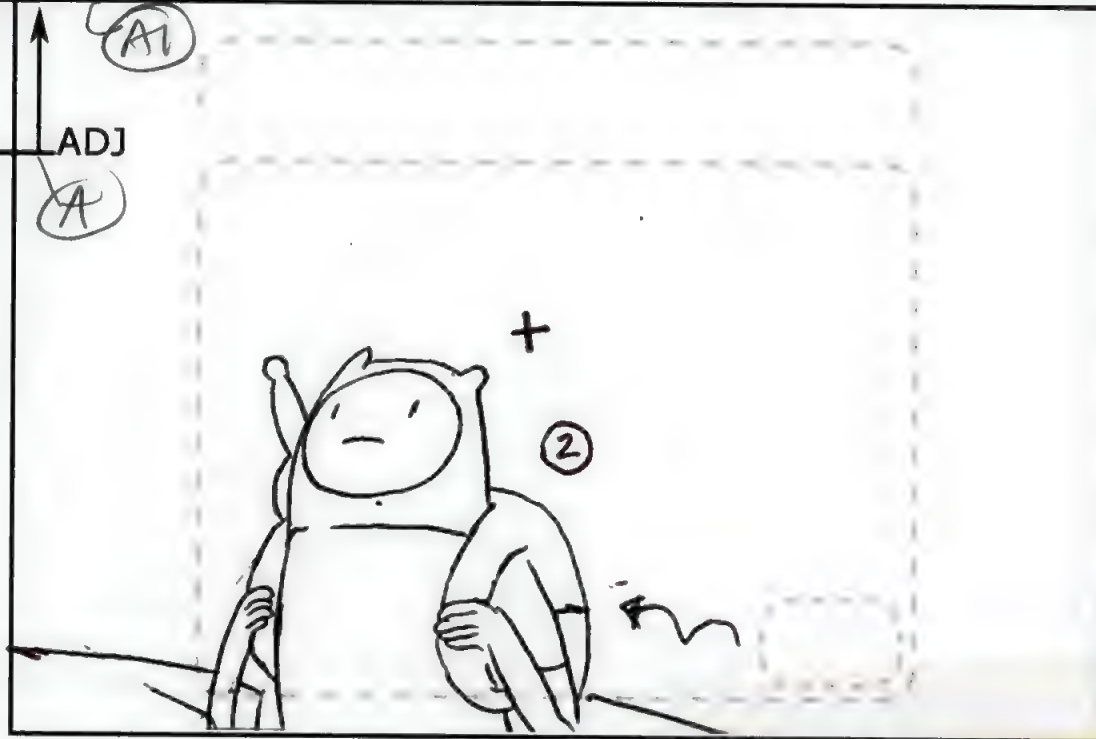
day night

Sc. 57 *CONT*

Pnl. B

Bg.

day night



Dialog:

Action:

- CUP DEMON RISES BEHIND FINN
- ADJ. W/ ACTION

Timing:

AUG 1 8 2014

EPISODE # 1025-192

Production:

1025/192

1025/192

ADVENTURE TIME



NO SC'S
58-60

Page 92
NO PG-93
day night

Sc. 57 *CONT*

Pnl. C

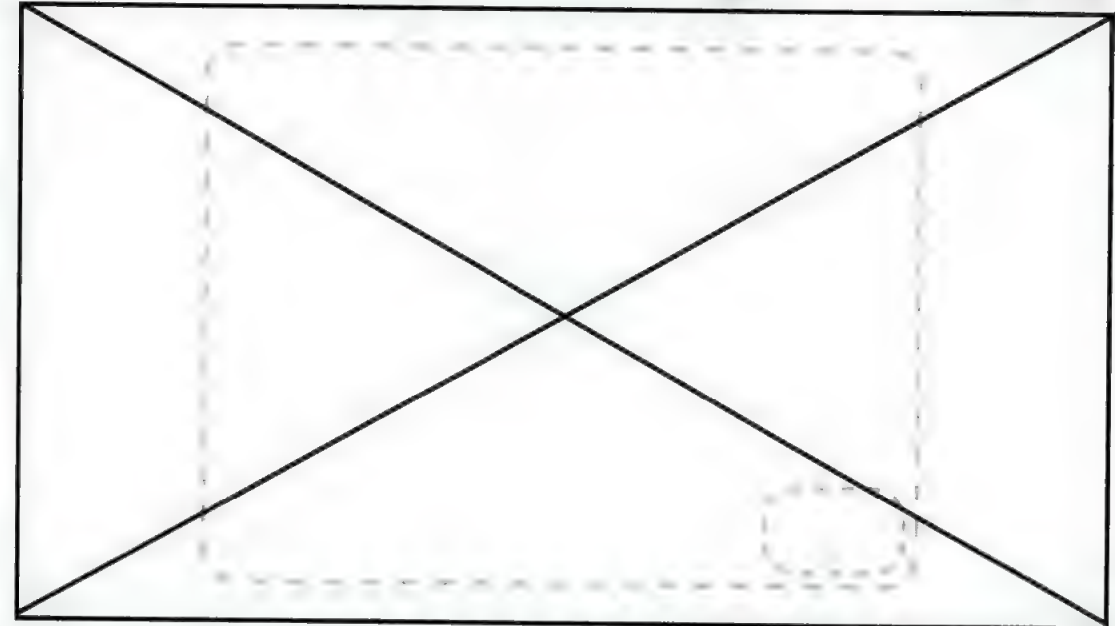
Bg.

day night

Sc.

Pnl.

Bg.



Dialog:

CD: GET ME MY CUP!

Action:

Timing:

AUG 18 2014

EPISODE # 1025-192

Production:

1025/192

1025/192

1025/192

ADVENTURE TIME

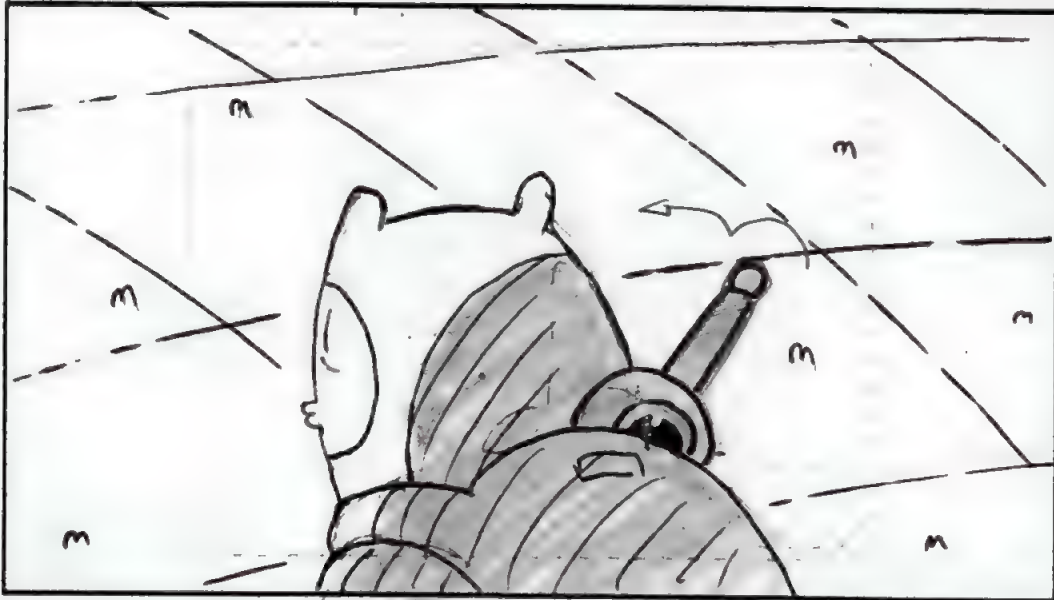


Sc. 61

Pnl. A

Bg.

day night

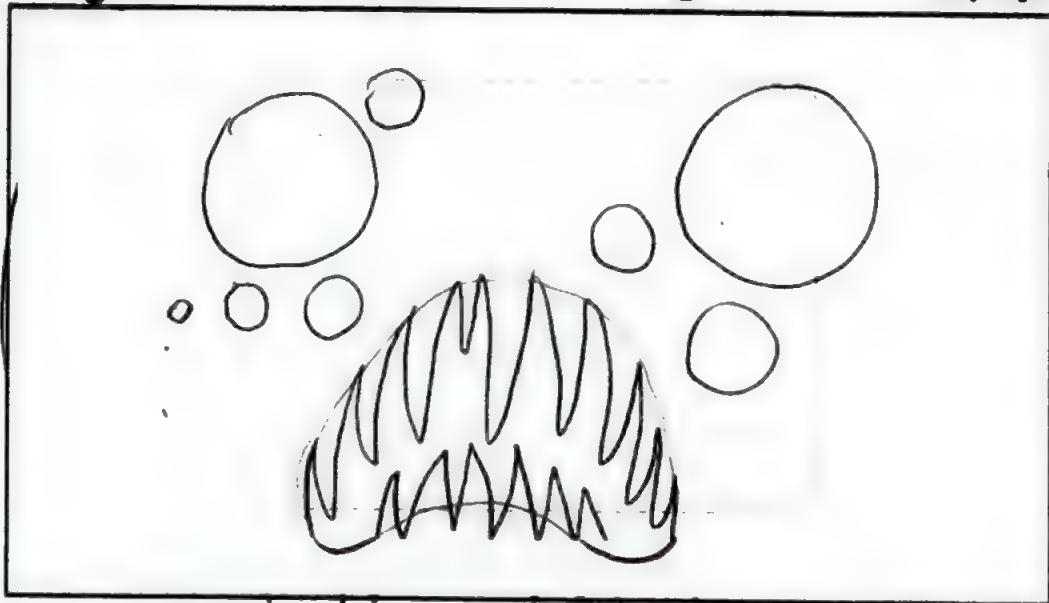


Sc. 62

Pnl. A

Bg.

day night



Dialog:

E: HUM?

Action:

Timing:



CD: BRING ME MY CUP
OR I'LL SKULL-CUP
YOU!

AUG 18 2014

EPISODE #

Production :

1025-192

1025/192

1025/192

ADVENTURE TIME



Sc. 63

Pril. A

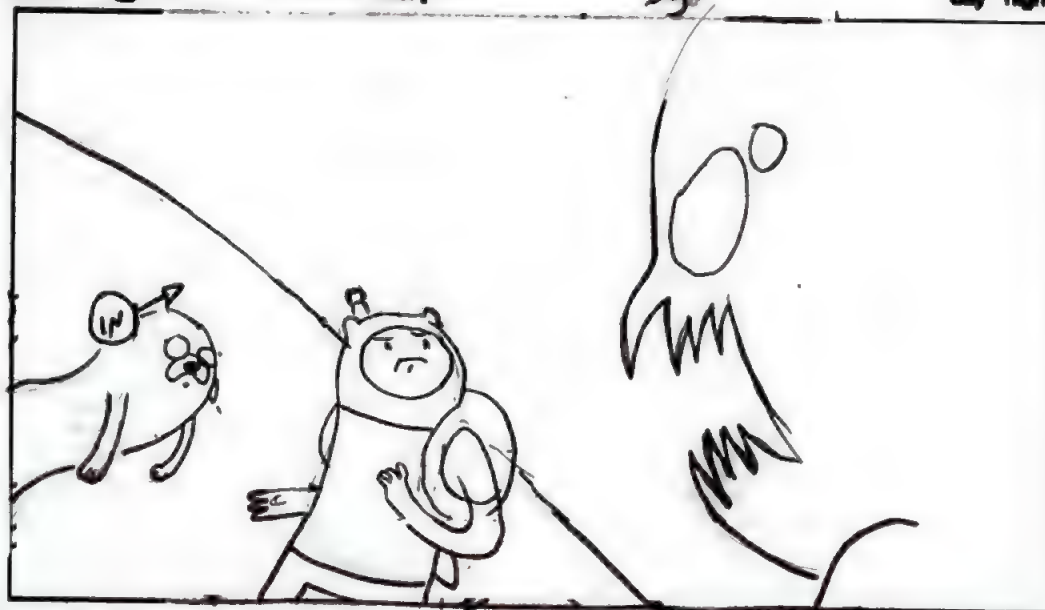
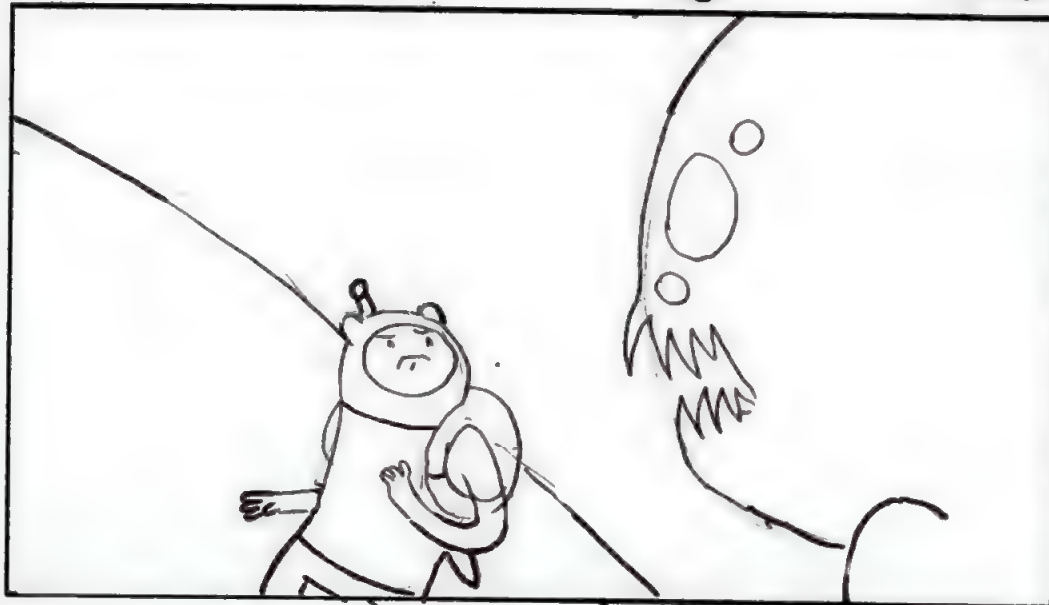
Bg.

day night

Sc. 63 CONT. B

Page 95

day night



Dialog:

Action:

J. LGANS ON/S.

Timing:

AUG 18 2014

EPISODE #

Production :

1025-192

1025/192

1025/192

1025/192

1025/192

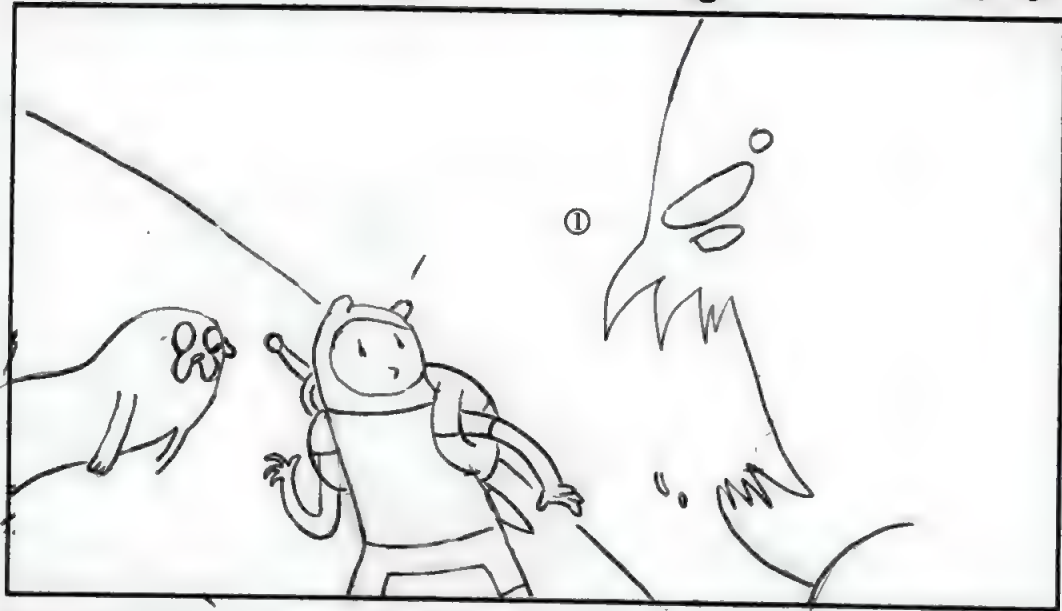
ADVENTURE TIME



Sc. 63 cont Pnl. C

Bg.

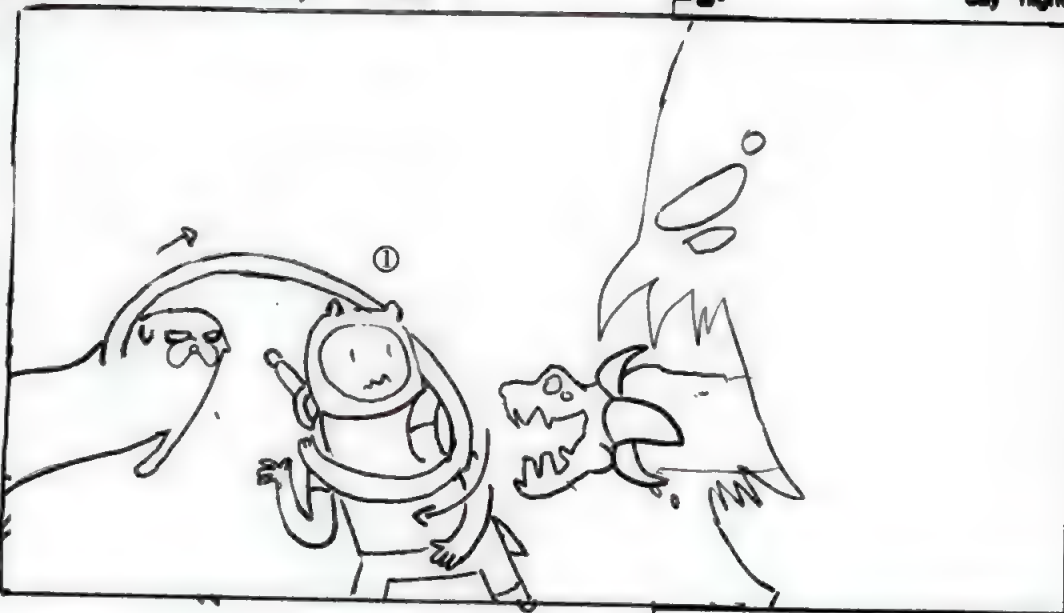
day night



Sc. 63 cont Pnl. D

Bg.

day night



Dialog:

CD: BLEAHH.

Action:

Timing:



AUG 18 2014

EPISODE #

1025-192

1025/192

1025/192

1025/192

ADVENTURE TIME

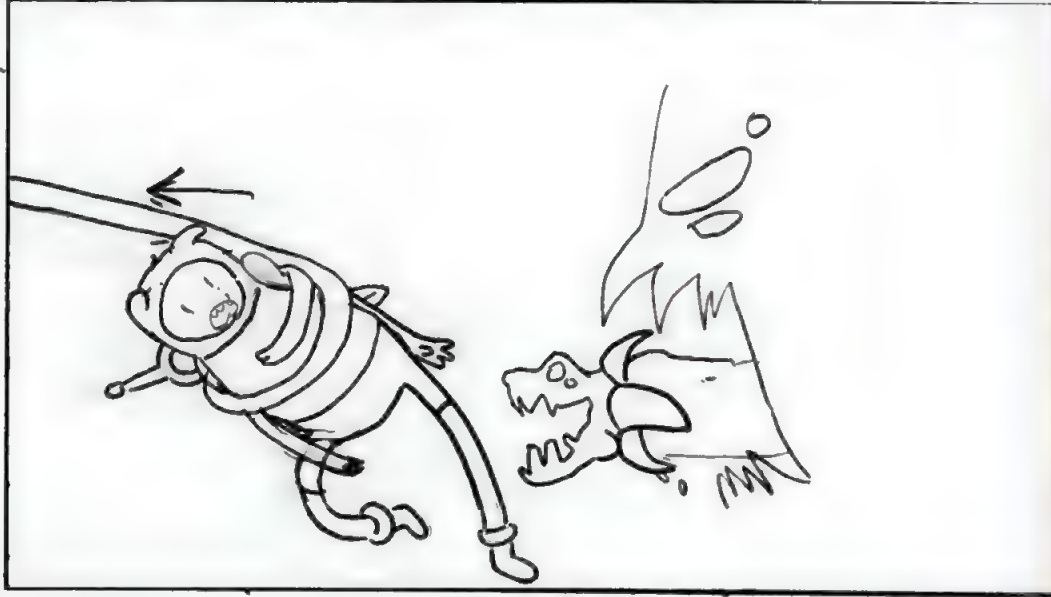


Sc. 63 CONT Pnl. E Bg.

day night

63 CONT F

Page 97
day night



Dialog:

F+J: AAAAAHH!!

Action:

Timing:

AUG 18 2011

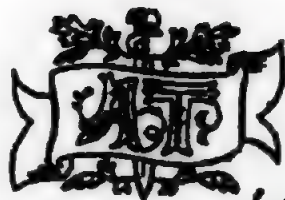
EPISODE #
1025-192

Production :

1025/192

1025/192

ADVENTURE TIME



Sc. **6**

Pnl. **A**

Bg.

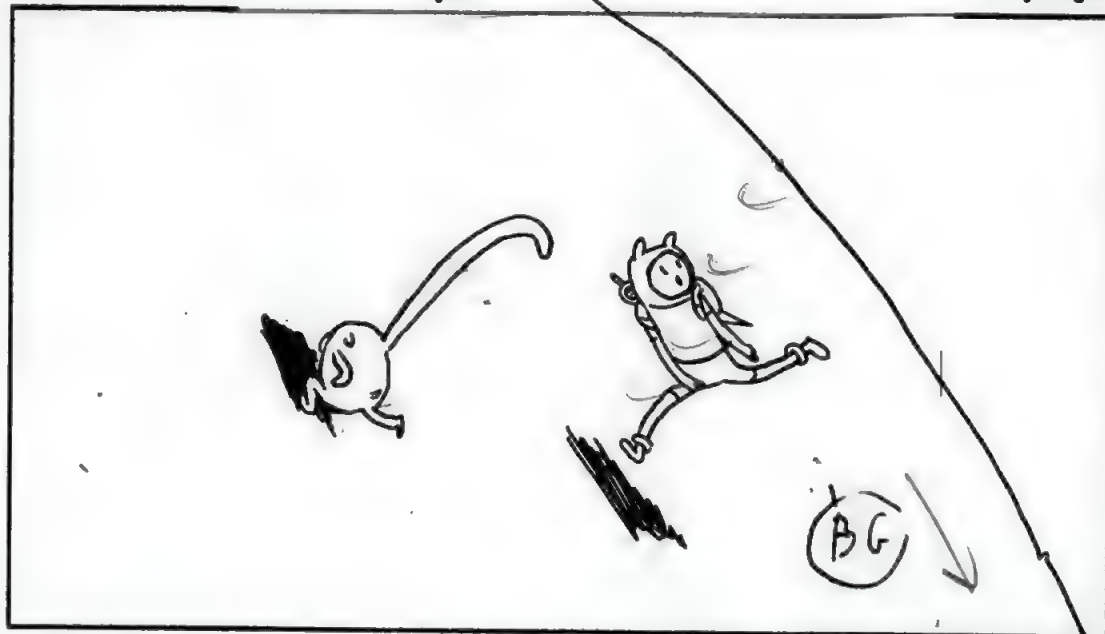
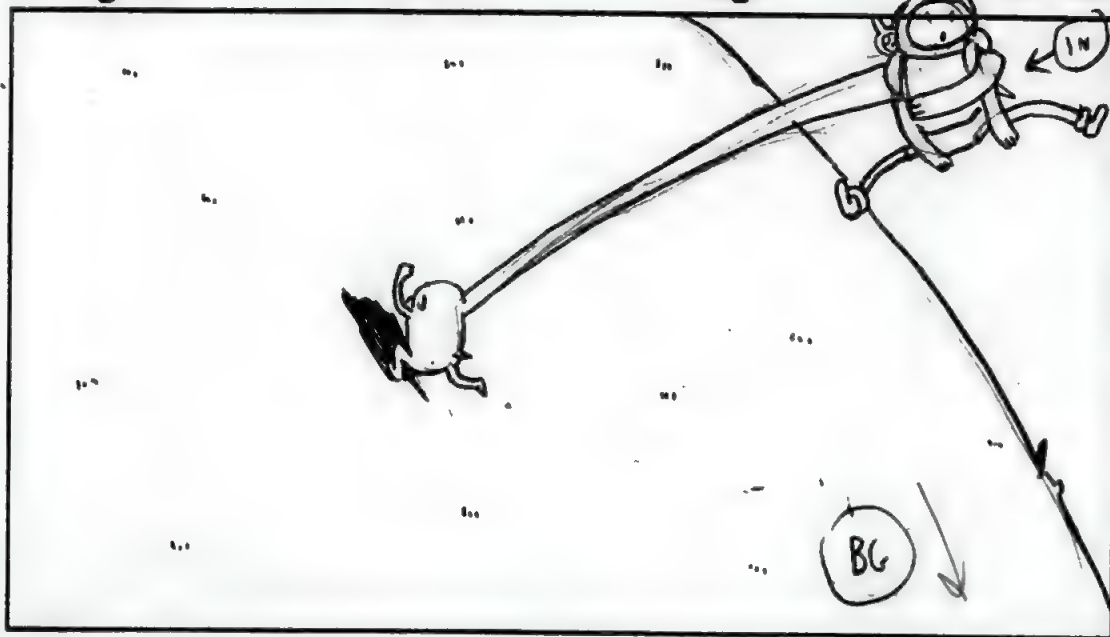
day night

Sc. **6A** CONT

B

Page **98**

day night



Dialog:

F+J: **AAH!**

Action:

Timing:



AUG 18 2014

EPISODE #

Production :

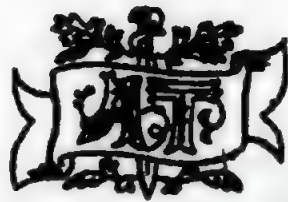
1025-192

1025/192

1025/192

1025/192

ADVENTURE TIME



Sc. 64 CONT

Pnl. C

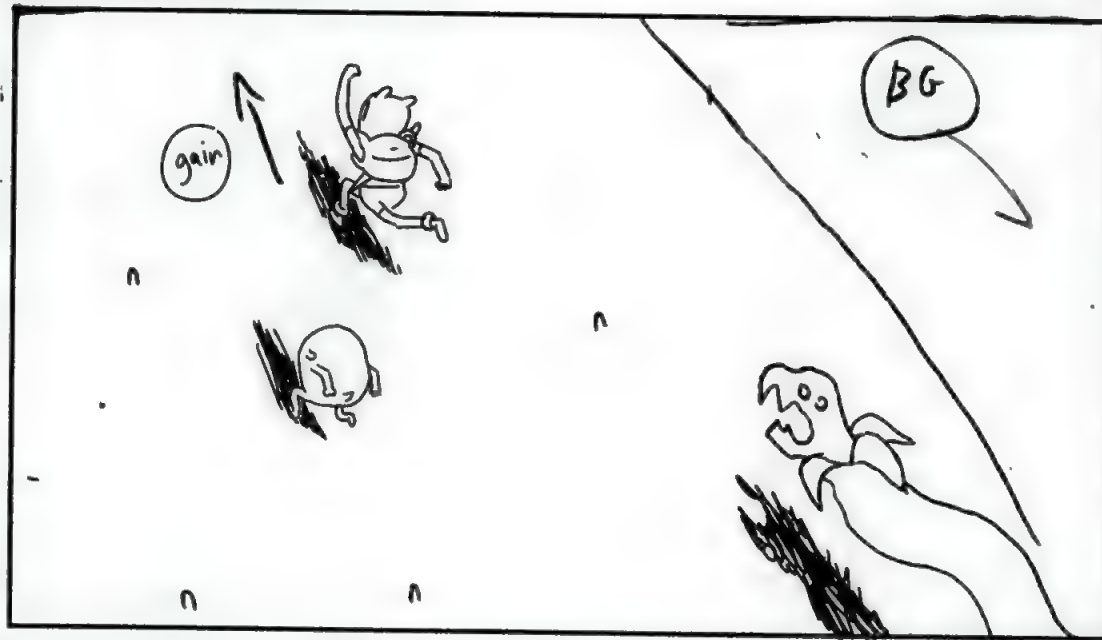
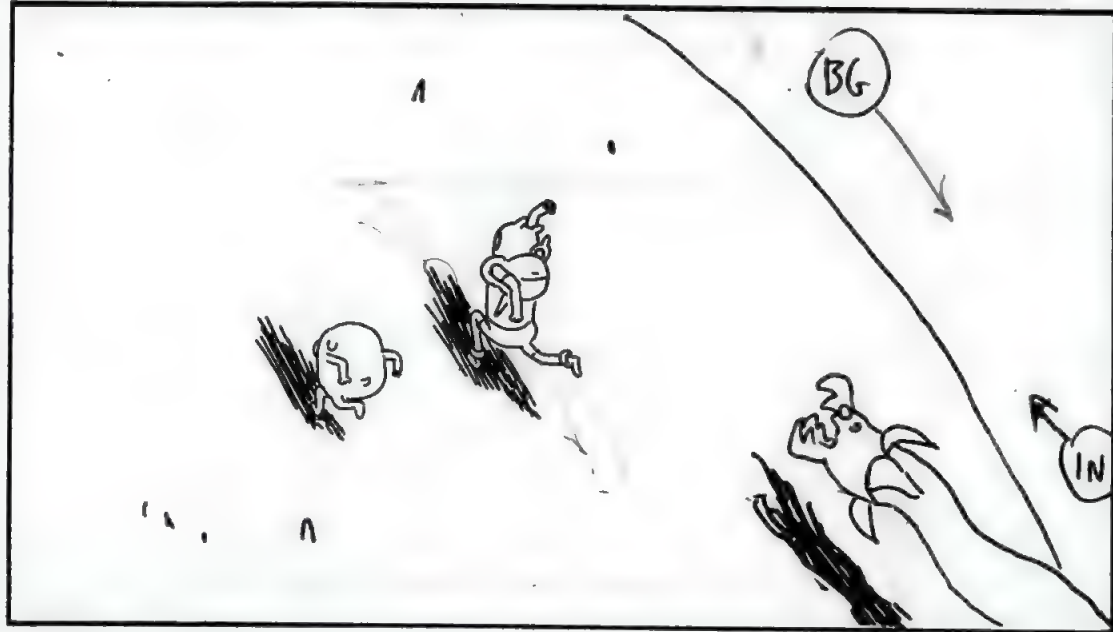
Bg.

day night

64 CONT D

Page 99

99A NEXT



Dialog:

Action:

Timing:

AUG 18 2014

EPISODE #

1025/192 1025-192

Production :

1025/19.2

1025/192

ADVENTURE TIME



Page 99A

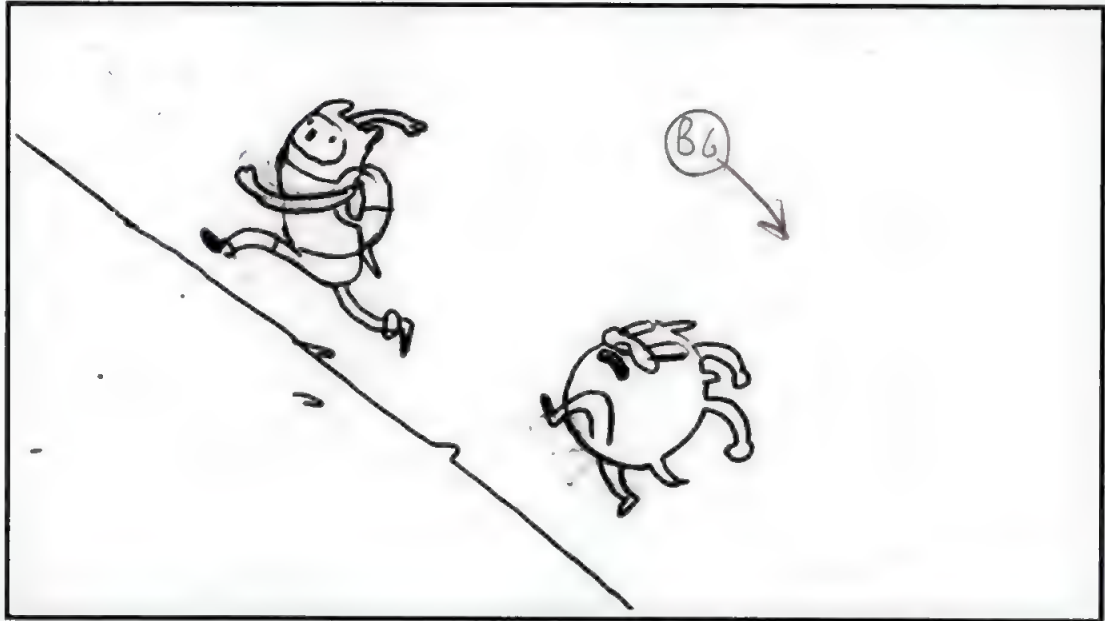
100 NELT
day night

Sc. 65

Pnl. A

Bg.

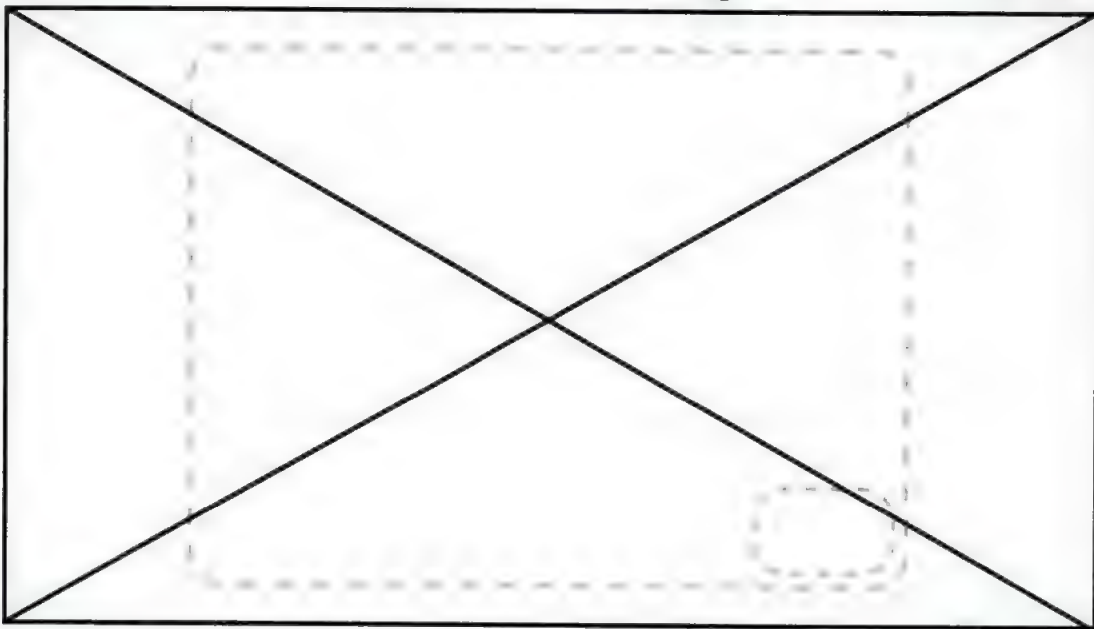
day night



Sc.

Pnl.

Bg.



Dialog:

Action:

Timing:

AUG 18 2014

Production:

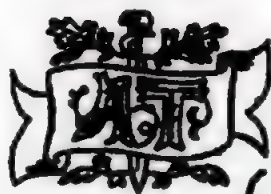
EPISODE # 1025-192

1025/192

1025/192

1025/192

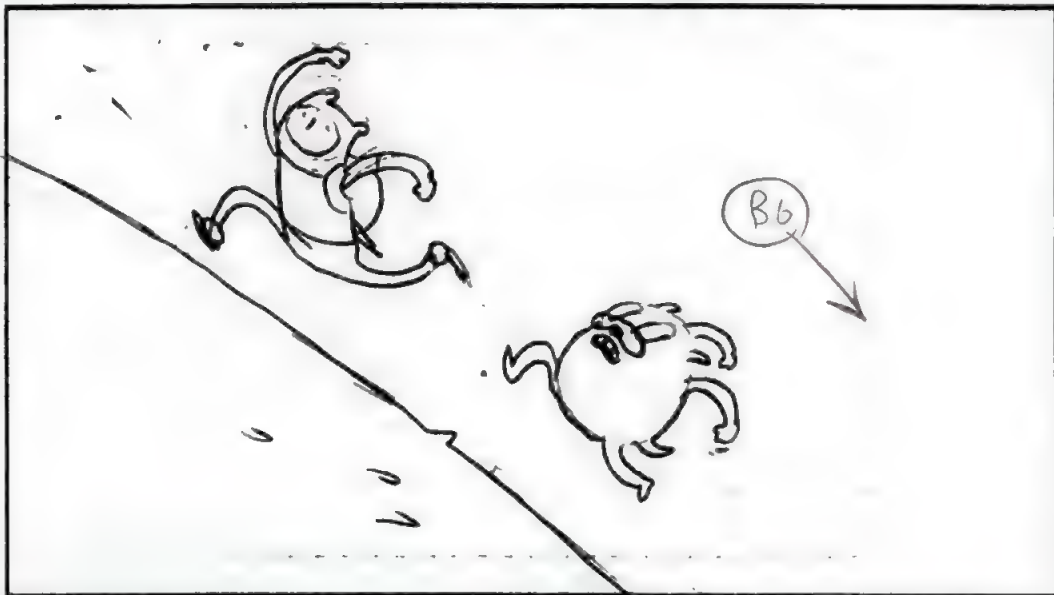
ADVENTURE TIME



Sc. 65 CONT Pnl. B

Bg.

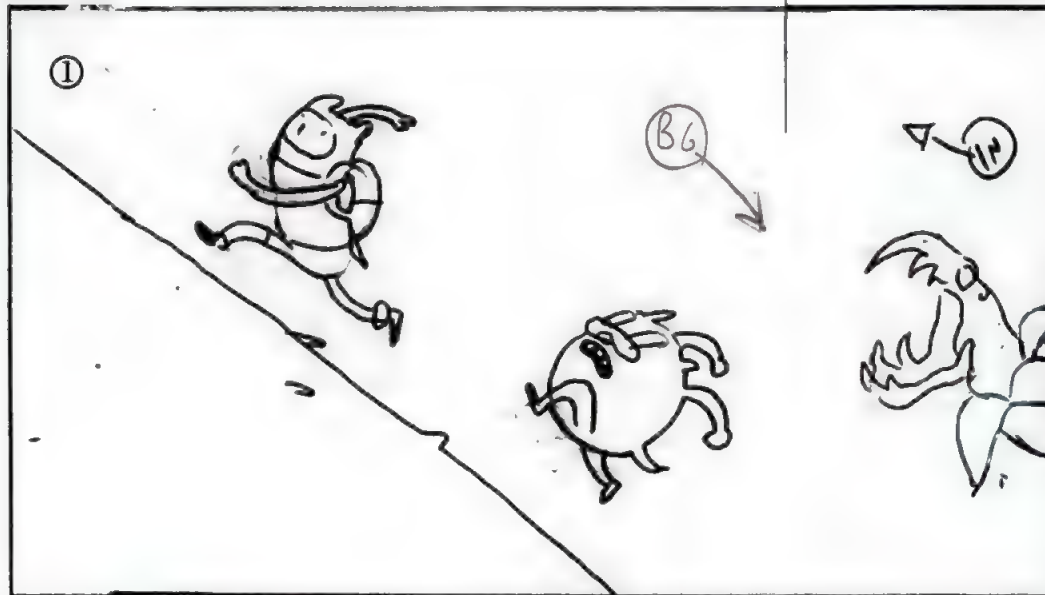
day night



Sc. 65 CONT Pnl C

Page 100

day night



1025-192

1025/192

Dialog:

Action:

Timing:

-CUP DESIGN TONGUE STRETCHES ON 15 AUG 18 2014

②



Production :

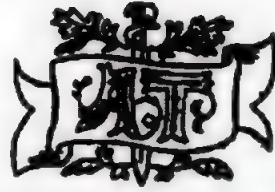
1025/192

1025/192

1025/192

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ADVENTURE TIME



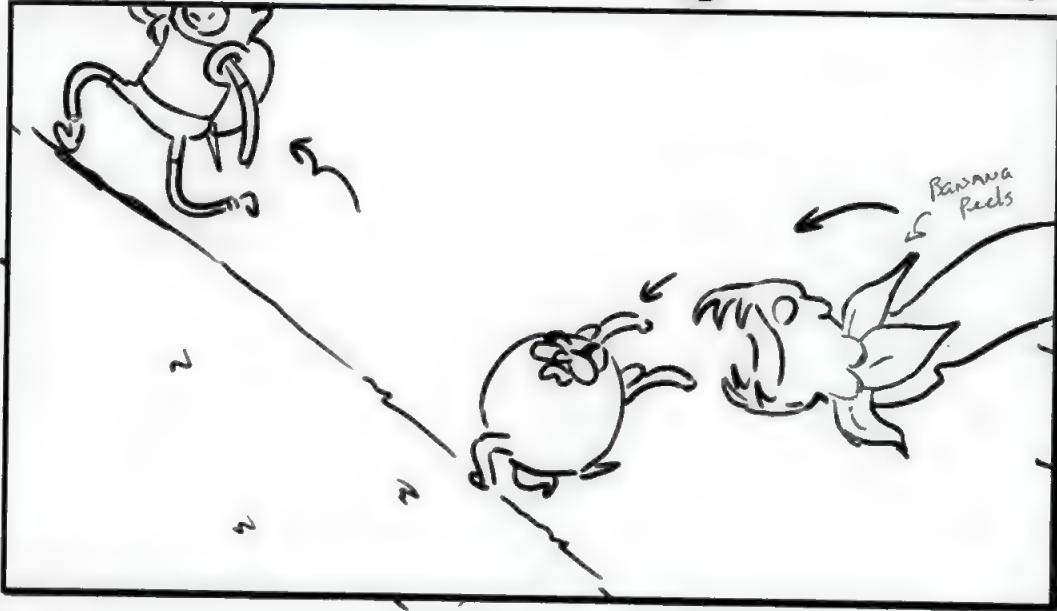
Sc.

65 CONT

Pnl. D

Bg.

day night



Sc.

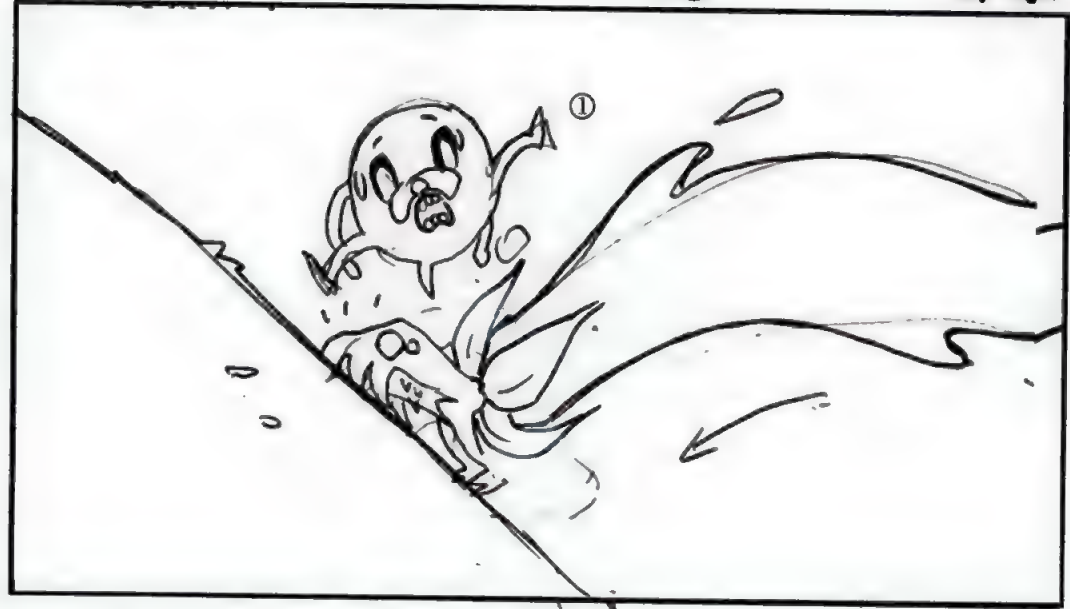
65 CONT

Pnl. E

Bg.

Page

101
101A NEXT
day night



Dialog:

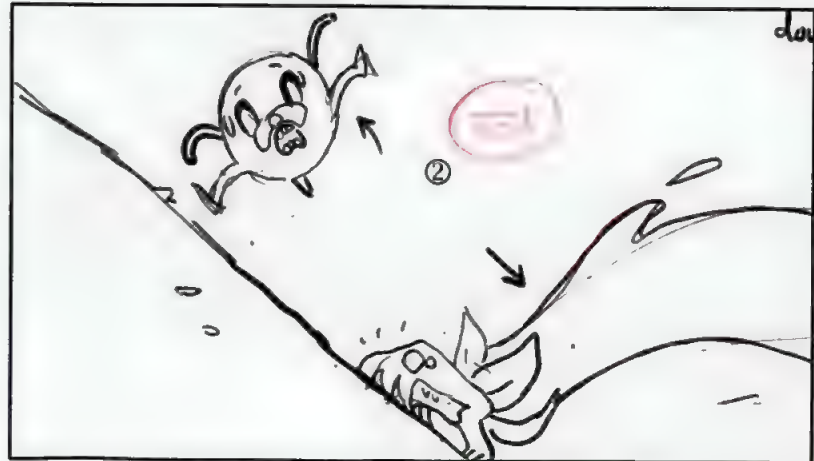
CD: HSSS! JAKE: YIPE!

Action:

- CUP DEMON BITES
- F RUNS OFF/S.

Timing:

AUG 18 2014



EPISODE #

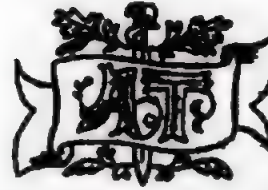
1025-192

1025/192

Production :

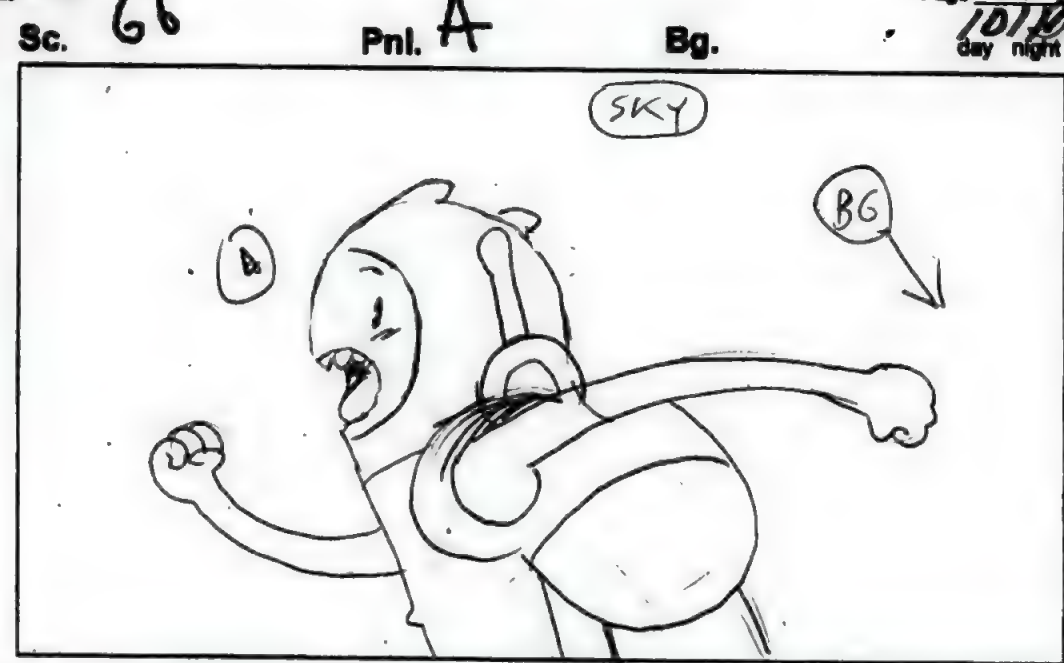
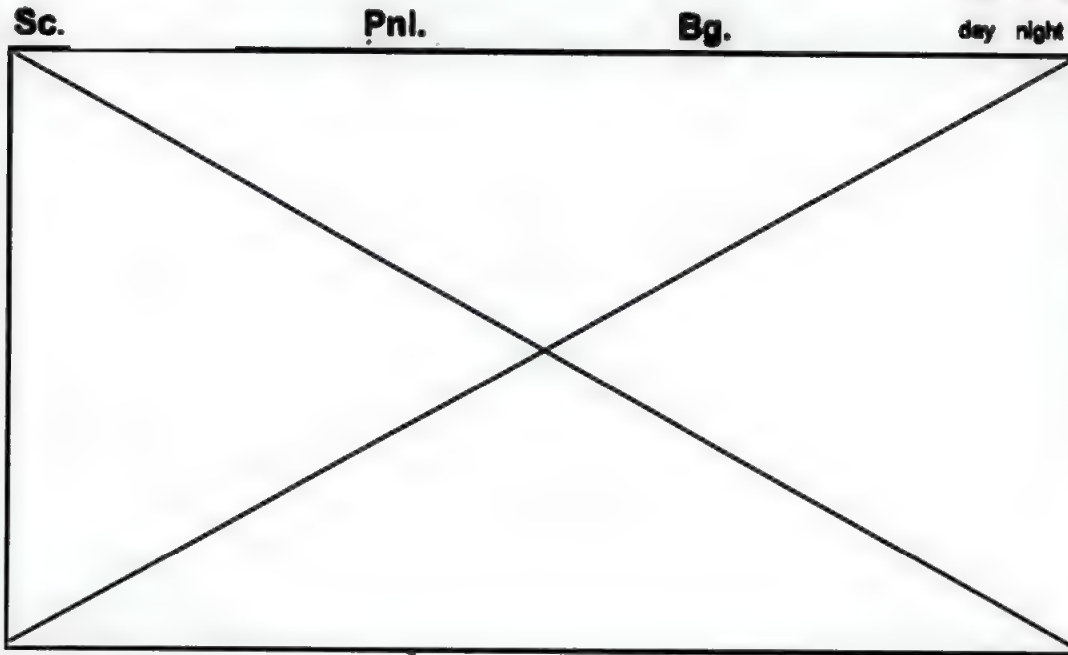
1025/192

ADVENTURE TIME



66

Page 101 A
101D NEXT
day night



Dialog:

Action:

Timing:

AUG 18 2014

EPISODE #

Production :

1025-192

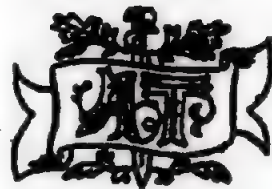
1025/192

1025/192

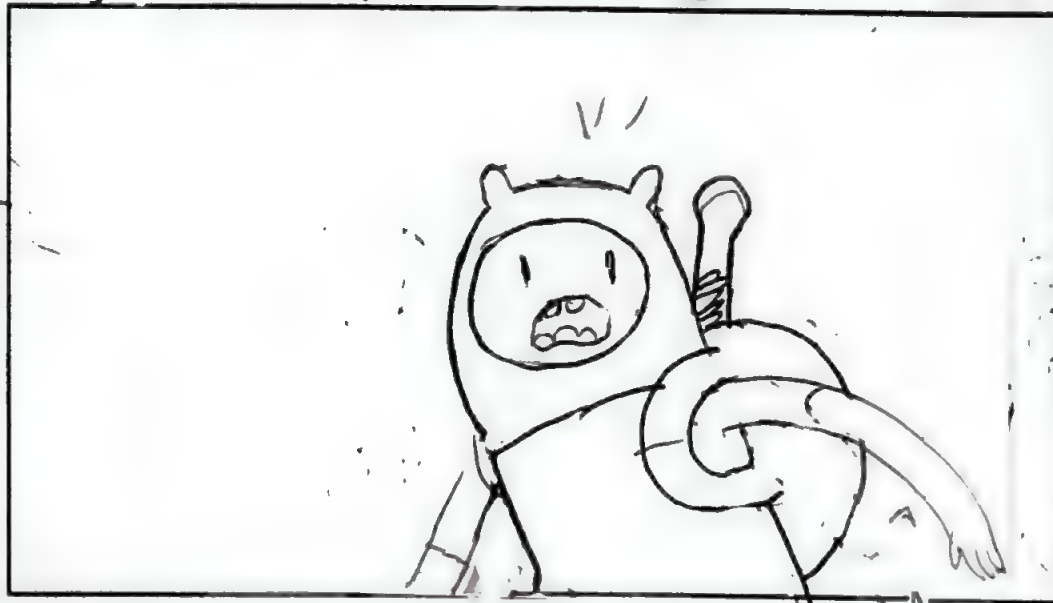
1025/192

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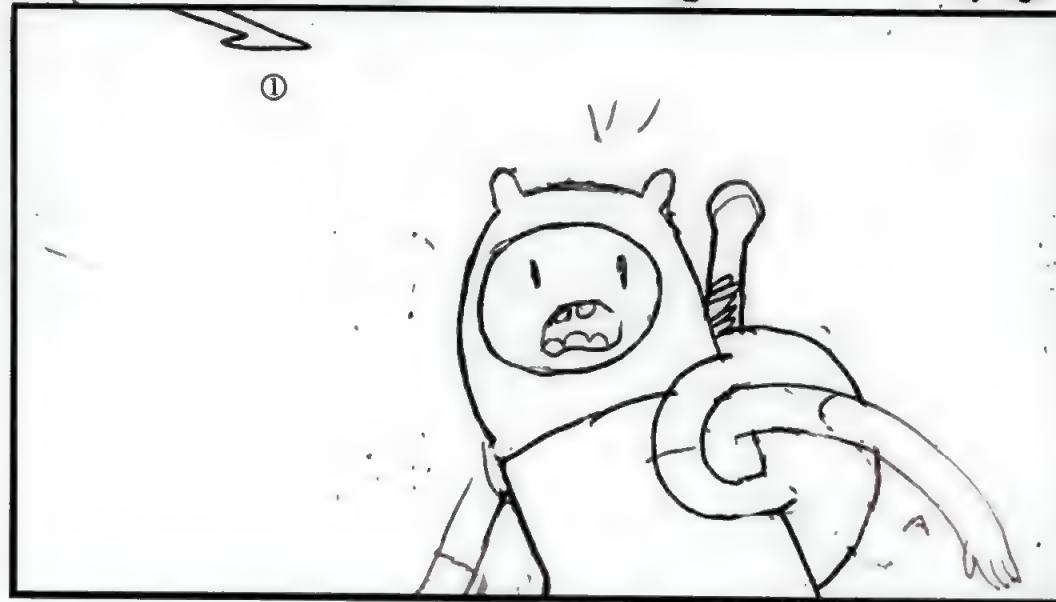
ADVENTURE TIME



Sc. 66 CONT Pnl. B Bg. day night



Sc. 66 CONT Pnl. C Bg. day night Page 101B 102 NEXT



Dialog:

F: JAKE!!

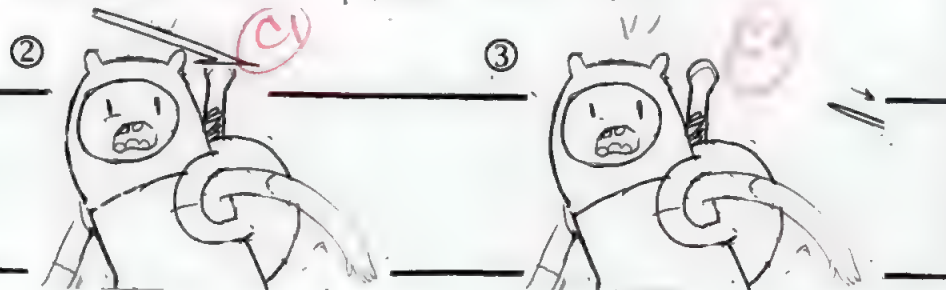
AUG 18 2014

Action:

-F. STOPS RUNNING.

-CROSSROW BOLT FLIES PAST FINN

Timing:



Production:

10 25 / 19 2

EPISODE#

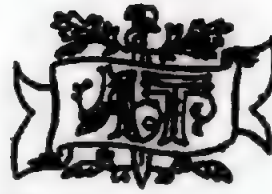
1025-192

10 25 / 19 2

10 25 / 19 2

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ADVENTURE TIME



Sc. 67

Pnl. A

Bg.

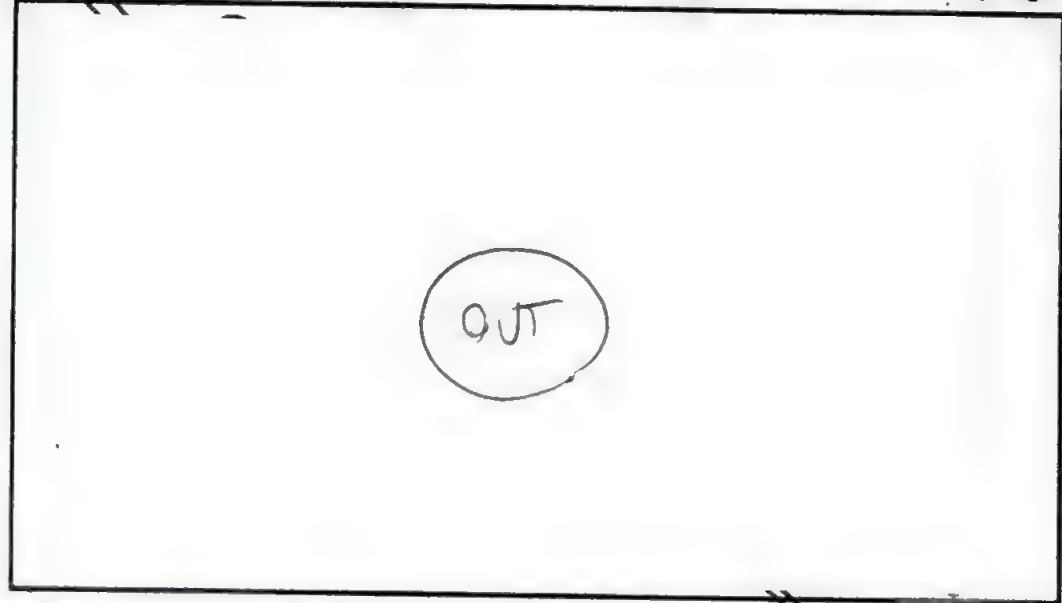
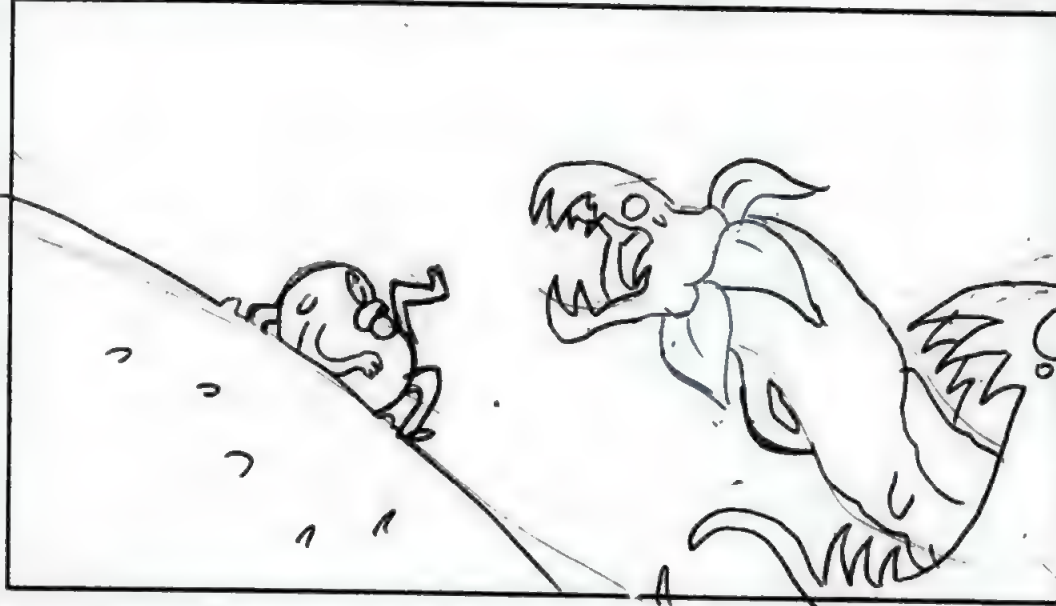
day night

Sc.

Pnl.

Bg.

Page 102
day night



Dialog:

Action:

Timing:

AUG 18 2014

EPISODE #

1025-192

1025/192

Production :

1025/192

1025/192

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ADVENTURE TIME

NO SC'S
68-69

Sc. 67 CONT.

Pnl. B

Bg.

day night

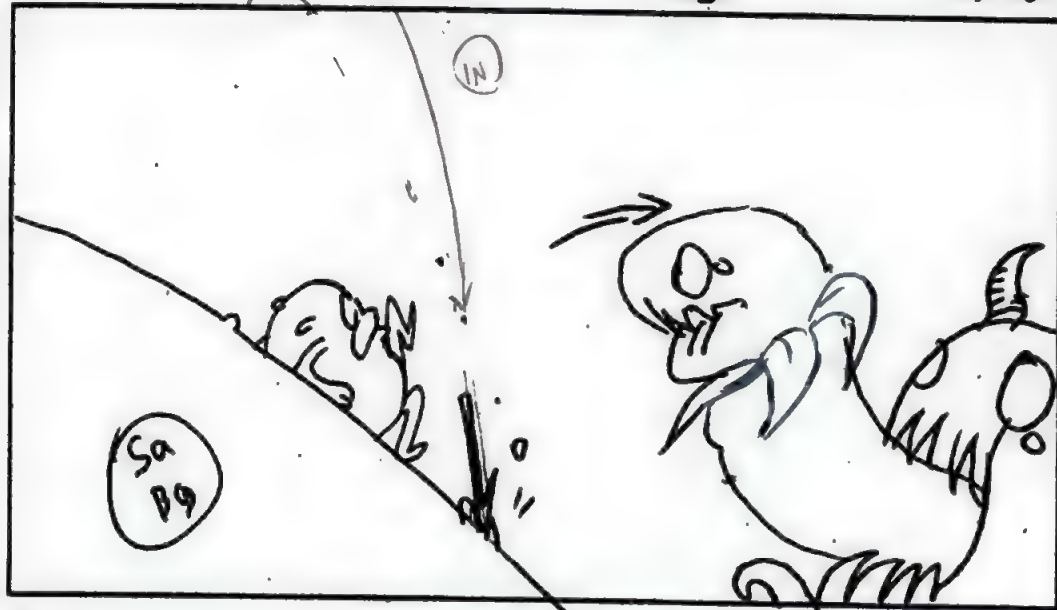
Sc.

70

Pnl. A

Bg.

Page 103
day night



Dialog:

SFX: SHKK!

E: OH!

Action:

- BOLT LANDS BETWEEN

Timing:



- F TURNS

AUG 18 2014

Production:

EPISODE 4 1025-192

1025/192

1025/192

1025/192

ADVENTURE TIME



Sc. 71

Pnl. A

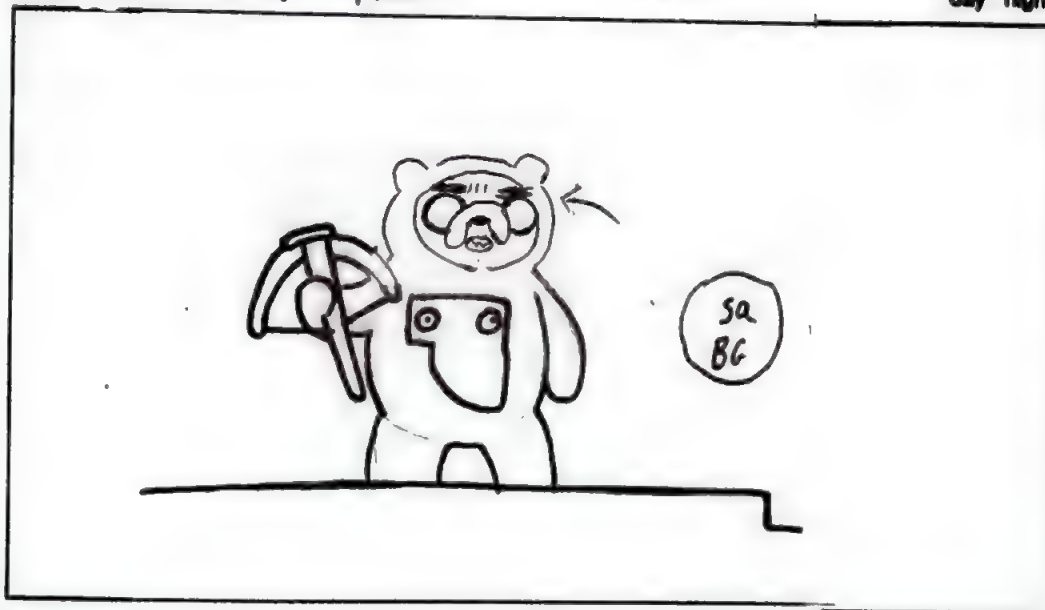
Bg.

day night

Sc. 71 CONT Pnl. B

Page 104

day night



Dialog:

Jer)-- oh , YOU GUY REALLY CAME.

Action:

AUG 18 2014

Timing:

EPISODE 1

Production :

1025-192

1025/192

1025/192

1025/192

1025/192

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ADVENTURE TIME



Sc. 72

Prn A

Bg.

day night

Sc.

72 CONT

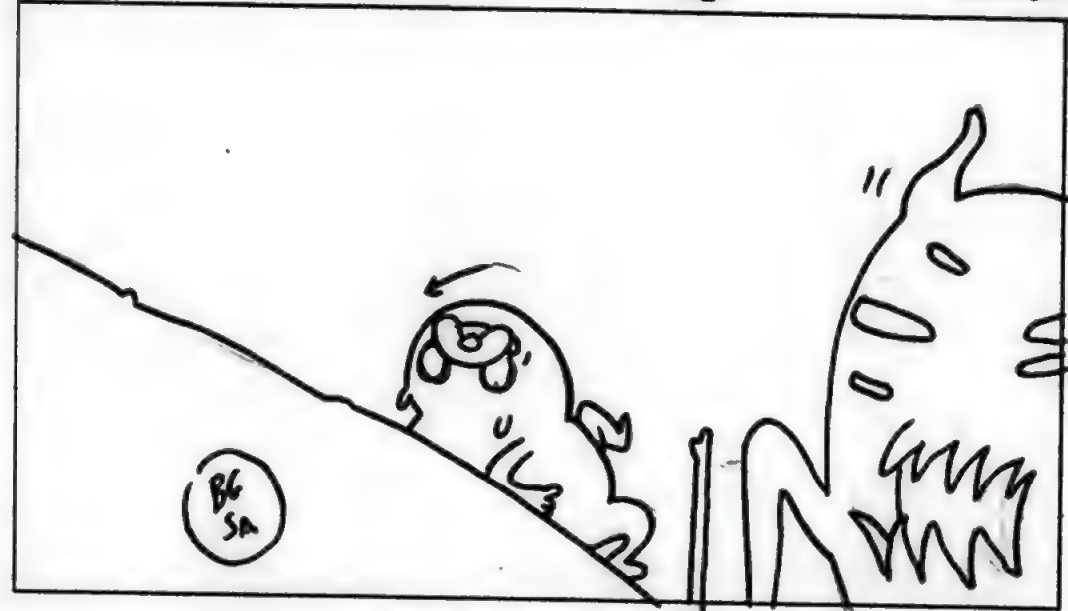
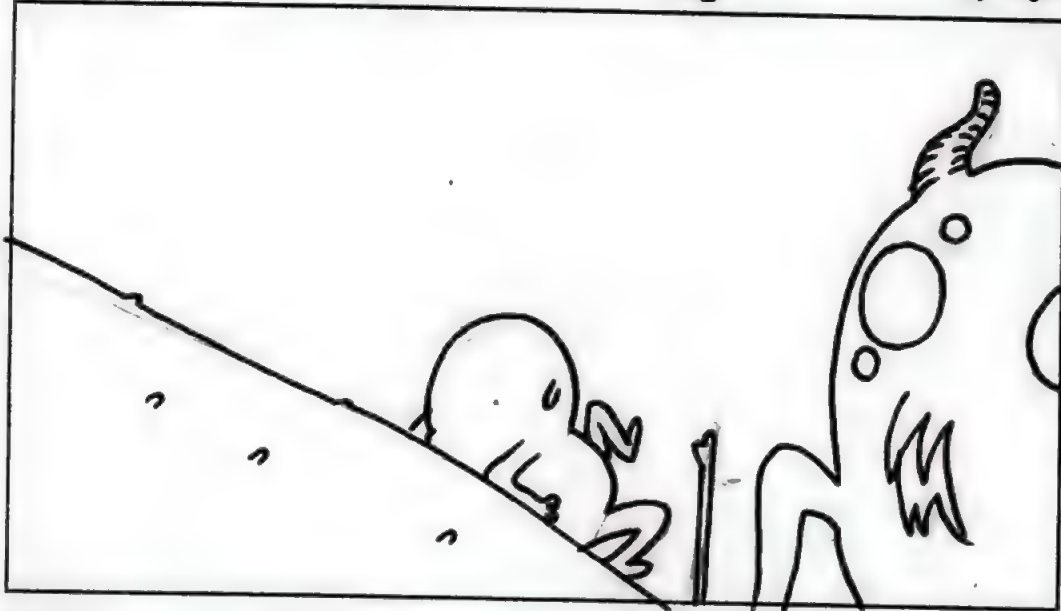
Prn B

Bg.

Page

105

day night



Dialog:

↓: HEY, BRO.

Action:

Timing:

AUG 18 2014

EPISODE #

Production :

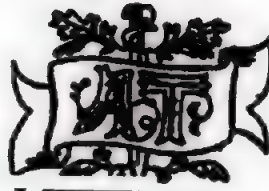
1025-192

1025/192

1025/192

1025/192

ADVENTURE TIME



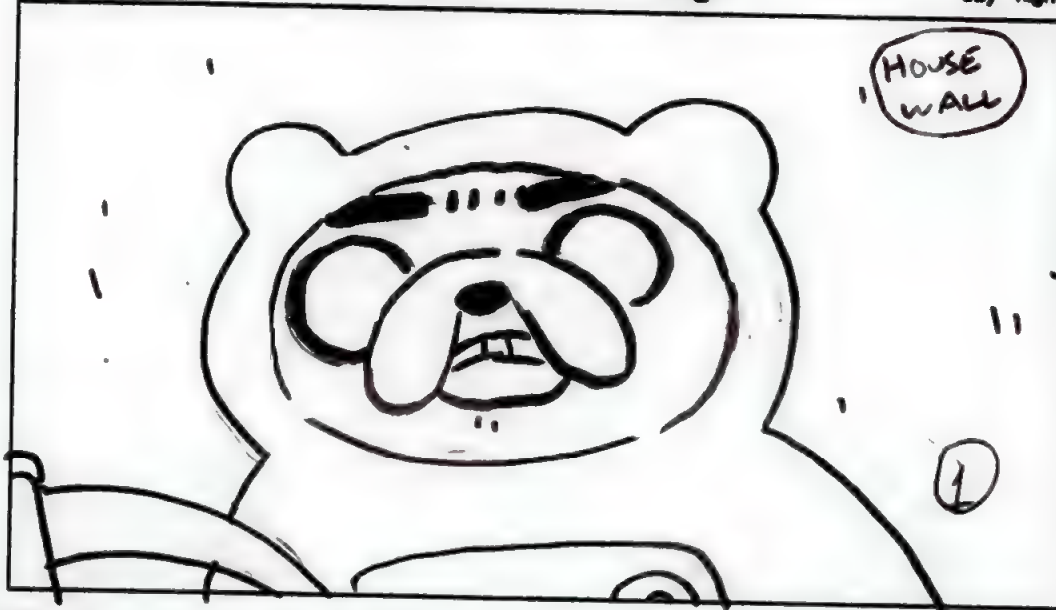
Page 106

Sc. 73

Pnl. A

Bg.

day night



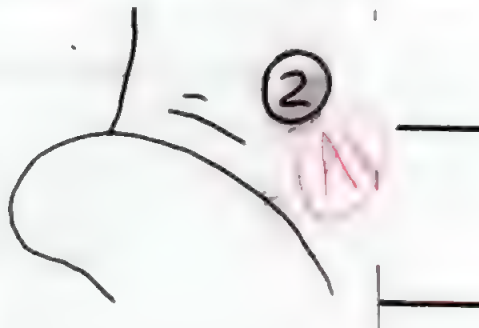
Dialog:

Jer)

QUICK, Get behind the salt barrier !

Action:

Timing:



EPISODE# 1025-192

1025/192

Production :

AUG 18 2014

1025/192

1025/192

ADVENTURE TIME



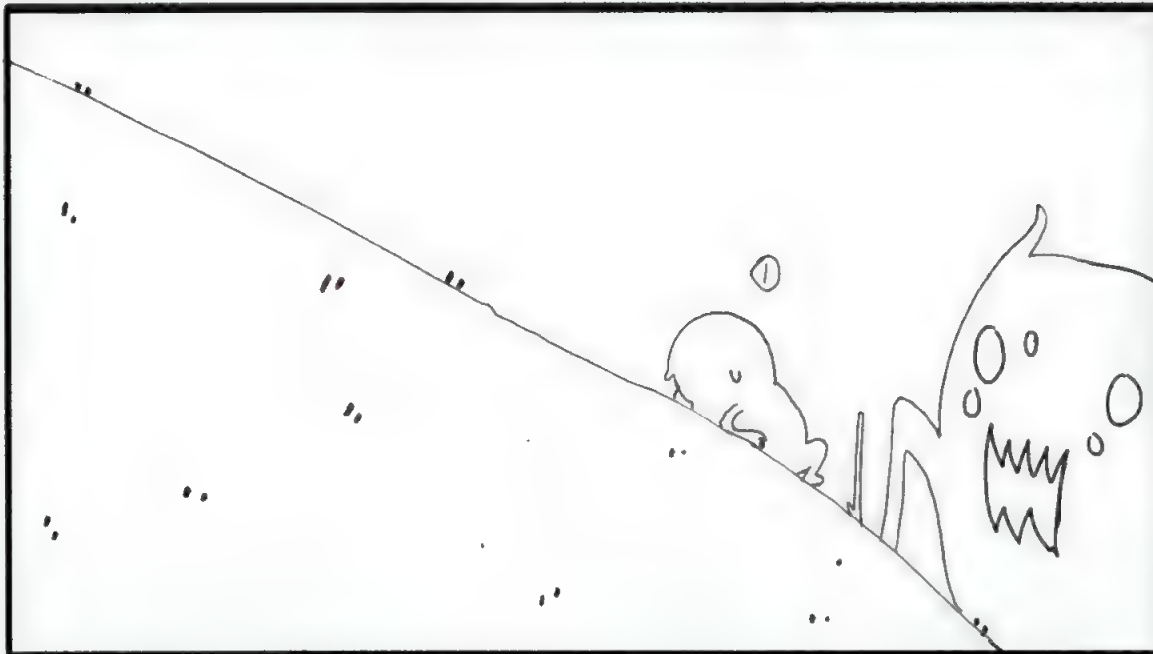
Page 107
107A NEW
day night

Sc. 74

Pnl. A

Bg.

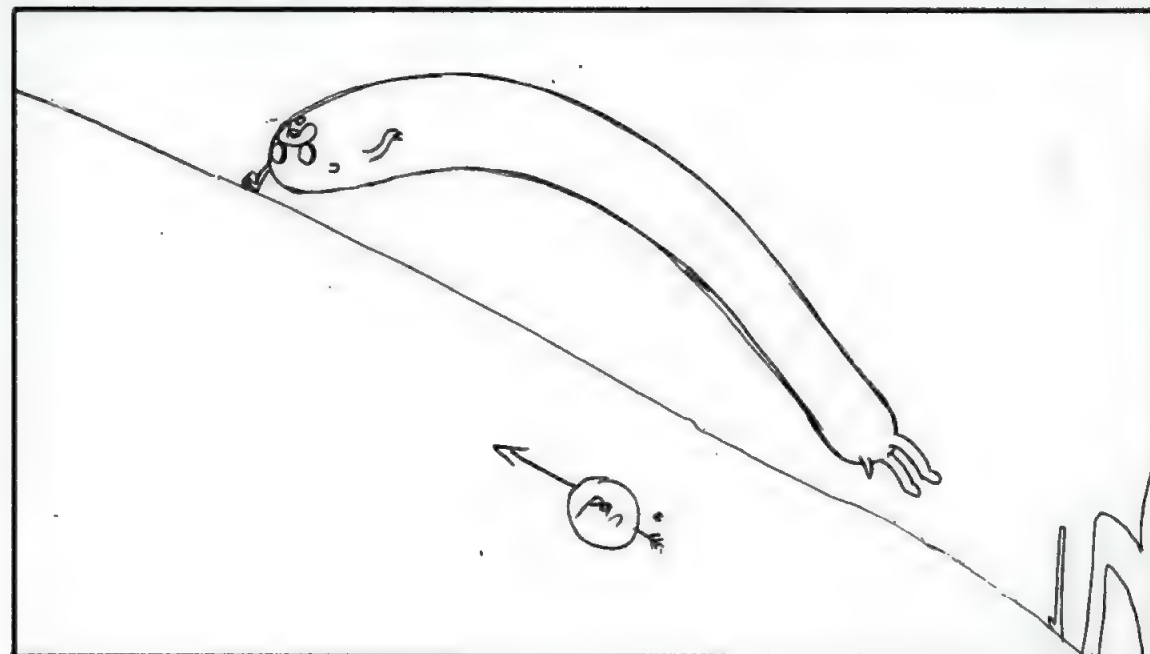
day night



Sc. 74 CONT

Pnl. B

Bg.



Dial

Acti

Tim



≡ REF. FOR PAN ON PG. 107B ≡

- F & J RUN UP HILL, PURSUED BY
DEMONS

AUG 18 2011

- PAN STARTS ON POSE ② OF PNL.A

EPISODE # 1025-192
1025/192

Production:

1025/192

ADVENTURE TIME



Sc. 74 CONT

Pnl. C

Bg.

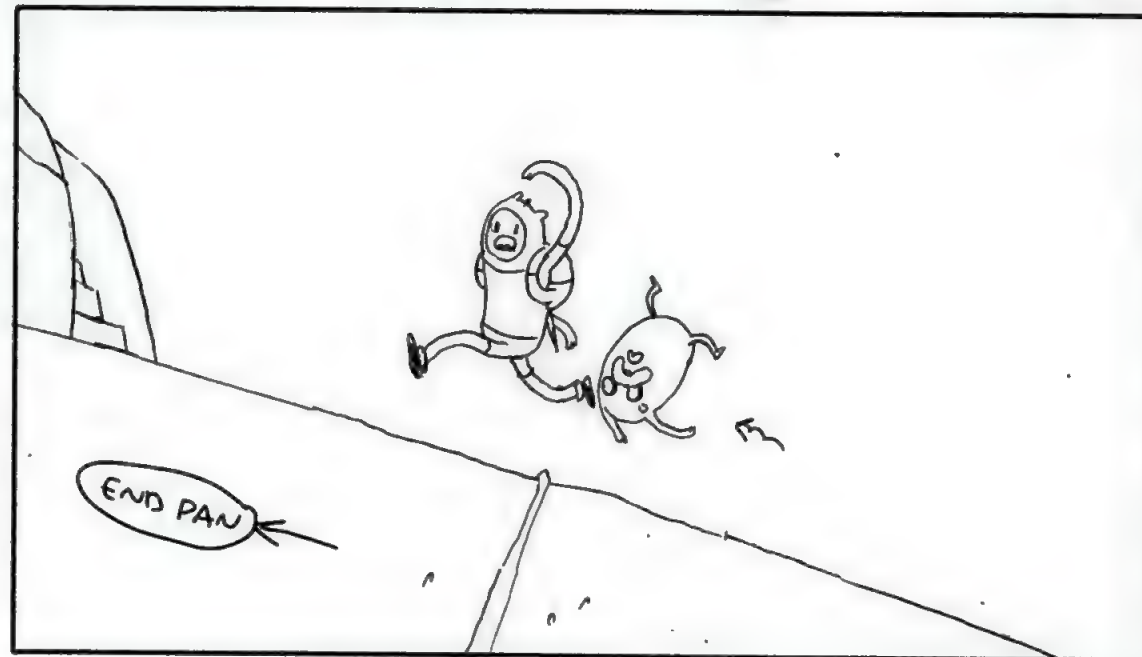
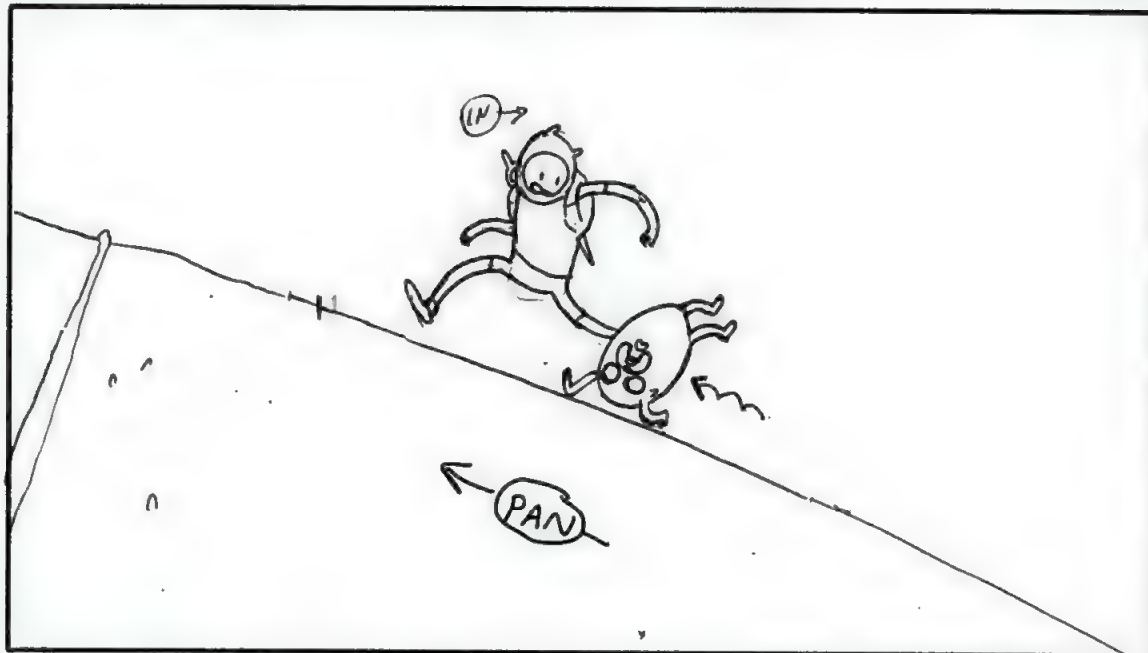
day night

Sc. 74 CONT

Pnl. D

Bg.

Page 107A
107B NEXT
day night



Dialog:

Action:

Timing:

AUG 18 2014

1025/192

EPISODE# 1025-192
1025/192

Production:

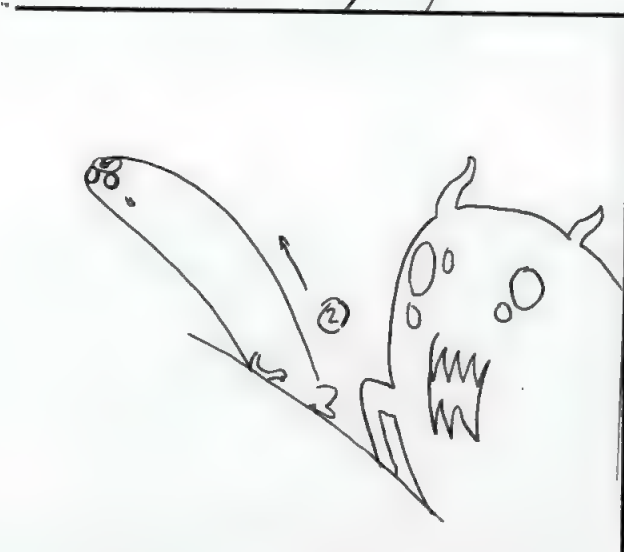
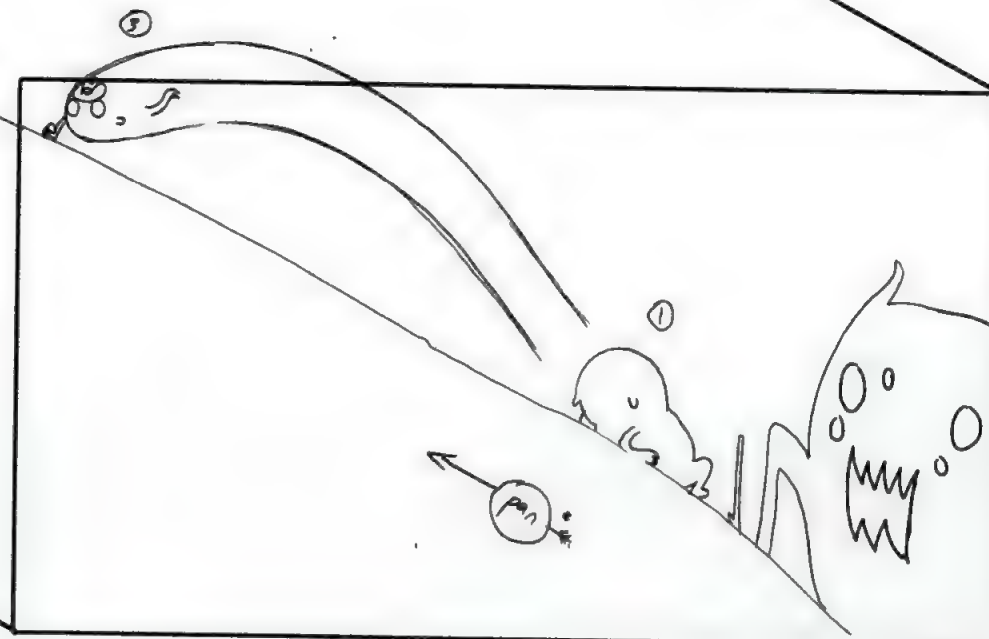
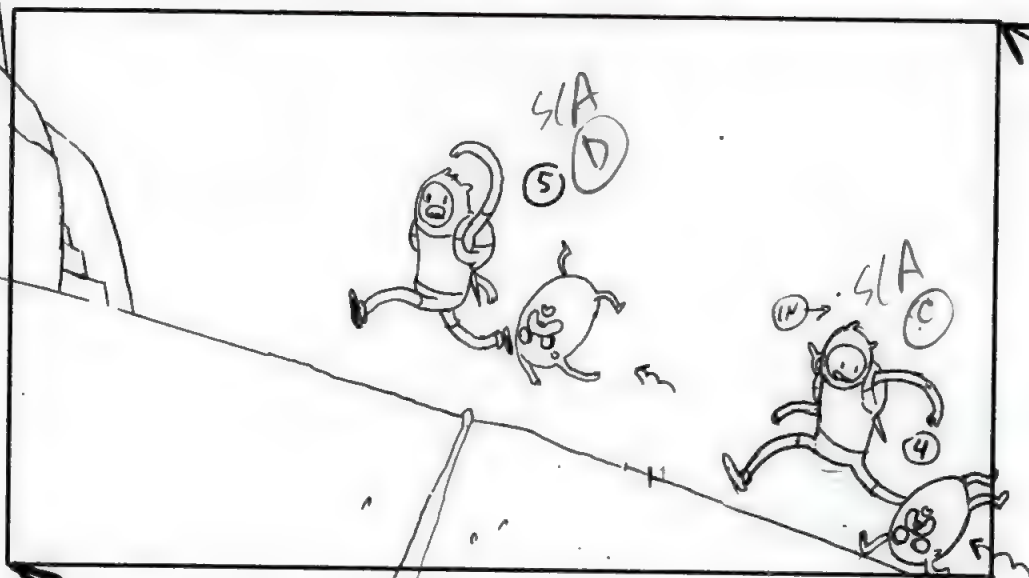
1025/192

REFERENCE ONLY.

ADVENTURE TIME

Sc. Pnl. Bg.

pg 107 B
108 NEXT



-F+J RUN UP
HILL, PURSUED
BY DEMONS

≥ PAN REF ≤

Sc. 74

AUG 18 2014

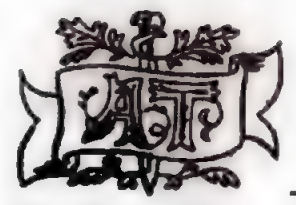
START

1025/192 1025-192

1025/192

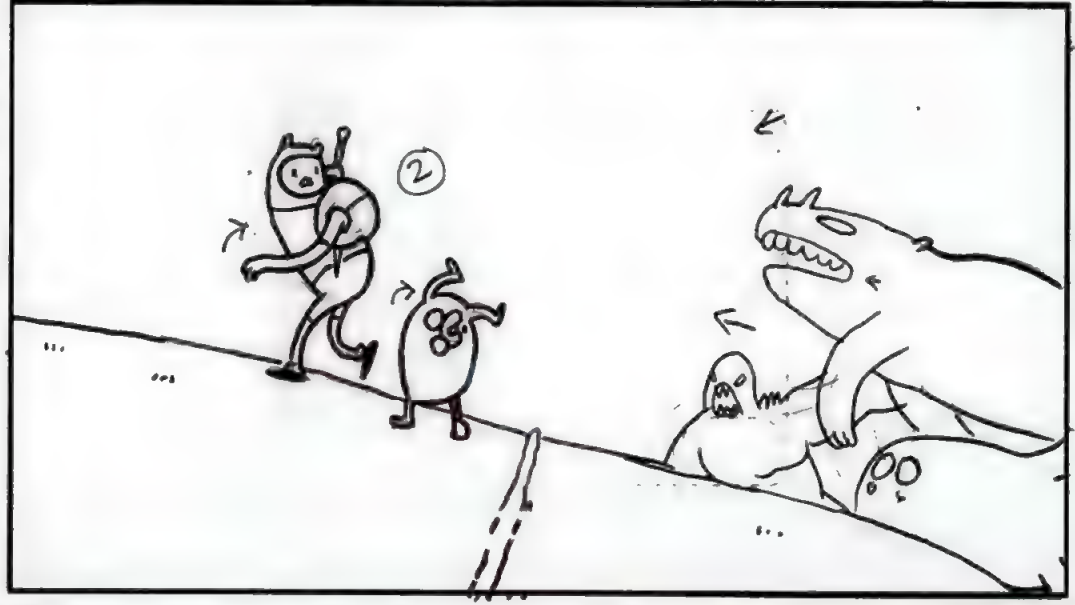
NO SC 75

ADVENTURE TIME

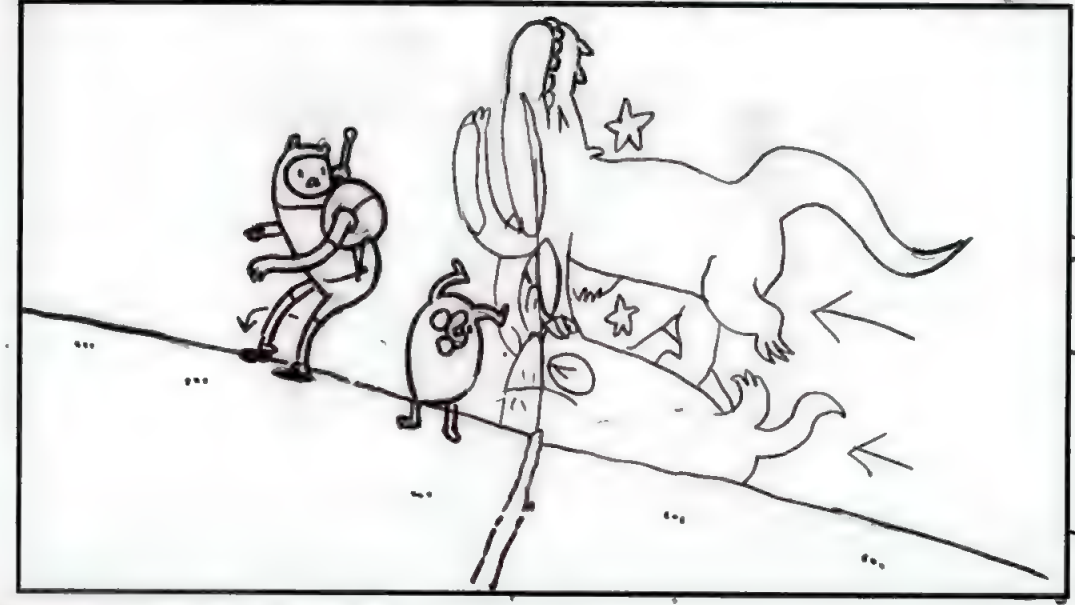


Page 108

Sc. 74 CONT Pnl. E Bg. day night



Sc. 74 CONT Pnl. F Bg. day night



Dialog:

DEMONS : ANGRY WALLA

Action:

Timing:



DEMONS : *IMPACT*

- DEMONS STOP AT INVISIBLE BARRIER

AUG 18 2014

Production :

EPISODE #

1025/192

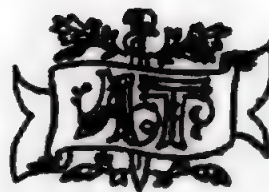
1025-192

1025/192

1025/192

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ADVENTURE TIME

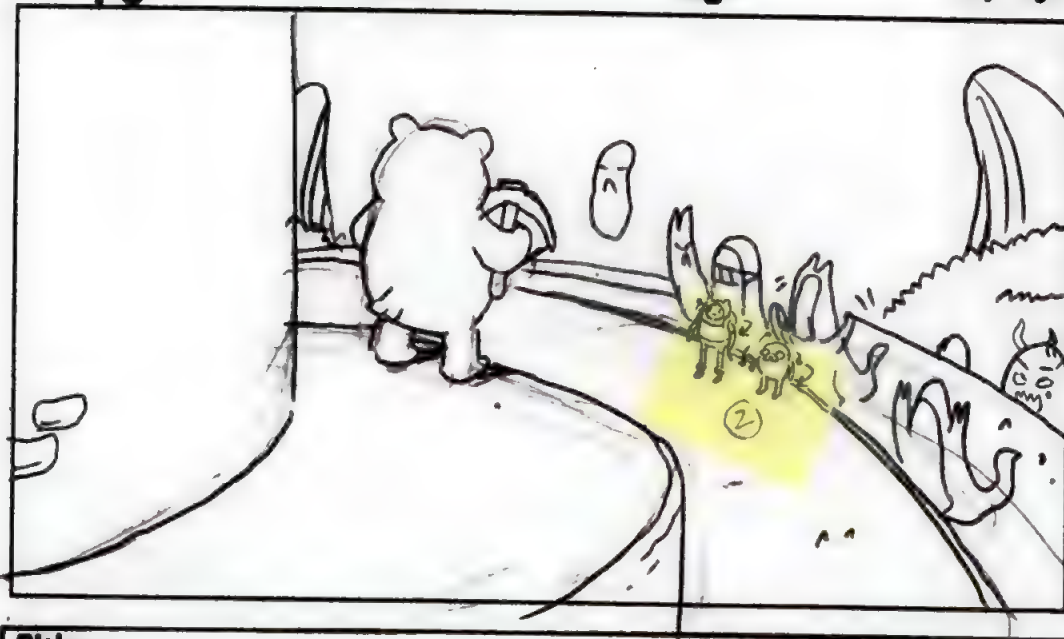


Sc. 76

Pnl. A

Bg.

day night



Dialog:

JER : THEY CAN'T CROSS THE CIRCLE.

Action:

-J. TRANSFORMS BACK TO NORMAL

Timing:



Page 109
109A NEXT

1025-192

EPISODE #

1025/192

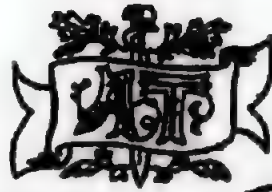
Production :

AUG 18 2014

1025/192

1025/192

ADVENTURE TIME

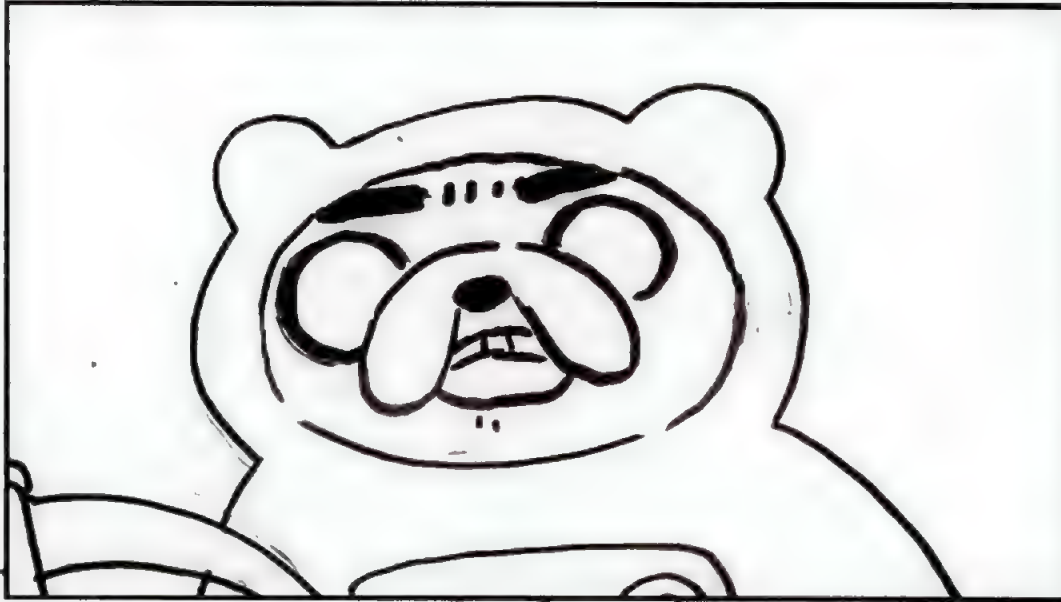


Sc. 76A

Pnl. A

Bg.

day night

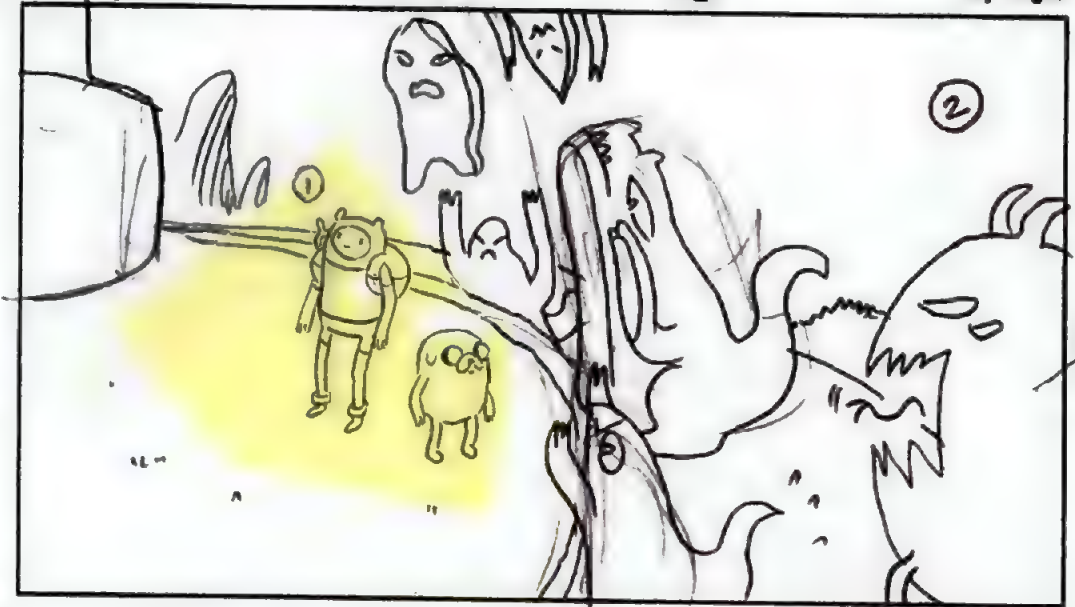


Sc. 77

Pnl. A

Bg.

Page 109A
110 NEXT
day night



CUP
DEMON

1025-192

EPISODE #

1025/192

Dialog:

Jermaine/ It's made from dad's old
Shaman blessed, Sage infused
salt.

DEMONS: [GROWLING, LOW]

Action:

Timing:

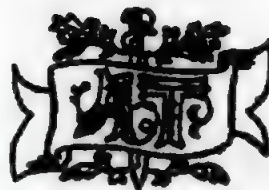
AUG 18 2014



1025/192

1025/192

ADVENTURE TIME

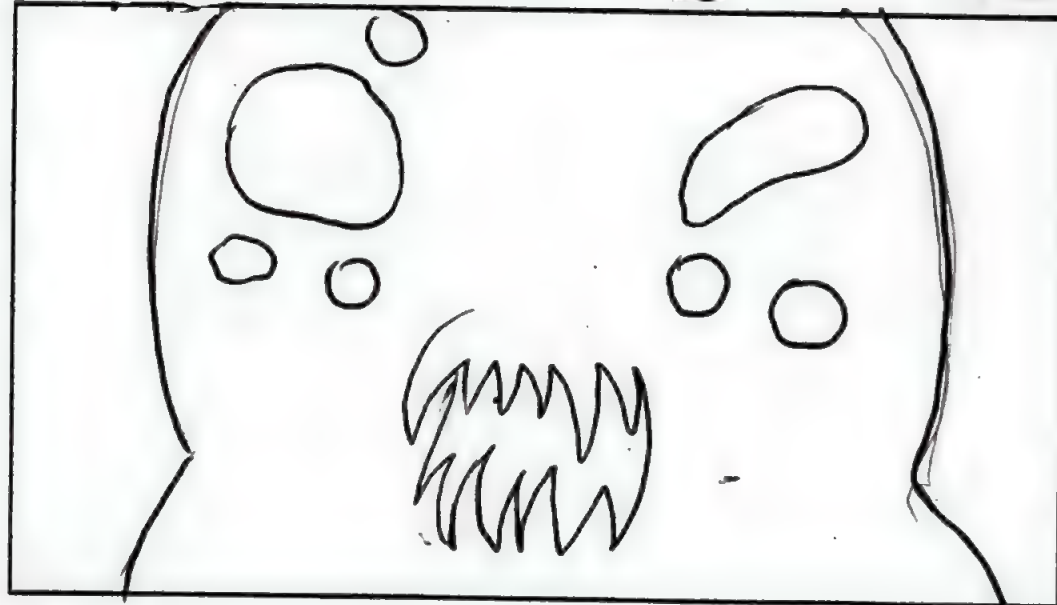


Sc. 78 Pnl. A Bg.

day night

Sc. 78 CONT B Pnl. Bg.

Page 110
NO PG 111
day night



<p>Dial:</p> <p><u>CUP DEMON</u> : RETURN MY CUP! RETURN MY CUP! — <u>CD</u> STOP POKING ME.</p>
<p>Action:</p> <p>— F. POKES AT DEMON</p>
<p>Timing:</p> <p>② ③ ④</p> <p>(B1) (A1) (B3)</p> <p>AUG 18 2014</p>

1025/192

1025-192

EPISODE #

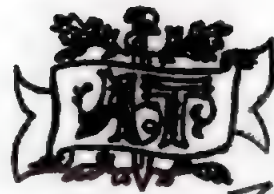
1025/192

Production :

1025/192

1025/192

ADVENTURE TIME

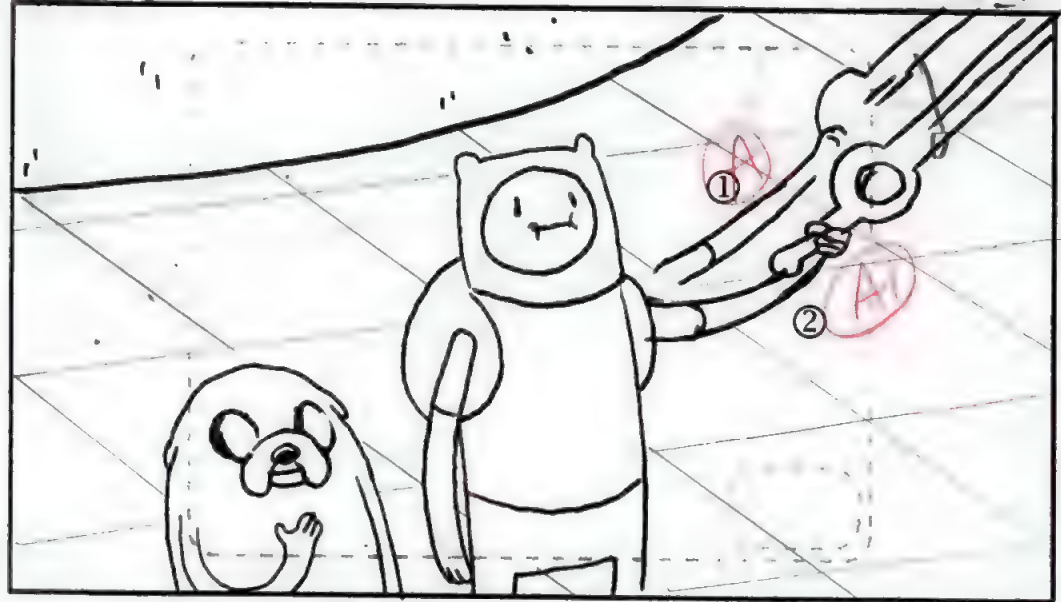


Sc. 79

Pnl. A

Bg.

Page 112
112A NEXT
day night



Dialog:

J: Heh, Heh, Heh

Action:

Timing:

AUG 18 2014

1025-192

EPISODE #

1025/192

Production :

1025/192

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ADVENTURE TIME



NO SC 81

Sc. 80

Pnl. A

Bg.

day night

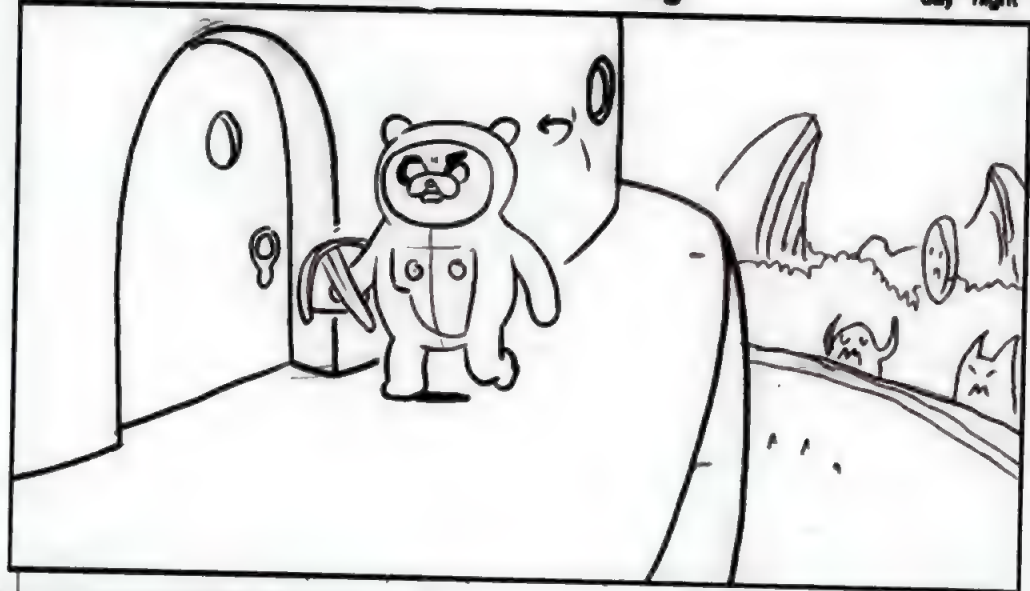


Sc.

80 cont

Pnl. B

Bg.



Page 112A
113 NEXT
day night

Dialog:

Jer : knock IT OFF, GUYS.

Action:

Timing:

Jer: Just get in the house.

AUG 1 8 2014

EPISODE #

Production :

1025/192

1025/192

1025/192

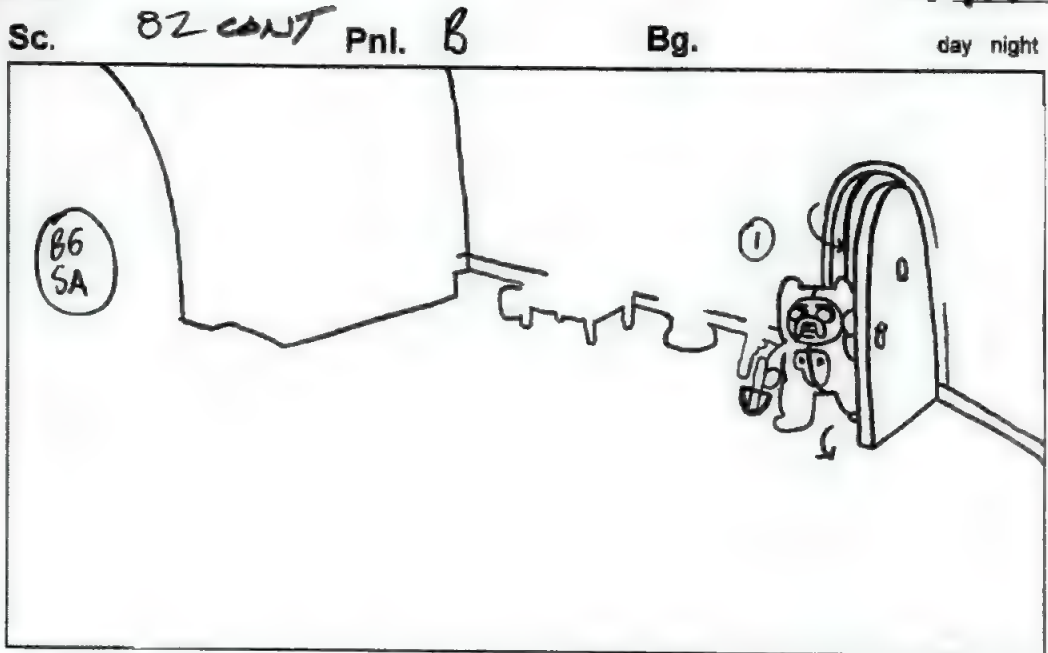
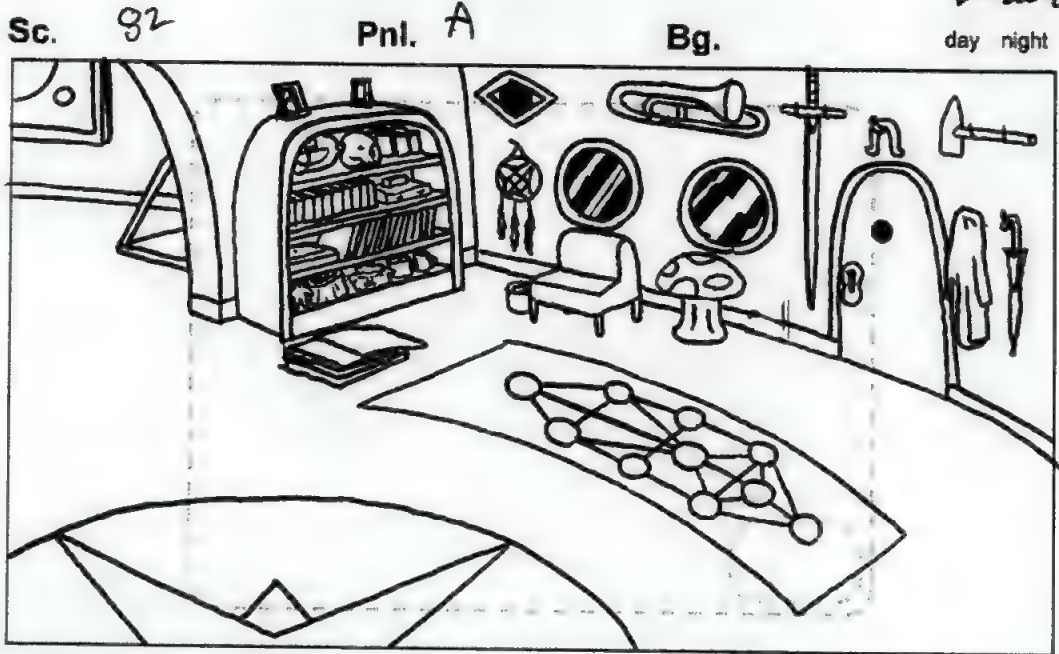
1025/192

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ADVENTURE TIME



Page **113**



Dialog:

Action:

Timing:

-J. WALKS INSIDE AND TAKES OFF SUIT.

Jermaine! You guys can chill here till morning when the demons thin out a little...

AUG 18 2014

EPISODE # **1025-192**

Production :

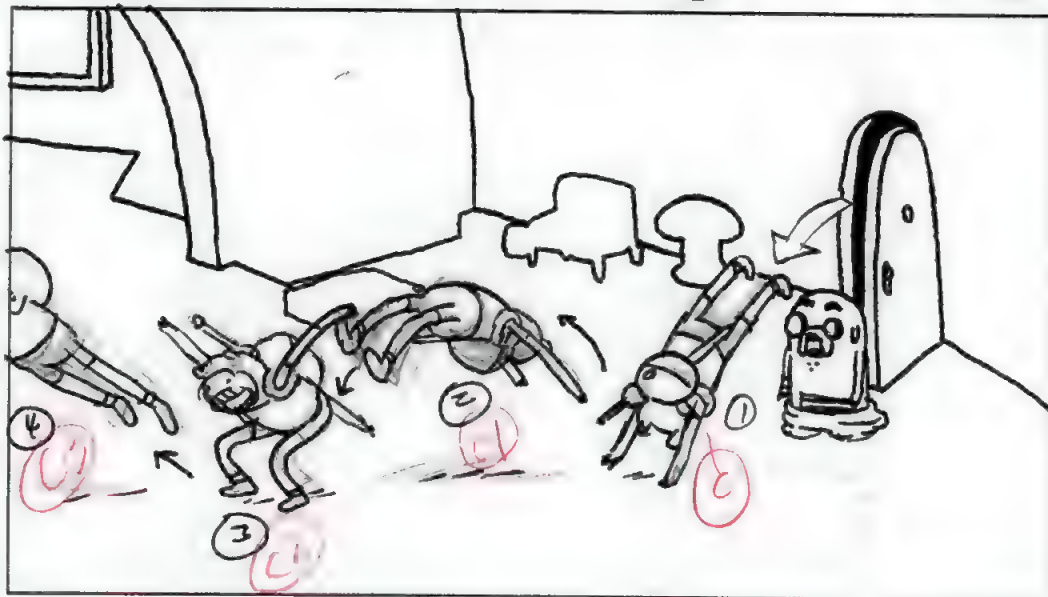
1025/192

1025/192

ADVENTURE TIME



Sc. 82 CONT Pnl. C & Bg. day night

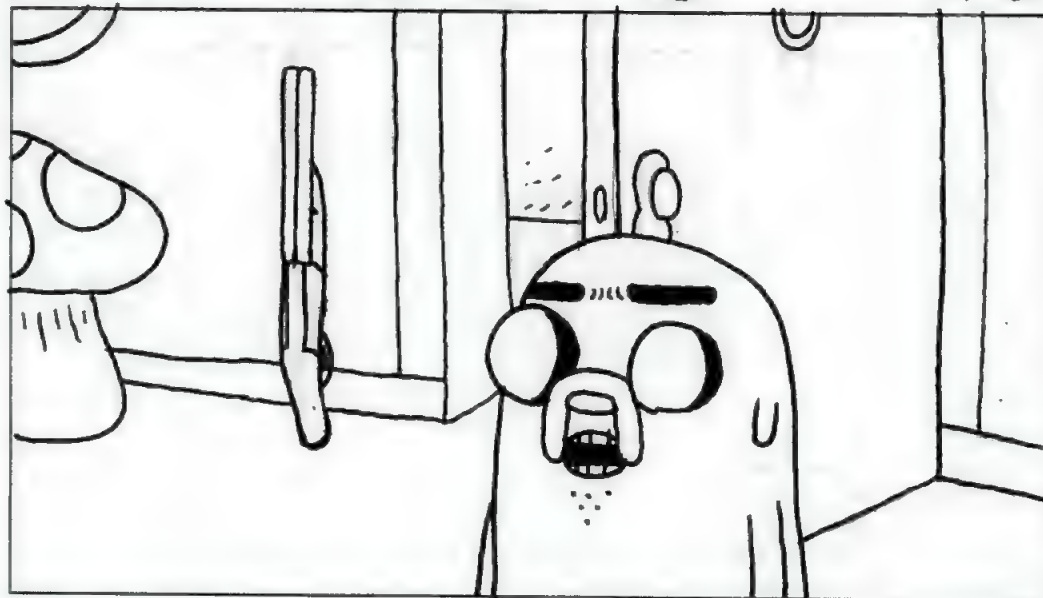


Dialog: Finn/ WOOO!!

Action: Finn flip into house

Timing:

Sc. 83 Pnl. A Bg. day night



Jermaine/ Ouuu Finn
Oh no!



AUG 18 2

Page 114

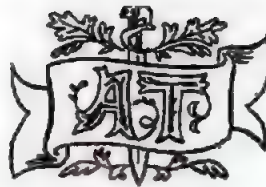
EPISODE #

Production :

1025-192

1025/192

ADVENTURE TIME



Page 115

Sc. 83 CONT Pnl. B

Bg.

day night

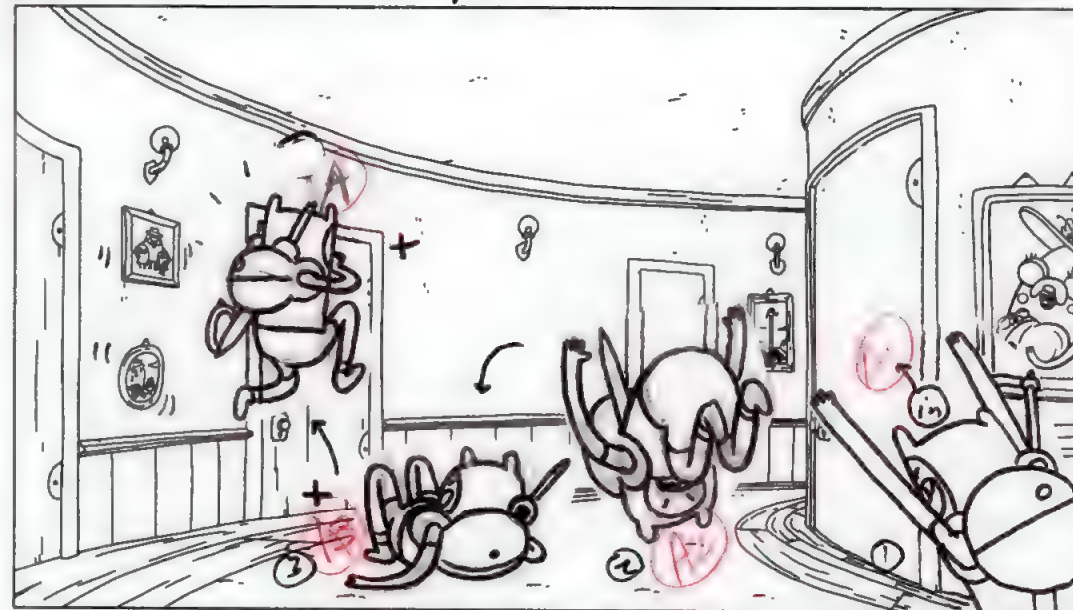


Sc. 84

Pnl. A

Bg.

day night



Dialog: Jermaine / Instant regret!

Finn / woo my house!

Action:



-hop up against wall - rattle pictures

(DESIGN NOTE: HALLWAY FROM MEMORY OF A MEMORY)

Timing:

AUG 18 2014

EPISODE #

Production :

1025-192

1025/192

1025/192

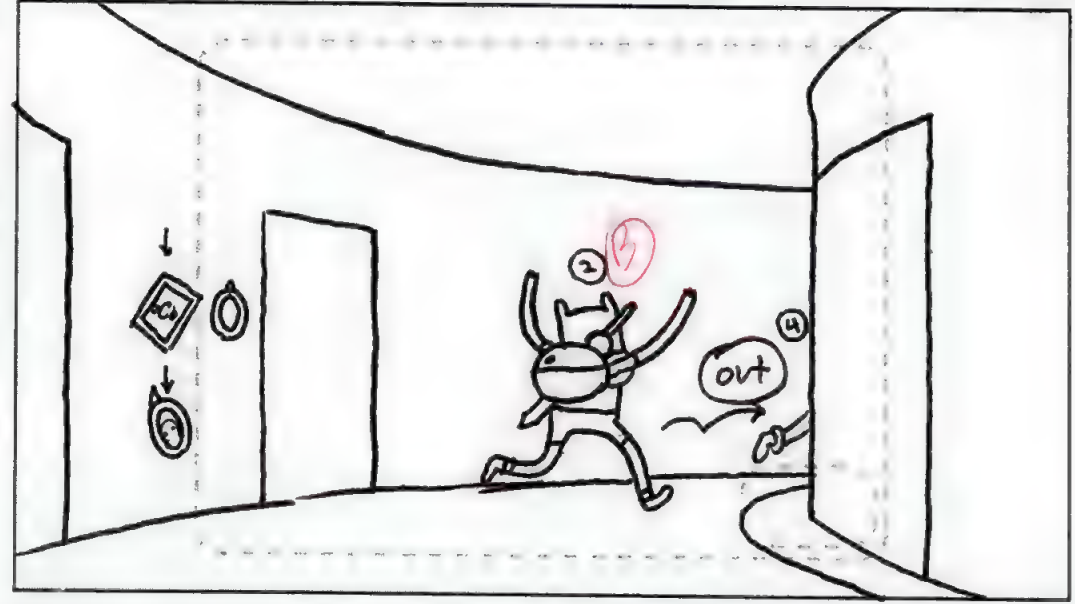
1025/192

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ADVENTURE TIME



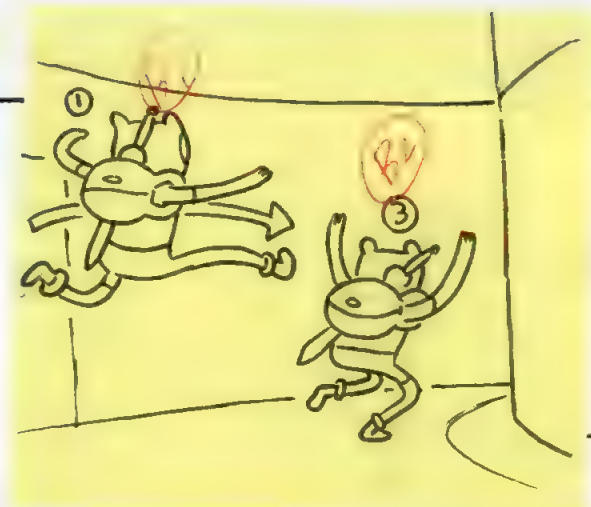
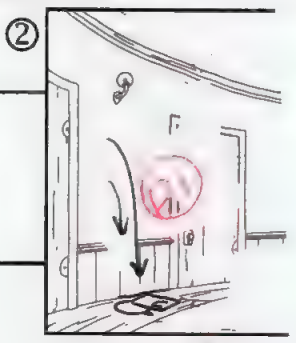
Sc. 84 CONT Pnl. B Bg. day night



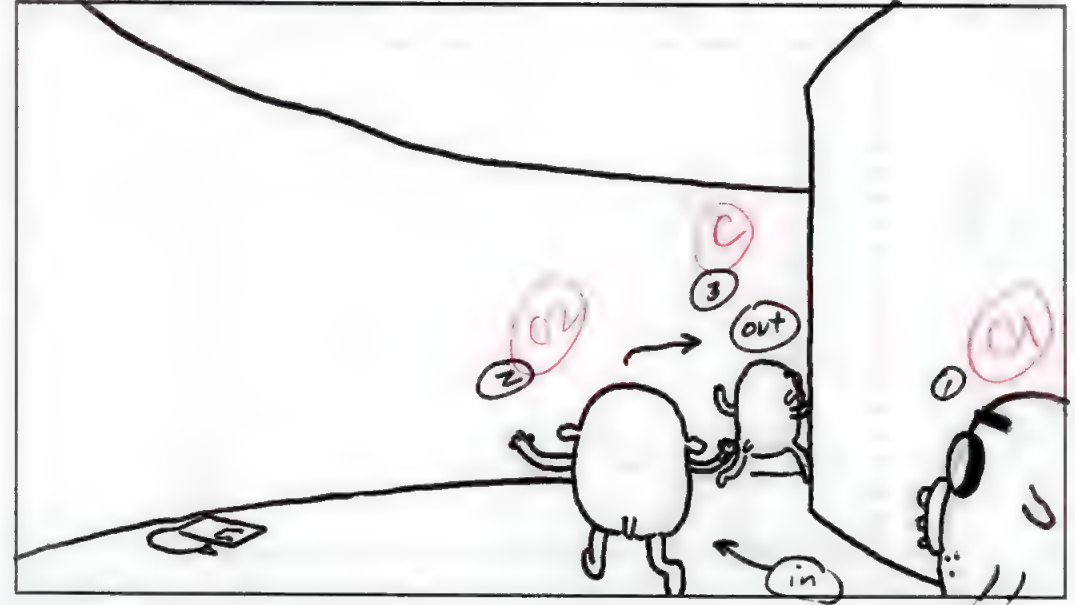
Dialog: Finn my house!

Action: - pictures fall off wall

Timing:



Sc. 84 CONT Pnl. C Bg. day night



Dialog: Jermaine instant regret!

- JERMAINE RUNS ON/S AND DOWN HALL.

AUG 18 2014

EPISODE #

Production :

1025-192
1025/192

Page 116

1025/192

1025/192

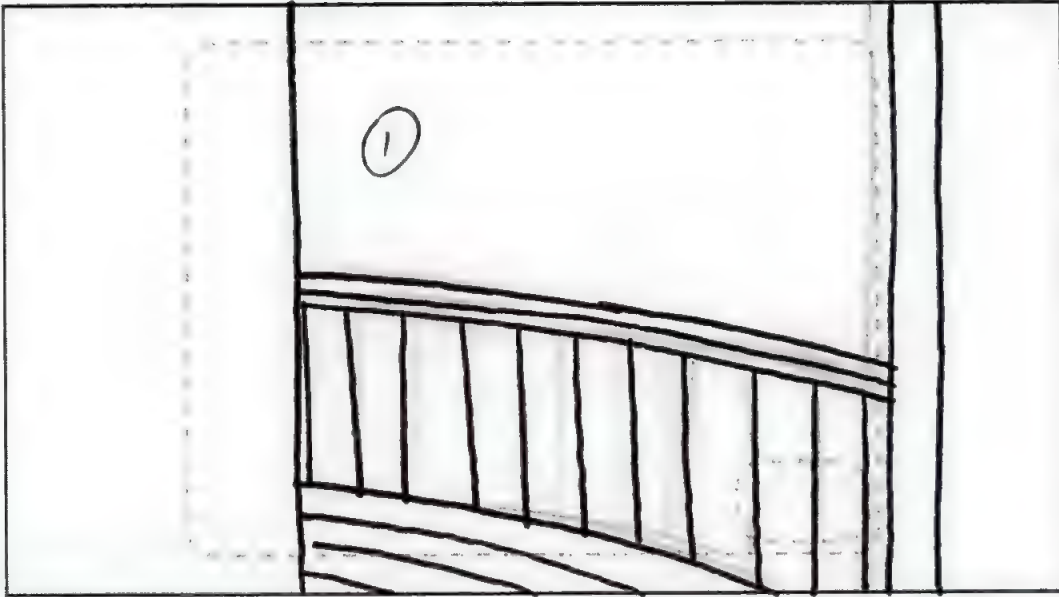
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ADVENTURE TIME



Page 17

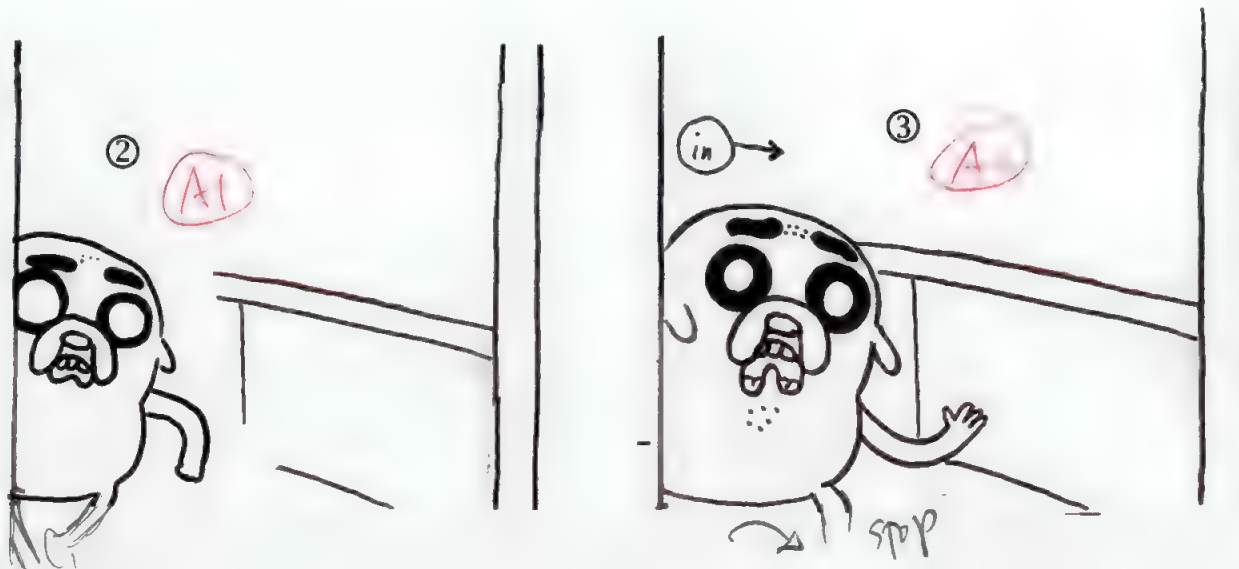
Sc. 95 Pnl. A Bg. day night



Dialog:
Jerwre/GASP!

Action:
-JER RUNS ON/S.

Timing:



AUG 18 2014

Production :

EPISODE #

1025-192

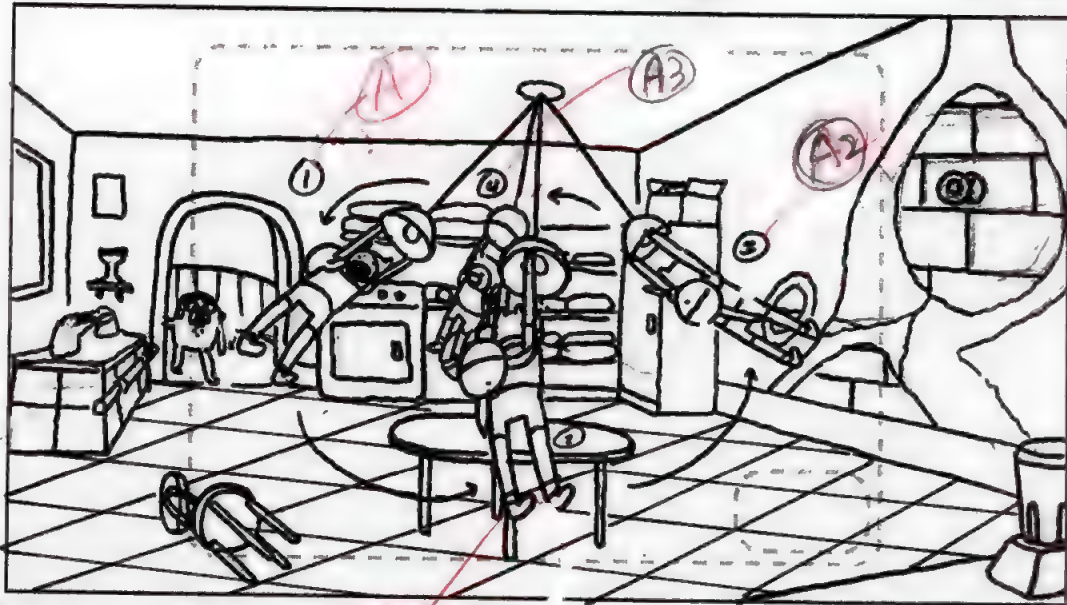
1025/192

1025/192

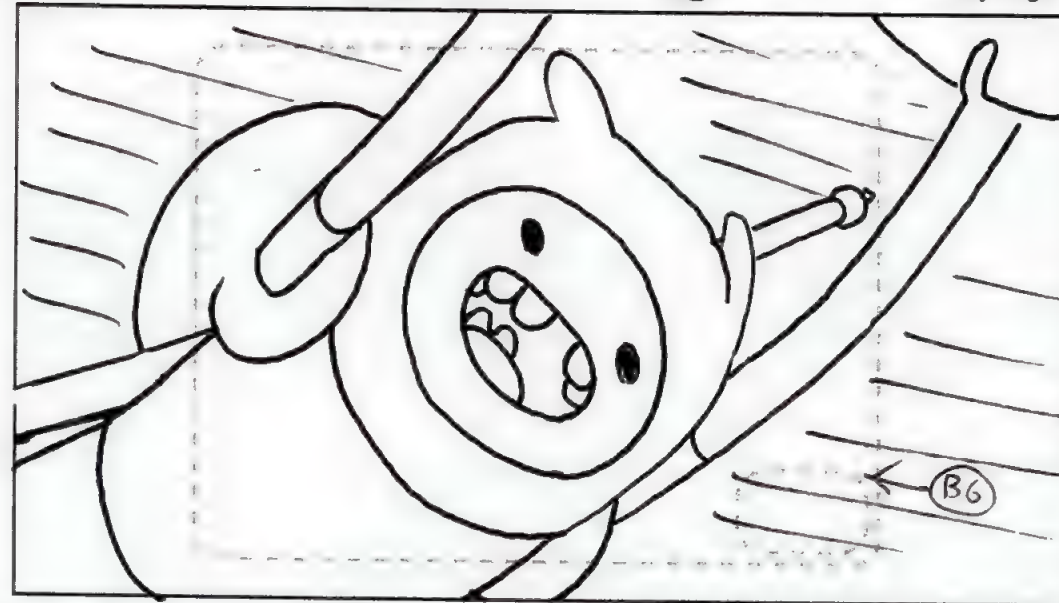
ADVENTURE TIME



Sc. 86 Pnl. A Bg. day night



Sc. 87 Pnl. A Bg. day night



Dialog:

Finn / wooh! remember jermaine?!

F / We did this when we wanted to make room for desert!

Action:

Jermaine lowers arm

Finn cycles x 2

Timing:

AUG 18 2014

EPISODE #

1025-192

1025/192

Production :

1025/192

1025/192

ADVENTURE TIME

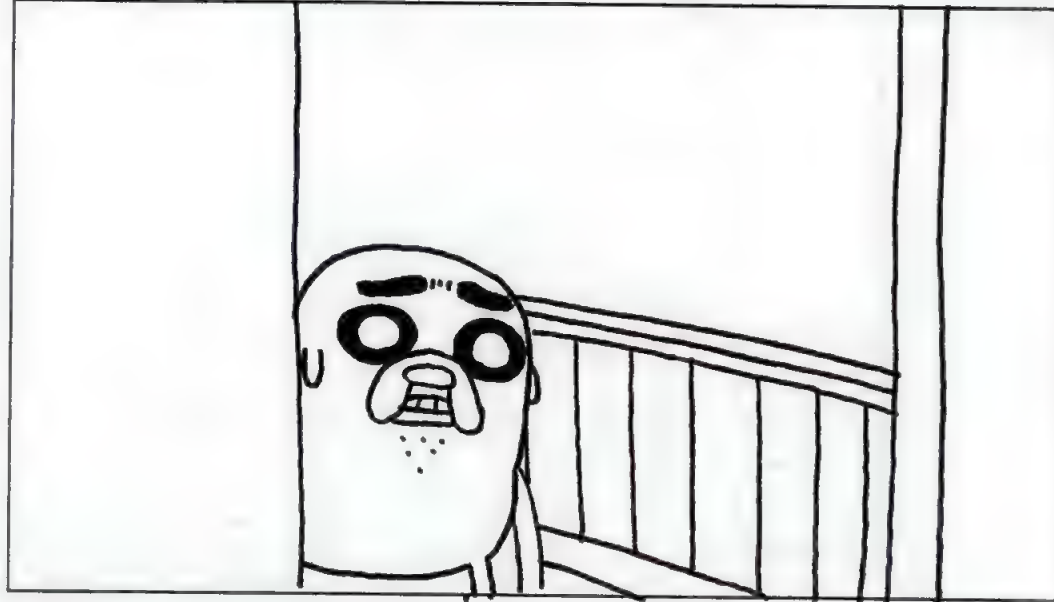


Sc. 88

Pnl. A

Bg.

day night



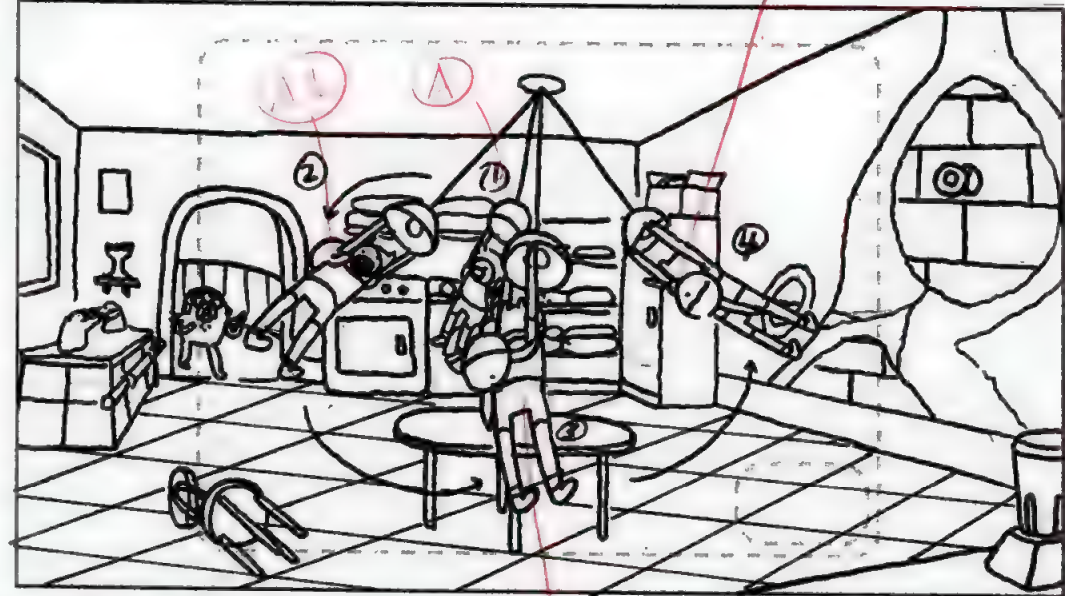
Sc. 89

Pnl. A

Bg.

Page 119

day night



Dialog: Jermaine / ① I don't ② care about that memory.

Action:

Timing:



Finn / ①-③ what?

AUG 18 2014

EPISODE #

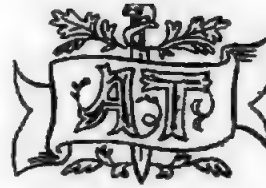
Production :

1025-192

1025/192

1025/192

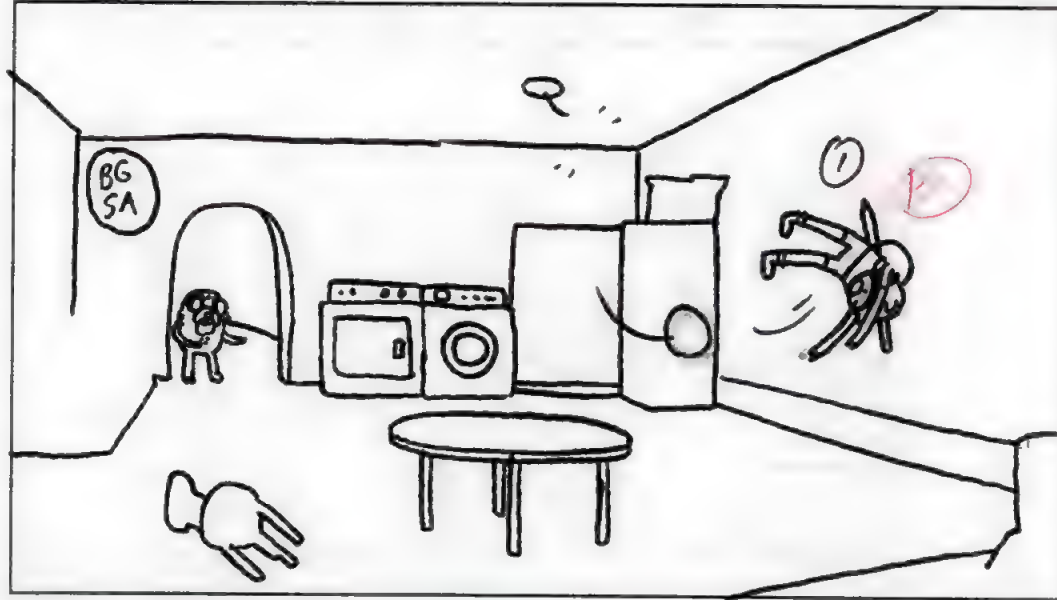
ADVENTURE TIME



Sc. 89 CONT Pnl. B

Bg.

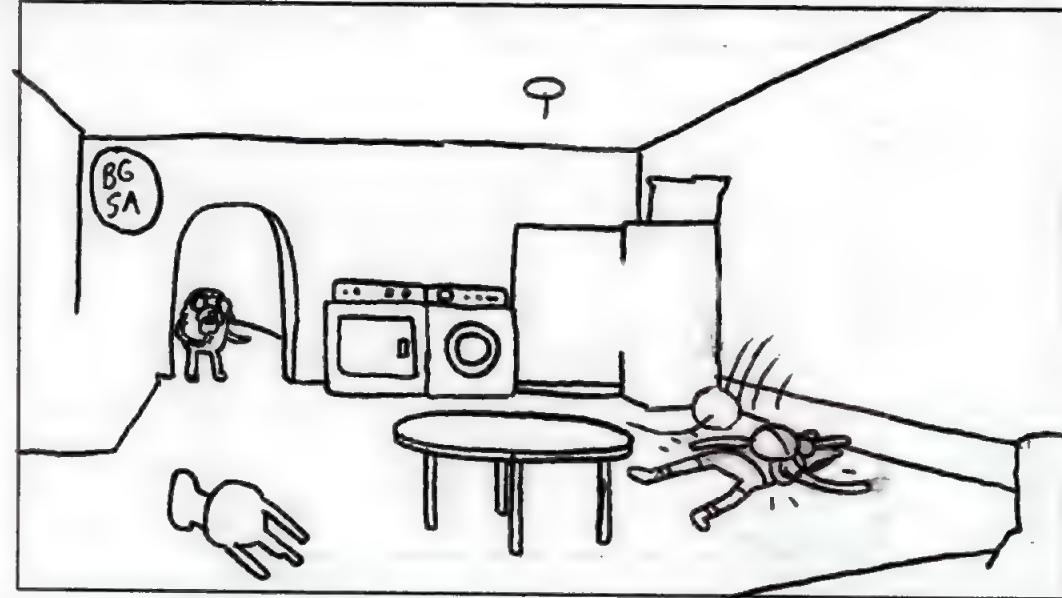
day night



Sc. 89 CONT Pnl. C

Bg.

Page 180
day night



Dialog:

SFX = SNAP:

Finn / woah! f!

①-②



F / OOFF!

= BAM =

Action:

-LIGHT FIXTURE SNAPS,
FINN HITS WALL.

Timing:

AUG 18 2014

EPISODE #

1025-192

1025/192

Production :

1025/192

1025/192

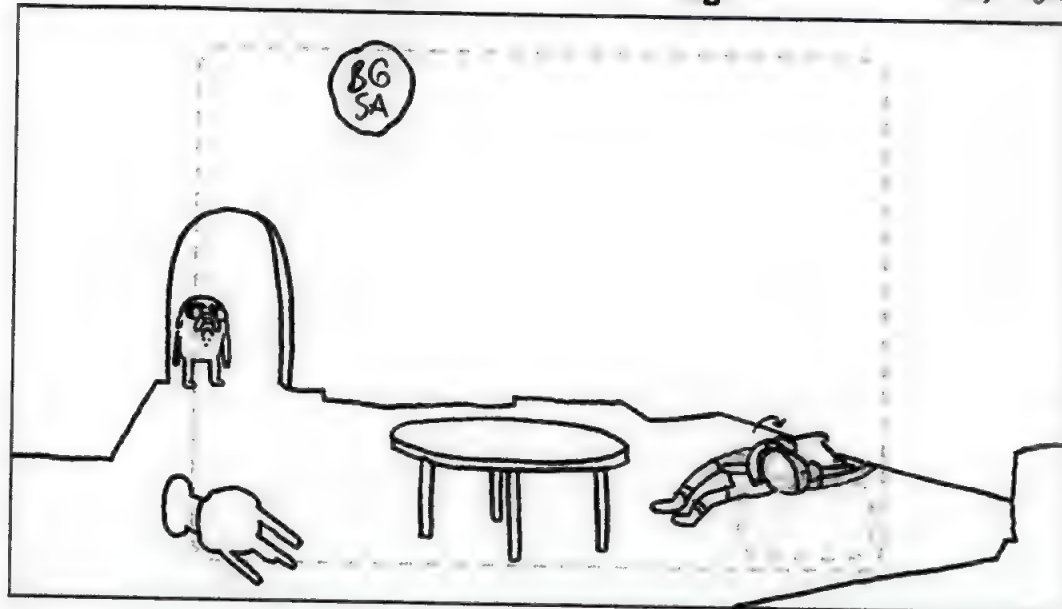
ADVENTURE TIME



Sc. 89 CONT Pnl. D

Bg.

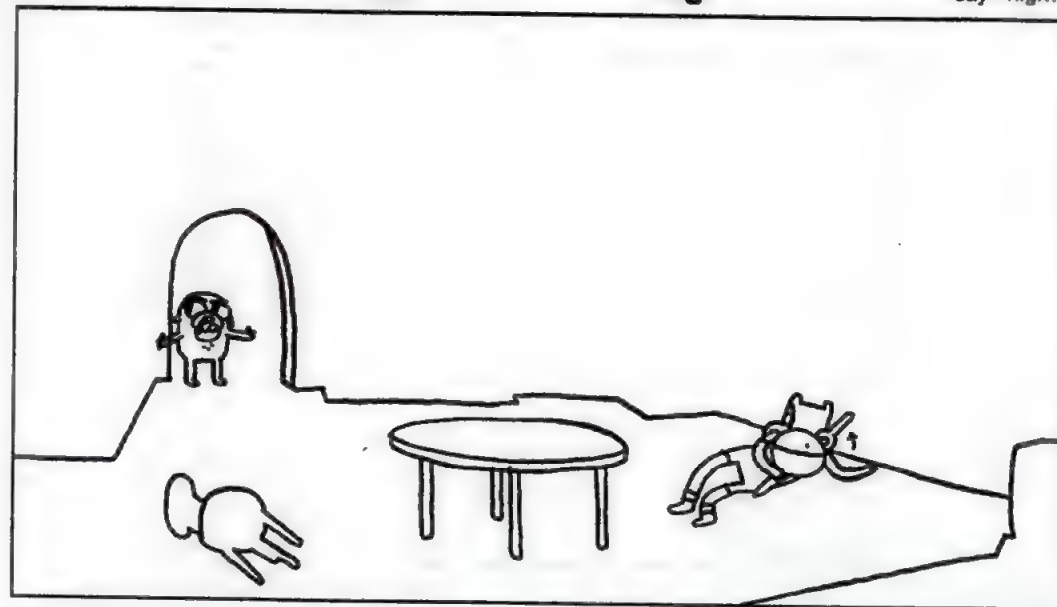
day night



Sc. 89 CONT Pnl. E

Bg.

day night



Dialog:

Finn / Dang my back

Jermaine /

come on!

Action:

Timing:

AUG 1 8 2014

EPISODE #

Production :

1025-192

1025/192

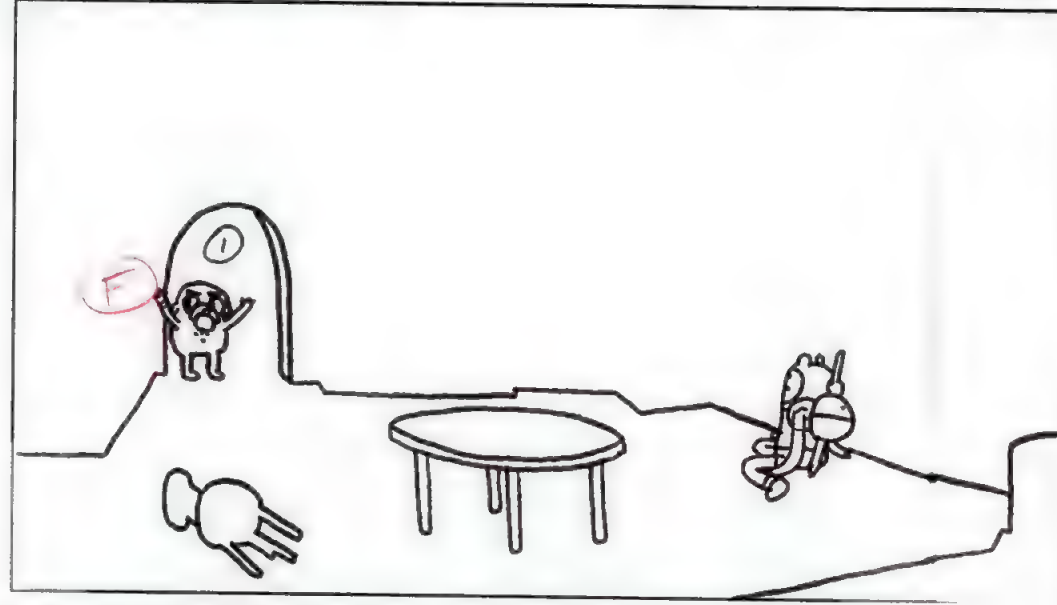
1025/192

ADVENTURE TIME



Sc. 89 CONT Pnl. F Bg. day night

Page 182



Dialog:

Jermaine / ① This aint the treehouse man,
② I got systems!

Action:



Timing:

AUG 1 8 2014

Production :

EPISODE #

1025-192

1025/192

1025/192

ADVENTURE TIME

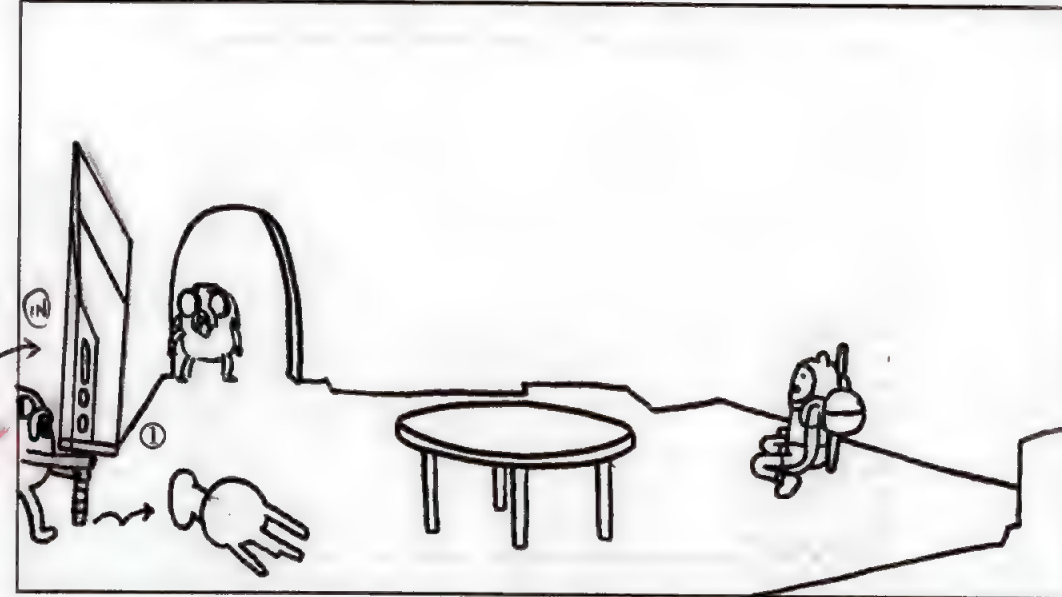


Page 123
day night

Sc. 89 cont Pnl. G

Bg.

day night



Dialog: Jake/ Hey Jermaine this thing is rad

Action: -J. WALKS ON/S CARRYING GIANT SWORD,

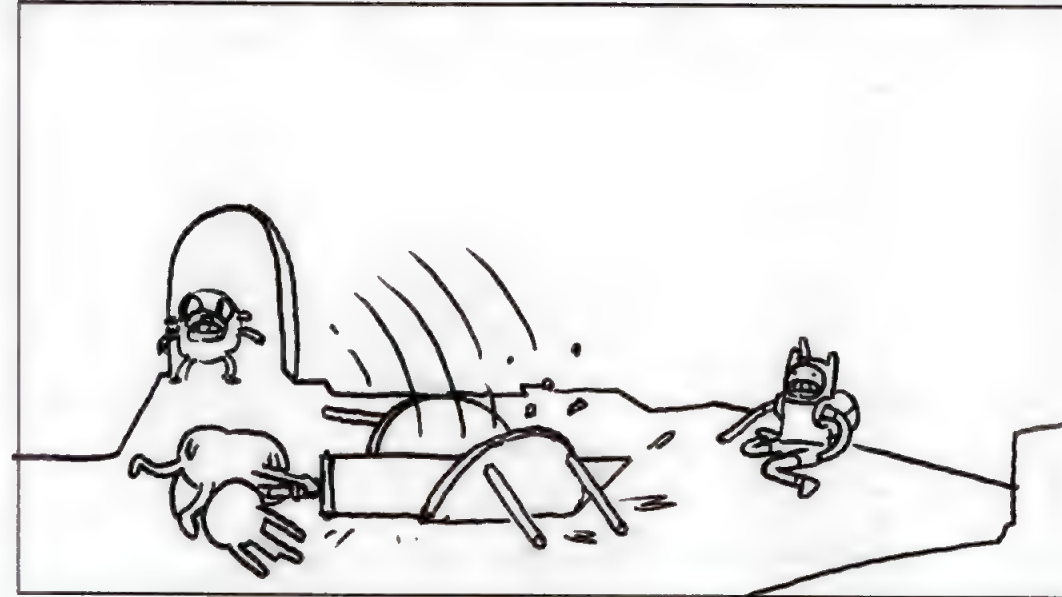
Timing:



Sc. 89 cont Pnl. H

Bg.

day night



Jake/ - UHWOOPS!
SFX/=WOMP=
(trips over chair, chops table in half)

-J TRIPS ON CHAIR,

AUG 18 2014

Production :

EPISODE #

1025-192

1025/192

1025/192

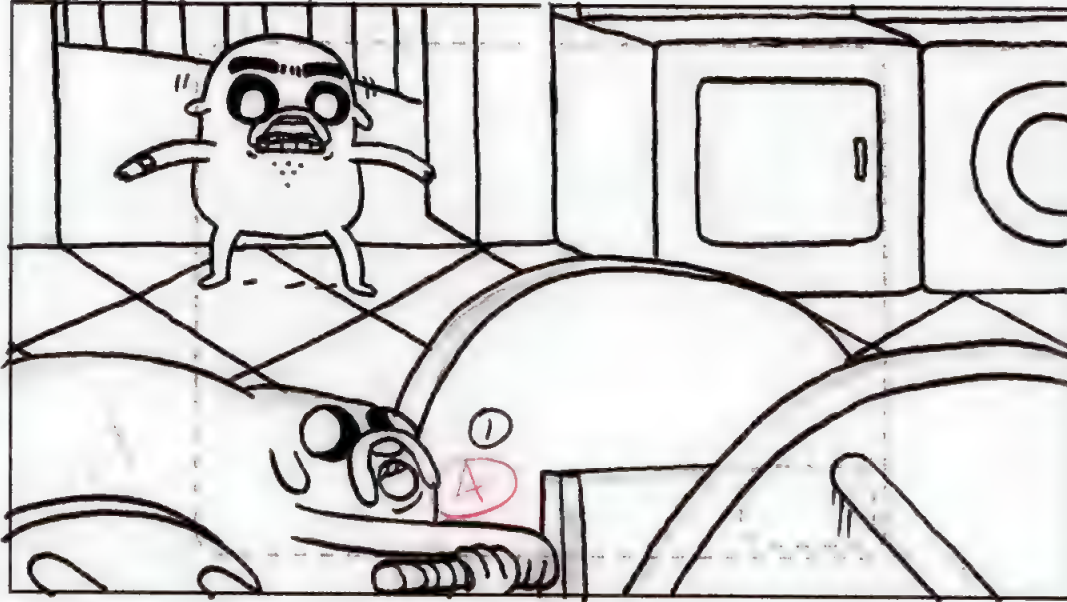
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ADVENTURE TIME

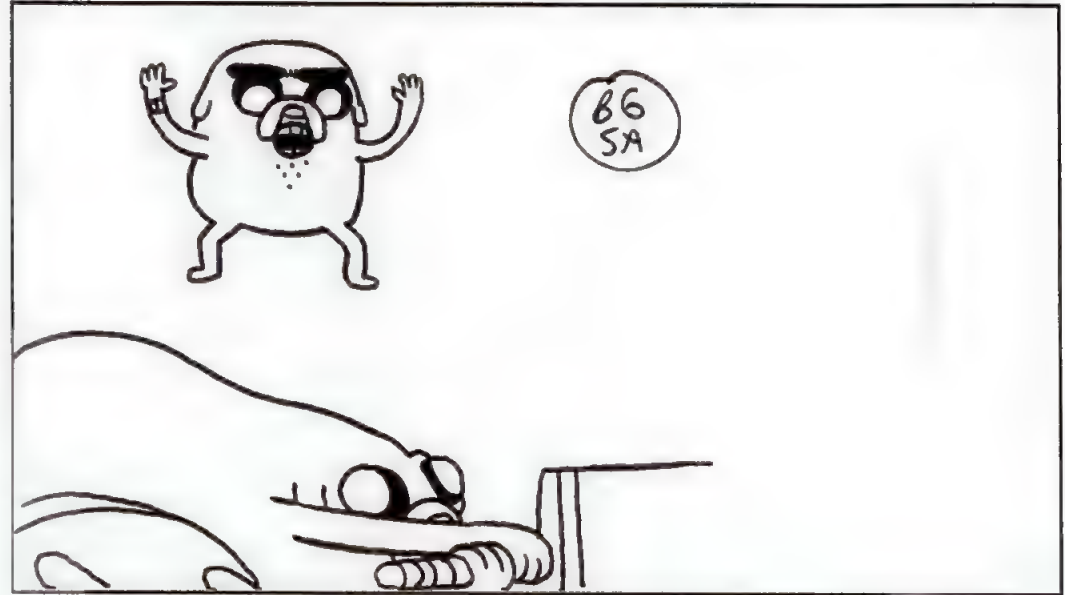


Page 124

Sc. 90 Pnl. A Bg. day night



Sc. 90 CONT Pnl. B Bg. day night



Dialog:

Jermaine/ OK NO MORE
SLEEPOVER!

Action:



Timing:

AUG 18 2014

EPISODE #

1025-192

1025/192

Production :

1025/192

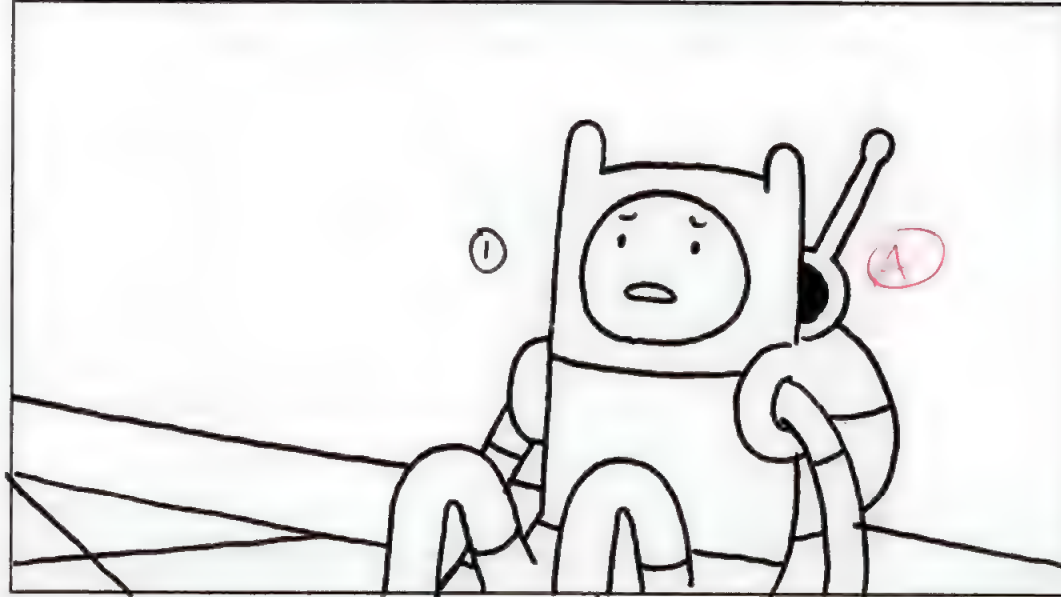
1025/192

ADVENTURE TIME

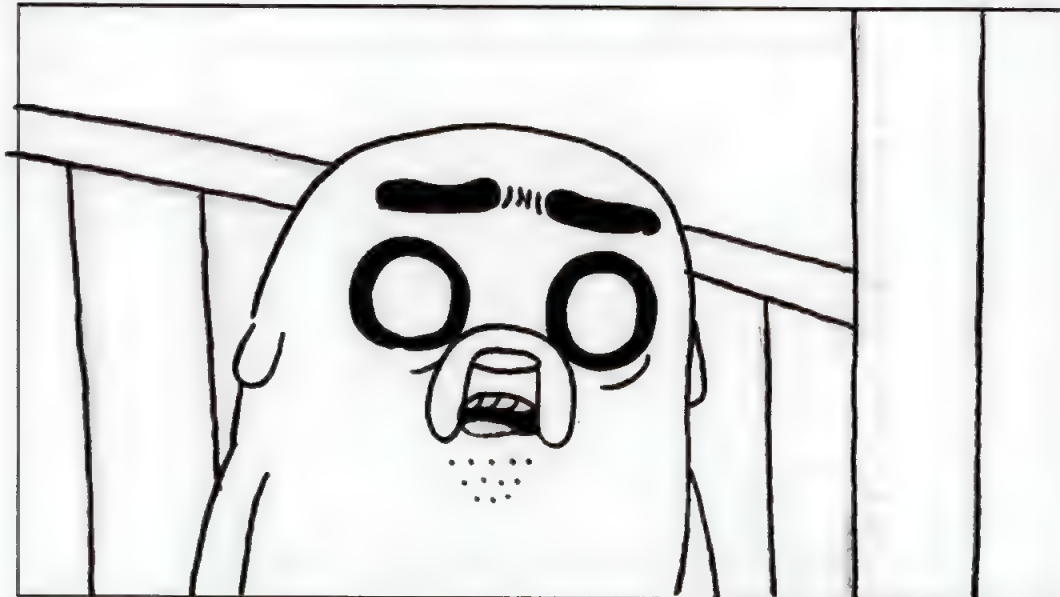


Page 185

Sc. 91 Pnl. A Bg. day night



Sc. 92 Pnl. A Bg. day night

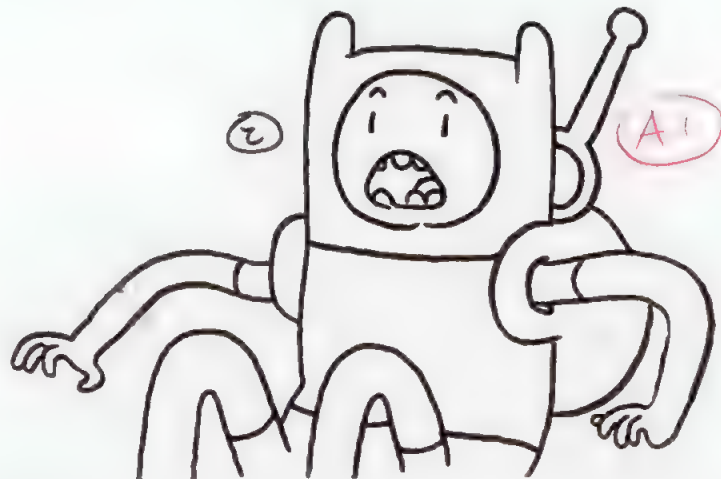


Dialog: Finn / ① Oh no ② don't - don't kick us out!

Jermaine / I'm sorry I let you
in

Action:

Timing:



AUG 18 2014

EPISODE #

Production :

1025-192

1025/192

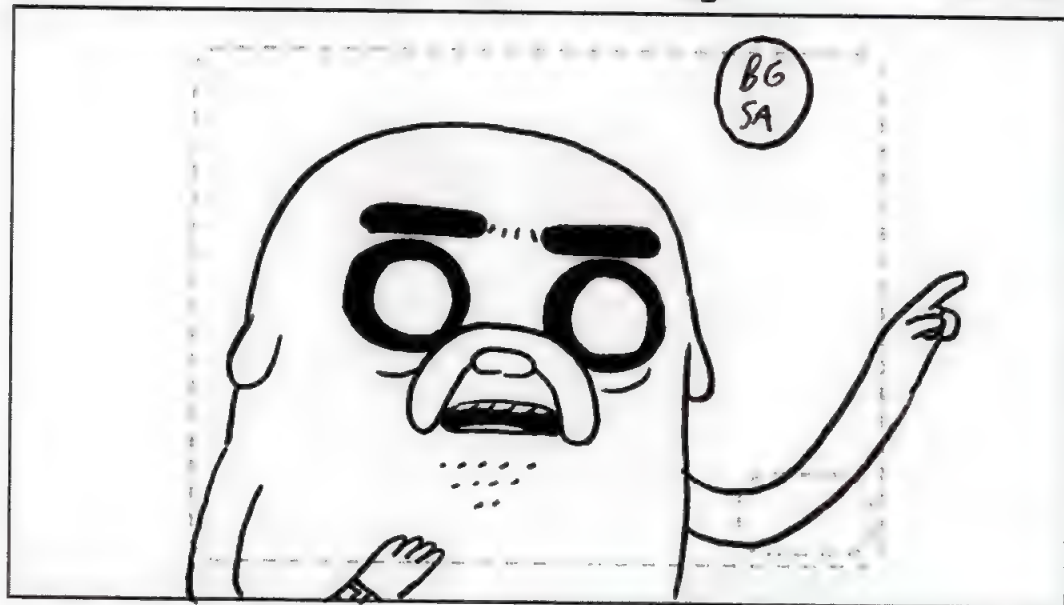
1025/192

1025/192

ADVENTURE TIME



Sc. 92 CONT Pnl. B Bg. day night



Sc. 93 Pnl. A Bg. day night



Dialog:	<p><u>Jermaine!</u> Go do your Gaucho Marks slapstick ————— with them goofballs in the woods.</p>	
Action:	<p style="text-align: right;">(BEMON 1)</p>	
Timing:	<p style="text-align: right;">AUG 18 2011</p>	

EPISODE #

Production :

1025-192

1025/192

1025/192

ADVENTURE TIME



Sc.

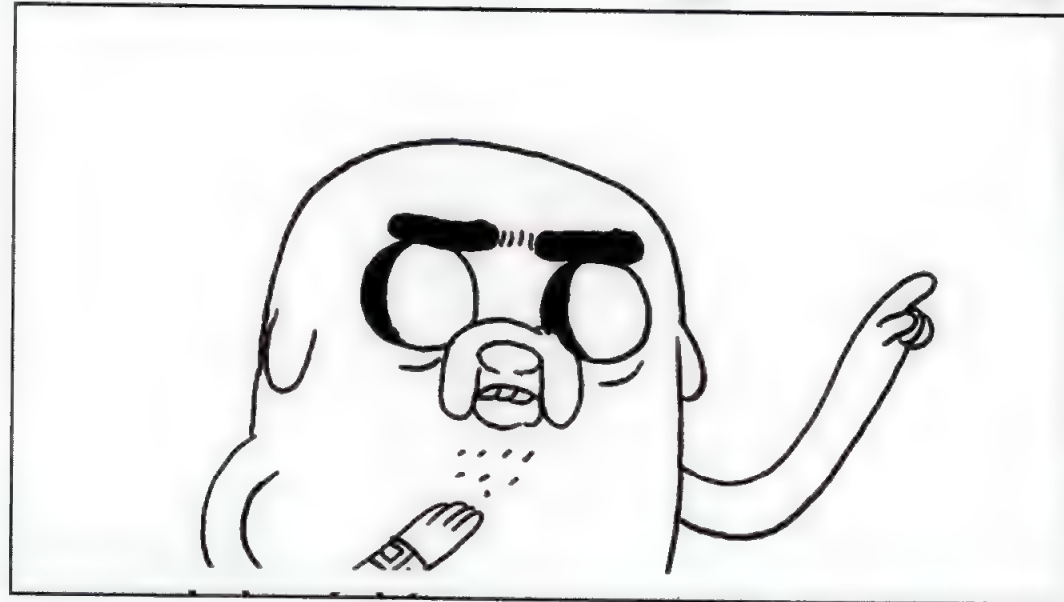
94

Pnl.

A

Bg.

day night



Sc.

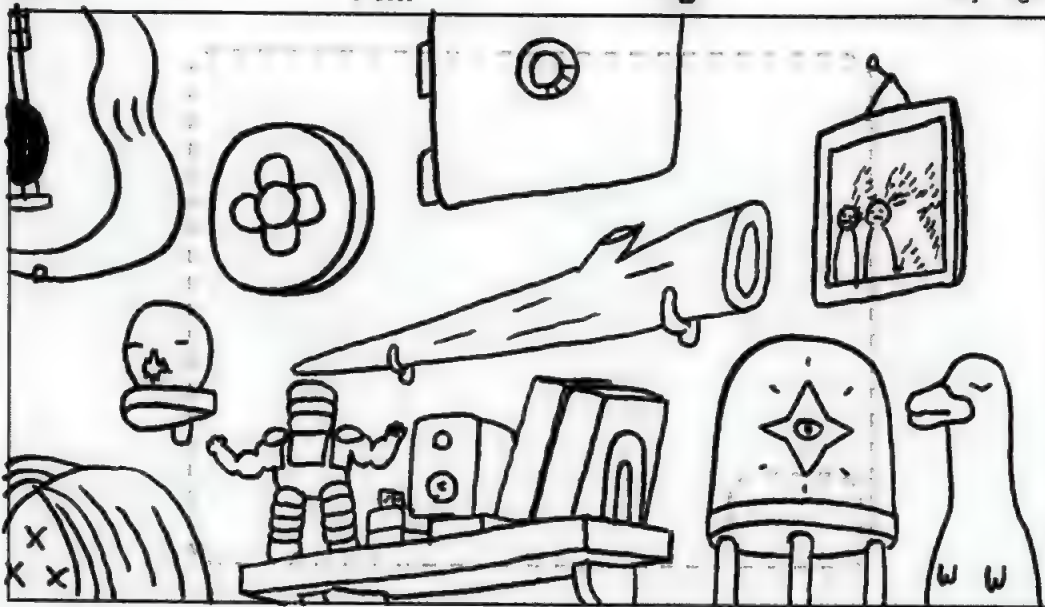
95

Pnl.

A

Bg.

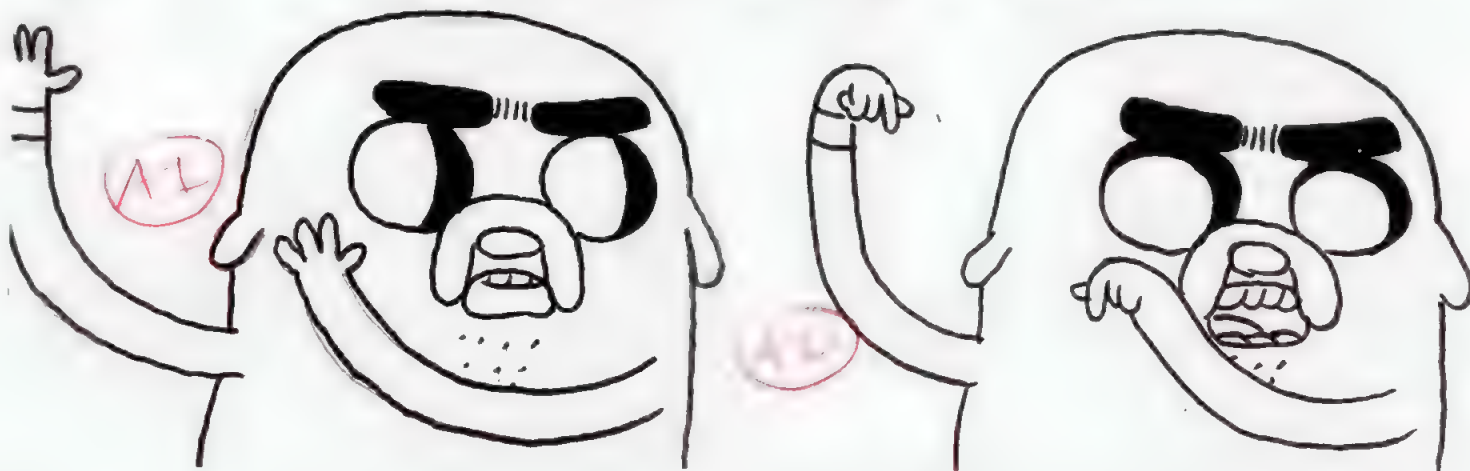
day night



Dialog:

Jerm ① I got a ② responsibility
to ③ all this booty in here!

Jerm (os) / Staves, medallions



AUG 18 2014

Production :

EPISODE #

1025-192

1025/192

1025/192

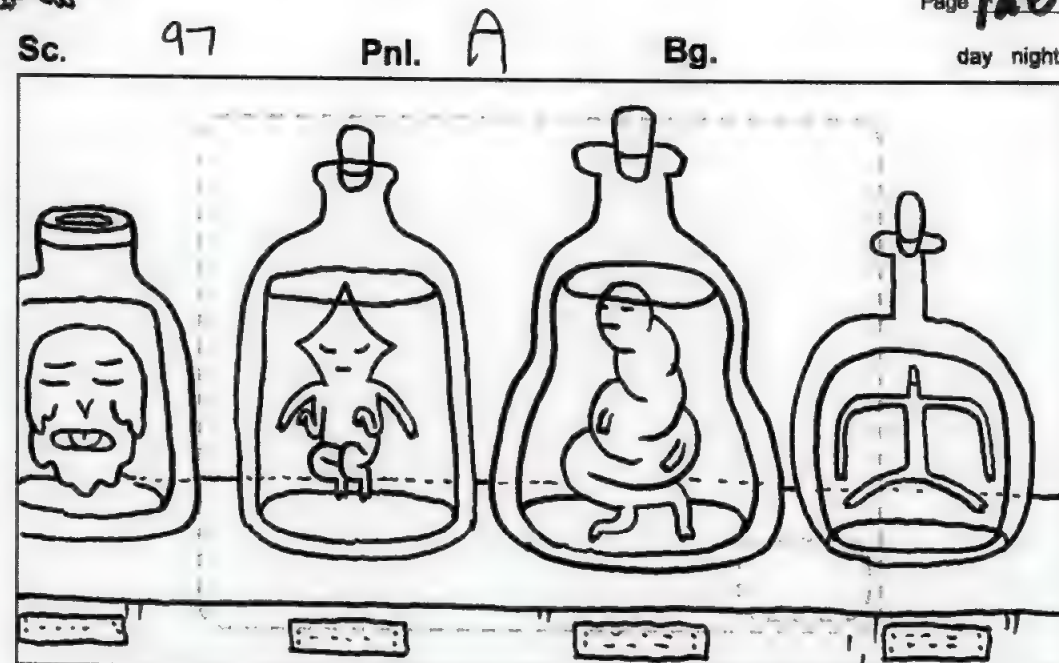
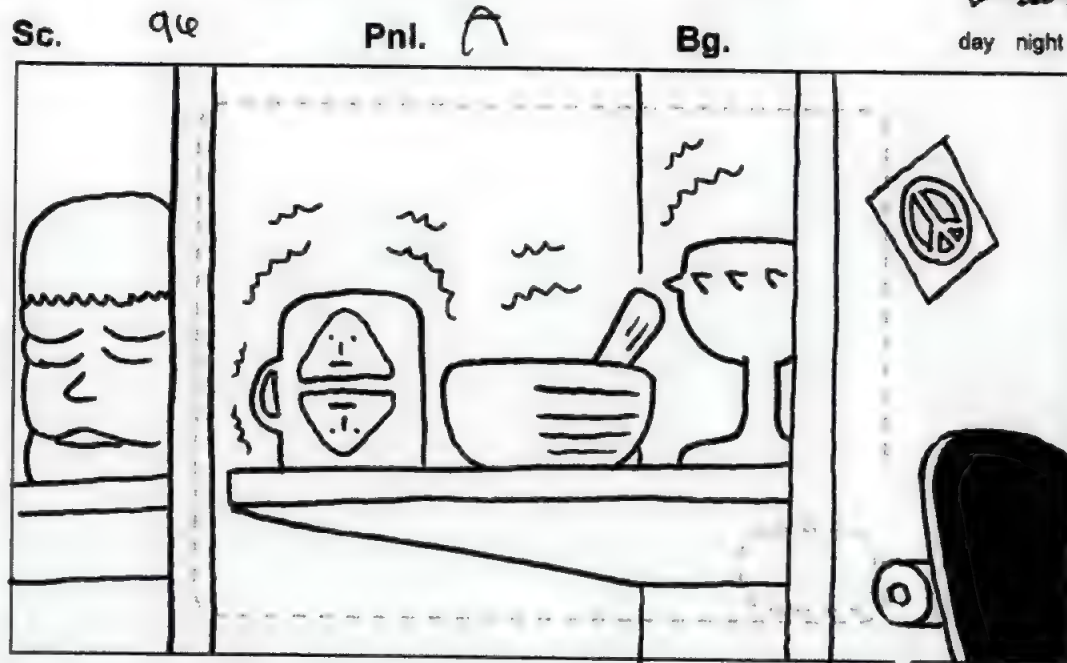
1025/192

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ADVENTURE TIME



Page **120**



Dialog:	Jer ^m (cont) / cups, goblets...	Jer ^m / dormant jinn...
Action:		
Timing:		

AUG 18 2014

EPISODE #

Production :

1025-192

1025/192

1025/192

ADVENTURE TIME

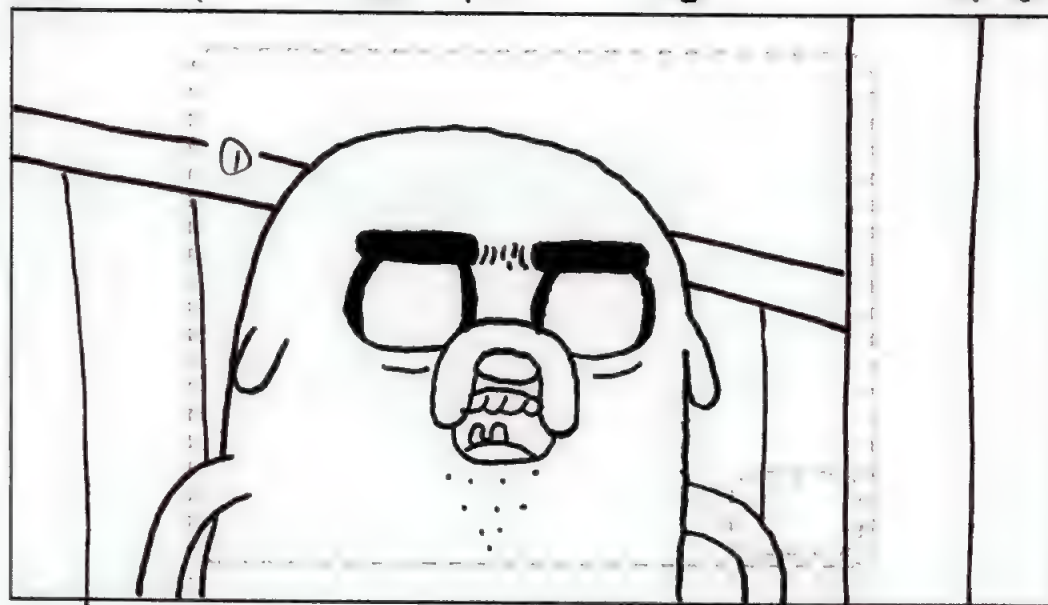


Page 129

Sc. 98 Pnl. A Bg. day night



Sc. 99 Pnl. A Bg. day night

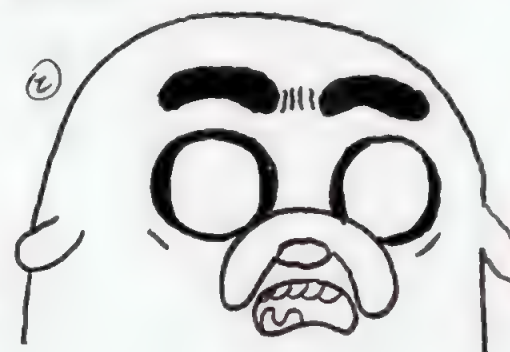


Dialog: Jerm / Grimoires, hard drives ...

Jermaine / ① All this random valuable booty OK?!

Action:

Timing:



AUG 18 2014

EPISODE #

Production :

1025-192

1025/192

1025/192

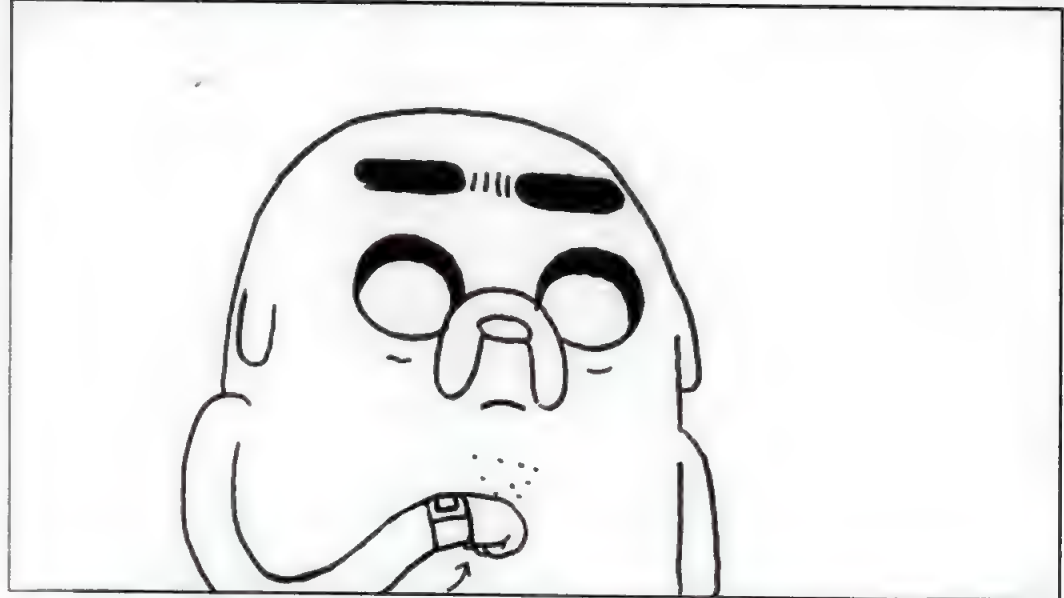
ADVENTURE TIME



Sc. 99 cont Pnl. B Bg. day night



Sc. 99 cont Pnl. C Bg. day night



Dialog: SFX / BORK BORK

Term / 2 SHOOT

Action:

SFX / BORK
= BORK =

Look at watch
(digipet)

Timing:



AUG 18 2014

Production :

EPISODE #

1025-192

1025/192

1025/192

ADVENTURE TIME

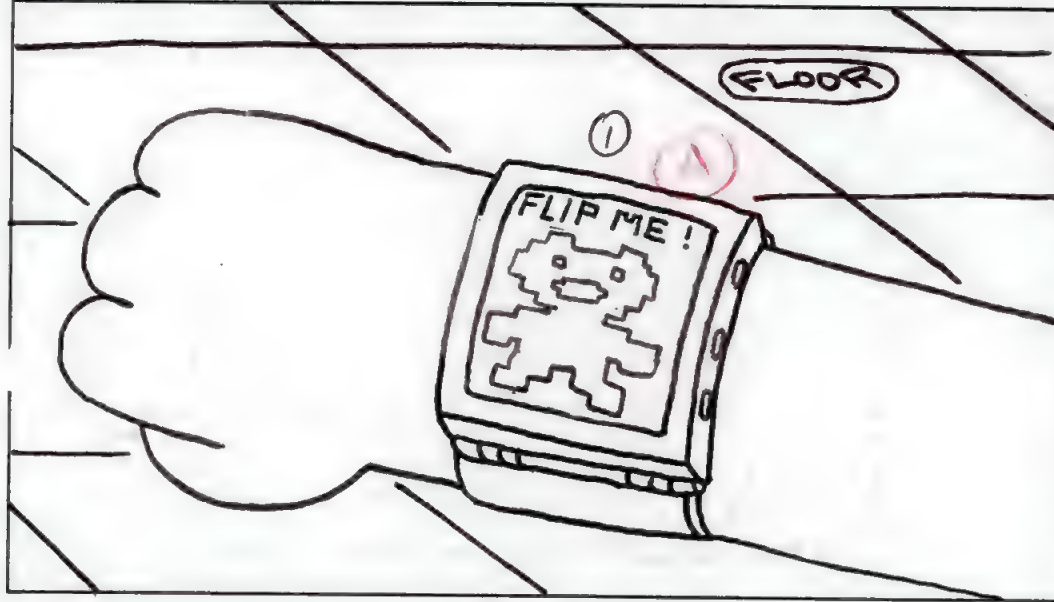


Sc. 100

Pnl. A

Bg.

day night

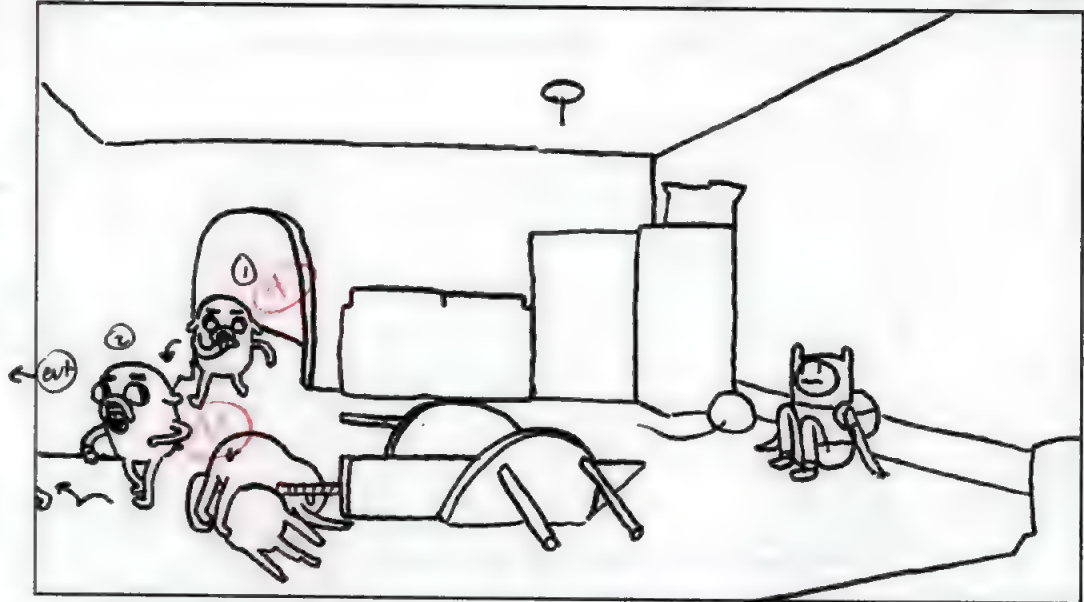


Sc. 101

Pnl. A

Bg.

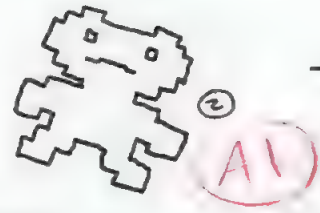
day night



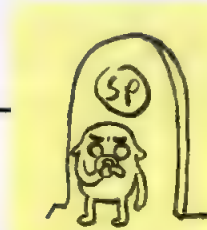
Dialog:
sfx/BORK BORK

Jermaine / I gotta run this beast.

Action: "flip me" blinking
on and off
①②-①②



- J. RUNS OFF/S.



Timing:
(A)(1)(1)(1)(1)

AUG 18 2014

EPISODE #

Production :

1025-192

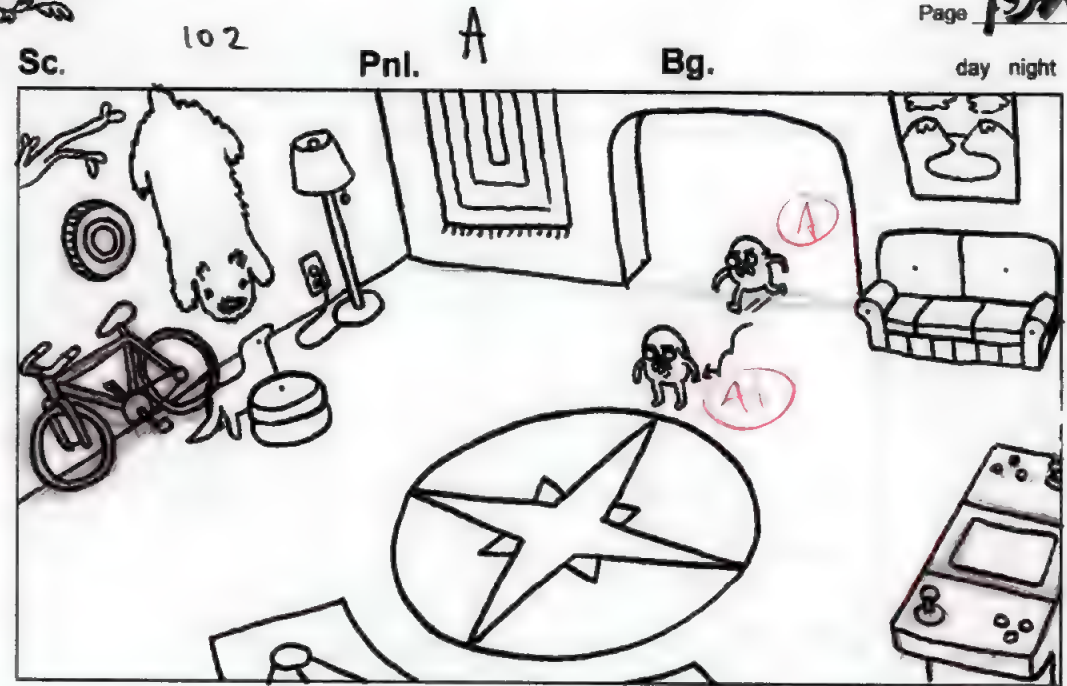
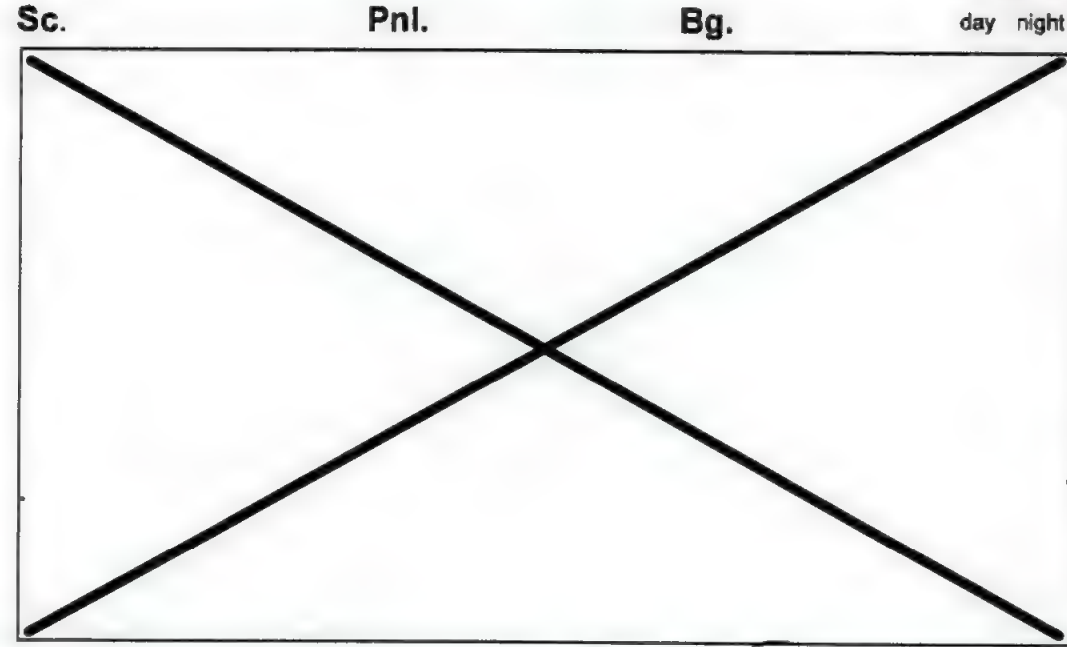
1025/192

1025/192

ADVENTURE TIME



Page **132**



Dialog:
Action:
Timing:

AUG 18 2014

EPISODE # **1025-192**

Production :

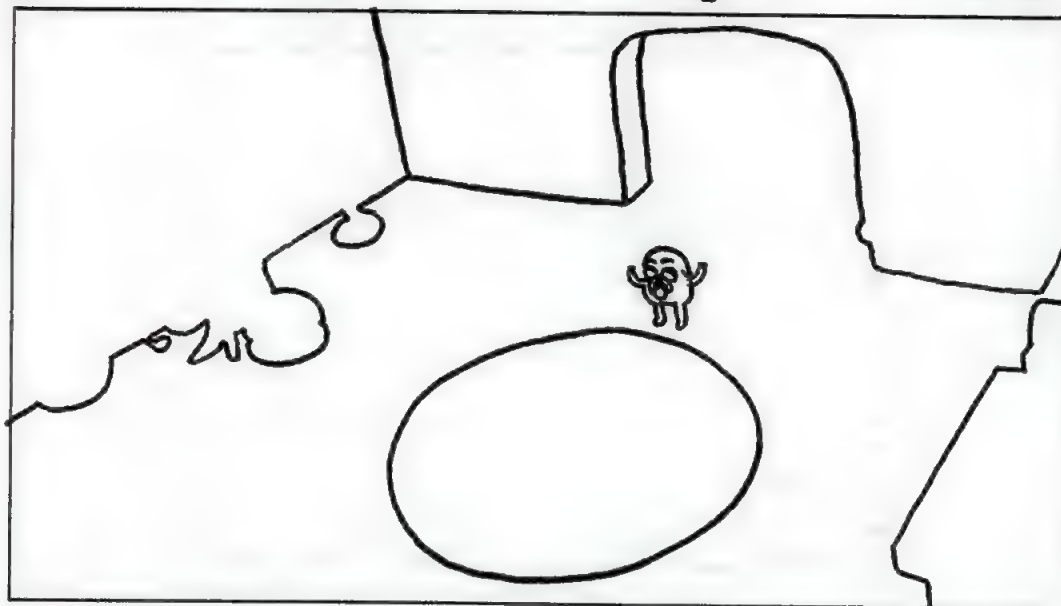
10 25 / 19 2

10 25 / 19 2

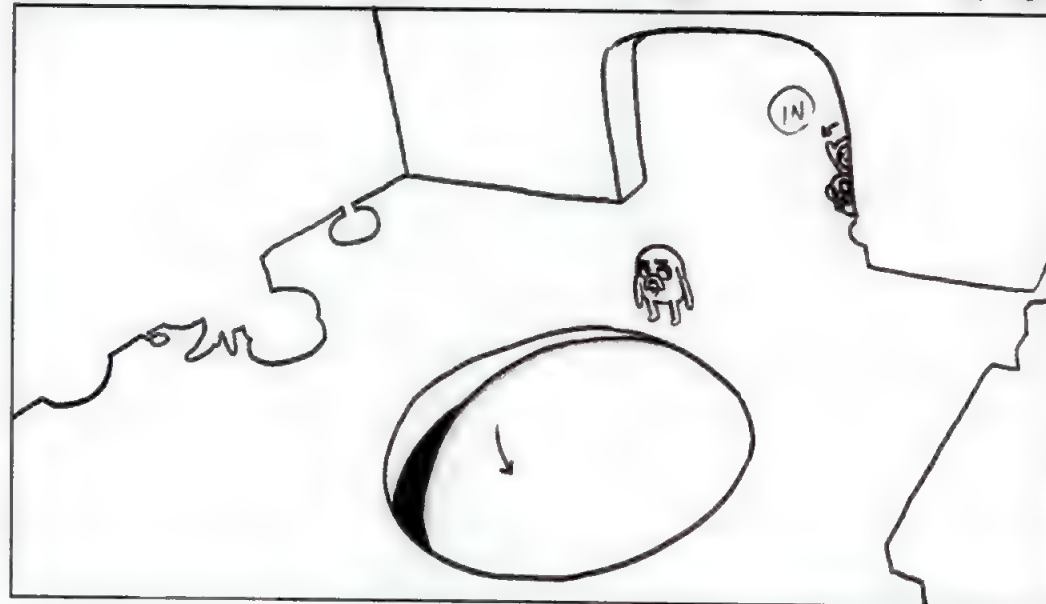
ADVENTURE TIME



Sc. 102 cont Pnl. B Bg. day night



Sc. 102 cont Pnl. C Bg. day night



Dialog: Jermaine / "Open ya sissy"

Sfx / :CREEAKK:

Action:

-TRAP DOOR OPENS.
-F+J PEEK AROUND DOORWAY.

Timing:

AUG 18 2014

Production :

EPISODE #

1025-192

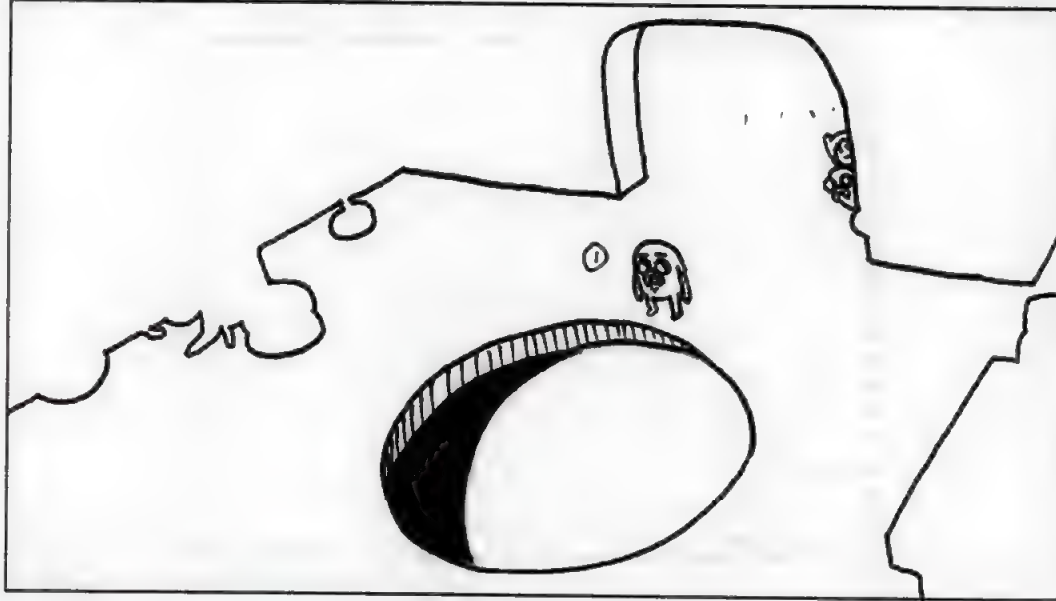
1025/192

1025/192

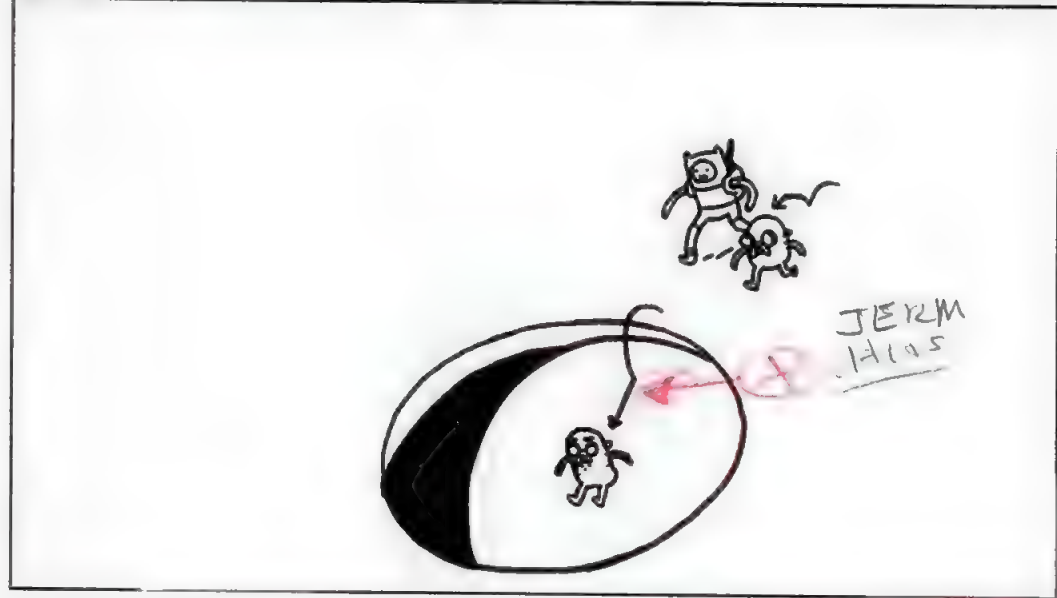
ADVENTURE TIME



Sc. 102 CONT Pnl. D Bg. day night



Sc. 102 CONT Pnl. E Bg. day night



Dialog:

SFX / SHOOM =



Action:

-JER. SLIDES DOWN DOOR,

Timing:

AUG 18 2014

EPISODE #

Production :

1025-192

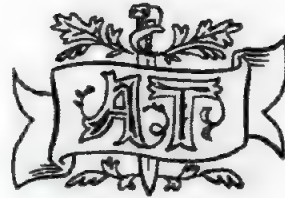
1025/192

1025/192

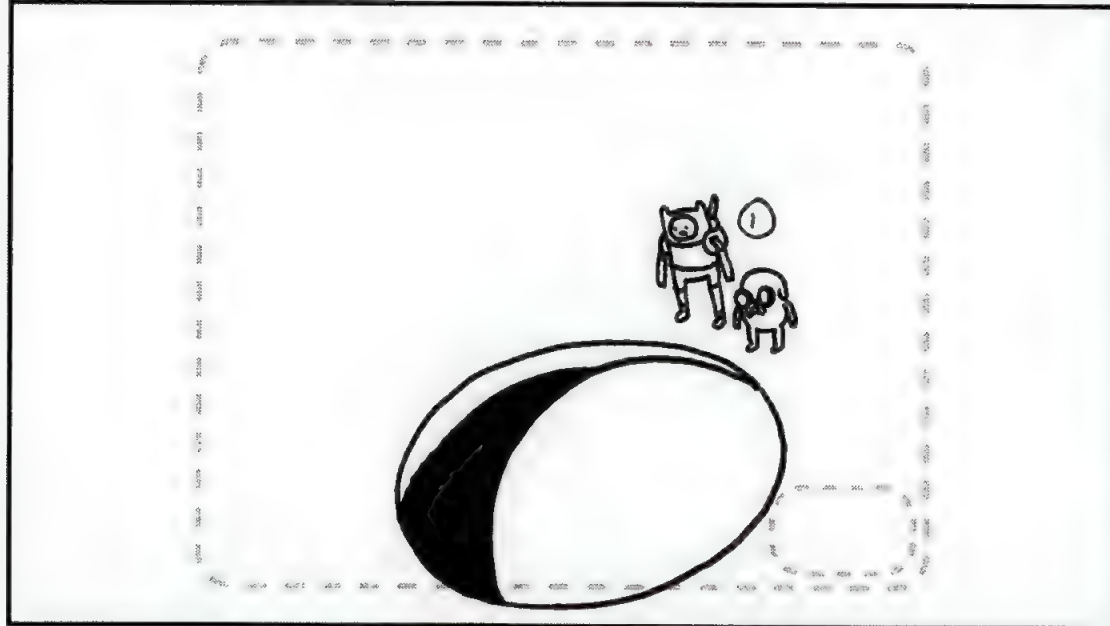
1025/192

1025/192

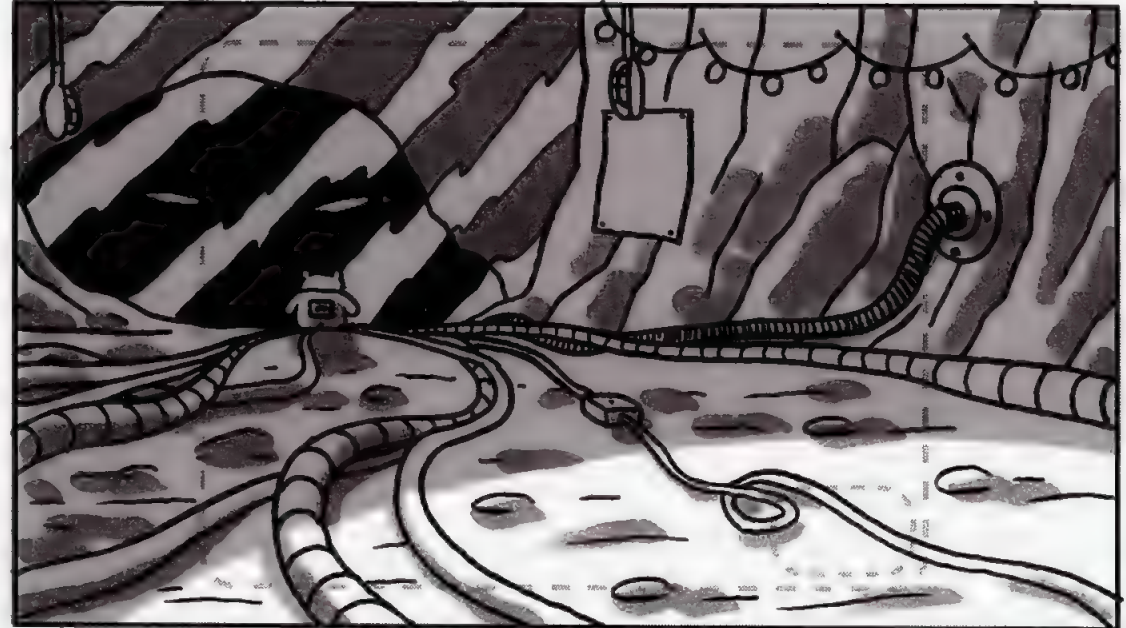
ADVENTURE TIME



Sc. 102 CONT Pnl. F Bg. day night



Sc. 103 Pnl. A Bg. day night Page 135



Dialog:

Booboo / ♪ In the end... ♪
Souza

Action:



(warped tape sound voice warbling)

-FORCIELO HOLDING BACK DEMON (BRYCE)
AUG 18 2014

Timing:

EPISODE #

1025/192 1025-192

Production:

1025/192

ADVENTURE TIME

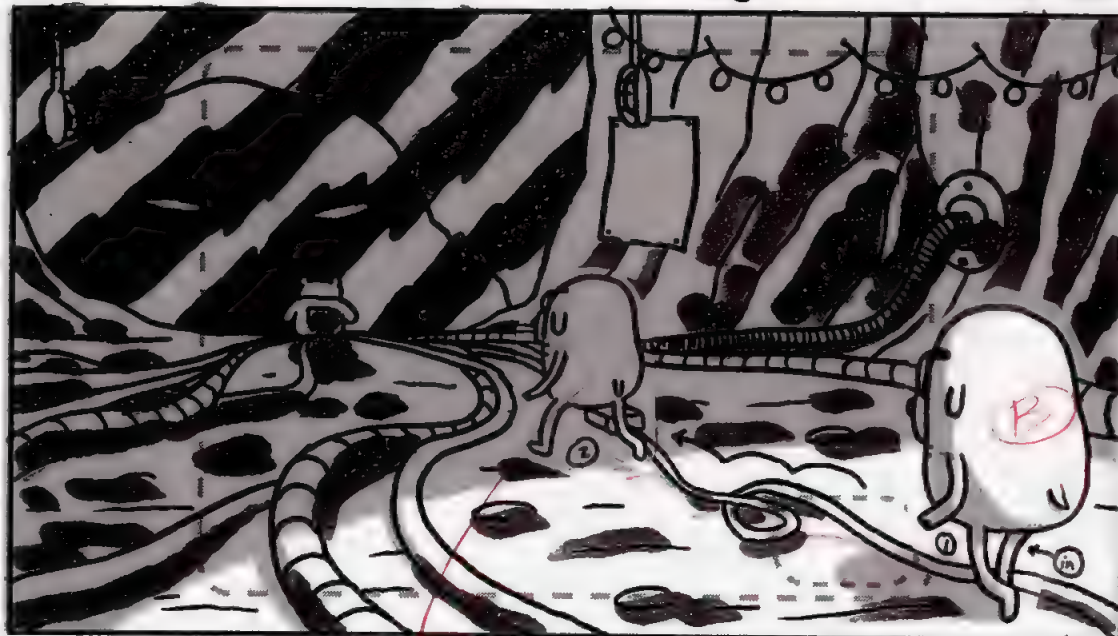


Page 106

Sc. 103 CONT Pnl. B

Bg.

day night



Sc. 104

Pnl. A

Bg.

day night



Dialog:

BOOB
SOUSA

/ (singing) / ♪ We'll be friends
flip me and

B1

~~BS~~ / ♪ - we'll start again
Jermaine/ Yeah flip the tape I know

Action:

-JER WALKS ON/S

Timing:

AUG 18 2014



EPISODE # 1025/192 1025-192

Production:

1025/192

1025/192

ADVENTURE TIME

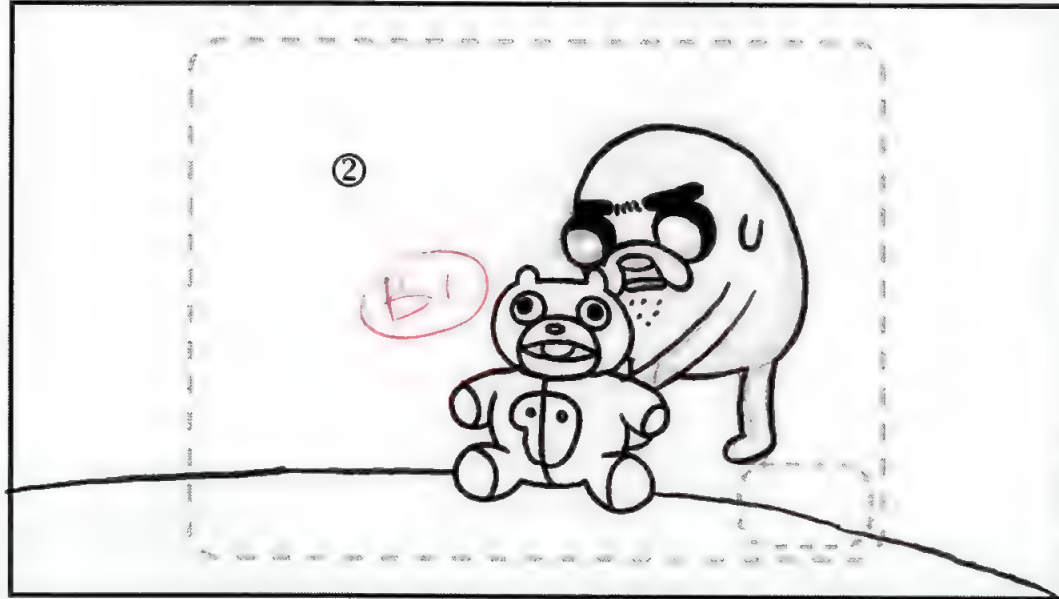


Page 137

Sc. 104 CONT Pnl. B

Bg.

day night

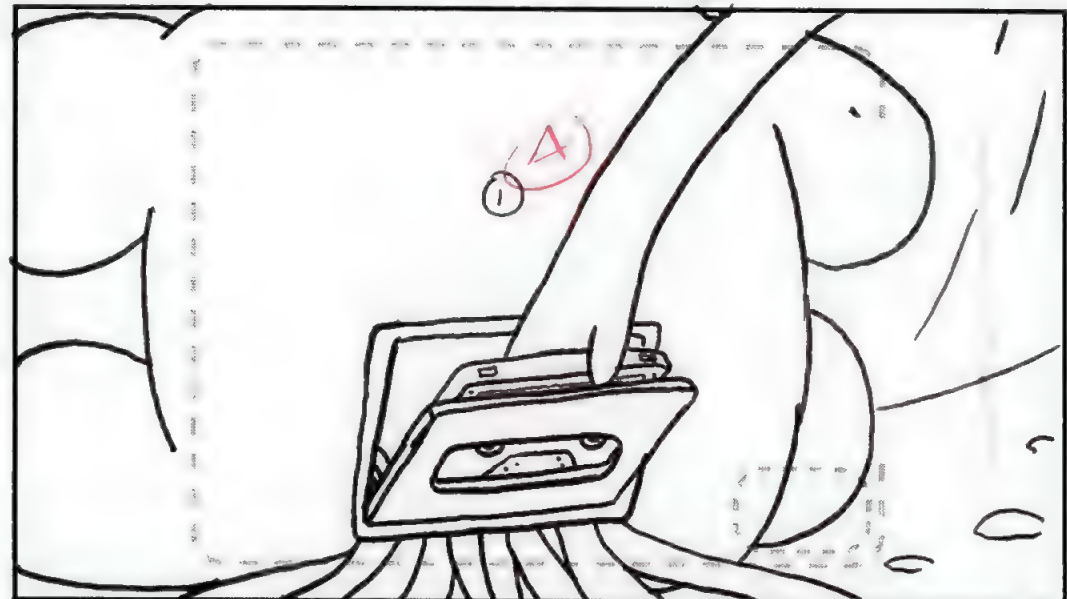


Sc. 105

Pnl. A

Bg.

day night

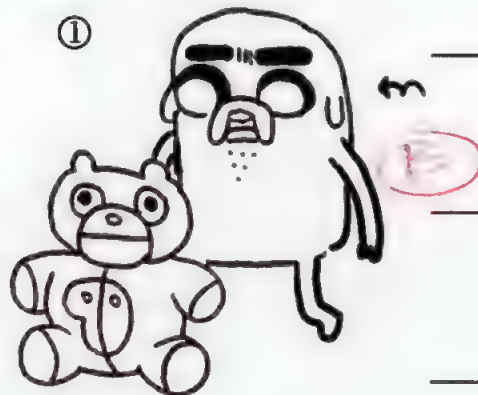


Dialog:

BB / ♪ Good times never end

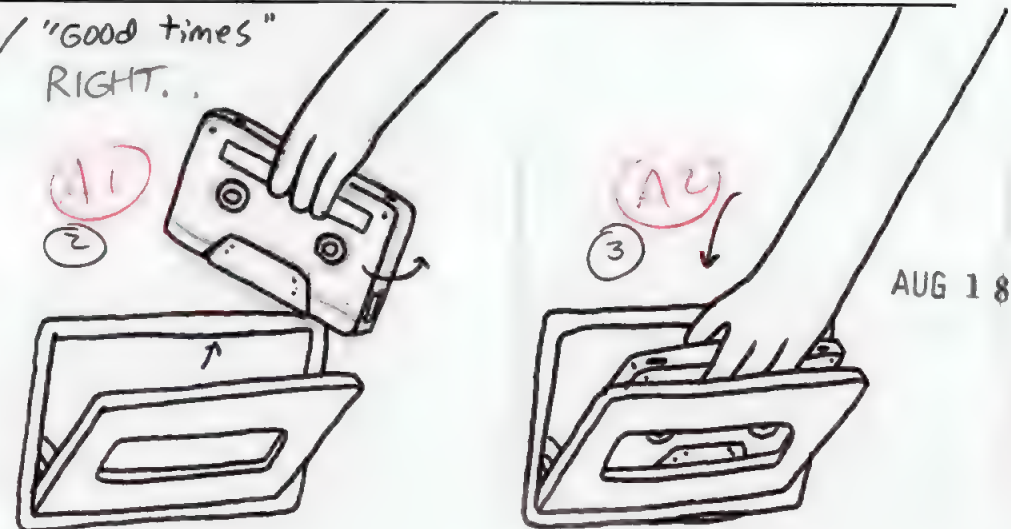
Action:

Timing:



- JER POPS
OUT CASSETTE
AND FLIPS IT
AROUND.

Jerm / "Good times"
RIGHT.



AUG 18 2014

Production:

EPISODE #

1025-192

1025/192

1025/192

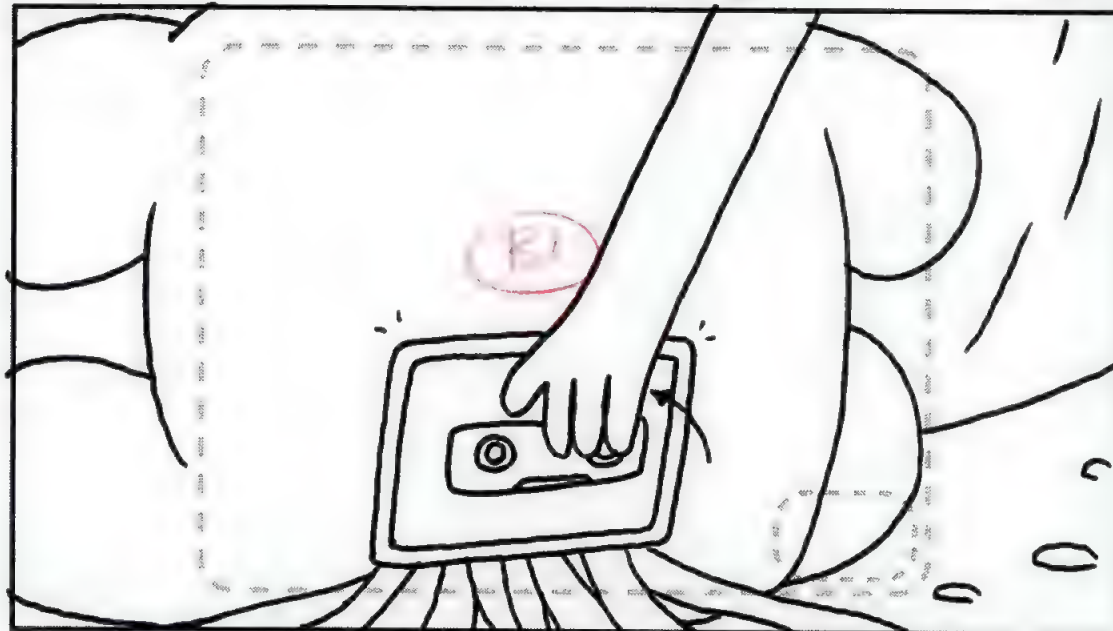
1025/192

ADVENTURE TIME

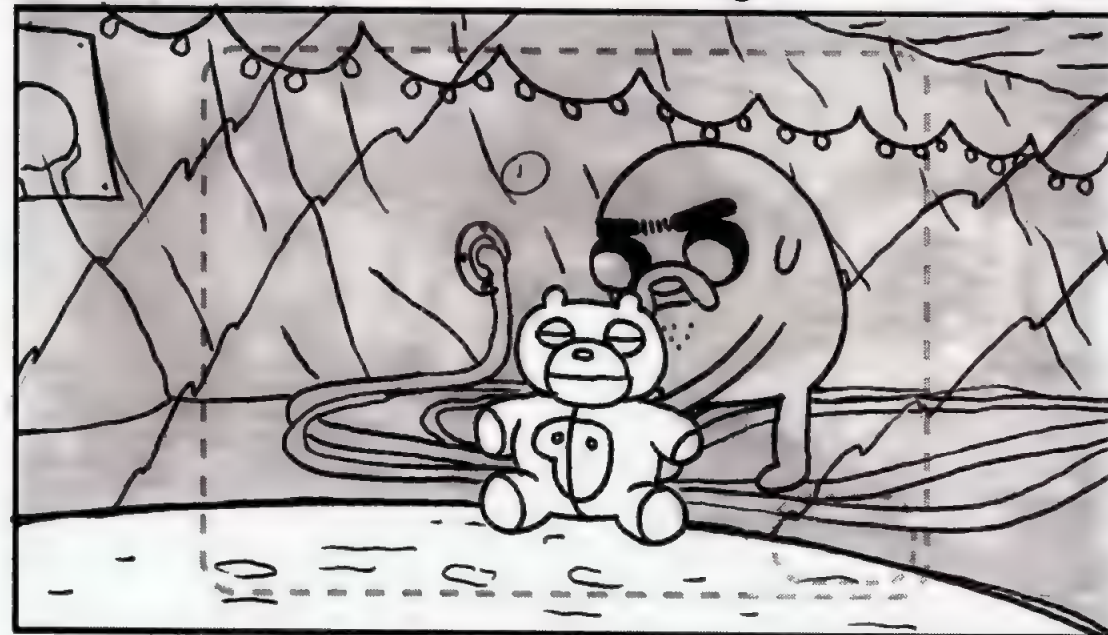


Page **138**

Sc. **105 cont** Pnl. **B** Bg. day night



Sc. **106** Pnl. **A** Bg. day night



Dialog:

sfx/ "CLICK"

SFX: (tape clicking)

Action:

Timing:

AUG 18 2014

1025-192

EPISODE #

1025/192

Production:

1025/192

1025/192

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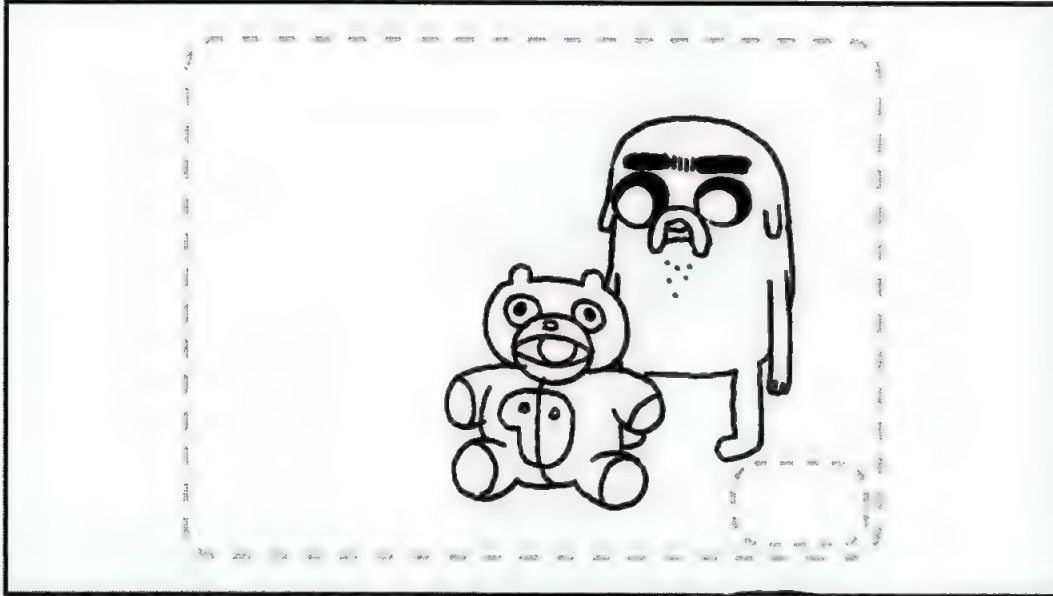
ADVENTURE TIME



Sc. 106 cont Pnl. B

Bg.

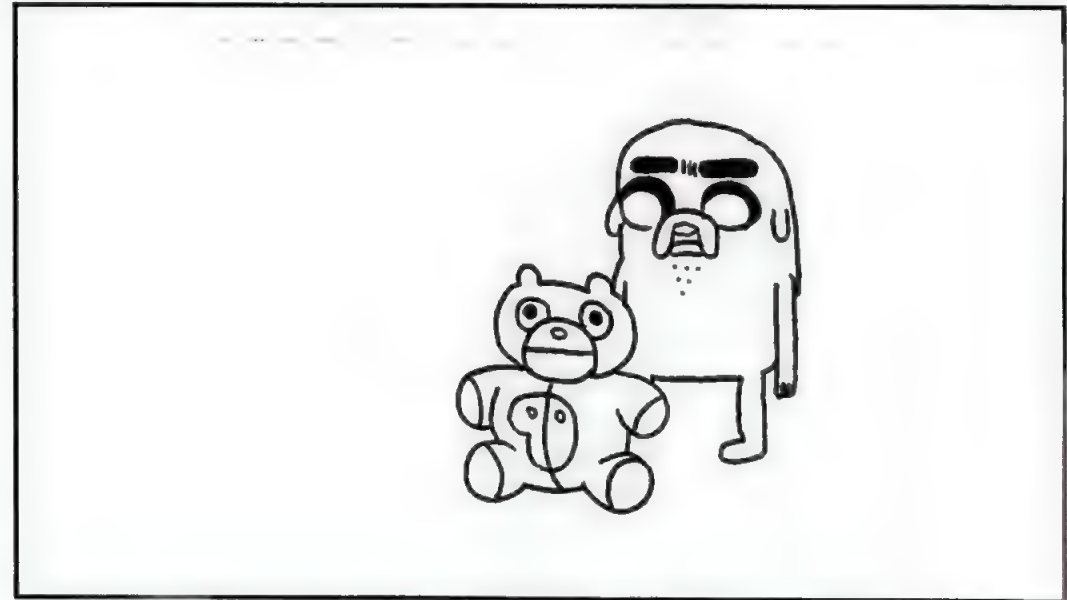
day night



Sc. 106 cont Pnl. C

Bg.

day night



Dialog: BS / Heyy! I'm Booboo Sousa
you wanna be friends?

Jermoine / we been friends Booboo.

Action:

BS Hello there Good morning
booboo Sousa

Timing:

AUG 18 2014

Page 139

EPISODE #

Production:

1025-192

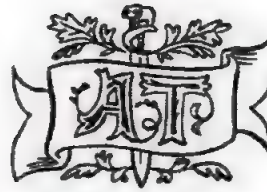
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1025/192

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ADVENTURE TIME



Sc. 107

Pnl. A

Bg.

day night

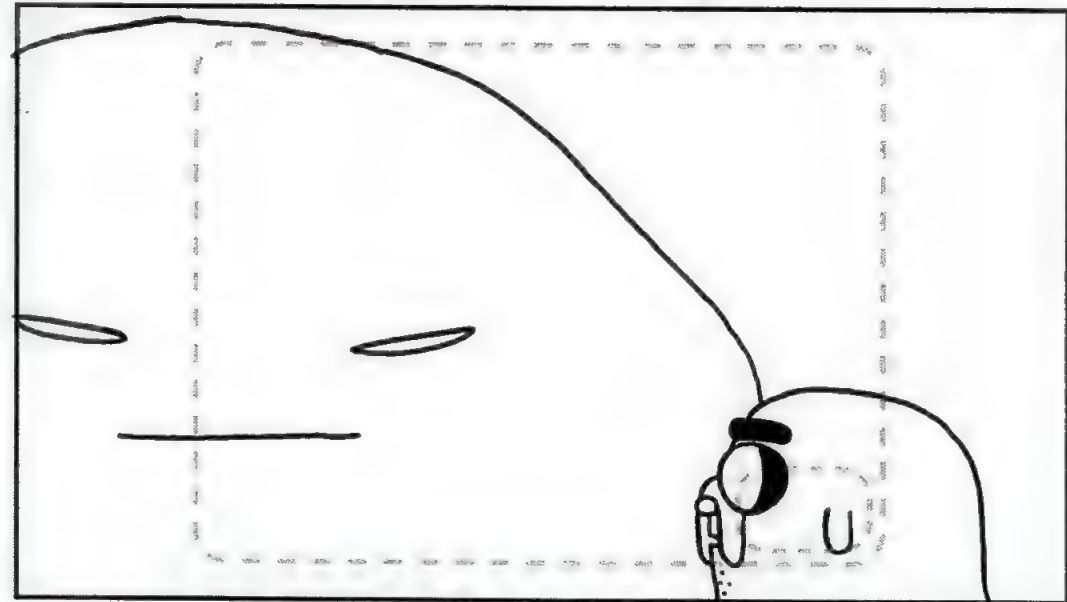


Sc.

107 CONT Pnl. B

Bg.

day night



Dialog:

BAYCE/ You're slippin', Jerm.

Jermaine/ NO I'm not.

BS can't sing —

Action:

Timing:

(SP)
JERM
EX
101 10
106

AUG 18 2014

EPISODE #

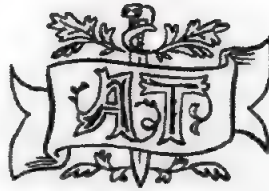
Production:

1025-192

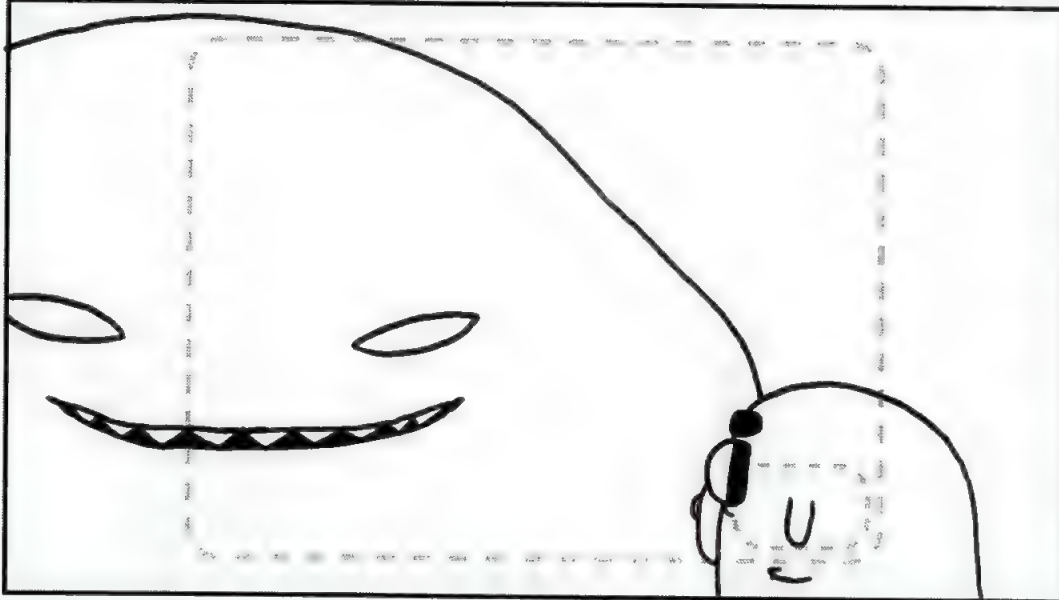
1025/192

1025/192

ADVENTURE TIME



Sc. 107 CONT Pnl. C Bg. day night



Sc. 107 CONT Pnl. D Bg. day night



Dialog: Bryce You're gonna miss that alarm
one day

B and I'm gonna eat you from the bottom up

Action:

-B press up against force field

Timing:

AUG 18 2014

EPISODE #

1025-192

Production:

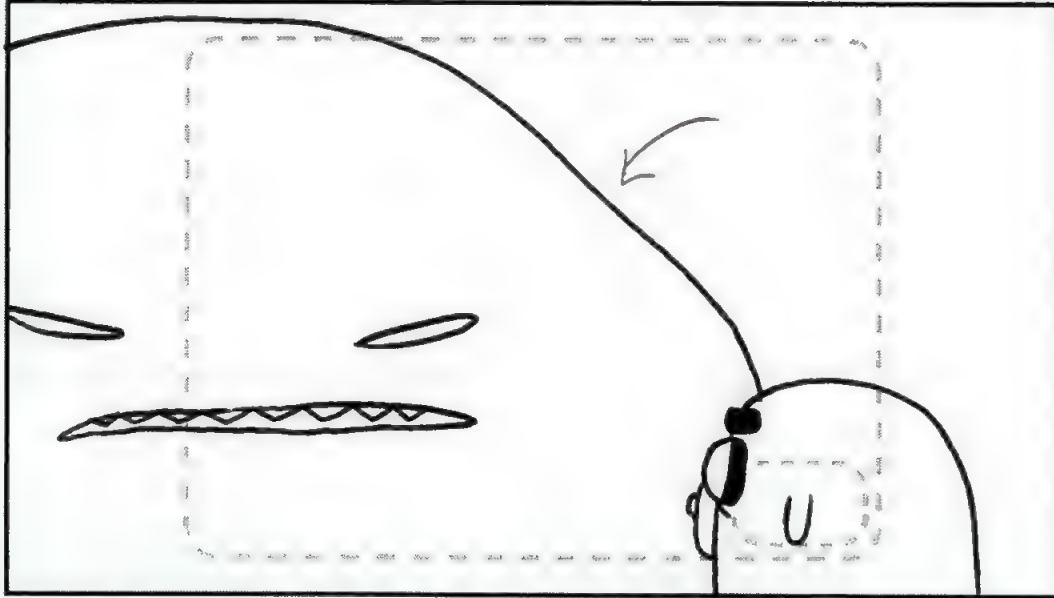
1025/192

1025/192

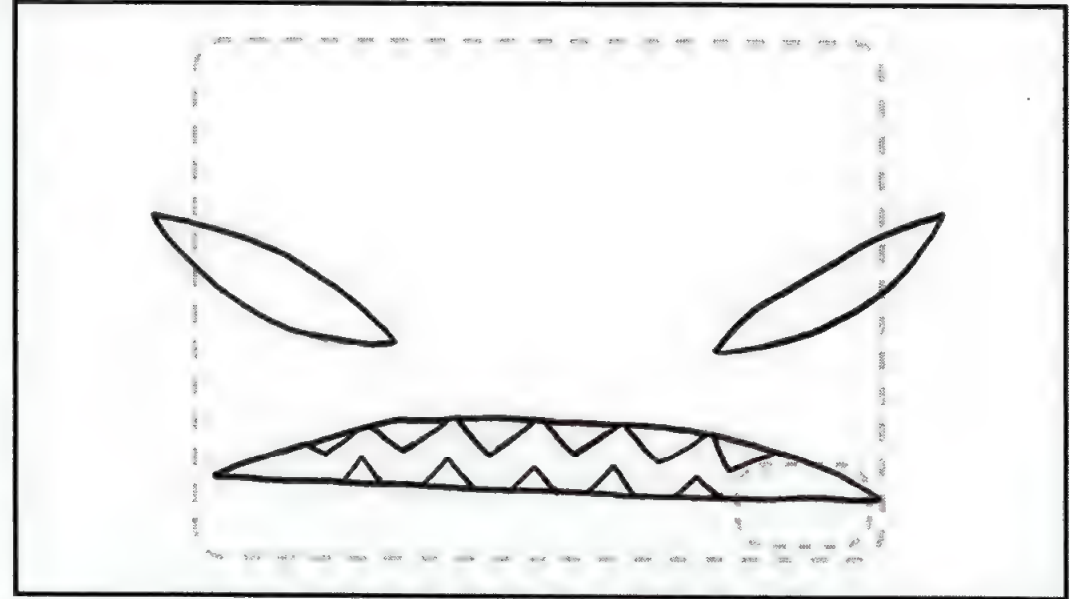
ADVENTURE TIME



Sc. 107 CONT Pnl. E Bg. day night



Sc. 108 Pnl. A Bg. day night



Dialog: B/ so you can watch me while I eat you.

Bryce/ Then, in my triumph, I will --

Action:

Timing:

AUG 1 8 2014

EPISODE #

Production:

1025-192

1025/192

1025/192

1025/192

ADVENTURE TIME

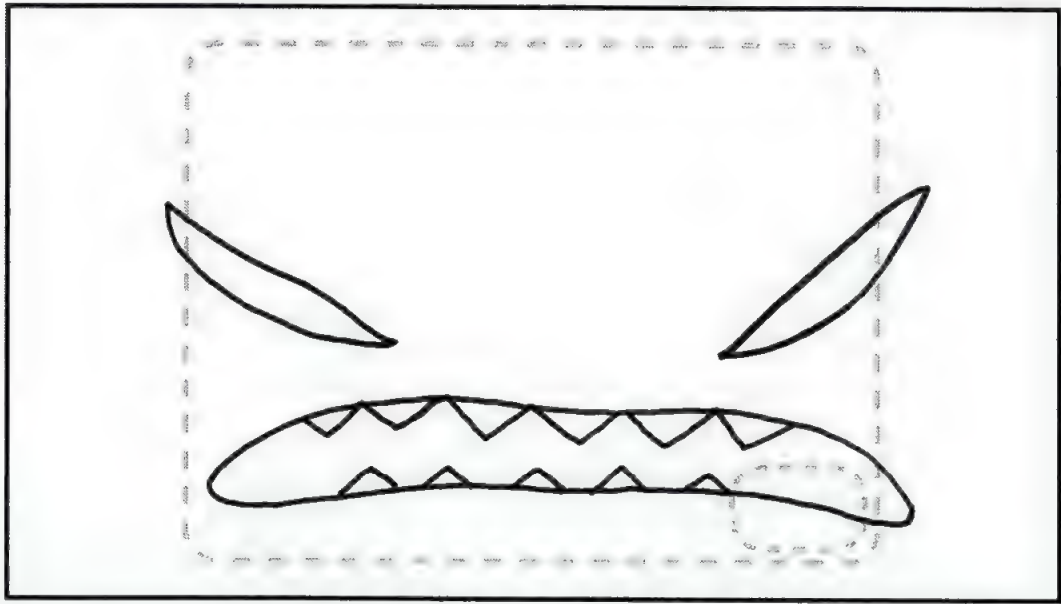


Page 143

Sc. 108 cont Pnl. B

Bg.

day night

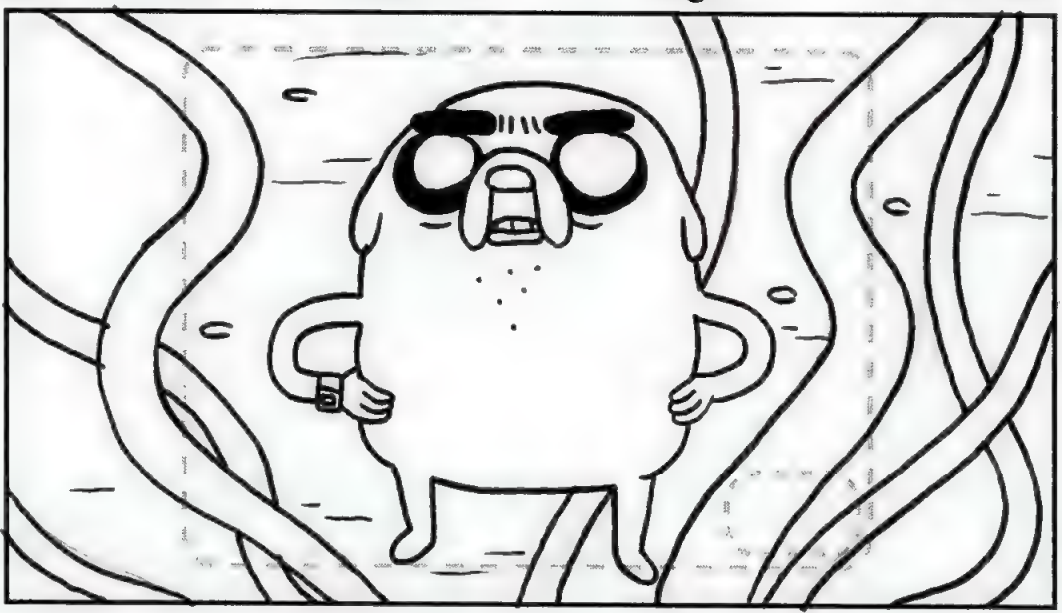


Sc. 109

Pnl. A

Bg.

day night



Dialog: B(cont) / - retrieve the poster your dad stole from me!

Jermaine/ Bryce I put the poster (cont)

Action:

Timing:

AUG 18 2014

EPISODE #

Production:

1025-192

1025/192

1025/192

1025/192

1025/192

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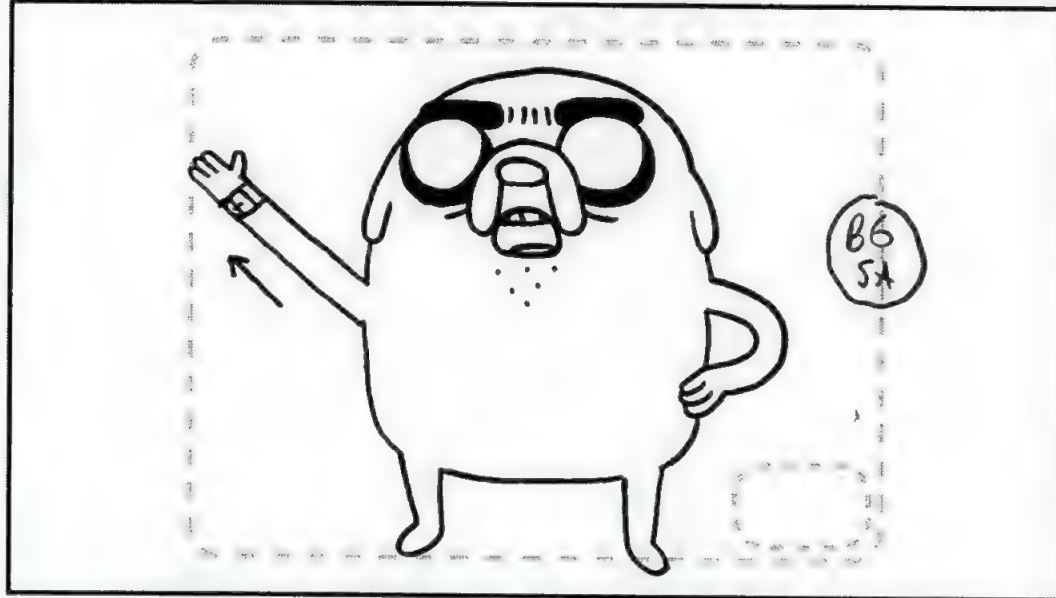
ADVENTURE TIME



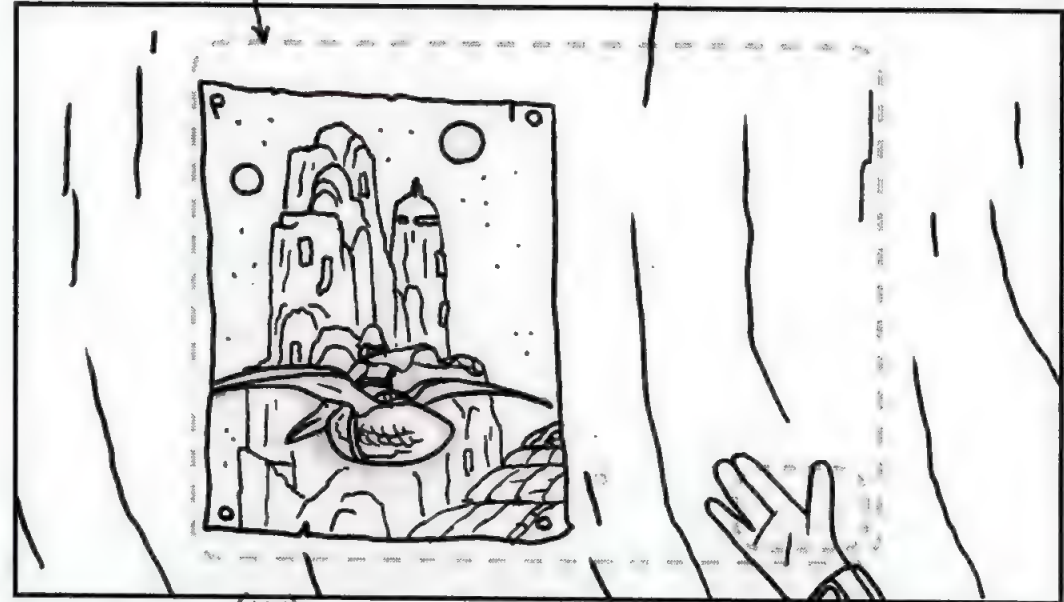
Arzach poster
Can we get the
rights? Or
Mc Escher self
portrait?

Page 144

Sc. 109 *cont* Pnl. *B* Bg. day night



Sc. 110 Pnl. *A* Bg. day night



Dialog: *Jerm (cont) / - right there*

(U)
Jerm / You're still mad about that?

Action:

Timing:

AUG 18 2014

EPISODE #

Production:

1025-192

1025/192

1025/192

1025/192

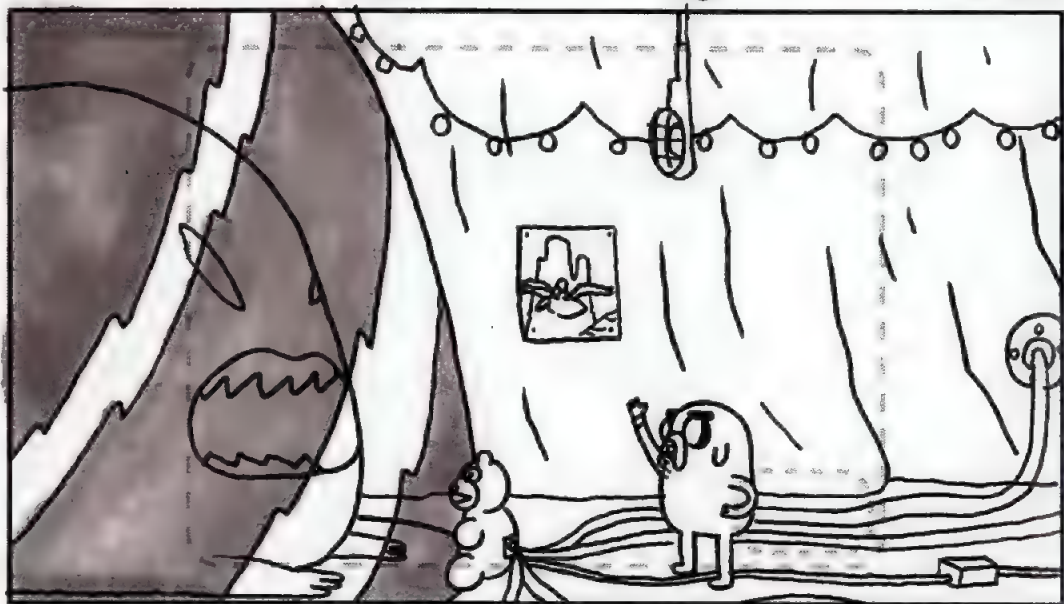
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ADVENTURE TIME

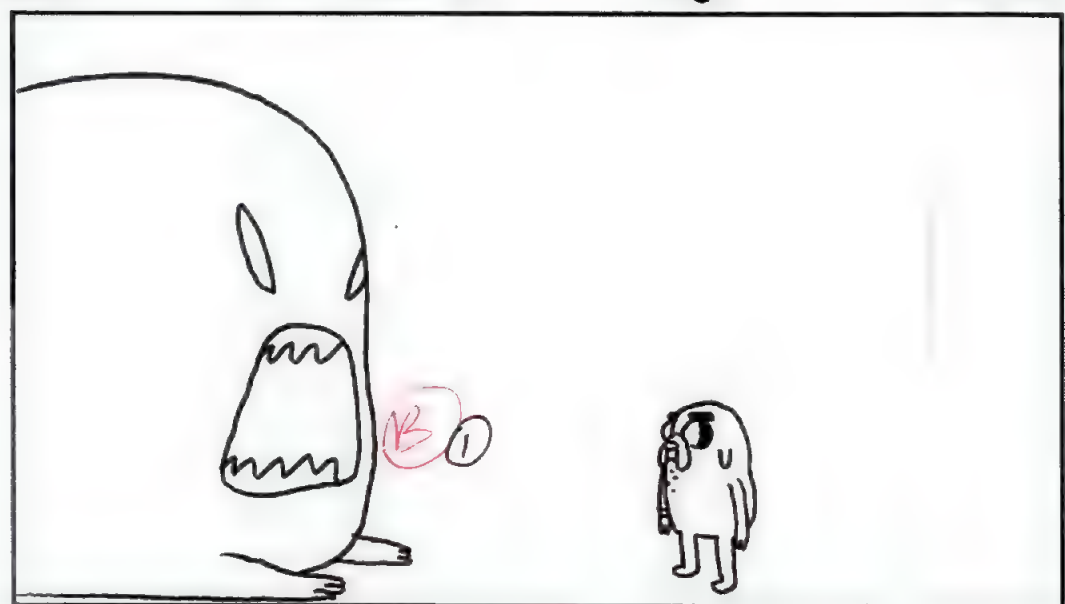


Page 145

Sc. 111 Pnl. A Bg. day night



Sc. 111 CONT Pnl. B Bg. day night



Dialog: Bryce/ How DARE you use TACKS on my poster!

Action: (A) BOO Too w/ closed mouth

Timing:

B/1 You're gonna get it man!



AUG 18 2014

EPISODE #

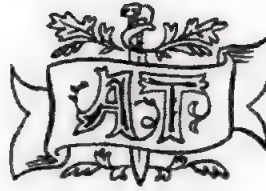
Production:

1025-192

1025/192

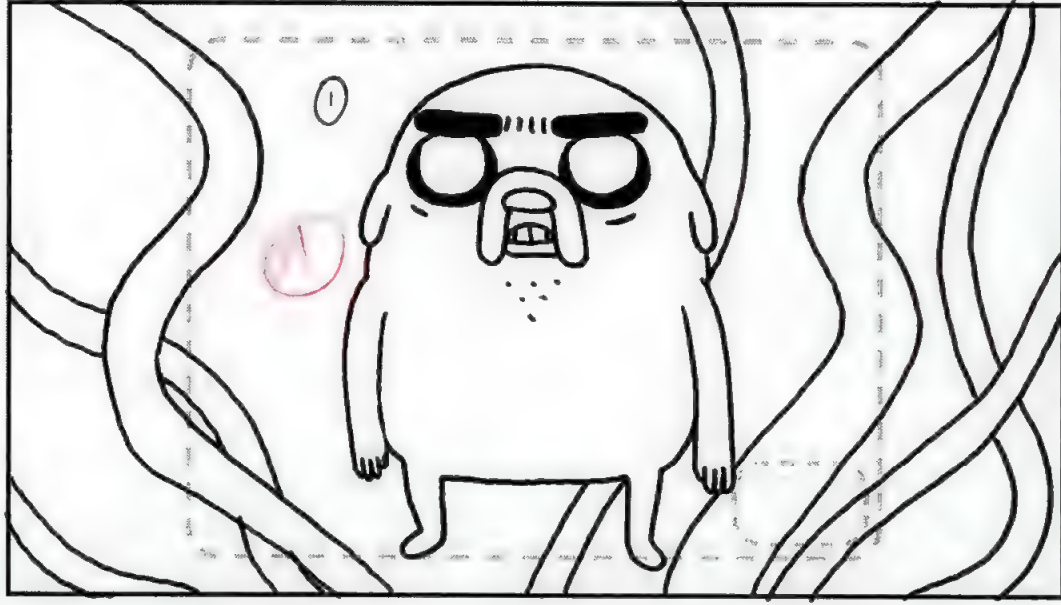
1025/192

ADVENTURE TIME

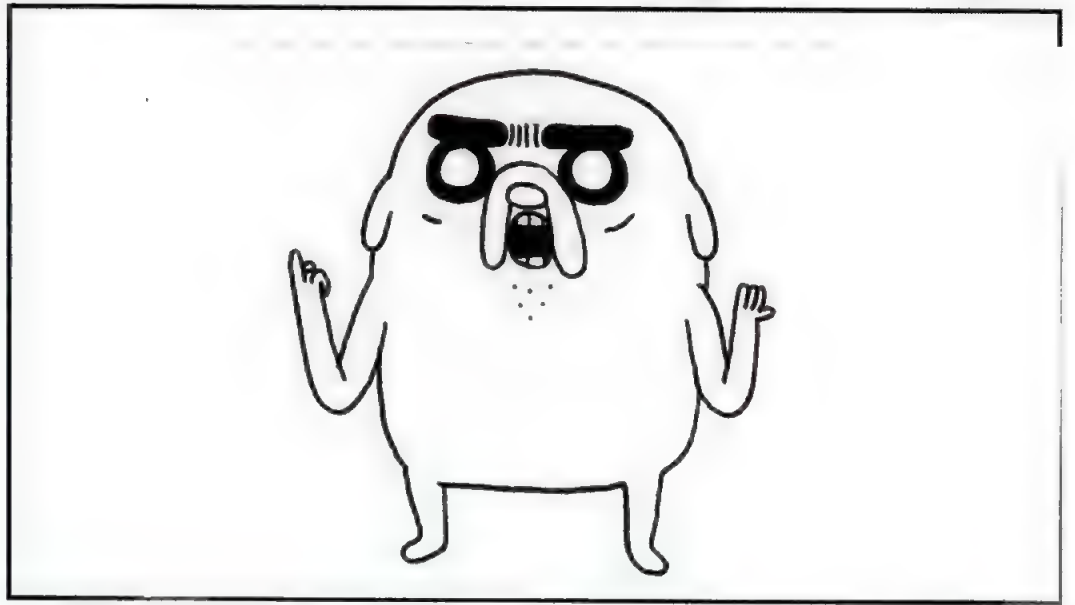


Page 146

Sc. 112 Pnl. A Bg. day night



Sc. 112 CONT Pnl. B Bg. day night



Dialog: Jermaine ① You know Bryce I would've
 ② let you and your poster go
 ③ years ago if you'd --

J (cont) / stop it with that "from the bottom up" talk.

AUG 18 2014



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1025/192

Production:

1025/192

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1025/192

ADVENTURE TIME



Sc. 113

Pnl. A

Bg.

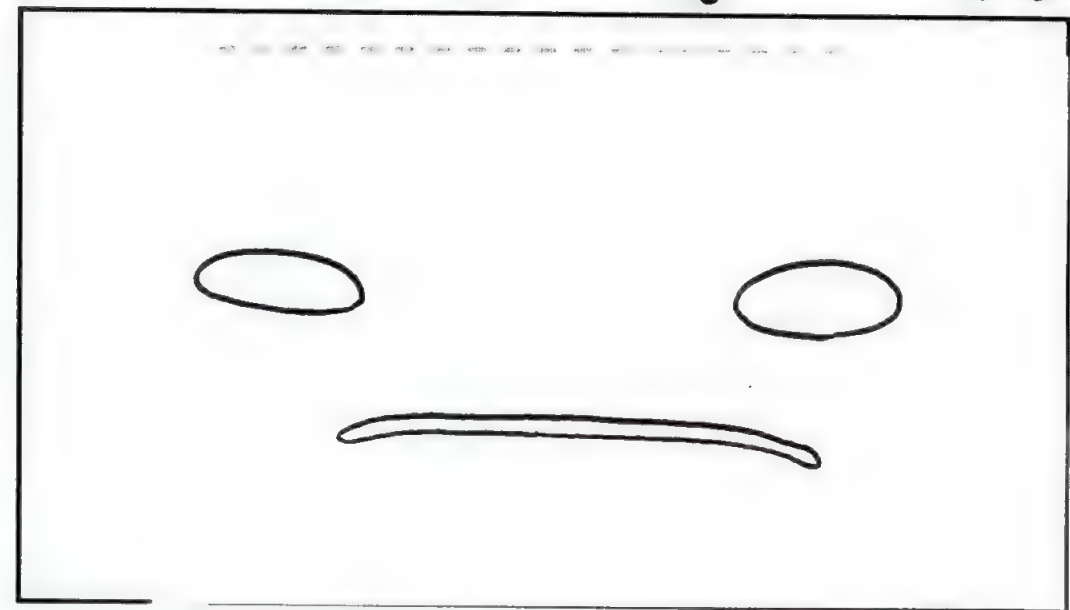
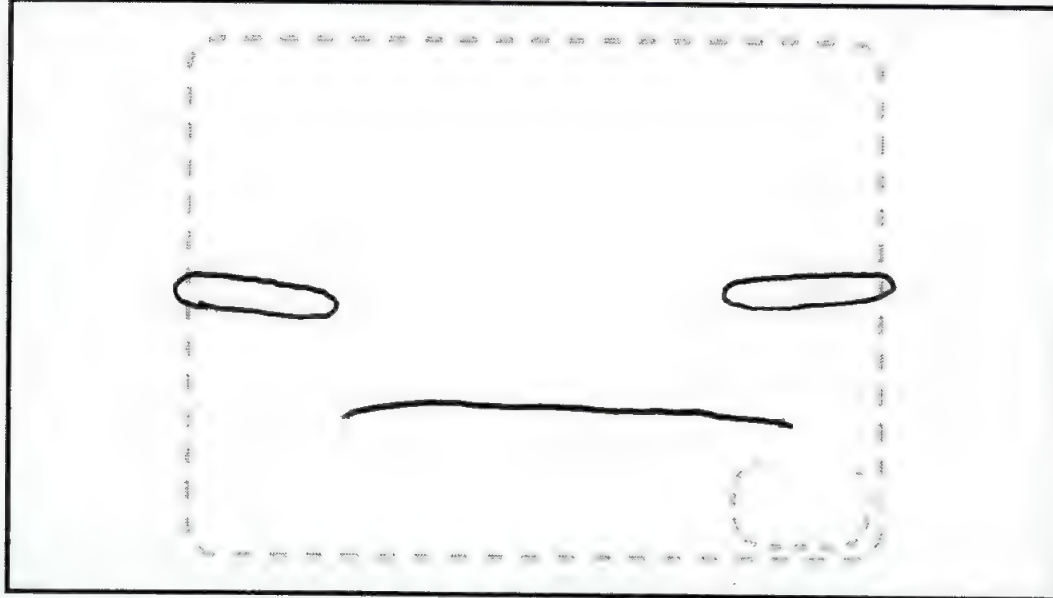
day night

Sc.

113 cont Pnl. B

Bg.

Page 147
day night



Dialog:

Bryce/ (beat)

Bryce/ -you would?

Action:

Timing:

AUG 18 2014

EPISODE #

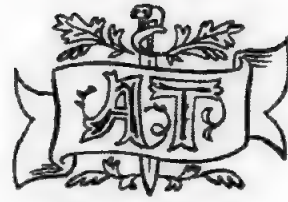
Production:

1025-192

1025/192

1025/192

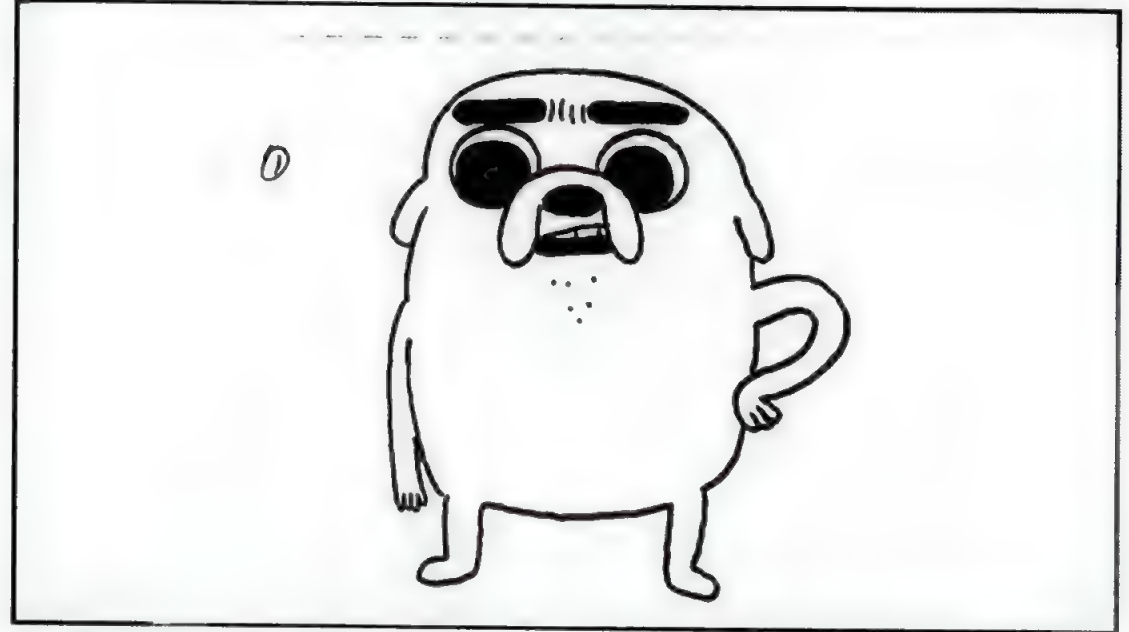
ADVENTURE TIME



Sc. 114 Pnl. A Bg. day night



Sc. 114 CONT Pnl. B Bg. day night



Dialog: Jerm/ ① yeah man ② I don't wanna flip that tape all day!

Action:

Timing:



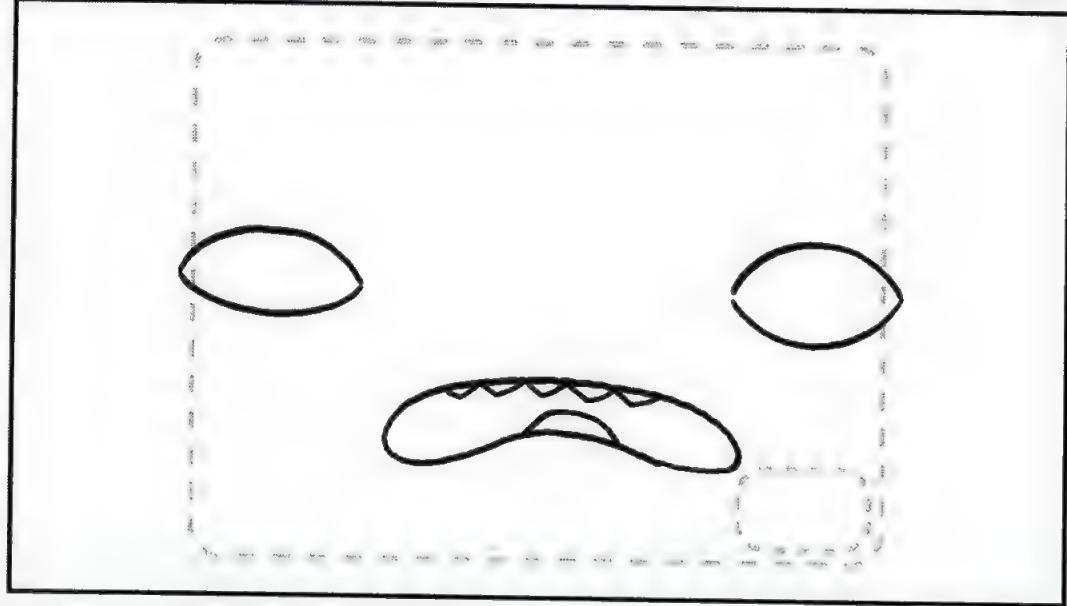
Jerm/ ① That's you and Joshua beef 'couse ② you wouldn't stop breaking in ③ for that post



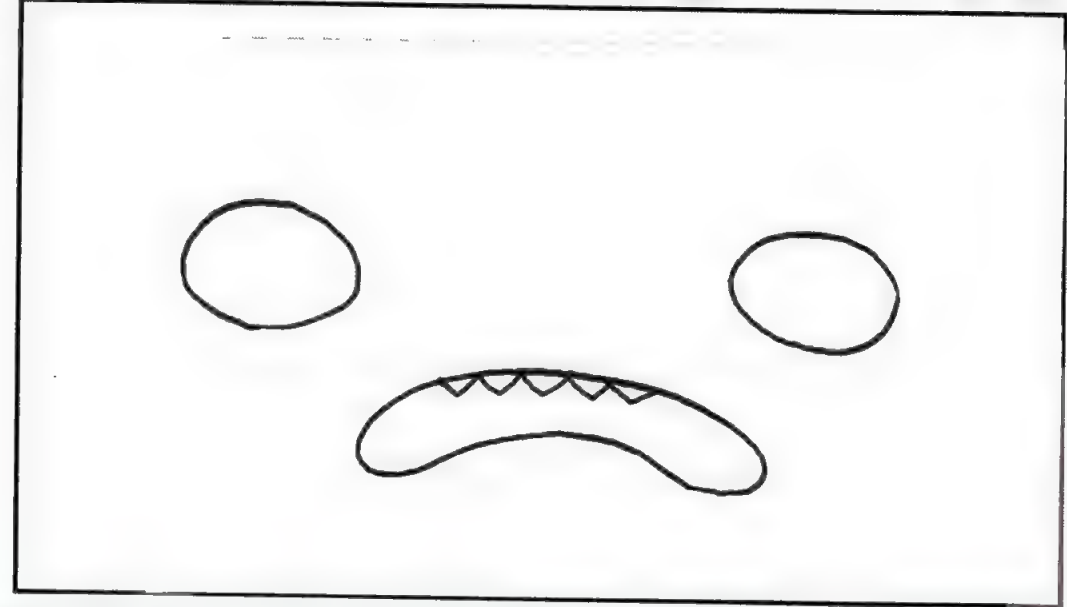
ADVENTURE TIME



Sc. 115 Pnl. A Bg. day night



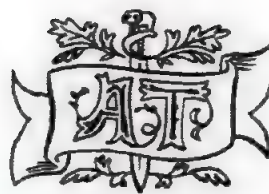
Sc. 115 CONT Pnl. B Bg. day night



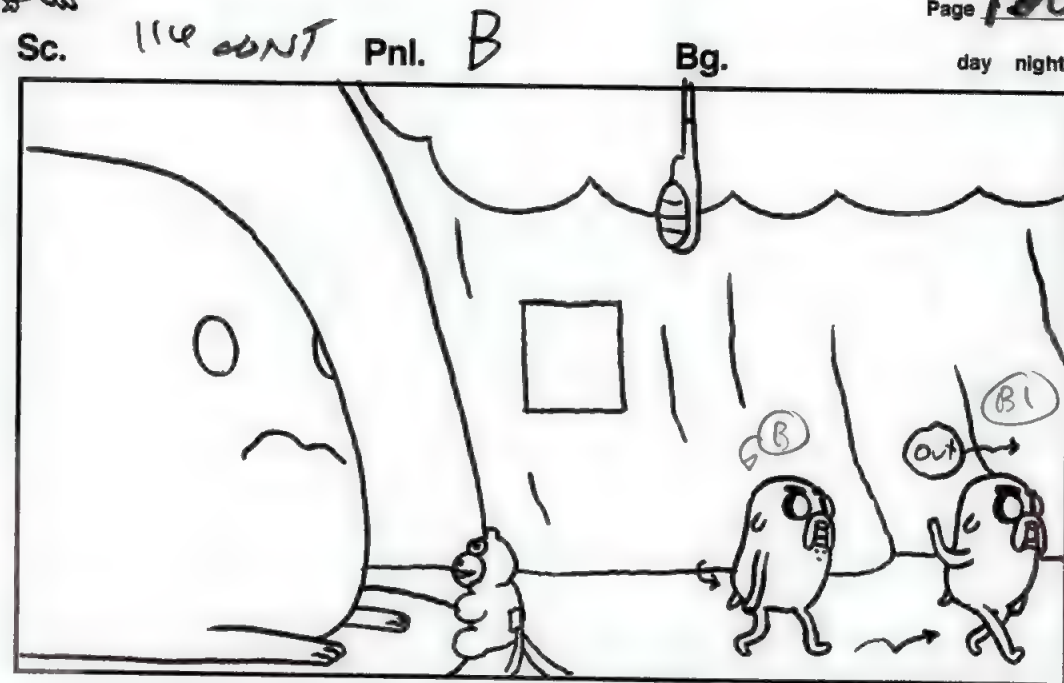
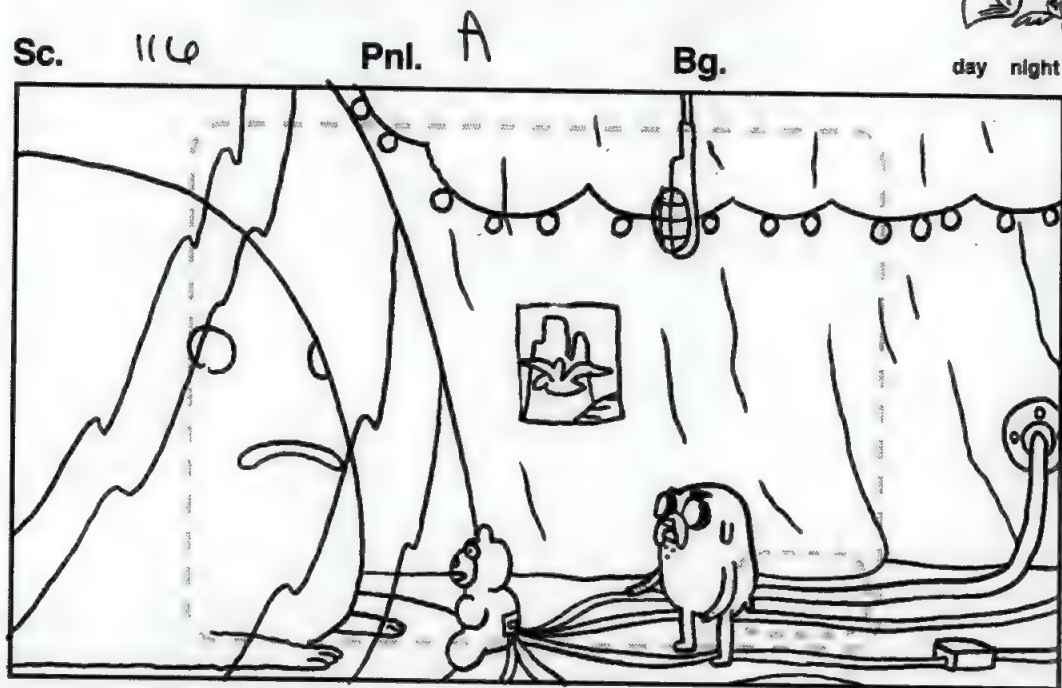
Dialog:	<u>Bryce</u> / well...	<u>B</u> / come on man let's be bros...
Action:		
Timing:		

AUG 1 8 2011

ADVENTURE TIME



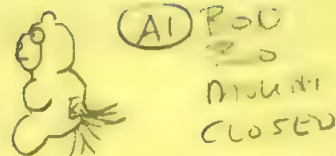
Page **150**



Dialog: Jermaine / Uh no way you psycho

Jerm / I aint never gonna trust you after all that stuff you said

Action:



-JER TURNS AND WALKS OFF/S.

Timing:

AUG 18 2014

EPISODE #

Production:

1025-192

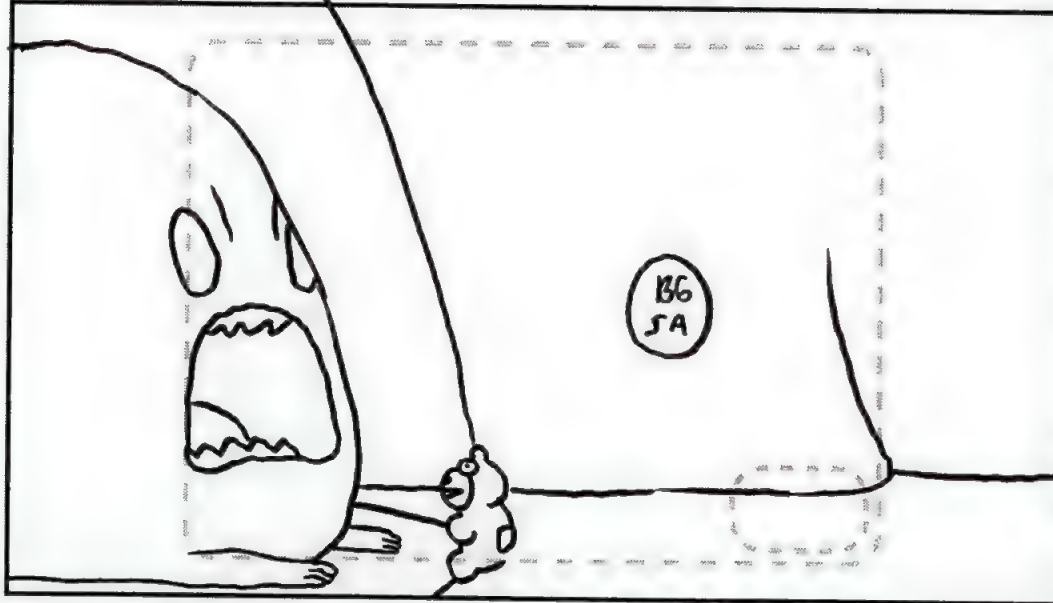
1025/192

ADVENTURE TIME

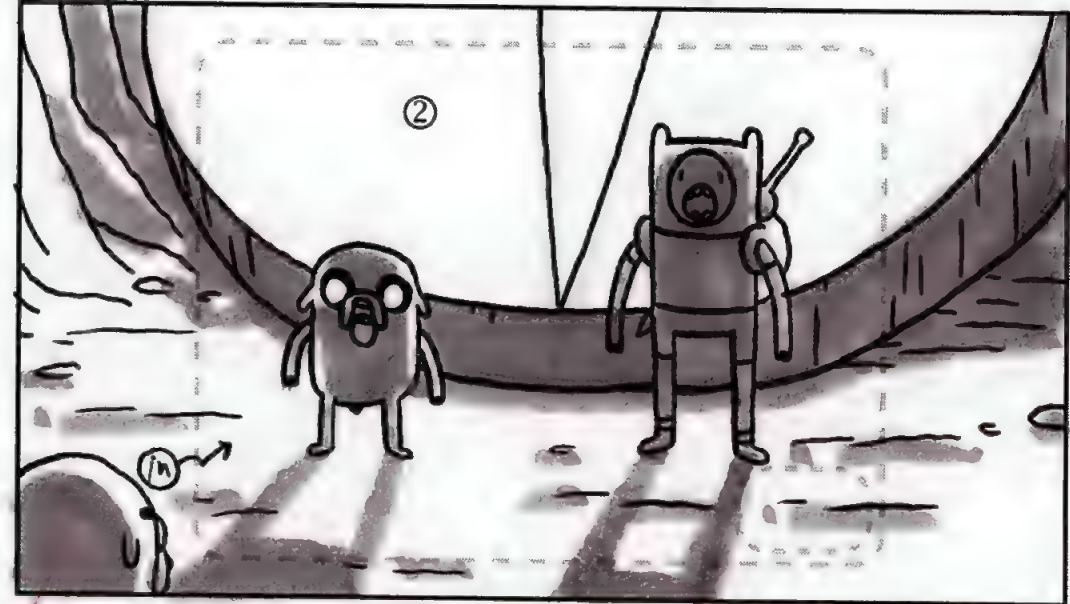


Page 151

Sc. 116 CONT Pnl. C Bg. day night



Sc. 117 Pnl. A Bg. day night



Dialog:

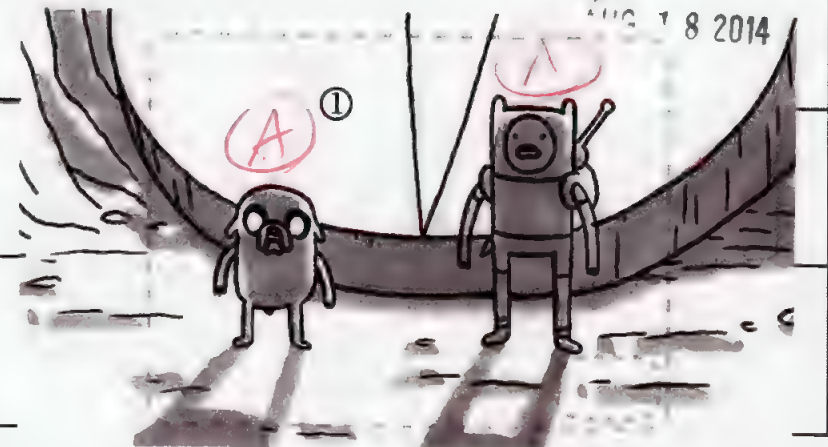
Bryce: I'm gonna taste that
dog carne asada.

Action:

- JGR WALKS ON/S.

Timing:

Bryce (o.s.): Ya hear?!



EPISODE #

Production:

1025-192

1025/192

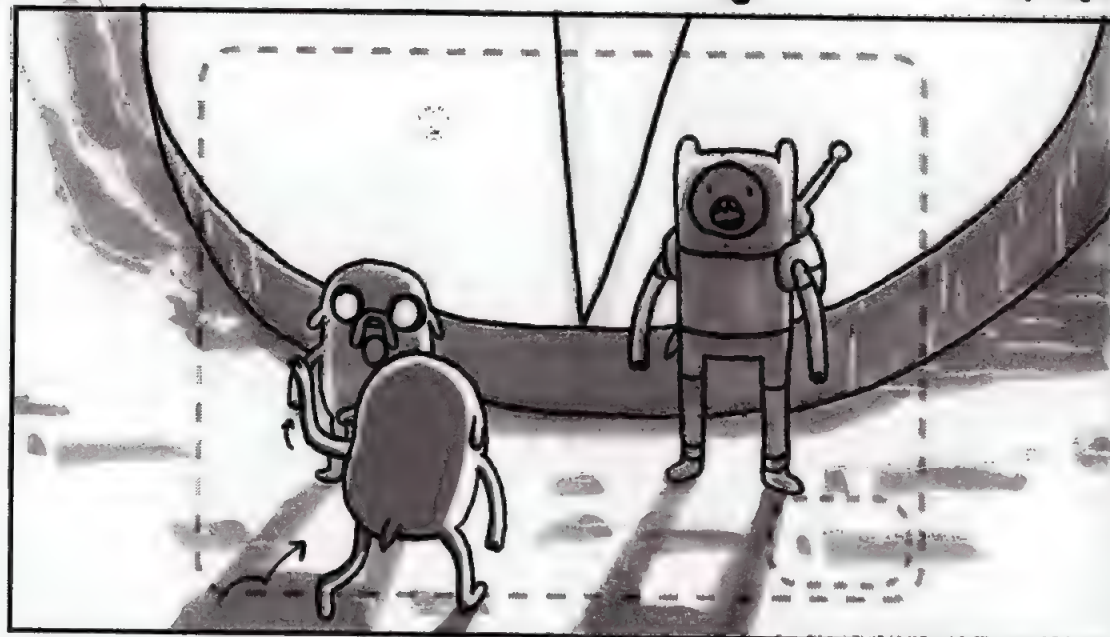
1025/192

1025/192

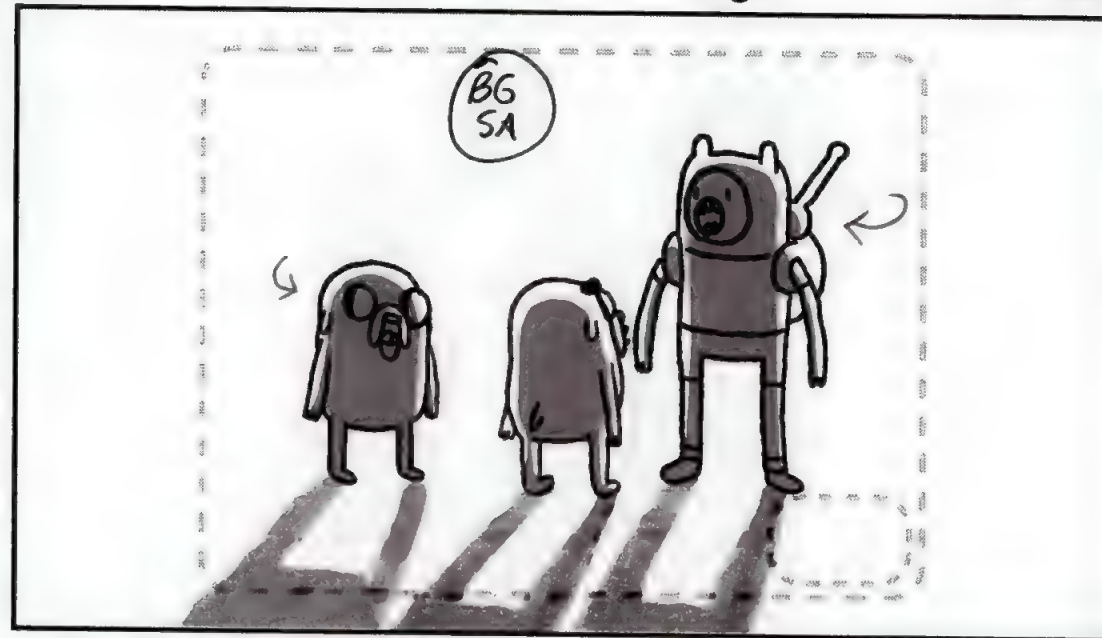
ADVENTURE TIME



Sc. 117 CONT Pnl. B Bg. day night



Sc. 117 CONT Pnl. C Bg. day night



Dialog:
Jer: You're never gonna taste my
dog Carne Asada.

Action:

AUG 18 2014

Timing:

EPISODE #

Production:

ADVENTURE TIME



Sc. 117 CONT Pnl. D

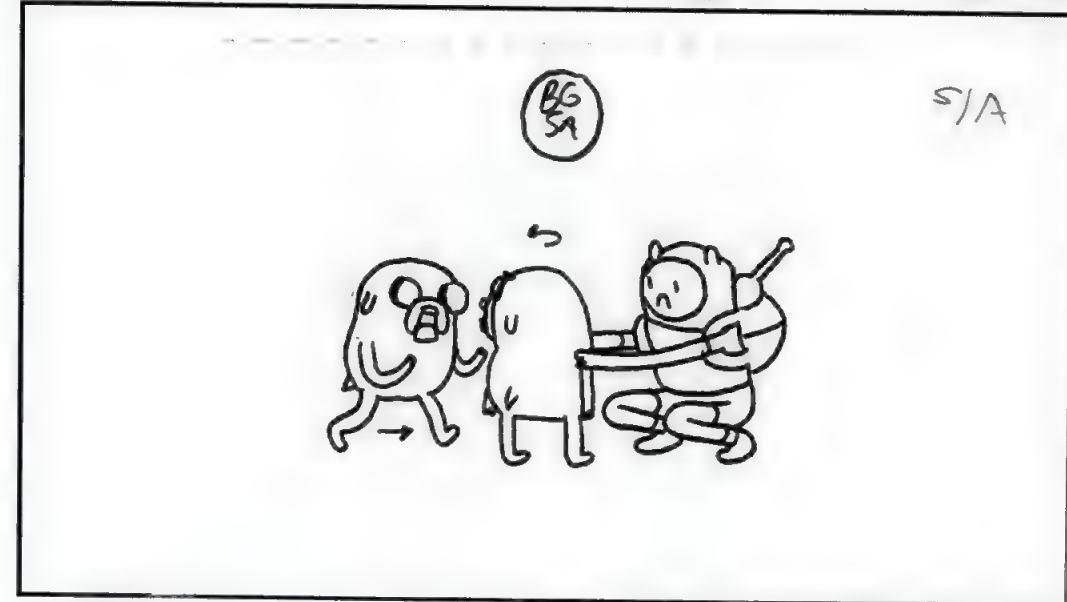
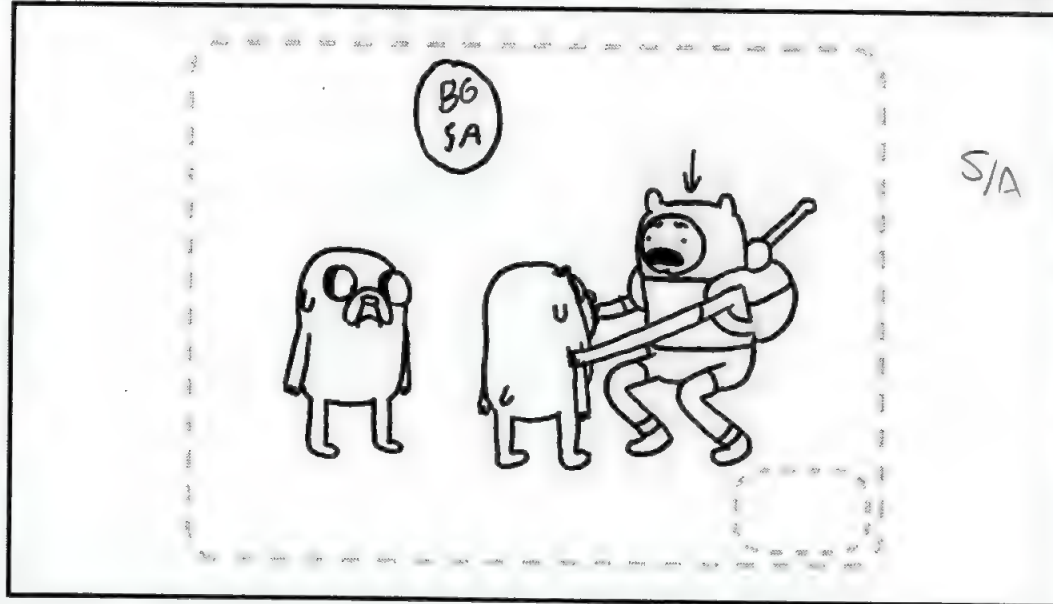
Bg.

day night

Sc. 117 CONT Pnl. E

Bg.

Page 153
153A NEXT



Dialog:

Finn! Dvde yor can't live
like this!

Jake! ①Yeah yor got a plan B②for Bryce
or what?

AUG 18 2014

Action:

Timing:



EPISODE #

Production:

1025-192

1025/192

1025/192

1025/192

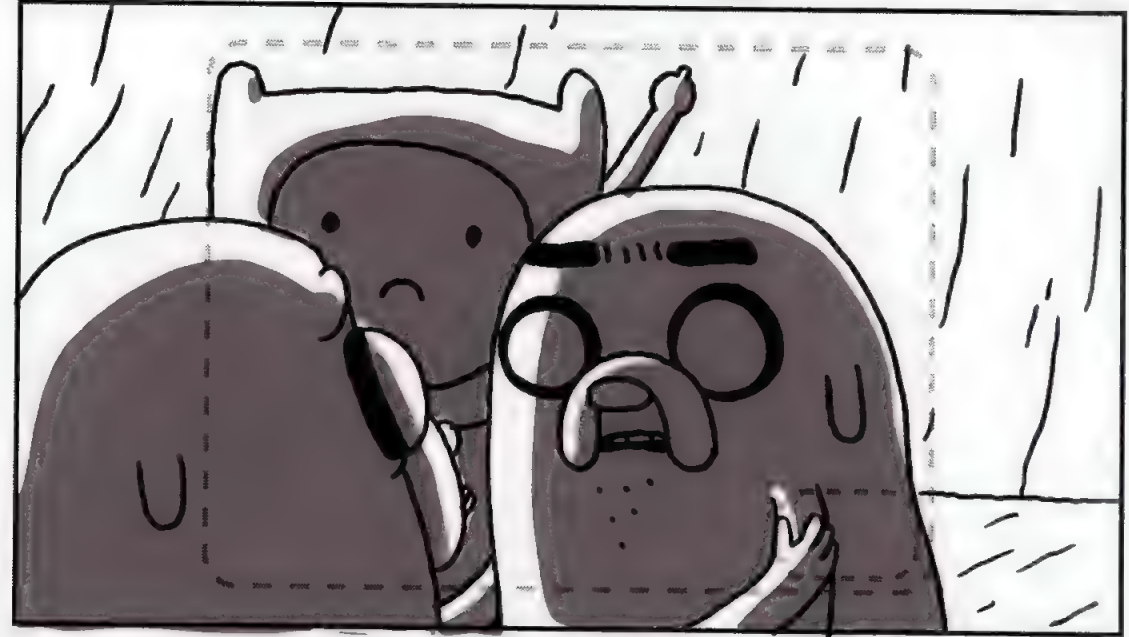
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1025/192

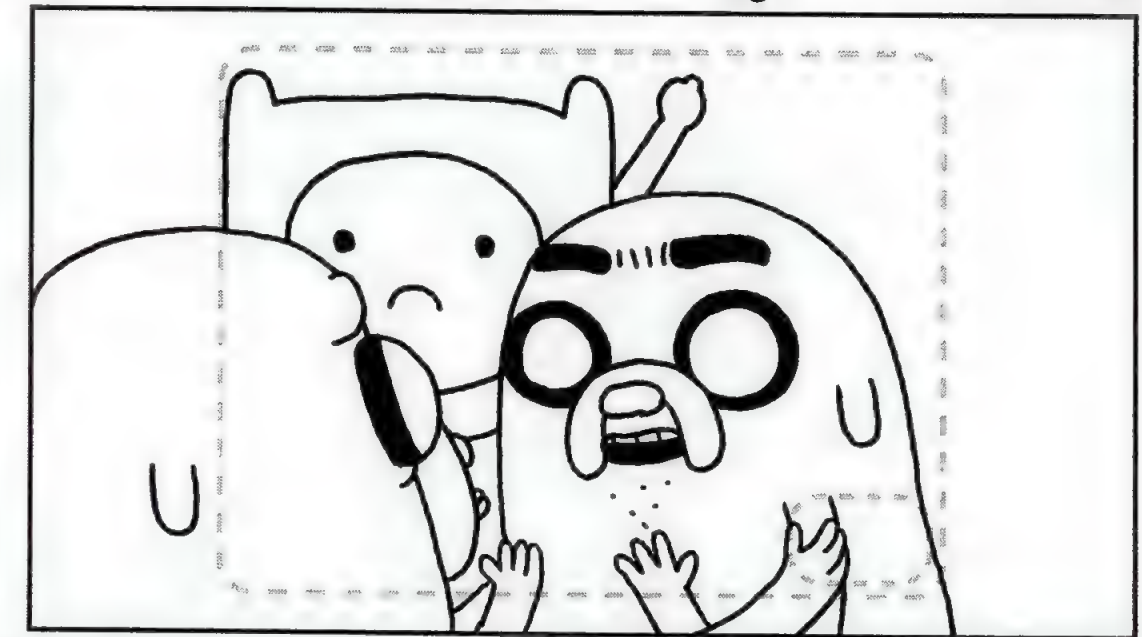
ADVENTURE TIME



Sc. 118 Pnl. A Bg. day night



Sc. 118 CONT Pnl. B Bg. Page 153 A 154 NEXT day night



Dialog: *Jermine/ I don't need a Plan B* *Jerm/ I'm responsible.*

Action:

AUG 18 2014

Timing:

EPISODE #

1025/192 1025-192

Production:

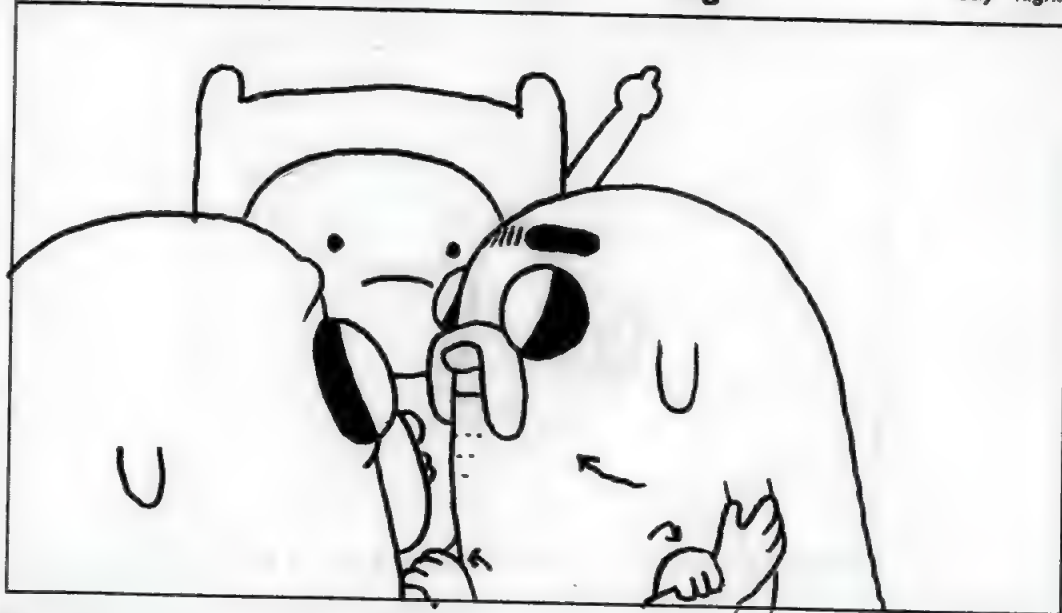
1025/192

ADVENTURE TIME



Page **154**

Sc. **118 CONT** Pnl. **C** Bg. day night



Sc. **118 CONT** Pnl. **D** Bg. day night



Dialog:

(Beat)

Jerm/① you guys want fried rice or something?
② I can make fried rice.

Action:

Timing:



AUG 18 2014

EPISODE #

1025-192

1025/192

Production :

1025/192

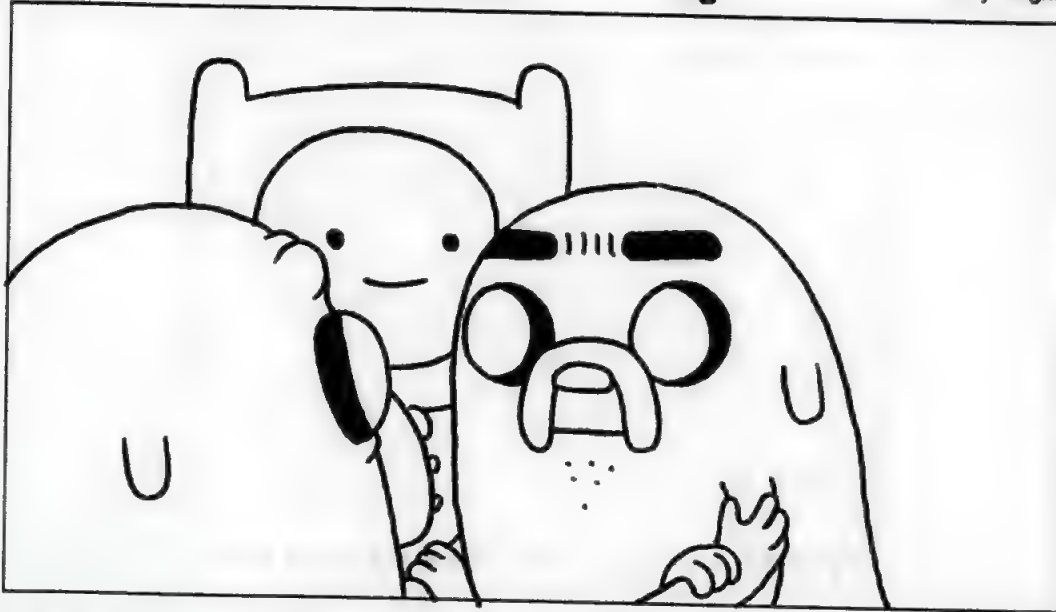
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1025/192

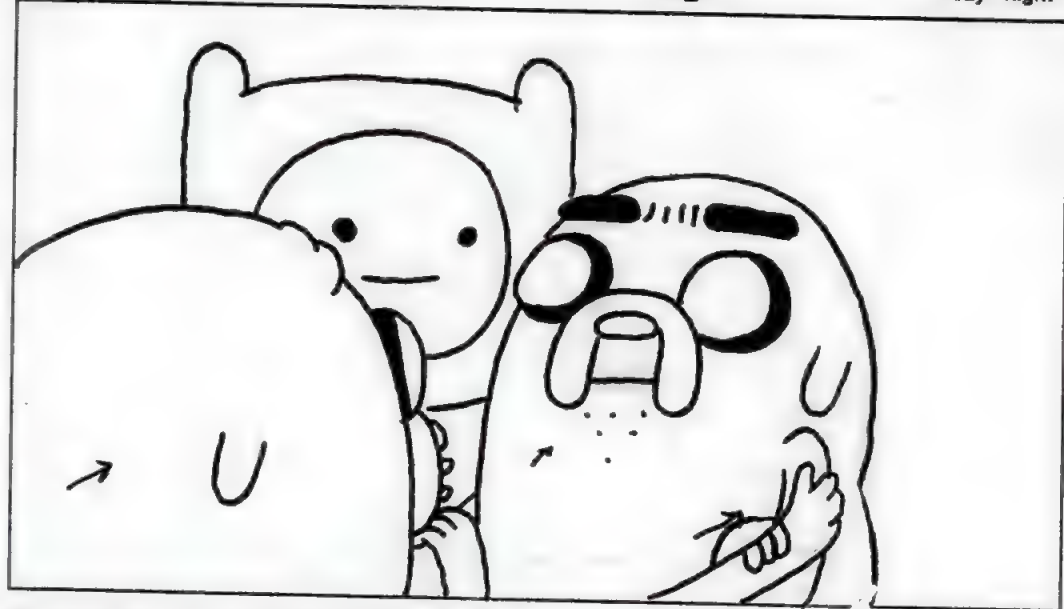
ADVENTURE TIME



Sc. 118 CONT Pnl. E Bg. day night



Sc. 118 CONT Pnl. F Bg. day night



Dialog: Jake/ No Jermaine. we'll make _____ you fried rice.

Action: Jake prsh Jermaine slightly on "you"

AUG 1 8 2014

Timing:

EPISODE #

Production :

1025-192

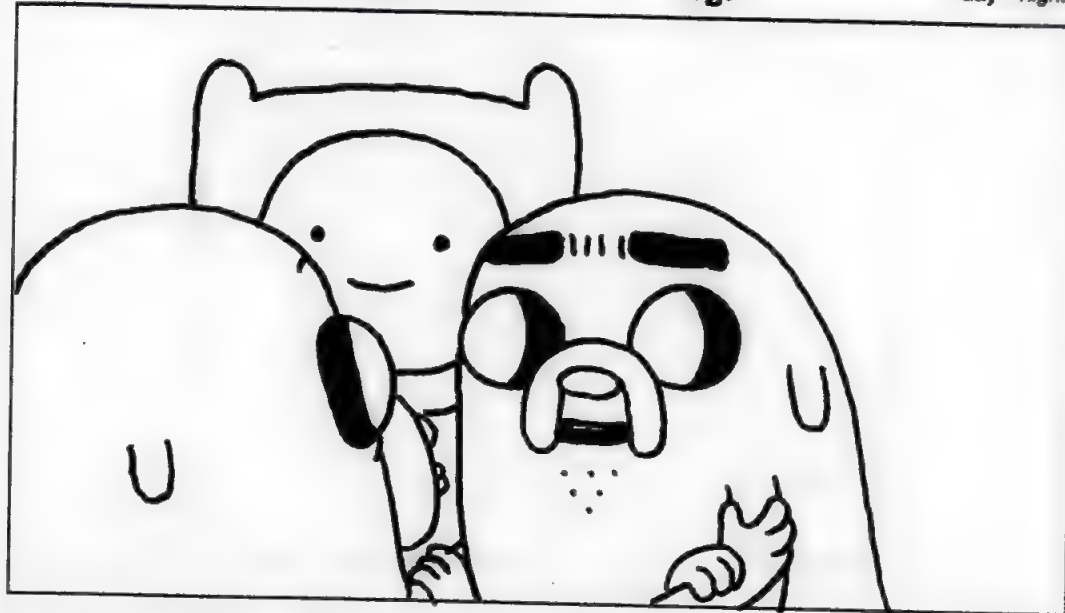
1025/192

1025/192

ADVENTURE TIME



Sc. 118 CONT Pnl. G Bg. day night

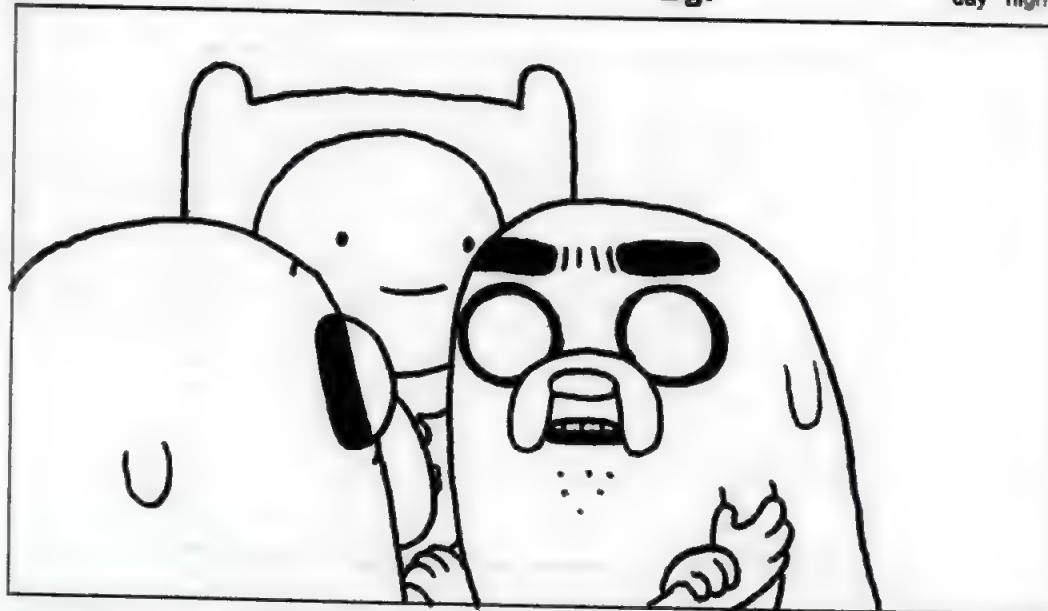


Dialog: Jerm/ ok just don't break any more junk.

Action:

Timing:

Sc. 118 CONT Pnl. H Bg. day night



Jerm/ That's our parent's valuable artifacts you knuckleheads.

AUG 18 2014

EPISODE #

Production :

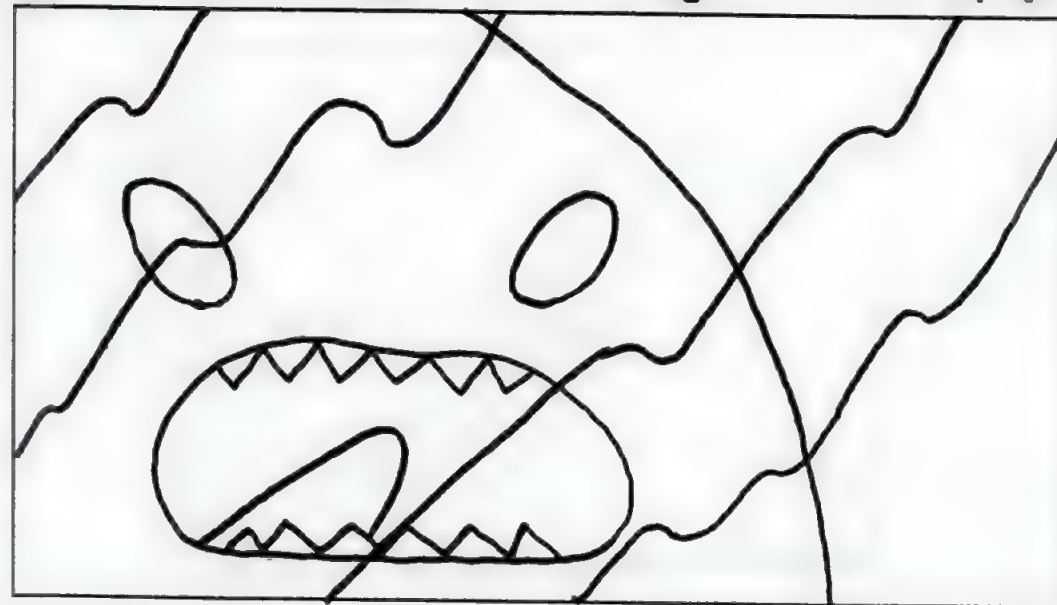
ADVENTURE TIME



Sc. 119 Pnl. A Bg. day night



Sc. 119 CONT Pnl. B Bg. day night



Dialog:	<u>Bryce</u> / I'm gonna white knuckle yov Jermaine	<u>B</u> / Yov'll see!!
Action:		
Timing:	AUG 18 2014	

Page 158

EPISODE #

1025-192

Production :

1025/192

1025/192

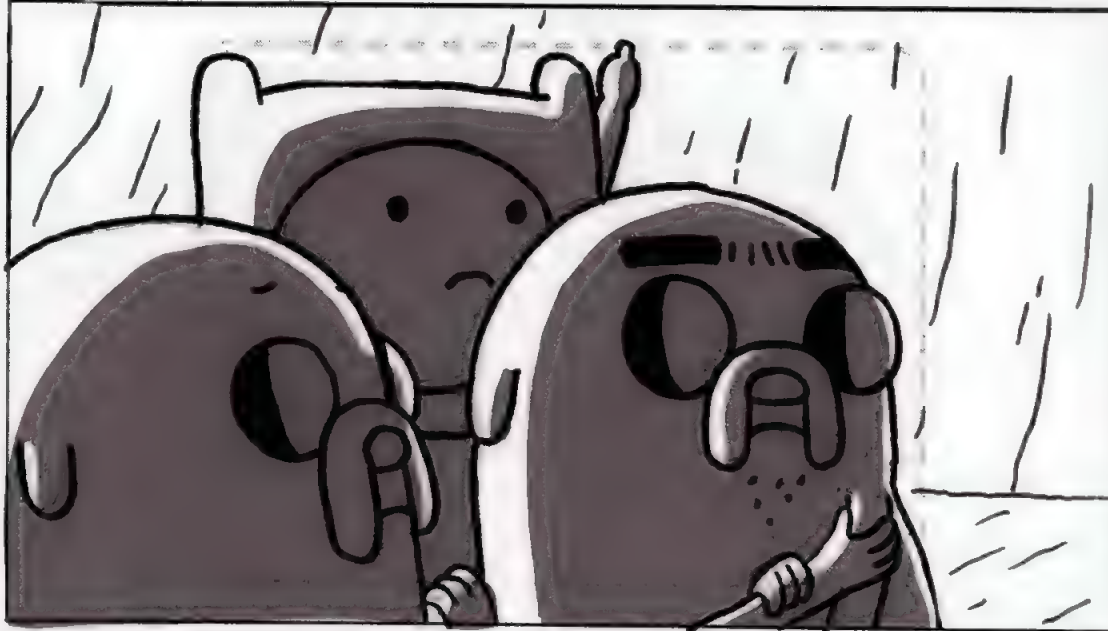
10 25 / 19 2

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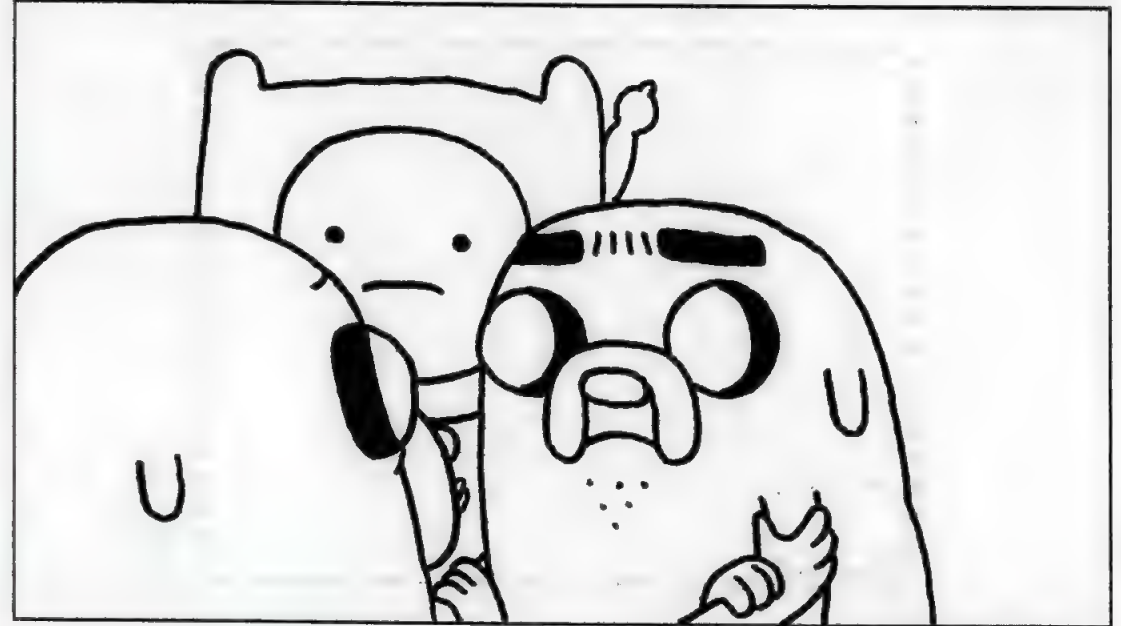
ADVENTURE TIME



Sc. 120 Pnl. A Bg. day night



Sc. 120 CONT Pnl. B Bg. day night



Dialog:

Action:

AUG 1 8 2014

Timing:

EPISODE #

10 25 / 19 2 1025-192

Production :

10 25 / 19 2

10 25 / 19 2

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ADVENTURE TIME

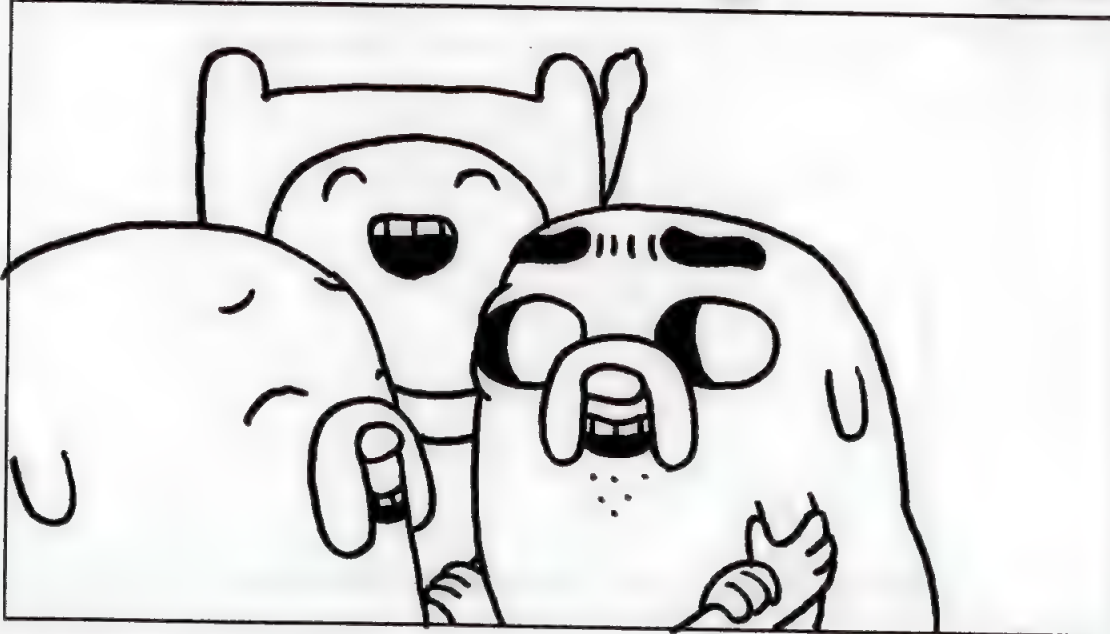


Sc.

120 cont Pnl. C

Bg.

day night



Sc.

121

Pnl. A

Bg.

day night



Dialog:

F+J+J / HAHAAHA

Jermaine / heheh

Action:

Timing:

AUG 1 8 2014

10 25 / 19 2

EPISODE #
10 25 / 19 2 10 25 - 19 2

Production :

ADVENTURE TIME



Sc. 121 cont Pnl. B Bg.

day night

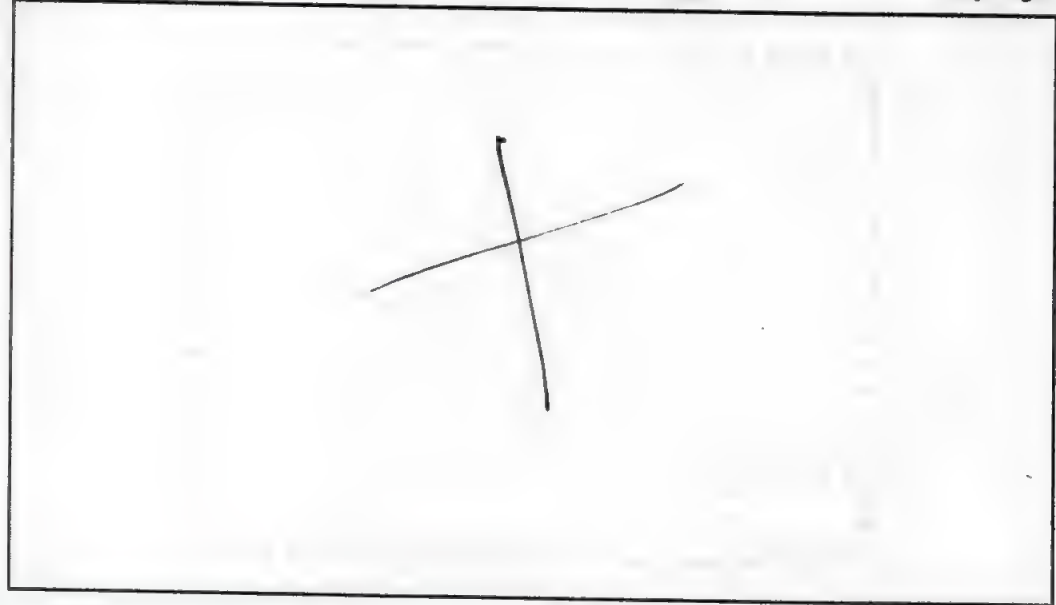


Sc.

Pnl.

Bg.

day night



Dialog:

Jermine / SIGH

Action:

Timing:

AUG 18 2014

Page 161

1025-192

EPISODE #

1025/192

Production :

1025/192

1025/192

ADVENTURE TIME



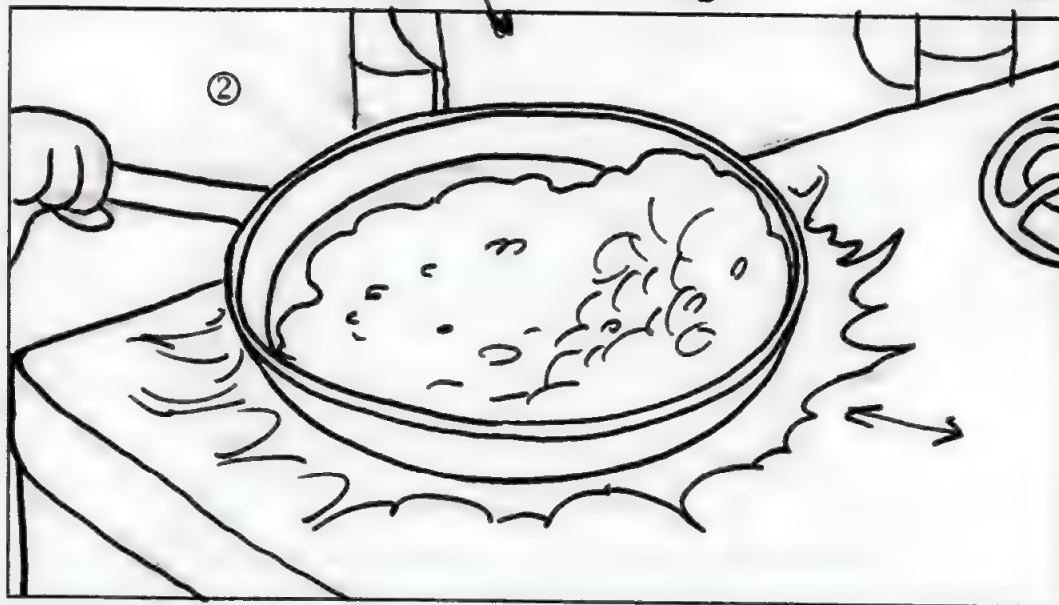
Page 162

Sc. 122

Pnl. A Finn

Bg.

day night

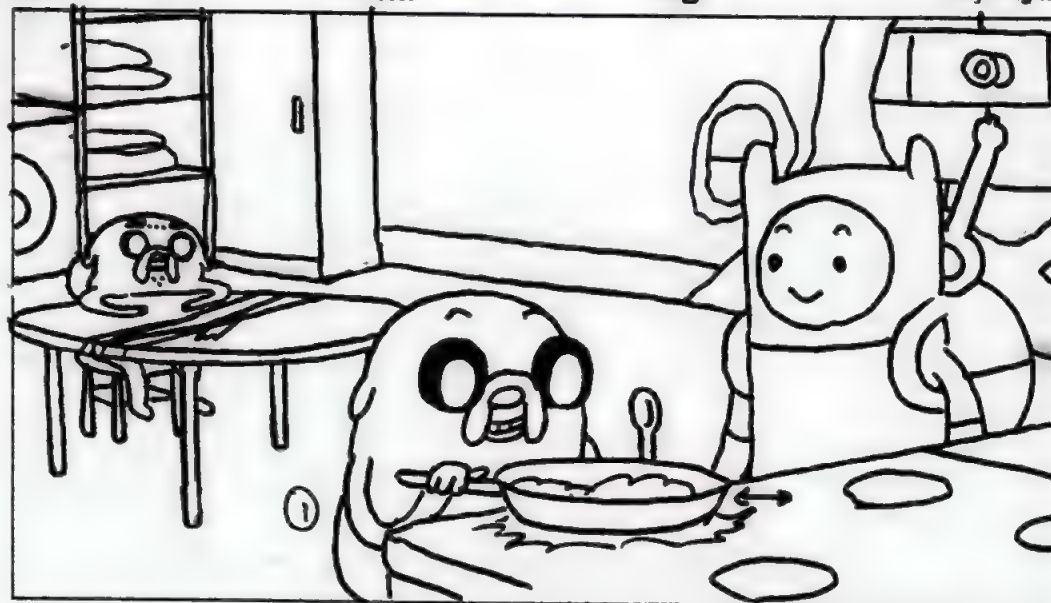


Sc. 123

Pnl. A

Bg.

day night



Dialog:

Jake / ⁽⁰⁵⁾ WOO!

Jake moving skillet back and forth

Jake / ① I never even ② made fried rice before!

DEMONS : walla (distant sound of demons howling)

Action:



Timing:



AUG 18 2014

EPISODE #

Production :

1025-192

1025/192

1025/192

1025/192

ADVENTURE TIME



Sc. 123 CONT Pnl. B

Bg.

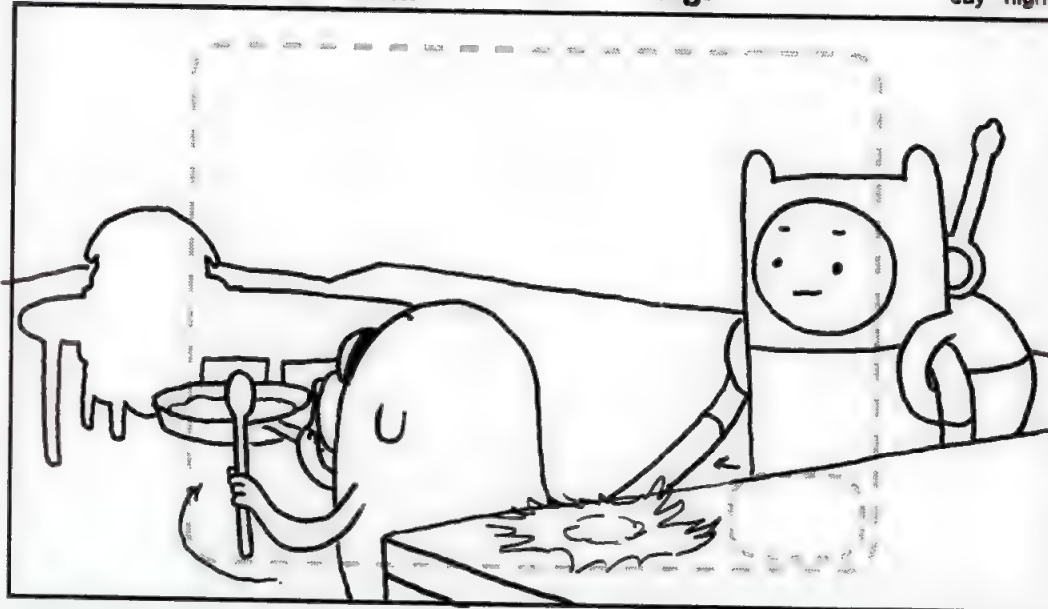
day night



Sc. 123 CONT Pnl. C

Bg.

day night



Dialog: Jake/ Get the plates .

Action:

- Finn turns off stove
- J. TAKES PAN WITH HIM.

Timing:

AUG 18 2014

Production :

EPISODE #

1025-192

1025/192

1025/192

1025/192

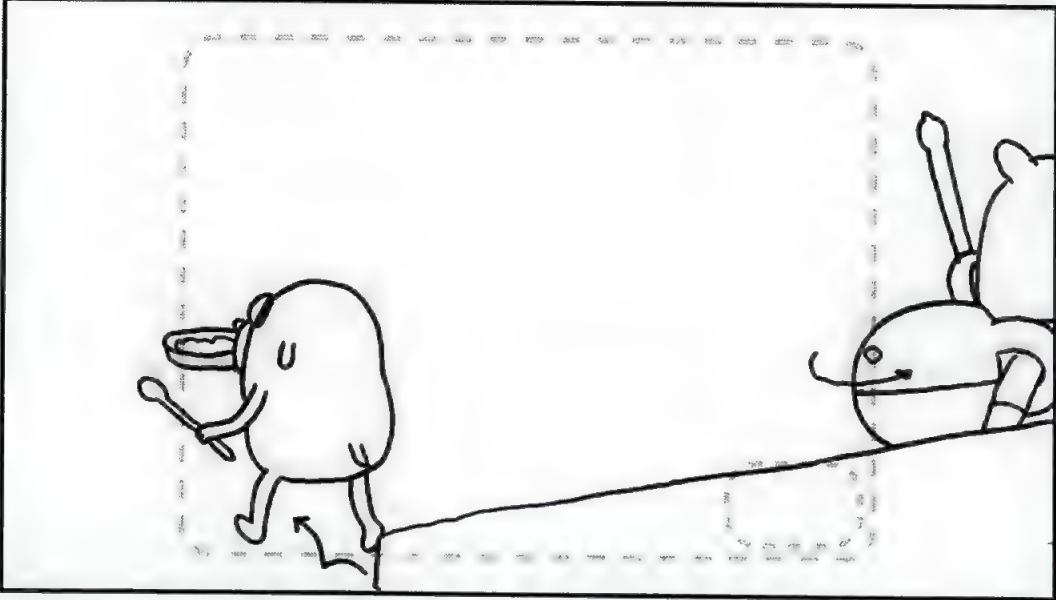
1025/192

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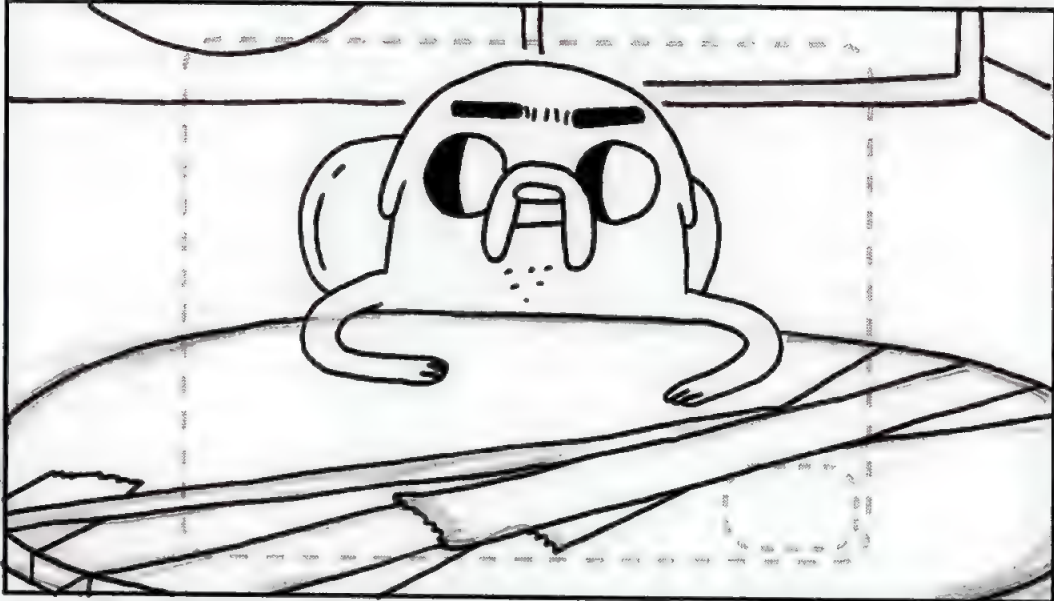
ADVENTURE TIME



Sc. 123 CONT Pnl. D Bg. day night



Sc. 124 Pnl. A Bg. day night



Dialog:
Action:
Timing:

AUG 18 2014

EPISODE #

Production:

1025-192
1025/192

1025/192

ADVENTURE TIME

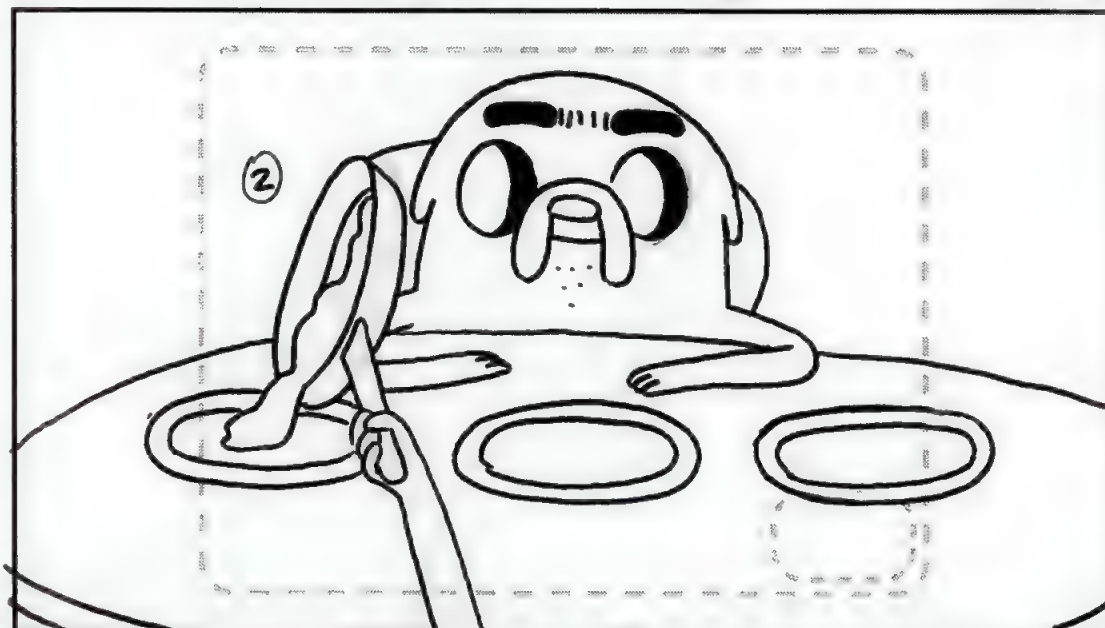
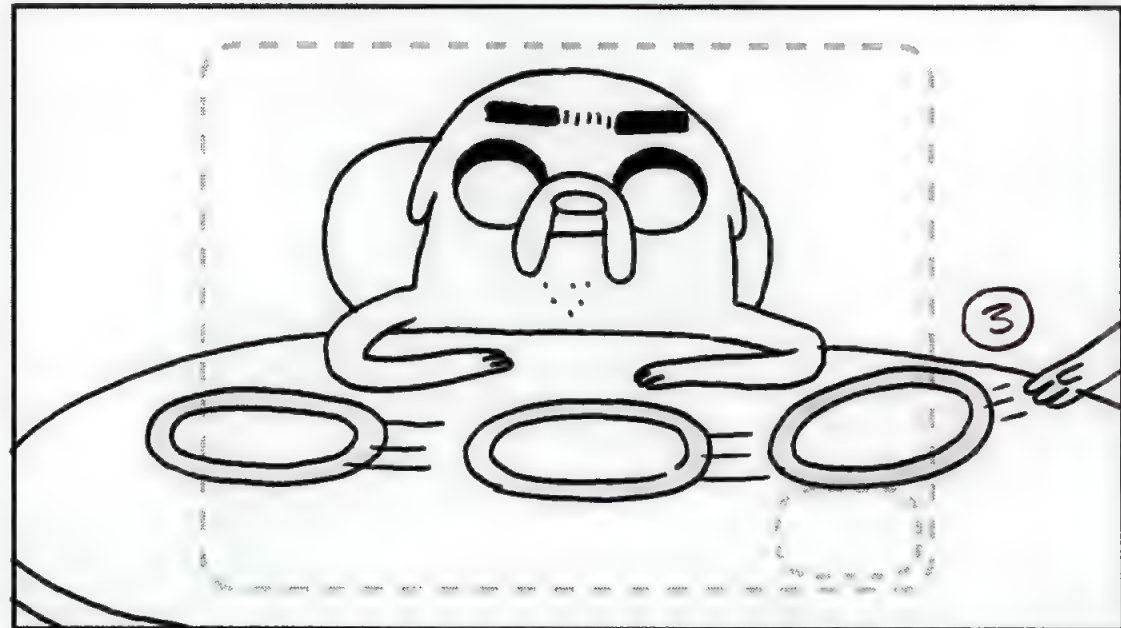


Page **165**
165A NEXT
day night

Sc. 124 CONT Pnl. B Bg.

day night

Sc. 124 CONT Pnl. C Bg.



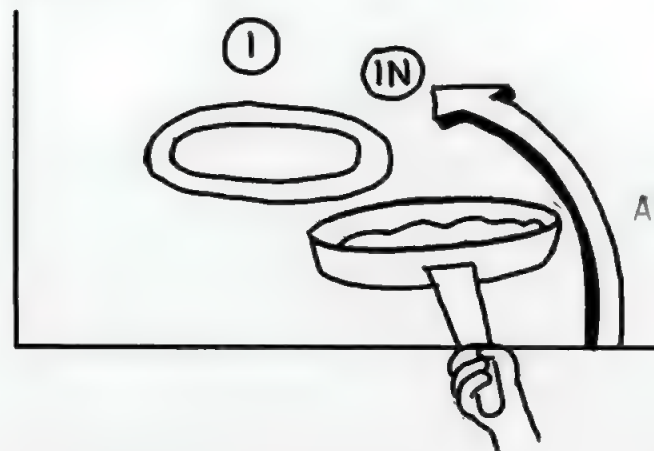
Dialog:

Finn / ^(o/s) WOOSH!

ACTION: FINN SLIDES PLATES ACROSS TABLE.



Jake / ^(o/s) Duvvump!



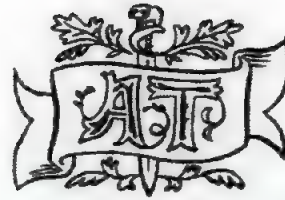
AUG 18 2014

1025/192

EPISODE # 1025-192
1025/192

Production:

ADVENTURE TIME

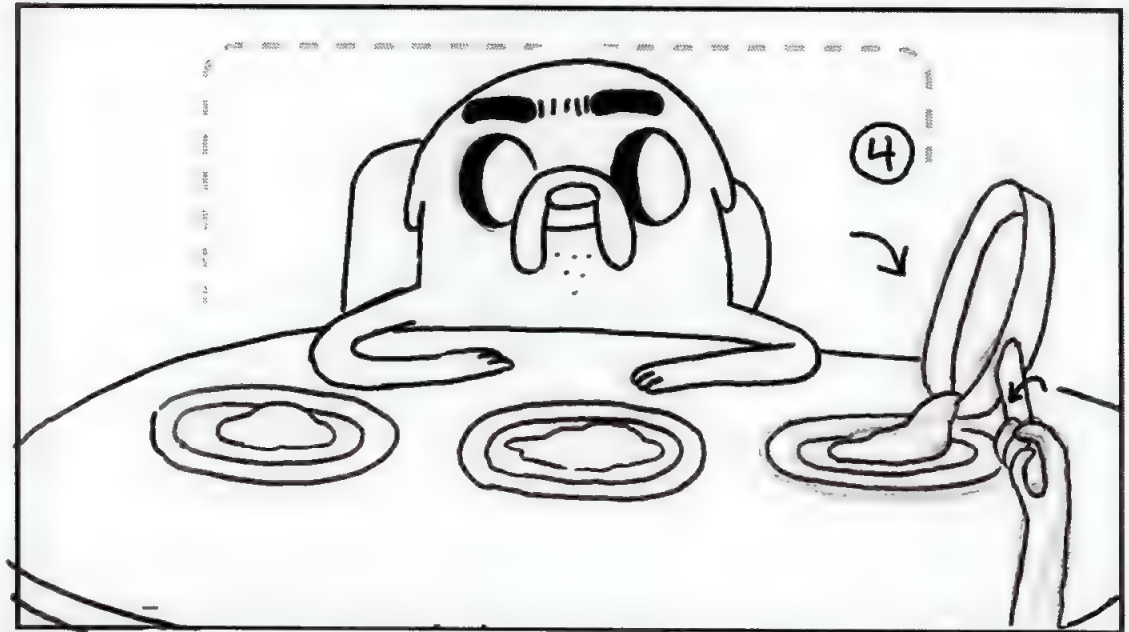
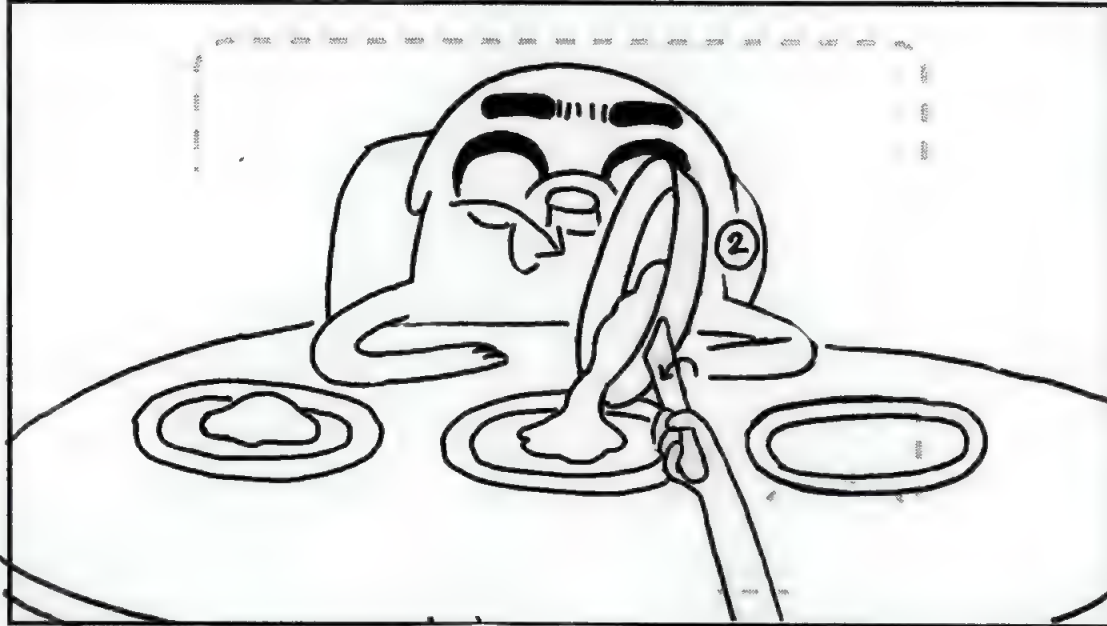


Sc. 124 *cont* Pnl. D Bg.

day night

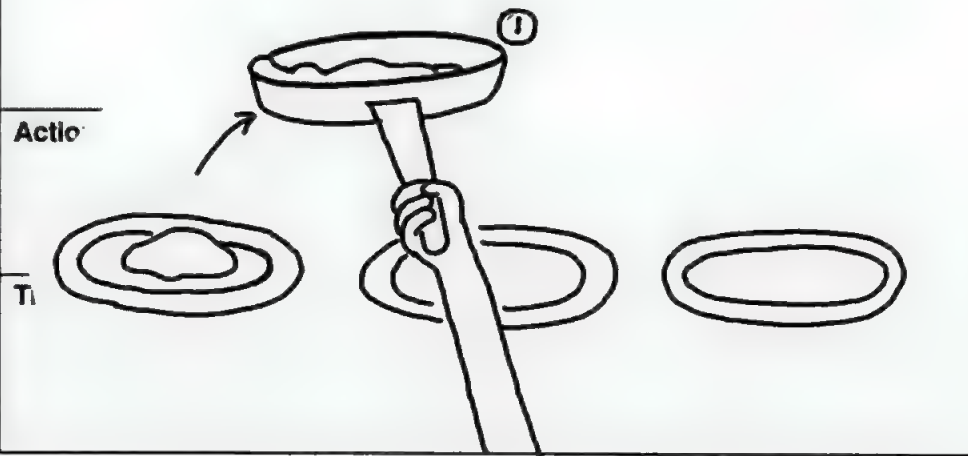
Sc. 124 *cont* Pnl. E Bg.

Page *165 A*
166 NEXT
day night

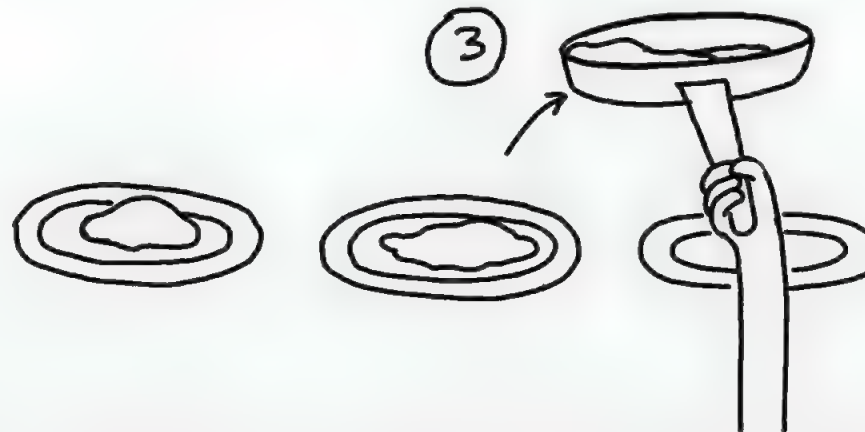


Dialog:

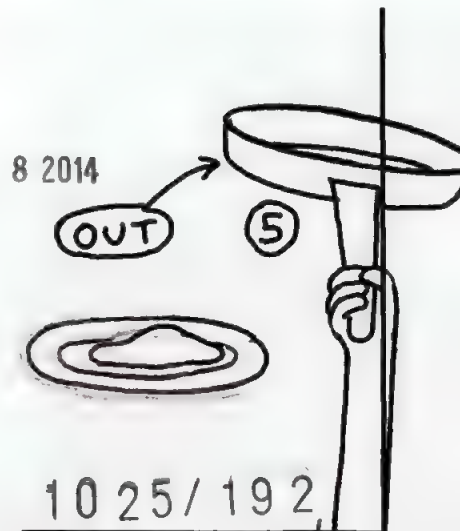
Actio



Jake/ (s/s) Duuump!



AUG 18 2014



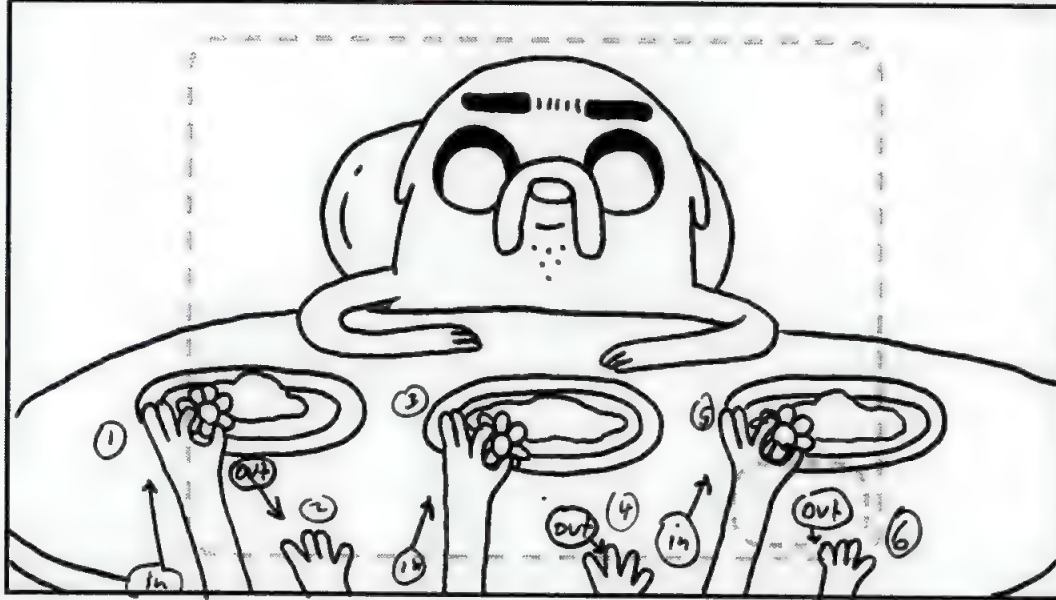
1025/192

EPISODE # 1025-192
1025/192

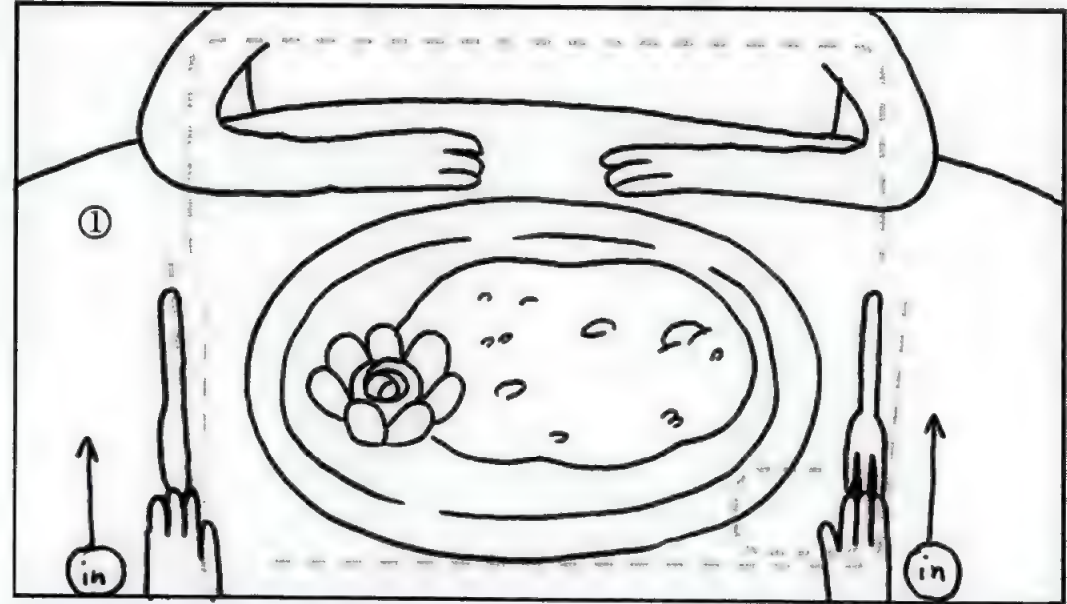
ADVENTURE TIME



Sc. 124 cont Pnl. F Bg. day night



Sc. 125 Pnl. A Bg. day night

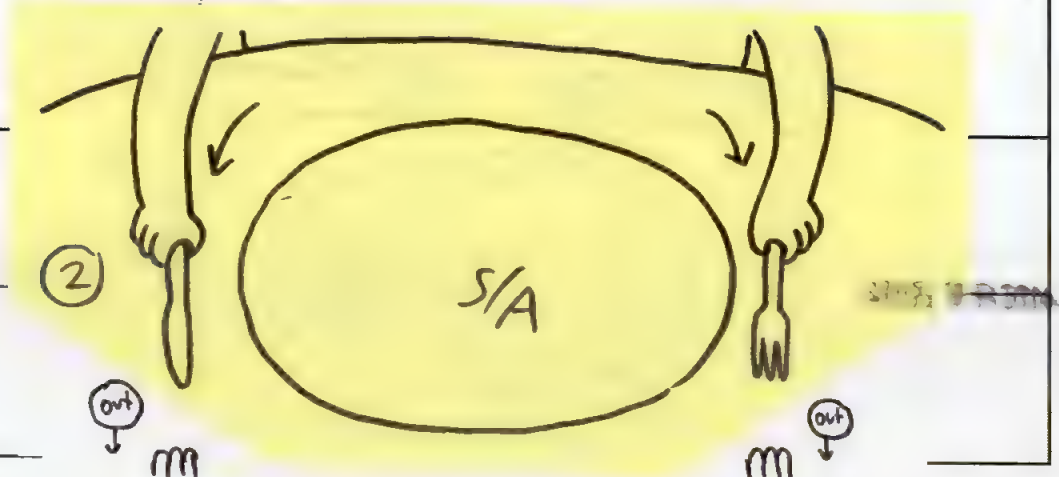


Dialog: Jake/ ① pre ③ sen ⑤ ta - ⑥ tion.

Action: J. PLACES FLOWERS ON PLATES

Timing:

Jermwine/ good plating.



EPISODE #

Production:

Page 166

1025/192

1025-192

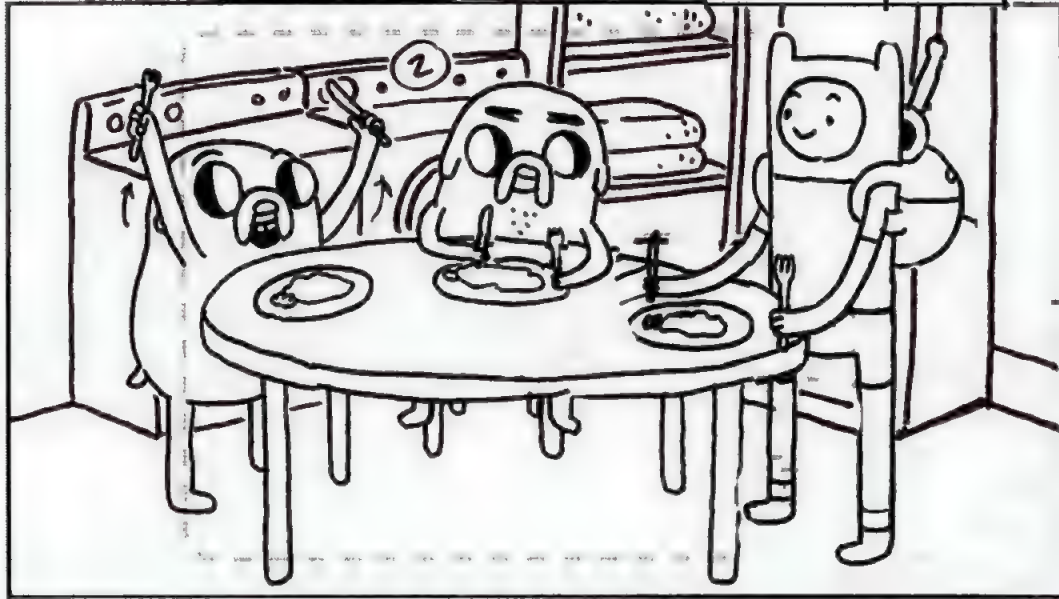
1025/192

ADVENTURE TIME

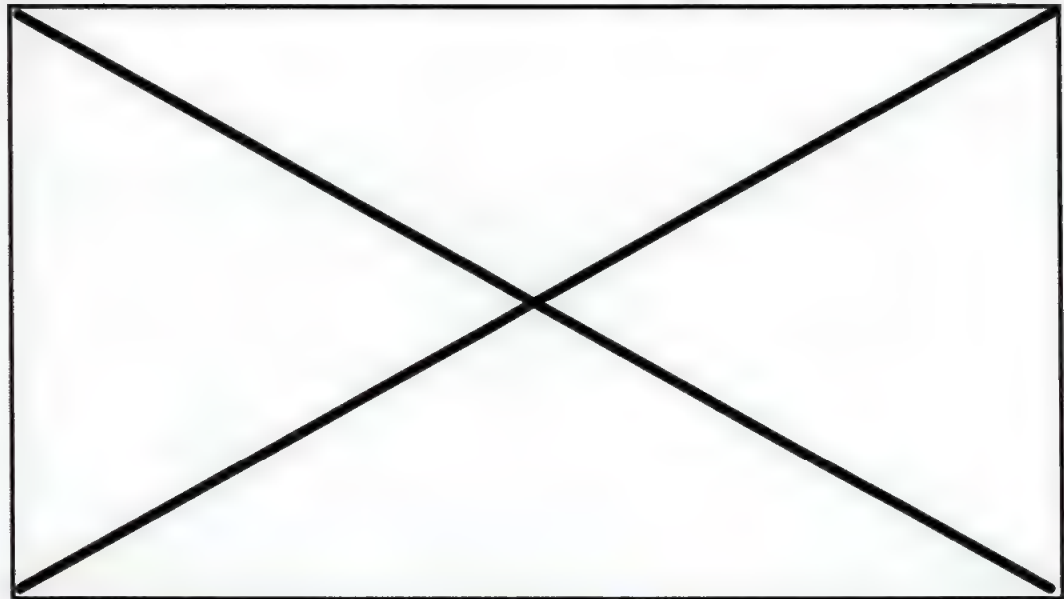


Page 167

Sc. 126 Pnl. A Bg. day night



Sc. Pnl. Bg. day night



Dialog: Jermaine ^① Sorry I only have one chair.
Jake ^② TO brothers!

Action:

Timing:



AUG 18 2014

EPISODE #

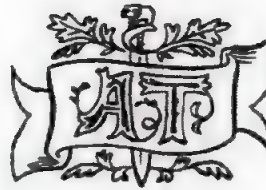
Production:

1025-192

1025/192

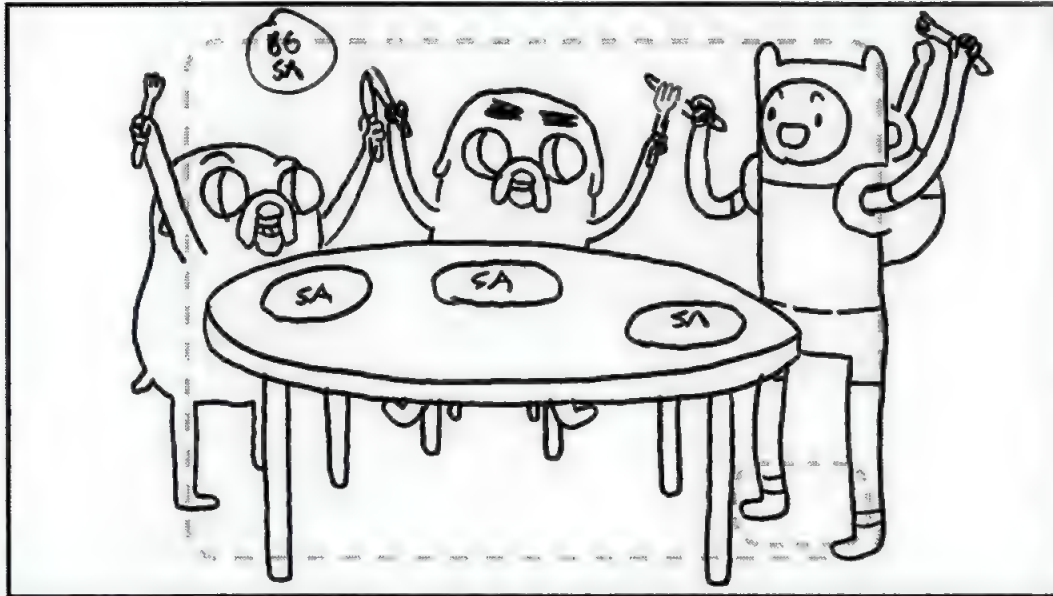
1025/192

ADVENTURE TIME

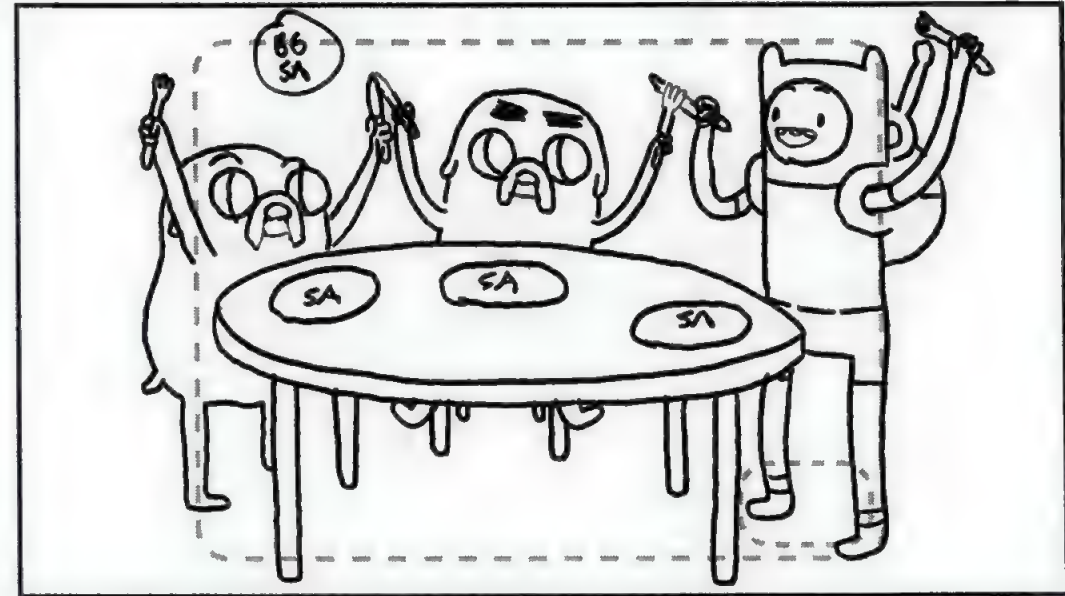


Page 168

Sc. 126 *CONT* Pnl. B Bg. day night



Sc. 126 *CONT* Pnl. C Bg. day night



Dialog: ALL / TO BROTHERS!

Finn / It doesn't have to be weird you guys!

Action:

AUG 18 2014

Timing:

EPISODE # 1025-192

Production:

1025/192

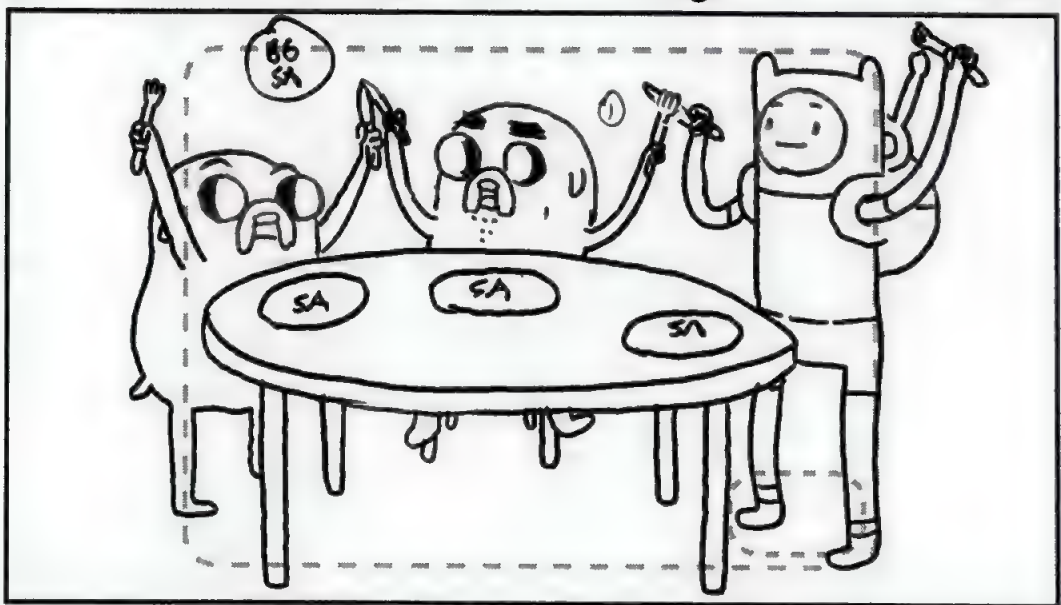
1025/192

ADVENTURE TIME

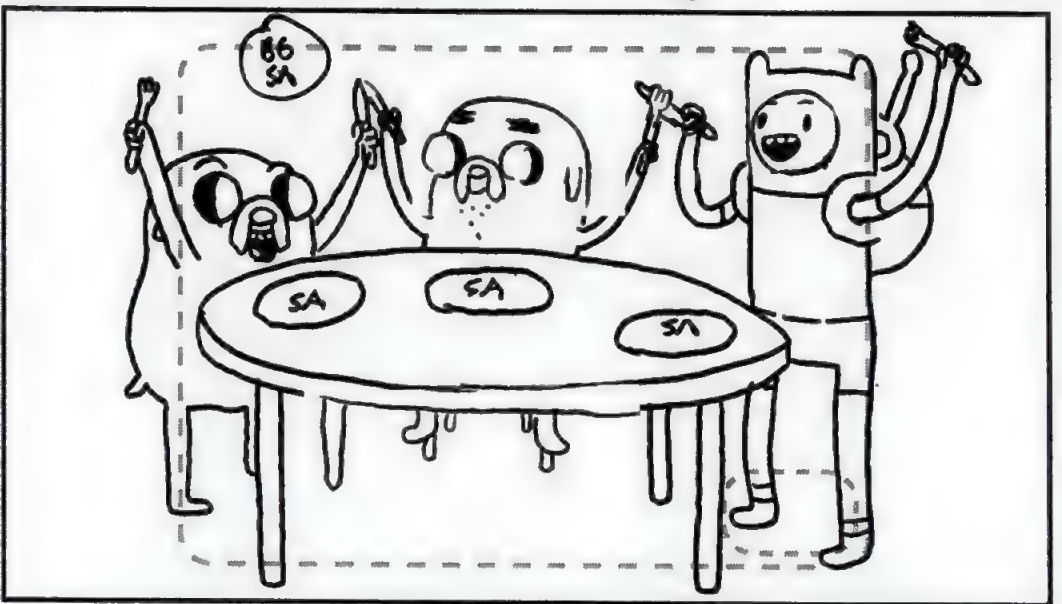


Page 169

Sc. 126 CONT Pnl. D Bg. day night



Sc. 126 CONT Pnl. E Bg. day night



Dialog:	Jermaine ① What's that sound? ② sounds like bowling?	Jake/ Let's eat!
Action:		
Timing:	AUG 18 2014	

EPISODE # 1025-192
1025/192
Production:

1025/192

1025/192

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ADVENTURE TIME

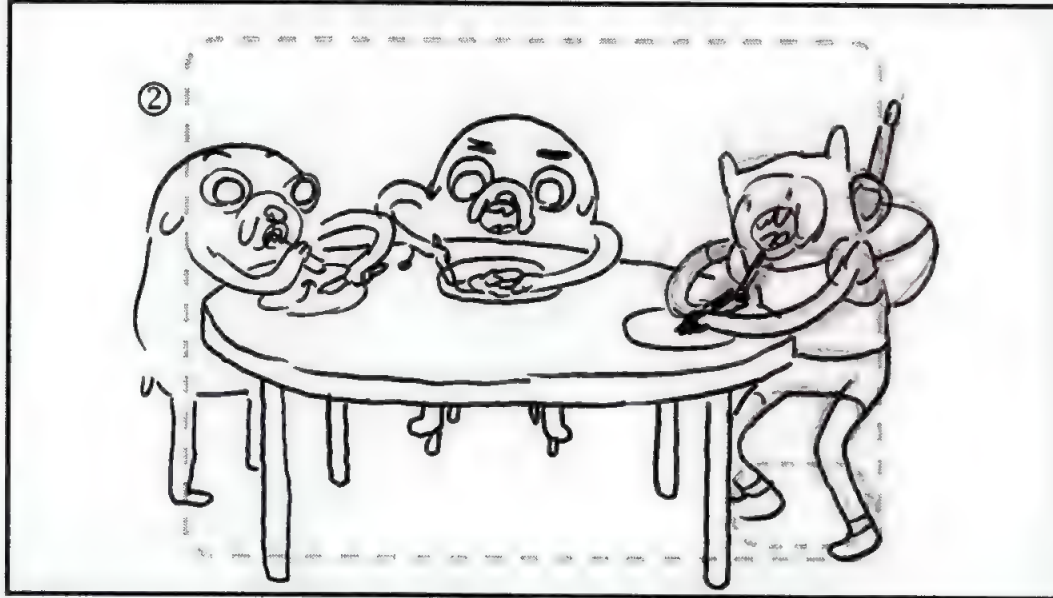


Page 170

Sc. 126 cont Pnl. F

Bg.

day night

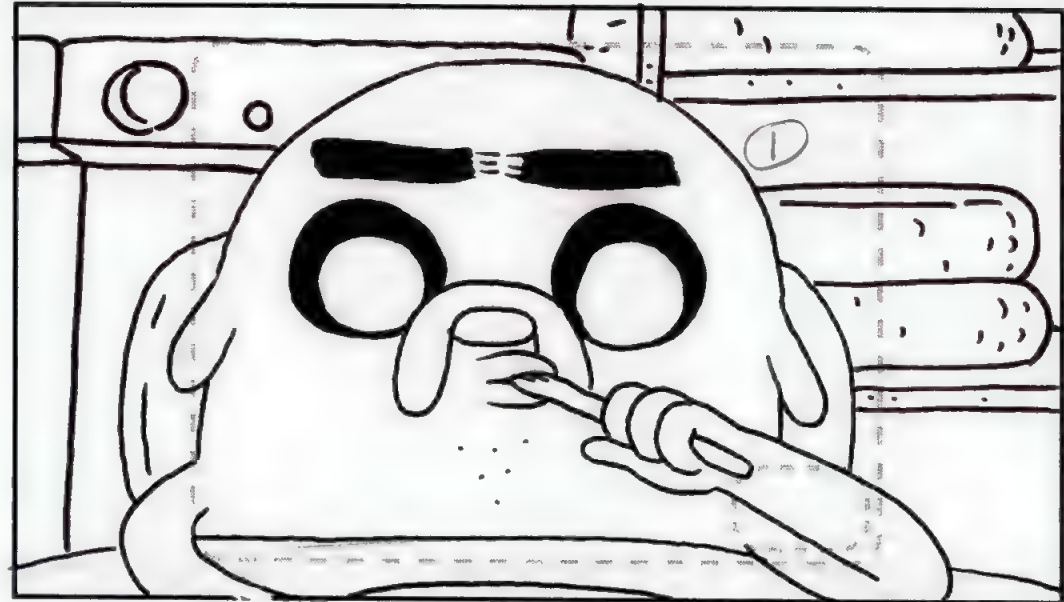


Sc. 127

Pnl. A

Bg.

day night



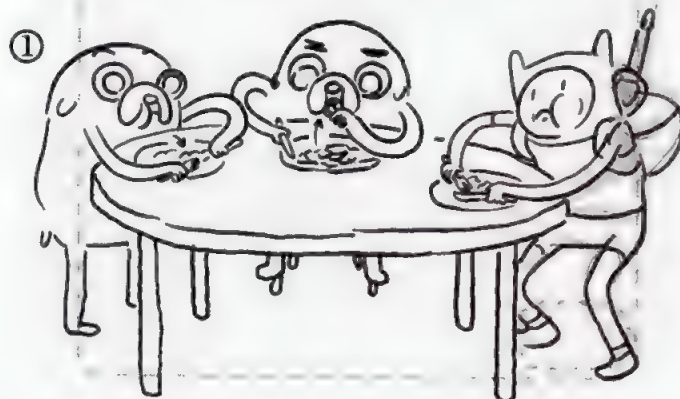
Dialog:

FINN
JAKE
JER.

Walla / NOM NOM NOM :
stovel food into mouths

Action:

Timing:



Jermaine / dang dude
this fried
rice
destrons



AUG 18 2014

EPISODE #

Production:

1025-192

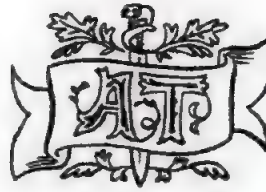
1025/192

1025/192

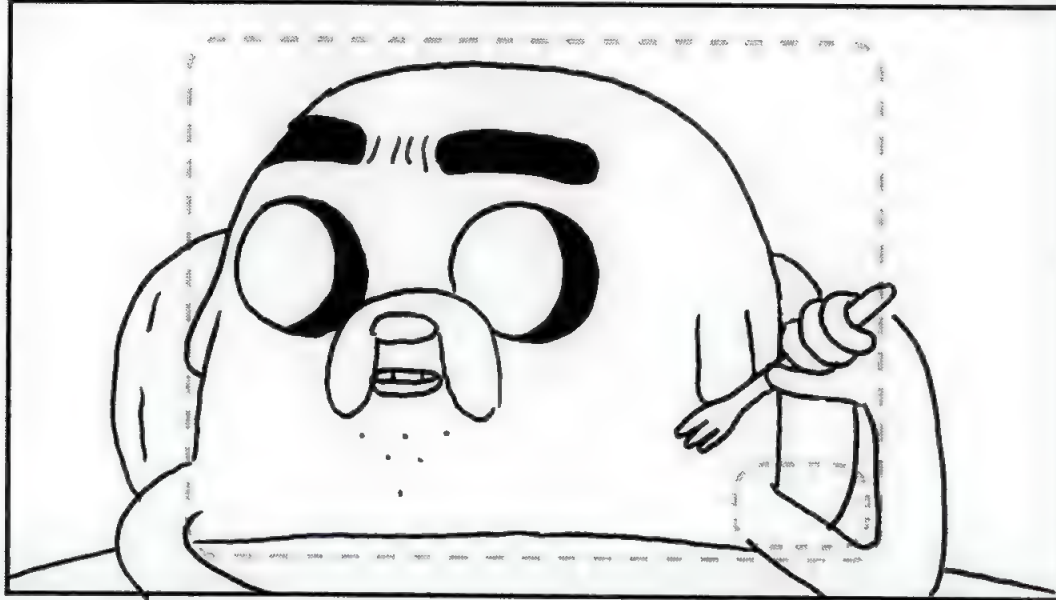
1025/192

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ADVENTURE TIME

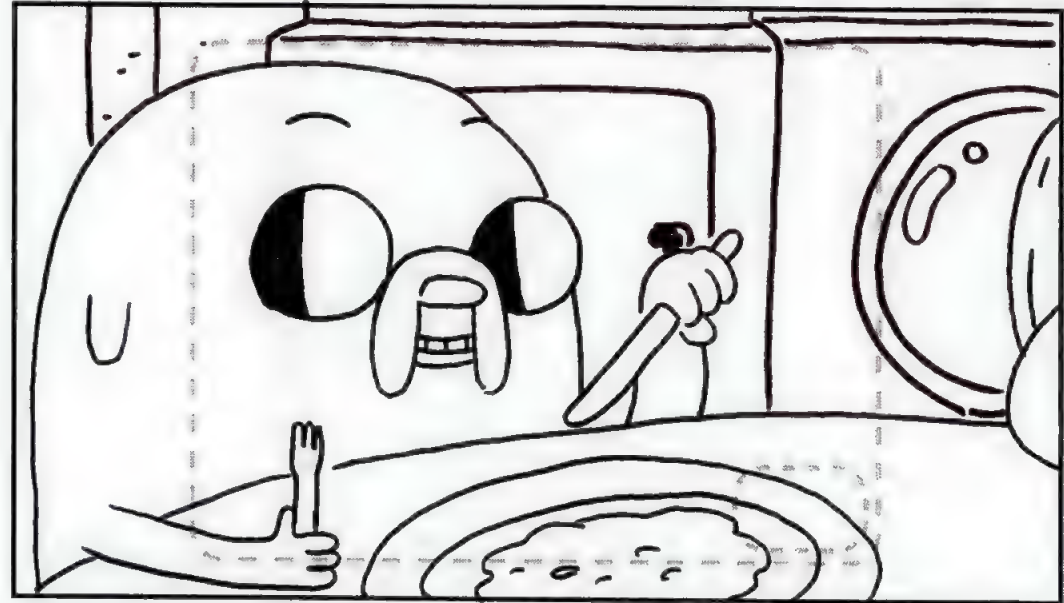


Sc. 127 CONT Pnl. B Bg. day night



Sc. 128 Pnl. A Bg. day night

Page 171



Dialog: Jake/ How'd you get all this flavor?

Jake/ sesame oil and salt.

Action:

Timing:

AUG 18 2011

EPISODE #

Production:

1025-192

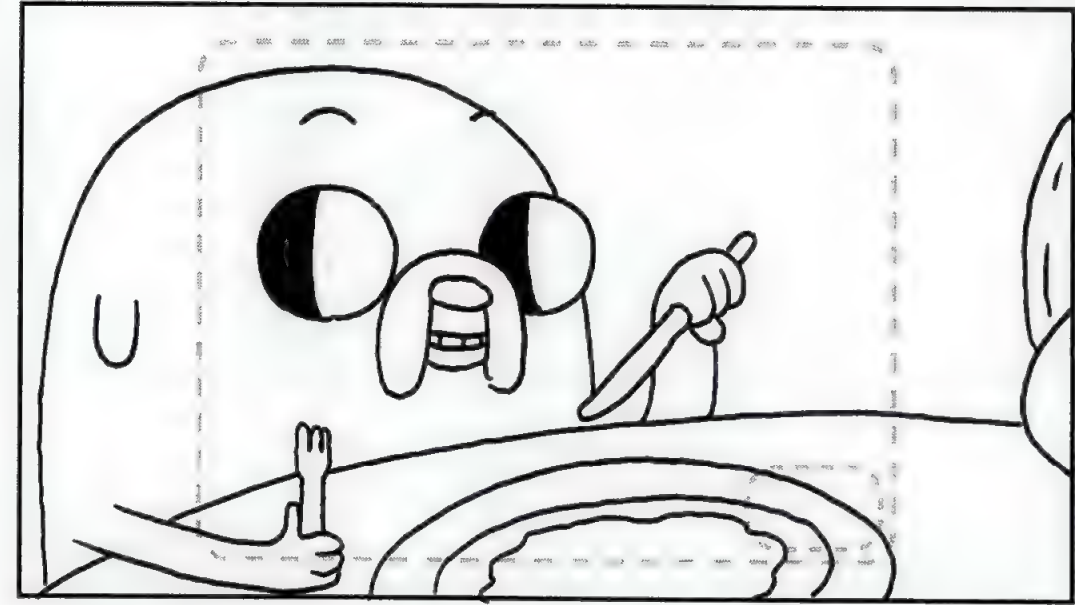
1025/192

1025/192

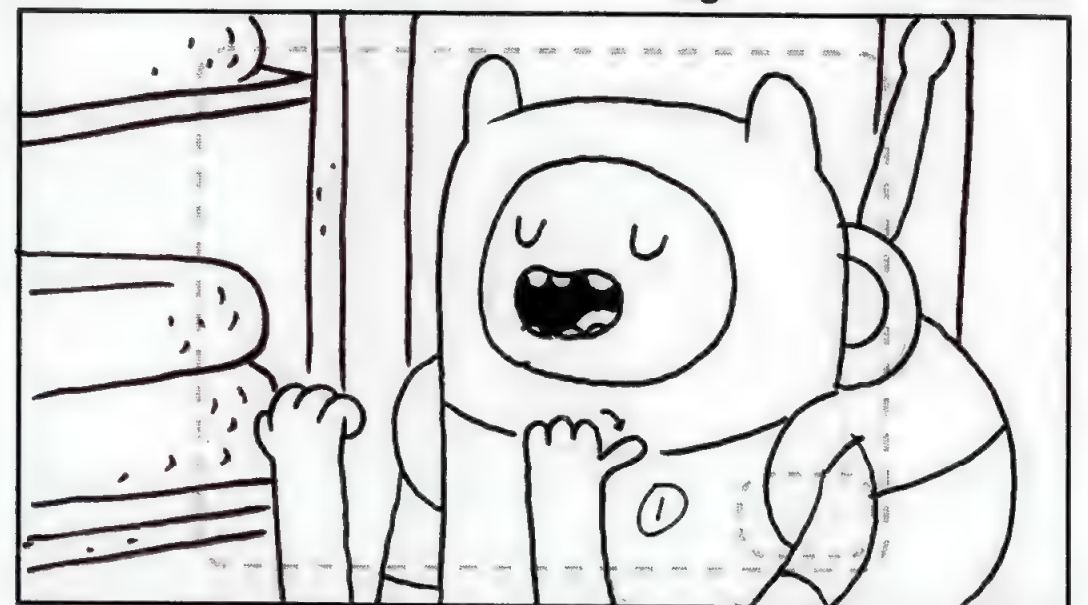
ADVENTURE TIME



Sc. 128 CONT Pnl. B Bg. day night



Sc. 129 Pnl. A Bg. day night

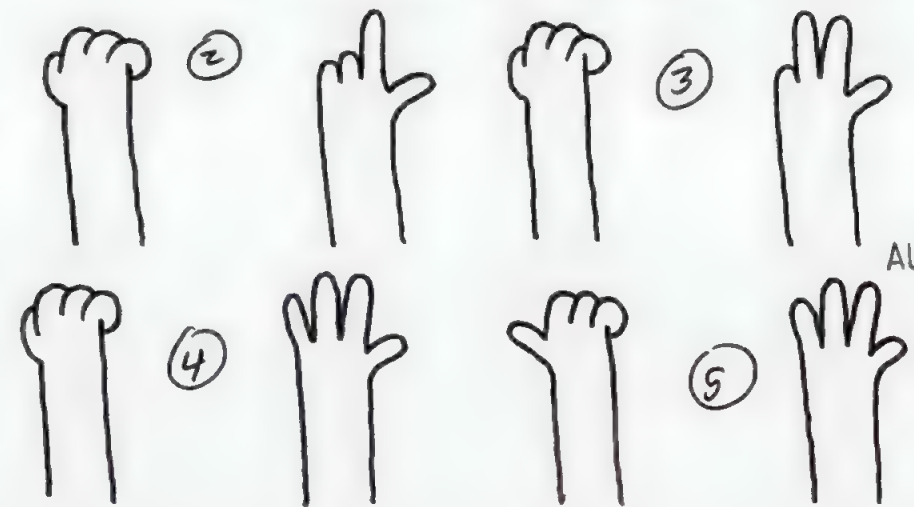


Dialog: Jake Salt is one of the 5 taste sensations

Action:

Timing:

Finn ① Sweet ② Sour ③ Bitter ④ Umami ⑤ Salty



AUG 18 2014

EPISODE #

Production:

1025-192

1025/192

1025/192

1025/192

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ADVENTURE TIME



No Sc. 130-131

Sc. 129 *CONT*

Pnl. B

Bg.

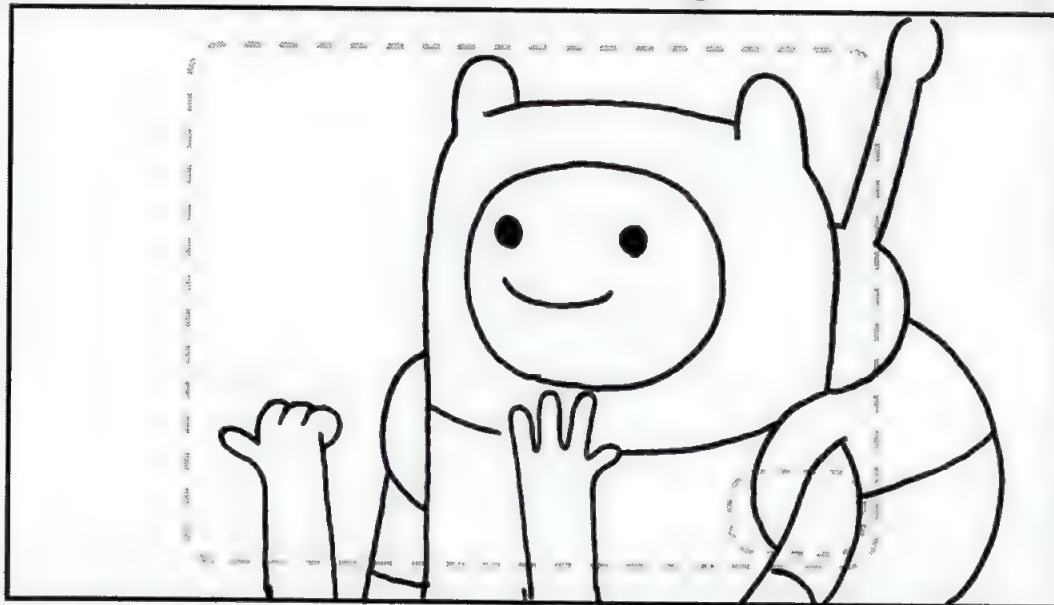
day night

Sc. 132

Pnl. A

Bg.

Page *173*
day night



Dialog:

Jerm/ I guess I'm just used to bitter.

Action:

end pose

AUG 18 2014

Timing:

EPISODE #

1025-192

1025/192

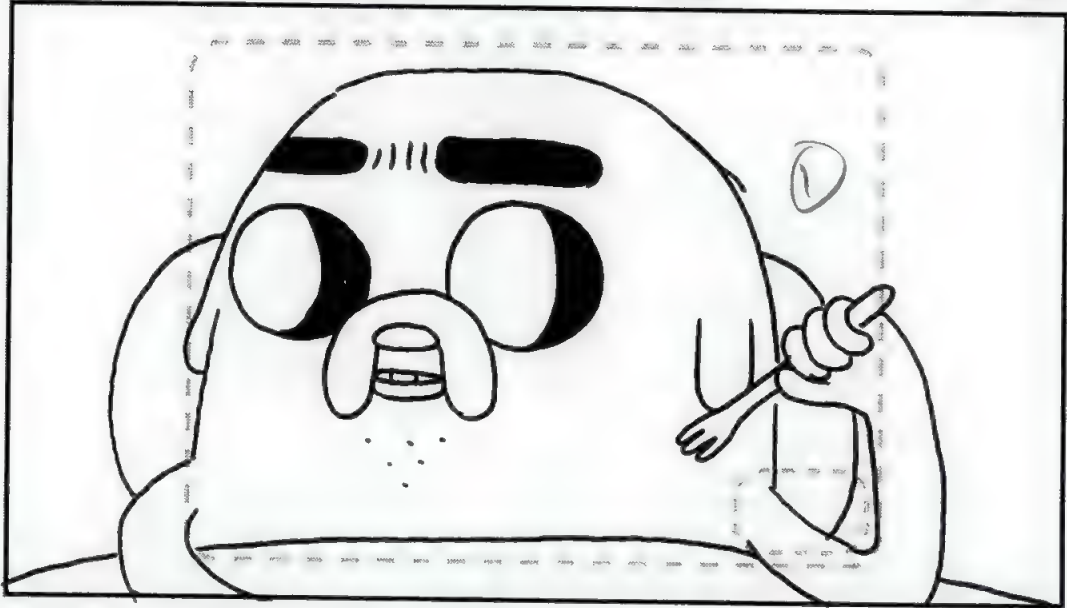
Production:

1025/192

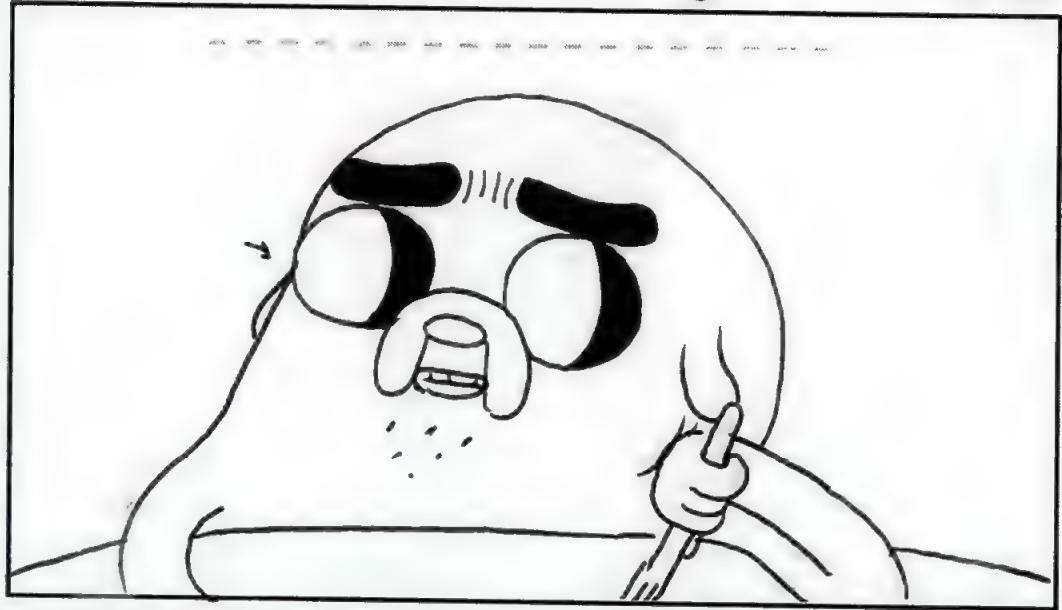
ADVENTURE TIME



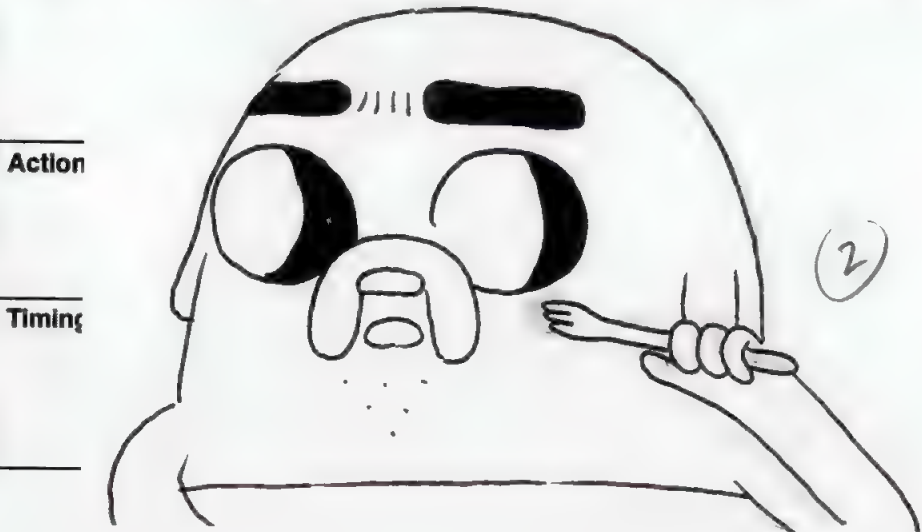
Sc. 132 CONT Pnl. B Bg. day night



Sc. 132 CONT Pnl. C Bg. day night



Dialog: Jerm / ① That's weird ② I haven't had salt — in like 5 years.



Action

Timing

AUG 18 2014

EPISODE # 1025-192

Production:

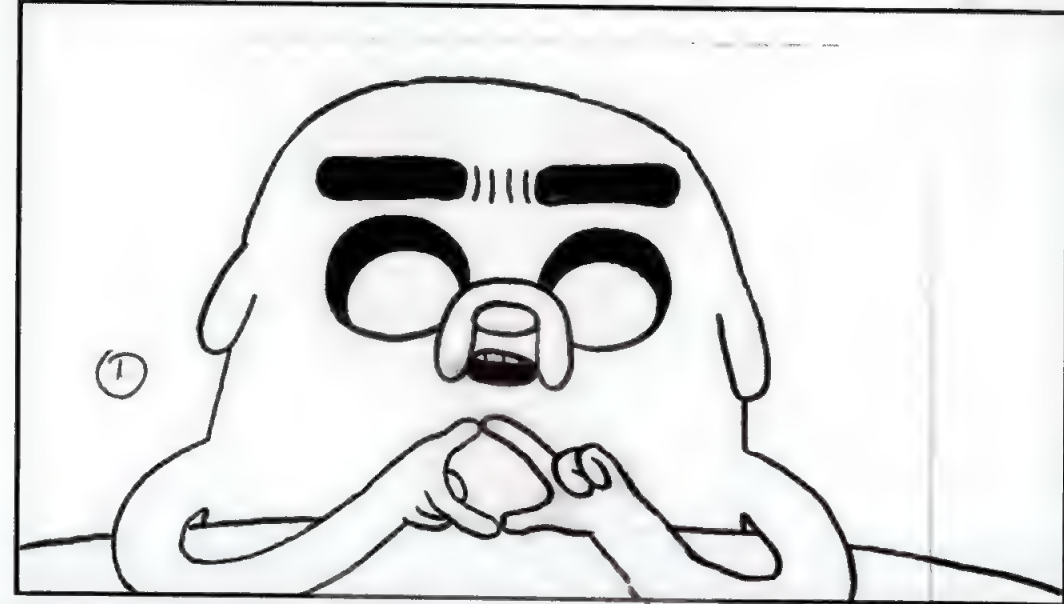
ADVENTURE TIME



Sc. 132 CONT Pnl. D Bg. day night



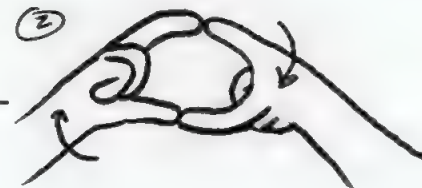
Sc. 132 CONT Pnl. E Bg. day night



Dialog: Jerm/ Hold on...

Jermaine/ ① Epsilon ② evcradies ③ dernesto ④ guilldvet

Action:



- JER. GESTURES
ALONG W/ MIMRA

Timing:

AUG 18 2014

EPISODE #

1025-192

1025/192

Production:

1025/192

ADVENTURE TIME



Page **177**

Sc.

Pnl.

Bg.

day night

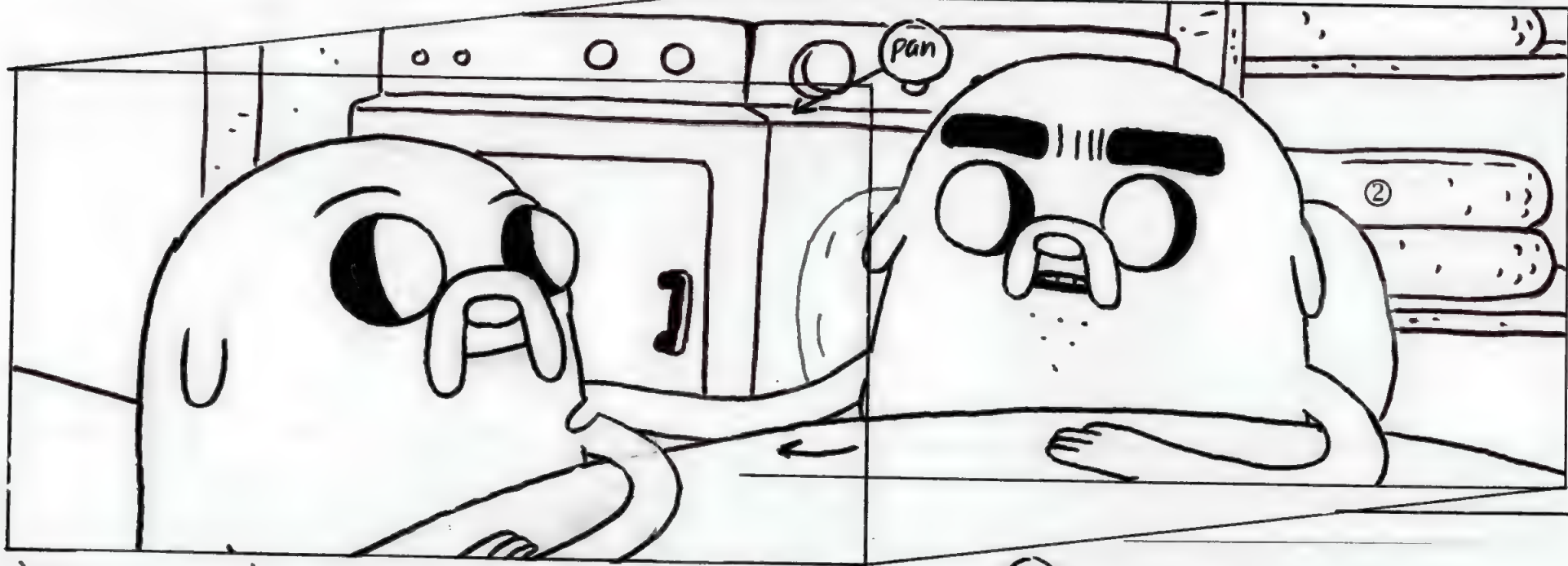
Sc. **132 CONT**

Pnl.

F

Bg.

day night



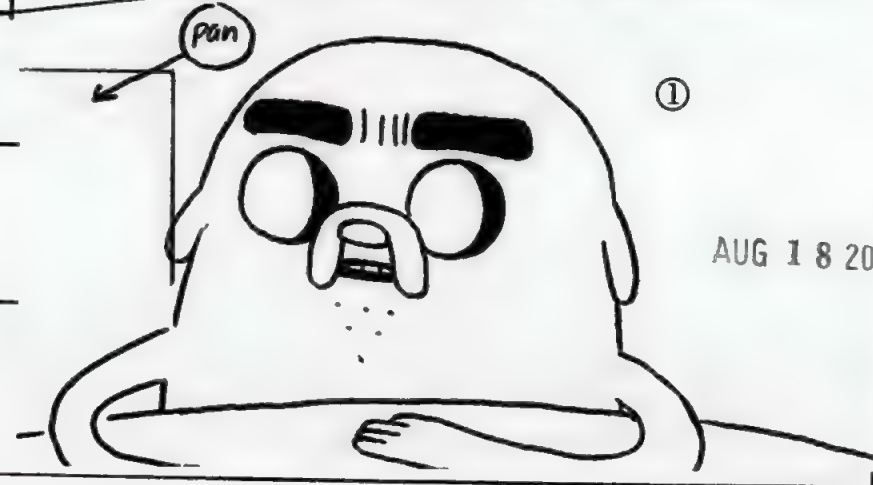
Dialog:

Jermaine / uh, where'd ya get the salt from, Jake?

Action:

-jermaine places hand on Jake's shovlder.
-ADJ W/ ACTION

Timing:



AUG 18 2014

EPISODE #

1025-192

Production :

1025/192

1025/192

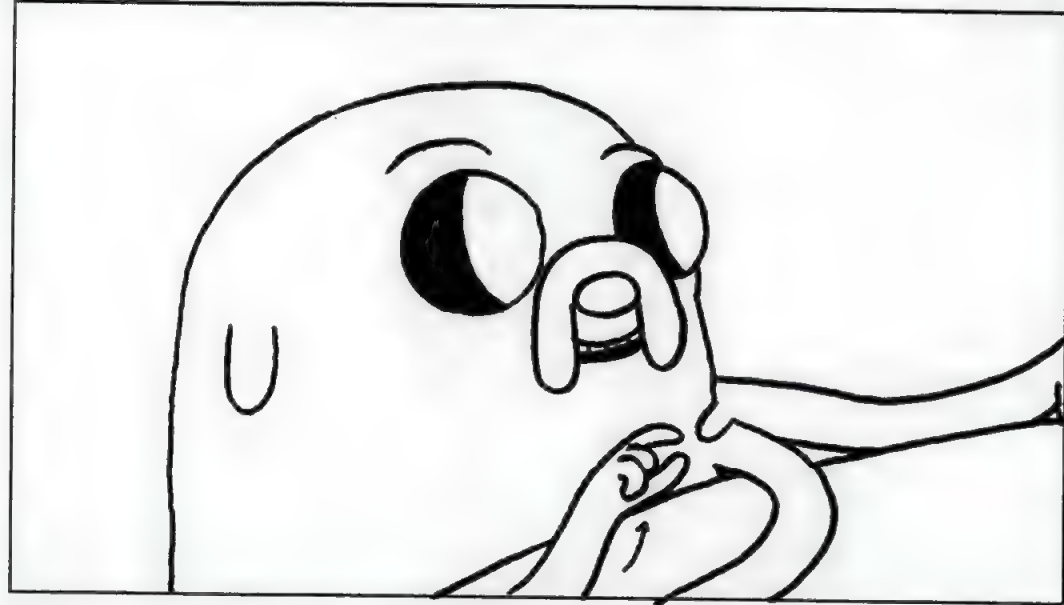
1025/192

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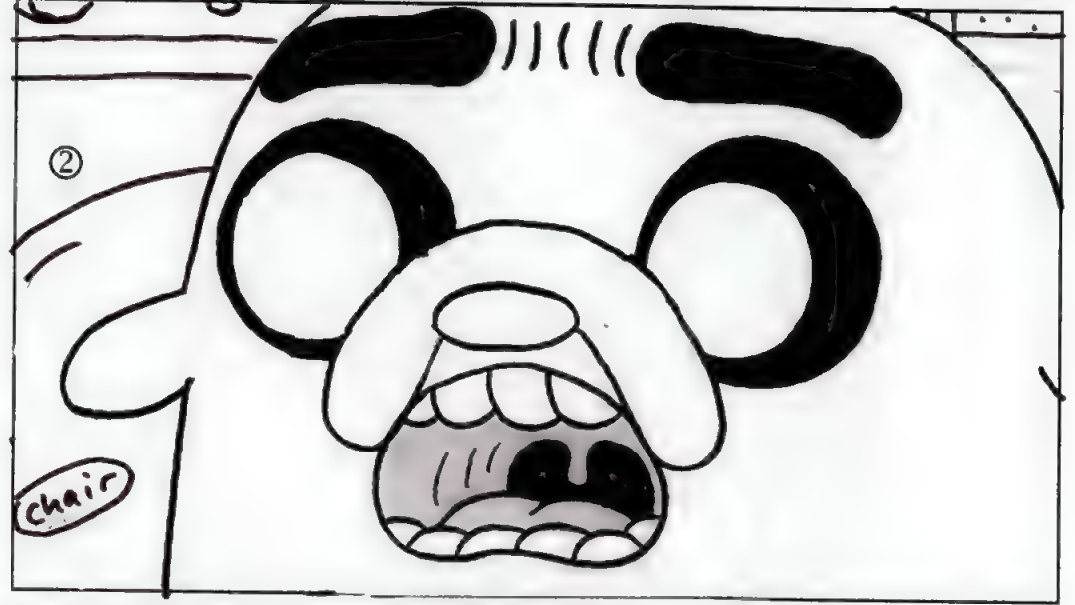
ADVENTURE TIME



Sc. 132 CONT Pnl. G Bg. day night



Sc. 133 Pnl. A Bg. day night



Dialog: Jake/① I snoozed a little from outside
② why?

Action:

Timing:



Jermaine/ AAIEE !!



1025-192

EPISODE #

1025/192

Production :

1025/192

ADVENTURE TIME

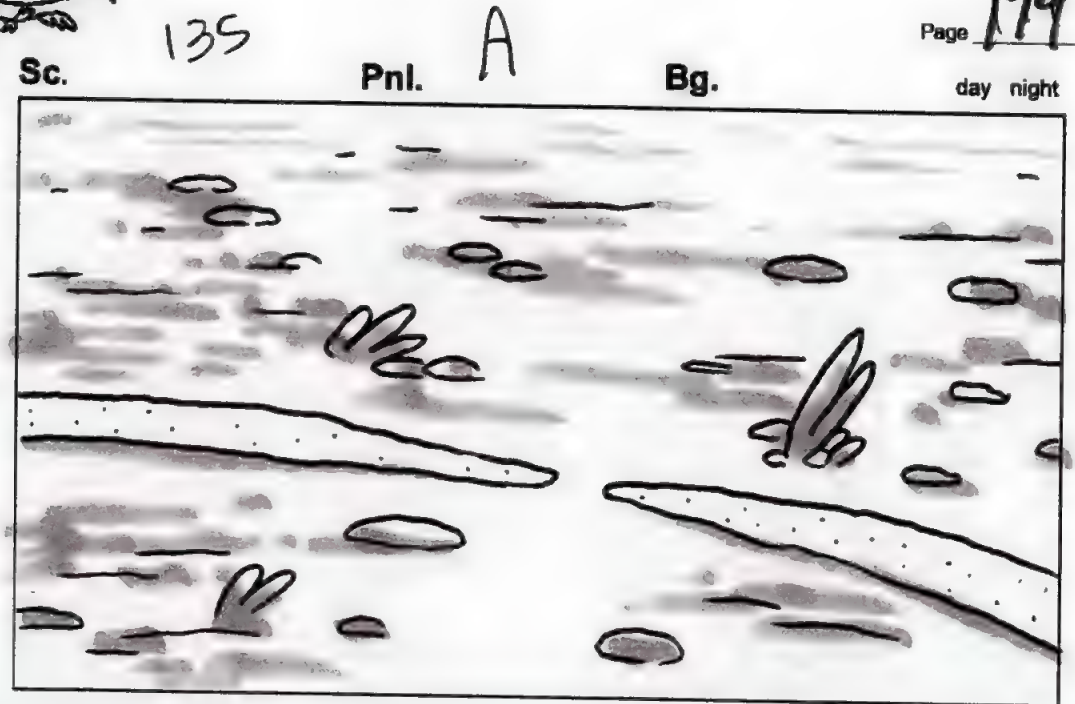


Sc. 134 Pnl. A Bg.

day night

Sc. 135 Pnl. A Bg.

day night



Page 179

Dialog:

DEMONS: (loud demon howling)

Action: motion lines

Timing:

AUG 18 2014

EPISODE# 1025-192

Production :

1025/192

1025/192

1025/192

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Page 180

Timing:

ANIMATE THROUGH POSE ①

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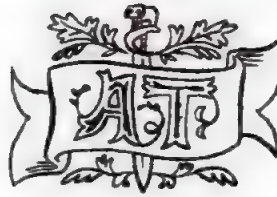
1025/192

Production :

1025-192

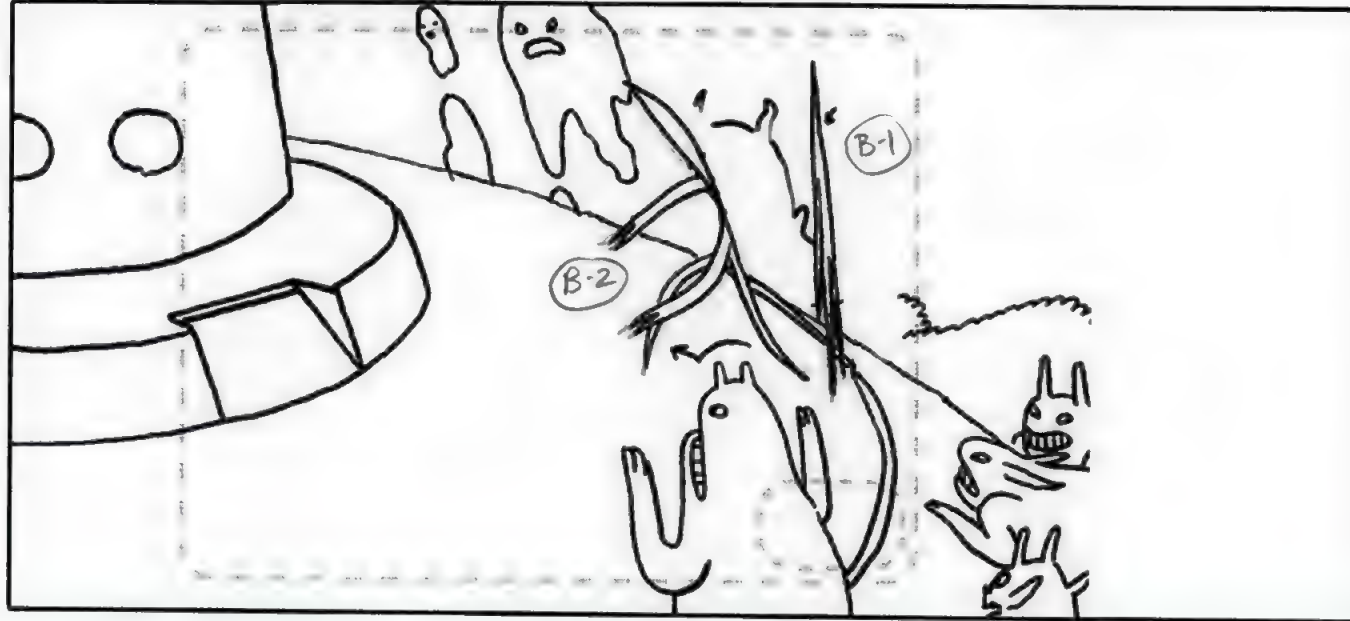
1025/192

ADVENTURE TIME



Page 181
181A NEXT

Sc. 136 cont Pnl. B Bg. day night



Dialog: cup demon/ Please dude!

Action: ARIEL SIDESTEPS THROUGH GAP.

AUG 1 8 2014

Timing:

EPISODE #

1025/192

Production:

1025/192

ADVENTURE TIME



Sc.	Pnl.	Bg.	day night

Sc.	136 CONT	Pnl.	C	Bg.

Page 181A
102 NEXT
day night

Dialog:	<u>Ariel</u> / You get it ! I need my DAT tapes!
Action:	
Timing:	

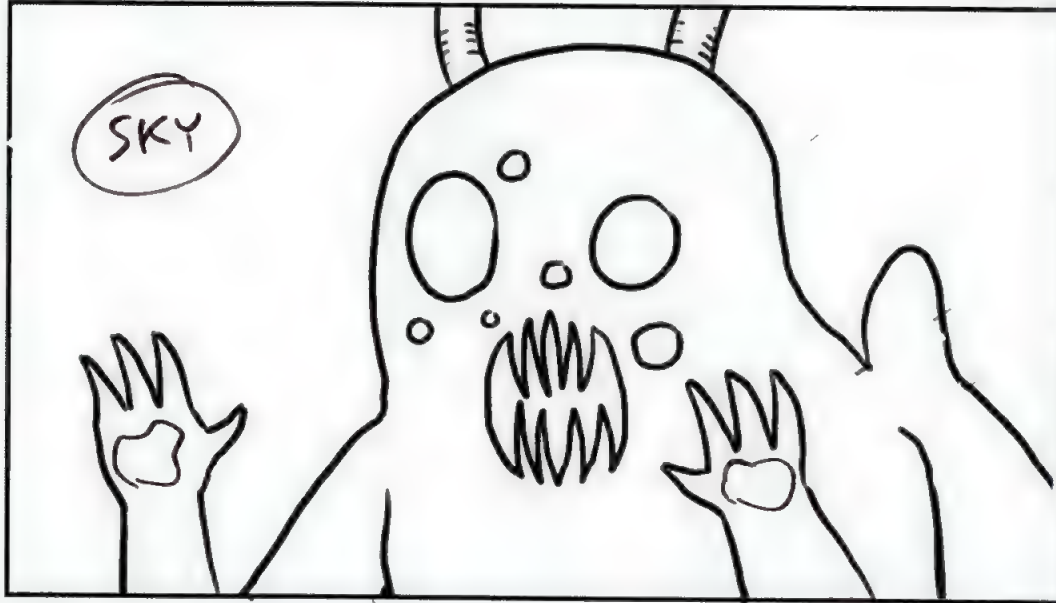
AUG 18 2014

EPISODE # 1025-192
1025/192
Production #

ADVENTURE TIME



Sc. 137 Pnl. A Bg. day night



Sc. 137 CONT Pnl. B Bg. day night



Dialog:	Cup Demon/ I can't fit through the that hole Ariel AAAAH!!!
Action:	
Timing:	AUG 18 2014

Page 182

EPISODE #

1025-192

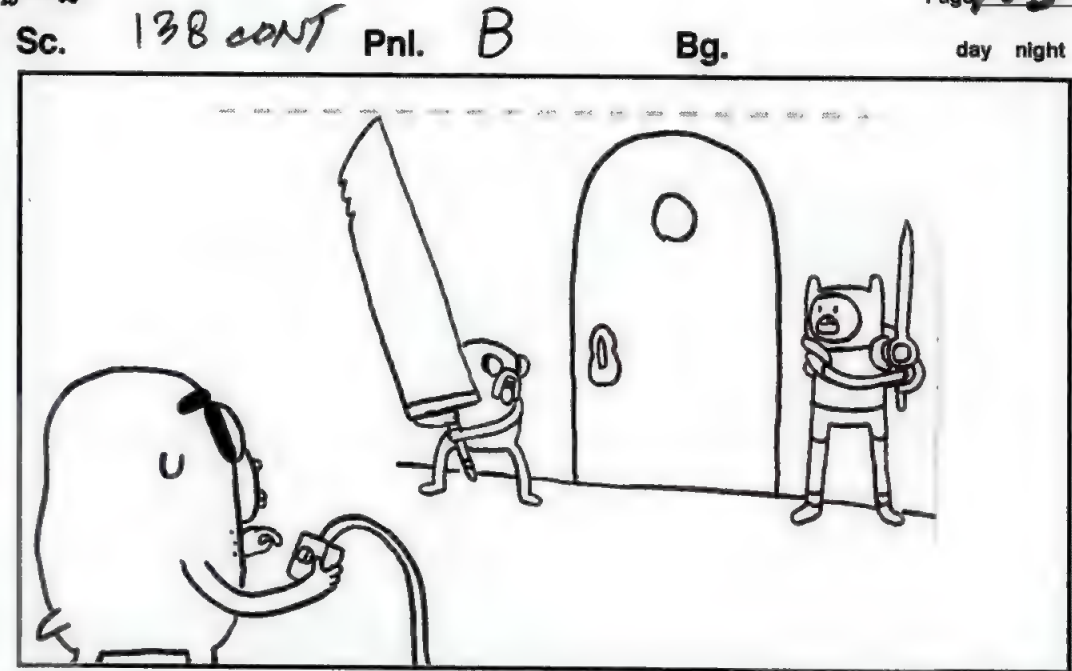
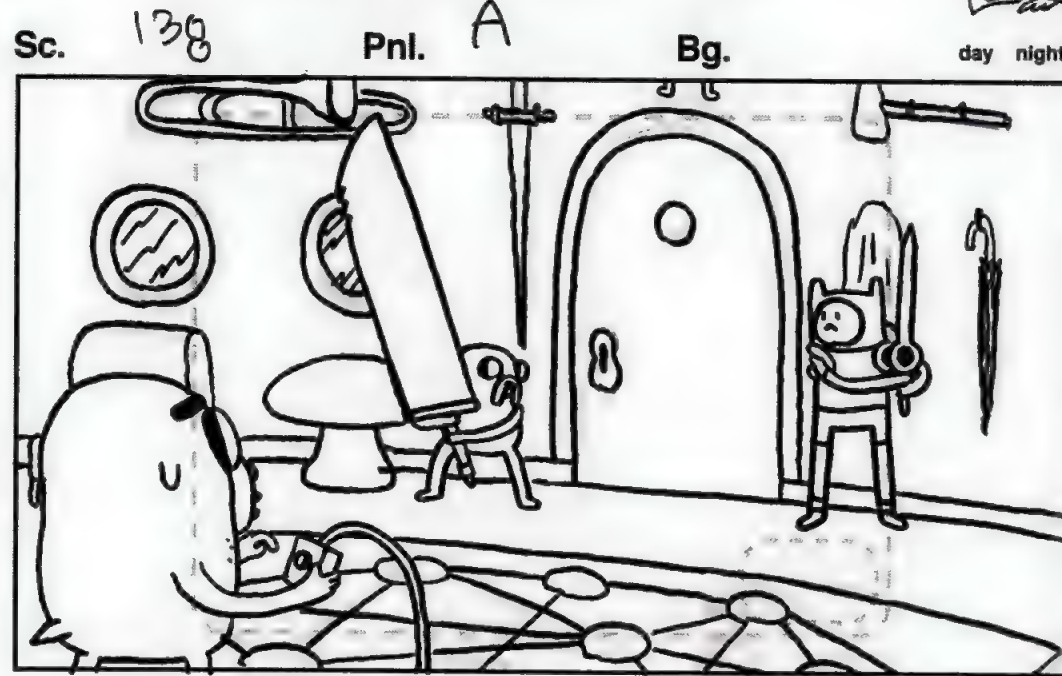
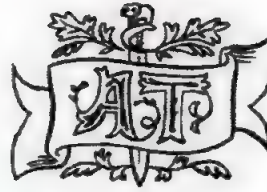
1025/192

Production:

1025/192

1025/192

ADVENTURE TIME



Dialog: Jermaine / I'll shock him and you guys
ace his brains!

F+J / GOT IT!

Action:

AUG 1 8 2014

Timing:

EPISODE #

Production:

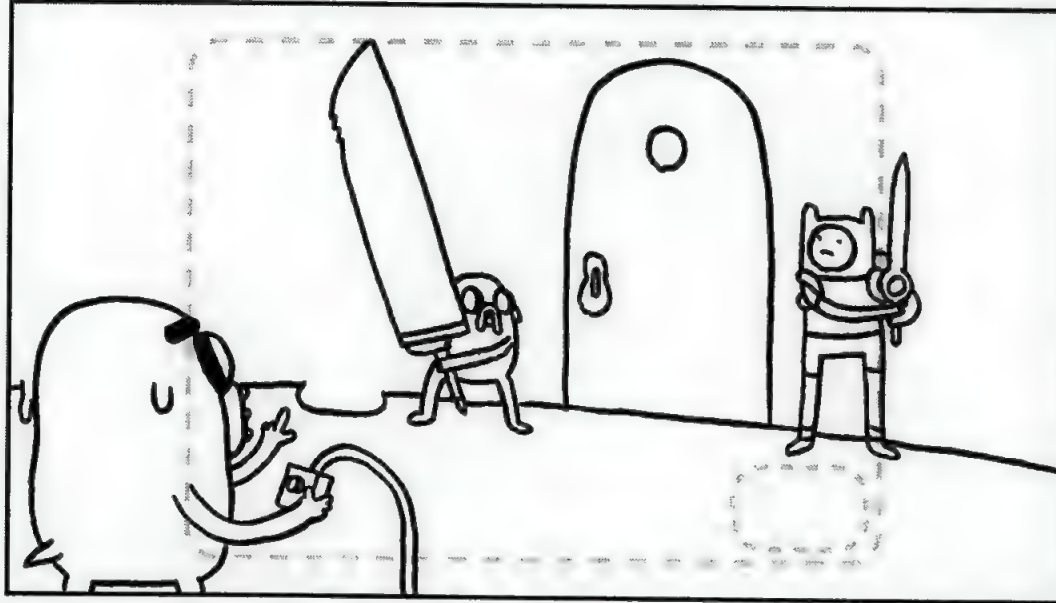
1025-192

1025/192

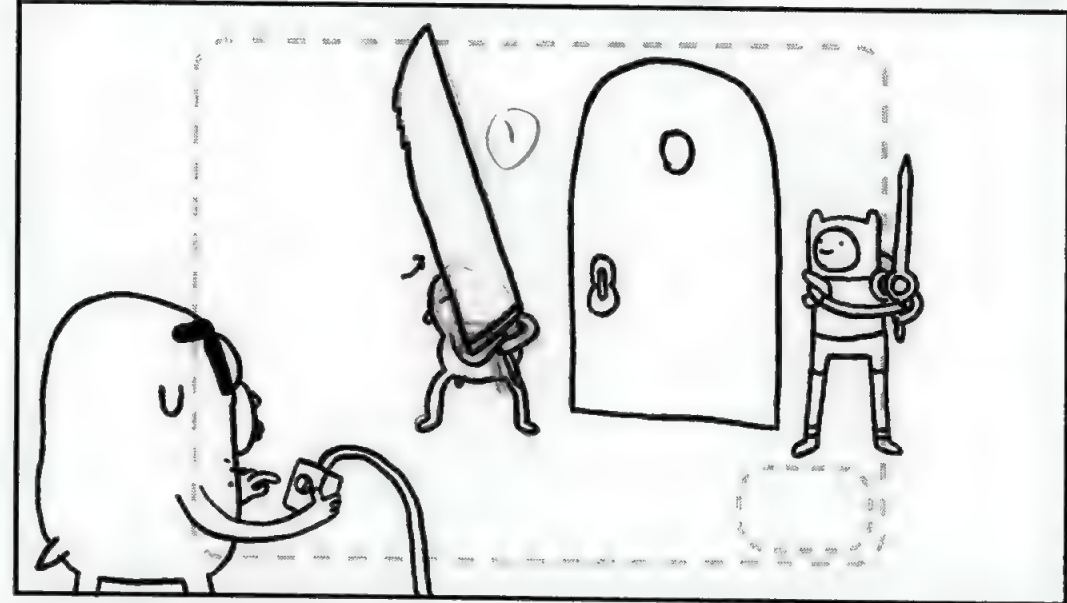
ADVENTURE TIME



Sc. 138 CONT Pnl. C Bg. day night



Sc. 138 CONT Pnl. D Bg. day night

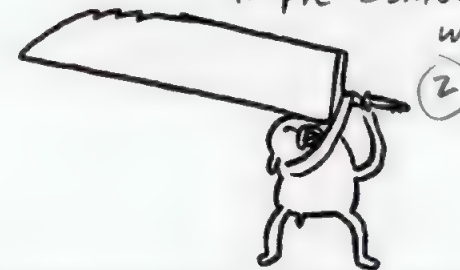


Dialog: Jerm/ Jake, that sword's too unweildy man

Action:

Timing:

Jake ① but it'll look decent when ② I triple combo this bozo with this thing, right?



AUG 18 2014

Page 184

EPISODE #

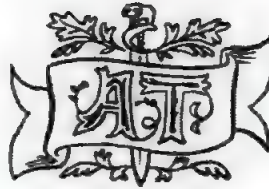
Production:

1025-192

1025/192

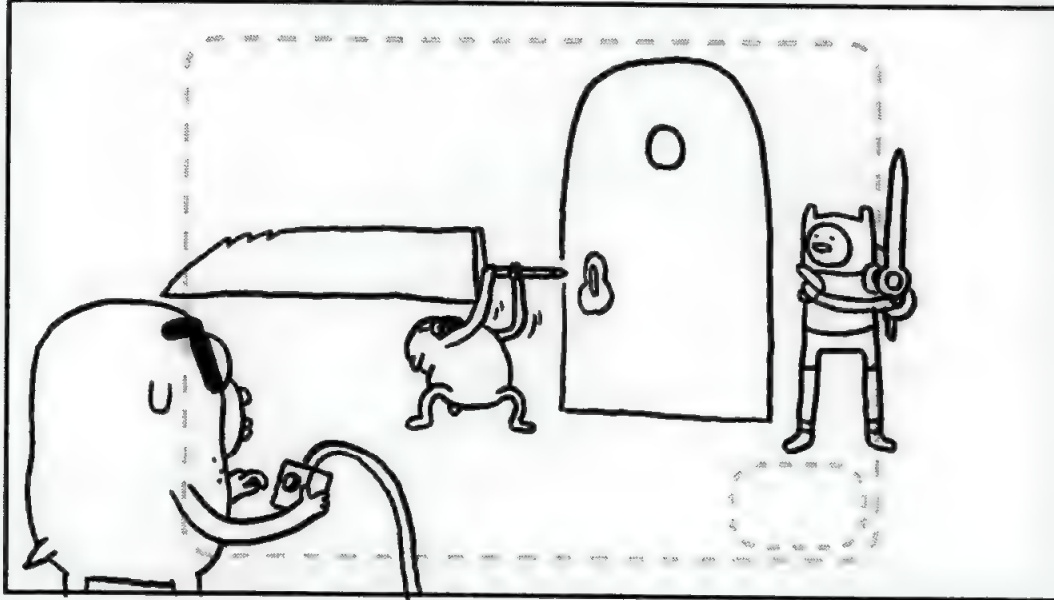
1025/192

ADVENTURE TIME

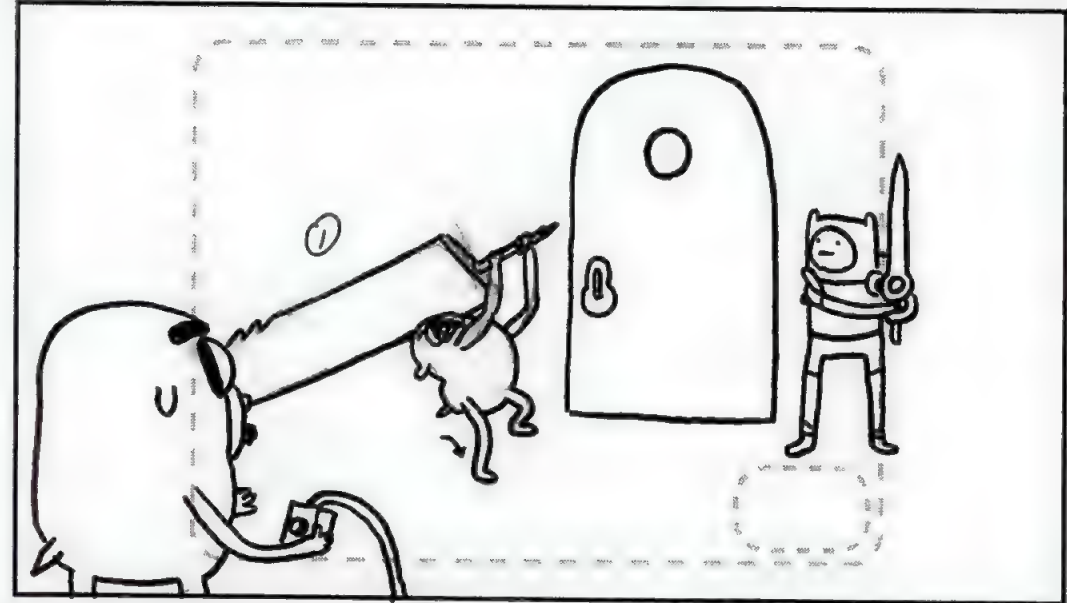


Page **185**

Sc. **138 CONT** Pnl. **E** Bg. day night



Sc. **138 CONT** Pnl. **F** Bg. day night

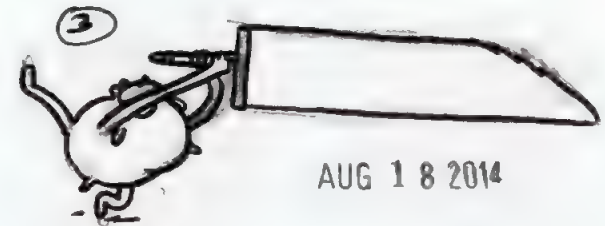


Dialog: **Finn** / Like how?

Jake @ LIKE this bro @ **VUNGHH!!**

Action:

Timing:



AUG 18 2014

EPISODE #

1025-192

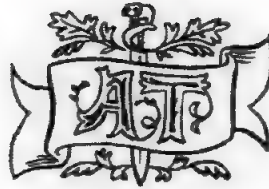
1025/192

1025/192

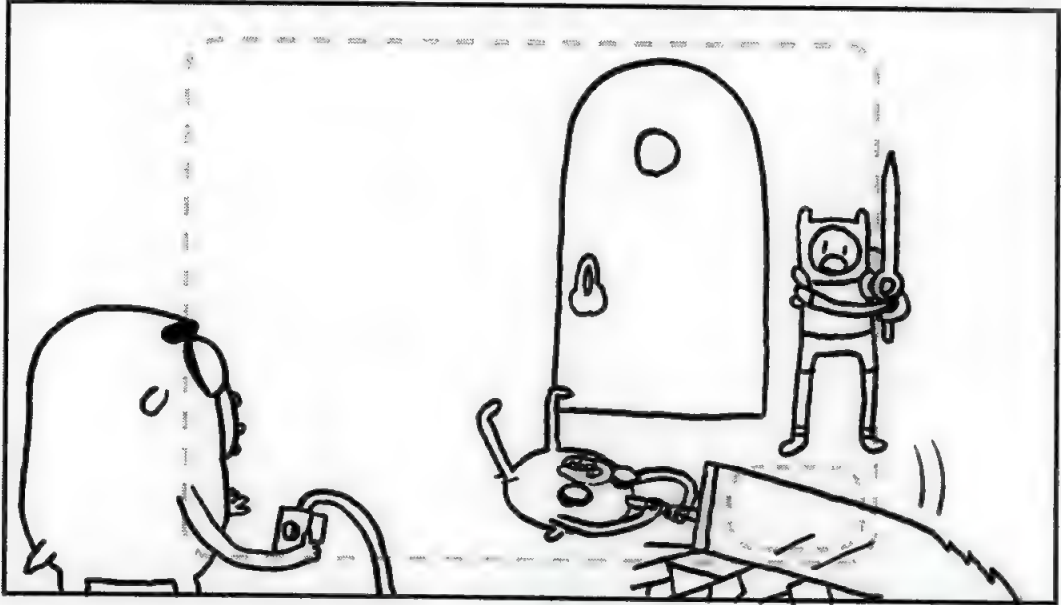
1025/192

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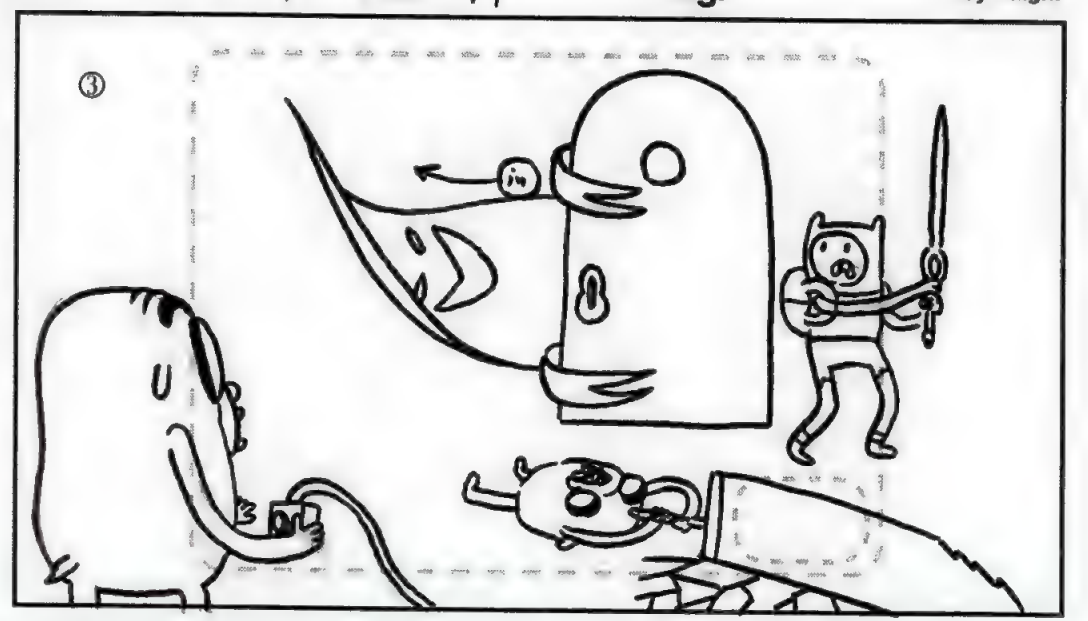
ADVENTURE TIME



Sc. 138 CONT Pnl. G Bg. day night



Sc. 138 CONT Pnl. H Bg. day night

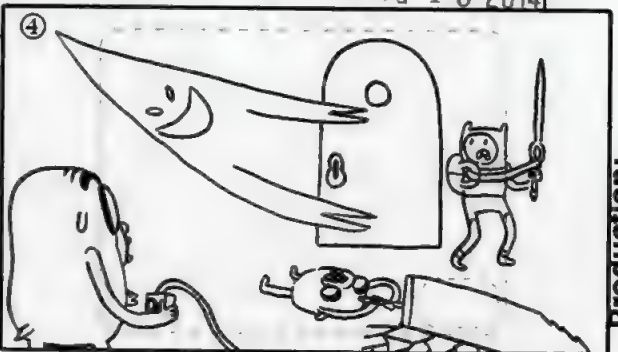
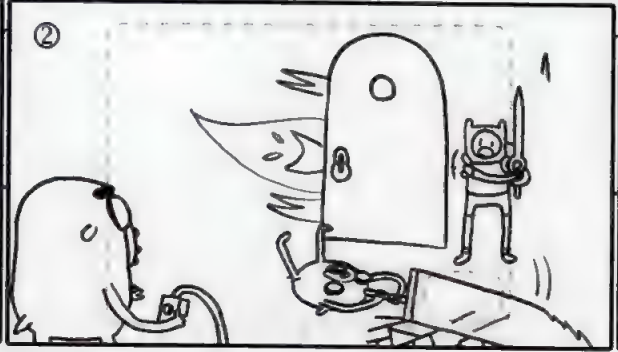
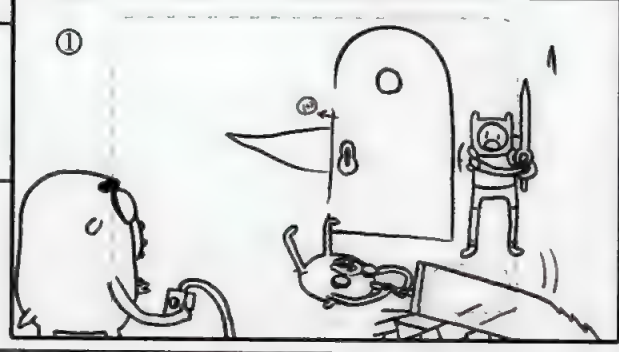


Dialog: Jake / OOF!!
sfx / CRACK!

Ariel / BOO, STUPID!
-ARIEL SLIPS THROUGH CRACK IN DOOR.

Action:
-Floor cracks

Timing:



EPISODE #

Production:

AUG 18 2014

1025-192

1025/192

1025/192

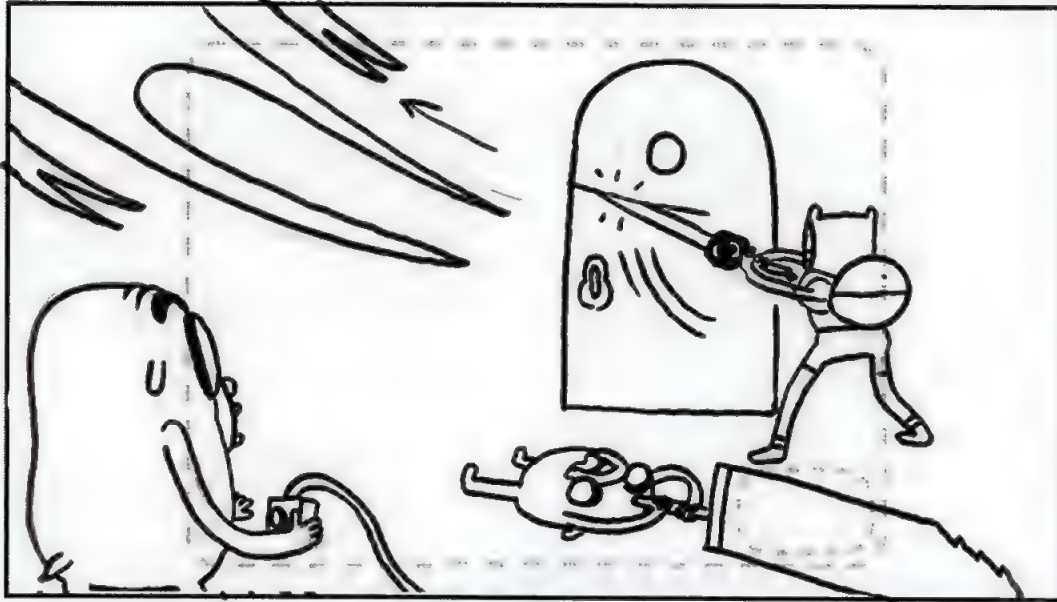
1025/192

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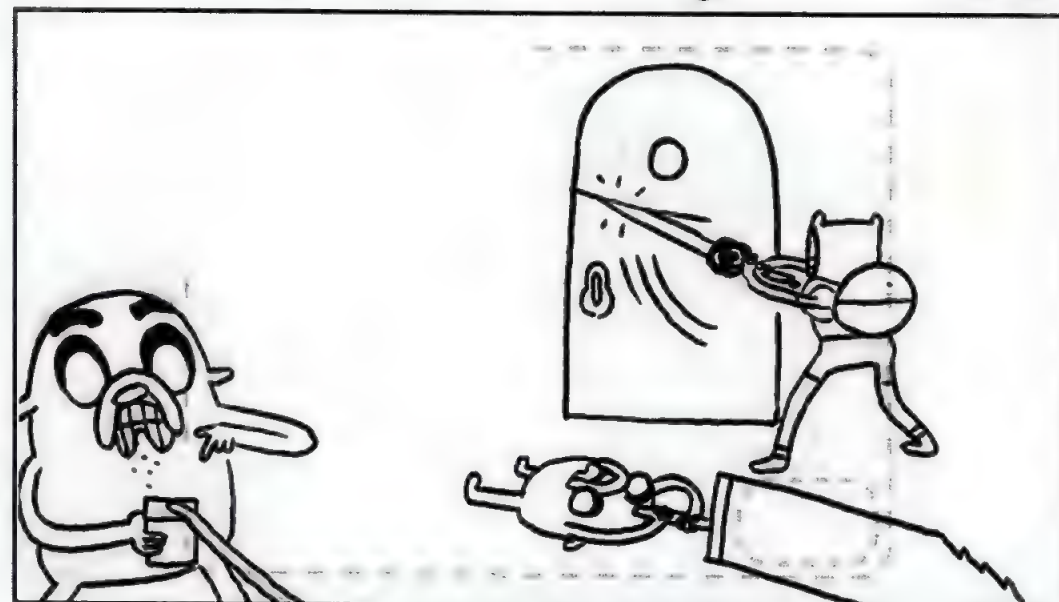
ADVENTURE TIME



Sc. 138 CONT Pnl. I Bg. day night



Sc. 138 CONT Pnl. J Bg. day night



Page 187
187A NEXT

Dialog:

SFX / CHUNK
JER: NNUH!

Action:

Finn Swings sword in door

Timing:

AUG 18 2014

Production:

EPISODE #

1025-192

1025/192

1025/192

ADVENTURE TIME



Page 187A

Sc. 138 *CONT*

Pnl. K

Bg.

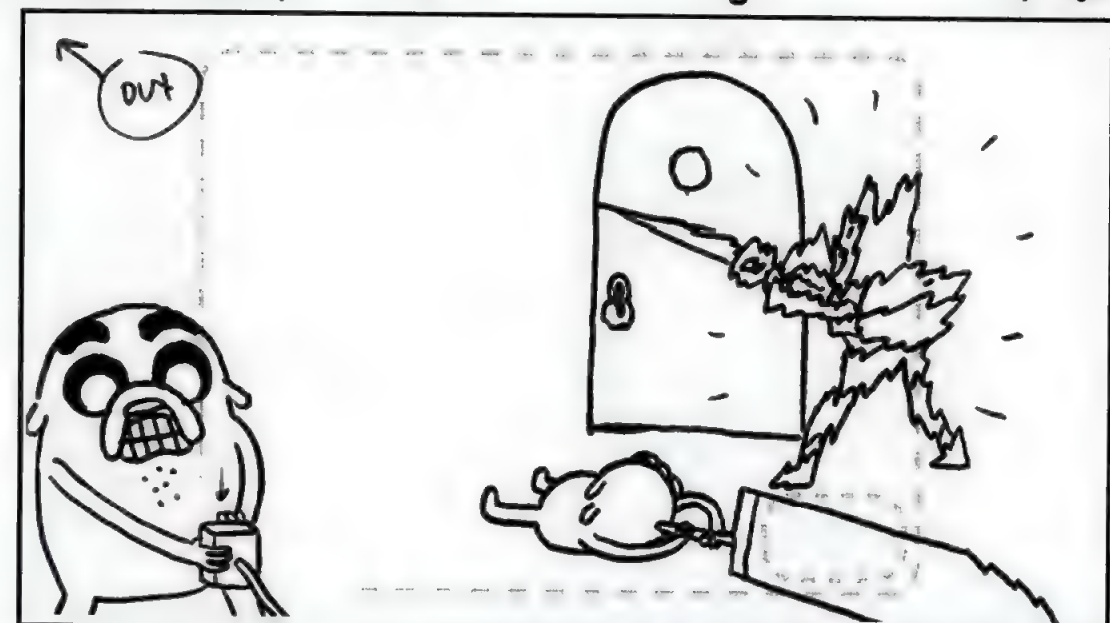
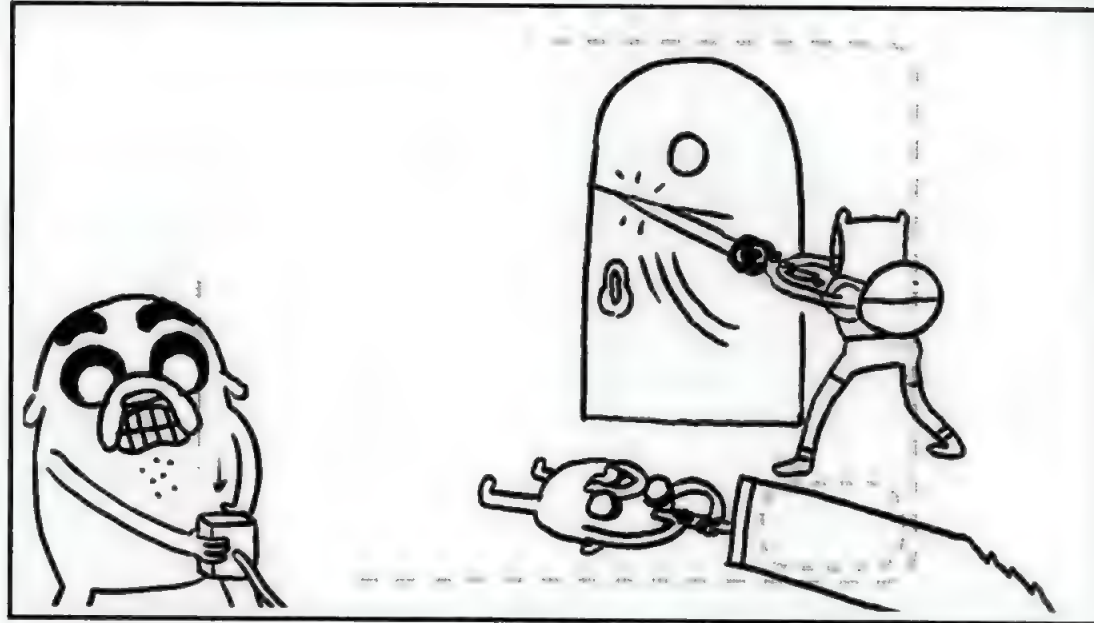
day night

Sc. 138 *CONT*

Pnl. L

Bg.

188 *NEXT*



Dialog:

sfx/ ZAP

Action:

B.L. ELECTRIC EFX.

Finn gets electrocuted

AUG 18 2014

Timing:

EPISODE #

Production:

1025/192

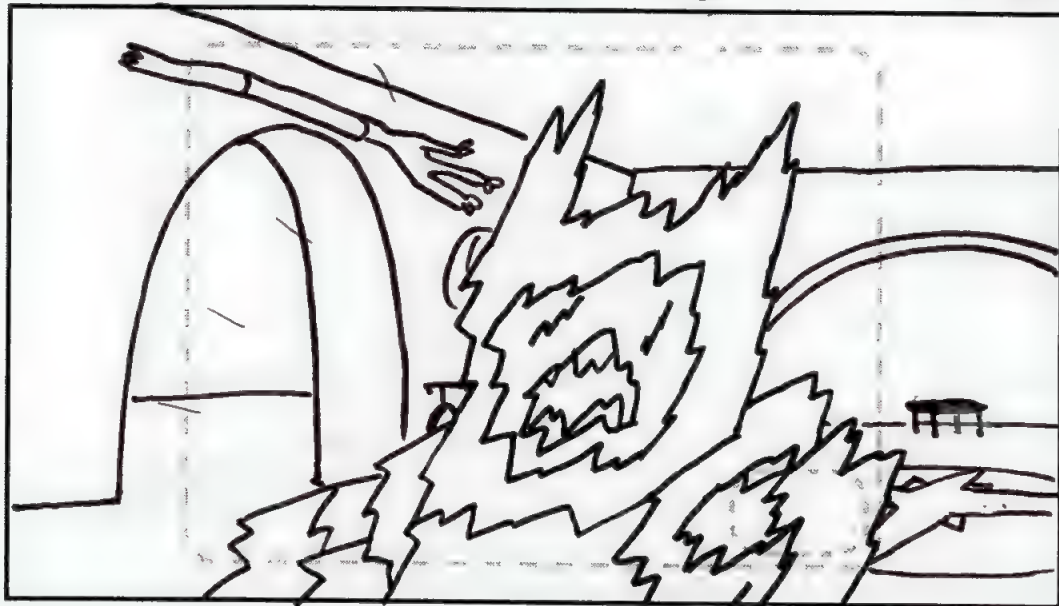
1025/192

1025/192

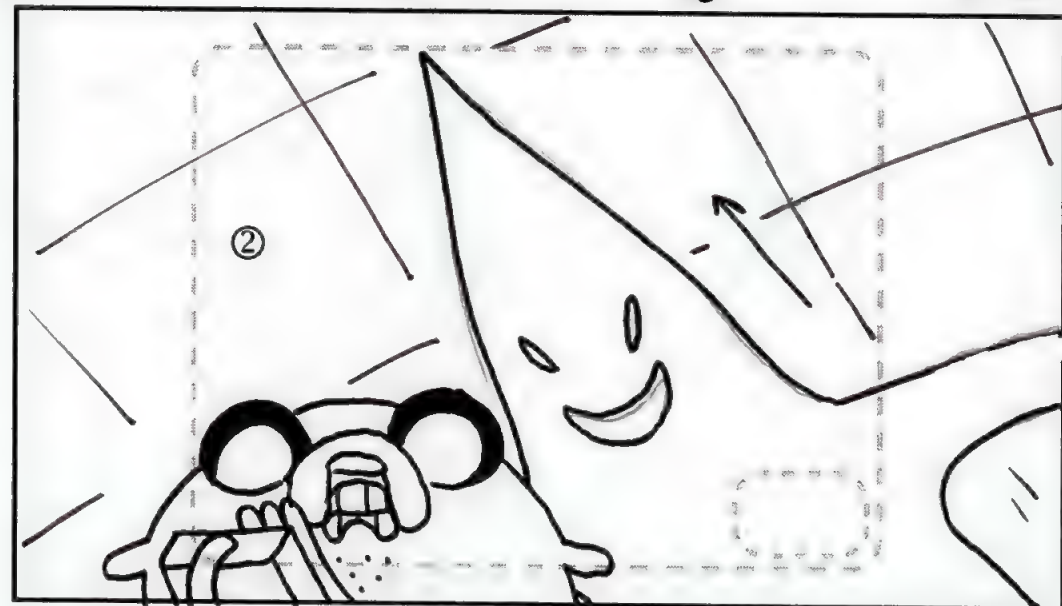
ADVENTURE TIME



Sc. 139 Pnl. A Bg. day night



Sc. 140 Pnl. A Bg. day night



Dialog:

Finn / AAA!!!

SFX: ZZZT!

Action:

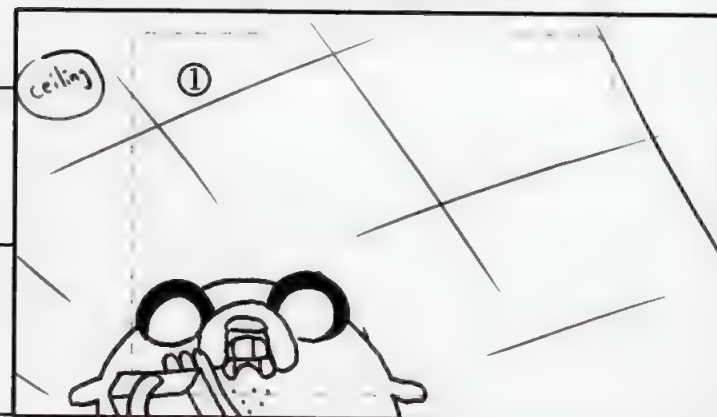
-FINN SHOCKED INSTGAD

B.L. ELECTRIC EFX.

Timing:

Ariel Where's my -

-ARIEL RISES UP BEHIND JER.



AUG 18 2014

EPISODE #

1025-192

1025/192

Production:

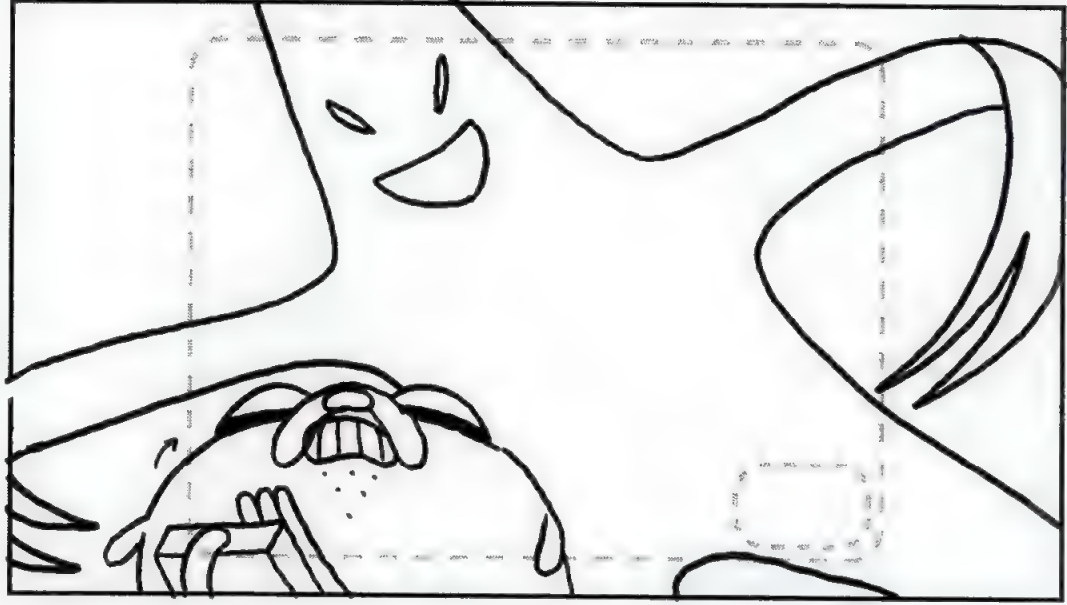
1025/192

ADVENTURE TIME

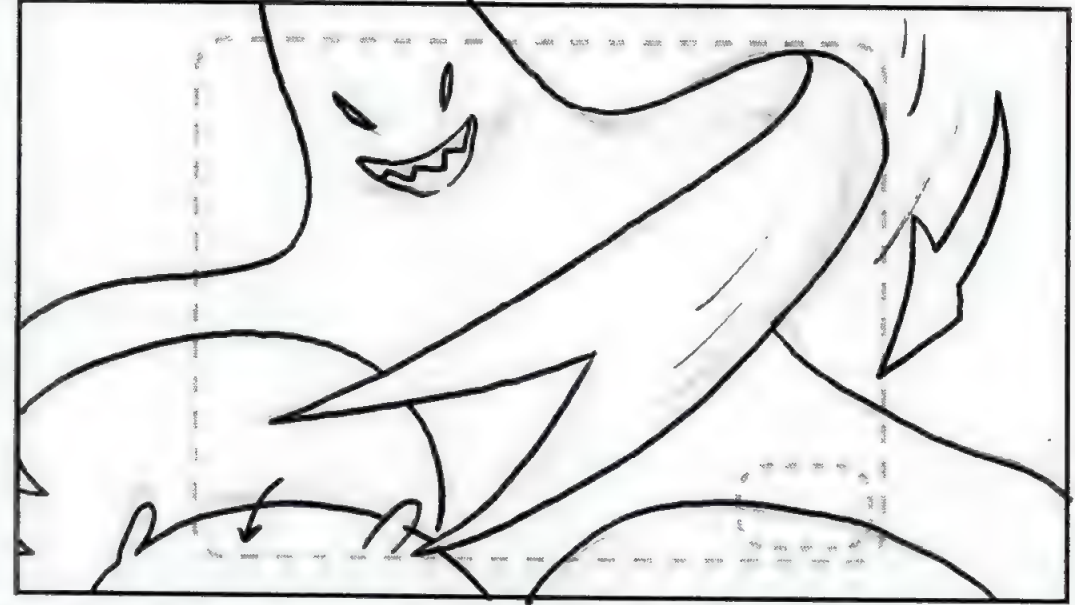


Page 189

Sc. 140 CONT Pnl. B Bg. day night



Sc. 140 CONT Pnl. C Bg. day night



Dialog:	Ariel / DAT tapes!??
Action:	
Timing:	

AUG 18 2014

EPISODE #

Production:

1025-192

1025/192

1025/192

1025/192

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ADVENTURE TIME



Sc. 140 CONT Pnl. D Bg.

day night

Sc.

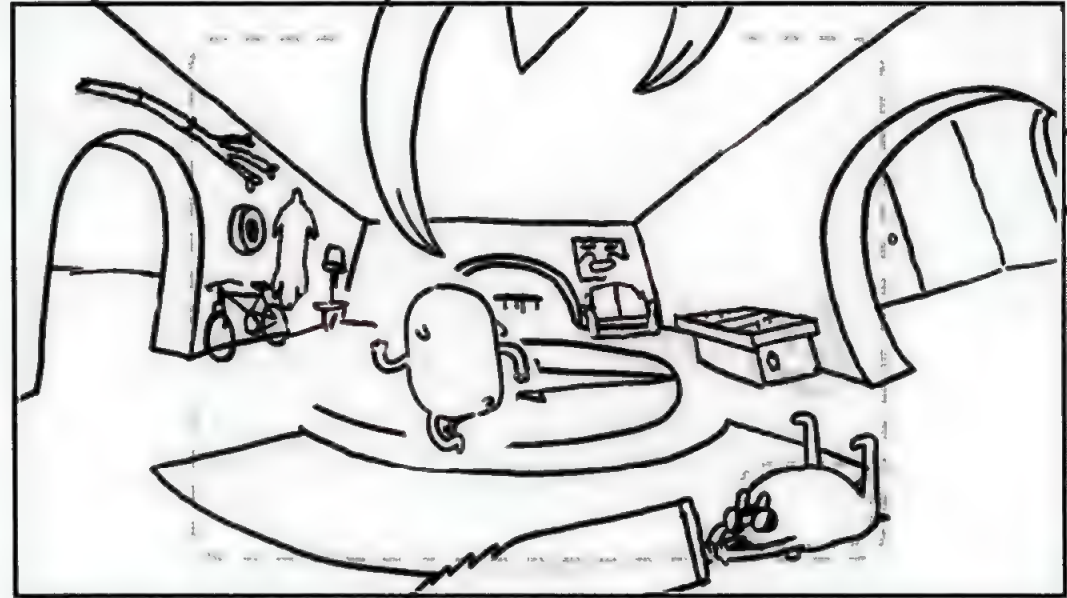
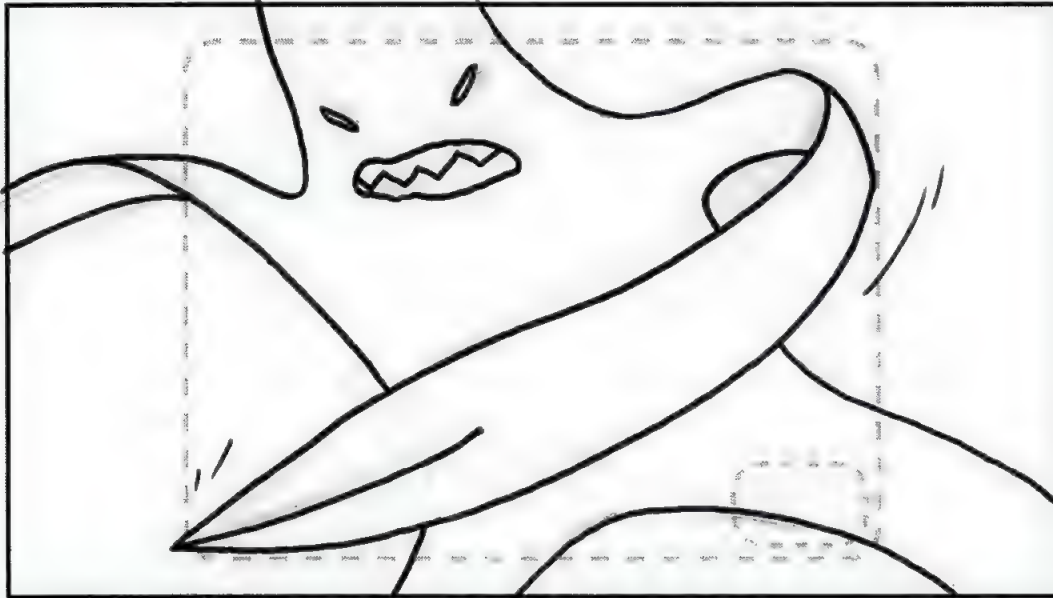
141

Pnl. A

Bg.

Page

190
190A NEXT
day night



Dialog:

SNAP

Action:

Jermaine ducks out

Timing:

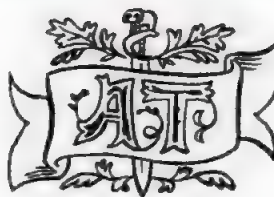
AUG 18 2014

EPISODE #

1025-192

1025/192

1025/192



ADVENTURE TIME

Page 190A
19/NEXT
day night

Sc. 141 CONT

Pnl. B

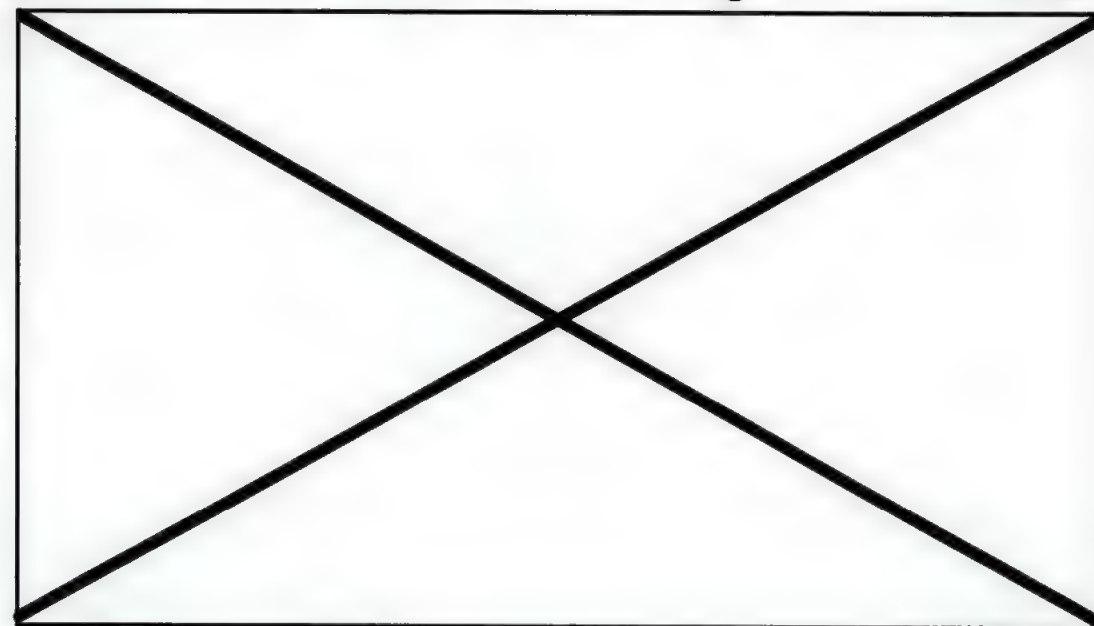
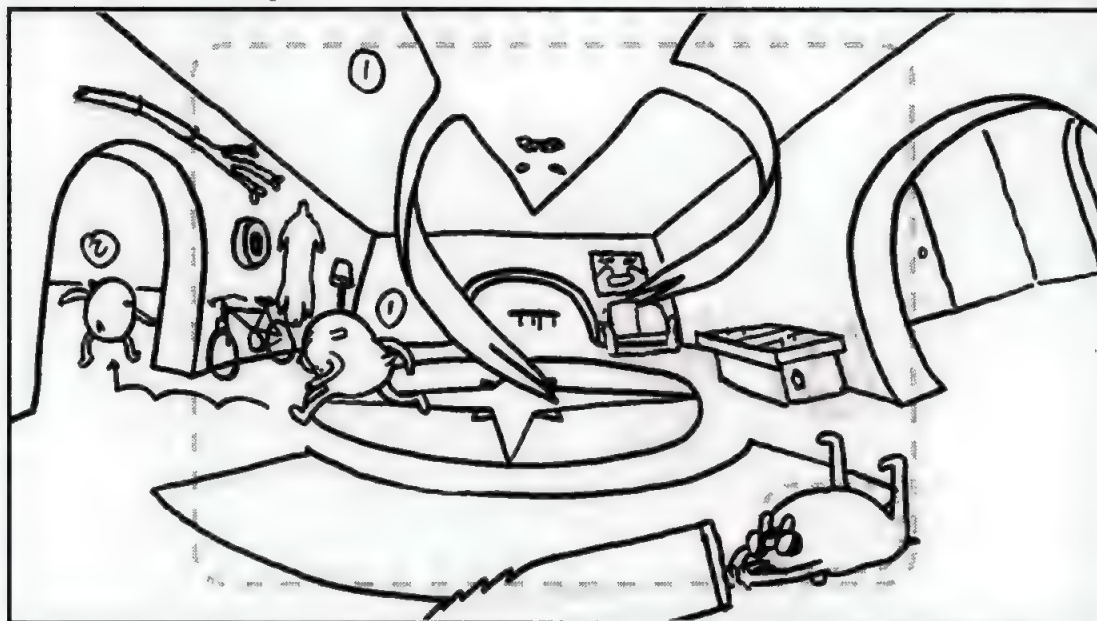
Bg.

day night

Sc.

Pnl.

Bg.



Dialog:

Jermaine/epilon eucradies epilindus-

Action:

Timing:



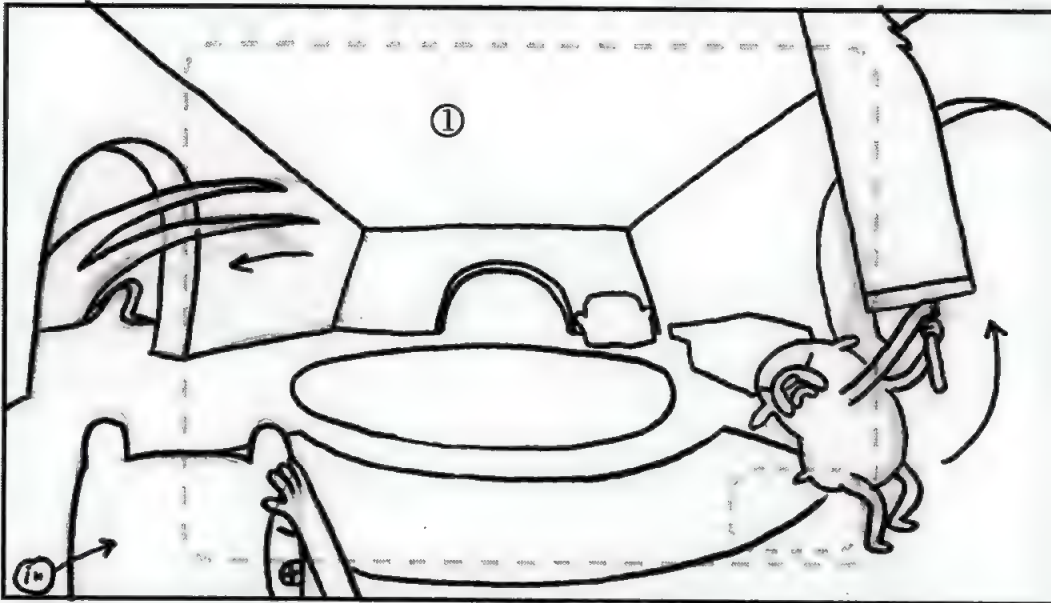
EPISODE #

Production:

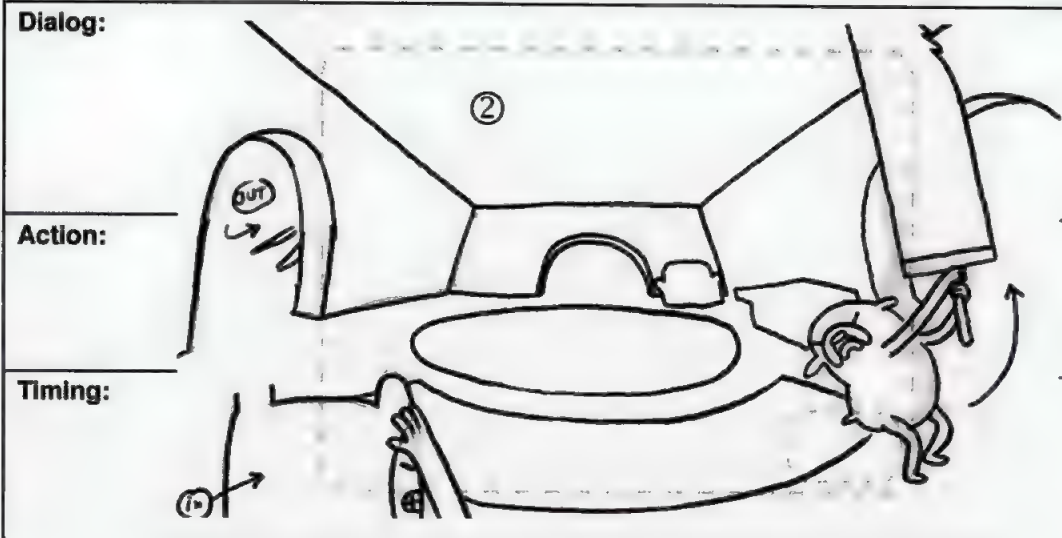
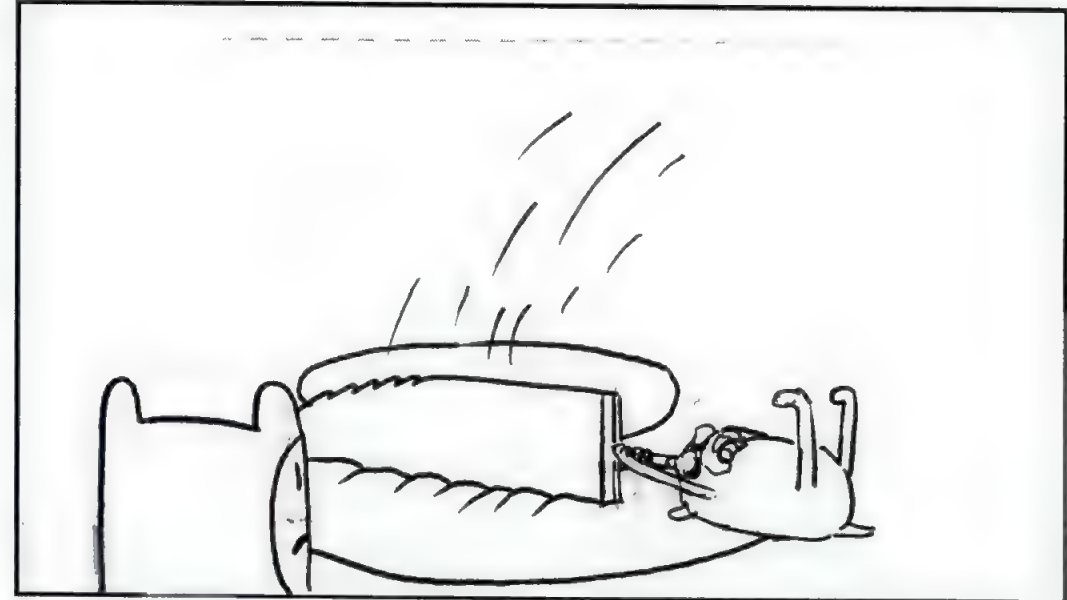
ADVENTURE TIME



Sc. 141 *CONT* Pnl. C Bg. day night



Sc. 141 *CONT* Pnl. D Bg. day night



Take! OOMPH!

SFX! BOOM

sword smashes into carpet

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EPISODE # 1025-192

Production:

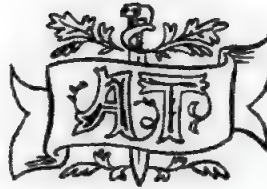
1025/192

1025/192

1025/192

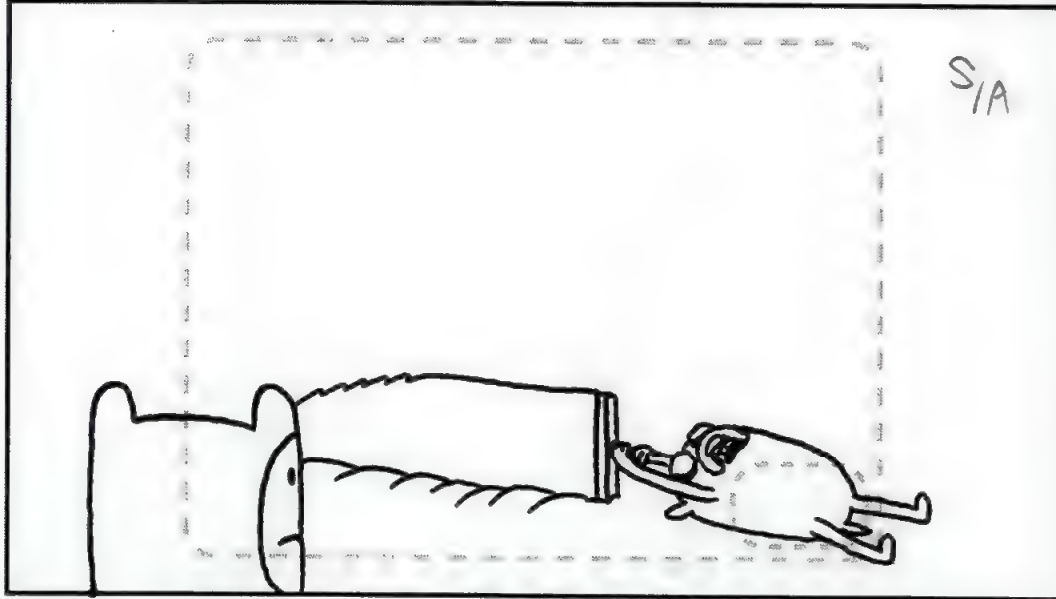
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ADVENTURE TIME

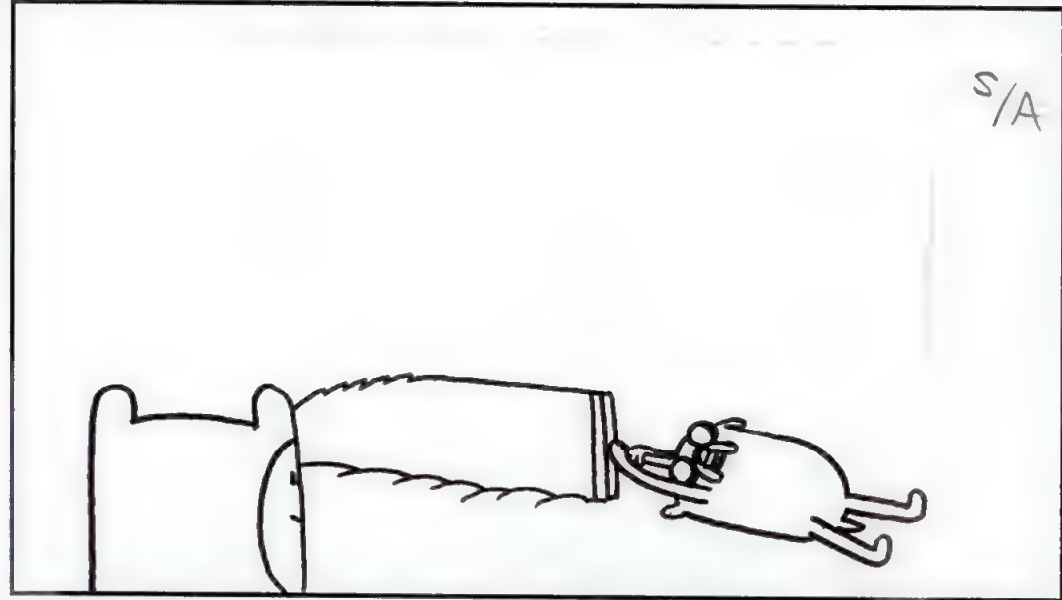


Page **192**

Sc. **141 CONT** Pnl. **E** Bg. day night



Sc. **141 CONT** Pnl. **F** Bg. day night



Dialog:

Take! Why is this thing so dense

Action:

Timing:

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EPISODE #

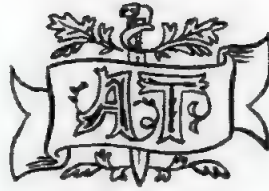
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1025-192

1025/192

1025/192

ADVENTURE TIME



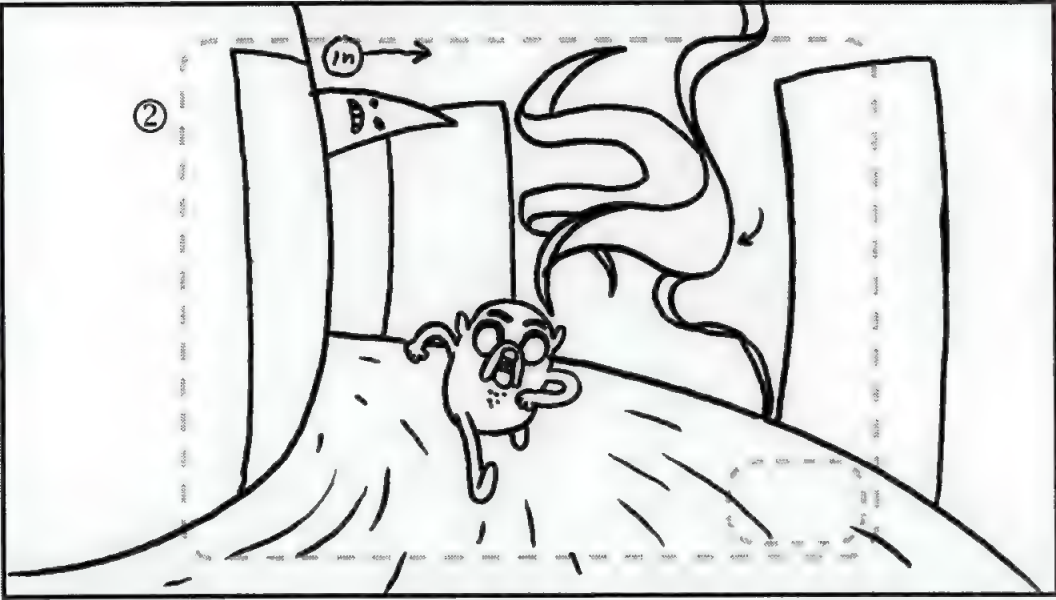
Page 193

Sc. 142

Pnl. A

Bg.

day night

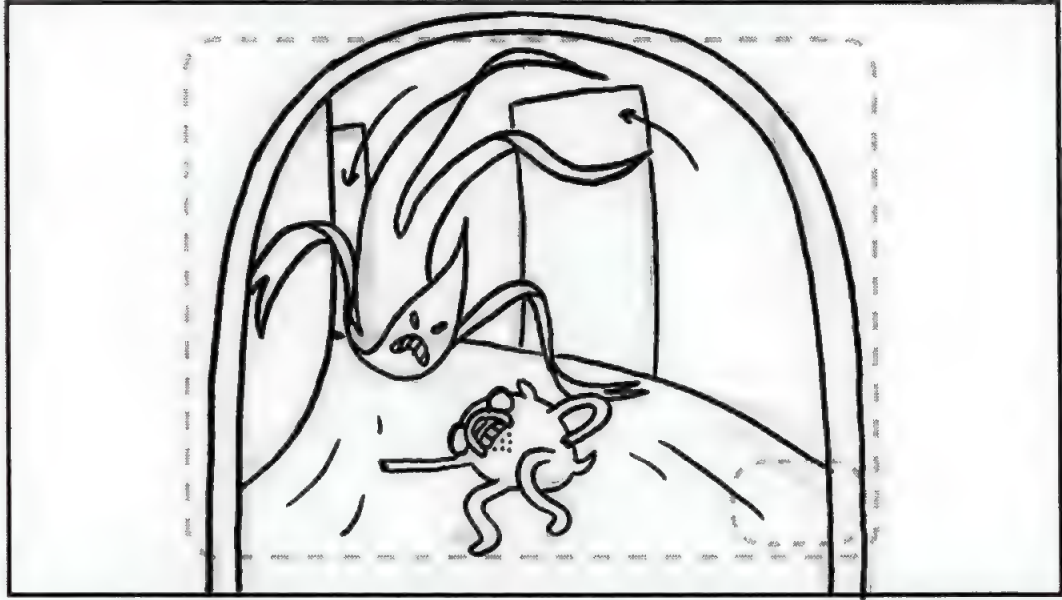


Sc. 142 CONT

Pnl. B

Bg.

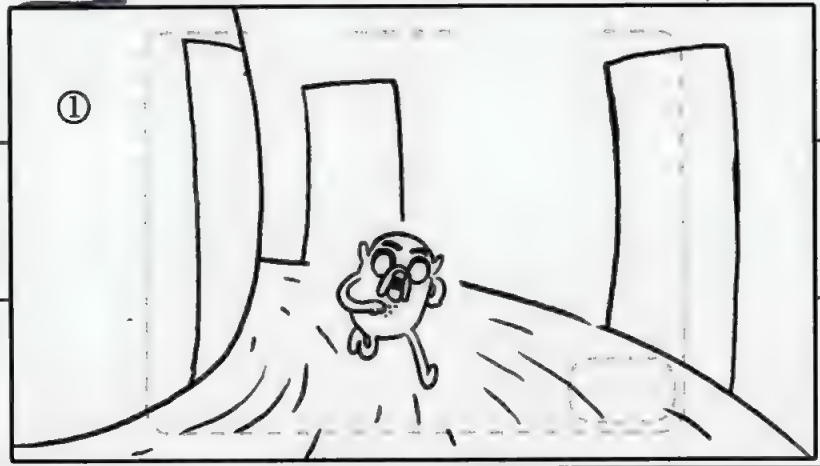
day night



Dialog: Jer. / I got your tapes over here!

Action:

Timing:



Ariel / And the --

-JER. SLIDES.

AUG 18 2014

EPISODE #

Production:

1025-192

1025/192

1025/192

1025/192

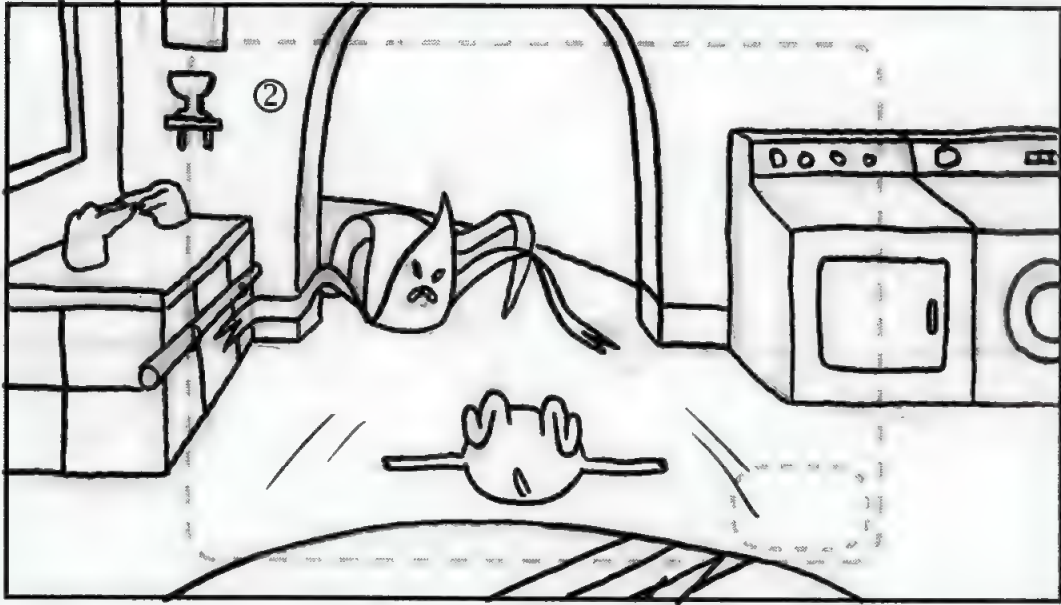
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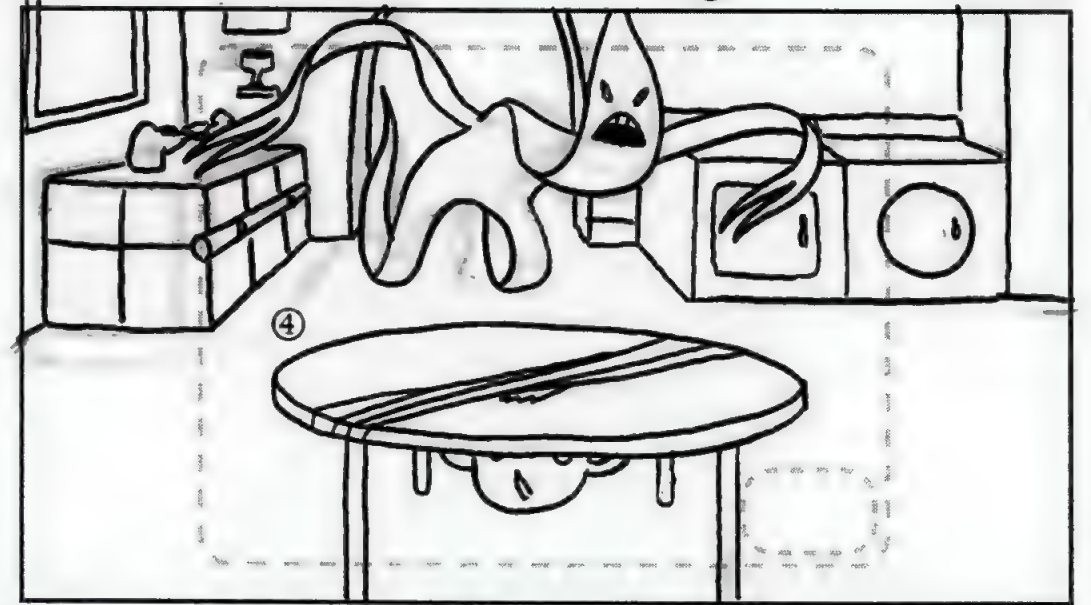


Page **194**

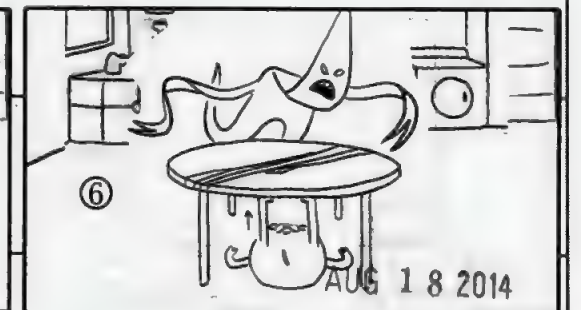
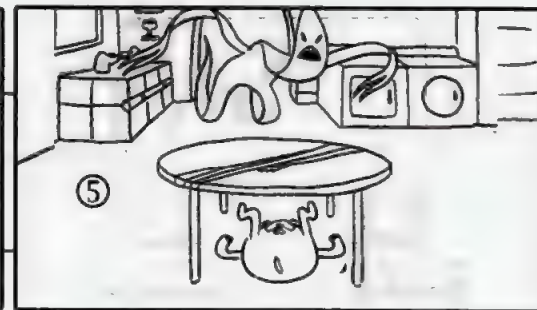
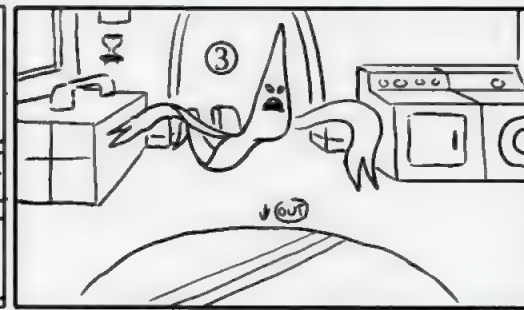
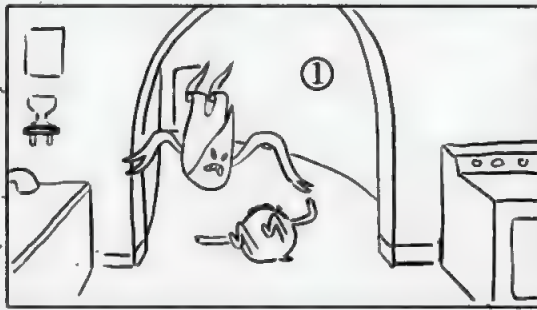
Sc. **142 CONT** Pnl. **C** Bg. day night



Sc. **142 CONT** Pnl. **D** Bg. day night



Dialog: **Ariel / - CUP !** **Ariel / The CU-** **-J&R SLIDES UNDER TABLE.**



EPISODE #

Production:

1025-192

1025/192

1025/192

1025/192

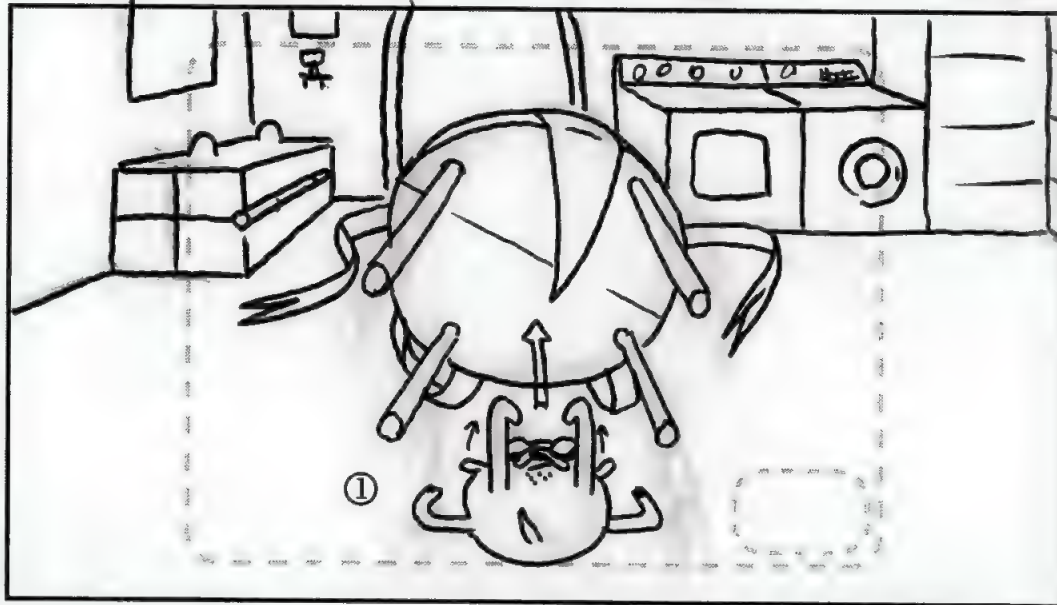
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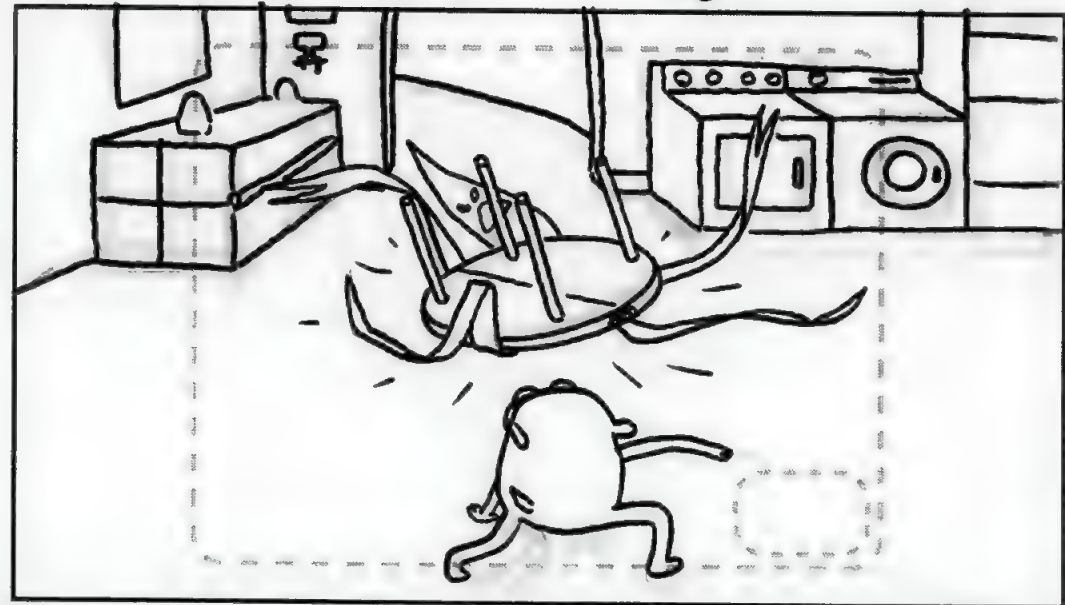


Page **145**

Sc. **142 CONT** Pnl. **E** Bg. day night



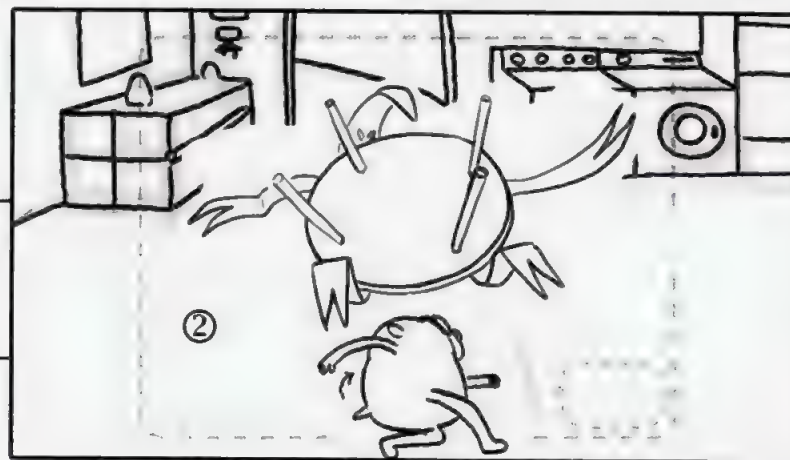
Sc. **142 CONT** Pnl. **F** Bg. day night



Dialog: **Ariel / OOMPH!**
 Sfx: **WHAM!**

Action: **Jermaine Kick table in the air**

Timing:



Ariel / AGH!

-TABLE FALLS ON ARIEL.

AUG 1 8 2014

EPISODE #

1025-192

1025/192

Production:

1025/192

CST

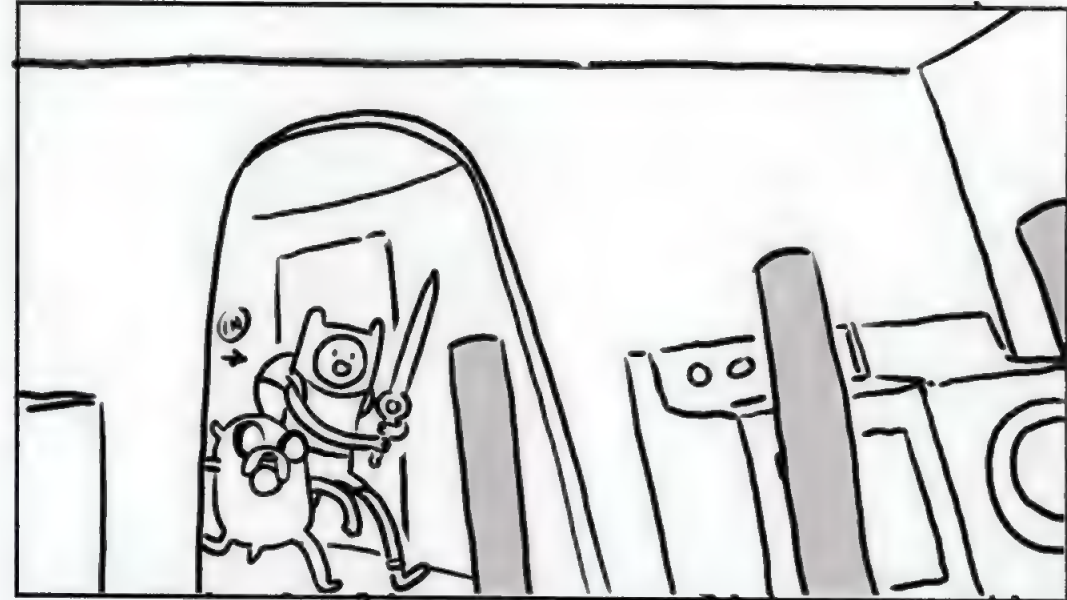
ADVENTURE TIME



Sc. 143 Pnl. A Bg. day night



Sc. 143 CONT Pnl. B Bg. day night



Dialog:

Take / I got him!

Action:

-F+J APPEAR IN DOORWAY.

AUG 18 2014

Timing:

EPISODE #

1025-192

Production:

1025/192

1025/192

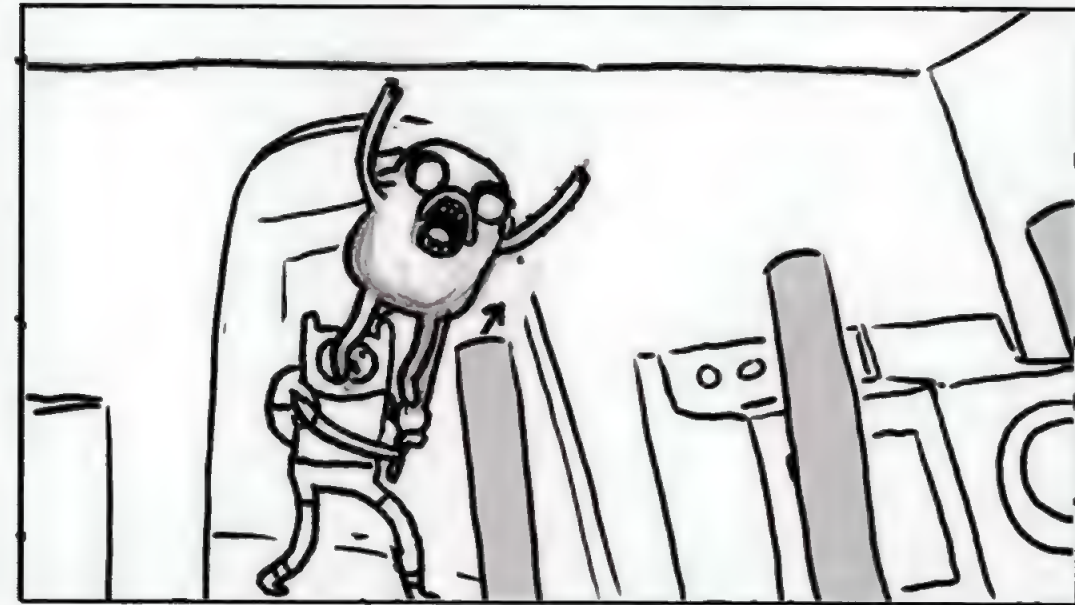
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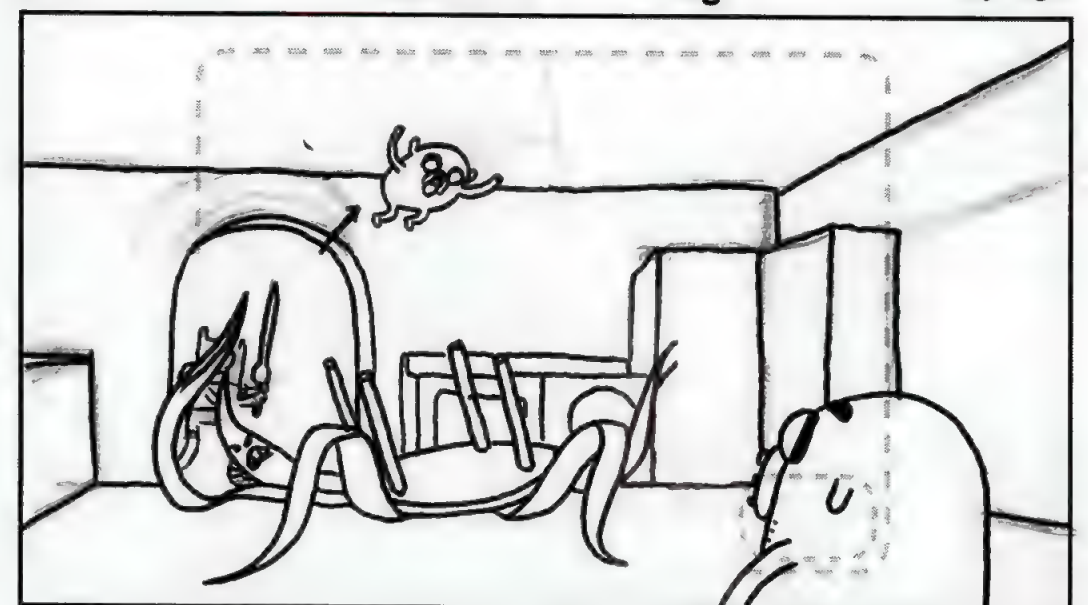
ADVENTURE TIME



Sc. 143 CONT Pnl. C Bg. day night



Sc. 144 Pnl. A Bg. day night



Dialog:	Jake/ HUP!	Jake/ SHA-
Action:		
Timing:	AUG 18 2014	

EPISODE #

Production:

1025-192

1025/192

1025/192

ADVENTURE TIME



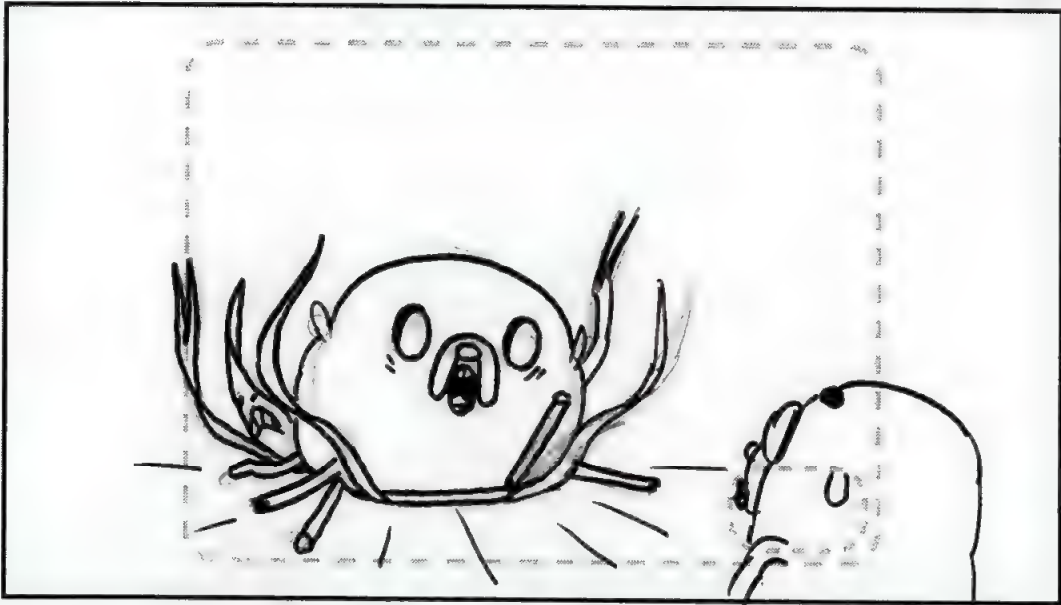
NO SC 145

Page 198

Sc. 144 CONT Pnl. B

Bg.

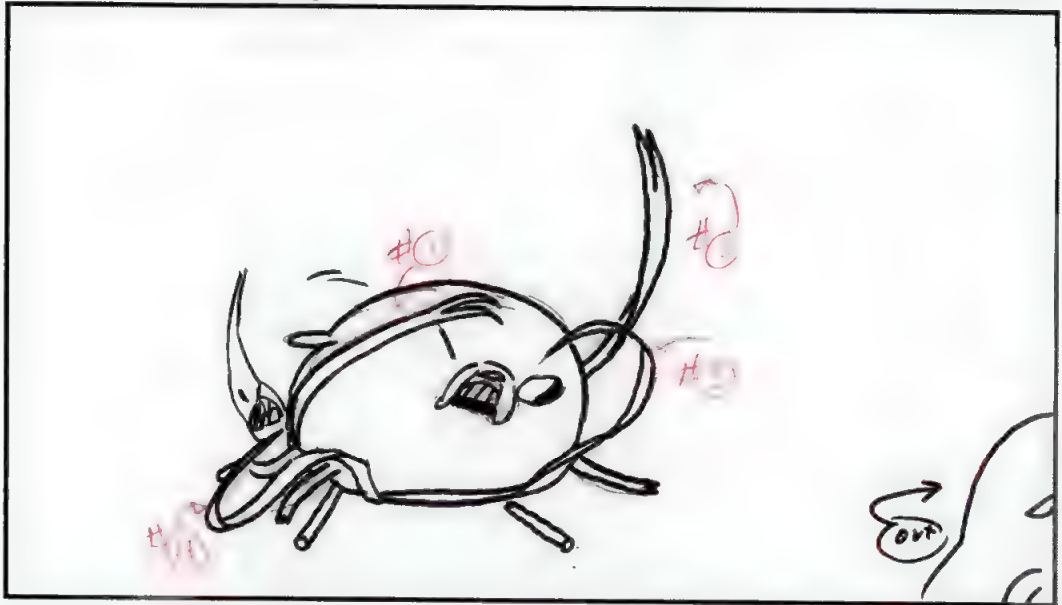
day night




Sc. 144 CONT Pnl. C

Bg.

day night



Dialog:	Jake! -BOOM!	Jake! Woah watch it!
Action:	- J. SMASHES DOWN ON ARIEL / TABLE.	
Timing:	 (21) AUG 18 2014	

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Production:

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1025-192

1025/192

1025/192

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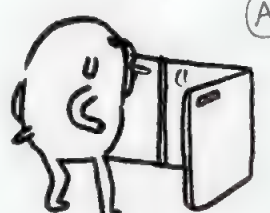
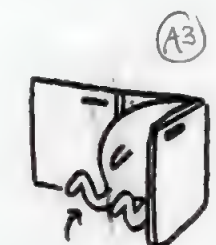
ADVENTURE TIME



Page 199

Sc.	Pnl.	Bg.	day	night

Sc.	Pnl.	Bg.	day	night
146	A			

Dialog:	Action:	Timing:
Jake/ (os) cut hi's arms Finn!		
		Jermaine kicks open cupboard
		AUG 1 @ 2011

EPISODE #

Production:

1025-192

1025/192

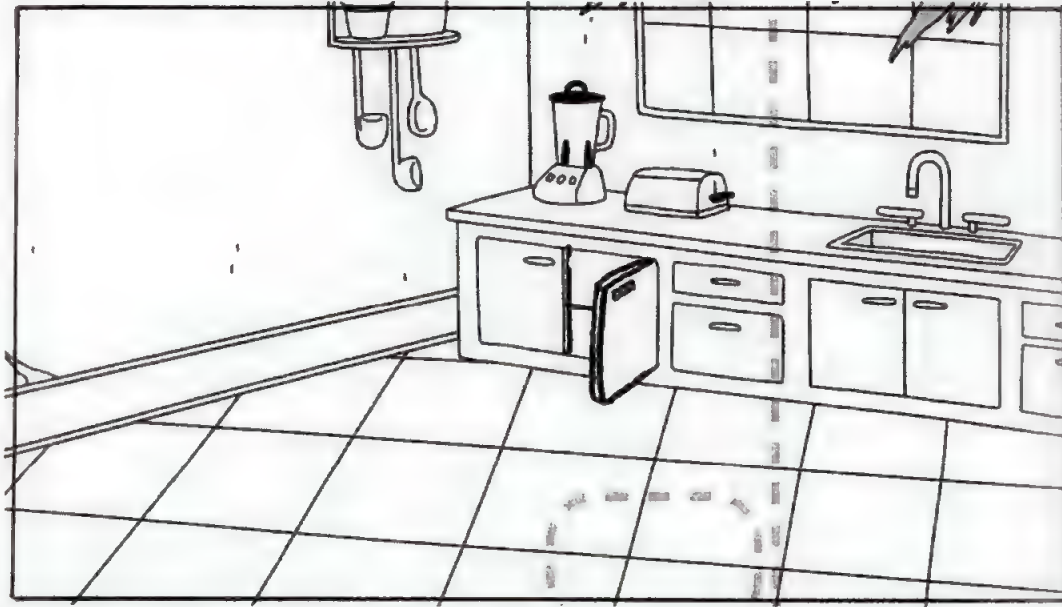
1025/192

ADVENTURE TIME

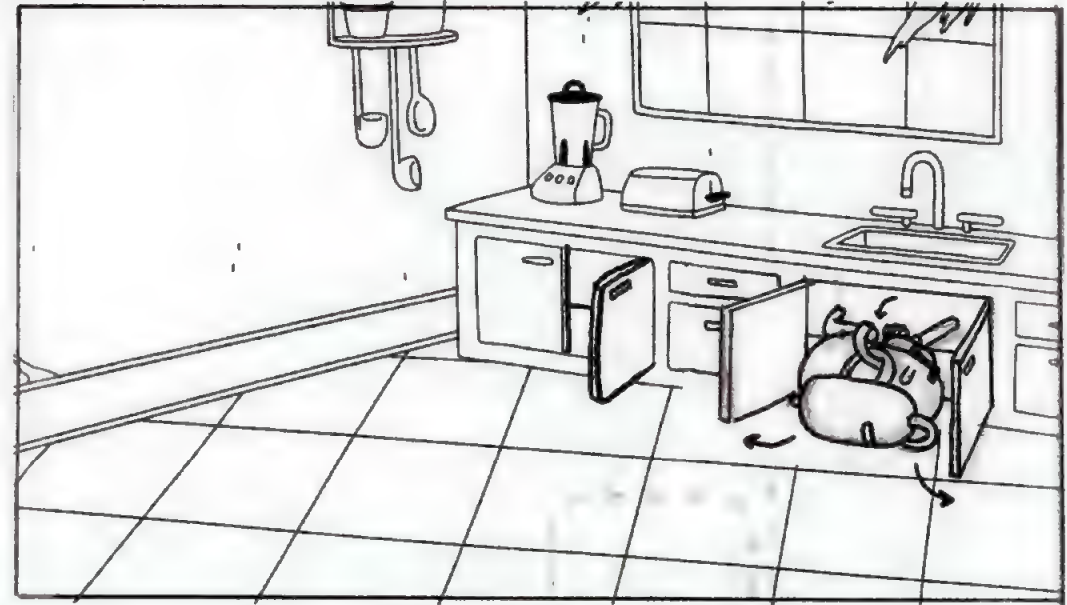


Page 200

Sc. 146 CONT Pnl. B Bg. day night



Sc. 146 CONT Pnl. C Bg. day night



Dialog:

Finn ^(os) OK! HYA!

F+J / AAAHH!!

Action:

- JER ROLLS OUT OF SPACE UNDER SINK.

Timing:

AUG 18 2014

EPISODE #

Production:

1025 - 192

1025/192

1025/192

1025/192

ADVENTURE TIME



Page 201

Sc. 146 CONT Pnl. D

Bg.

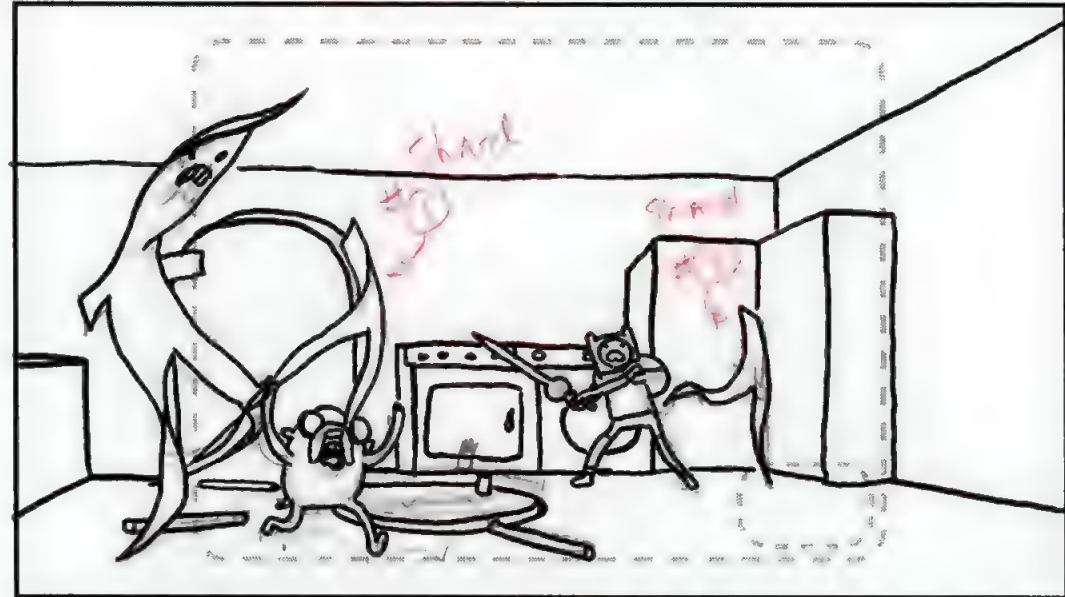
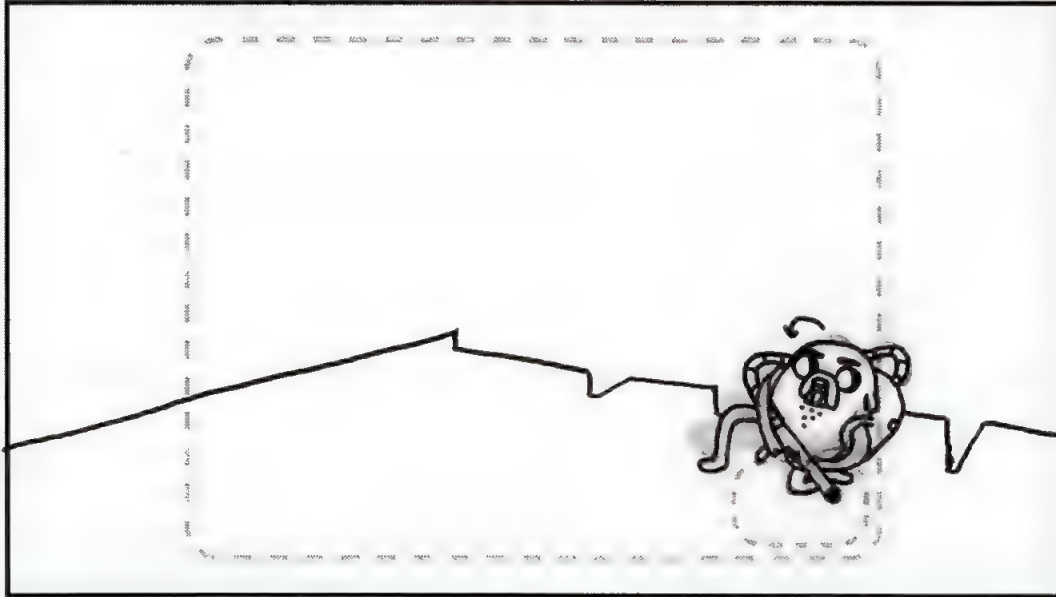
day night

Sc. 147

Pnl. A

Bg.

day night



Dialog:

F+J/ AAA!!
(015)

Jake/ AAA!!



Action:

Jermaine rolls out of cupboard
with vacuum on his back



- F+J FIGHT PIECES OF ARCEL

Timing:

AUG 18 2014

Production:

EPISODE #

1025-192

1025/192

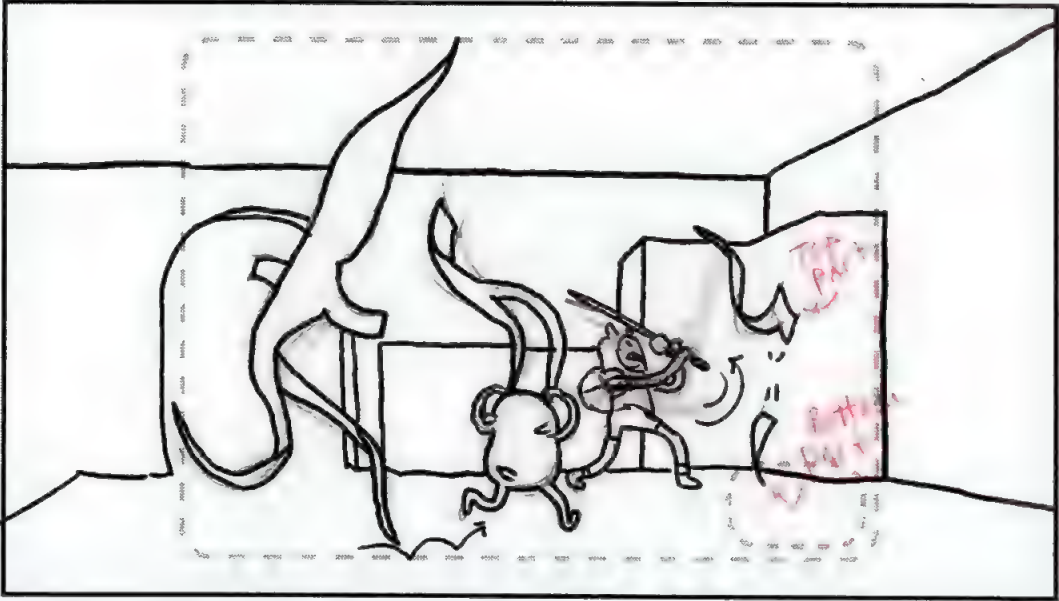
1025/192

1025/192

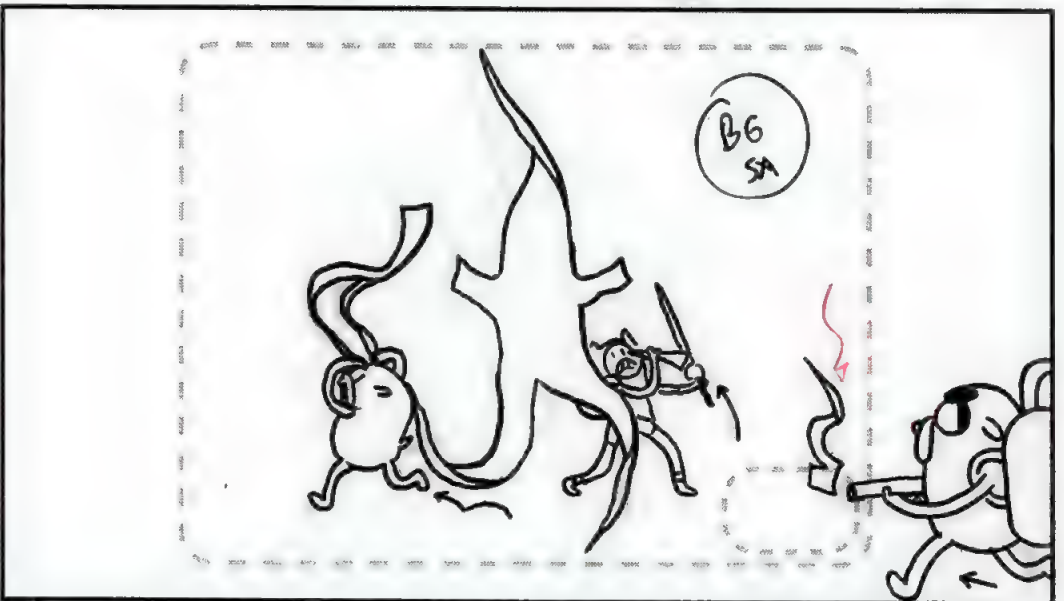
ADVENTURE TIME



Sc. 147 CONT Pnl. B Bg. day night



Sc. 147 CONT Pnl. C Bg. day night



Dialog:

Jake AAA

F /woah!

Action:

- Finn chops leg

- ARIEL. shard tries to stab Finn in eye.

Timing:

AUG 18 2014

EPISODE # 1025-192

Production:

1025/192

1025/192

1025/192

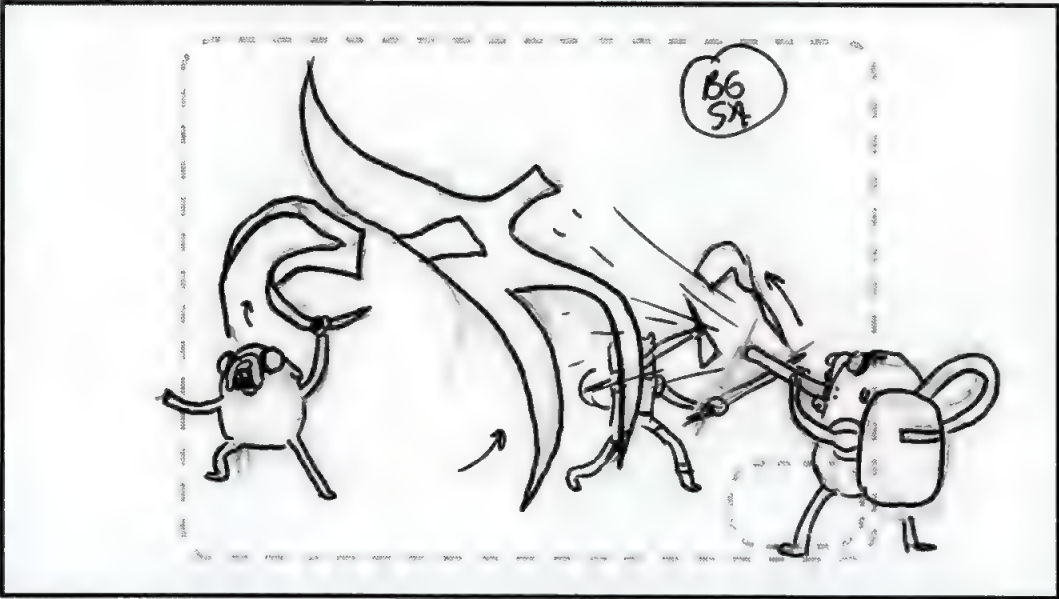
ADVENTURE TIME



Sc. 147 CONT Pnl. D

Bg.

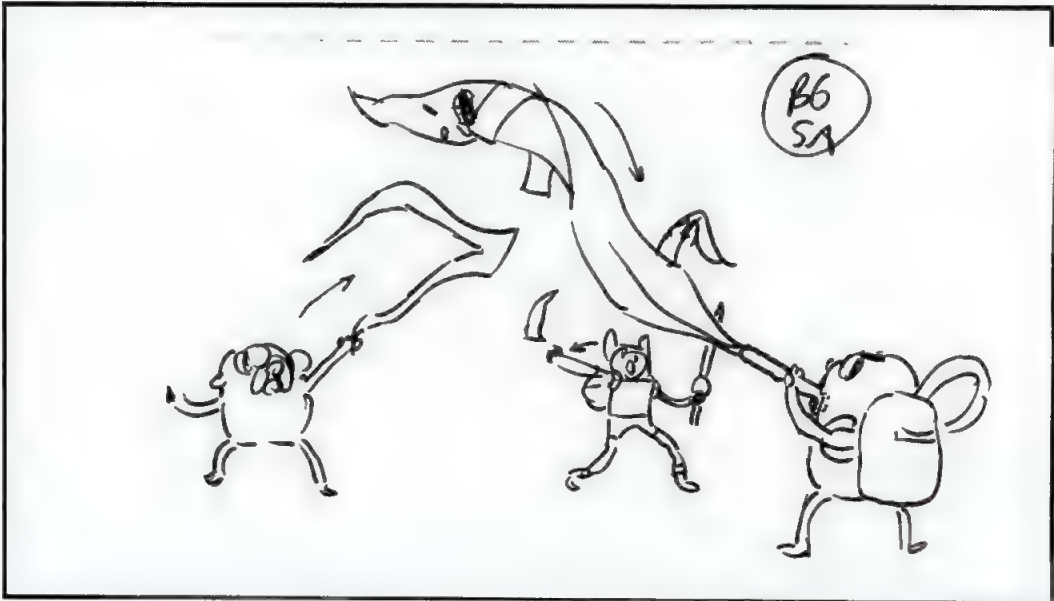
day night



Sc. 147 CONT Pnl. E

Bg.

day night



Dialog:

sfx: SUUCK=

Ariel / HU-WHUH!?

Action:

-Jermain turns on vacuum

Timing:



EPISODE #

Production:

ADVENTURE TIME



Page 204

Sc. 147 cont Pnl. F

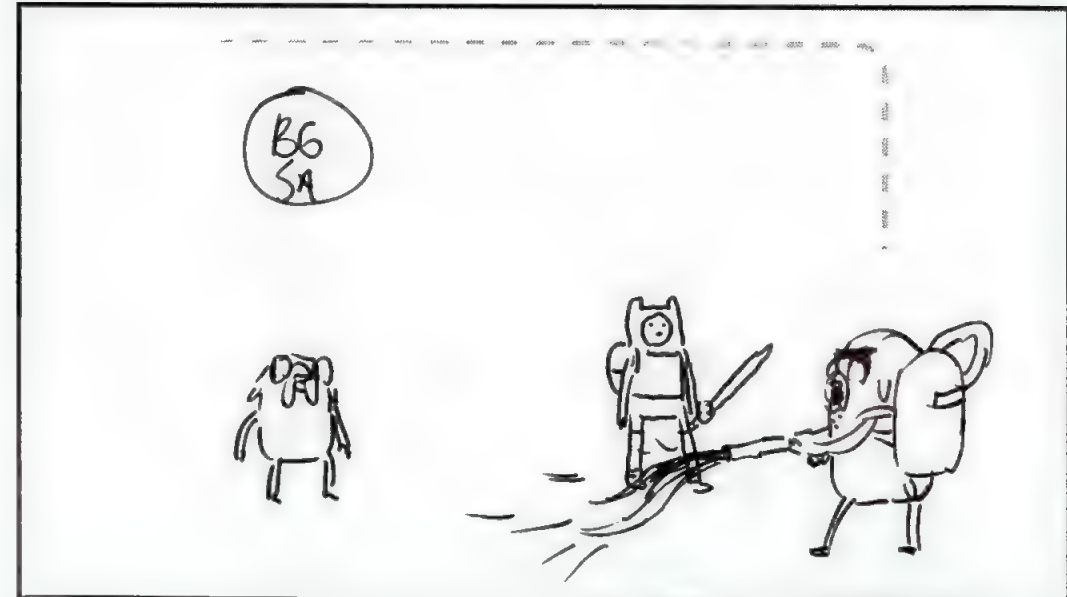
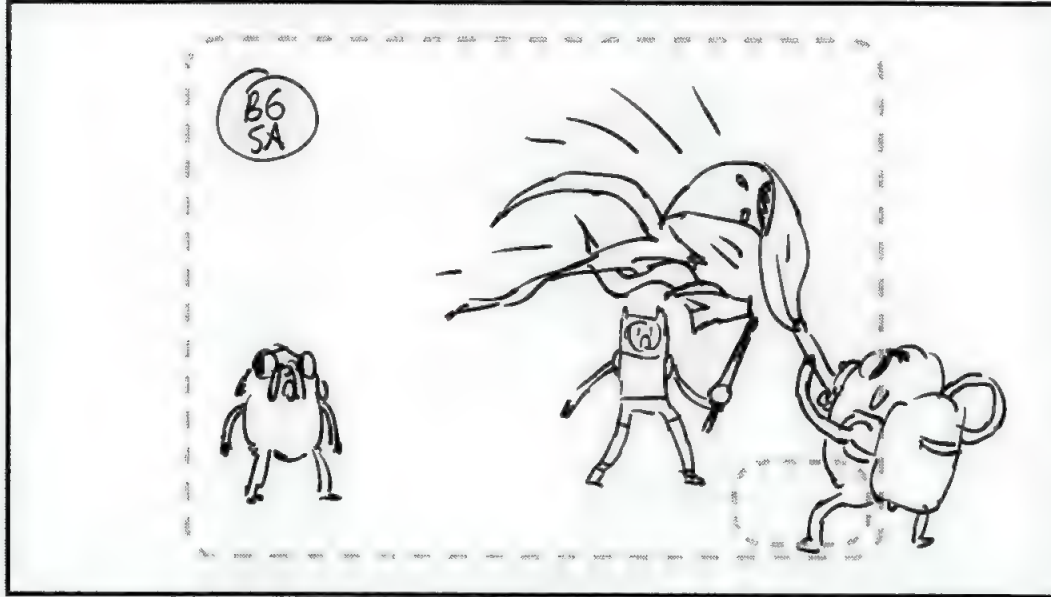
Bg.

day night

Sc. 147 cont Pnl. G

Bg.

day night



Dialog:

Ariel / AAA !!

Ariel (muffled scream)

Action:

-ARIEL SUCKED INTO VACUUM.

Timing:

AUG 18 2014

EPISODE #

Production:

1025-192

1025/192

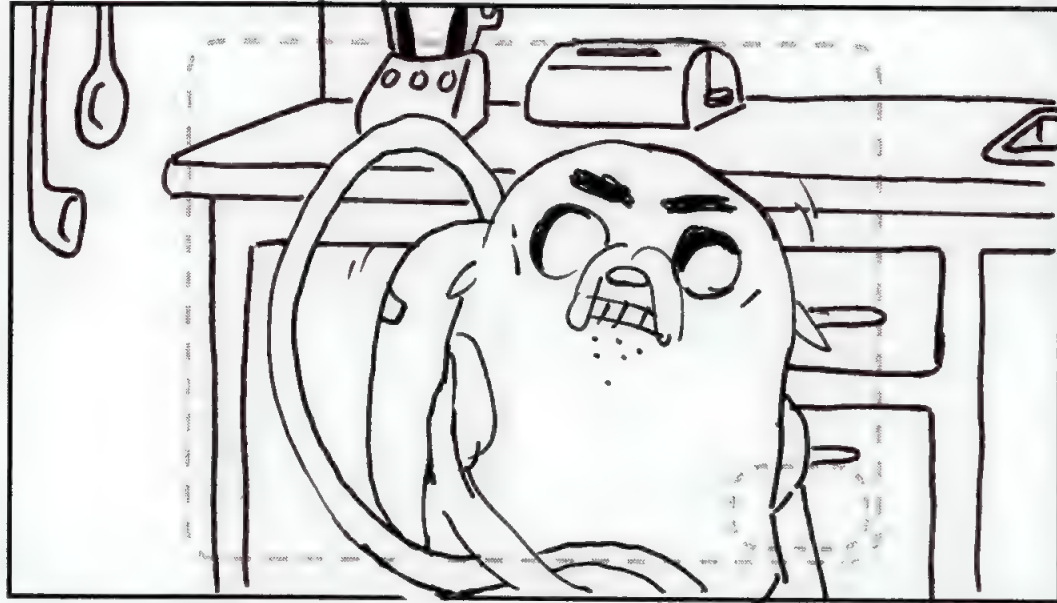
1025/192

ADVENTURE TIME

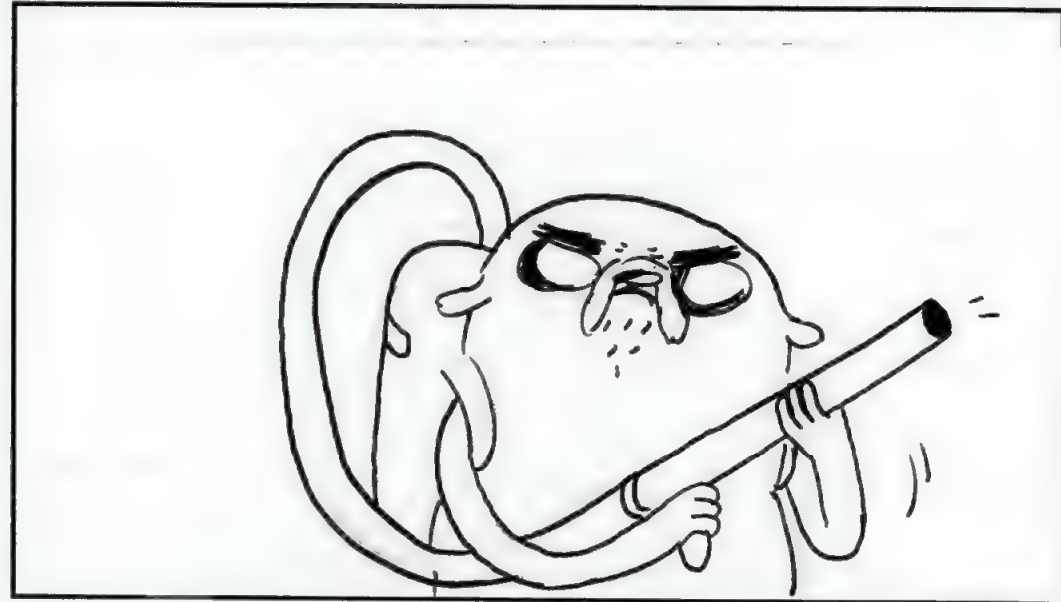


Page 205

Sc. 148 Pnl. A Bg. day night



Sc. 148 CONT Pnl. B Bg. day night



Dialog:

Ariel / (muffled scream)

Sfx / SHWUMP! :-

Action:

Timing:

AUG 18 2014

EPISODE #

1025-192

1025/192

Production:

1025/192

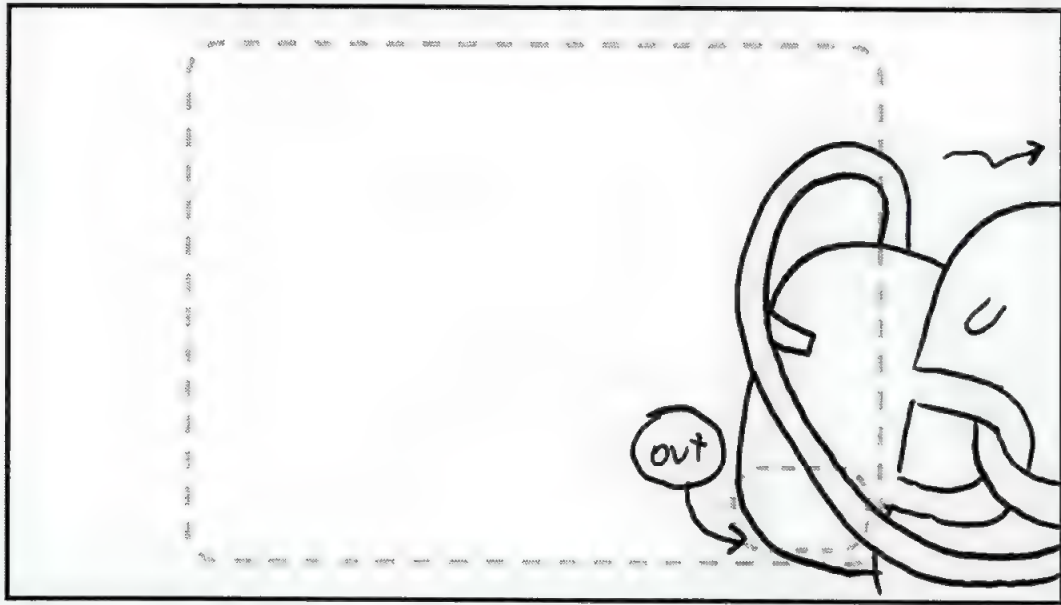
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Ho cut

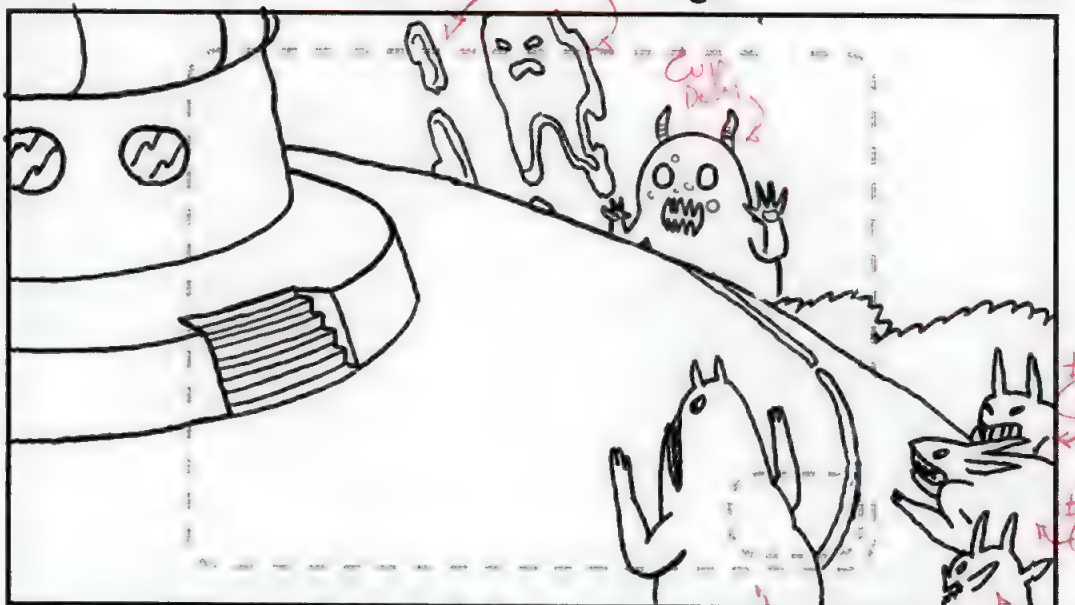
ADVENTURE TIME



Sc. 148 cont Pnl. C Bg. day night



Sc. 149 Pnl. A Bg. day night



Dialog:

demons [howling]
sfx / door slamming
+ foot steps

Action:

-JER. RUNS OFF/S.

Timing:

AUG 18 2014

EPISODE #

Production:

1025-192

1025/192

1025/192

1025/192

ADVENTURE TIME



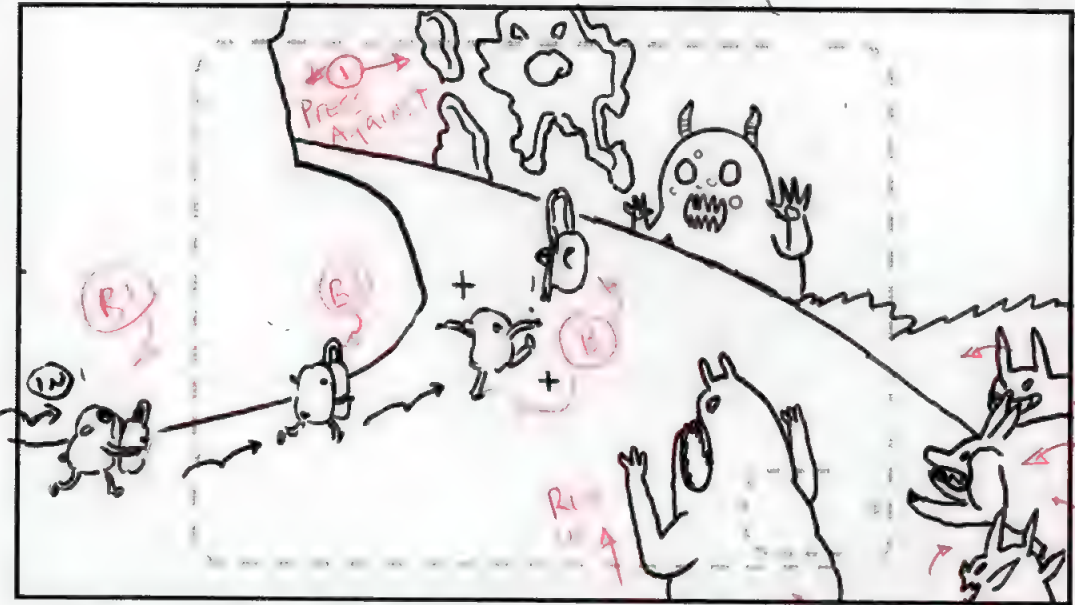
149
Cont

Page 207

Sc. 149 CONT Pnl. B

Bg.

day night



Sc. 150

Pnl. A

Bg.

day night



Dialog:	<p><u>Demons</u>: Howling</p> <p>Cup DEMON " My Cup Jermaine</p>
Action:	<p>- Jermaine puts vacuum</p>
Timing:	<p></p>



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1025-192

1025/192

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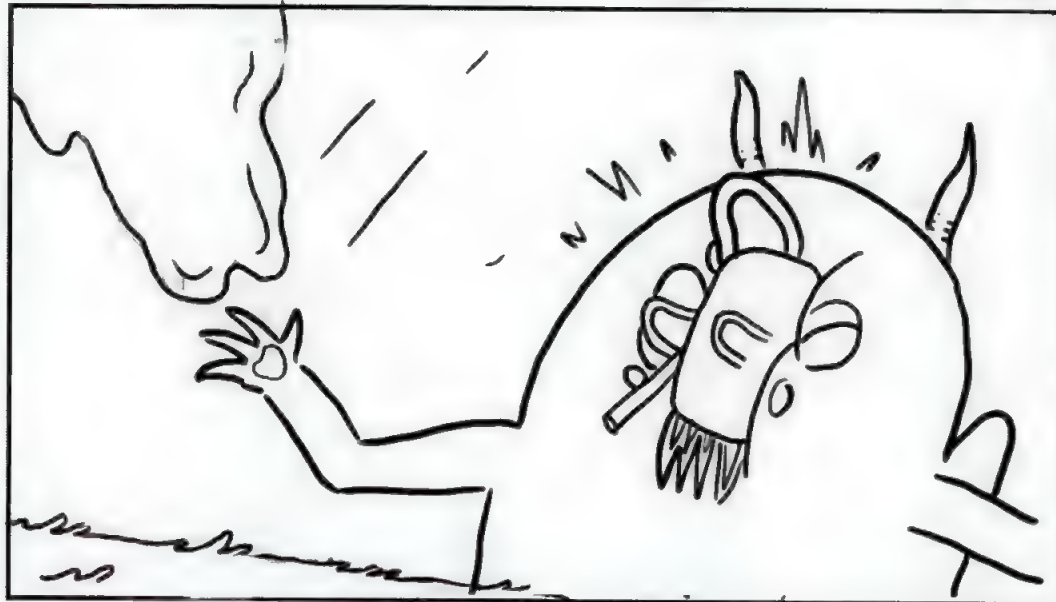
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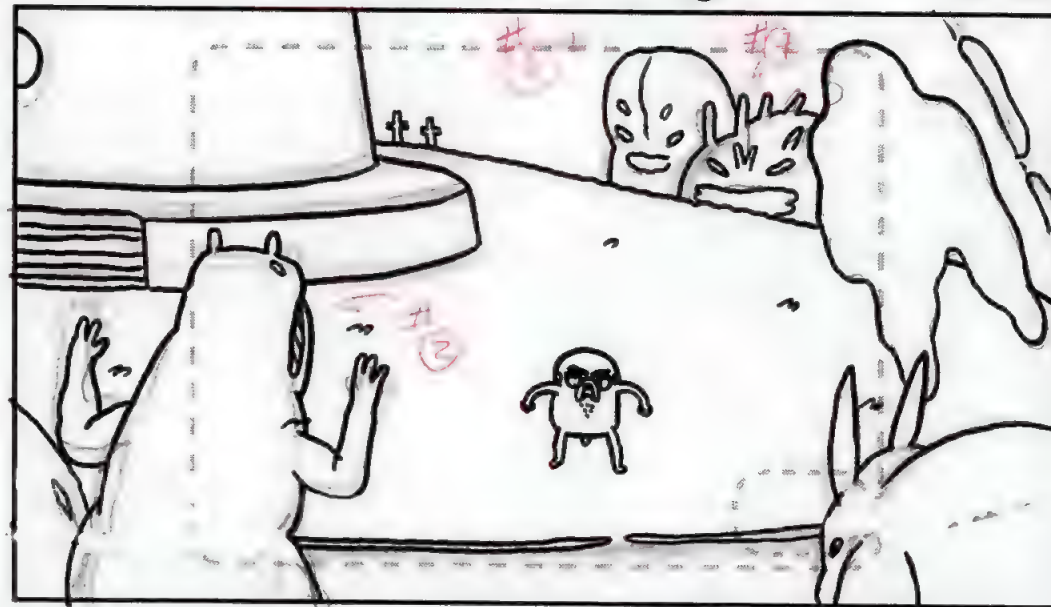


Page 208

Sc. 150 cont Pnl. B Bg. day night



Sc. 151 Pnl. A Bg. day night



Dialog:

cup Demon / 'OOomph'

Demon [Walla] You're a pain Jermaine!
just wait dumb dumb!

Action:

-VACUUM HITS CD IN THE FACE.

Timing:



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EPISODE #

1025-192

1025/192

Production:

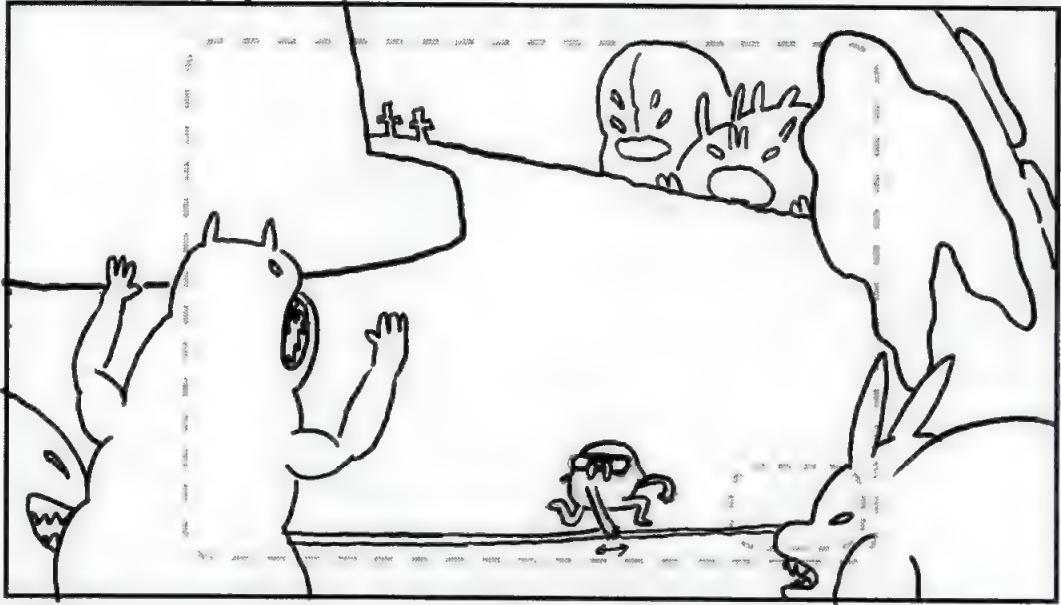
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ADVENTURE TIME

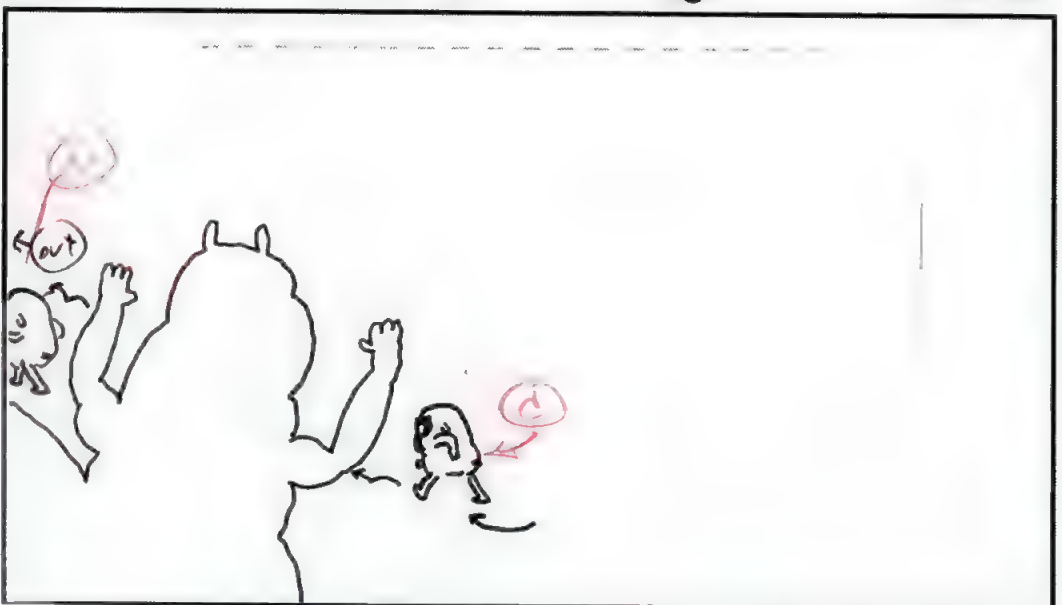


Page 209
day night

Sc. 1S1 CONT Pnl. B Bg. day night



Sc. 1S1 CONT Pnl. C Bg. day night



Dialog: DEMONS: (walla/ Jermaine the pain —————>
(repeat)

Action: Jermaine smudges over the salt barrier — Jermaine walks o/s

Timing:

AUG 18 2014

EPISODE #
Production:

1025-192

1025/192

1025/192

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cut

ADVENTURE TIME



Page 210

Sc. 152

Pnl. A

Bg.

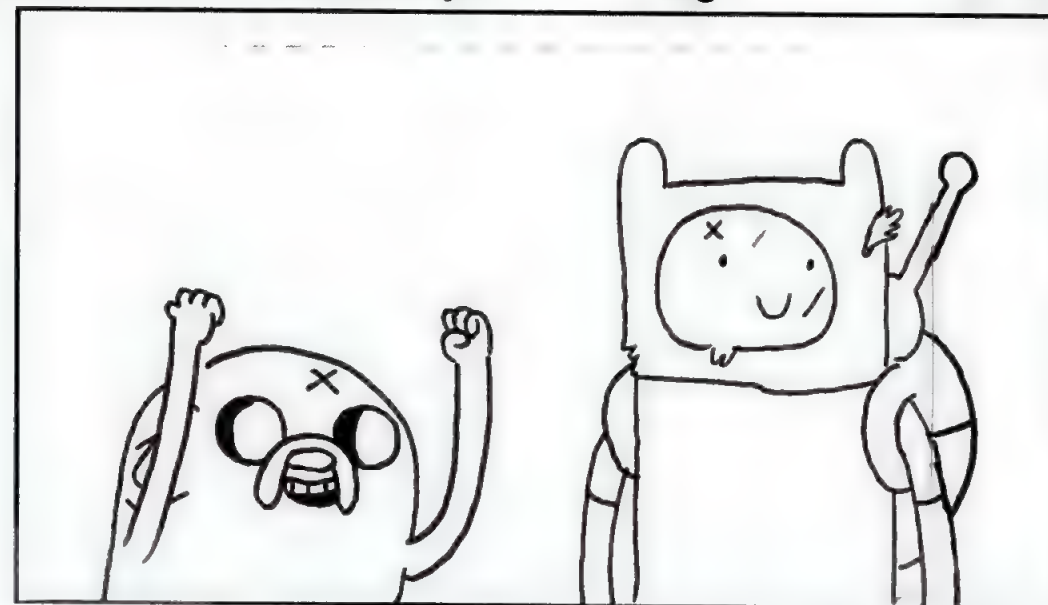
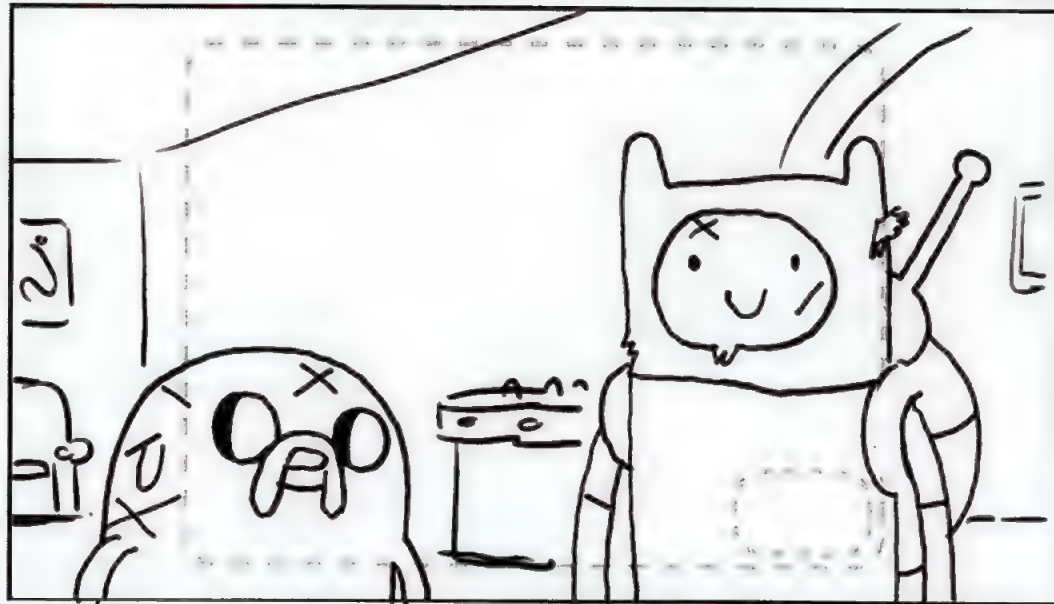
day night

Sc.

152 CONT Pnl. B

Bg.

day night



Dialog:

SFX: (door open and slam)

Jake! Awesome dude, we won!

SFX: (stomp stomp stomp)

Action:

Timing:

AUG 18 2014

EPISODE #

1025-192

Production:

1025/192

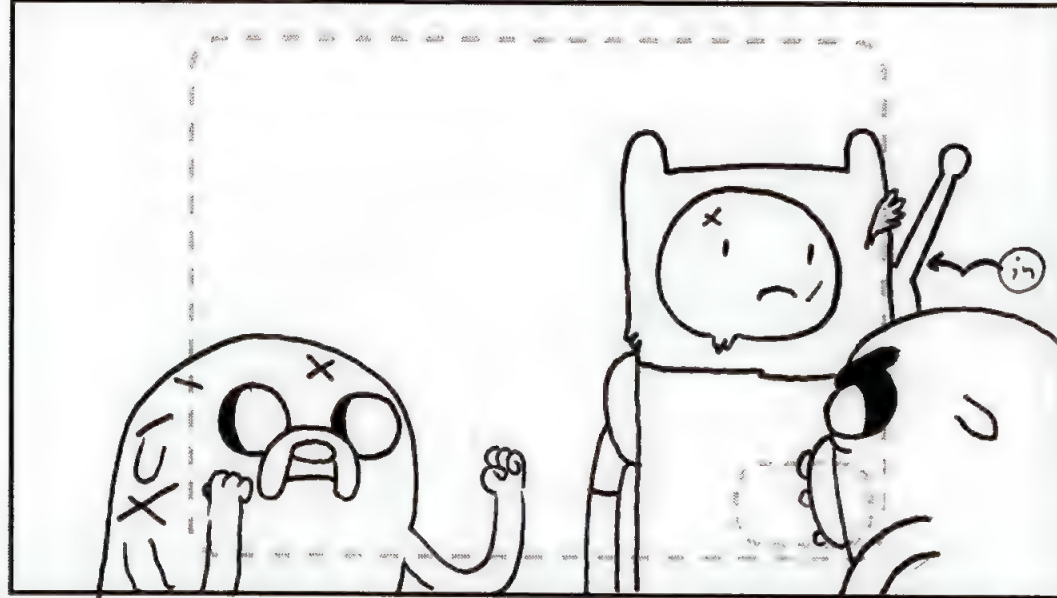
1025/192

1025/192

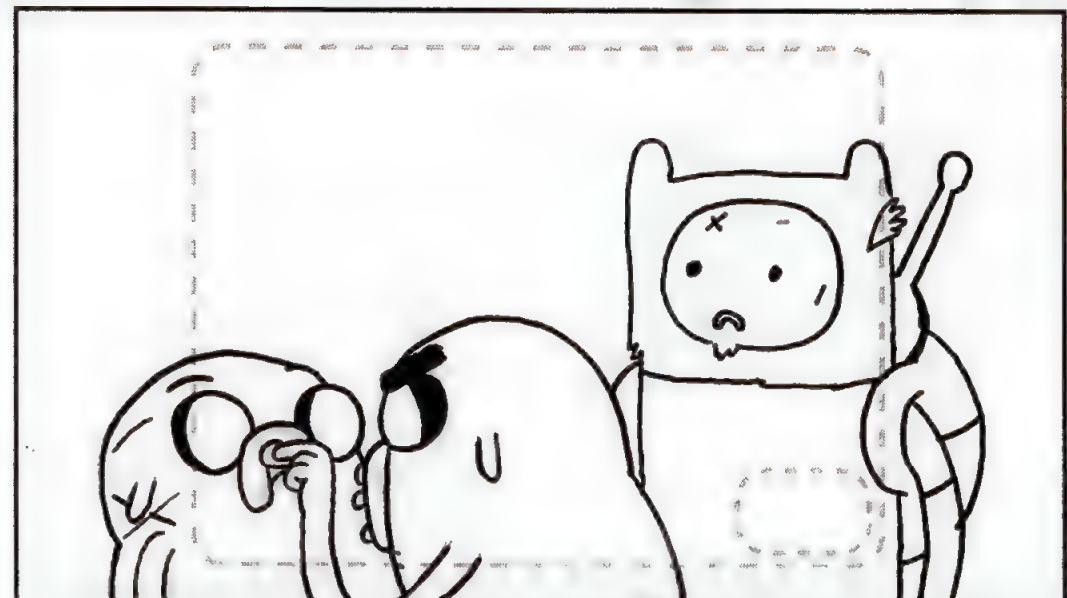
ADVENTURE TIME



Sc. 152 CONT Pnl. C Bg. day night



Sc. 152 CONT Pnl. D Bg. day night



Dialog:

Jermaine / I didn't win!

Jermaine! When do I win??

Action:

JERMAINE STOMPS ON/5.

-JER POKES J IN THE NOSE

Timing:

AUG 18 2014

EPISODE #

1025-192

1025/192

Production:

1025/192

1025/192

*He
Cut*

Hi Cut

ADVENTURE TIME



Page 212

Hi Cut

Sc. 153

Pnl. A

Bg.

day night

Sc. 153 cont Pnl. B

Bg.

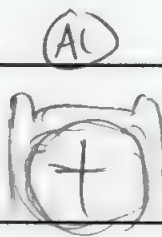
day night



Dialog: Jermaine / Special guys 1 and 2 win every day!!

Jermaine / Crackin' jokes, readin' foodie mags in your treetown funhouse!

Action:



Timing:

AUG 18 2014

EPISODE #

1025-192

1025/192

Production:

1025/192

1025/192

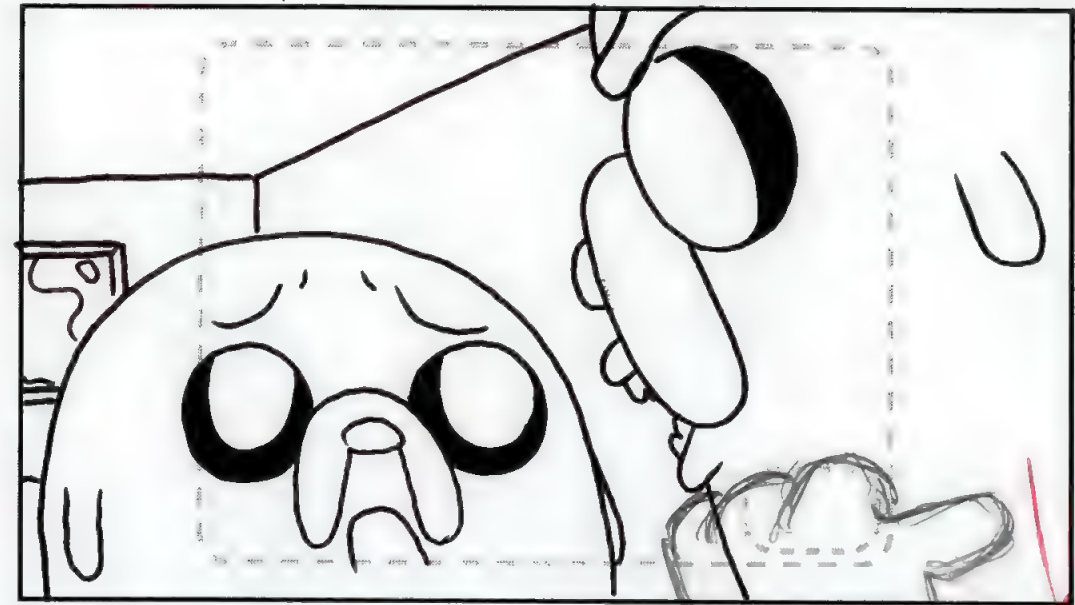
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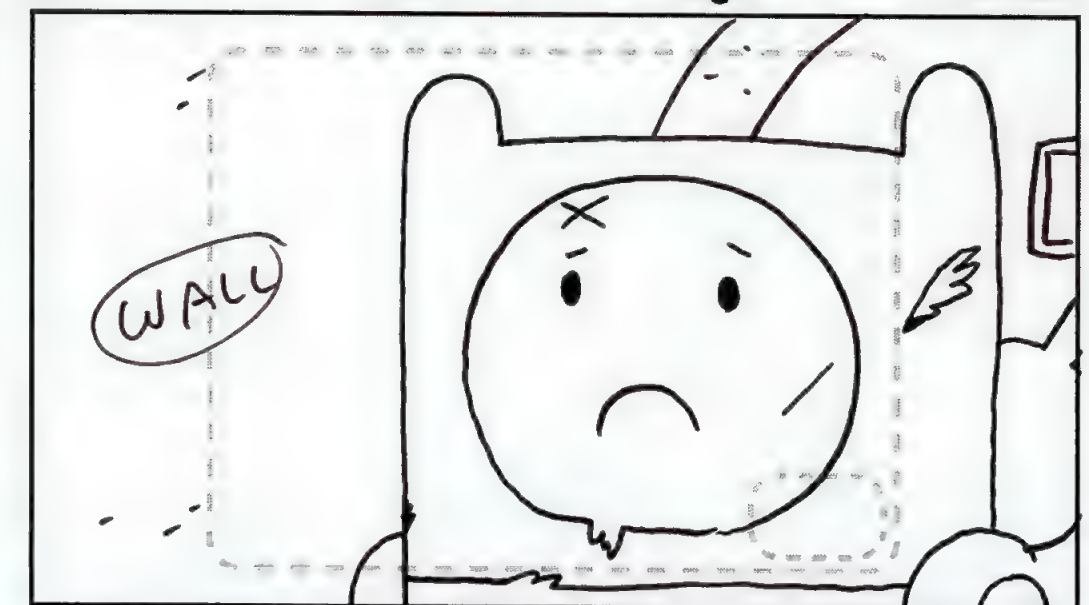


Cut

Sc. 154 Pnl. A Bg. day night



Sc. 155 Pnl. A Bg. day night



Page 213
21DA NEXT / tu
Cut

Dialog:	<p><u>Jermaine</u> / Must be nice to be so special -</p>	<p><u>Jermaine</u> / ... you can go off and find your own fancy ways!</p>
Action:		
Timing:		

AUG 18 2014

EPISODE # 1025-192
1025/192
Production:

1025/192

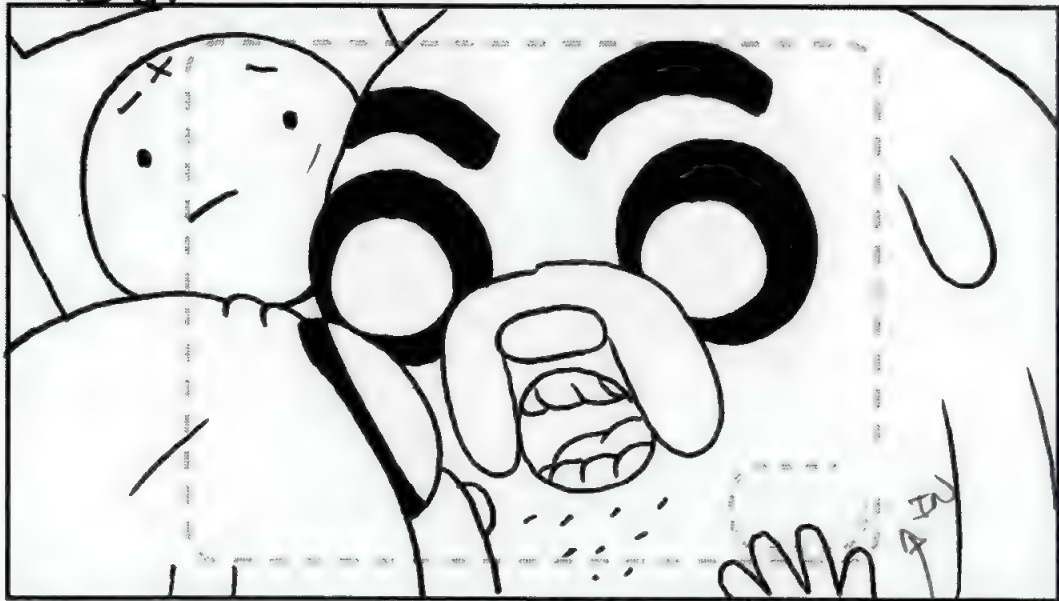
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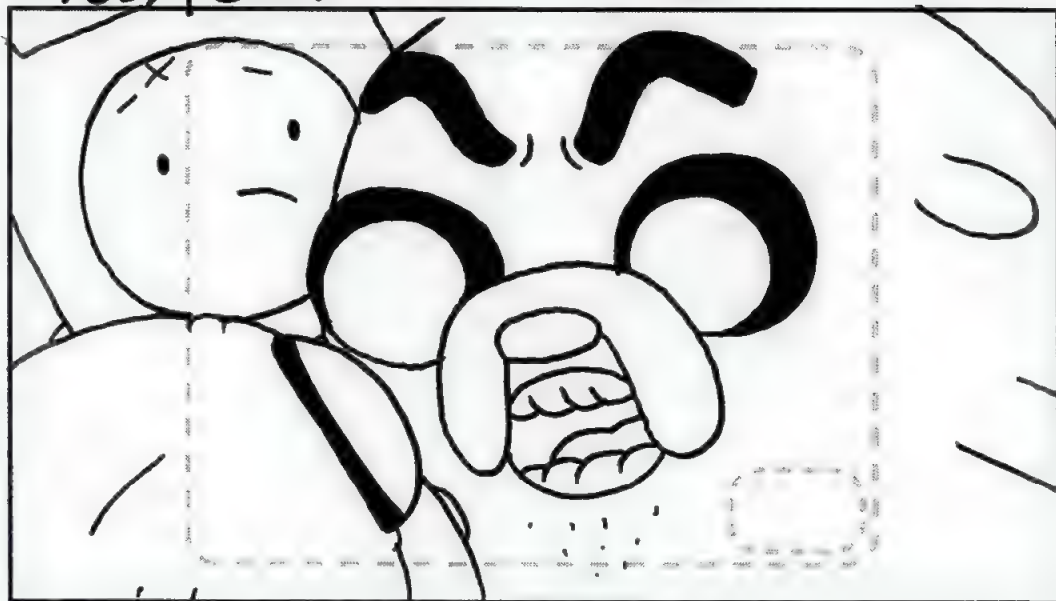
ADVENTURE TIME



Sc. 155A Pnl. A Bg. day night



Sc. 155A cont Pnl. B Bg. Page 213A
215 NEXT



Dialog: Jermaine / meanwhile I gotta stay here
and watch dad's trashy booty

Jermaine / 'cavse I never stretched
into the sky and farted on
the wing of a falcon I guess!

Action:

Timing:



AUG 18 2014

EPISODE #

Production:

1025-192

1025/192

1025/192

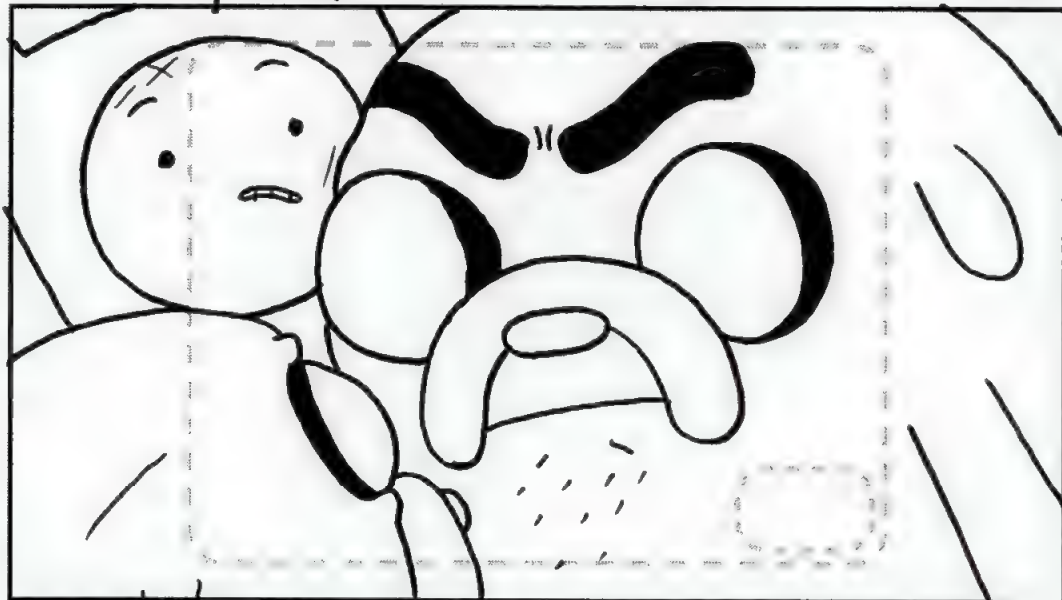
ADVENTURE TIME



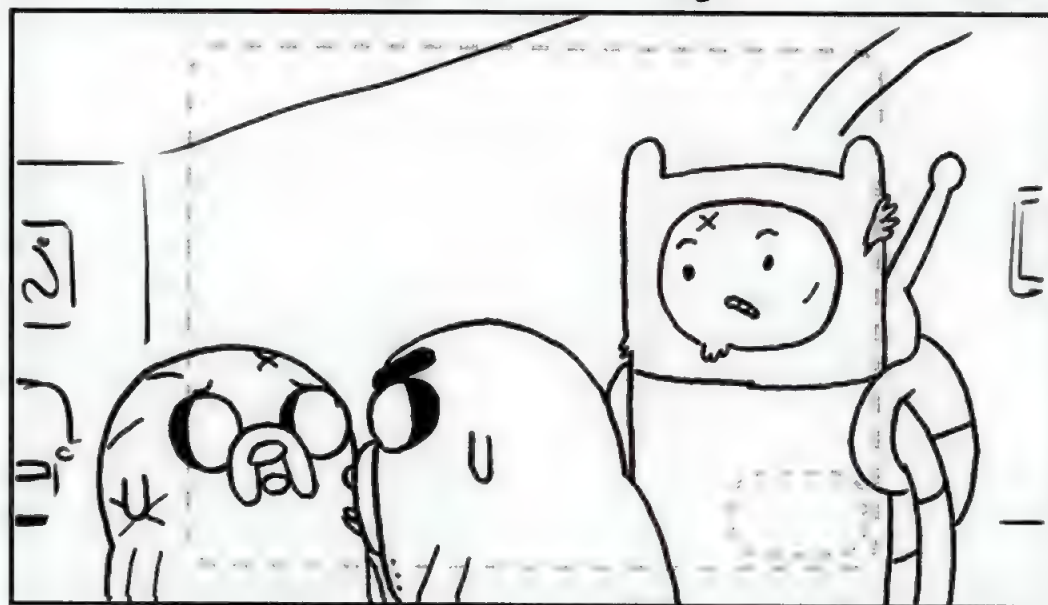
Handwritten red text: "H's [unclear]"

Page 215

Sc. 155A cont Pnl. C Bg. day night



Sc. 156 Pnl. A Bg. day night



Dialog:

(beat)

Take 10 ¹ dude, ² Jermaine I ³ never farted
on ⁴ the wing of a Falcon

Action:

Timing:



AUG 18 2011

EPISODE #

1025-192

1025/192

1025/192

P

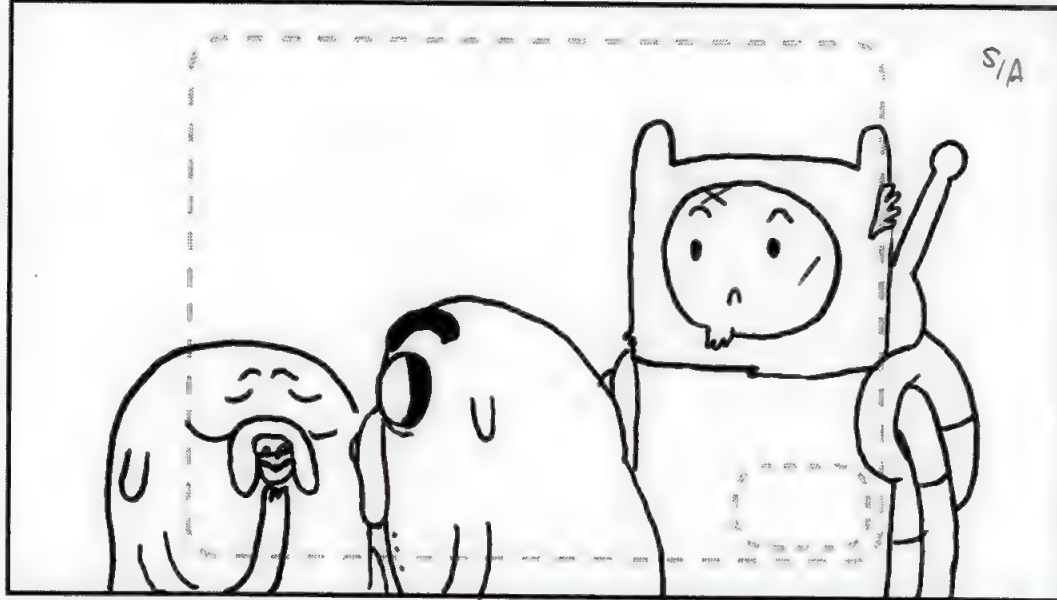
1025/192

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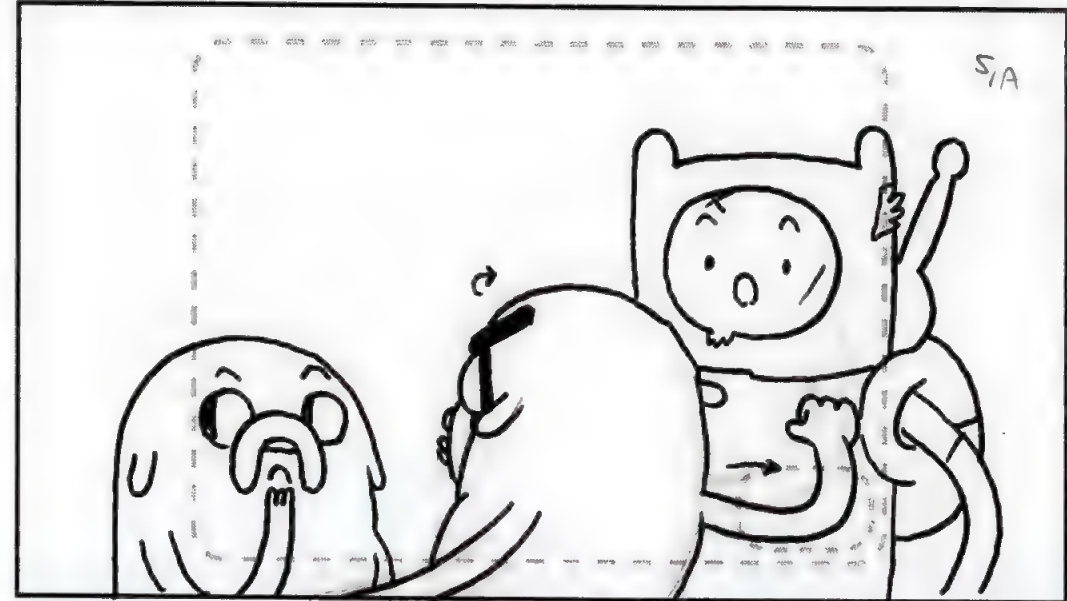
ADVENTURE TIME



Sc. 156 *CONT* Pnl. *B* Bg. day night



Sc. 156 *CONT* Pnl. *C* Bg. day night



Dialog:

Jake / = SNORT =

Action:

-JERMAINE COCKS FIST.

Timing:

AUG 18 2014

EPISODE #

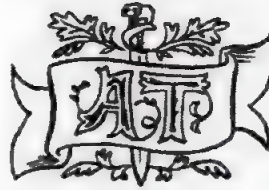
1025-192

Production:

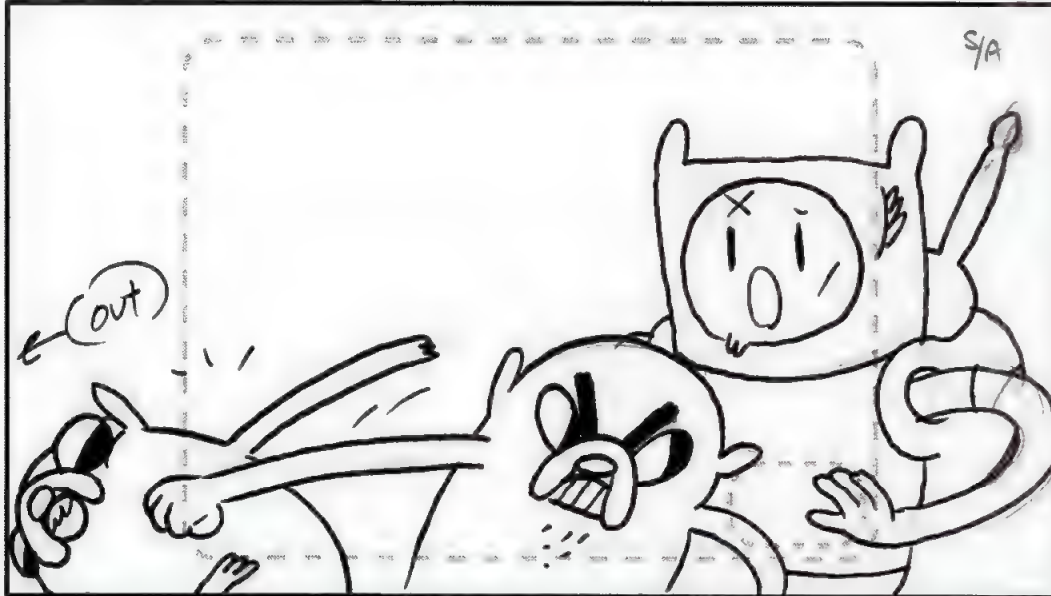
1025/192

1025/192

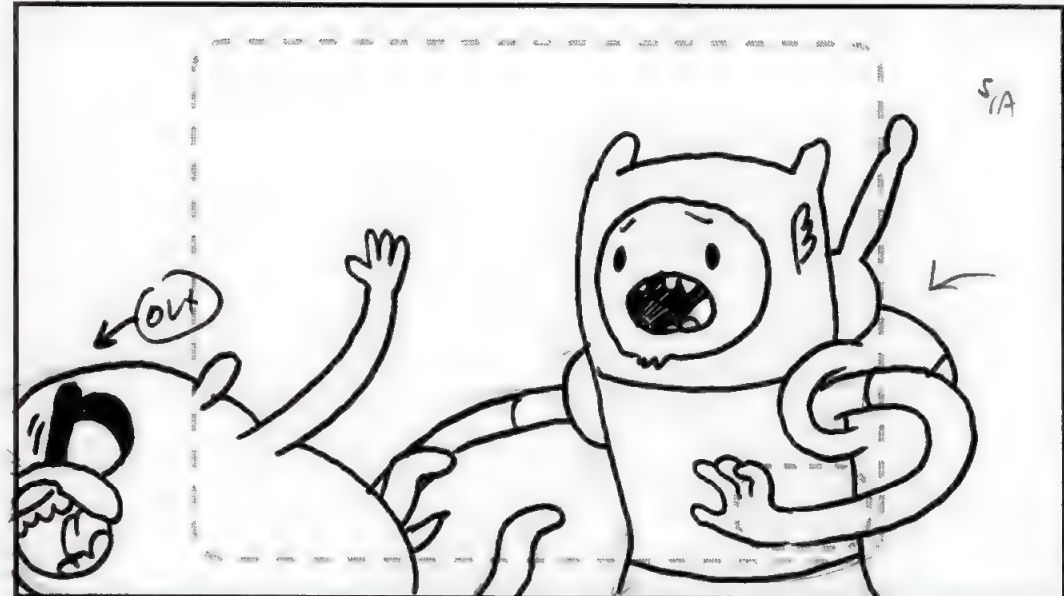
ADVENTURE TIME



Sc. 156 *CONT* Pnl. *D* Bg. day night



Sc. 156 *CONT* Pnl. *E* Bg. day night



Dialog:

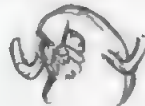
SFX: = *PNCH* =
J: [IMPACT]

Antic DI

Jermaine/ RAA!!

Action:

JER PUNCHES J. OFF/S.



JER LUNGES OFF/S.

AUG 18 '99

Timing:

EPISODE #

1025-192

Production:

1025/192

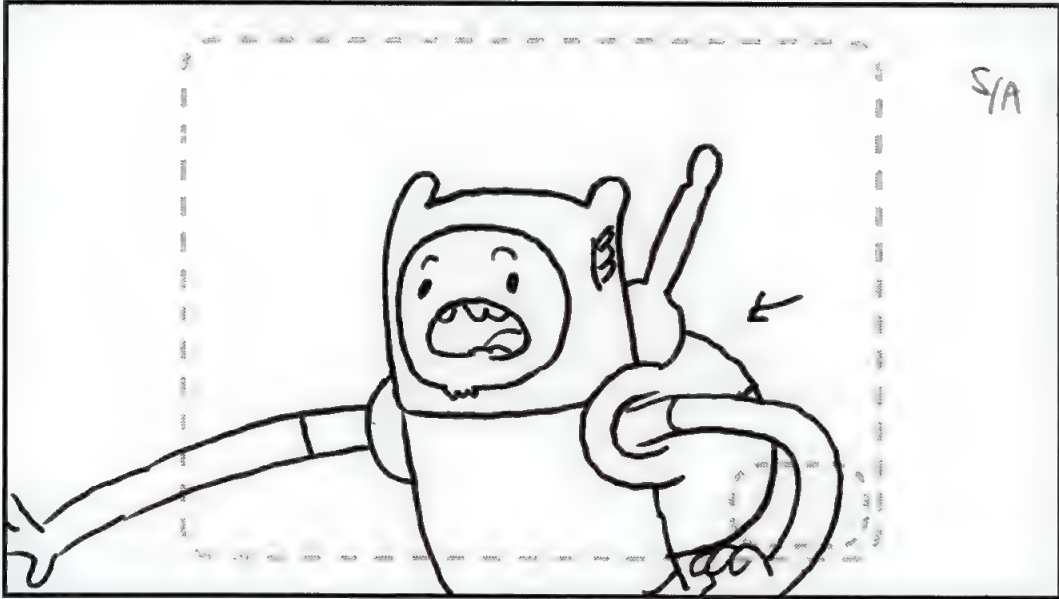
1025/192

ADVENTURE TIME

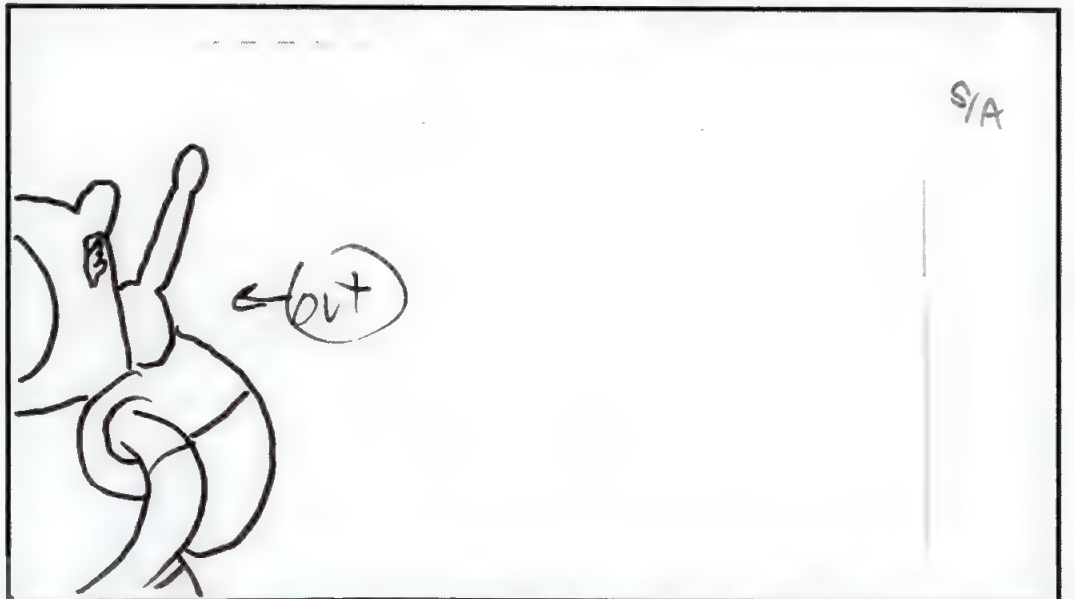


Page 218

Sc. 156 *CONT* Pnl. F Bg. day night



Sc. 156 *CONT* Pnl. G Bg. day night



Dialog:	<u>Finn!</u> BROS!
Action:	AUG 18 2014
Timing:	

Cut

EPISODE #

1025-192

Production:

1025/192

1025/192

1025/192

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ADVENTURE TIME



Sc.

157

Pnl. A

Bg.

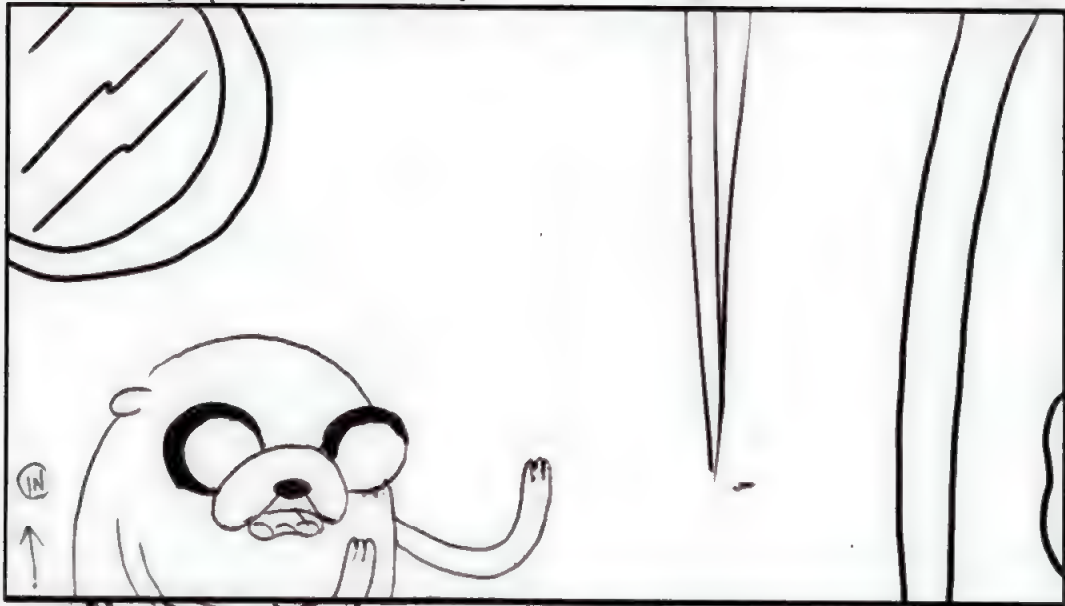
day night

36

157 cont B

Page 219

day night



Dialog:

J: CHILL, JERMAINE -

J: OOF!

Action:

-JAKE, RISES ON/S

-JER PUNCHES JAKE

Timing:



(A)

AUG 18 2014

Production :

EPISODE :

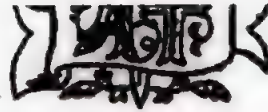
1025-192

1025/192

1025/192

1025/192

ADVENTURE TIME

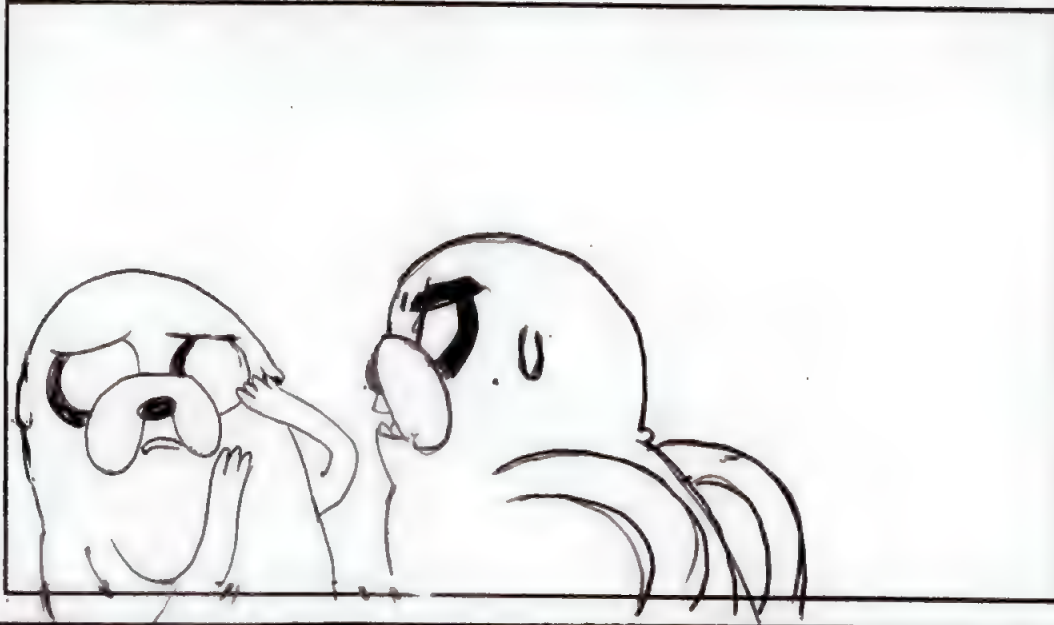


Page 220

Sc. 157 *CONT* Pnl. C

Bg.

day night



Handwritten in red:
Hug
Cut

Dialog:

Jer) THINK I DON'T WANT A
CUSHY TREEHOUSE LIFE !?

Action:

Timing:

AUG 18 2014

EPISODE #

1025-192

Production :

1025/192

1025/192

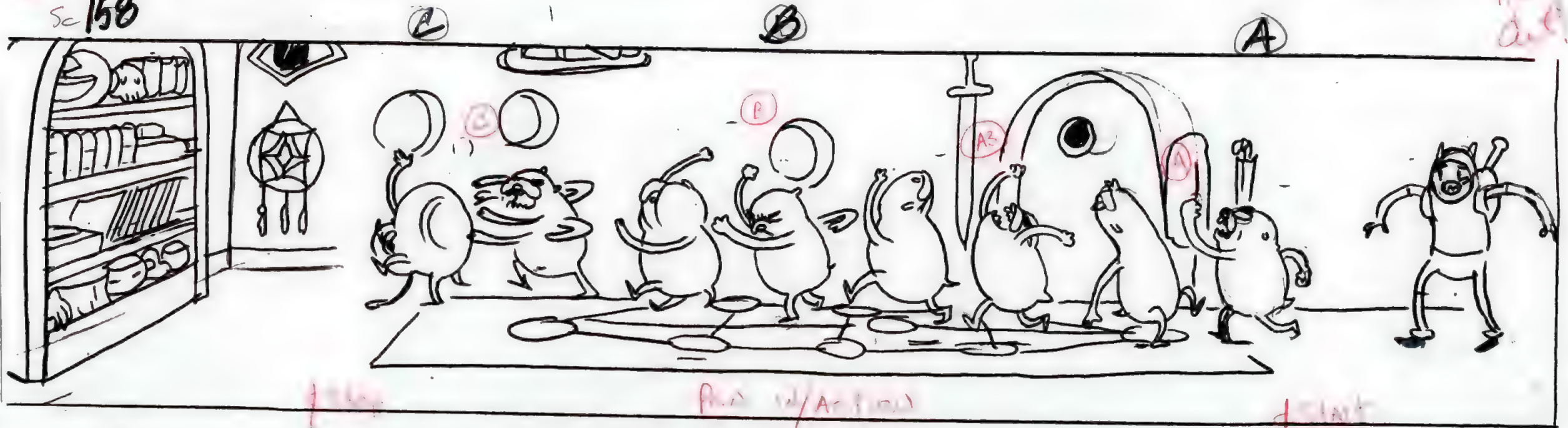
1025/192

Ho
Cut

pg 221

Ho
Cut

Sc 158



1025/192

1025/192

1025-192

Dialog:

Jer)- I don't even get salt! Jer)- SAAALLLLTT!!

JAKE [IMPACT GRUNTS]

Action:

- JER PUNKIES J. ACROSS ROOM
- PAN W/ ACTION

Timing:

(C1)

(B1)

(A2)

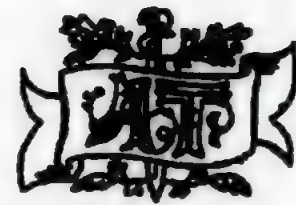
(A1)

start

1025/192

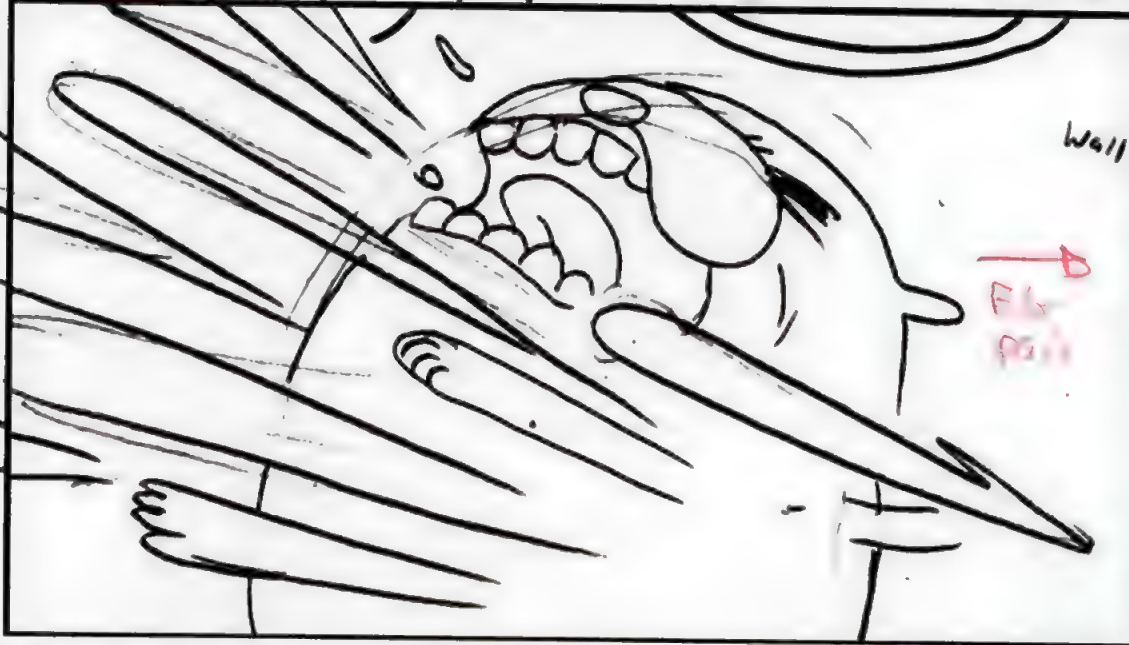
Ho
Cut

ADVENTURE TIME



Ho
Cut

Sc. 159 Pnl. A Bg. day night



Sc. 160 Pnl. A Bg. day night



Jer: Bark! Bark! Bark!

AUG 18 2014



1025/192

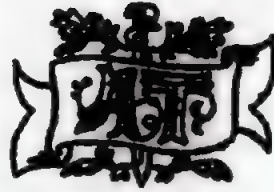
EPISODE 1

1025/192 1025-192

Production :

1025/192

ADVENTURE TIME



Sc. 160 CONT Pnl. B

Bg.

day night

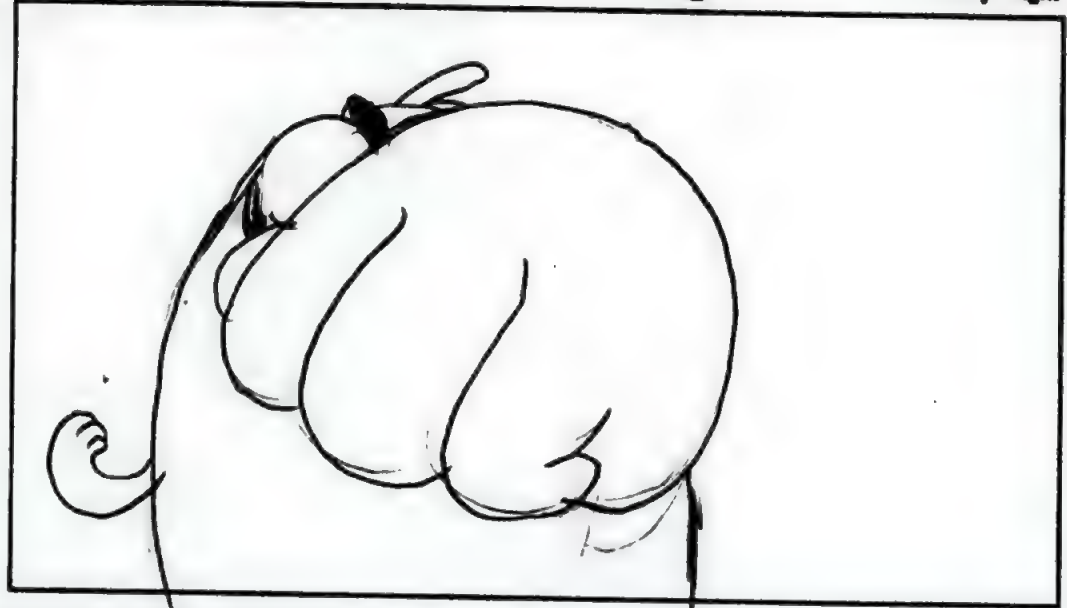


Sc. 160 CONT Pnl. C

Bg.

Page 223

day night



Dialog:

Action:

- JER SWINGS FIST AT CAM.

Timing:

AUG 18 2014

ds

1025-192

EPISODE 1

1025/192

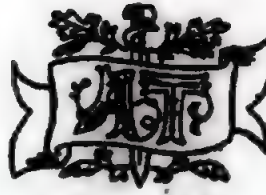
Production :

1025/192

1025/192

Cont

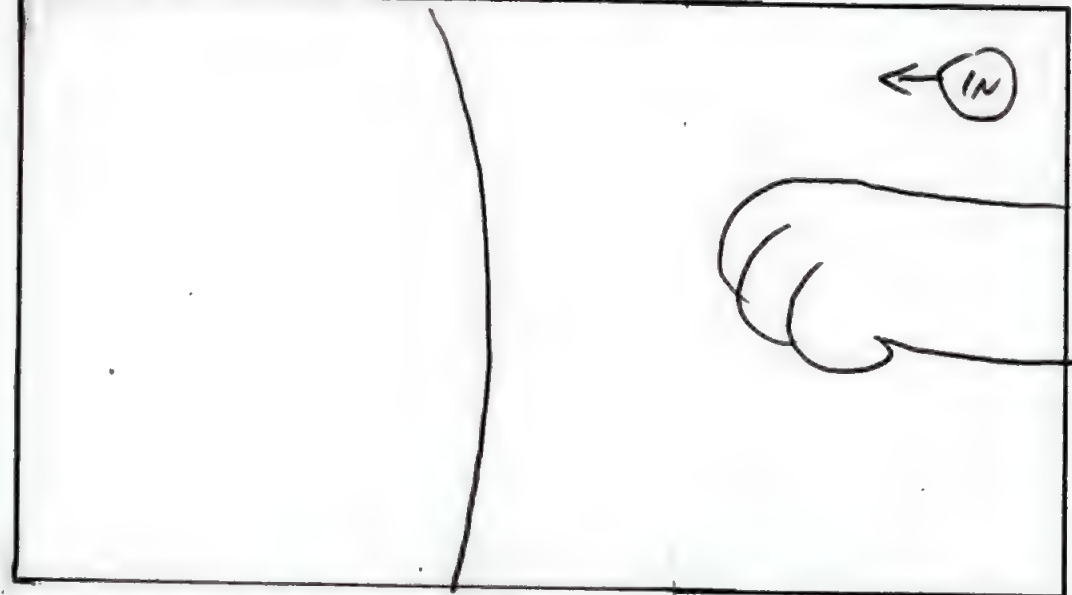
ADVENTURE TIME



Sc. 161 Pnl. A Bg. day night



Sc. 161 CONT Pnl. B Bg. day night



Dialog:	
Action: -JGR'S FIST COMES ON	
Timing: AUG 18 2014	

EPISODE #

Production :

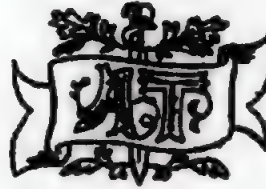
1025-192

1025/192

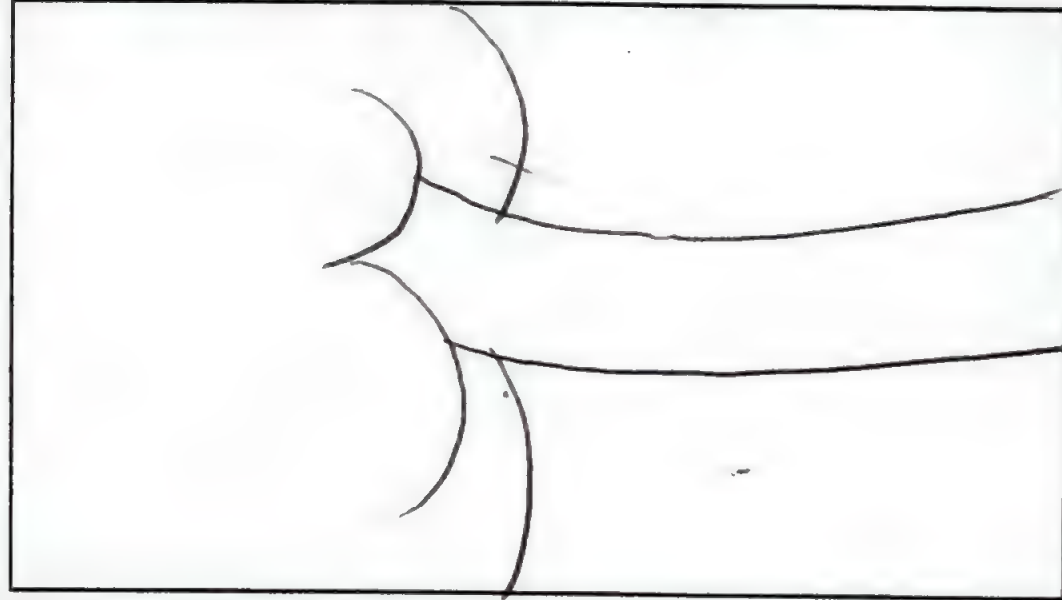
1025/192

1025/192

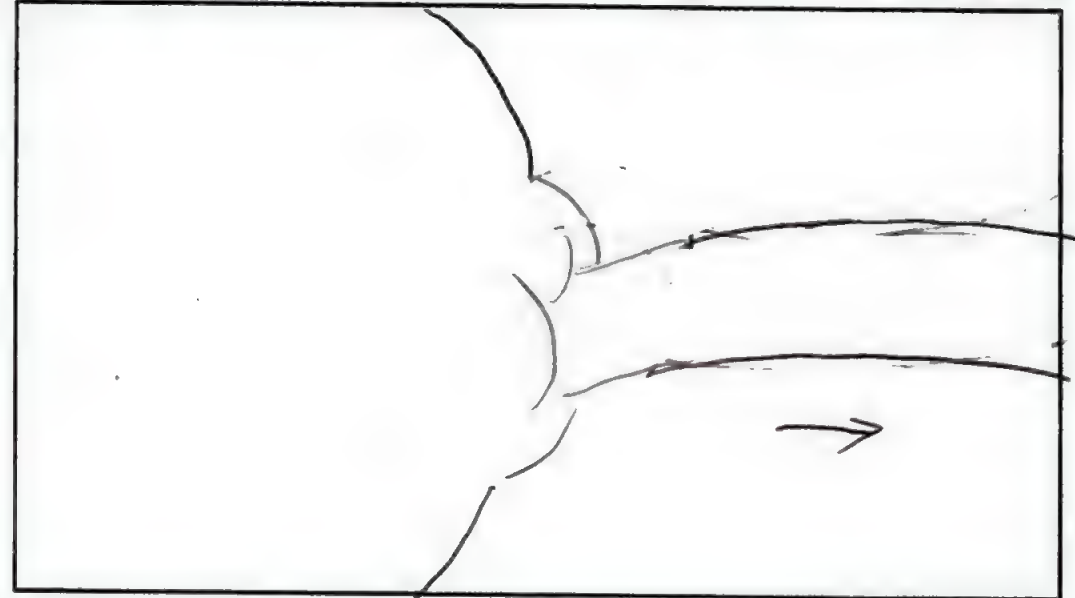
ADVENTURE TIME



Sc. 161 *cont* Pnl. C Bg. day night



Sc. 161 *cont* Pnl. D Bg. day night



Dialog:

SFX: * KP544H! *

Action:

-JER'S HAND GETS STUCK.

AUG 18 2014

Timing:

EPISODE #

Production :

1025-192

1025/192

1025/192

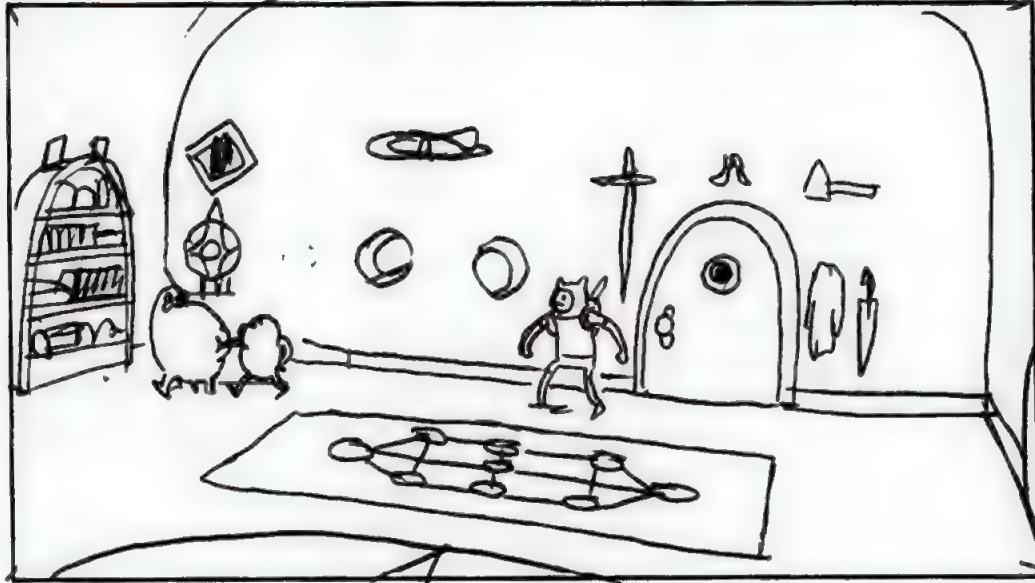
Handwritten notes in red ink:
Hu
Cot

1025/192

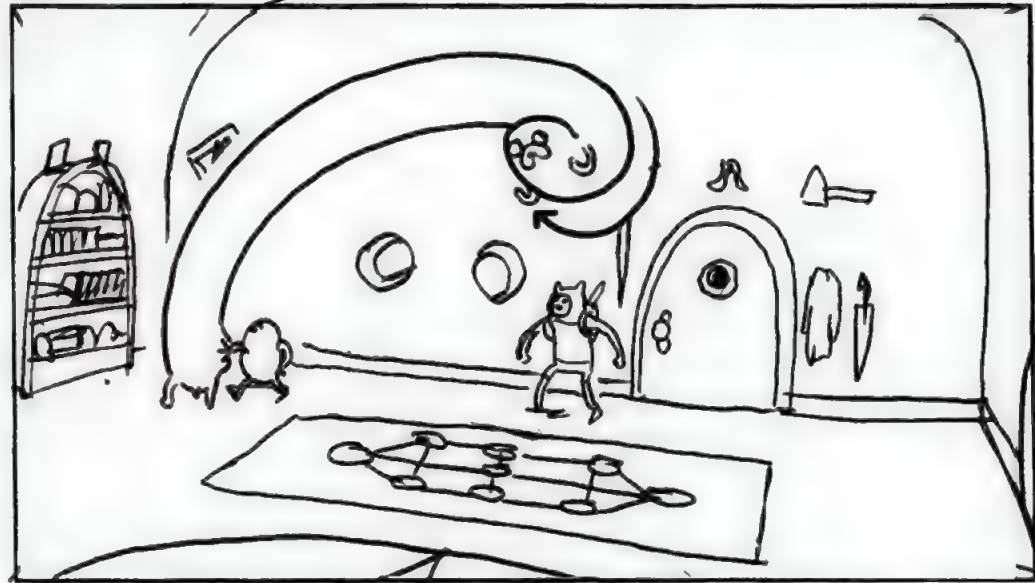
ADVENTURE TIME



Sc. 161A Pnl. A Bg. day night



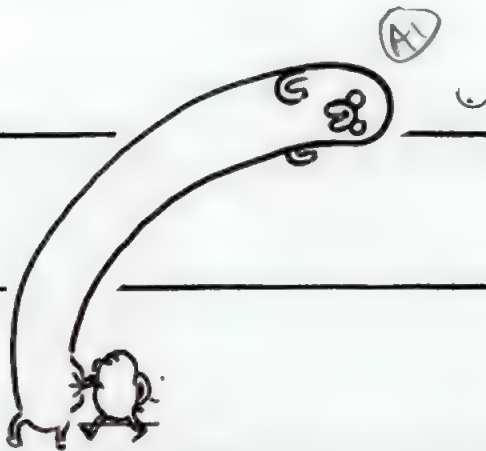
Sc. 161A *cont* Pnl. B Bg. day night



Dialog:

Action:

Timing:



AUG 18 2014

EPISODE #

Production :

1025-192

1025/192

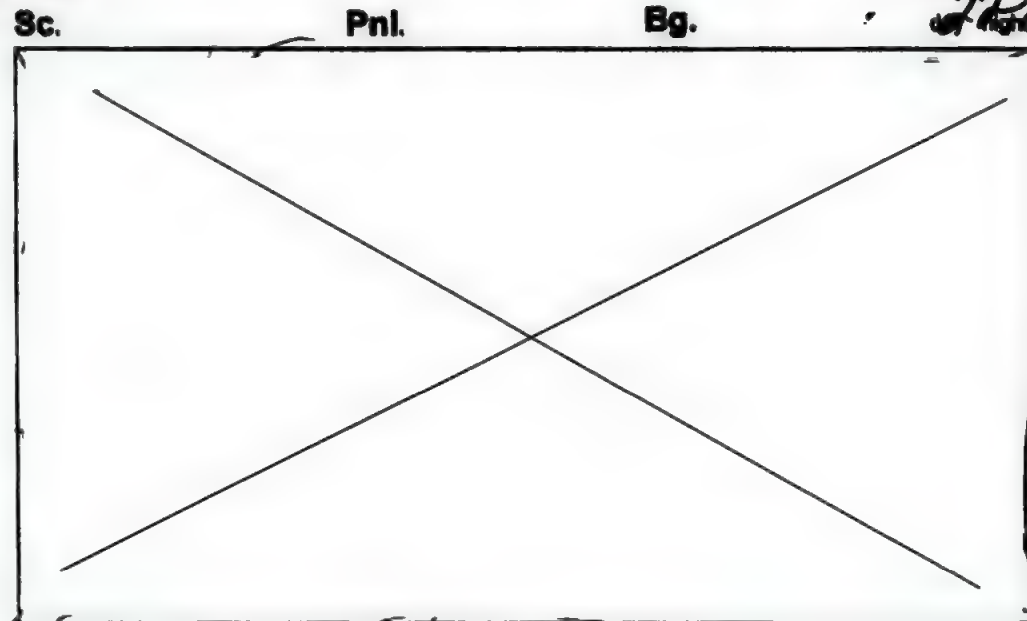
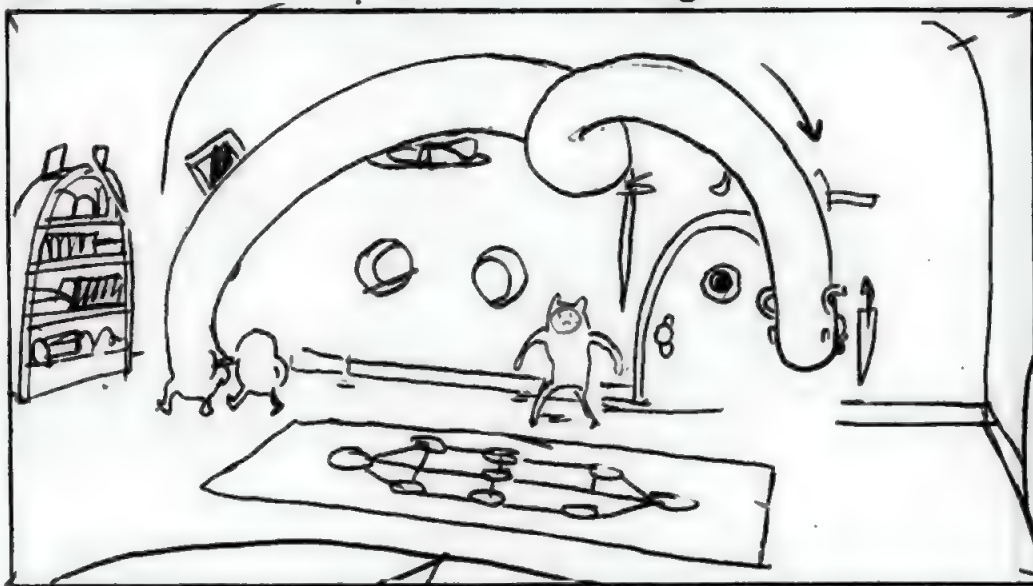
1025/192

ADVENTURE TIME



Page ^{226 A}
~~227~~ NEXT

Sc. 161A *CONT* Pnl. C Bg. day night



Dialog:

Action:

Timing:

AUG 18 2014

EPISODE #

Production :

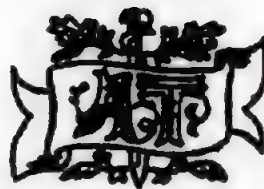
1025-192

1025/192

1025/192

1025/192

ADVENTURE TIME



HW
Cut

Page 227

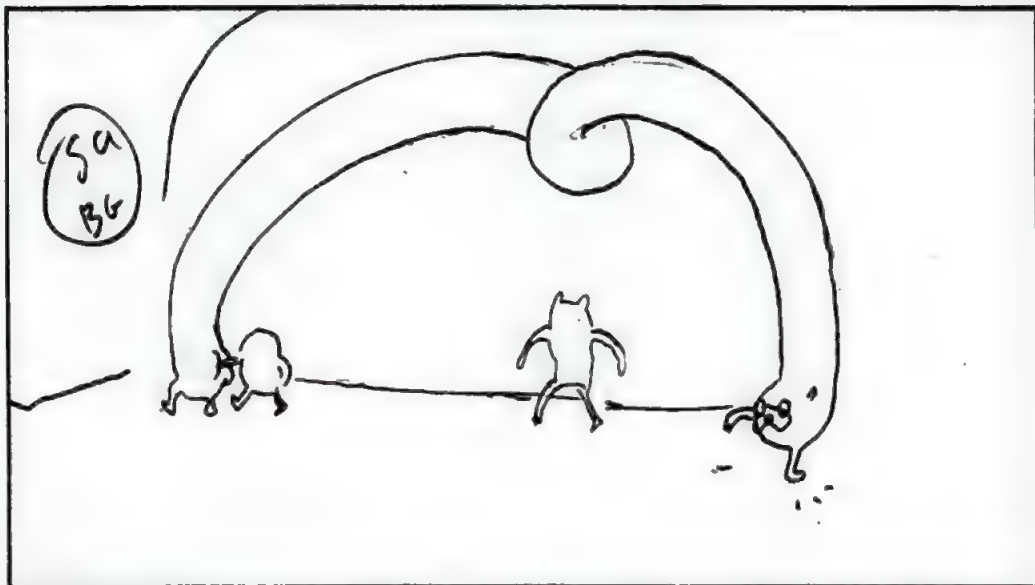
Sc. 161A *cont*

Pnl. D

D

Bg.

day night



Sc. 162

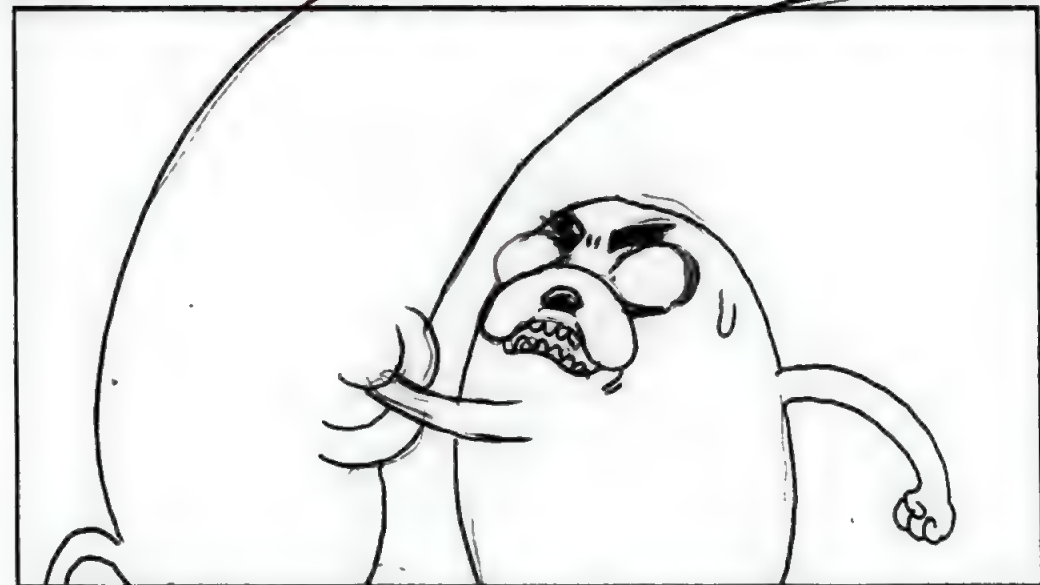
162

Pnl. A

A

Bg.

day night



Dialog:

Action:

-J. STRETCHES RIGHT.

Timing:



10 25 / 192

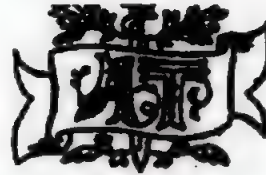
1025-192

10 25 / 192

EPISODE #

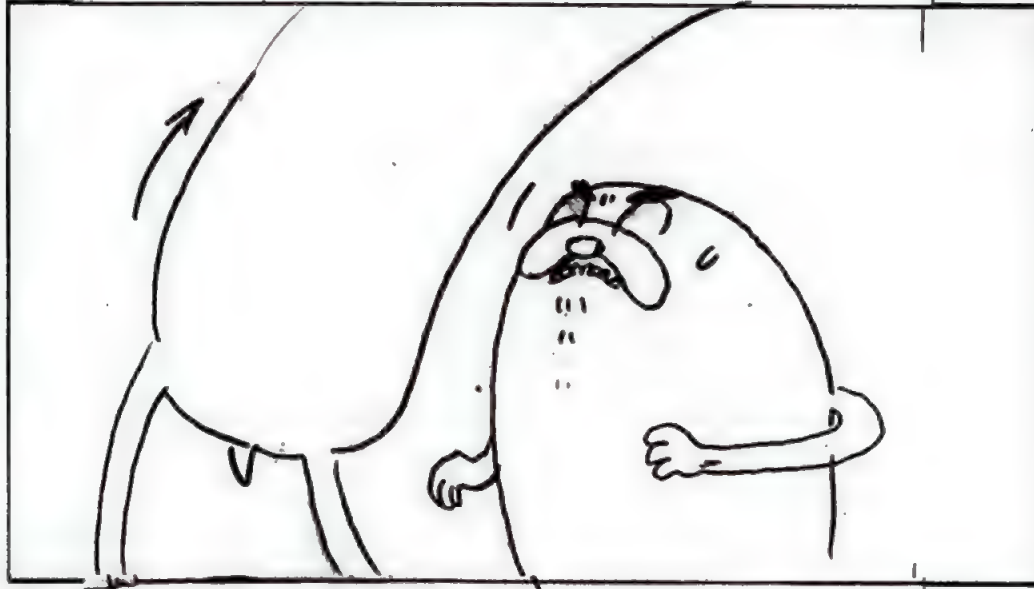
1025/192

ADVENTURE TIME



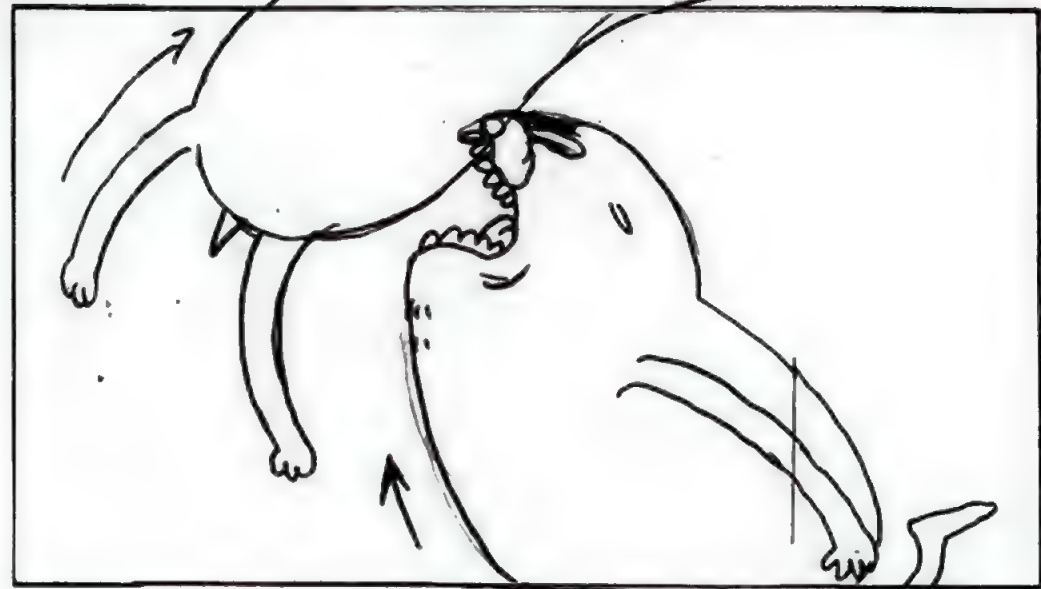
Page 228
day night

Sc. 162 cont B



day night

Sc. 162 cont C



day night

Cont

EPISODE #

1025-192

Dialog:

Action:

- J. STRETCHES OFFS.

- JER BITES AT J.

Timing:

AUG 18 2014

Production :

1025/192

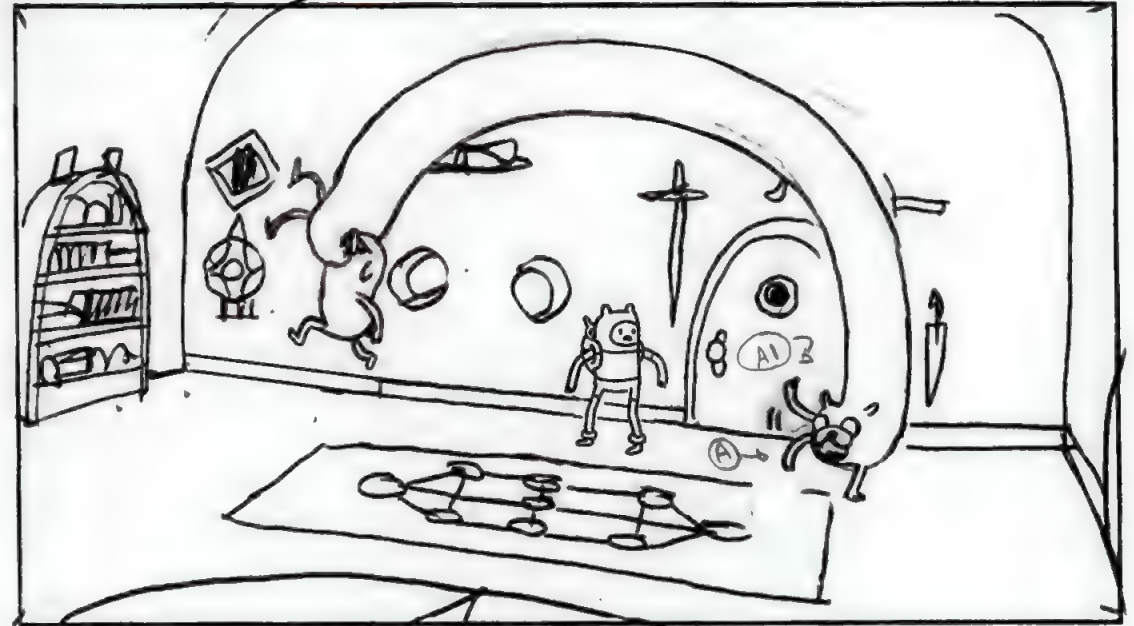
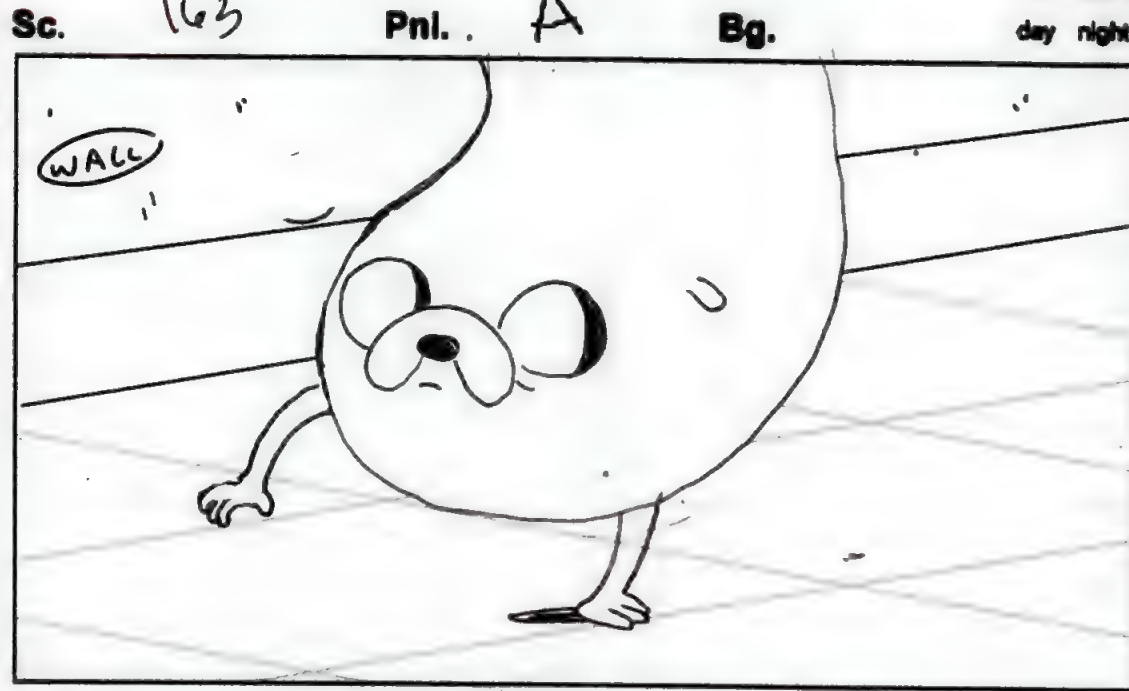
1025/192

ADVENTURE TIME



Ho
ant

229



Ho
ant

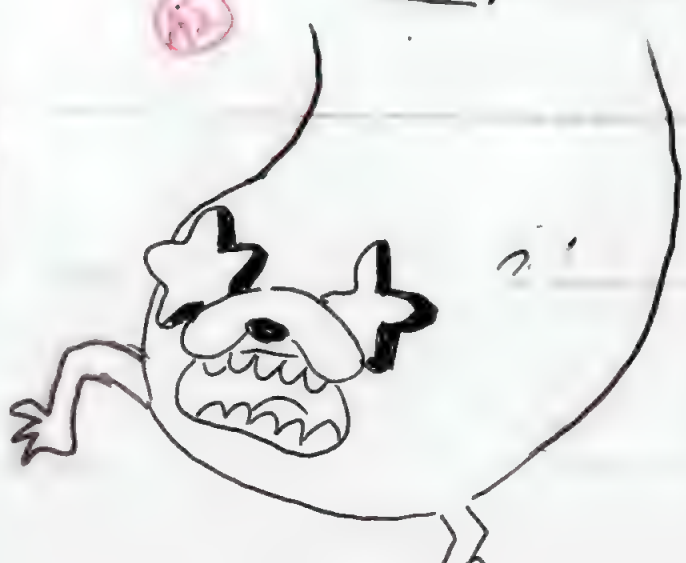
Dialog:

SFX: *CHOMP*

Jake)-- YEOWCH!

Action

Timing



-J. SHAKES
JER.

AUG 18 2014

A1

A2

EPISODE 1

1025/192 1025-102

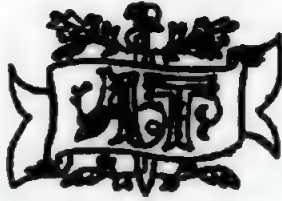
1025/192

1025/192

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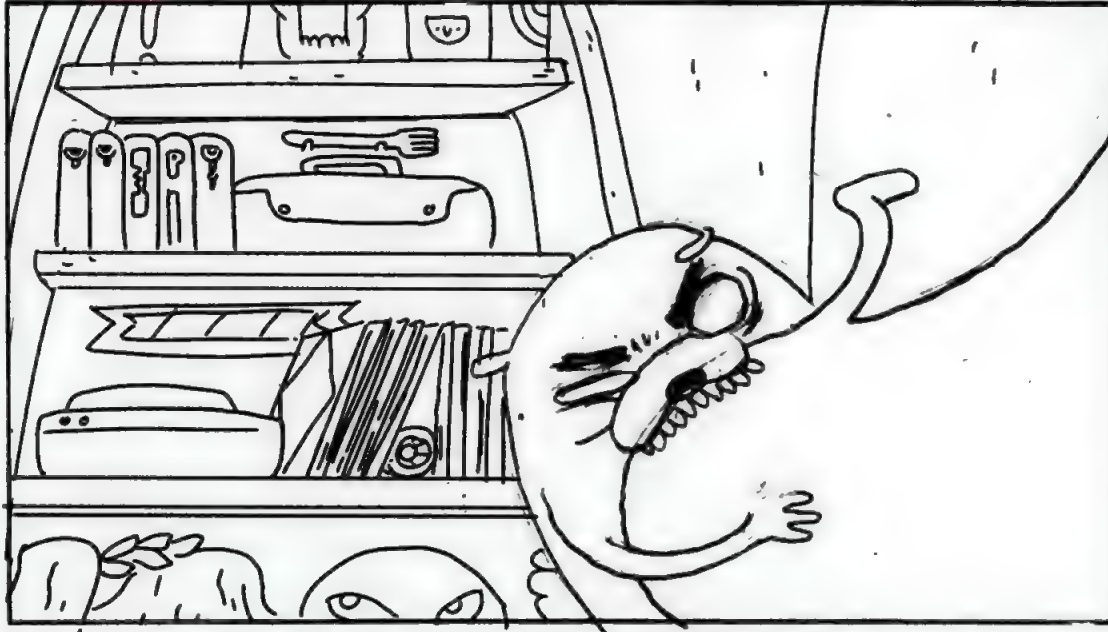
Has
Cut

ADVENTURE TIME

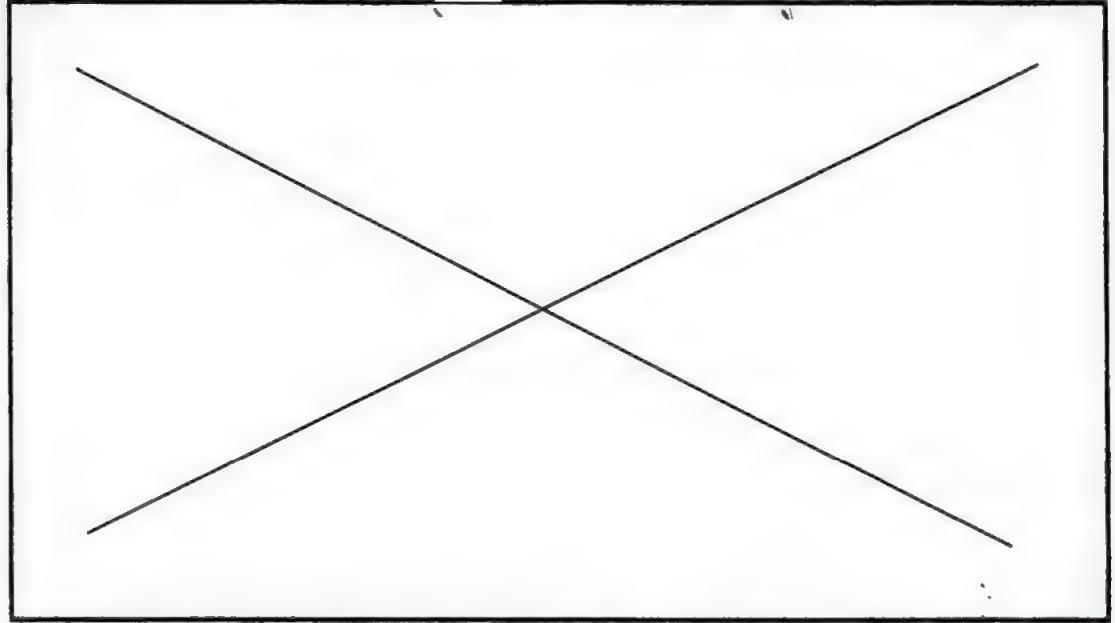


Page 230

Sc. 165 Pnl. A Bg. day night



Sc. Pnl. Bg. day night

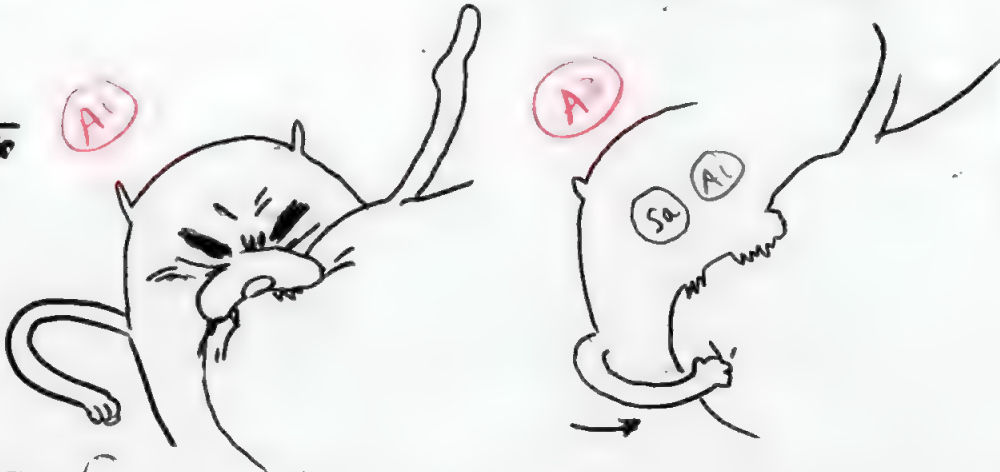


Diag.

Jer: [Growling]

Actr

TI



JER. PUNCHES
AT JAKE

AUG 18 2014

EPISODE #

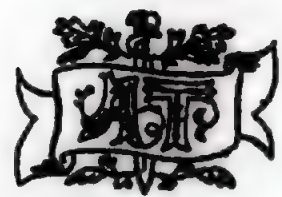
Production :

1025/192 1025-192

1025/192

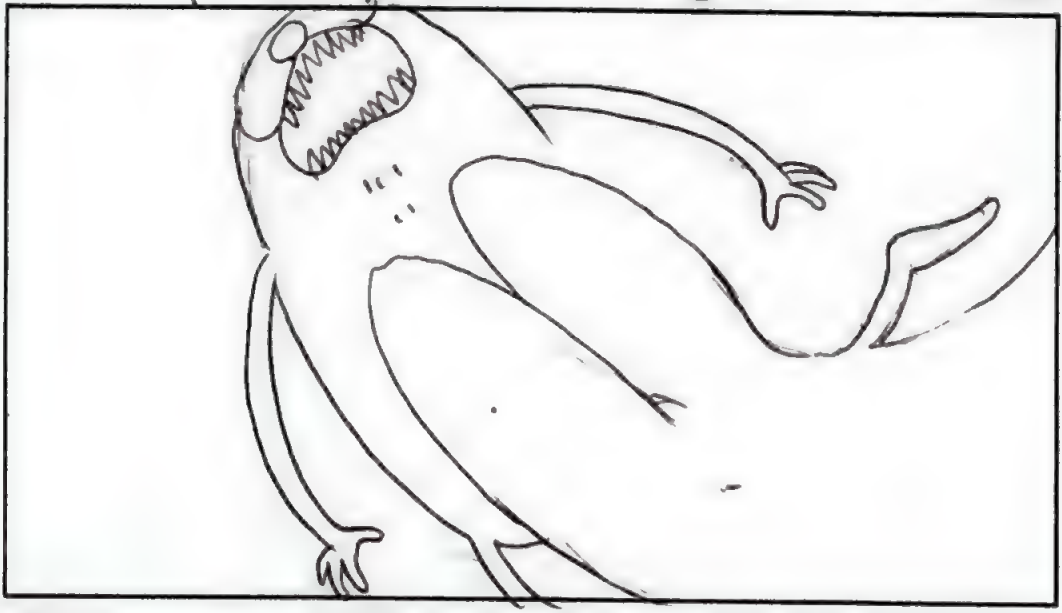
1025/192

ADVENTURE TIME

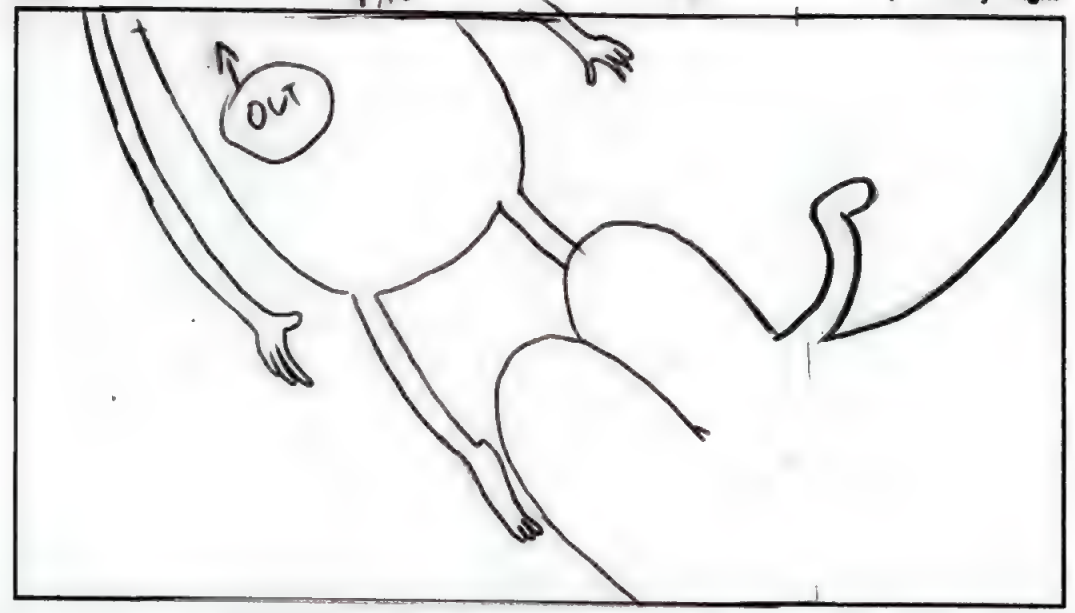


Cut

Sc. 165 *cont* Pnl. *B* Bg. day night



Sc. 165 *cont* Pnl. *C* day night



EPISODE #

1025-192

1025/192

Production :

Dialog:	<i>JER: UH!!</i> <i>SFX: *PUNCH*</i>	
Action:	<i>- J. PUNCHES JER W/ HIS BUT.</i>	<i>- JER FLIES OFF/S</i>
Timing:	<i>AUG 18 2014</i>	

ADVENTURE TIME



Page 232

Sc. 168

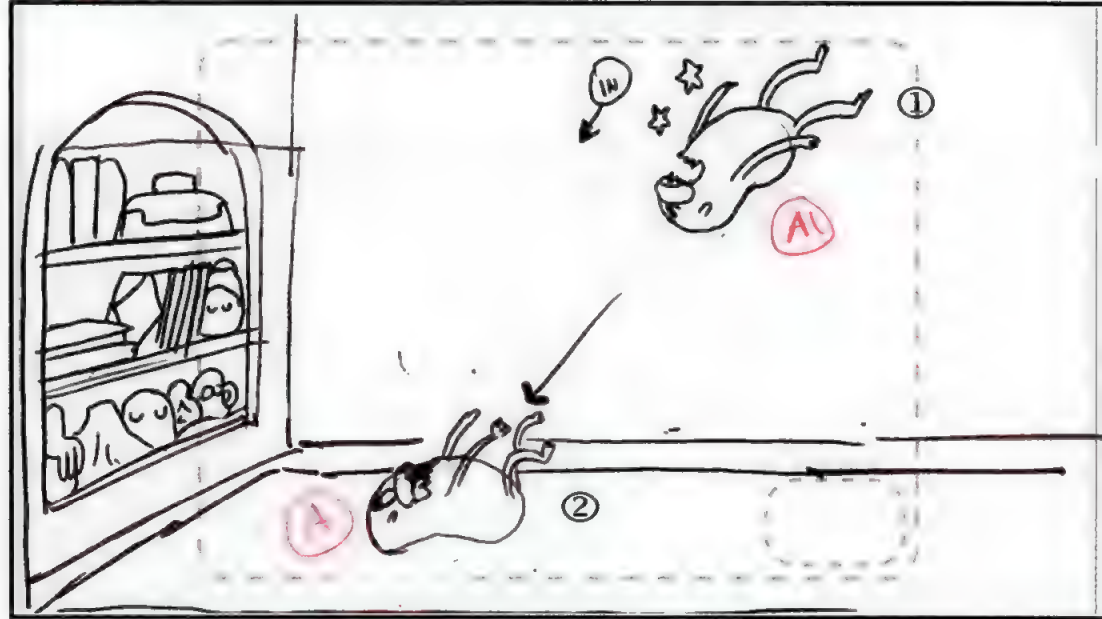
Pnl. A

Bg.

day night

Sc. 169

day night



Dialog:

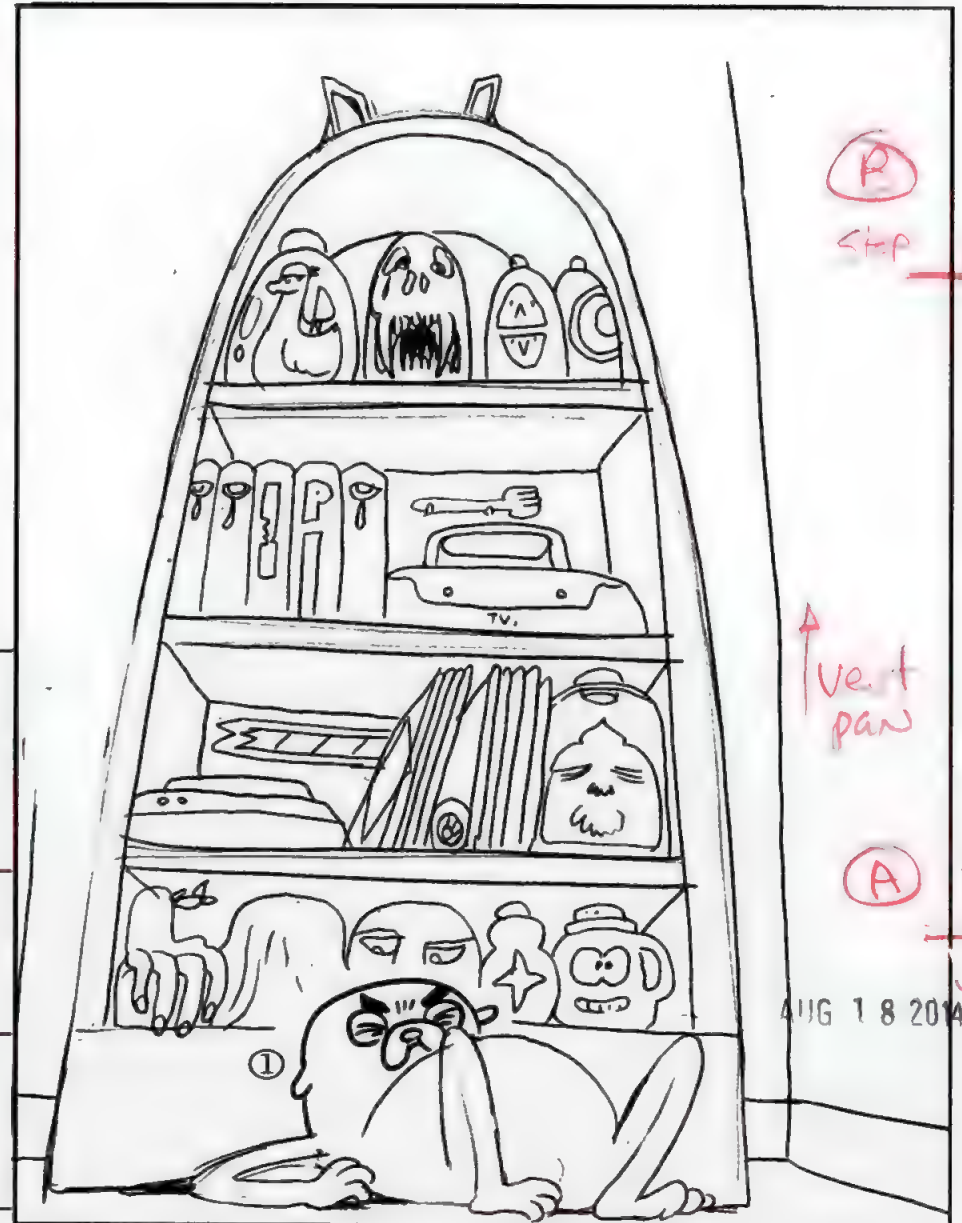
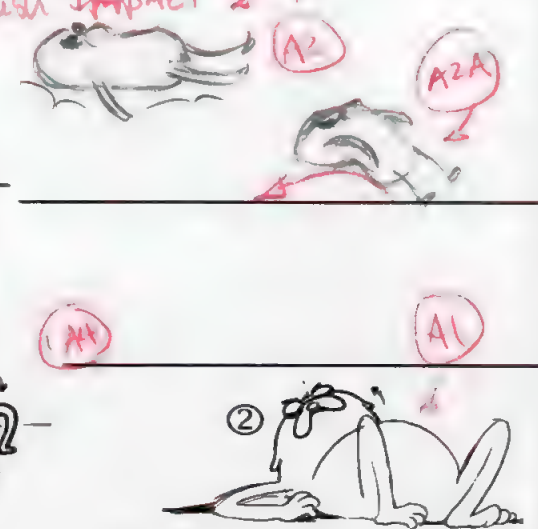
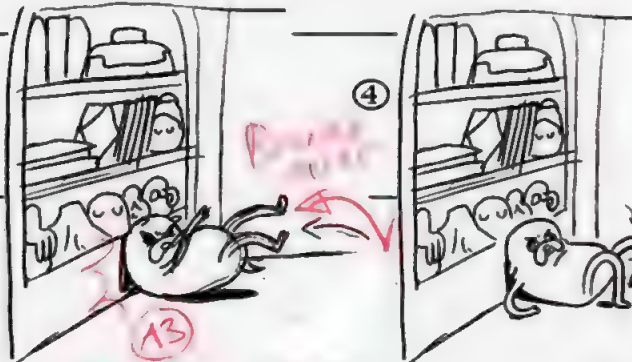
Jer. [impact]

Squash Impact

Jer flies on/screen and hits shelves

Action:

Timing:



1025-192

EPISODE #

1025/192

Production.

1025/192

Cut

ADVENTURE TIME



Sc.

170

Pnl. A

Bg.

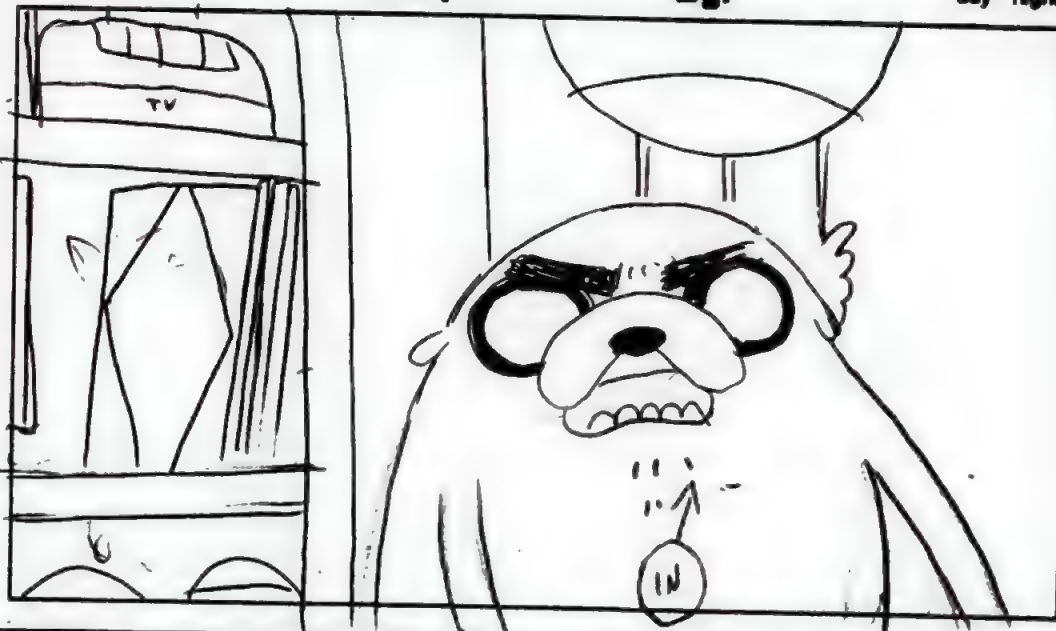
day night

Sc.

170 cont B

233

night



Dialog:

Jer - I'm sick of being Daddy's watchdog!

Action:

- JER RISES ON/S

JER GRABS FLYING SNEAKER.

Timing:



AUG 18 2014

EPISODE #

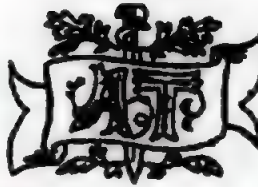
1025-192

1025/192

Production :

1025/192

ADVENTURE TIME



Sc.

170 *CONT* Pnl.

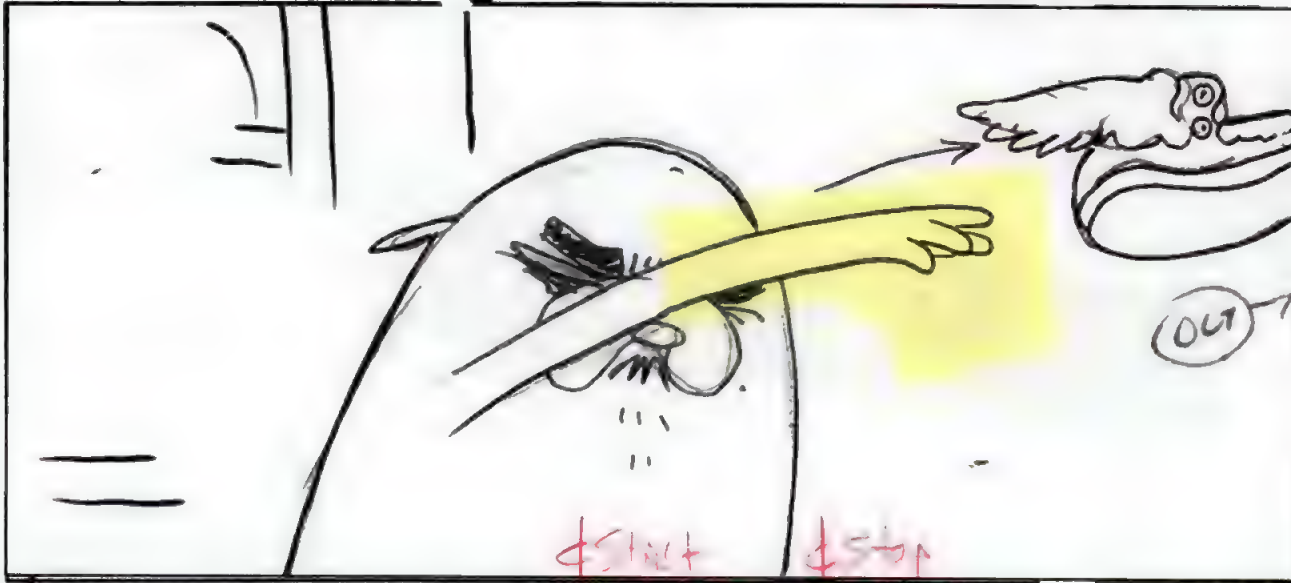
Bg.

day night

Sc.

Bg.

Page 234
234A NEXT
day night



Dialog:

JER: [GRUNT]

Action:

- JER. THROWS FLYING SNEAKER OFF/S
- ADJ. W/ ACTION.

Timing:

AUG 18 2014

EPISODE #

Production :

1025-192

1025/192

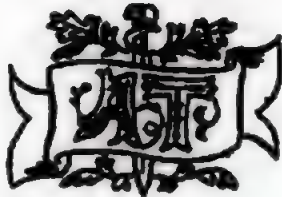
1025/192

1025/192

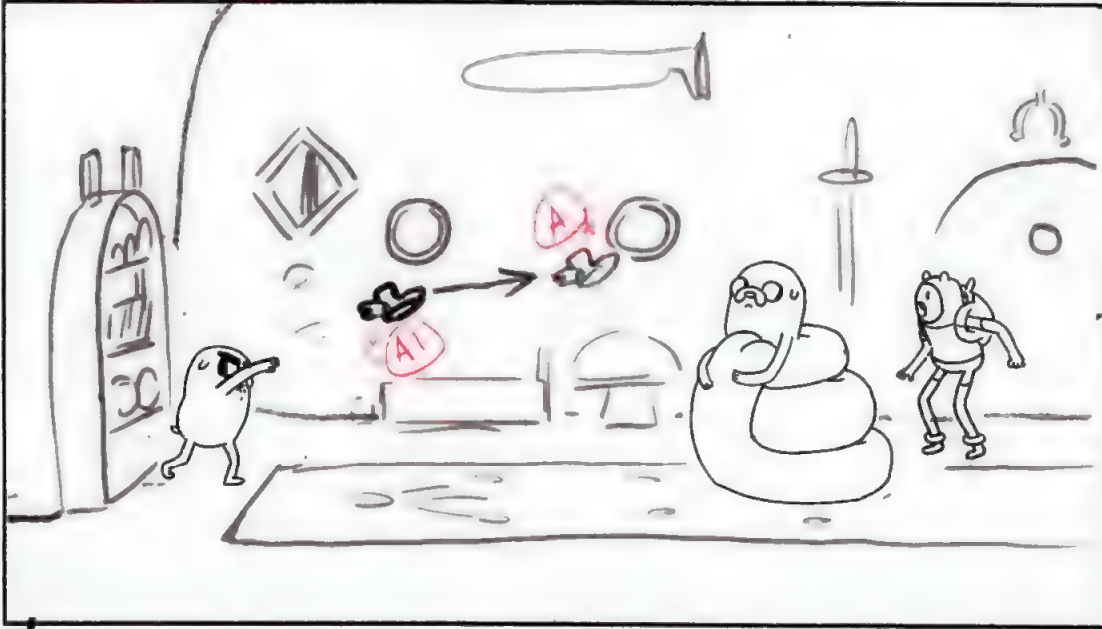
1025/192

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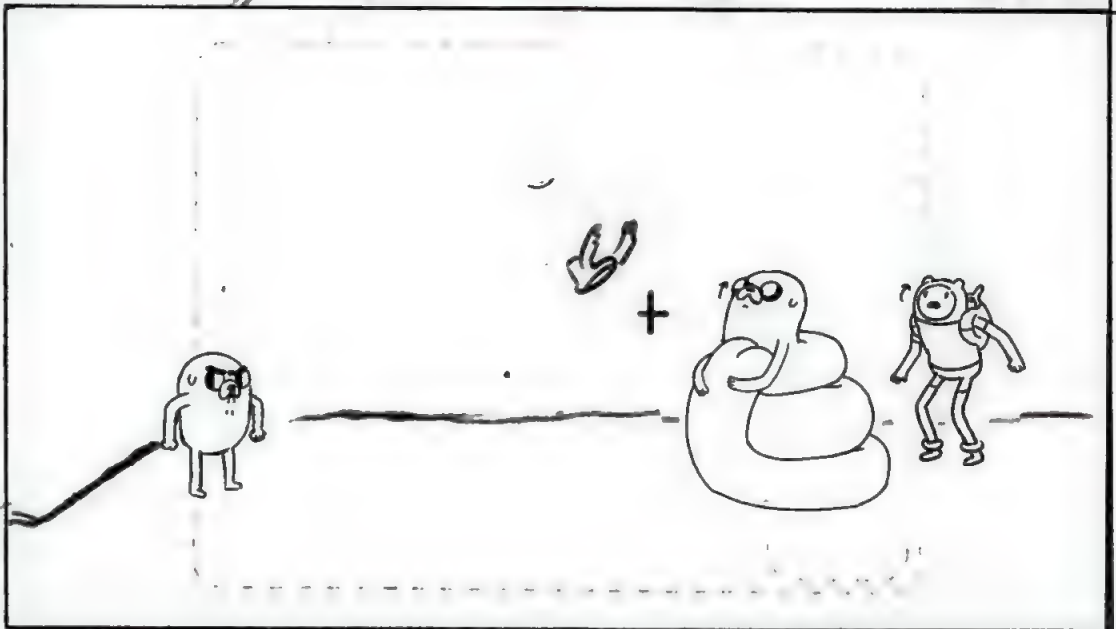
ADVENTURE TIME



Sc. 171 Pnl. A Bg. day night



Sc. 171 cont Pnl. B Bg. day night



Dialog:

Action: - FLYING SNEAKER FLIES TOWARDS JAKE.

Timing:

AUG 18 2014

1025/192

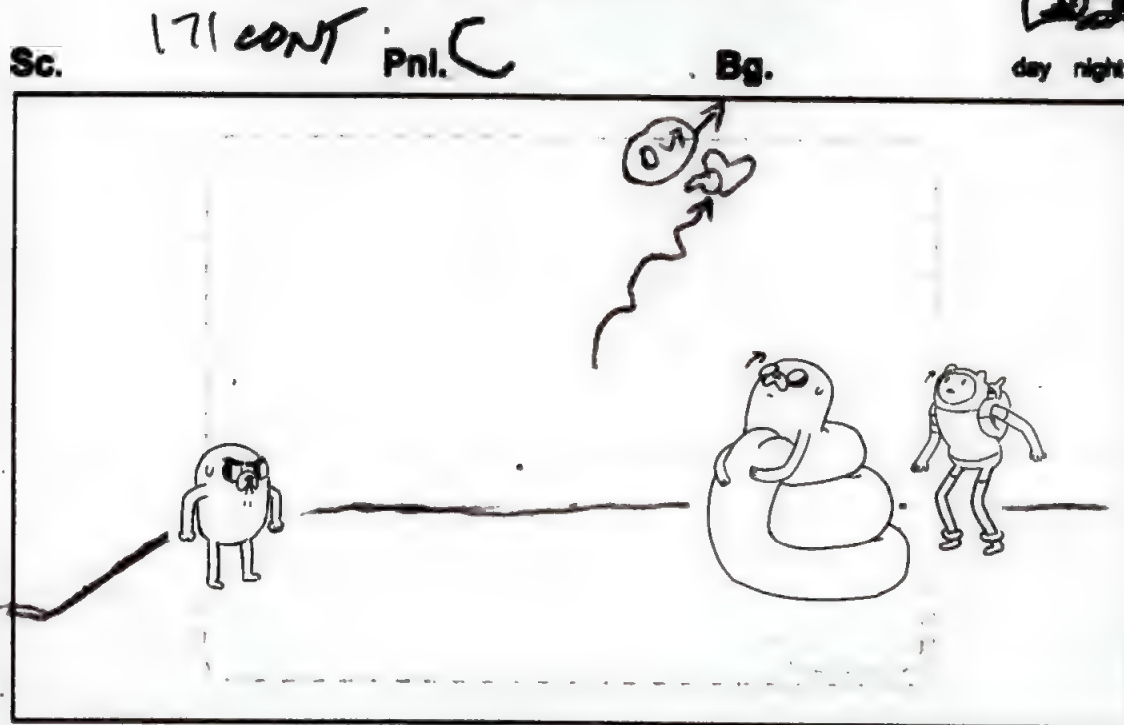
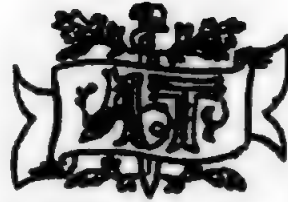
EPISODE #

1025/192

Production :

1025-102

ADVENTURE TIME



Dialog:	SFX: * FUAPPING *	Jer. [UNINTELLIGIBLE GRUMBLING]
Action:	- FLYING SNEAKER FLIES OFF IS.	
Timing:	AUG 1 8 2014	

Ho Cut

EPISODE #

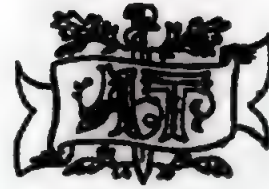
Production :

10 25 / 192

10 25 / 192

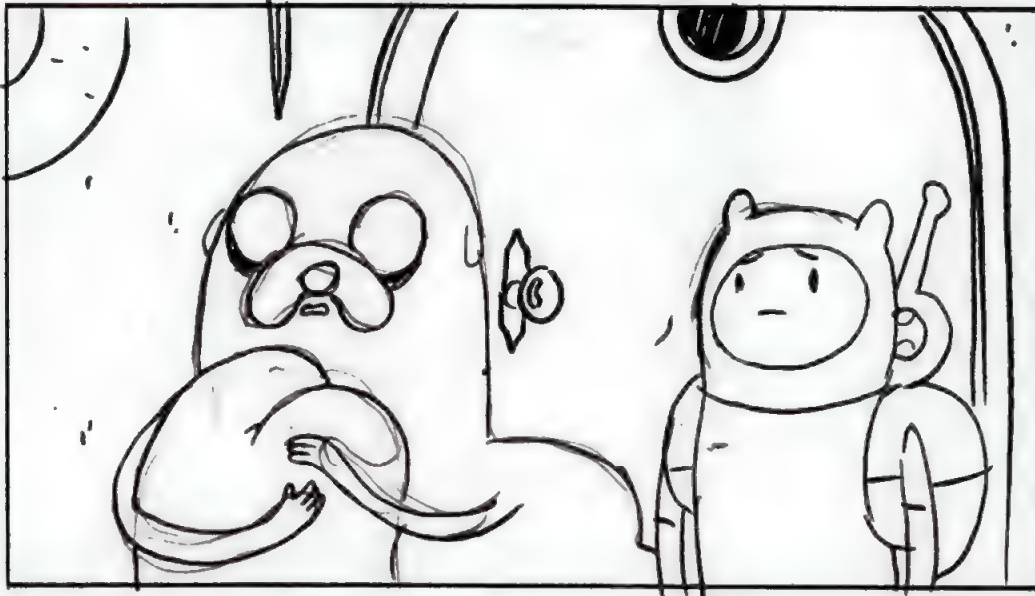
10 25 / 192

ADVENTURE TIME



Cut

Sc. 172 Pnl. A Bg. day night



Sc. 173 Pnl. A Bg. day night



Dialog:
 (B) Finn)-- This must've been building up for A WHILE. JER: [FRUSTRATED ROAR]

Action:

Timing:

(A) (A) (A)

AUG 18 2014

EPISODE #

Production :

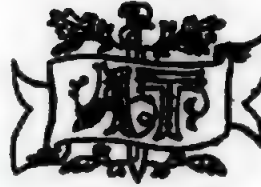
1025-192

1025/192

1025/102

1025/192

ADVENTURE TIME



Sc. 173 *CONT* Pnl. B

Bg.

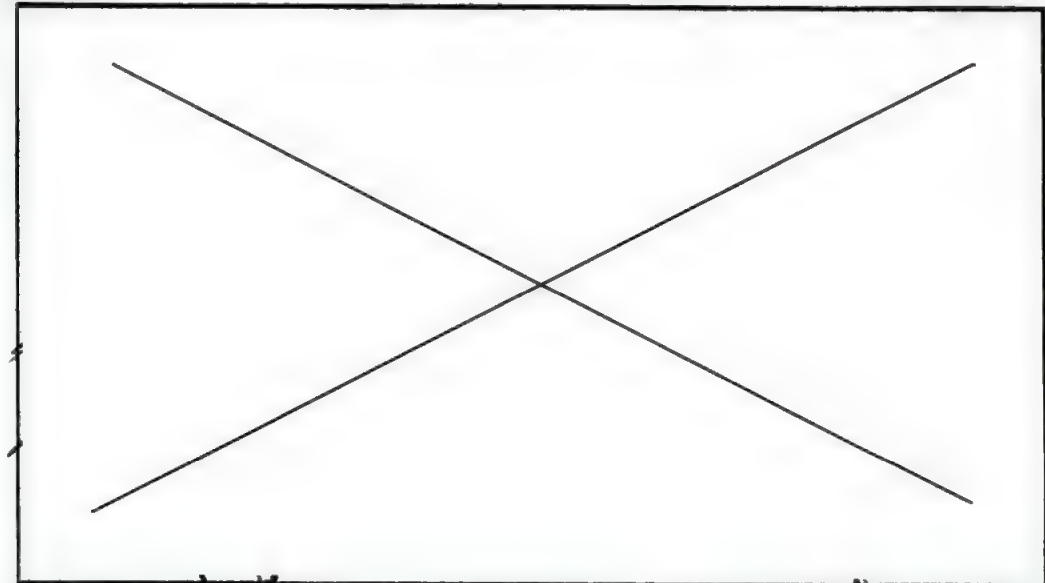
day night

Sc.

Pnl.

Bg.

Page 237
237A NEXT
day night



Dialog:

Action:

-JGR REACHES OFFIS

Timing:

AUG 18 2014

EPISODE #

Production :

1025-192

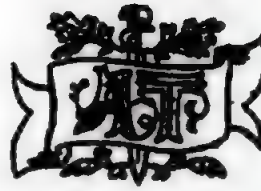
1025/192

1025/192

1025/192

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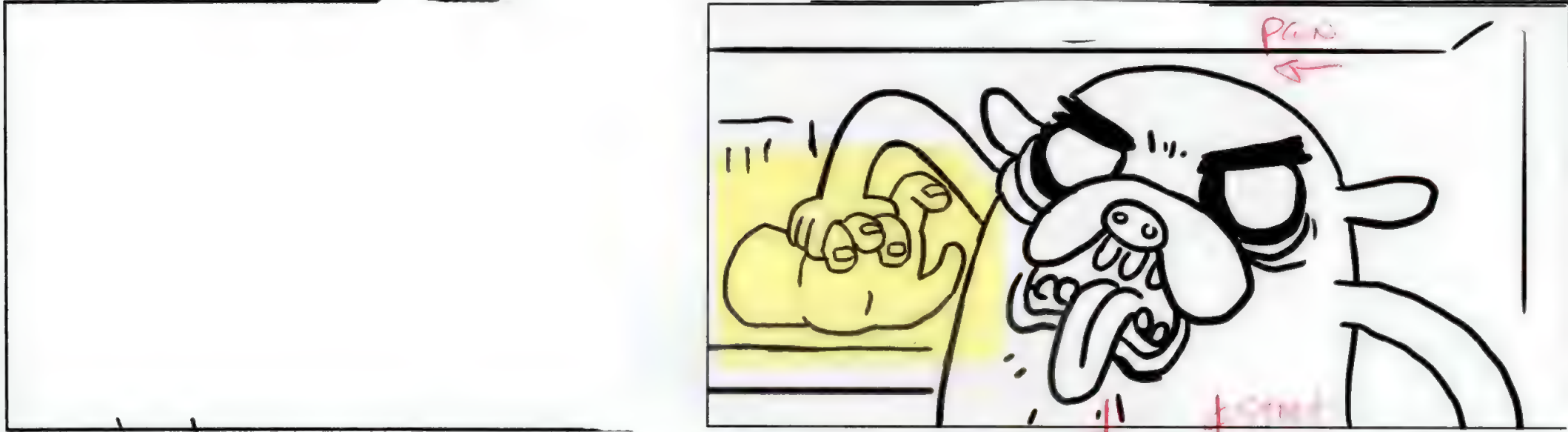
ADVENTURE TIME



237A
Page 23
day night

Sc. Pnl. Bg.

day night Sc. 173 cont C Pnl. Bg.



EPISODE #

1025-192

1025/192

Production :

Dialog:

Action:

Timing:

AUG 18 2014

1025/192

1025/192

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Ho
Cut

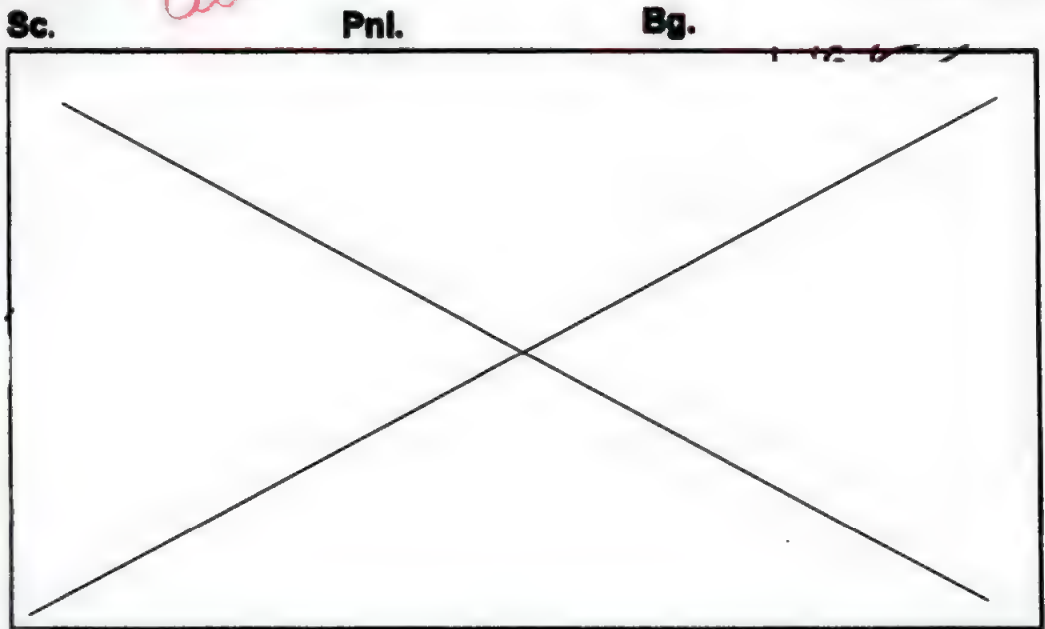
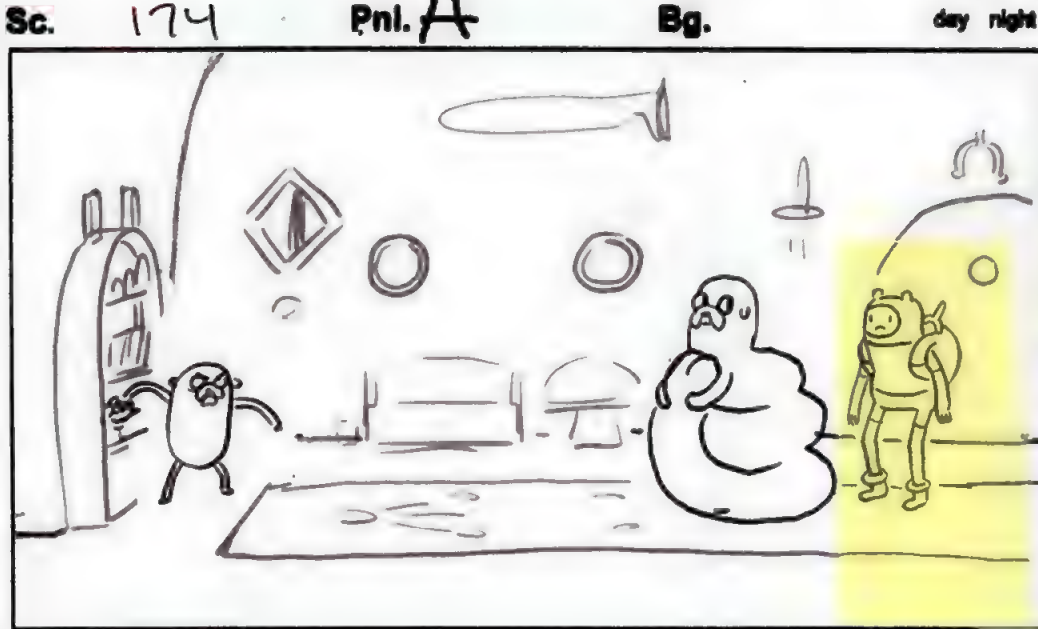
ADVENTURE TIME



Ho
Cut

NO SC 175

Page 238



Dialog:

JGR:
HuuUUU!!

Action:

JGR THROWS "UNDERHAND"
ARTIFACT AT JAKE.

Timing:



AUG 18 2014

EPISODE #

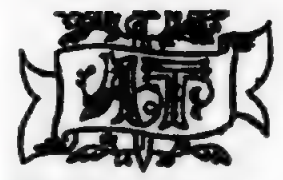
Production :

1025-192

1025/192

176
Cut

ADVENTURE TIME



Page 239

Sc. 176 Pnl. A Bg. day night



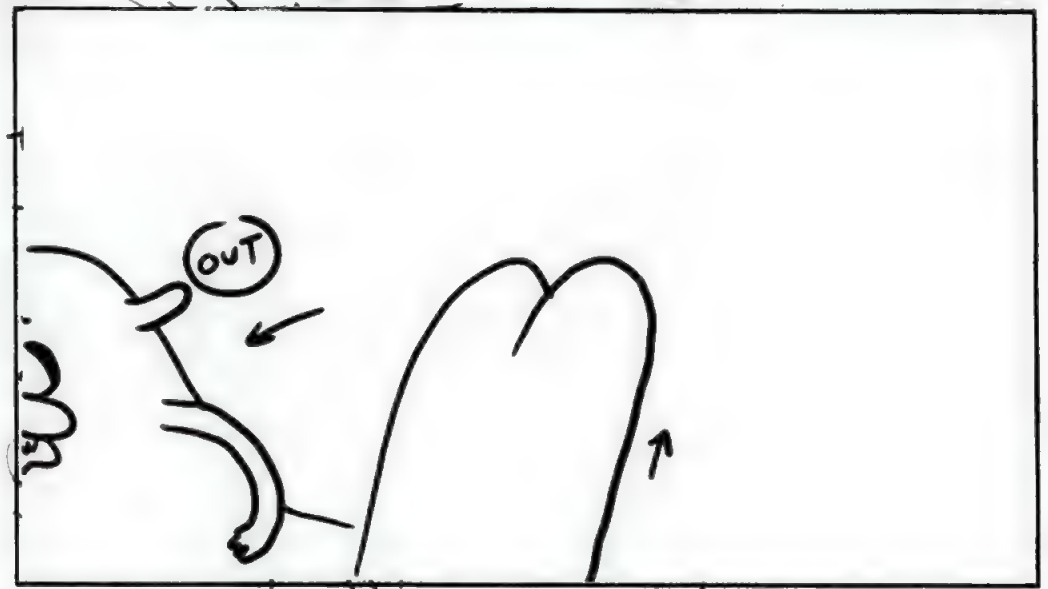
Dialog:

Action:

Jake holding his butt

Timing:

Sc. 176 cont Pnl. B Bg. day night



-J Dodges hand

AUG 18 2014

EPISODE #

Production :

1025-192

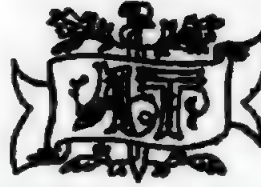
1025/192

1025/192

1025/192

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ADVENTURE TIME



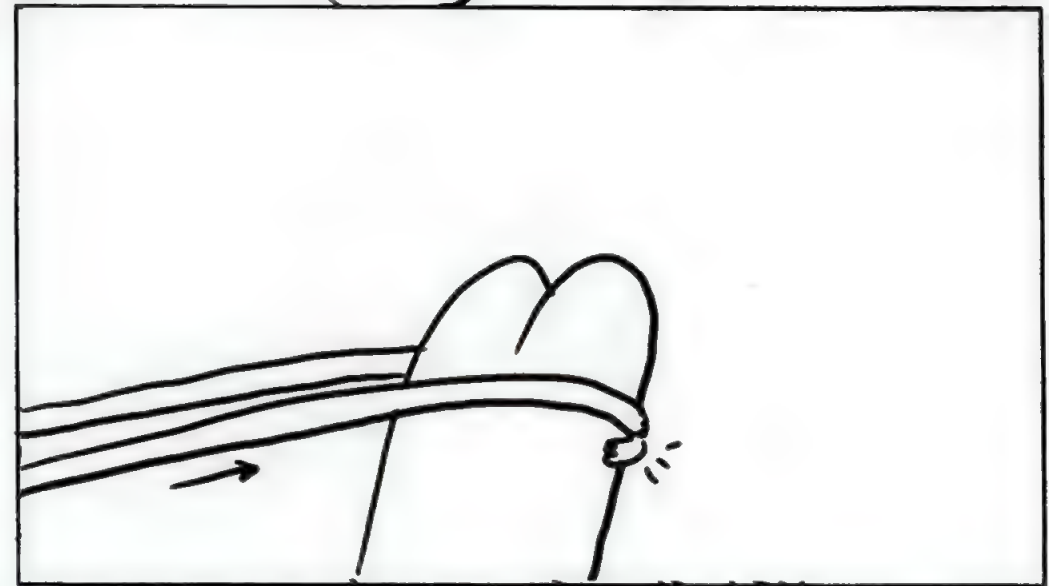
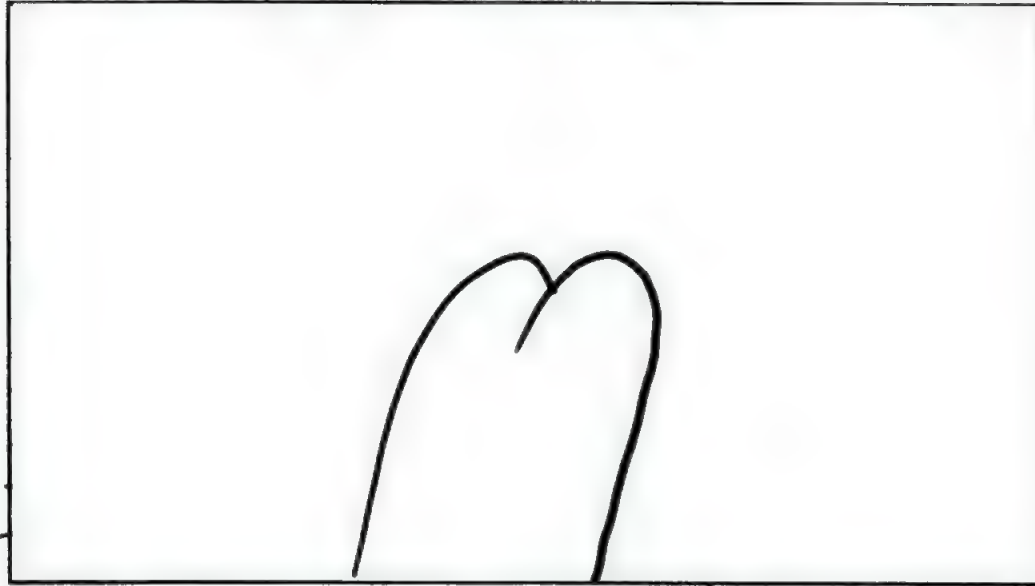
Sc. 176 *cont* Pnl. C Bg.

day night

Sc. 176 *cont* Pnl. D Bg.

day night

Page 240
240A *NEXT*
day night



Dialog:

Jake: Whoa!!

SFX: * WHOOOSH *

Action:

Goes back for his butt and pulls it out of the way

Timing:

AUG 18 2014

EPISODE #

Production :

1025-192

1025/192

1025/192

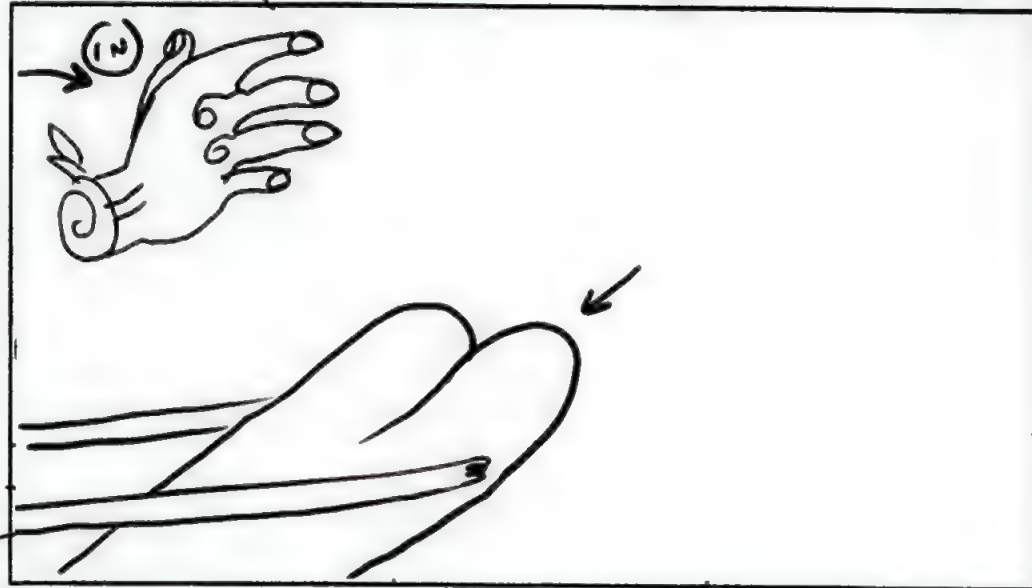
1025/192

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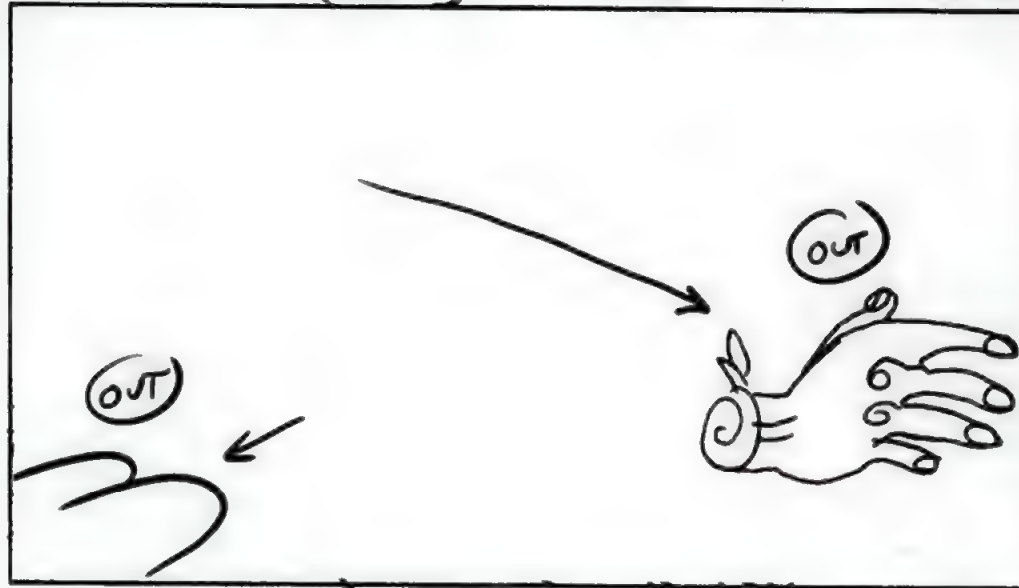
ADVENTURE TIME



Sc. 176 *cont* Pnl. E Bg. day night



Sc. 176 *cont* Pnl. F Bg. day night



Page 240A
241 NEXT
day night

Cut

1025-192

EPISODE #

1025/192

Dialog:

SFX: * WHOOOSH *

Action:

Timing:

AUG 18 2014

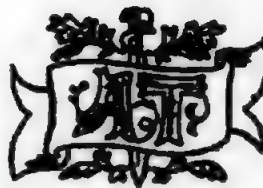
Production :

1025/192

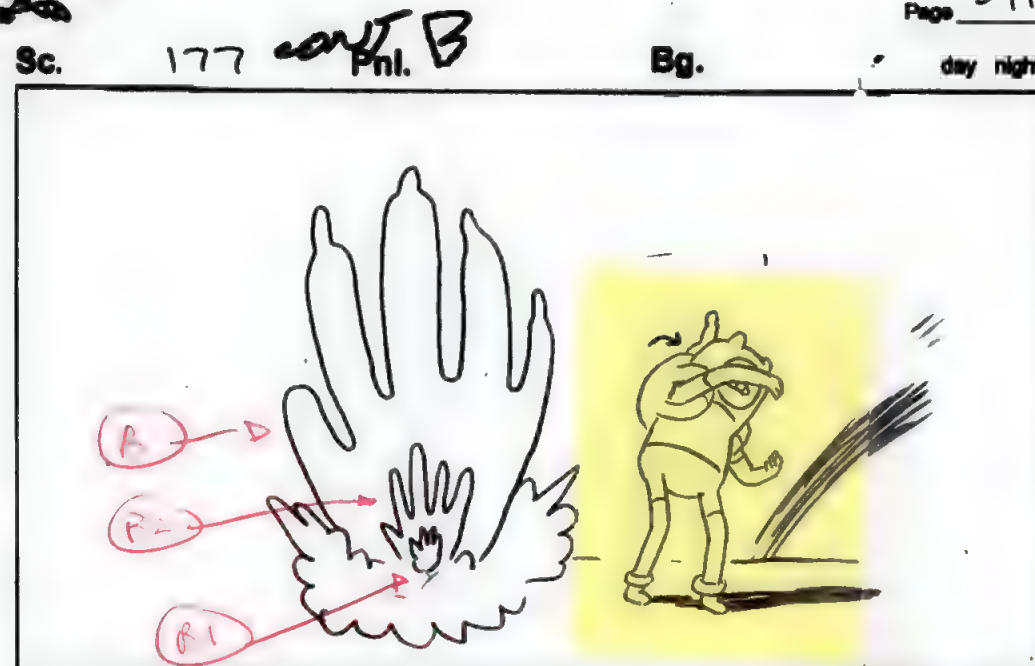
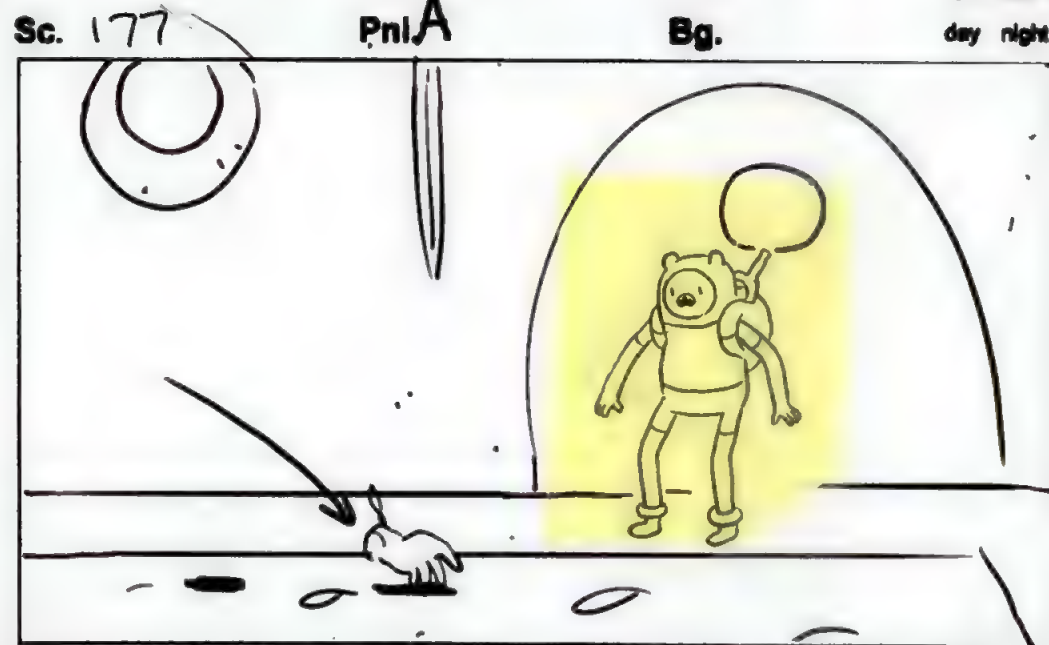
1025/192

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ADVENTURE TIME



Page 241



Dialog:



SFX: *BOOM!* *

Action:

The hand lands with a hand shaped explosion

Timing:

AUG 18 2014

EPISODE #

Production :

1025-192

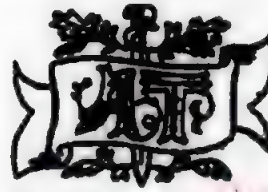
1025/192

1025/192

1025/192

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ADVENTURE TIME



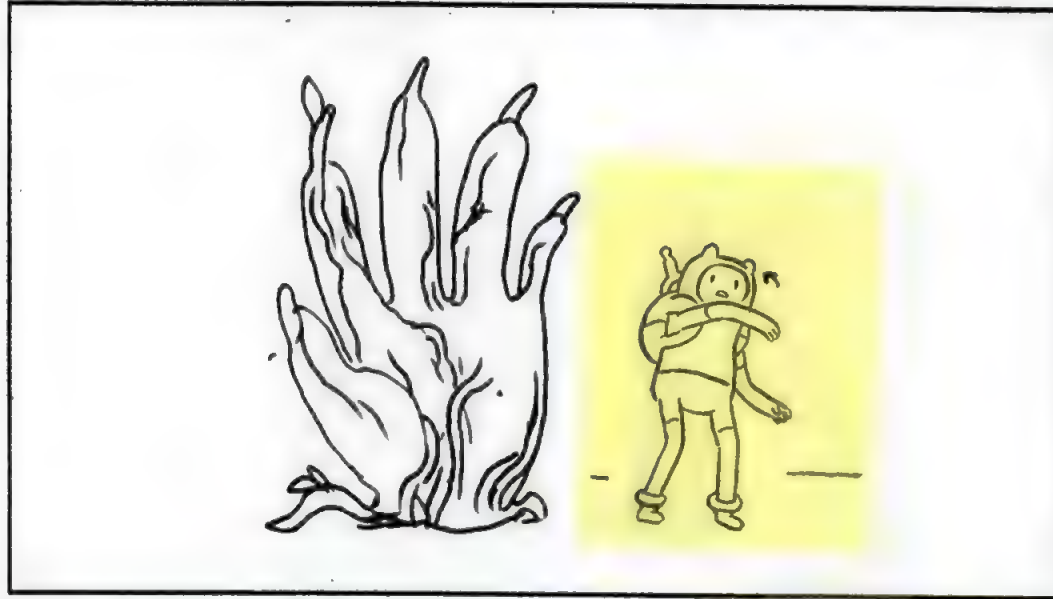
Page 242

Sc. 177 cont Pnl. C

Bg.

day night

*HO
Cut*



Dialog:

Action:

- A hand plant BLOOMS.

Timing:

AUG 18 2014

EPISODE #

Production :

1025-192

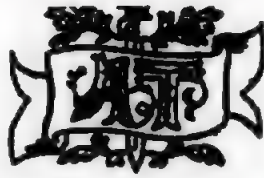
1025/192

1025/192

1025/192

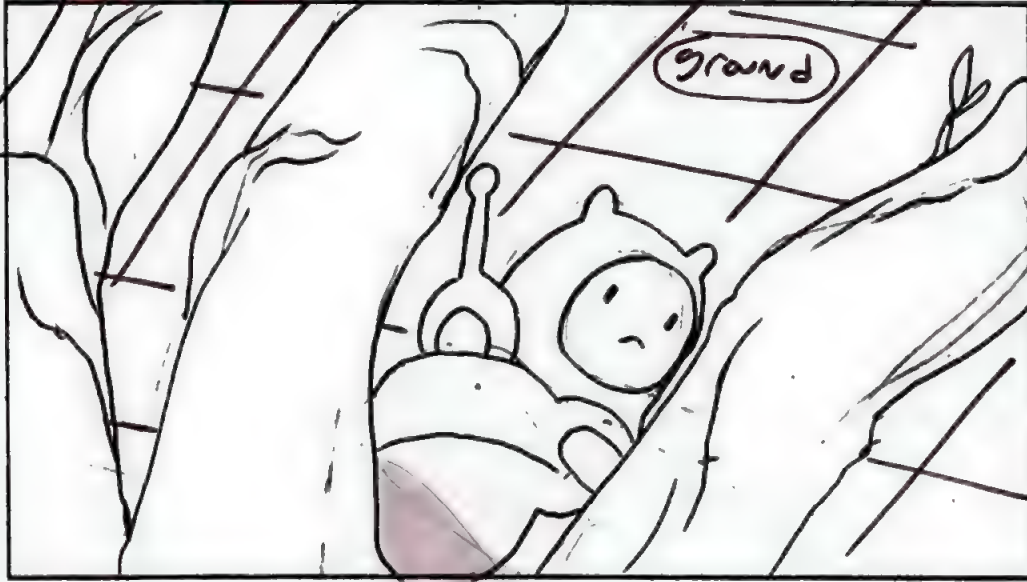
Ho Cut

ADVENTURE TIME

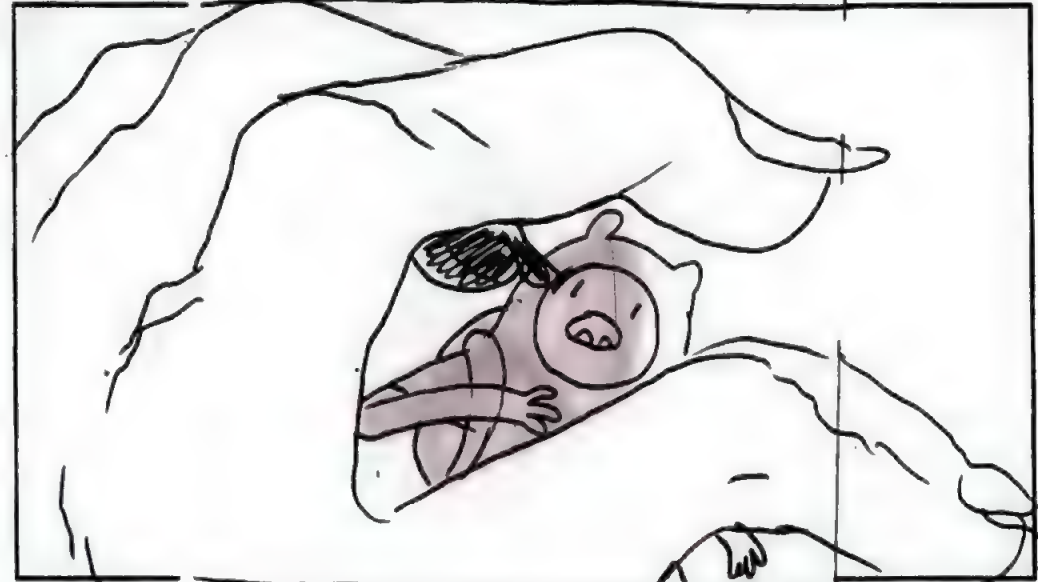


Page 243

Sc. 178 Pnl. A Bg. day night



Sc. 178 cont Pnl. B day night



Dialog:
F: WHA!
Action:
Timing:

AUG 18 2014

EPISODE 4

Production :

1025-192

1025/192

1025/192

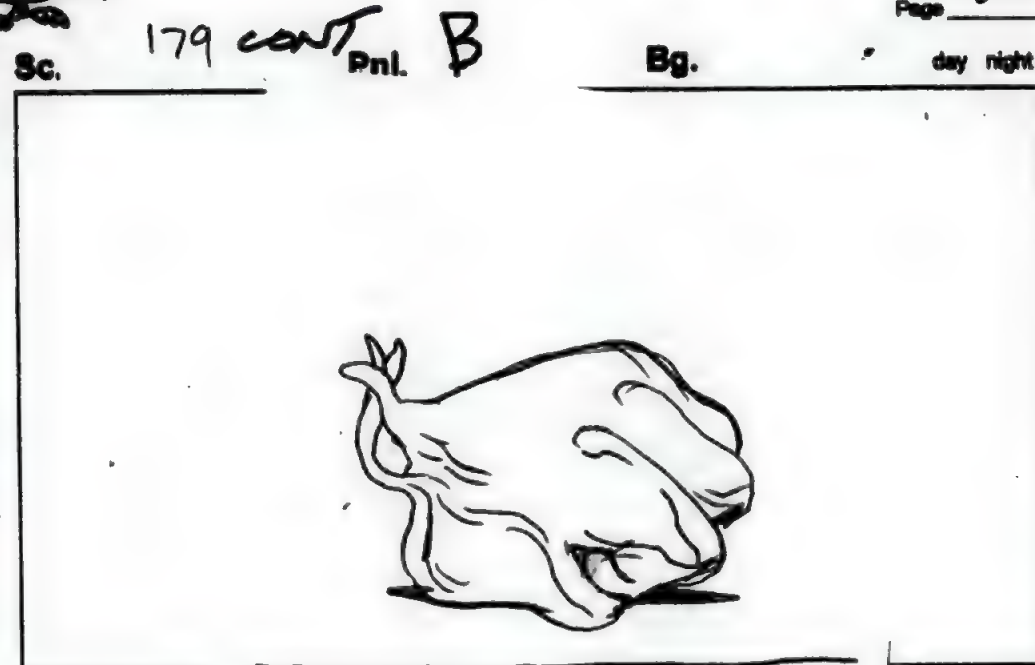
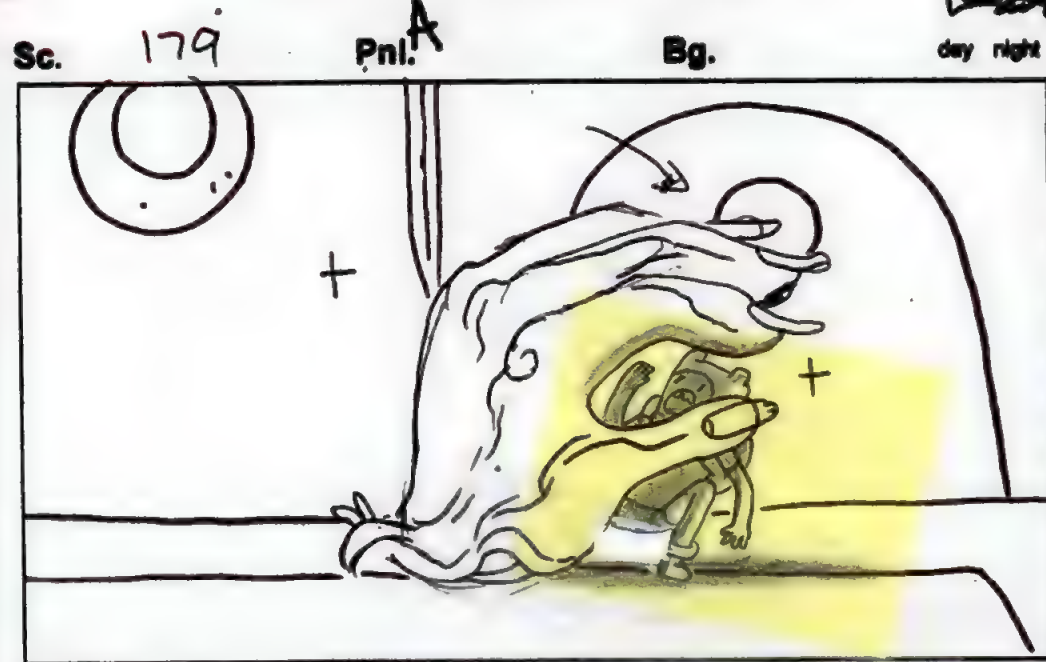
1025/192

Ho Cut

ADVENTURE TIME



Page 244



Dialog:

Action:

Timing:



- HAND CLENCHES AROUND F,

AUG 18 2014

EPISODE #

Production :

1025-192

1025/192

1025/192

1025/192

ADVENTURE TIME



Page 245

Sc.

179 CONT Pnl. C

Bg.

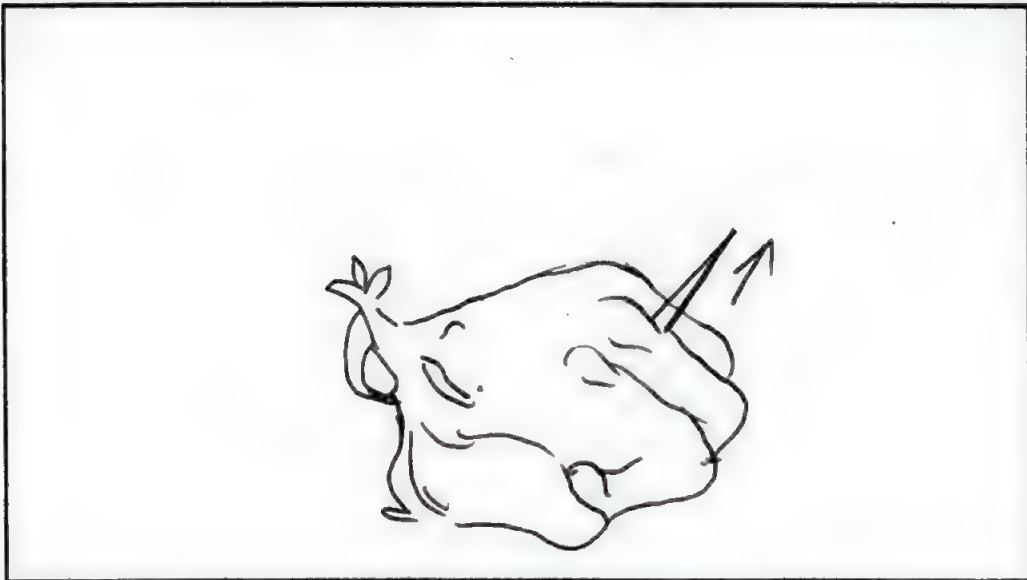
day night

Sc.

179 CONT D

Bg.

day night



Dialog:

SFX: SHKK!

SFX: * FWOOSH! *

Action:

Finn's sword comes through and cuts the hand plant open-- shooting out hand shaped flames

Timing:

AUG 18 2014

EPISODE #

Production :

1025-192

1025/192

1025/192

1025/192

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ADVENTURE TIME



Page 240

Sc. 179 cont Pnl. E

Bg.

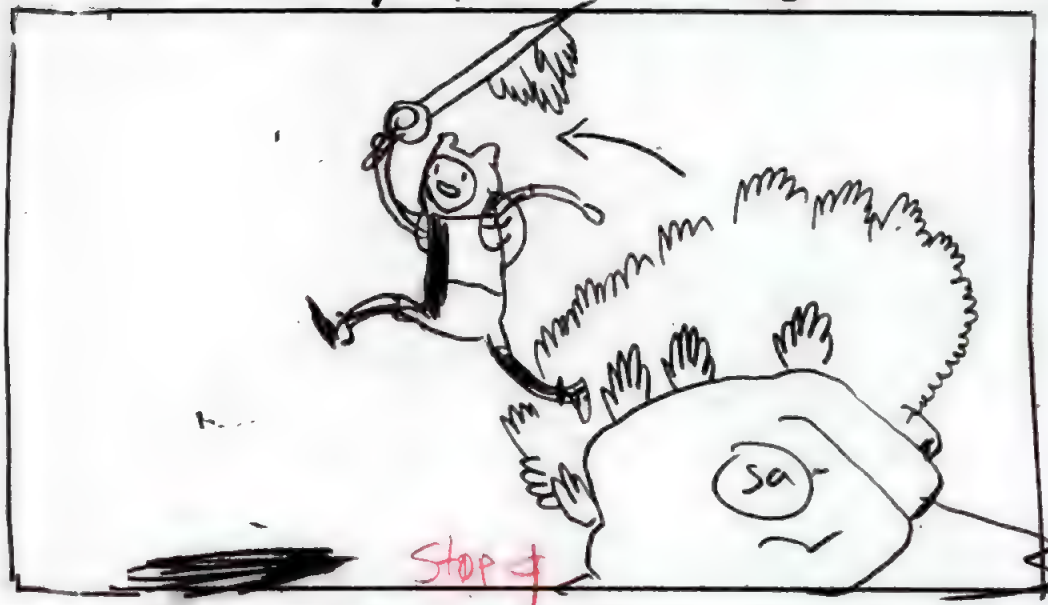
day night

Sc. 180

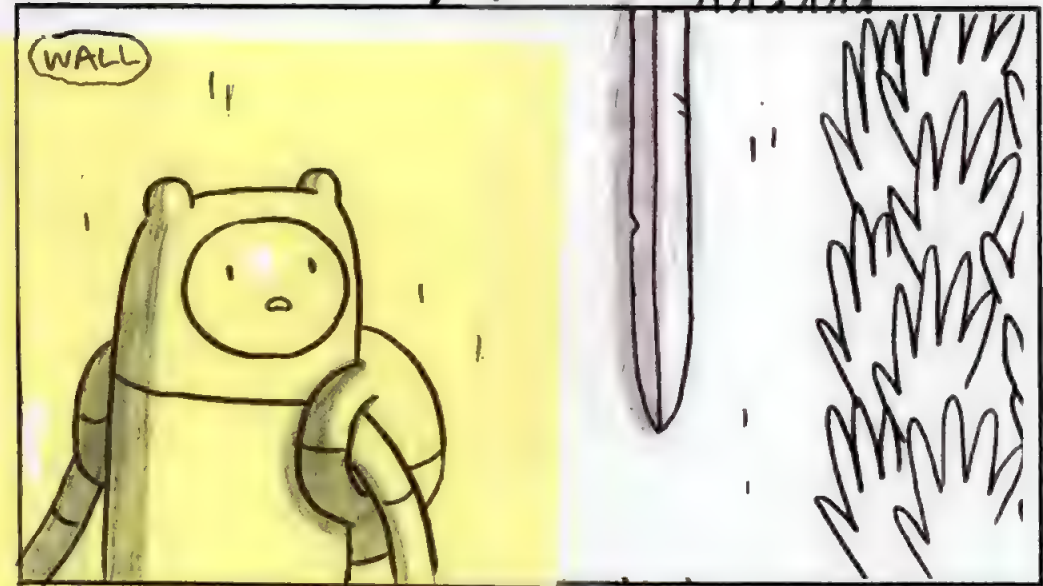
Pnl. A

Bg.

day night



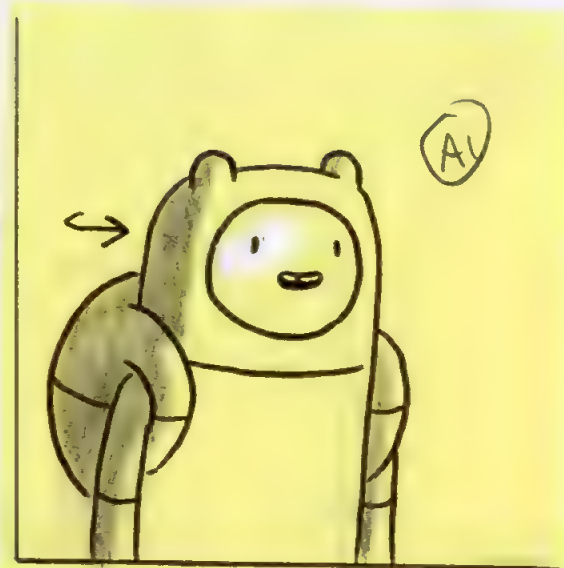
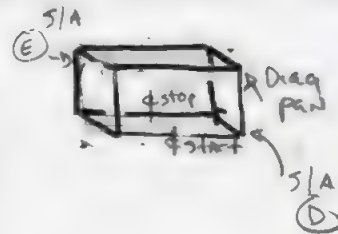
Disks:



E: HAND FIRE.



- F. LEAPS OUT
- ADV. W. ACTION



AUG 18 2014

Production:

EPISODE:

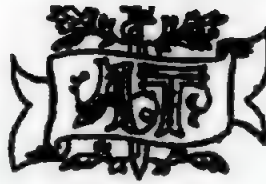
1025-192

1025/192

1025/192

1025/192

ADVENTURE TIME



NO SC 181

Sc. 180 CONT Pnl. B

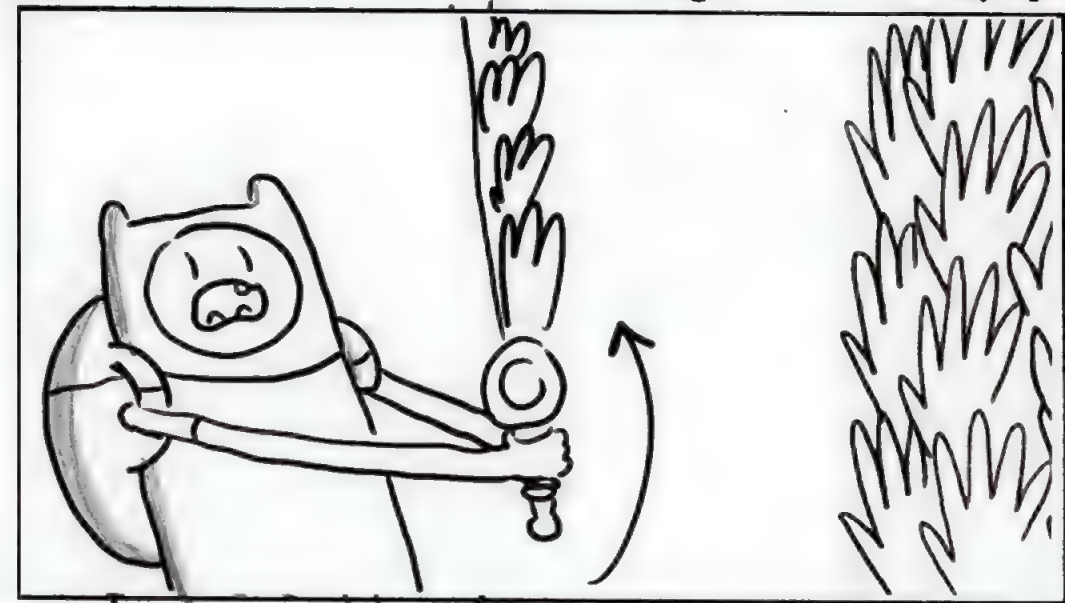
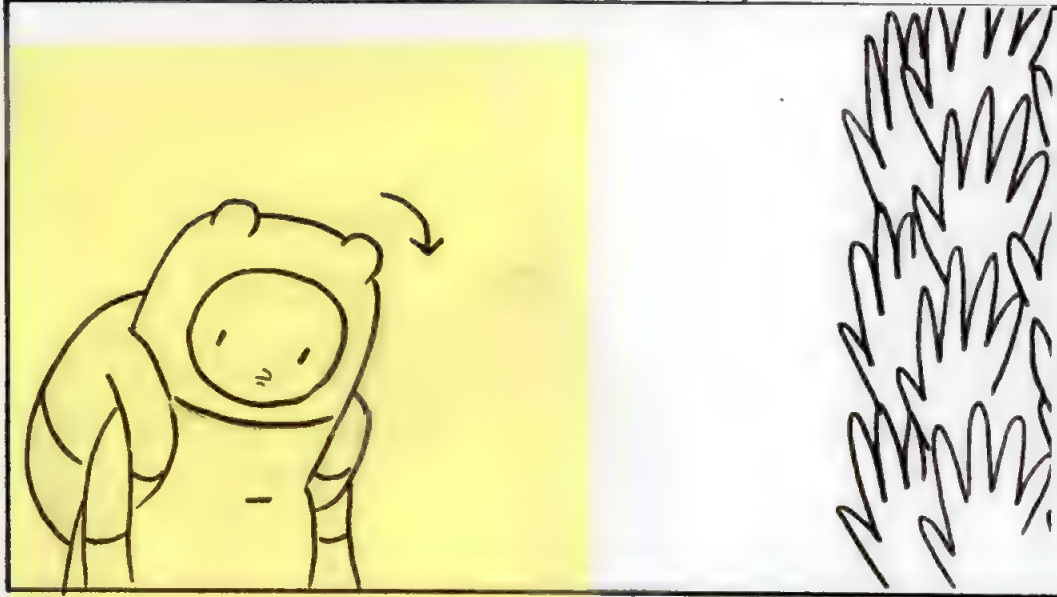
Bg.

day night

Sc. 180 CONT

Bg.

Page 247
NO PG-248
day night



Dialog:

F: Ah!

Action:

- F. LOOKS DOWN.

- F. HOLDS UP FLAMING SWORD.

Timing:

AUG 18 2014

EPISODE #

Production :

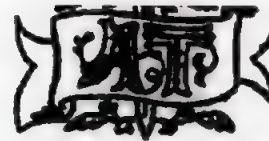
1025-192

1025/192

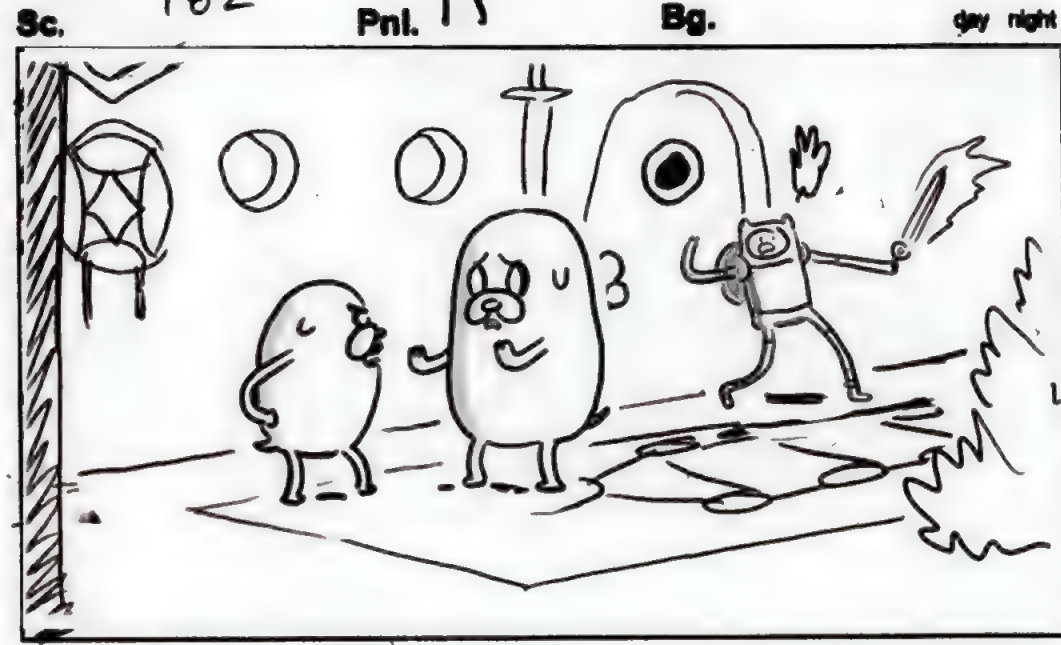
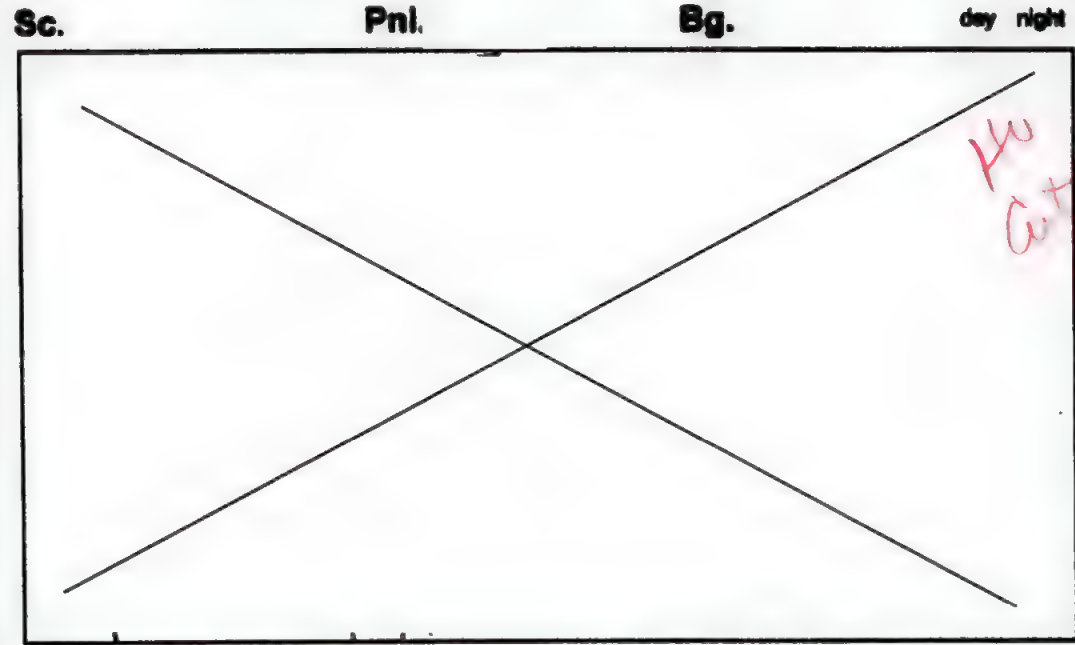
1025/192

1025/192

ADVENTURE TIME



Page 249



Ho Cut

1025-192

EPISODE #

1025/192

Dialog:

Action:

Timing:

Jer- YOU GOT TO BE DAD'S FAVORITE !



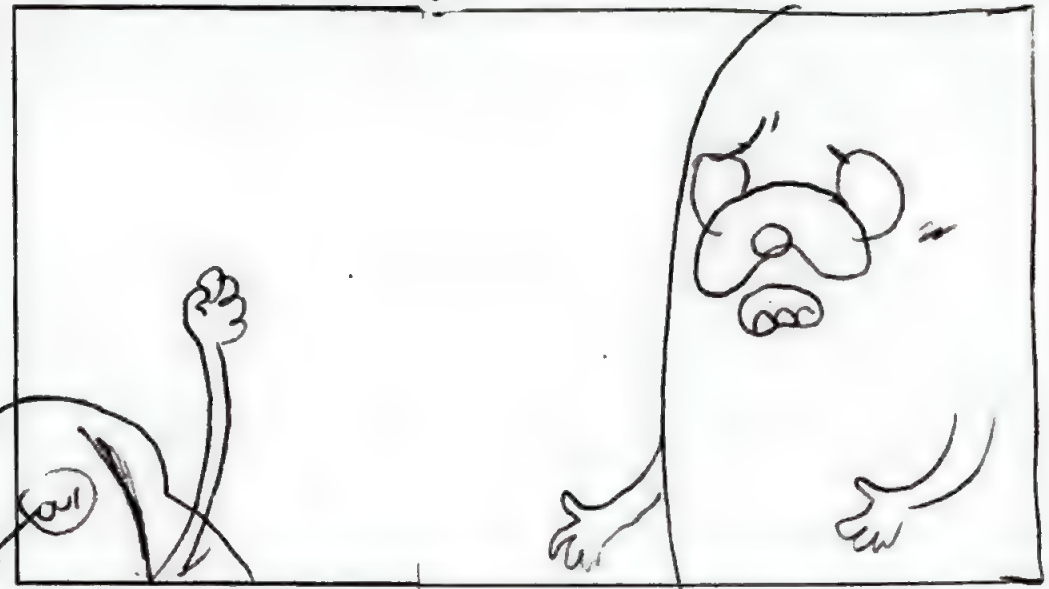
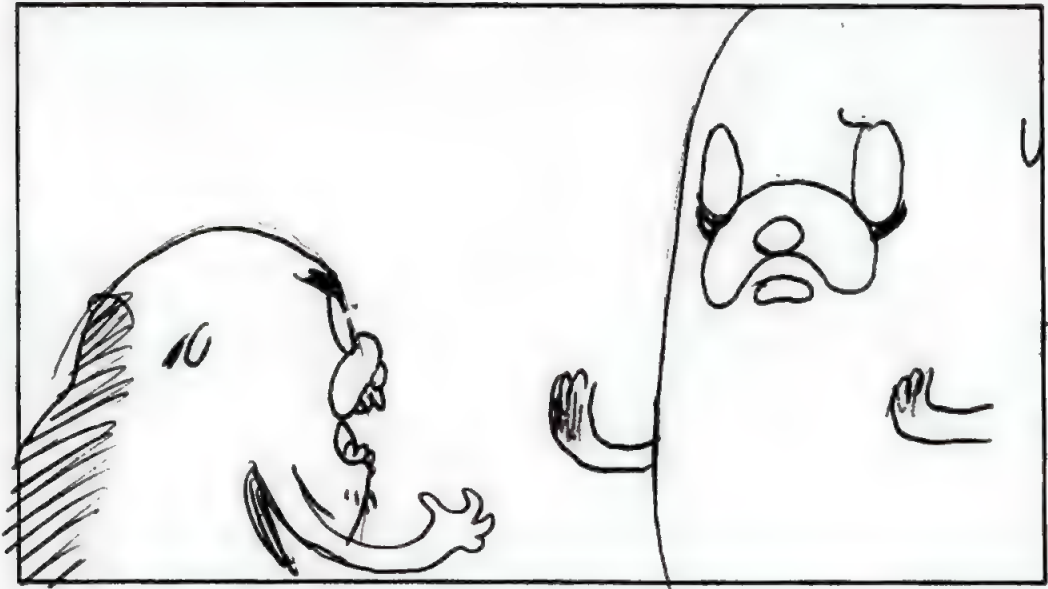
AUG 18 2014

1025/192

1025/192

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Handwritten notes in red ink: "Hw" and "Cut" with an 'X' mark.



Dialog: Jer. I got stuck with this mess!

JAKE : C'MON, DAD DIDN'T HAVE A FAVORITE !
HE JUST LIKED MY FART JOKES.

Act Tim

(A)

(B)



AUG 18 2014

Handwritten notes in red ink: "Cut" and "1025-192".

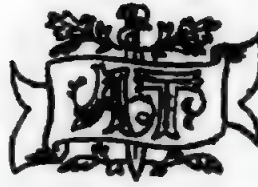
Production :

1025/192

1025/192

1025/192

ADVENTURE TIME

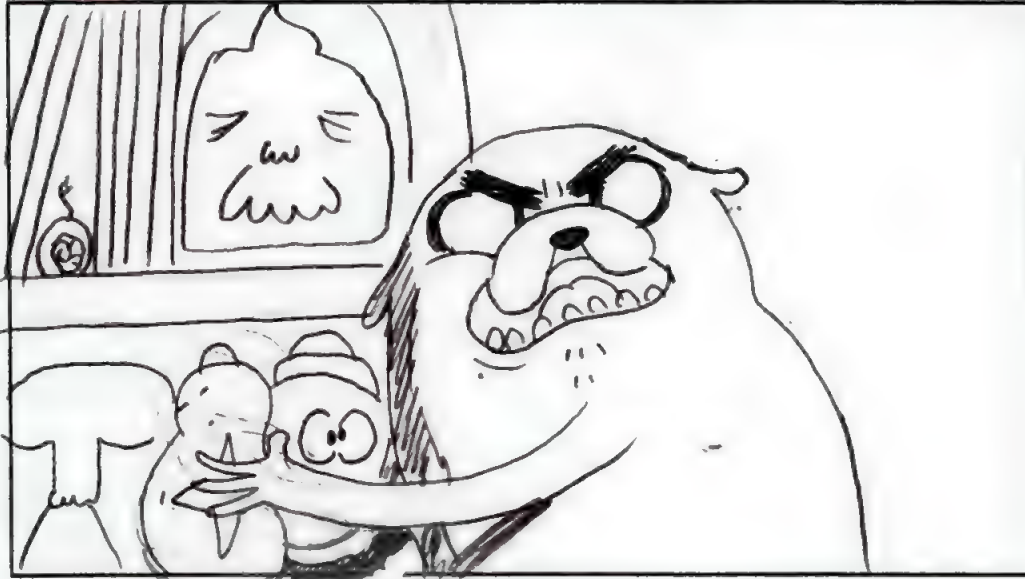


Sc. 184

Pnl. **A**

Bg.

day night



Sc.

184 *cont* Pnl. **B**

Bg.

Page 251
251A *next*
day night



Dialog:

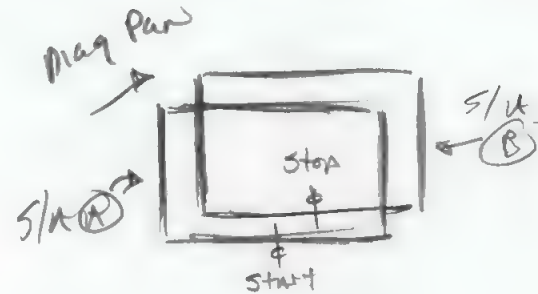
① ARM
HOLDS BOTTLE
FROM BEHIND

Jer: I'm THE FART JOKE!

Action:

- JER REACHES FOR JINN BOTTLE.

Timing:



EPISODE #

1025-192

1025/192

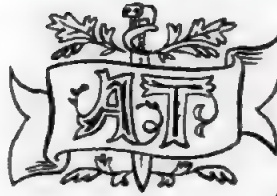
Production :

AUG 18 2014

1025/192

1025/192

ADVENTURE TIME



Sc. 184A

Pnl. A

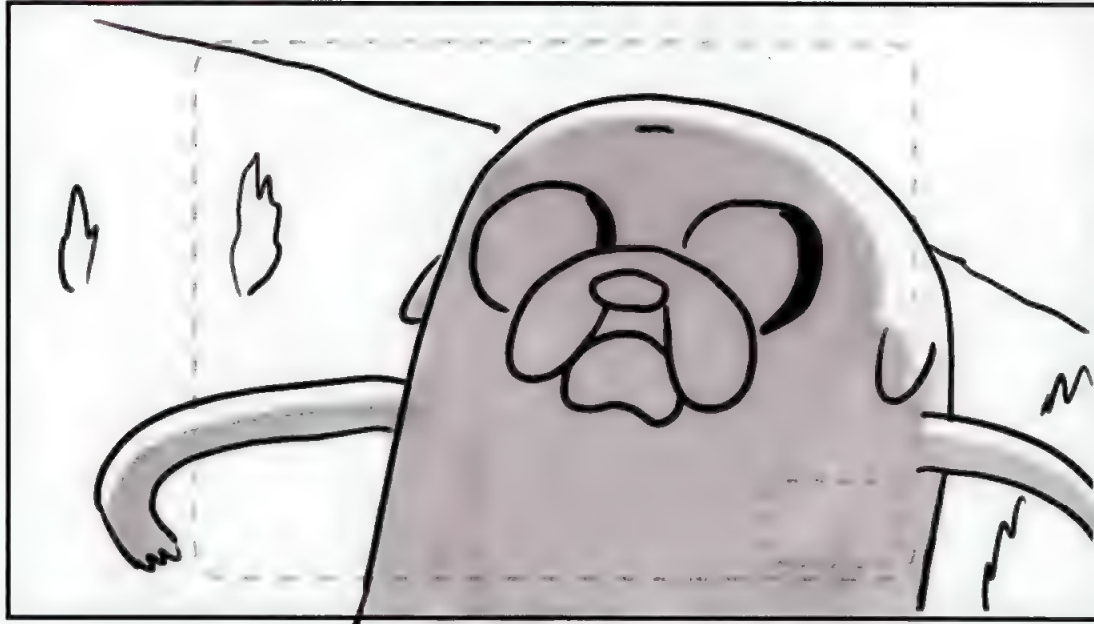
Bg.

day night

Sc. 184A *cont* Pnl. B

Bg.

Page 251A
251B NEXT
day night



Dialog:

Jake: Aarch!

Action:

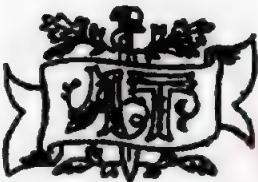
Timing:

AUG 18 2014

EPISODE # 1025-192

Production:

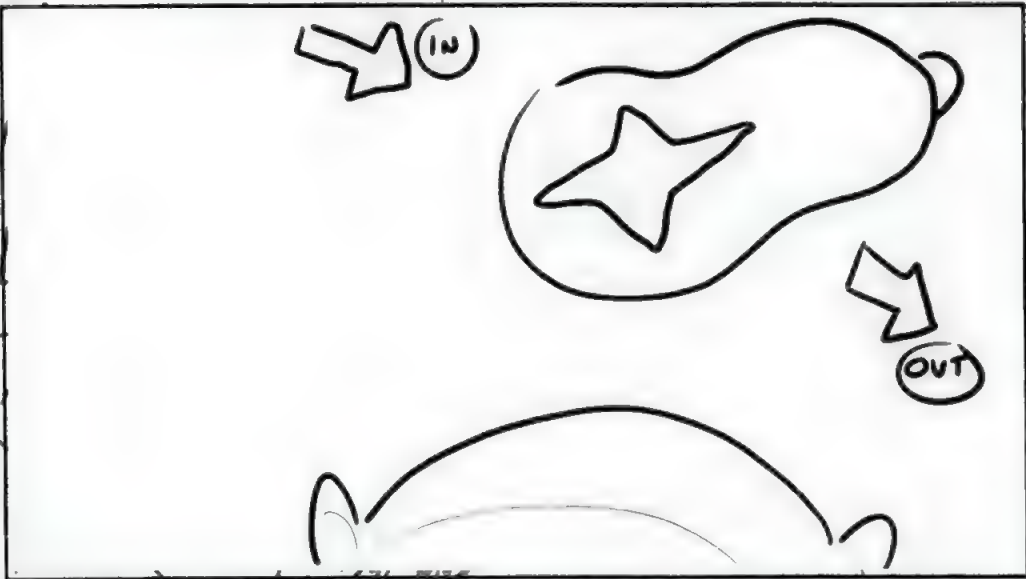
ADVENTURE TIME



Sc. 184 A *cont* Pnl. C

Bg.

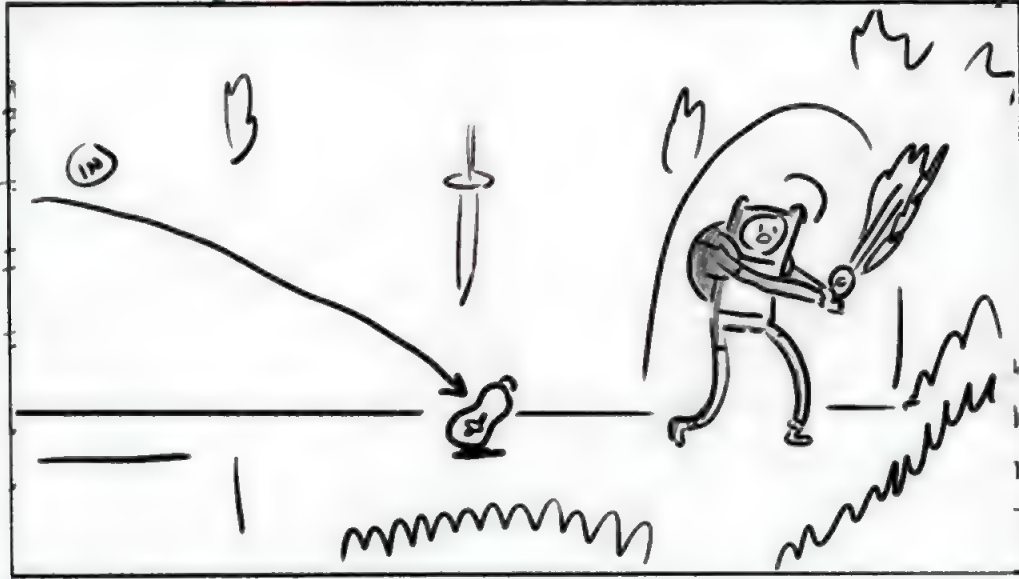
day night



Sc. 185

Pnl. A

Bg.



Page 251 B
252 NEXT

EPISODE #

1025-192

1025/192

Dialog:

Action:

Timing:

Production :

AUG 18 2014

1025/192

1025/192

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ADVENTURE TIME

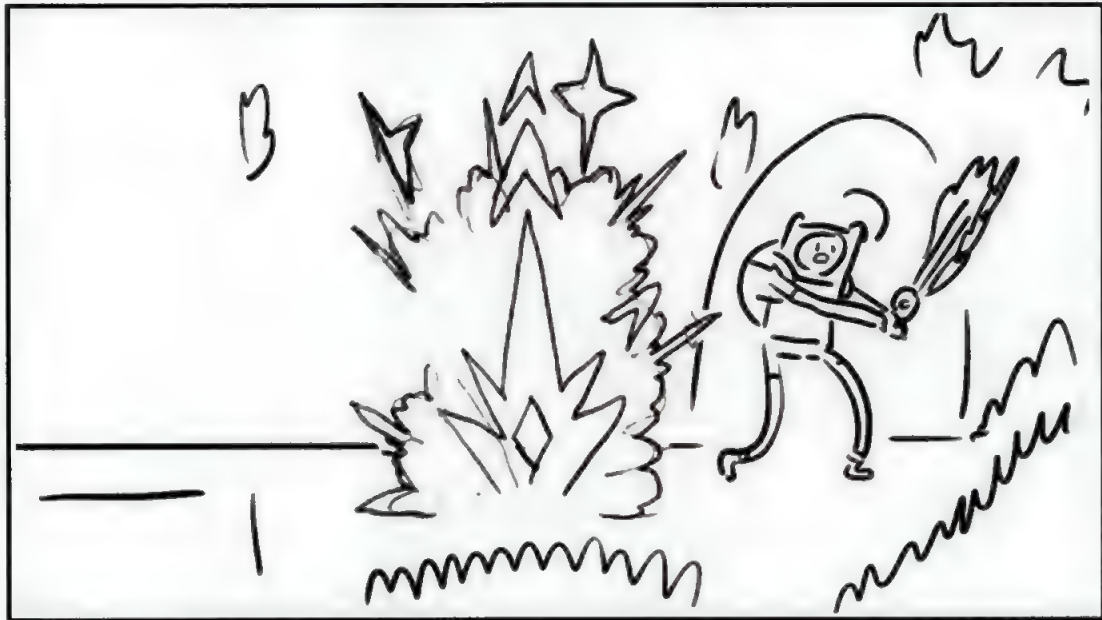


Sc. 185 *CONT*

Pnl. B

Bg.

day night

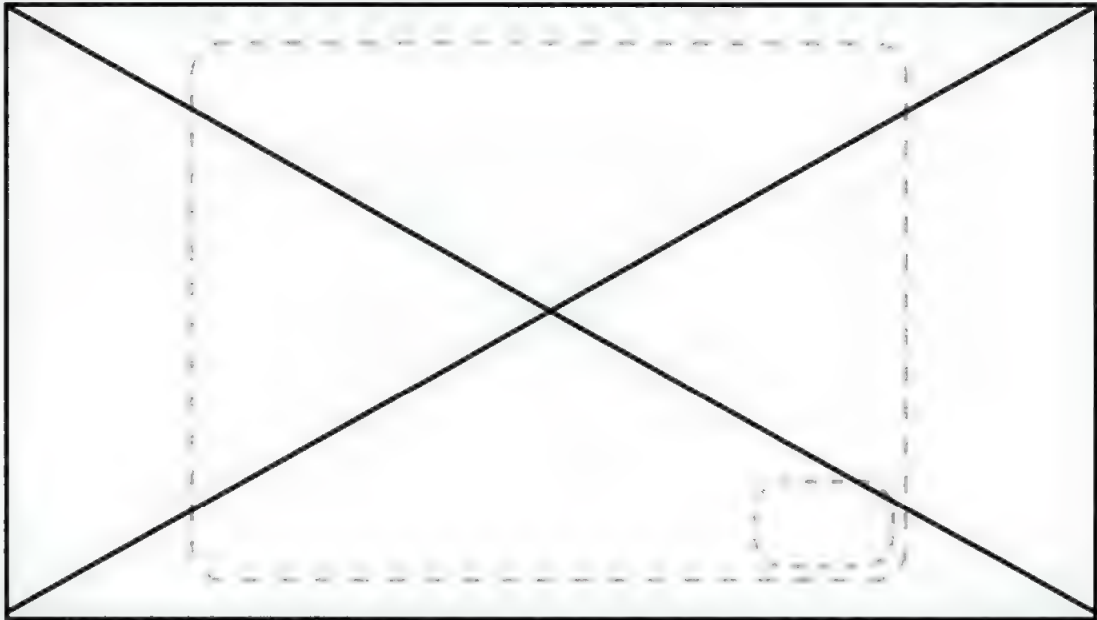


Sc.

Pnl.

Bg.

day night



Dialog:

Jinn)--Shazbaz!

Action:

Throws bottle that explodes in a jinn light

Timing:

AUG 1 8 2014

EPISODE # 1025-192

Production:

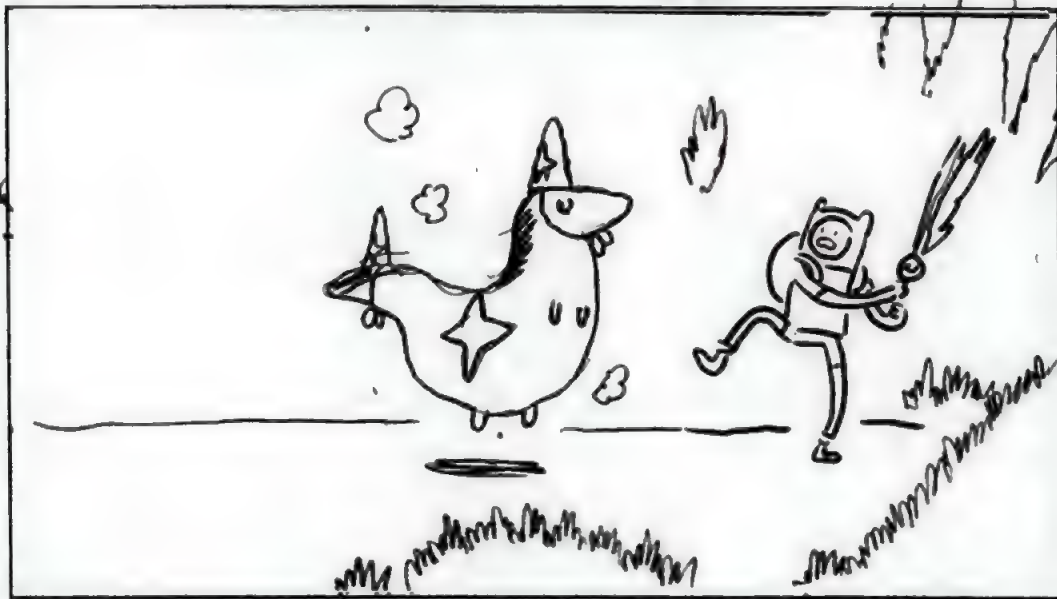
ADVENTURE TIME



Sc. 185 cont Pnl. C

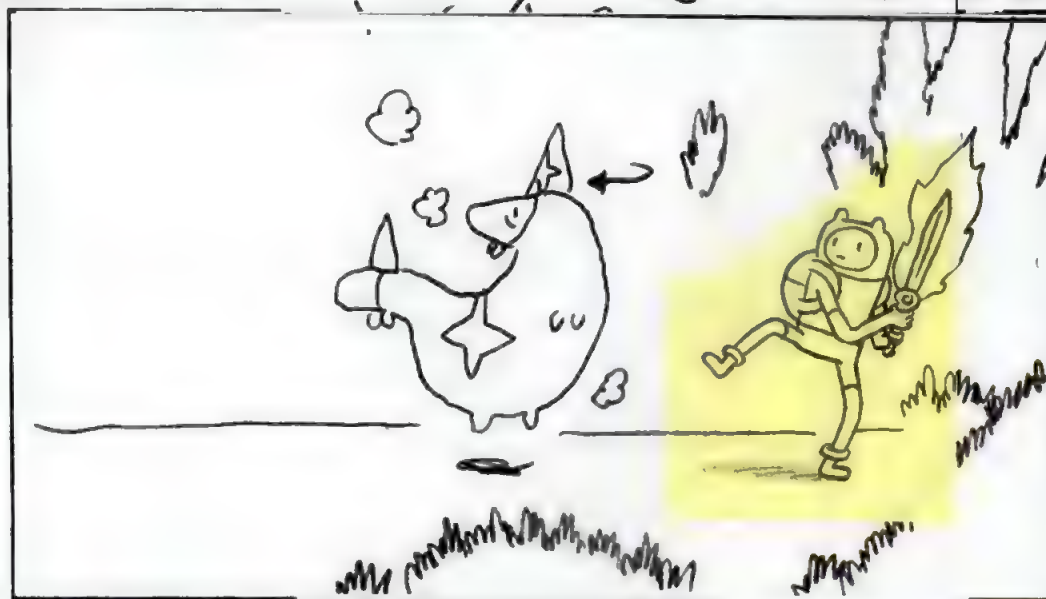
Bg.

day night



Sc. 185 cont D

Bg.



253
253A NEXT

1025-192

EPISODE #

1025/192

Dialog:

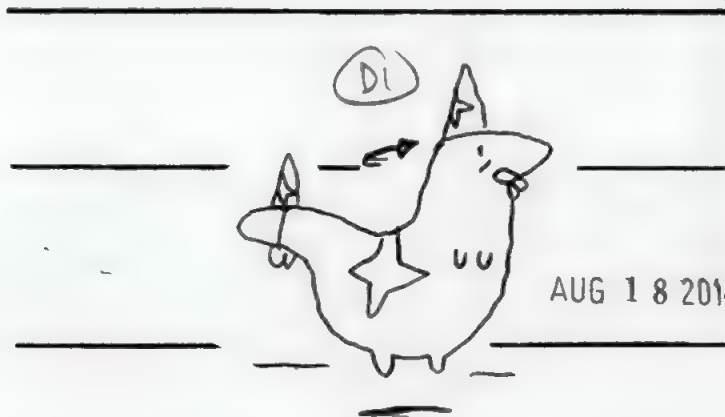
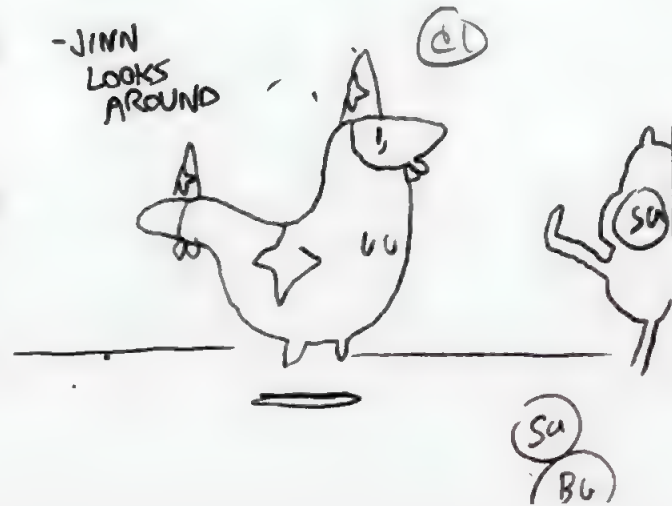
JINN: ④ Uh...no..

Jinn)--Shazbaz!

Actic

-JINN LOOKS AROUND

Timu



Production :

1025/192

1025/192

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ADVENTURE TIME



Page 253A

Sc. 185 *cont*

Pnl. E

Bg.

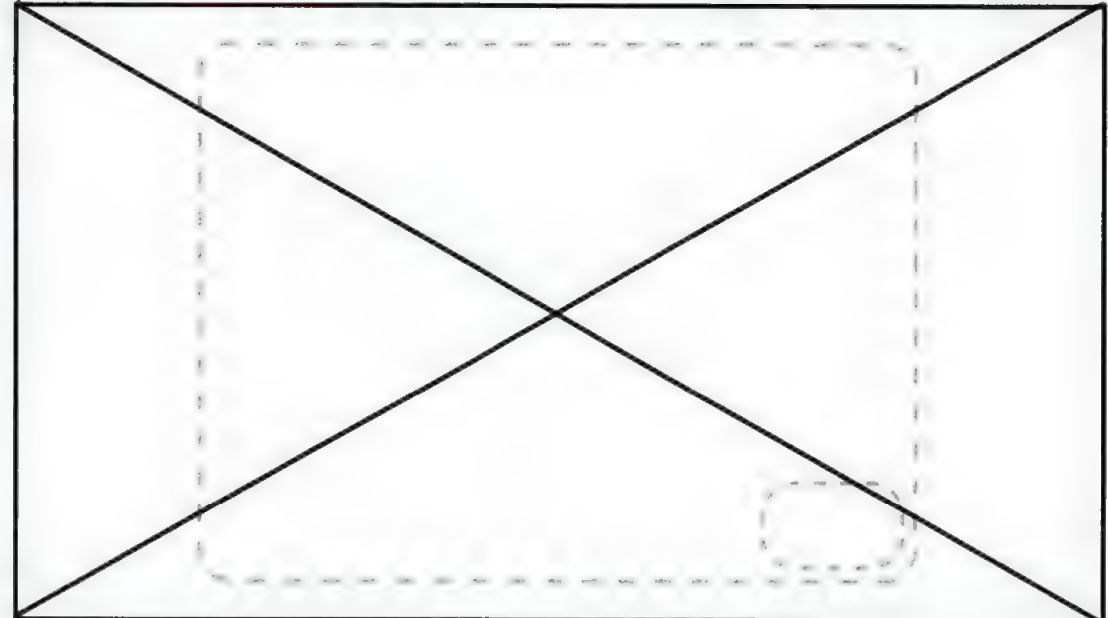
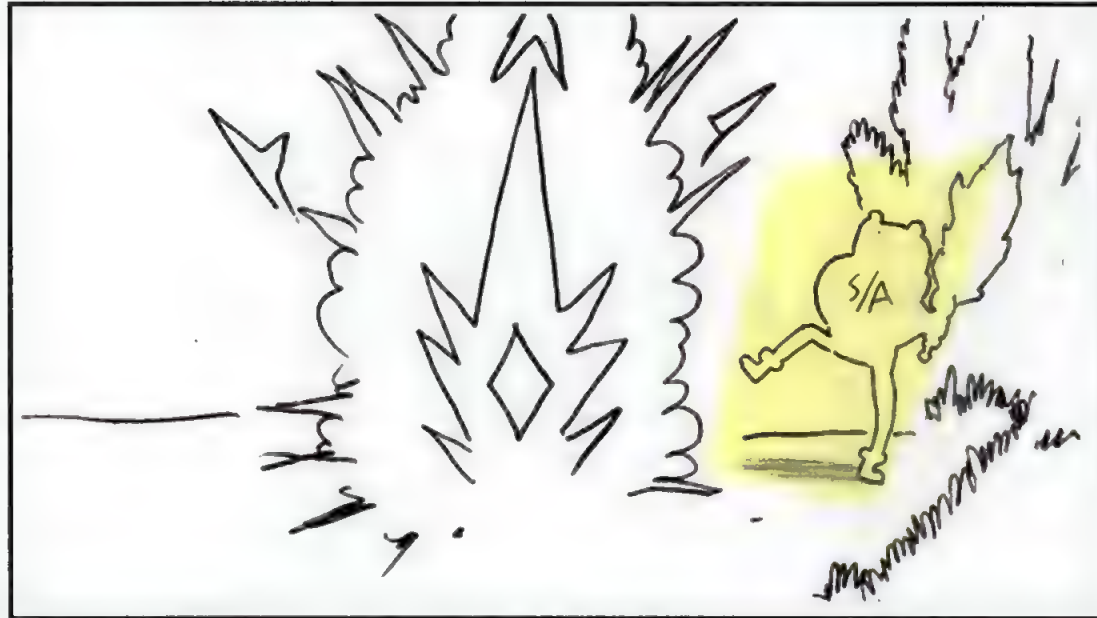
day night

Sc.

Pnl.

Bg.

254 night



Dialog:

Action:

Timing:

AUG 18 2014

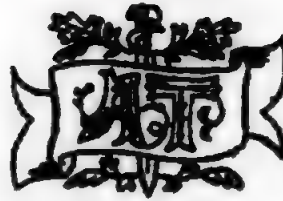
EPISODE # 1025-192

Production:

1025/192

1025/192

ADVENTURE TIME



Sc.

184

Pnl.

A

Bg.

day night

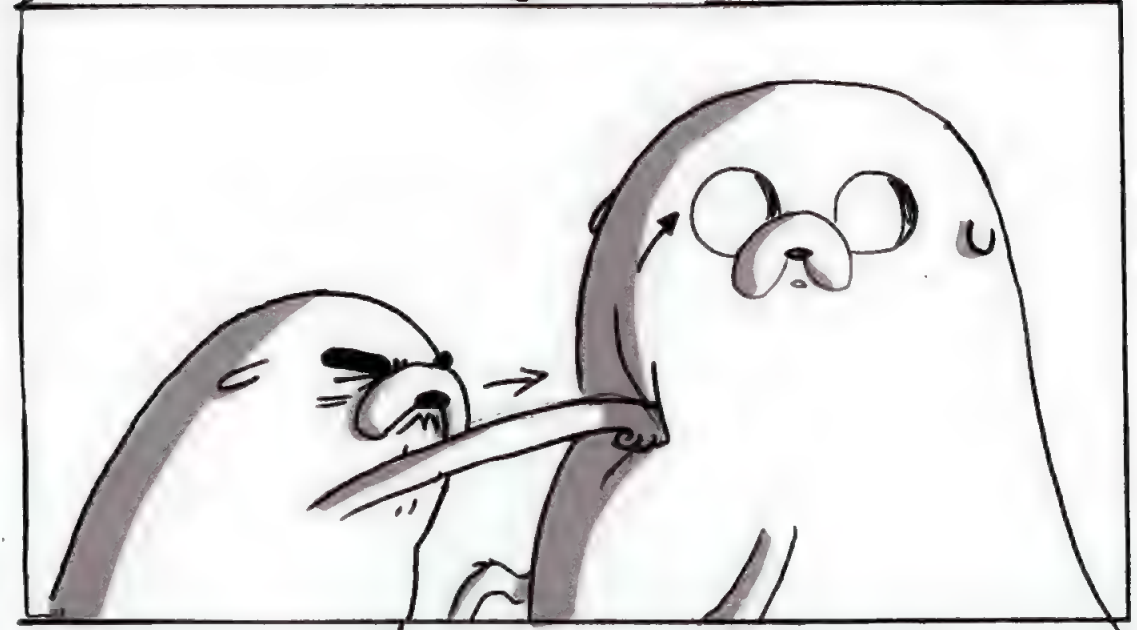
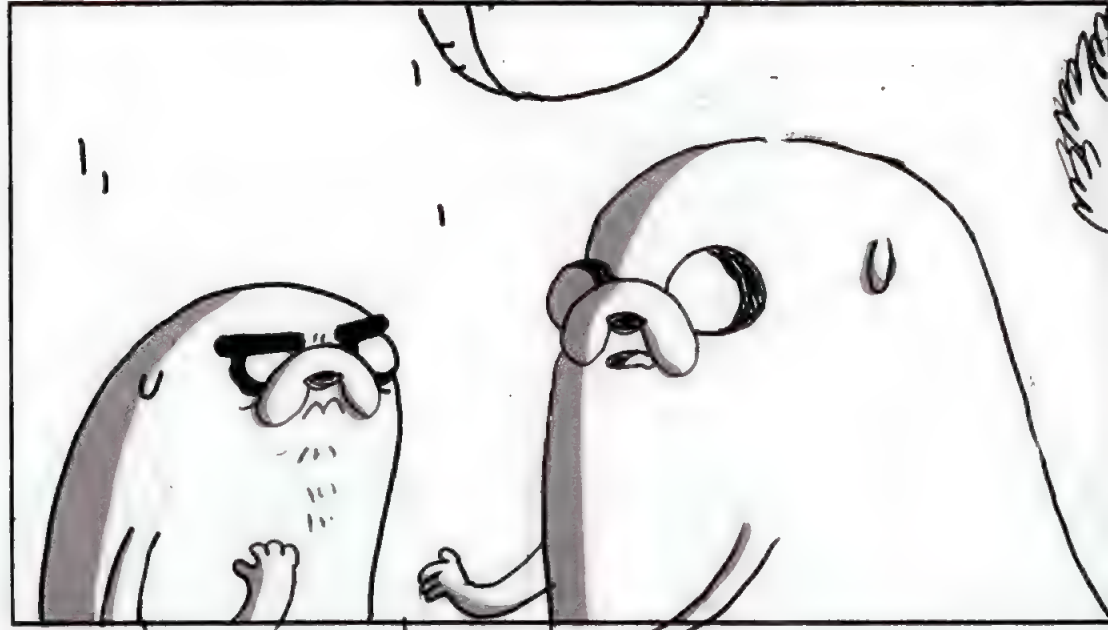
184 CONT

B

Bg.

day night

Page 254



Dialog:

Jake (FLAT) Ow.

Action:

JER. PUNCHES AT J. W/ LESS STRENGTH.

Timing:



AUG 18 2014

EPISODE #

Production :

1025-192

1025/192

1025/192

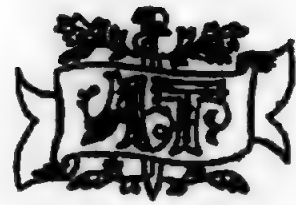
1025/192

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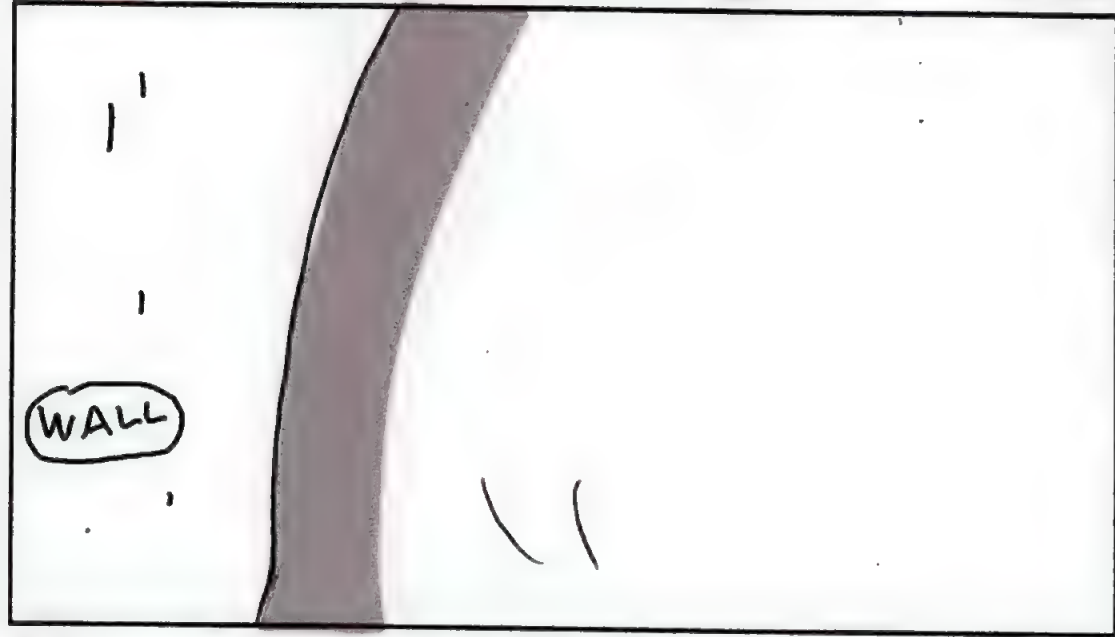
1025/192

He
C.S.

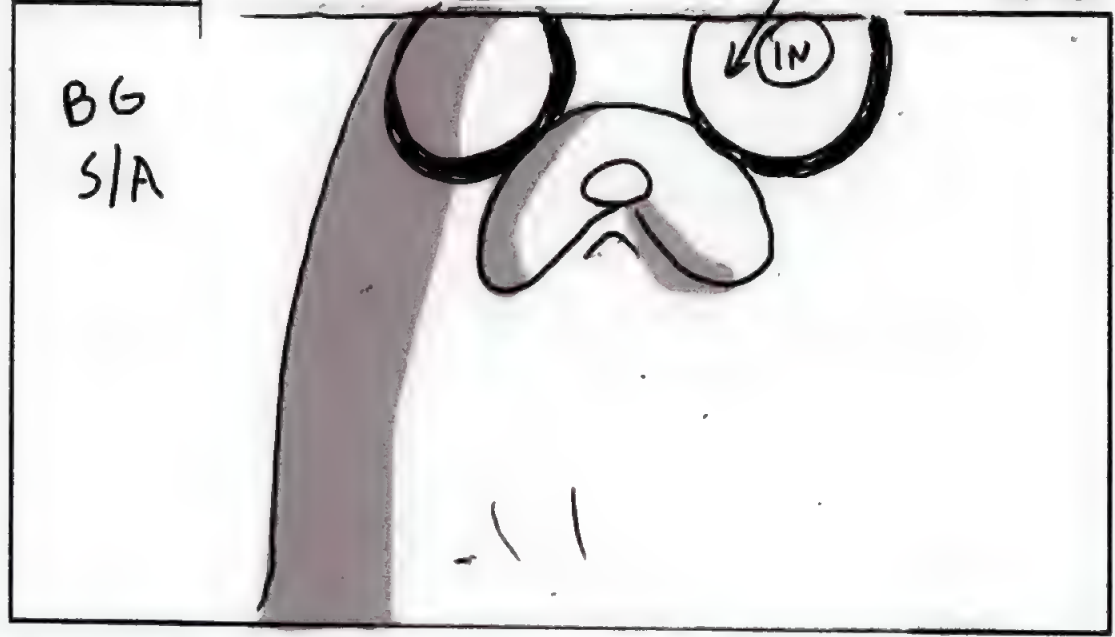
ADVENTURE TIME



Sc. 187 Pnl **A** Bg. day night



Sc. 187 *cont* Pnl **B** day night



Dialog:

Action: - J.'s FACE LOWERS ON/S

Timing:

AUG 1 8 2014.

EPISODE #

Production :

1025-192

1025/192

1025/192

ADVENTURE TIME



NO SC 188

Sc. 187 *CONT* Pnl. **C**

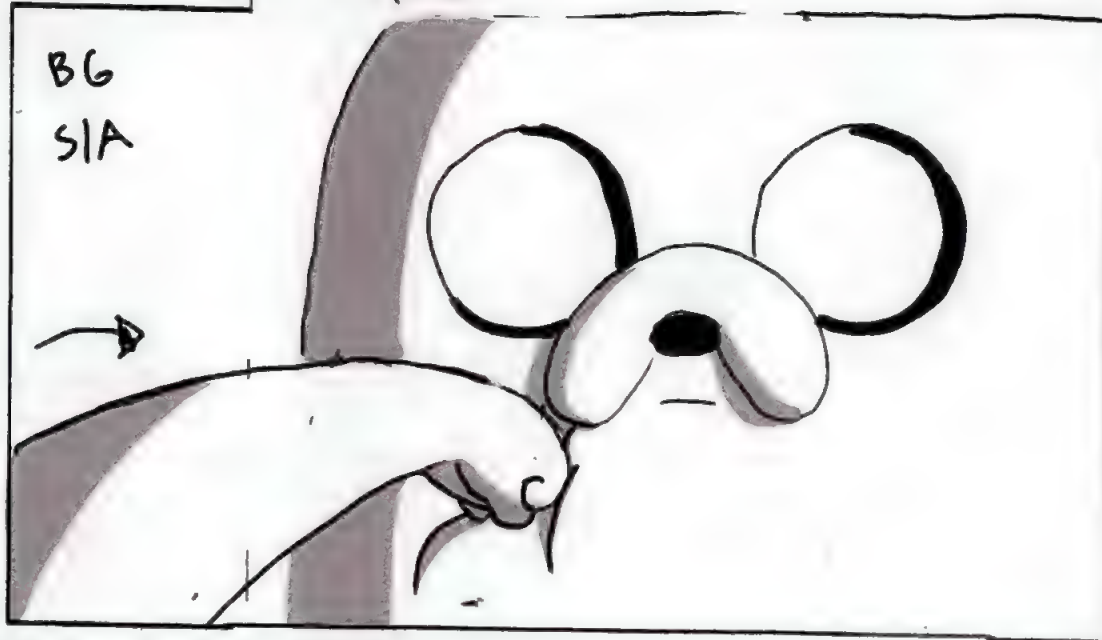
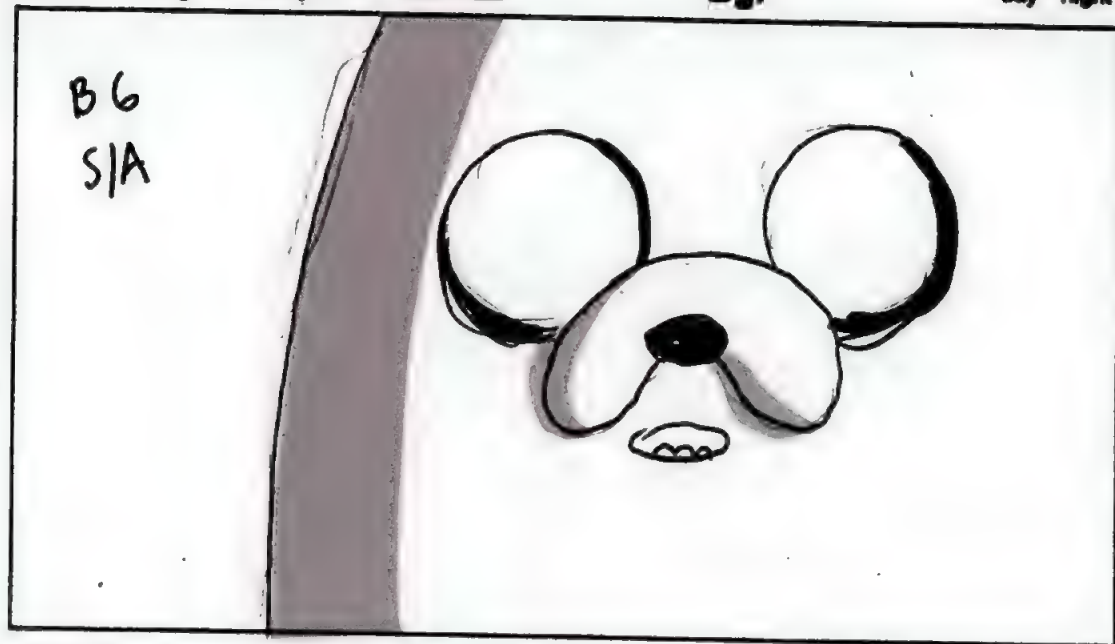
Bg.

day night

Sc. 187 *CONT* Pnl. **D**

pg 251e

Cut



Dialog:

Jake)-- Dad loved us BOTH

SFX: *THP*

Action:

- JER PUNCHES J.

Timing:

AUG 18 2014

Production :

EPISODE #

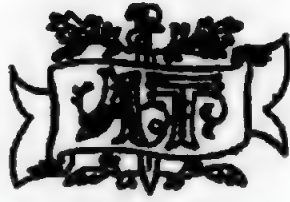
1025-192

1025/192

1025/192

1025/192

ADVENTURE TIME



Page 257

Sc. 189

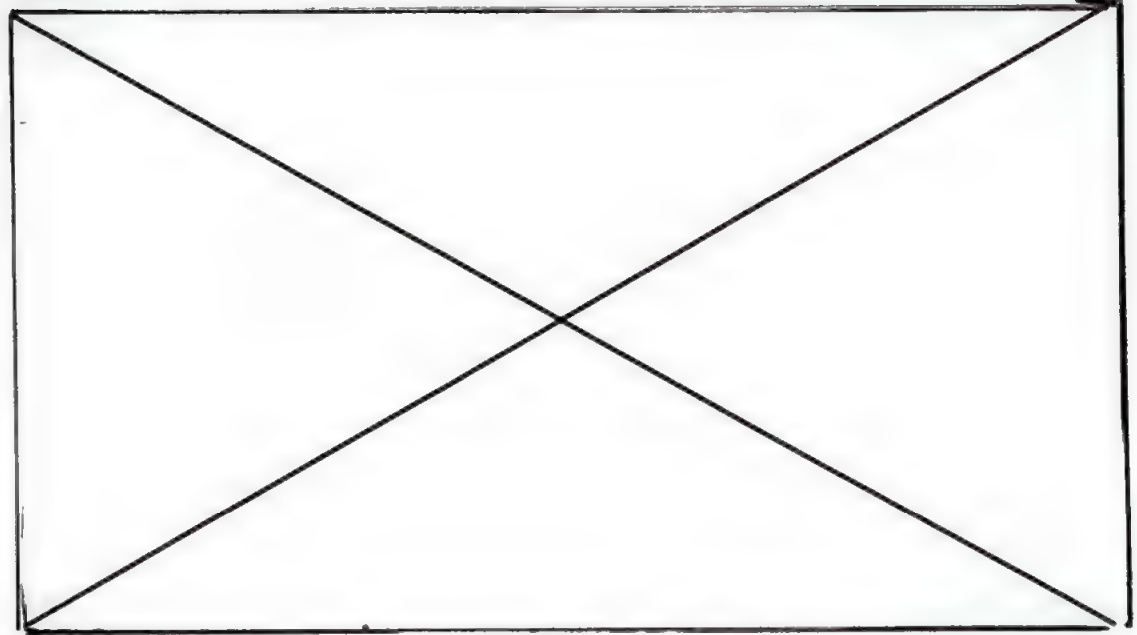
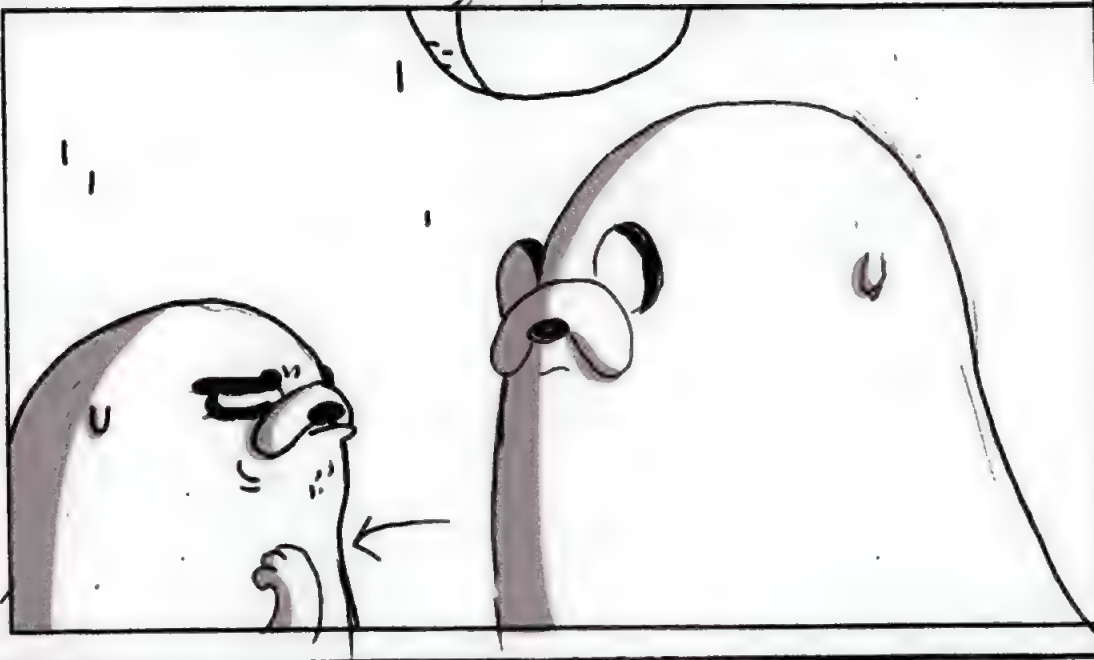
Pnl. A

Bg.

day night

Sc.

PNL



Dialog:

Jake)- And you could have left anytime

Action:

Timing:



AUG 18 2014

EPISODE # 1025-192
1025/192

Production :

1025/192

1025/192

ADVENTURE TIME

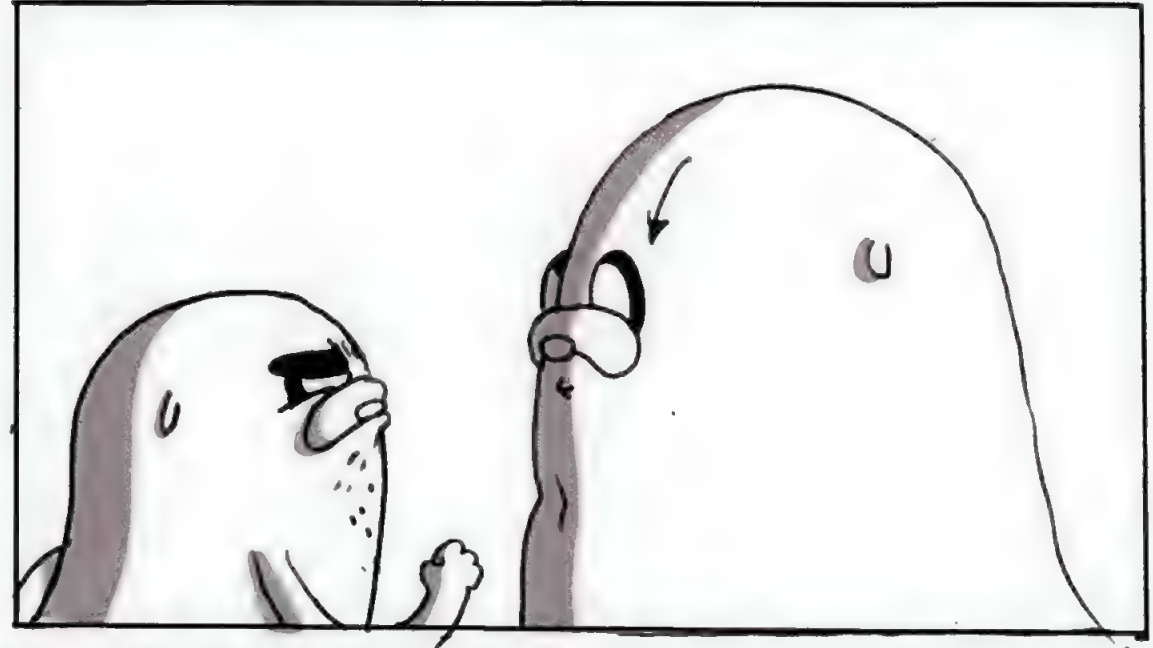
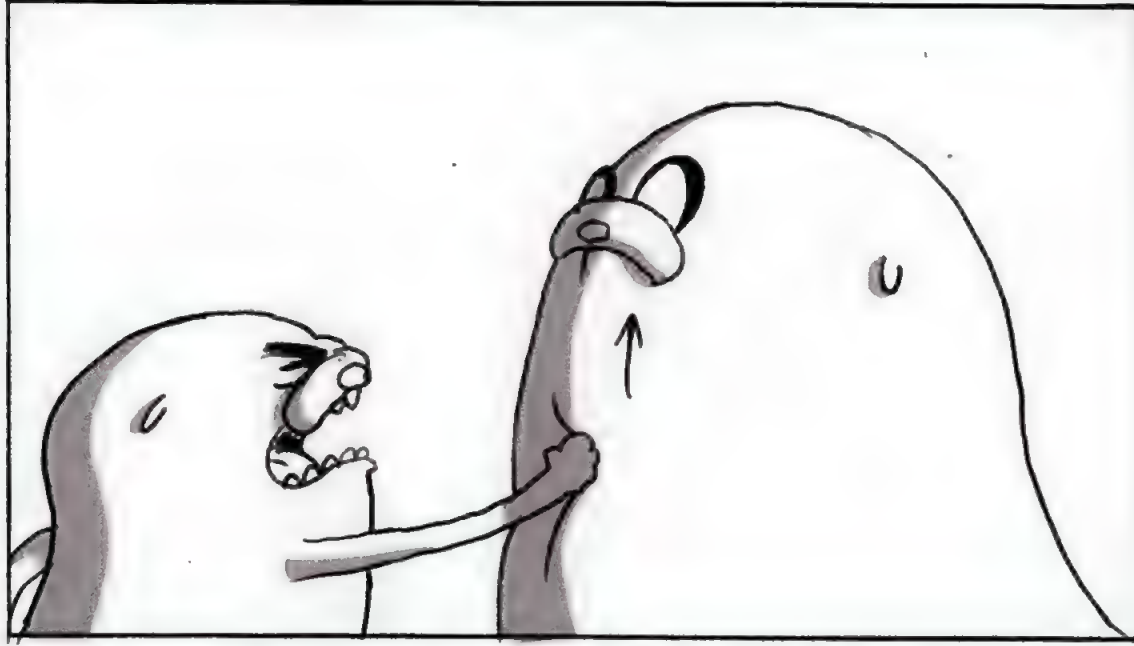


Sc.

189 CONT B

189 CONT C

258



Dialog:

Jer)
I KNOW!

Action:

Timing:

AUG 18 2014

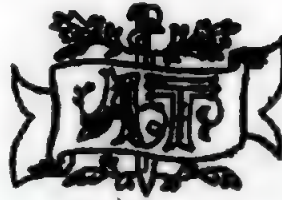
EPISODE #

1025/192

Production :

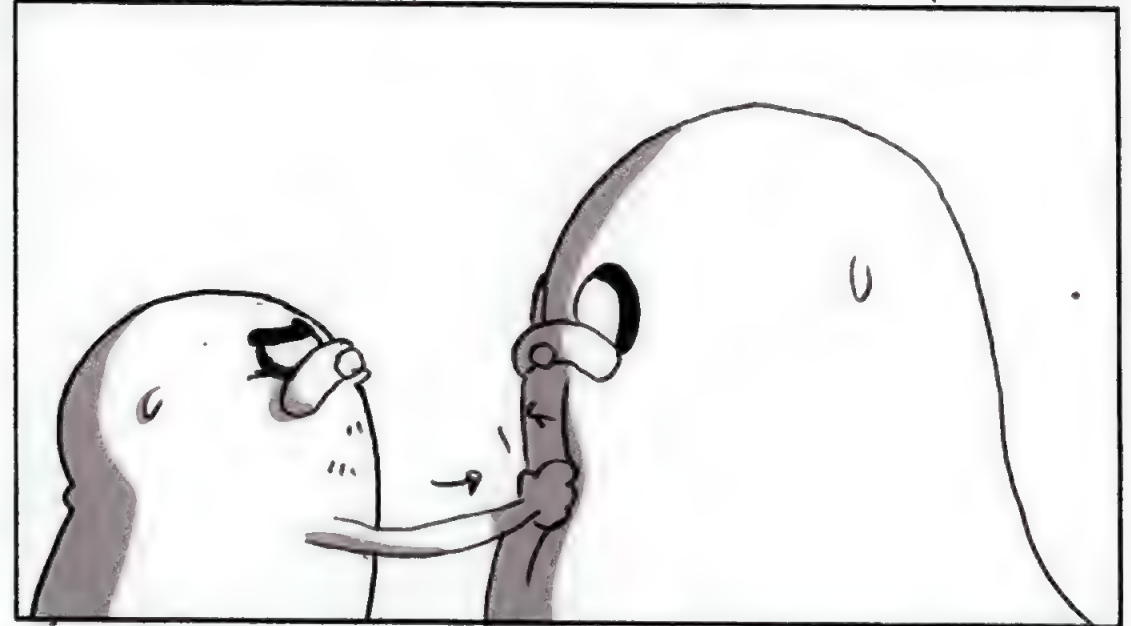
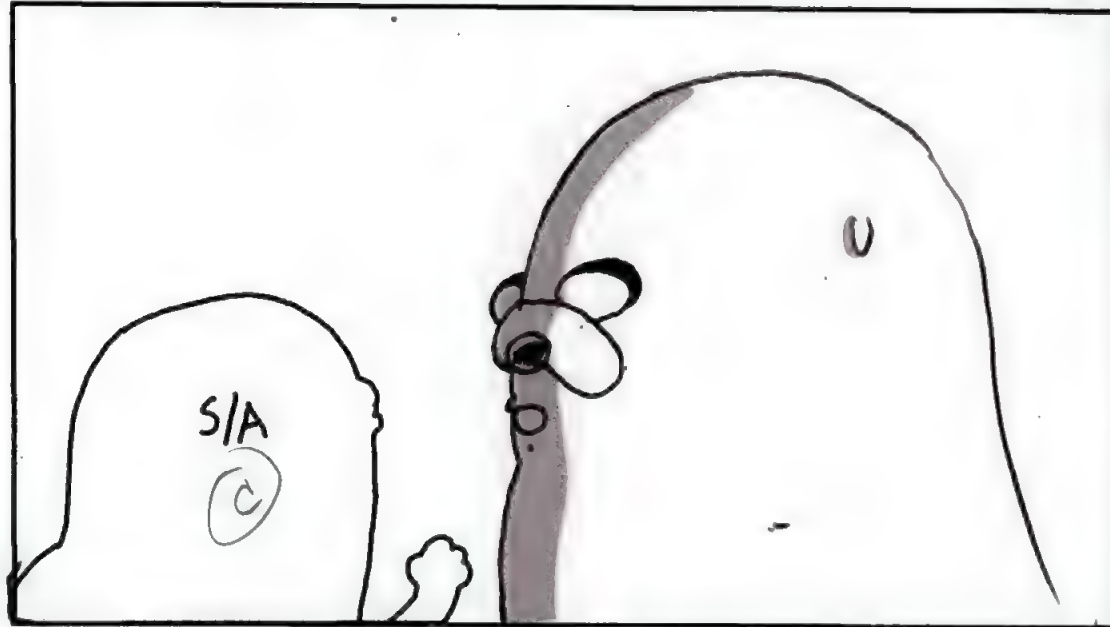
1025/192

ADVENTURE TIME



sc 189 *cont* D

Sc. 189 *cont* Pnl. E Bg. Page 259
day night



Dialog:

Jake: If you punch me again Im gonna fart

SFX: THP*4

Action:

Timing:

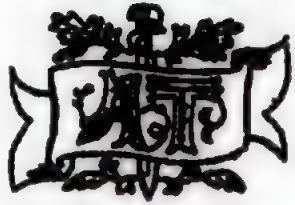
AUG 18 2014

EPISODE # 1025/192 1025-192

Production :

1025/192

ADVENTURE TIME



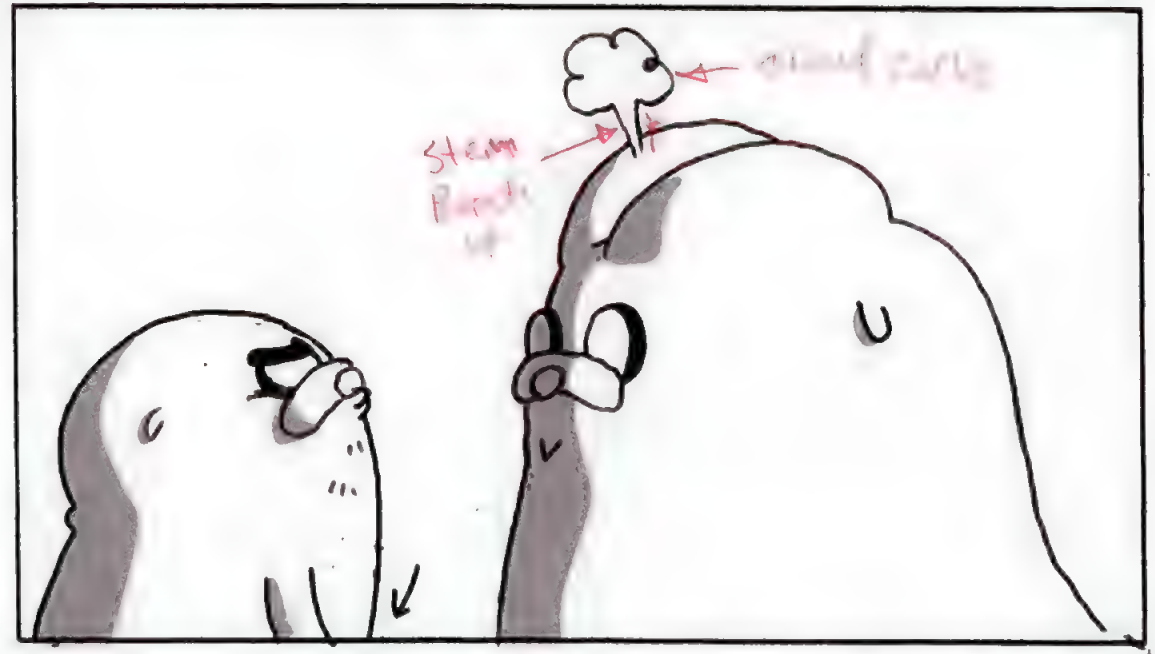
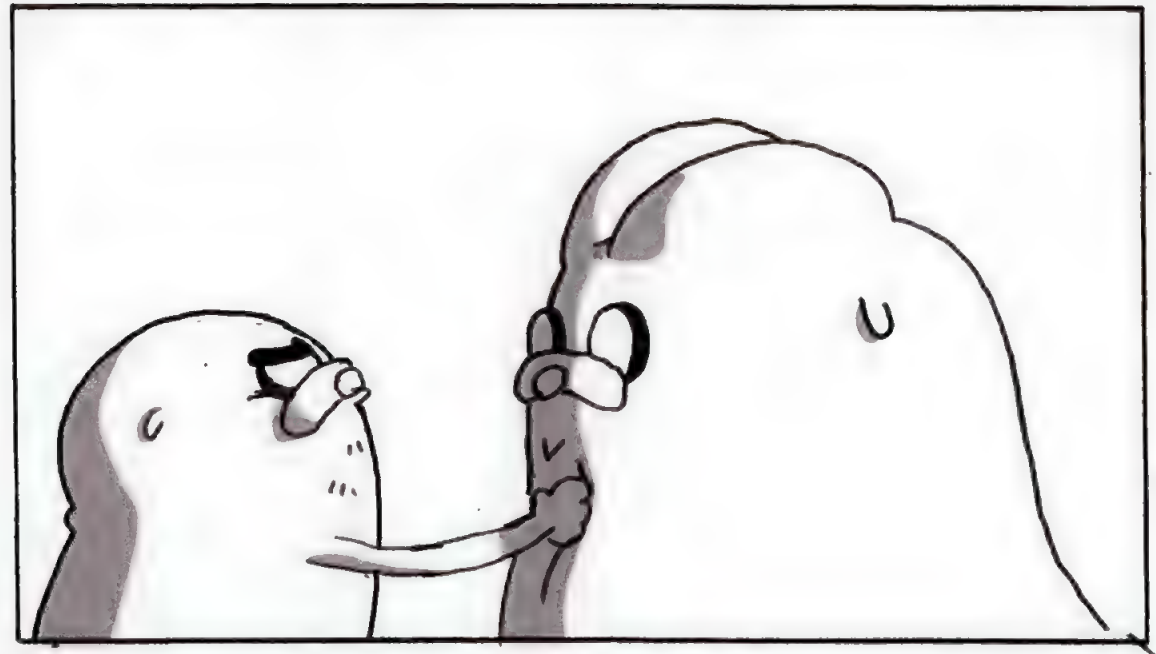
Page 260

Sc. 189 cont Pnl. F

Bg.

day night

189 cont G



Dialog:

...

(SFX) Farrrt

Action:

Timing:

AUG 1 8 2014

1025/192

Ho Cut

1025/192 1025-192

EPISODE #

Production :

1025/192

ADVENTURE TIME



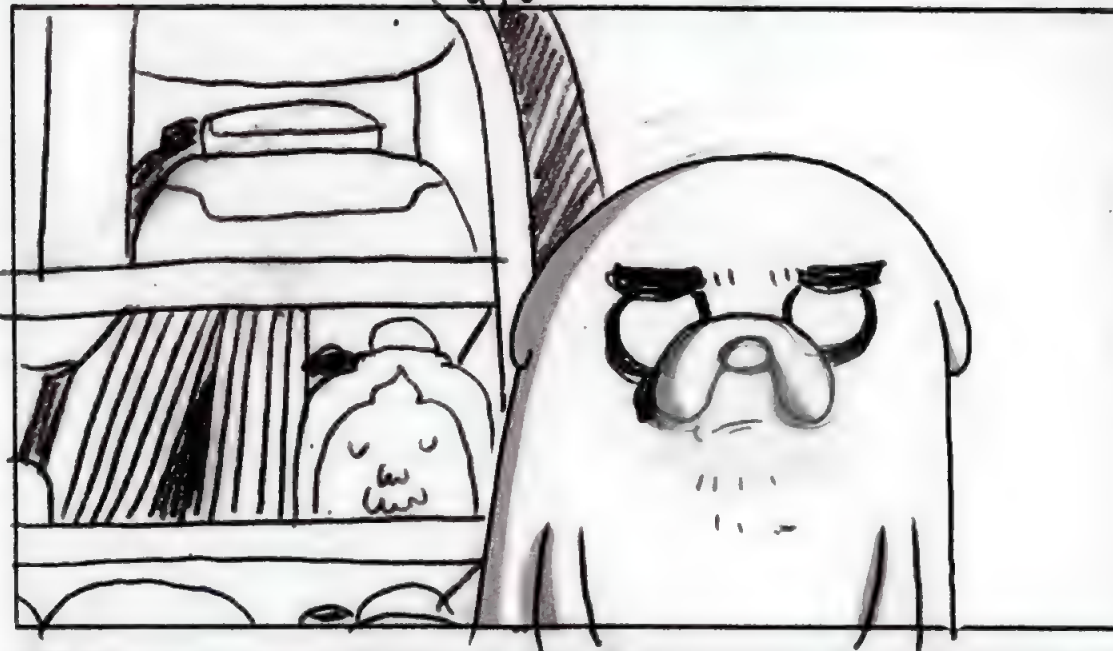
Page 261

Sc. 190

Pnl. **A**

Bg.

day night



Sc. 190 *cont*

Pnl. **B**

Bg.

day night



Dialog:

Jer)--Heh ...

Action:

Timing:

AUG 18 2014

Production :

EPISODE #

1025-192

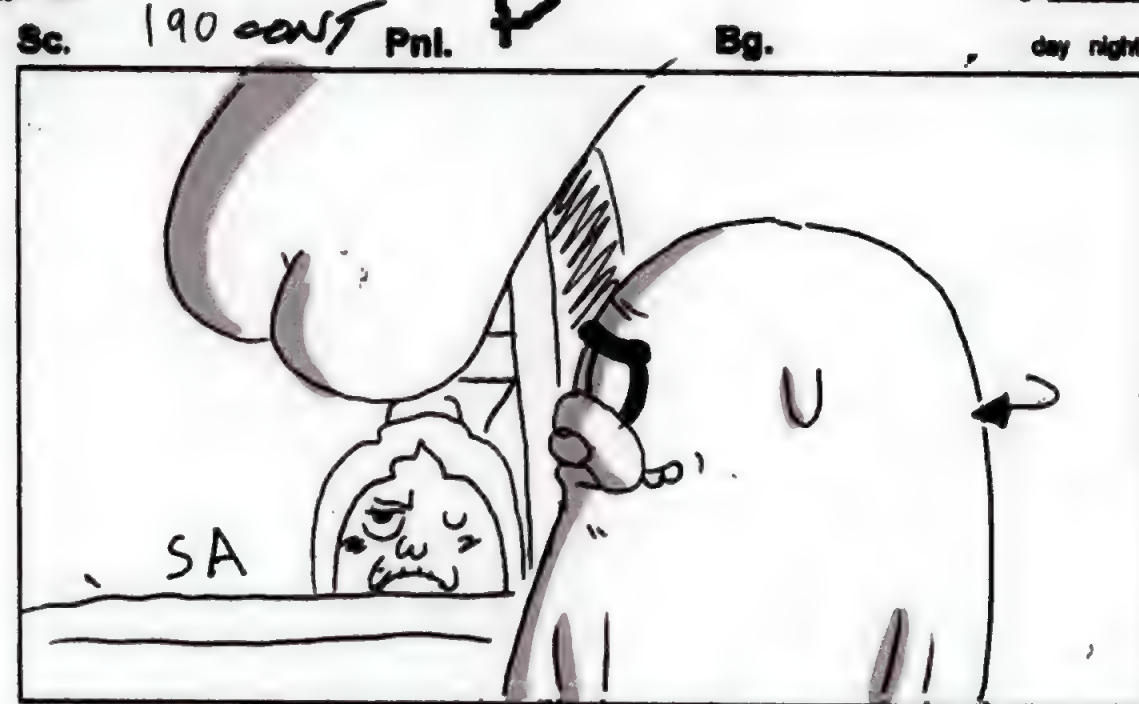
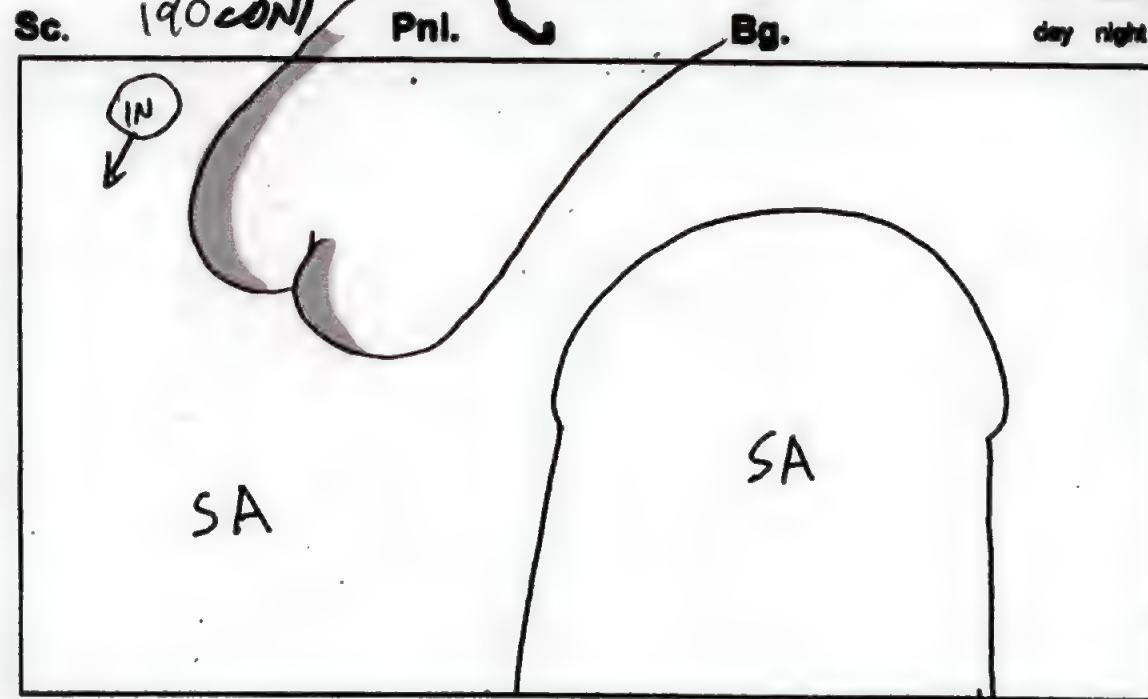
1025/192

1025/192

1025/192

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ADVENTURE TIME



Dialog:

Jer: HEH...HEH..

SFX: *FRIT*

Action:

- Jake's butt farts on the shelf of goods

Timing:

AUG 18 2014

Production :

EPISODE :

1025-192

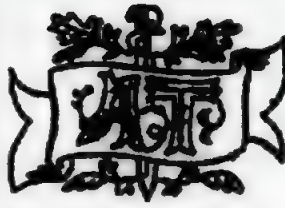
1025/192

1025/192

1025/192

ADVENTURE TIME

NO
SC
191



Hi
Cut

192

Page 263

Sc. 190

CONT

Pnl. E

Bg.

day night

Sc.

Pnl. A

Bg.

day night



Dialog:	JER: HEH HEH, Oh man ...
Action:	
Timing:	

AUG 18 2014

EPISODE #

Production :

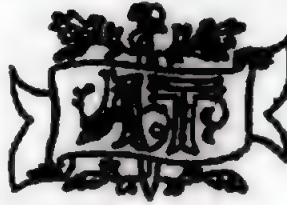
1025/192 1025-192

1025/192

1025/192

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ADVENTURE TIME

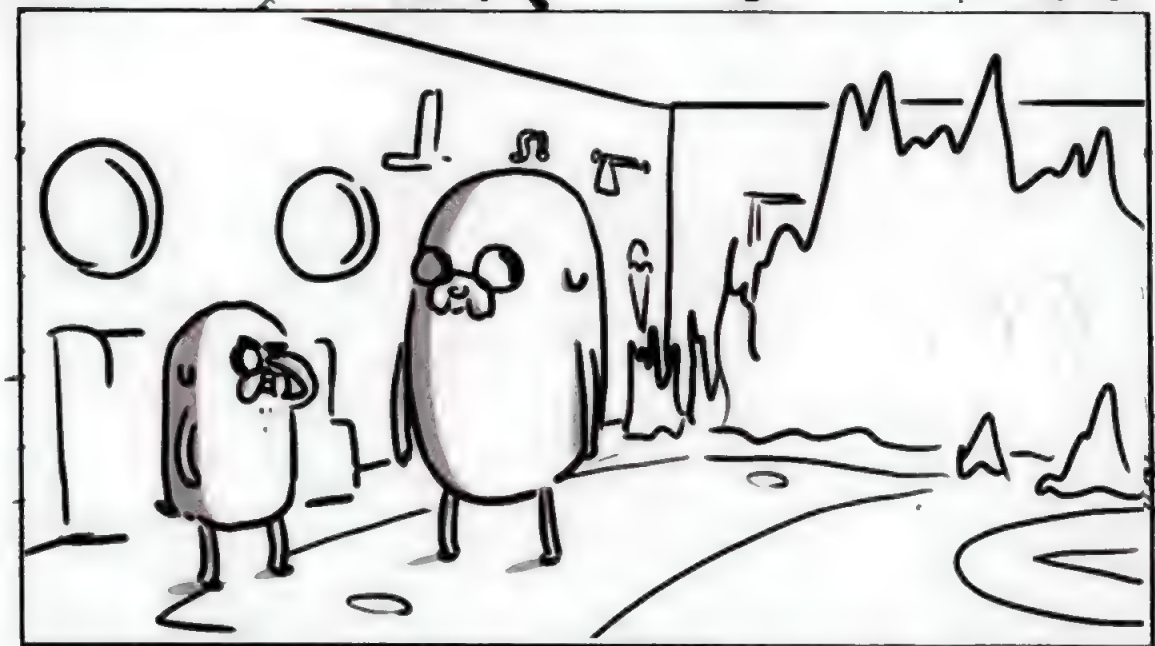


HW
cut

Page 264

Sc. 192 CONT Pnl. B Bg. day night

Sc. 193 Pnl. A Bg. day night



Dialog:

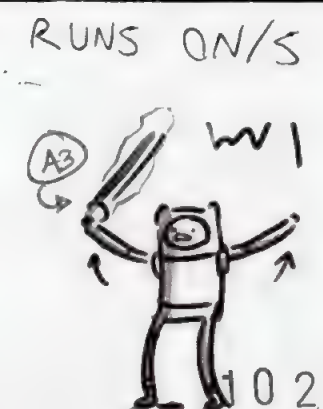
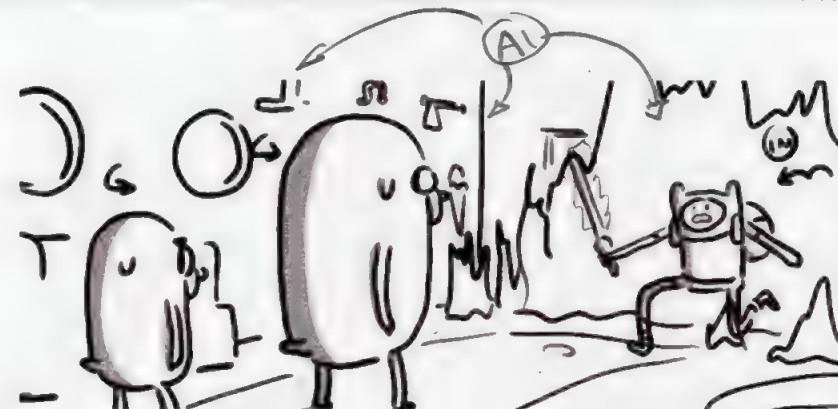
JER: I've really built my own cage.

Finn/ Guys guys guys!

AUG 18 2014

Action:

Timing:



-FINN RUNS ON/S

1025/192

EPISODE #

1025-192

1025/192

Production :

1025/192

Sc 194

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Stop
(8)

Vert A
Pan

Start

Dialog:	F (o.s.): This whole place is burning down!
Action:	
Timing:	AUG 18 2014

EPISODE # 1025-192

Production:

ADVENTURE TIME



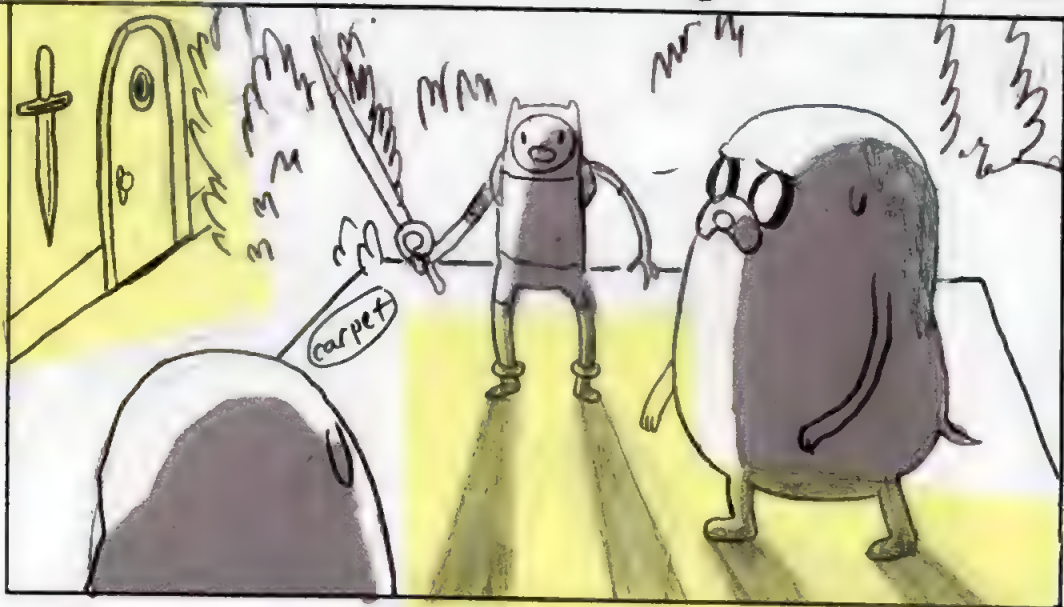
NO
DUE

Sc. 195

Pnl. **A**

Bg.

day night

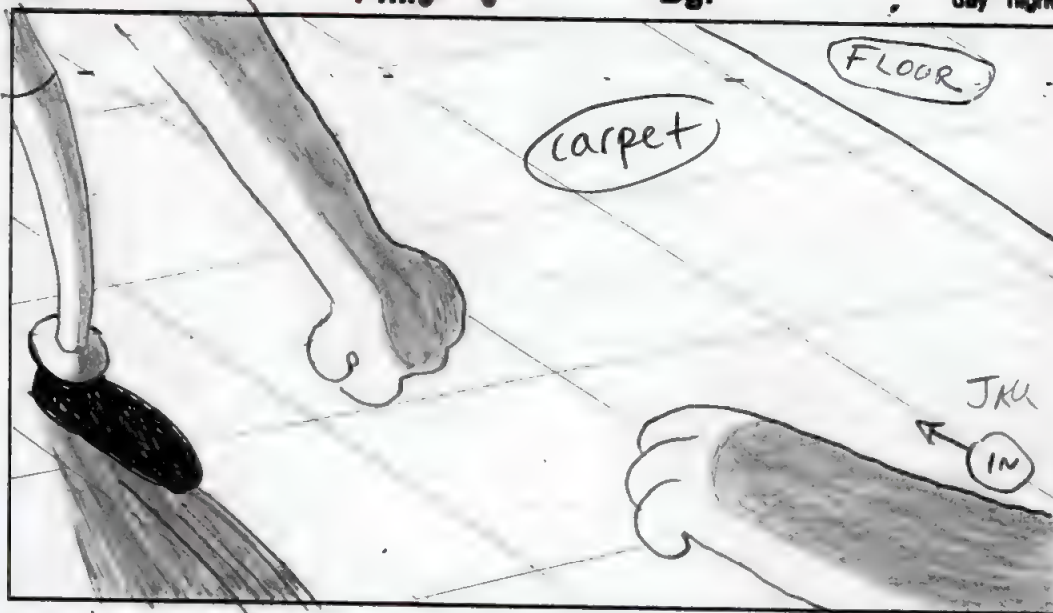


Sc. 195A

Pnl. **A**

Bg.

day night



Dialog:

E: SO IF YOU'RE
done being angry bonkers LETS work together

Action:

Timing:



-J.'S FIST COMES ON/5

AUG 18 2014

EPISODE #

1025-192

1025/192

Production :

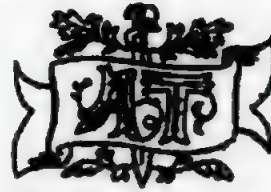
1025/192

1025/192

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ADVENTURE TIME

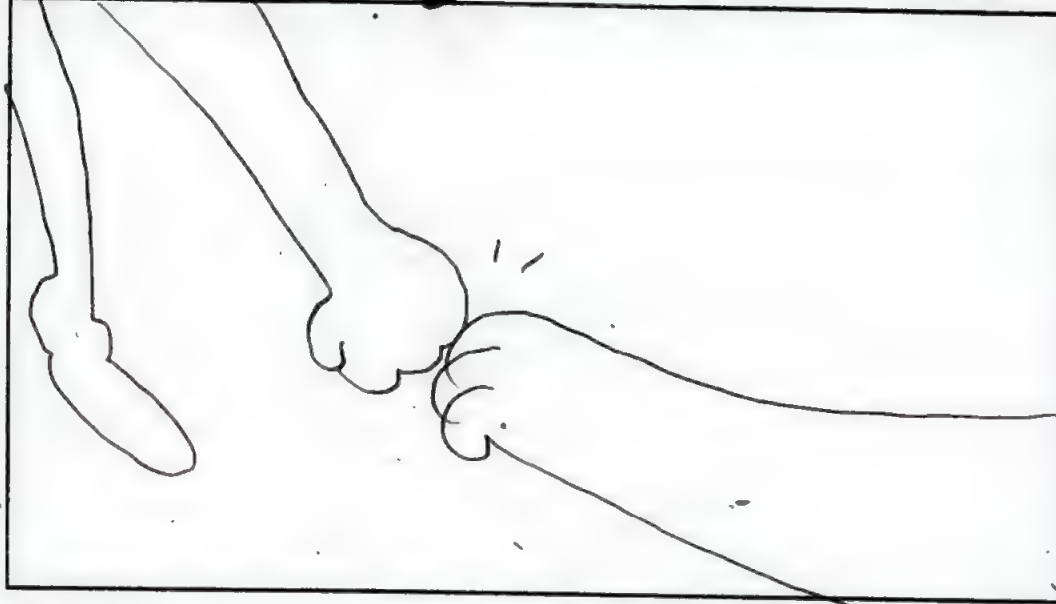


Handwritten red text: "The Cut"

Sc. 195A CONT Pnl. **B**

Bg.

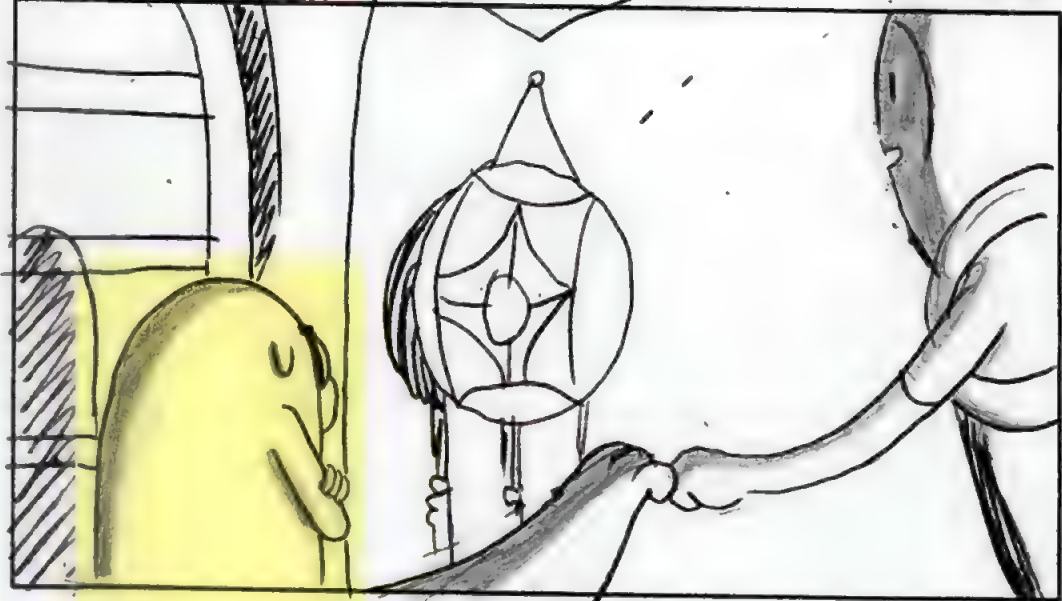
day night



Sc. 196 Pnl. **A**

Bg.

Page 267
day night



Dialog:

F)--Jermaine..?

Action:

-FISTS BUMP.

Timing:

AUG 18 2014

EPISODE #

Production :

1025-192

1025/192

ADVENTURE TIME

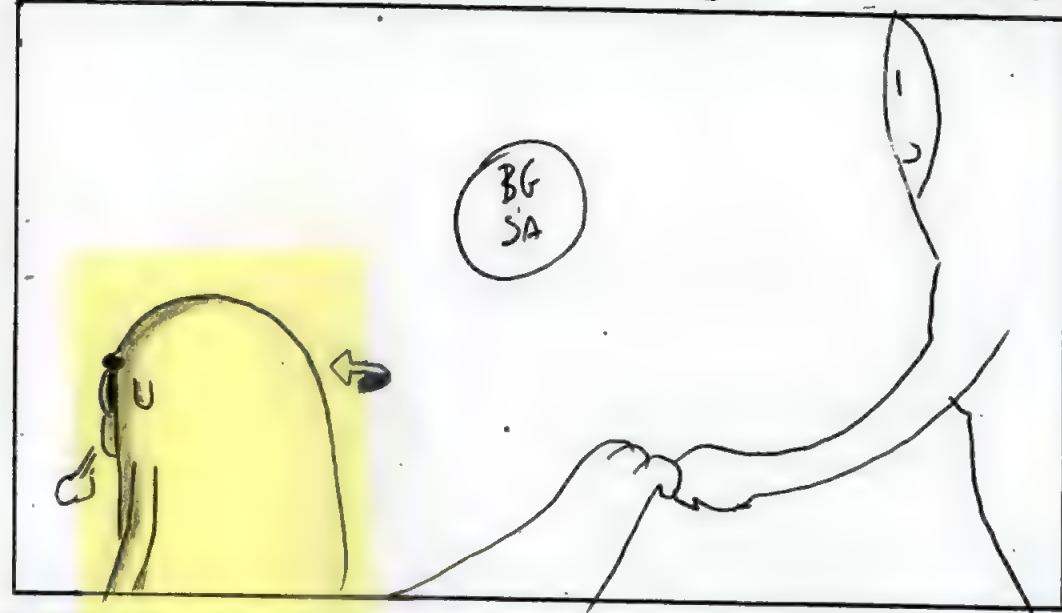


NO SC'S 197-198

Sc. 196 *CONT* Pnl. B

Bg.

day night



Sc. 196 *CONT* Pnl. C

Bg.

day night



Dialog.

F)-
You gonna leave me hanging bro ?

Jer)- let it burn

Action:

Timing:

AUG 18 2014

EPISODE #

1025-192

Production :

1025/192

1025/192

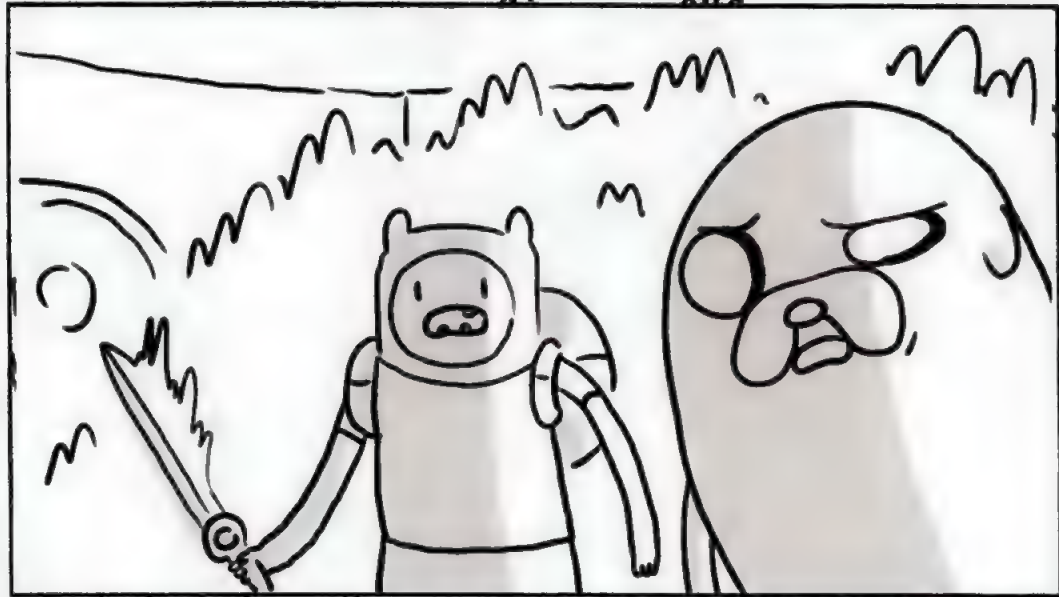
1025/192

ADVENTURE TIME

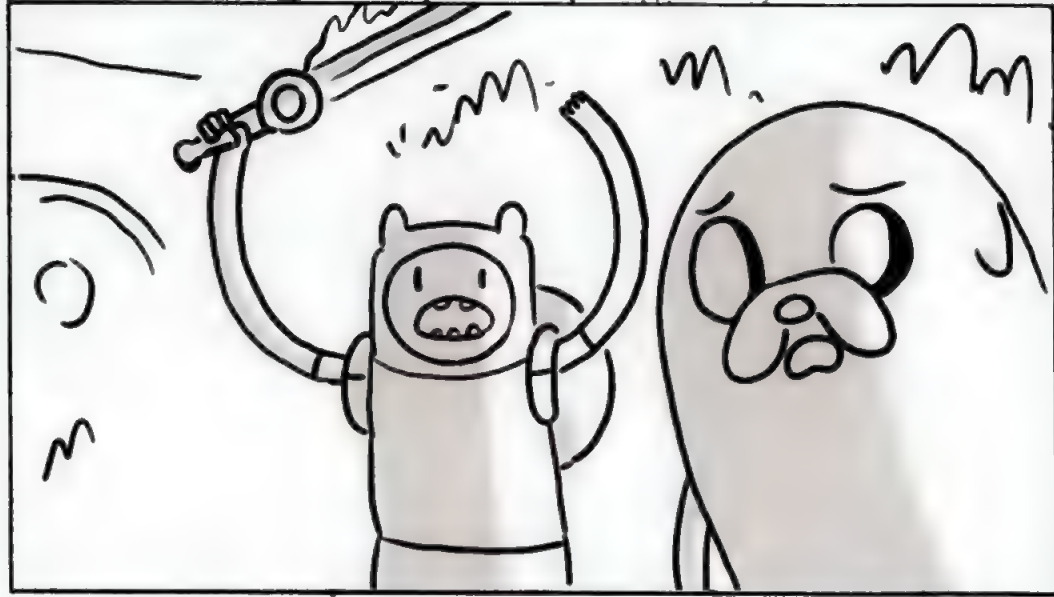


NO SC 200

Sc. 199 Pnl. **A** Bg. day night



Sc. 199 CONT Pnl. **B** Bg. day night



Dialog:

Jake)-- huh?

Finn)-But ALL of DAD'S STUFF!

Action:

Timing:

AUG 18 2014

EPISODE #

Production :

1025-192

1025/192

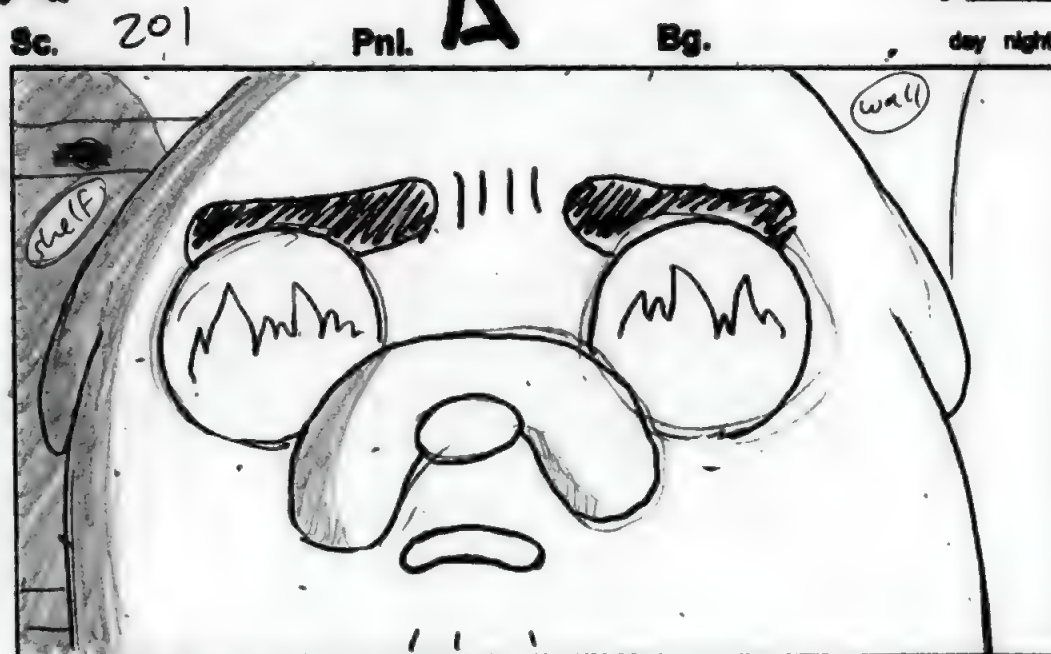
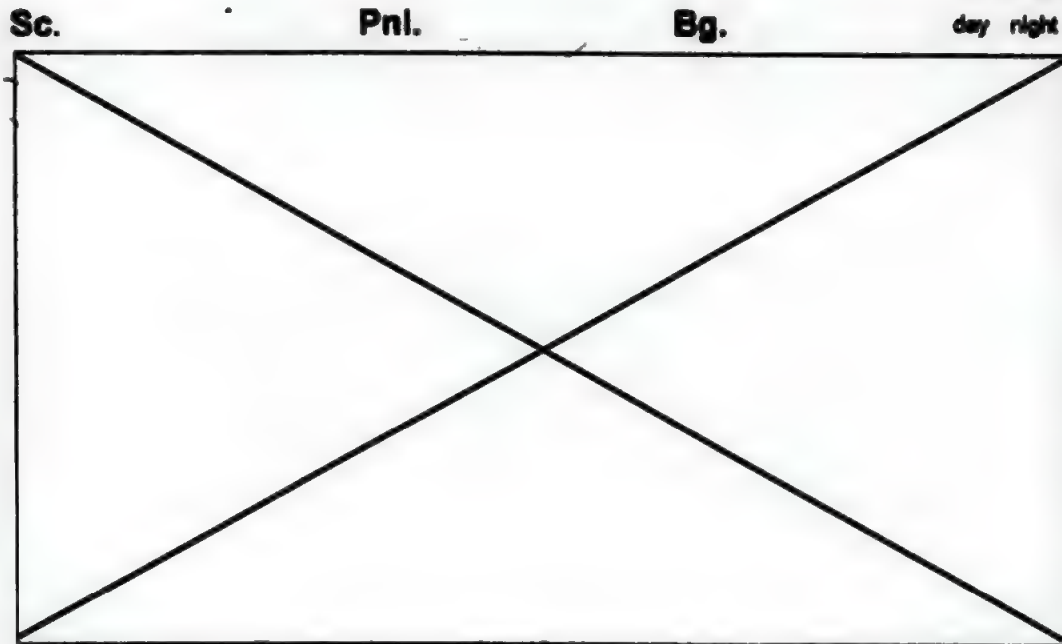
1025/192

1025/192

ADVENTURE TIME



Page 270



Dialog:

Jer) No...

Action:

- JGR. WATCHES FIRE

Timing:



AUG 18 2014

EPISODE #

1025-192

1025/192

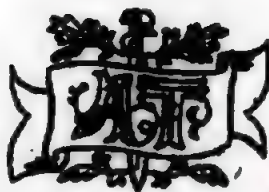
Production :

1025/192

1025/192

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ADVENTURE TIME



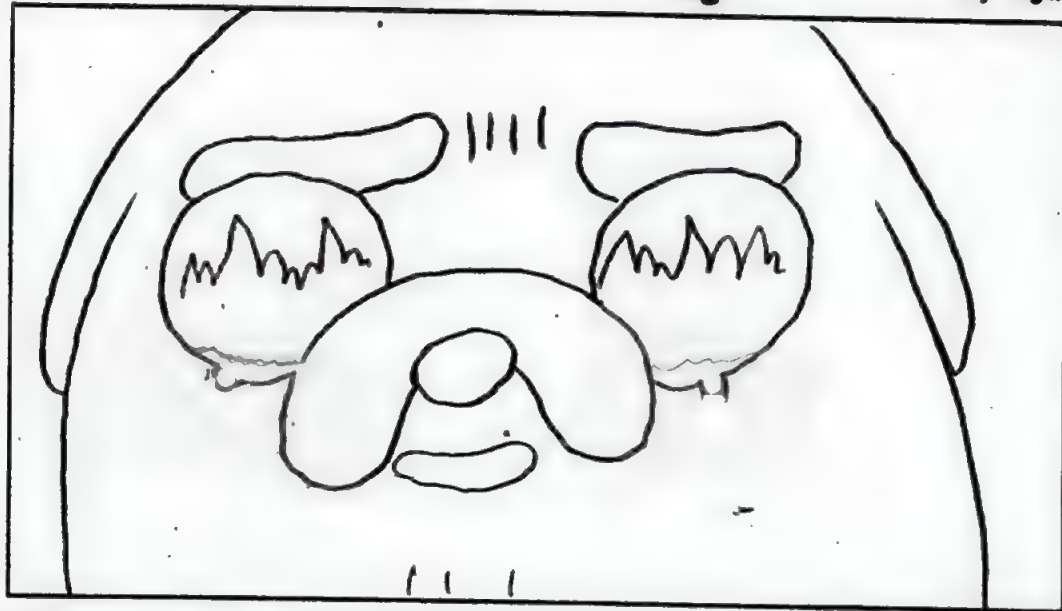
Sc. 201 *CONT* Pnl. **B**

Bg.

day night

Page 271

cut w/ wine



Dialog:

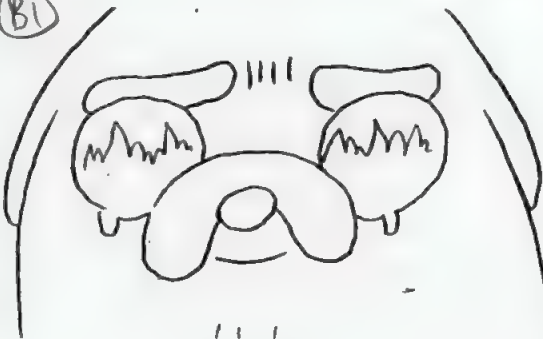
Jer) I think it's alright.

Action:

-JER, TEARS UP A LITTLE,

Timing:

(B)



AUG 18 2014

EPISODE #

Production :

1025-192

1025/192

1025/192

1025/192

1025/192

Cont w/ 1025
at 1025

ADVENTURE TIME



Sc.

202

Pnl.

A

Bg.

day night

Sc.

202 CONT

Pnl.

B

Bg.

272
page 272
day night

272A NEXT



Dialog:

F)--The salt line got broken ...

Action:

Timing:

AUG 18 2010

Production :

EPISODE #

1025-192

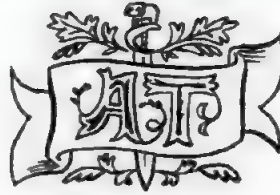
1025/192

1025/192

1025/192

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ADVENTURE TIME

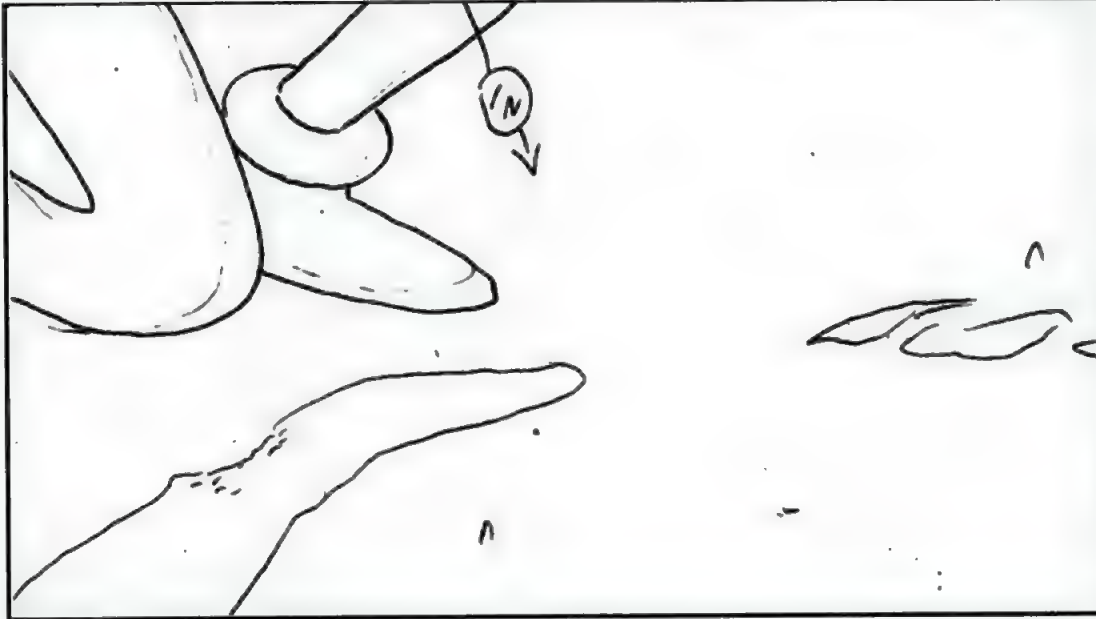


Page 272A
273 NEXT

Sc. 202 CONT Pnl. C

Bg.

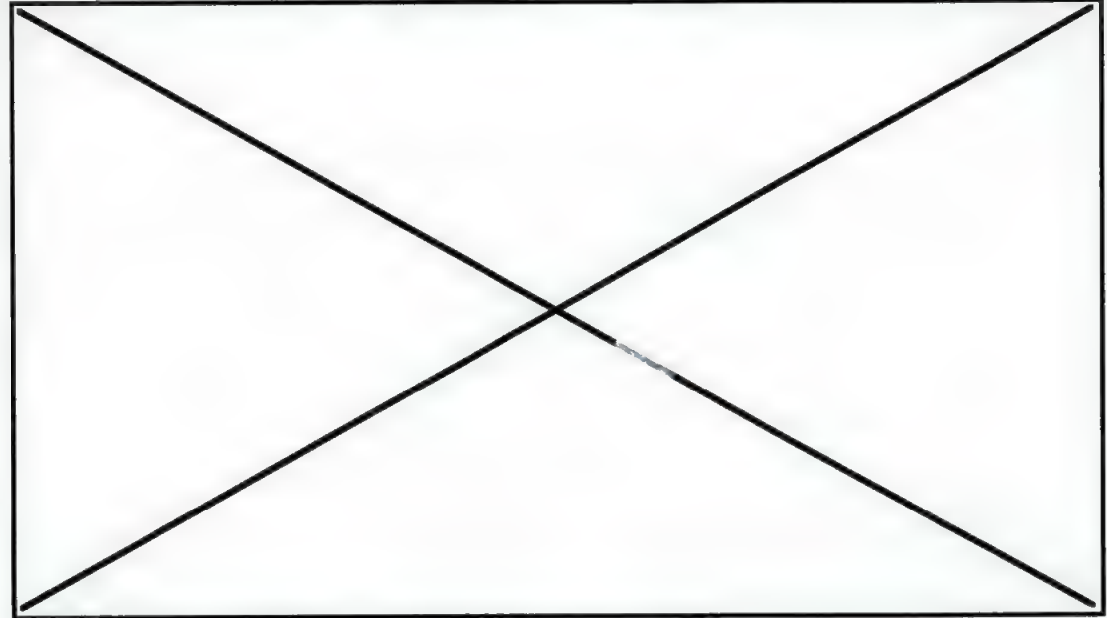
day night



Sc.

Pnl.

Bg.



Dialog:

Action:

AUG 18 2014

Timing:

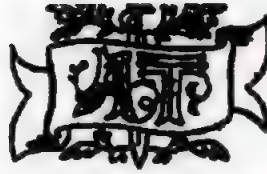
EPISODE # 1025-192

Production:

1025/192

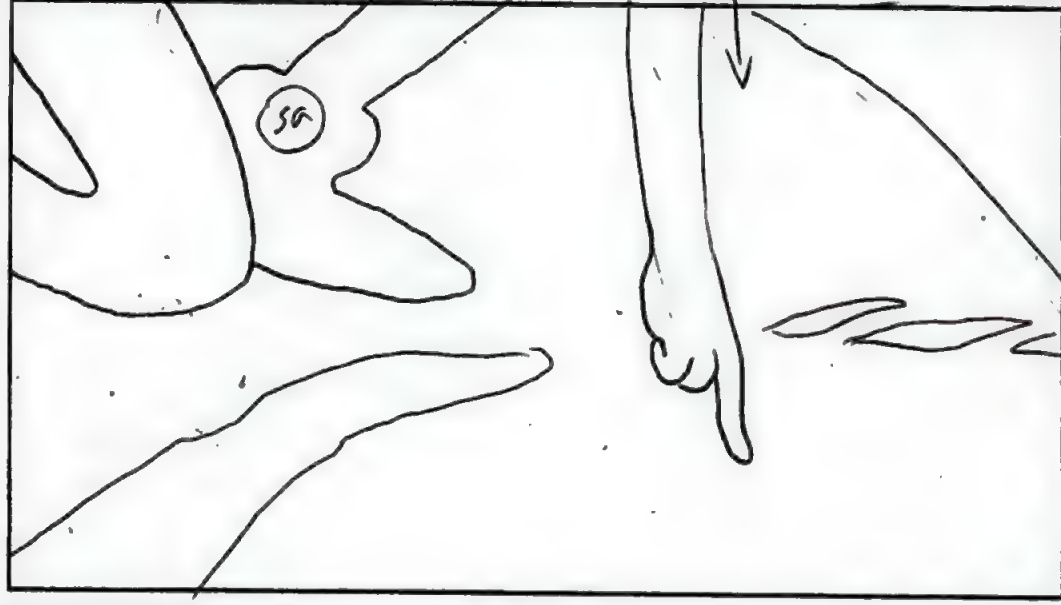
1025/192

ADVENTURE TIME

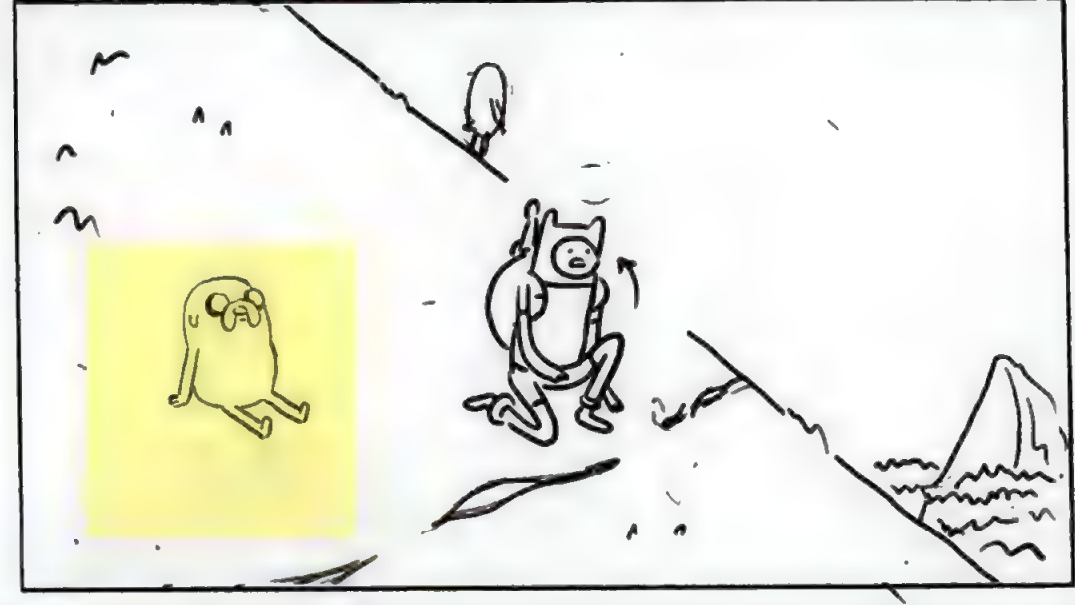


110
CST

Sc. 202 CONT Pnl. D Bg. (12) day night



Sc. 203 Pnl. A Bg. day night



FINN: BUT WHERE'D ALL THE D.S GO? AUG 18 2014



EPISODE # 1025-192

EPISODE #

Production :

1025/192

1025/192

ADVENTURE TIME



HU
GUR

Sc. 203 CONT rpt **B**

day night

Sc.

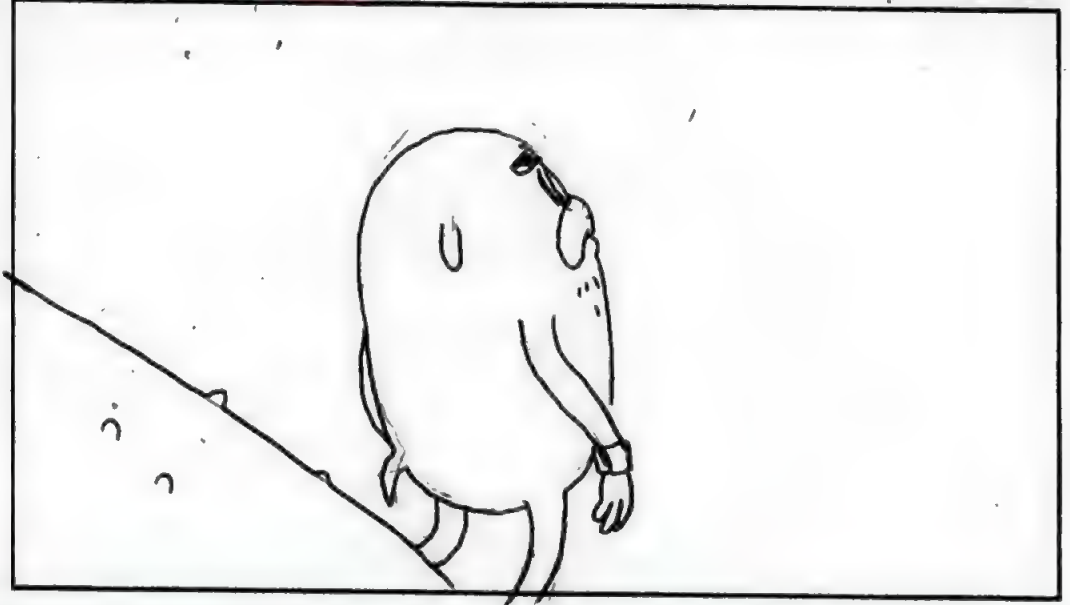
204

Pnl.

A

Bg.

Page 274
day night



Dialog:

Jake)--Maybe with their stuff gone --

J : ^(o/s) THEY HAD NO REASON TO STAY.

Action:

-J. FLOPS BACK

MIG ' 8 2014

Timing:

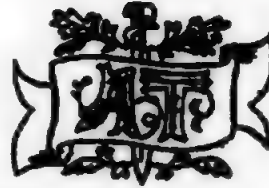
EPISODE #

1025-192

1025/192

Production :

ADVENTURE TIME

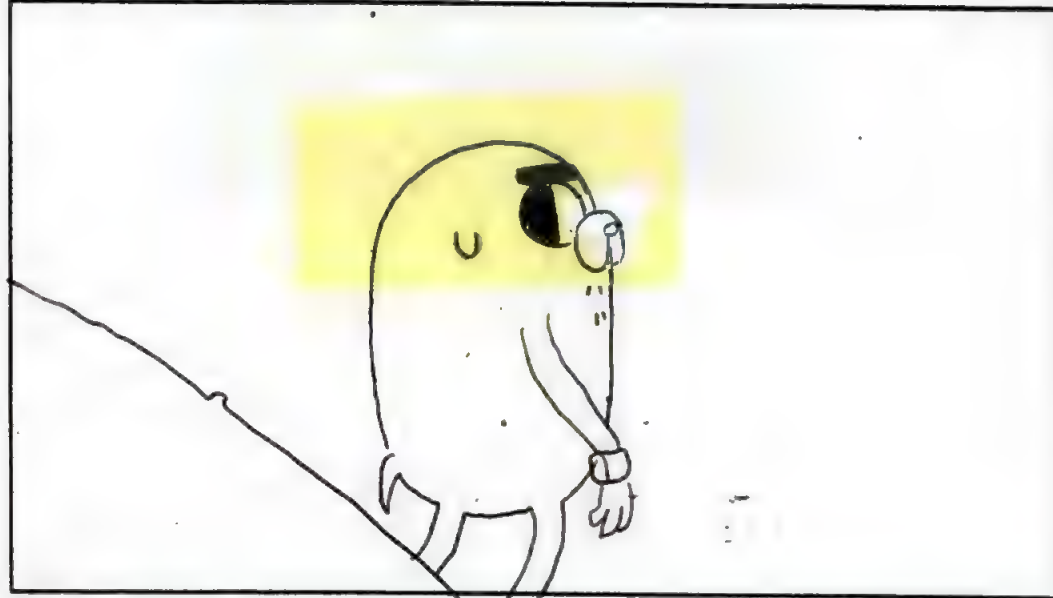


Page 275

Sc. 204 CONT Pnl. B

Bg.

day night



Sc. 204 CONT Pnl. C

Bg.

day night



Dialog:

SFX: *BORK BORK (Jer- watch alarm goes off)*

Jer OH NO!
THE TAPE!

Action:

AUG 18 2014

Timing:

EPISODE #

1025-192

1025/192

Production :

1025/192

1025/192

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ADVENTURE TIME



NO SC
205

Sc. 204 *CONT* Pnl. **D**

Bg.

day night



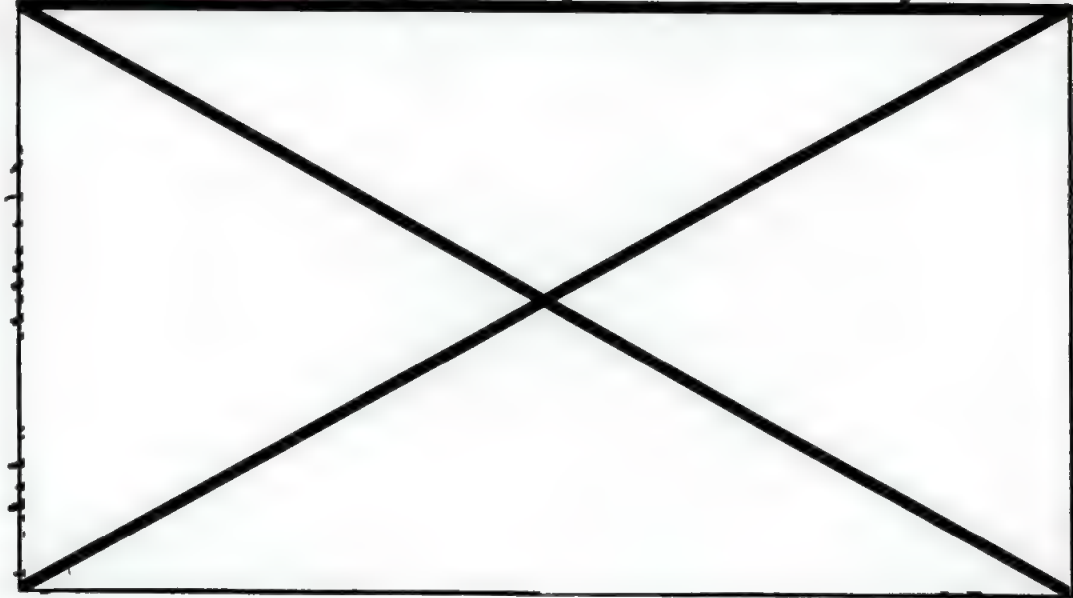
Cut

Sc.

Pnl.

Bg.

Page *276*
day night



Dialog:

Action:

- JER. RUNS OFF/S.

AUG 18 2014

Timing:

EPISODE #

1025-192

1025/192

Production :

1025/192

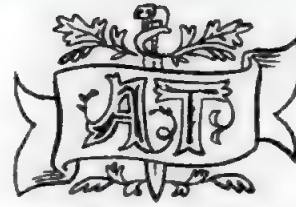
1025/192

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1025/192

Cut

ADVENTURE TIME



Sc. 206

Pnl. A

Bg.

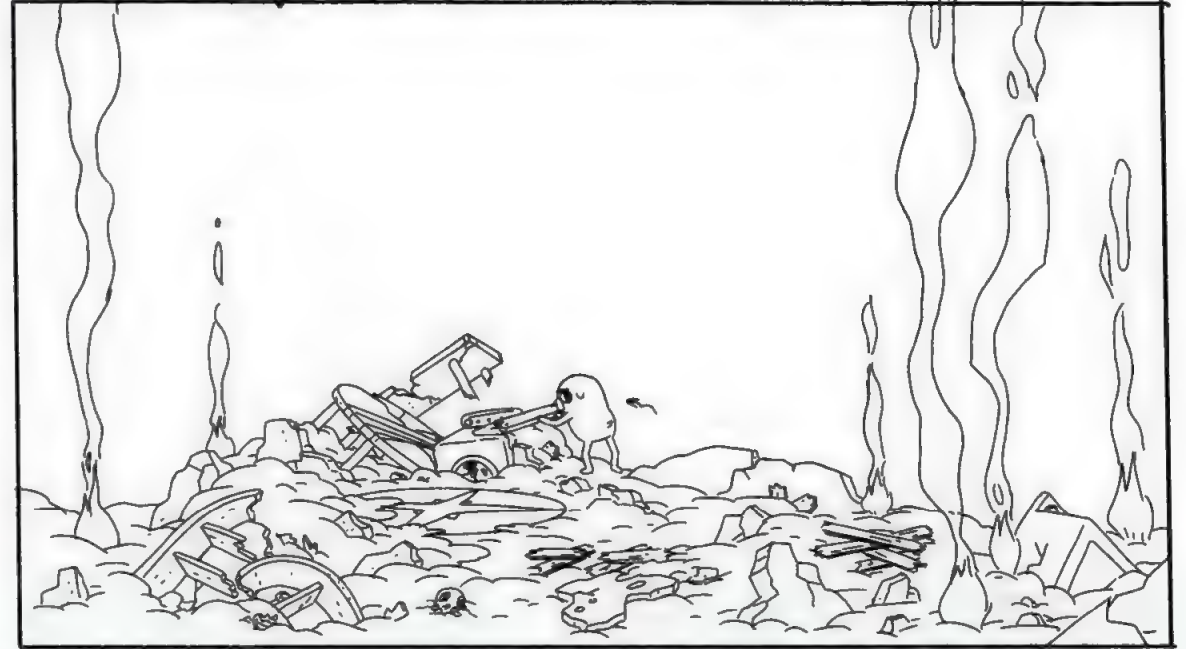
day night

Sc. 206 *CONT*

Pnl. B

Bg.

day night



Dialog:

Action:

AUG 18 2014

Timing:

EPISODE #

1025/192

Production:

1025/192

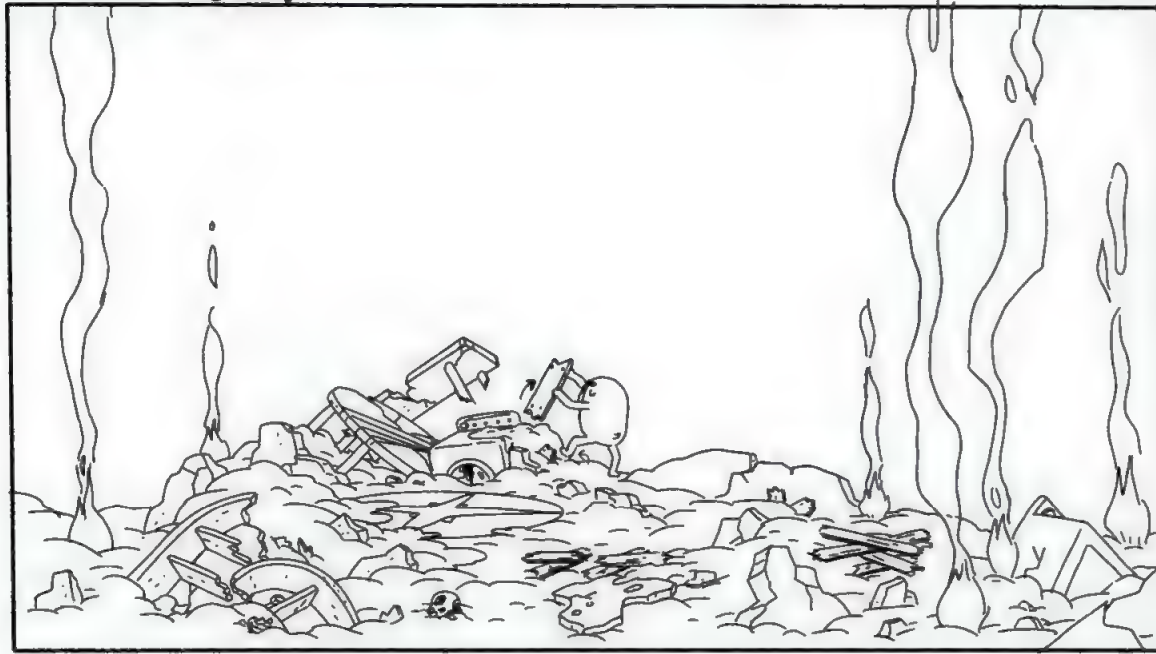
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2616301

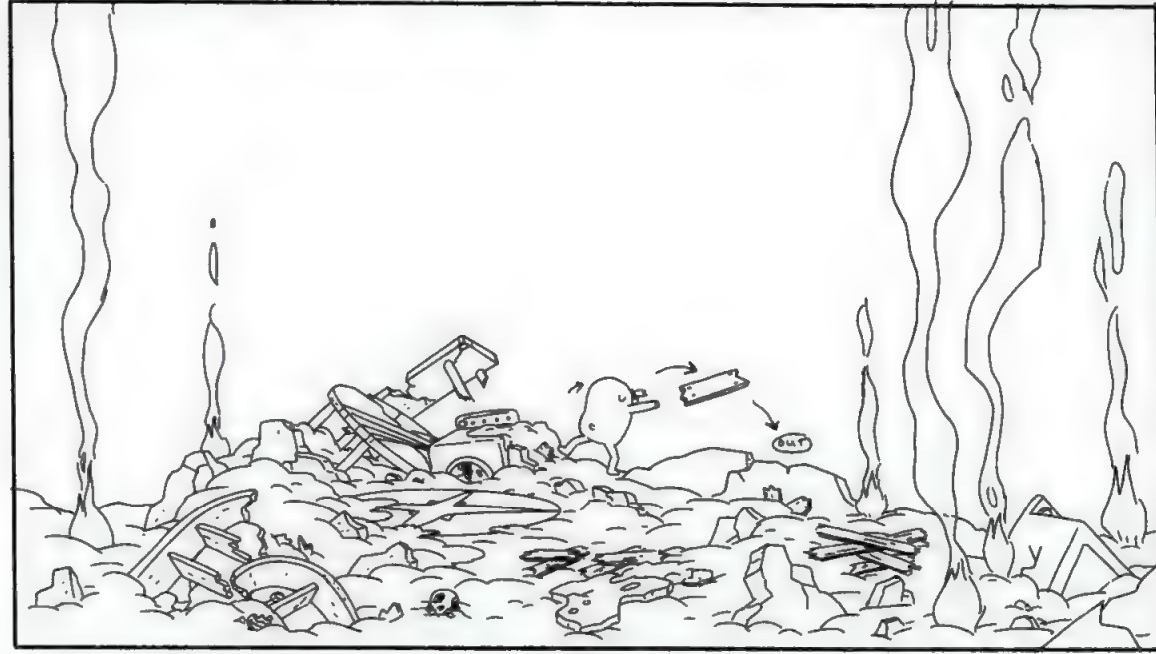
ADVENTURE TIME



Sc. 206 *CONT* Pnl. C Bg. day night



Sc. 206 *CONT* Pnl. D Ba. day night



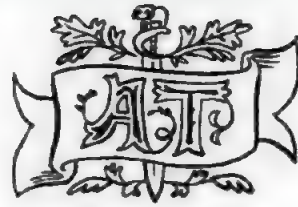
Dialog:	
Action:	AUG 1 8 2011
Timing:	

EPISODE #
10 25 / 19 2

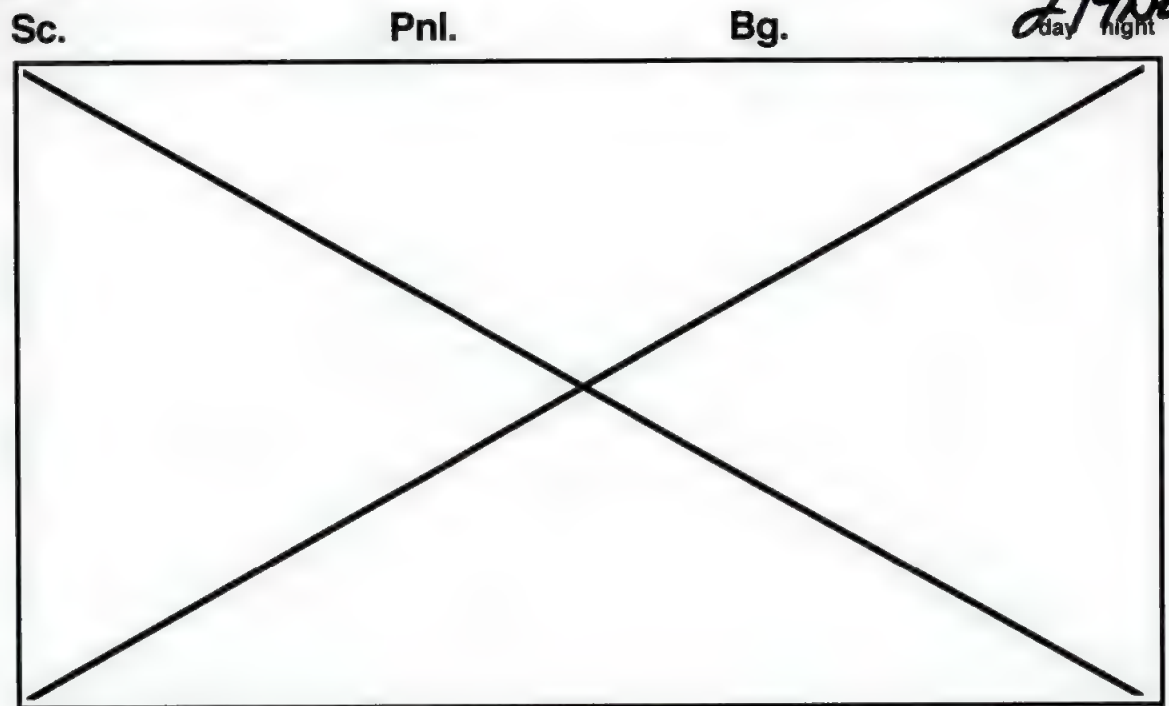
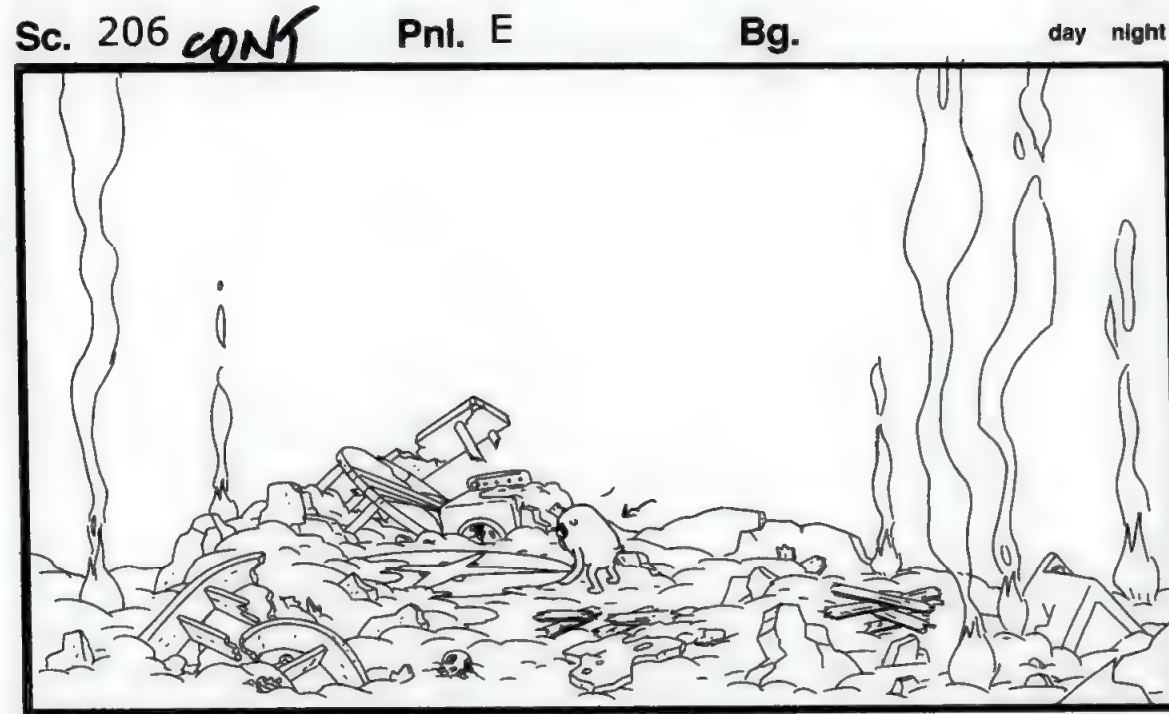
Production:


10 25 / 19 2

ADVENTURE TIME



Page 278A
279 NEXT
day night



Dialog:	
Action:	
Timing:	AUG 1 8 2014

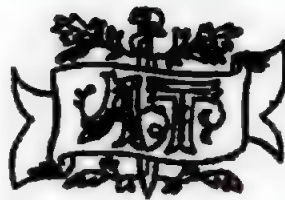
1025/192

EPISODE #
1025/192

Production:

1025/192

ADVENTURE TIME



Sc.

206 CONT

Pnl.

F

Bg.

day night

Rn

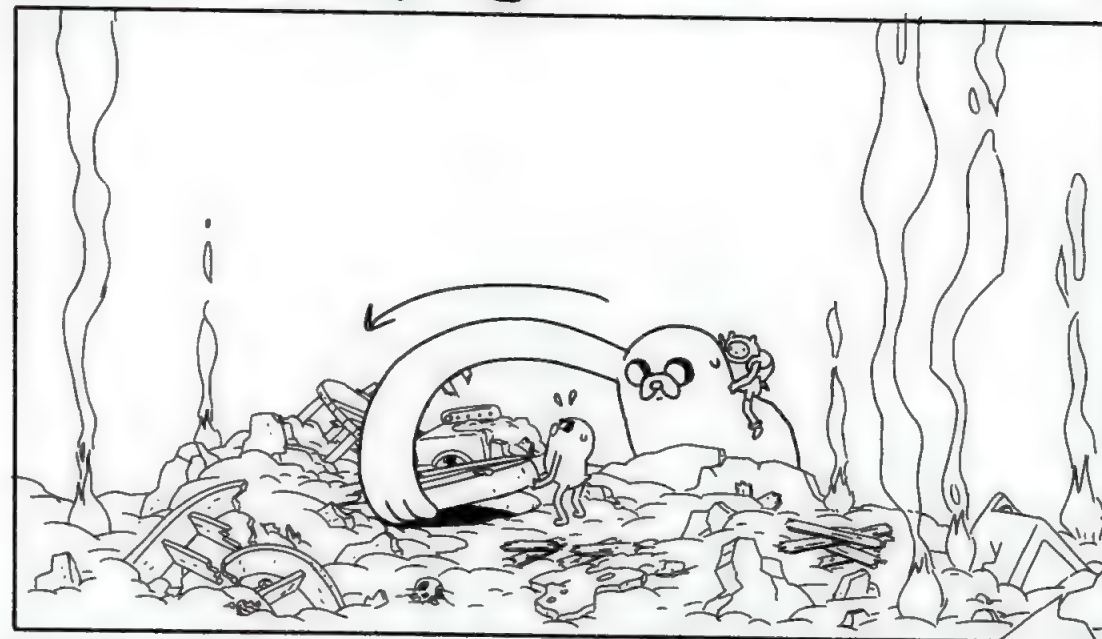
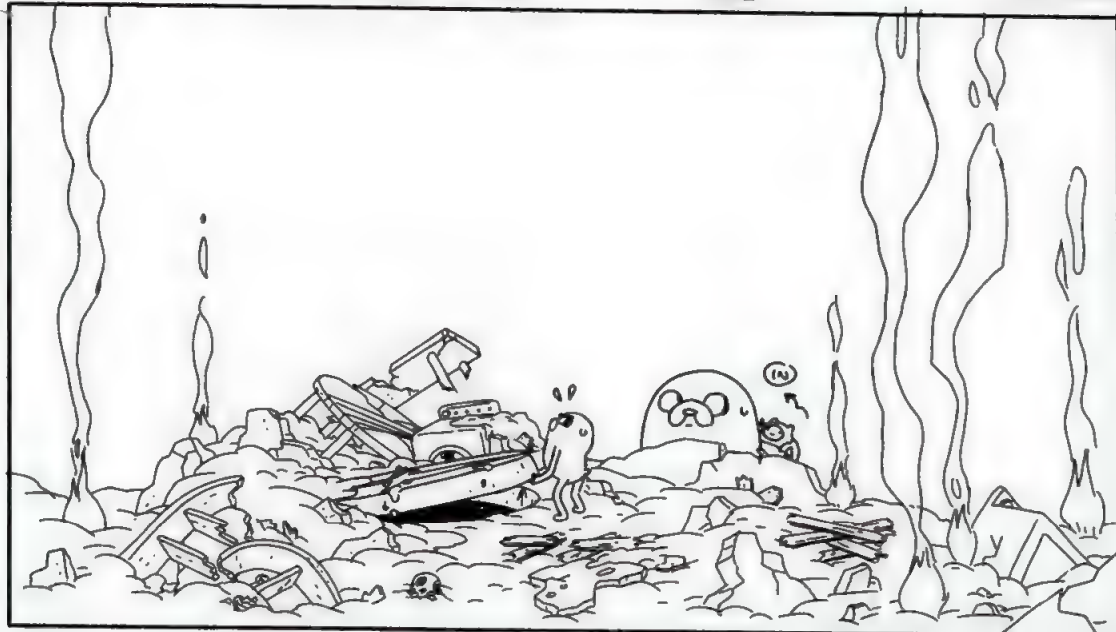
206 CONT

G

Rn

Page

279



Dialog:

[STRAIN]
Jer)-- Open

Action:

-F+J WALK ON/S.

-J. STRETCHES HAND AROUND RUBBLE.
AUG 18 2014

Timing:

EPISODE #

1025-192

1025/192

Production :

1025/192

ADVENTURE TIME



How
Cut

A

Page 280

Sc.

206. CONT Pnl.

H

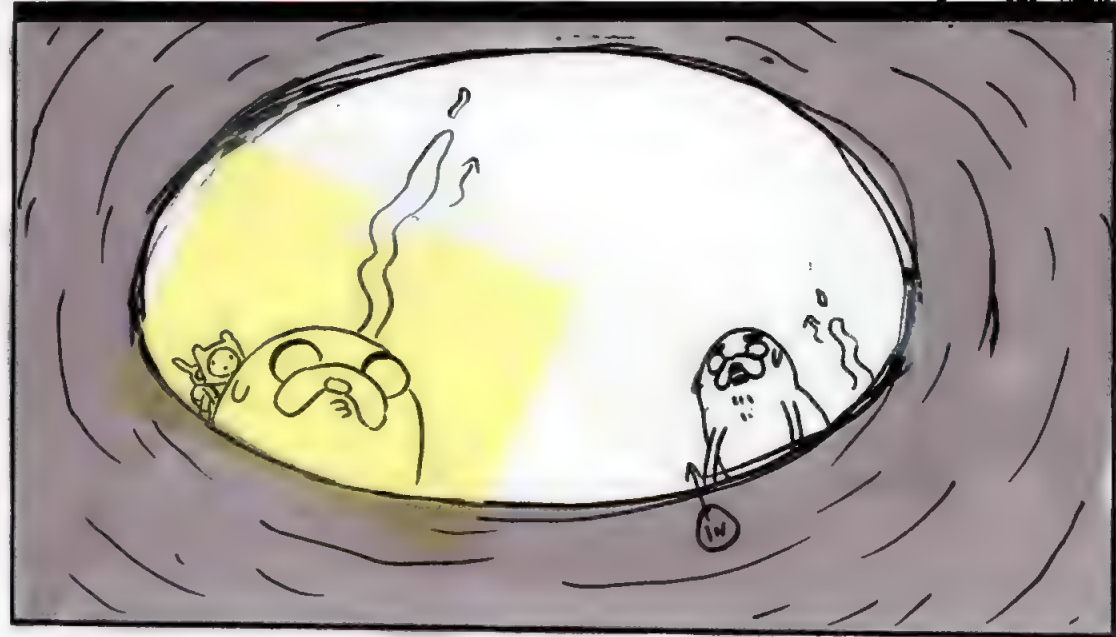
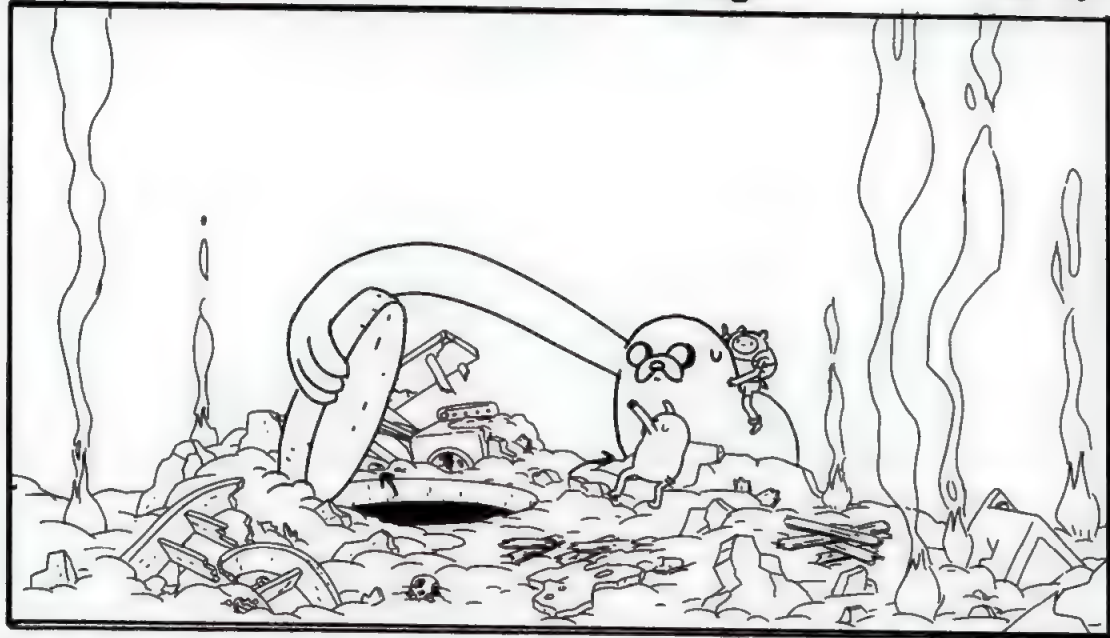
Bg.

day night

Sc.

207

day night



Dialog:

SFX: * CREAK *

Action:

Jer -Do you see anything?

Timing:



AUG 18 2014

EPISODE #

Production :

1025/192

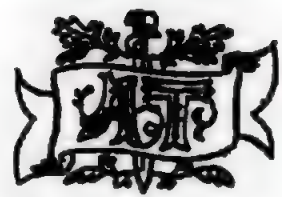
1025/192 1025-192

1025/192

1025/192

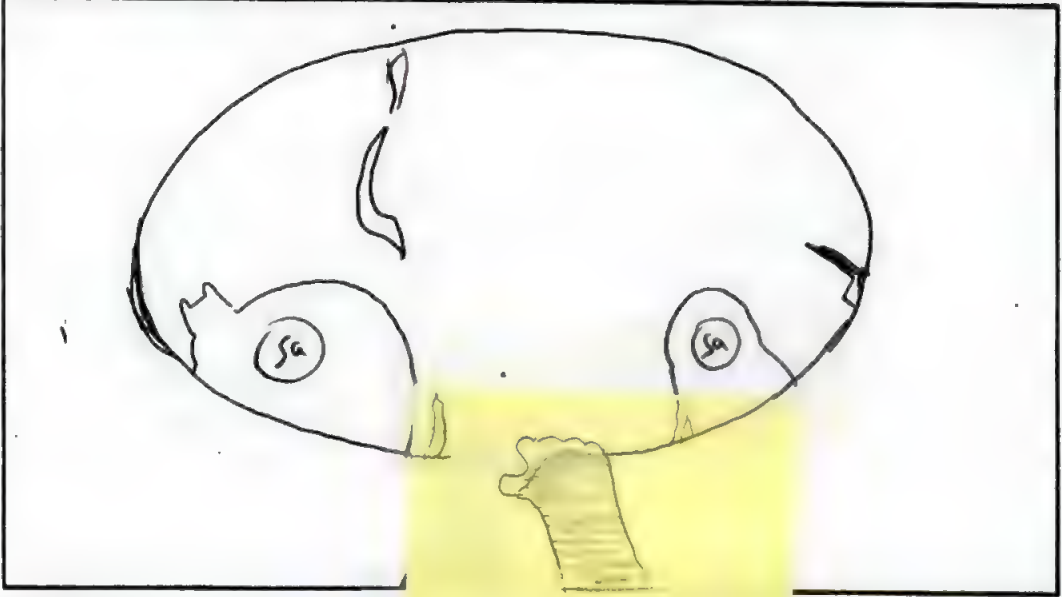
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ADVENTURE TIME

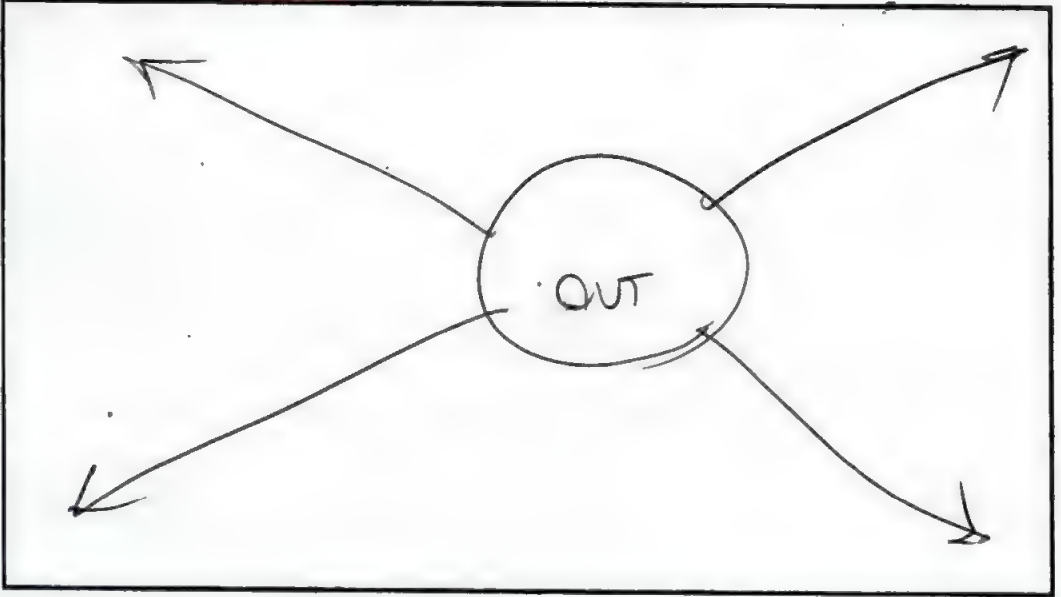


Hi
Cut

Sc. 207 CONT Pnl. **B** Bg. day night




Sc. Pnl. Bg. day night



Dialog:
Bryce)- [COUGHS]

Action: -BRYCE REACHES ON/IS
AUG 18 2014

Timing:
 (B) IN

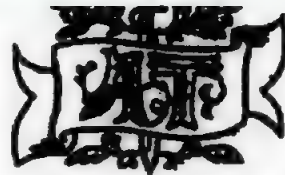
EPISODE #

Production :

1025-192

1025/192

ADVENTURE TIME



Sc.

208

Pnl.

A

Bg.

day night

Sc.

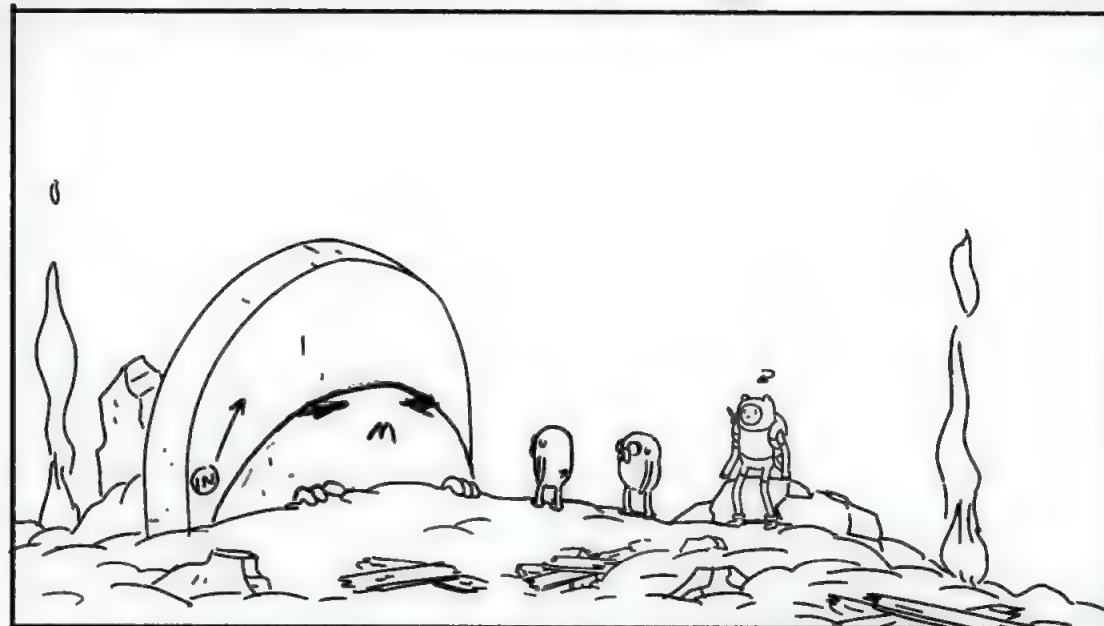
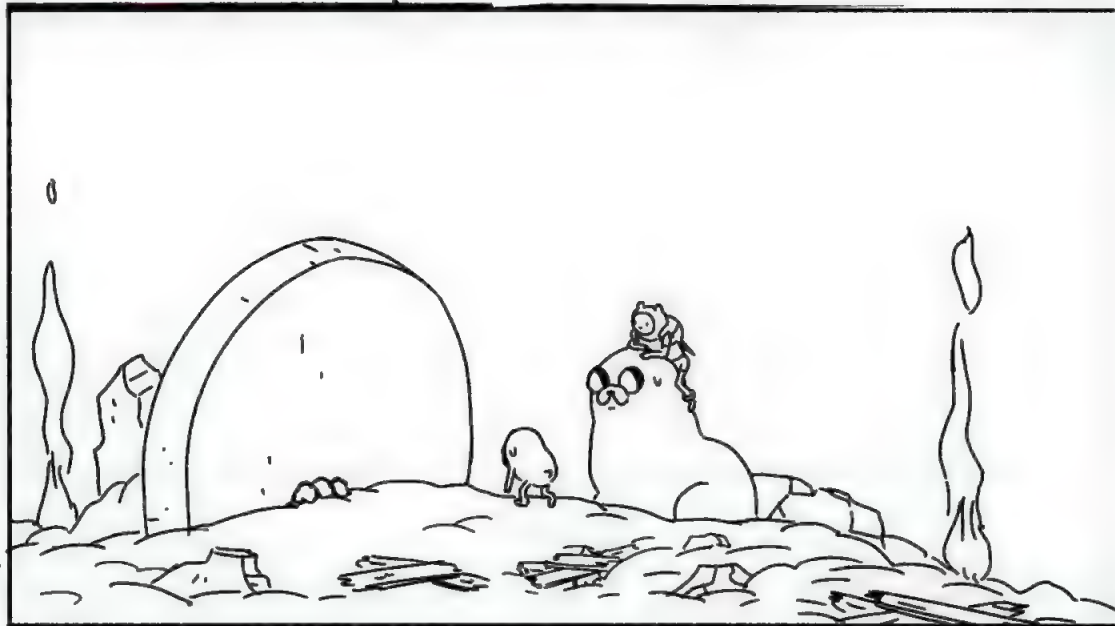
208 CONT

B

Bg.

day night

pg 282



Dialog:

Action:

Timing:



Jake returns to normal size

-BRYCE CRAWLS INTO VIEW.

AUG 18 2014

1025-192

EPISODE #

1025/192

Production :

1025/192

1025/192

ADVENTURE TIME



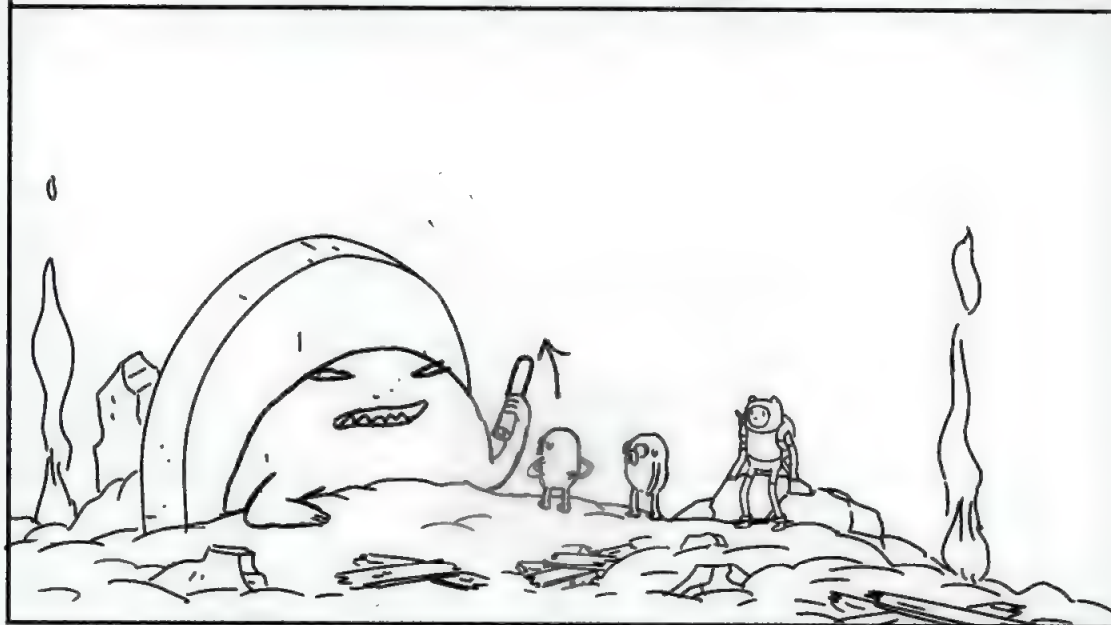
Page 283

Sc.

208 CONT.

Bg.

day night



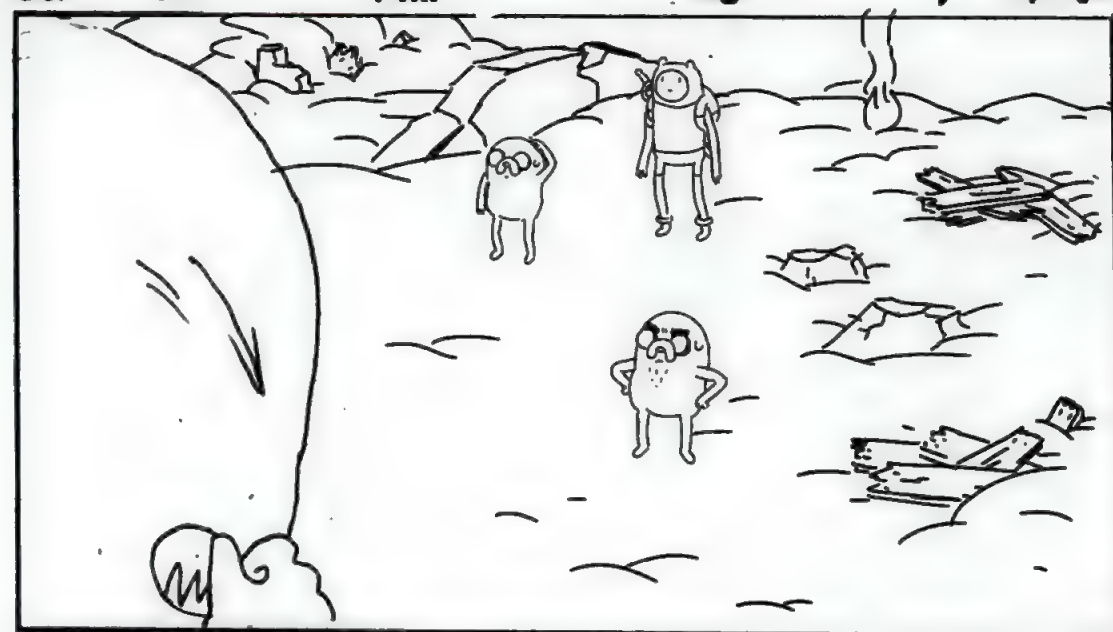
Sc.

209

Pnl.

Bg.

day night



Dialog:

B)-I got my poster.

Action:

Timing:



B: KOFF!

AUG 18 2014



1025-192

EPISODE #

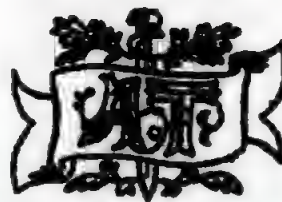
1025/192

Production :

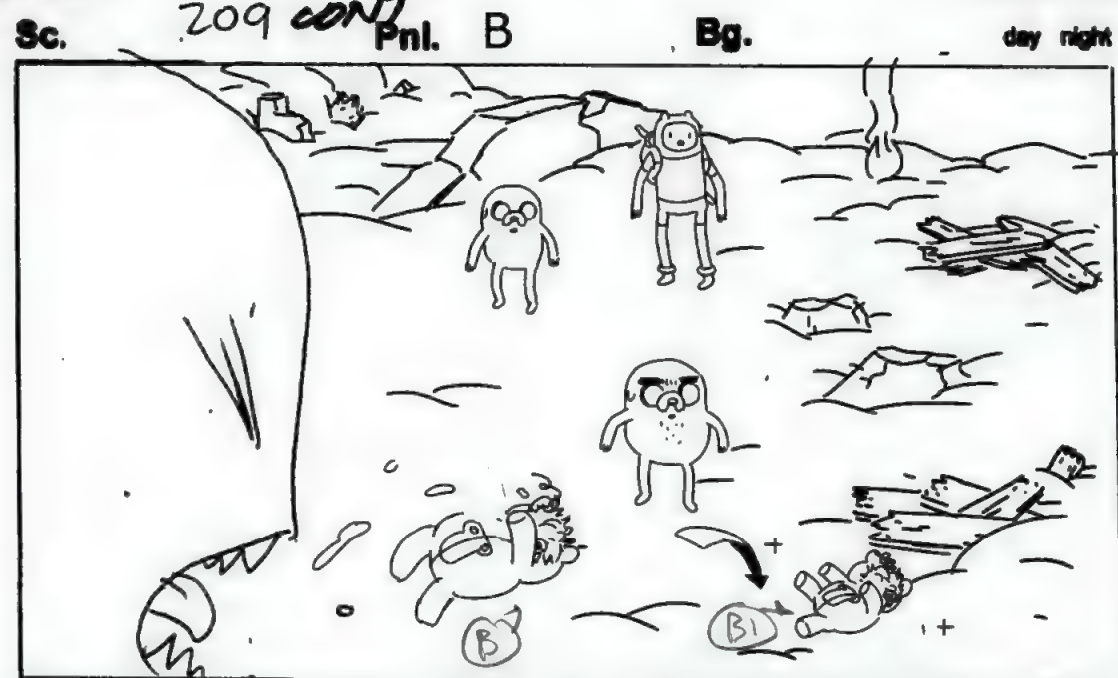
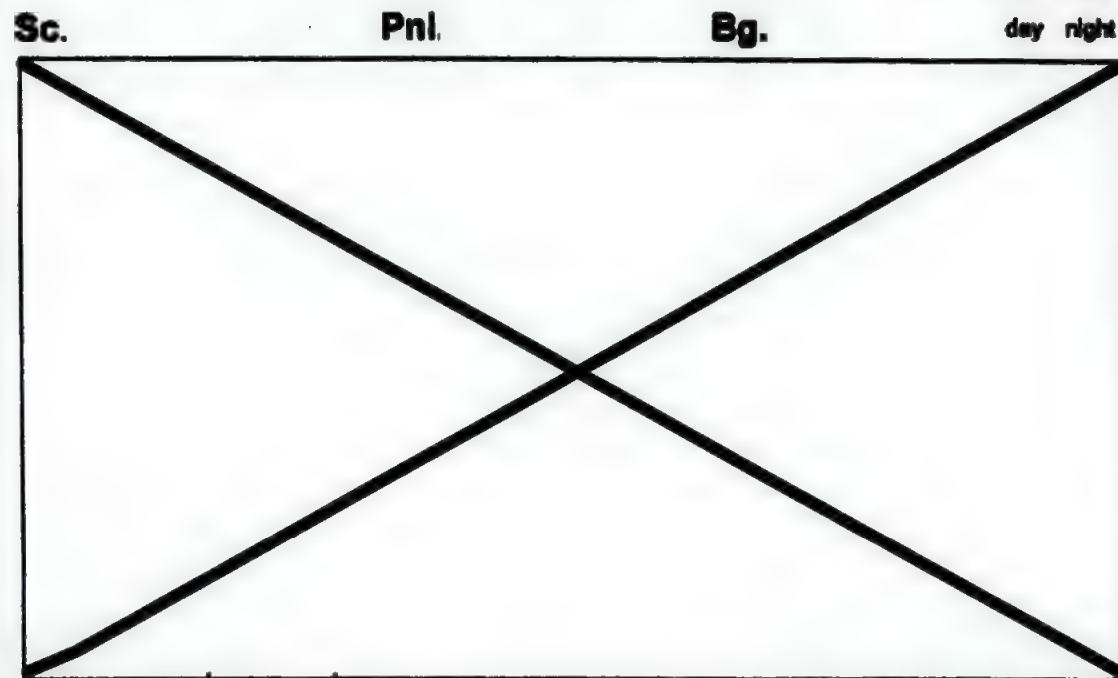
1025/192

1025/192

ADVENTURE TIME



Page 284



Dialog:

B: *Coff S* KOFF HIORK



Action:

— Bryce coughs up Teddy bear

AUG 18 2011

Timing:

1025-192

EPISODE #

1025/192

Production :

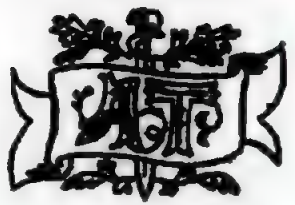
1025/192

1025/192

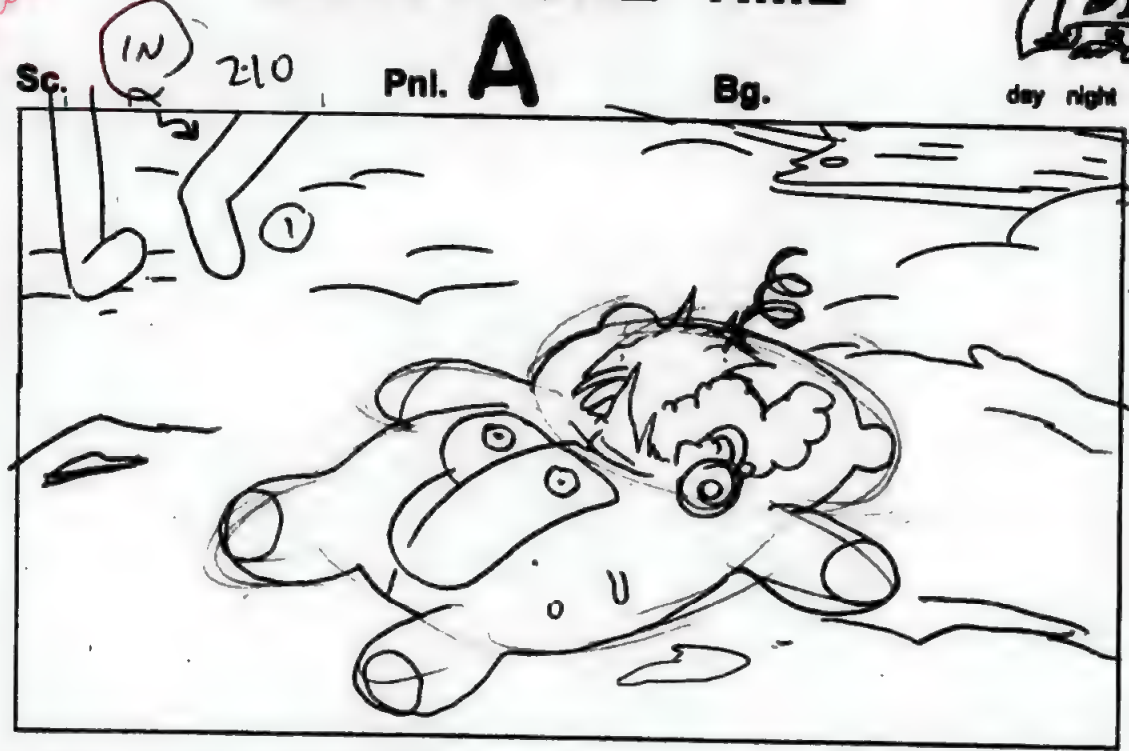
1025/192

no cut

ADVENTURE TIME



no cut



Dialog:		<p><u>Jer</u>) (whispers) Booboo sousa..</p>
Action:		
Timing:		

AUG 18 2014

no cut

EPISODE #

1025-192

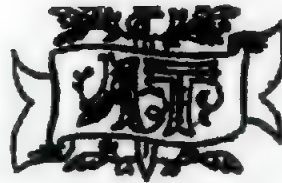
1025/192

Production :

1025/192

HO
WT

ADVENTURE TIME

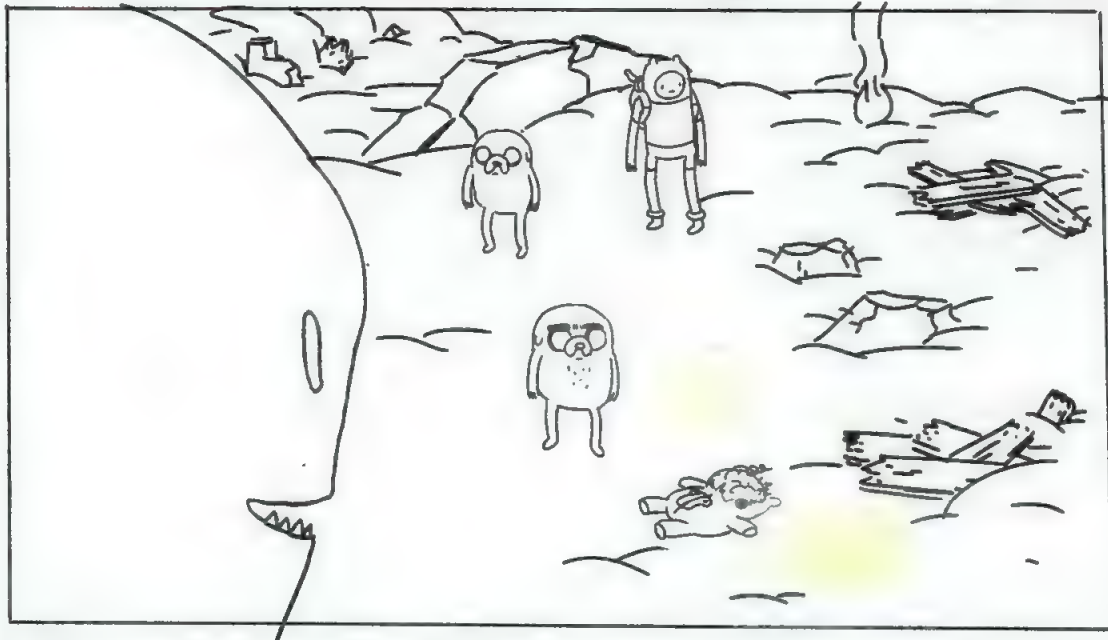


Sc. 212

Pnl. A

Bg.

day night

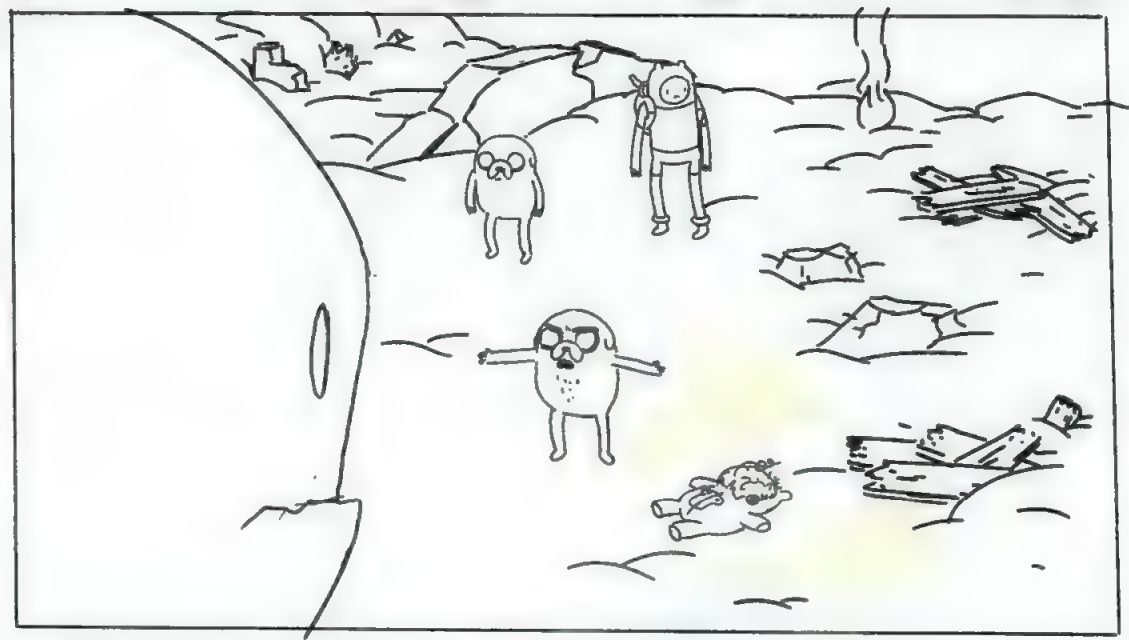


Sc. 212 CONT

Pnl. B

Bg.

day night

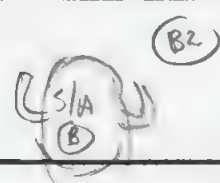
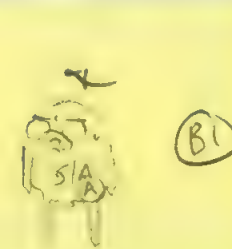
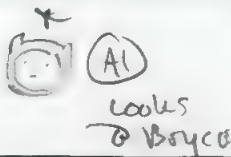
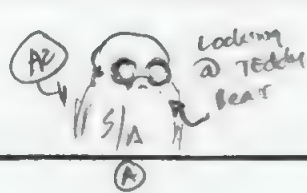


Dialog:

B) - I ate it s stupid face OFF.
IT WAS SICK.

UGH...
Jer Do you even know what
you sound like when you talk like that?

Action:



Timing:

AUG 1 8 2014

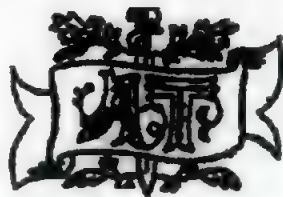
1025-192

EPISODE #
1025/192

Production :

1025/192

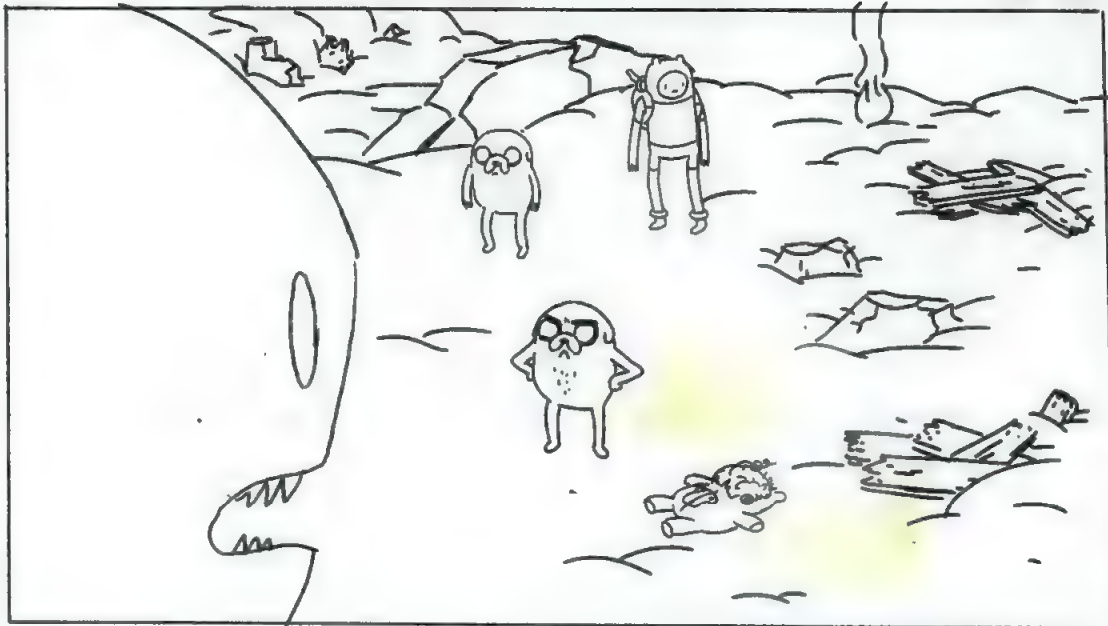
ADVENTURE TIME



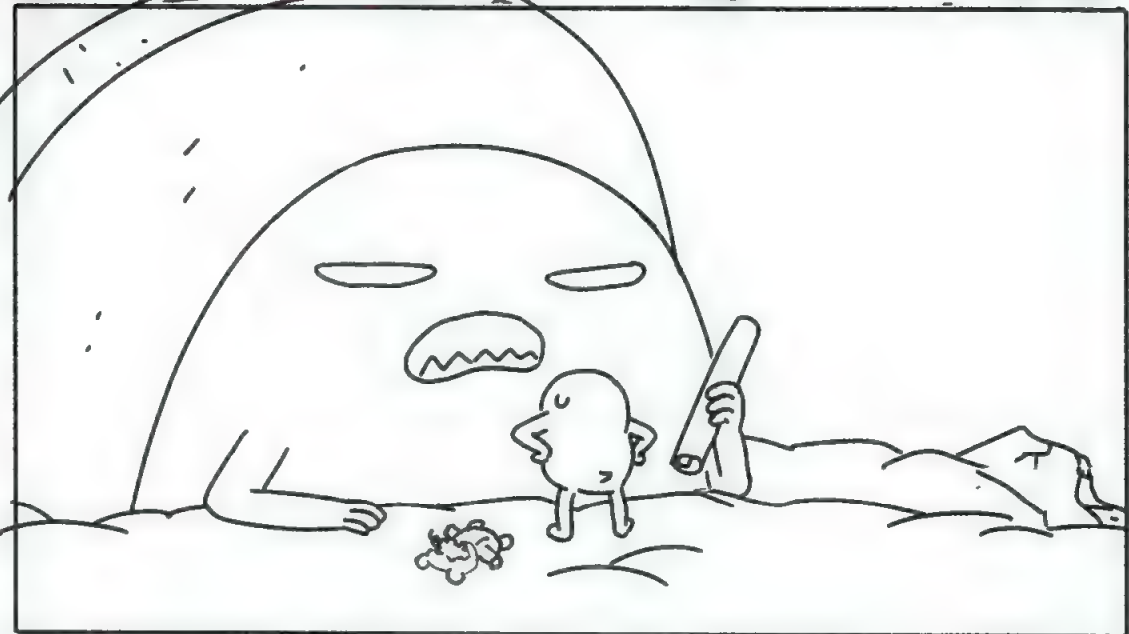
120
Cut

Page 287

Sc. 212 CONT Pnl. C Bg. day night



Sc. 213 Pnl. A Bg. day night



B : TALK like What?!

B/ I sound--

Action:

AUG 18 2014

Timing:

1025/192

EPISODE #

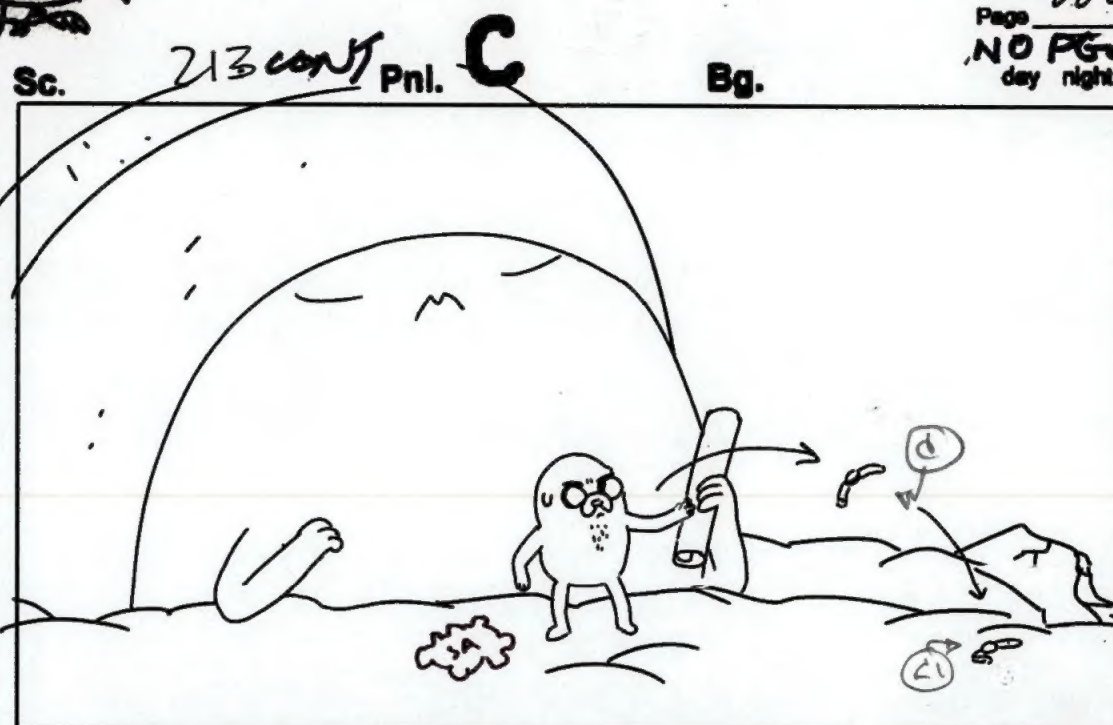
1025-192

1025/192

Production :

1025/192

ADVENTURE TIME



Dialog:

B: COOL.

Jer: If that's what you think.

Action:

— Jer takes off watch and throws it away

AUG 18 2014

Timing:

EPISODE #

1025-192

1025/192

Production :

1025/192

Page 288
NO PG 289
day night

cut

1025/192

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ADVENTURE TIME



Sc.

214

Pnl.

A

Bg.

day night

Sc.

214 cont

Pnl.

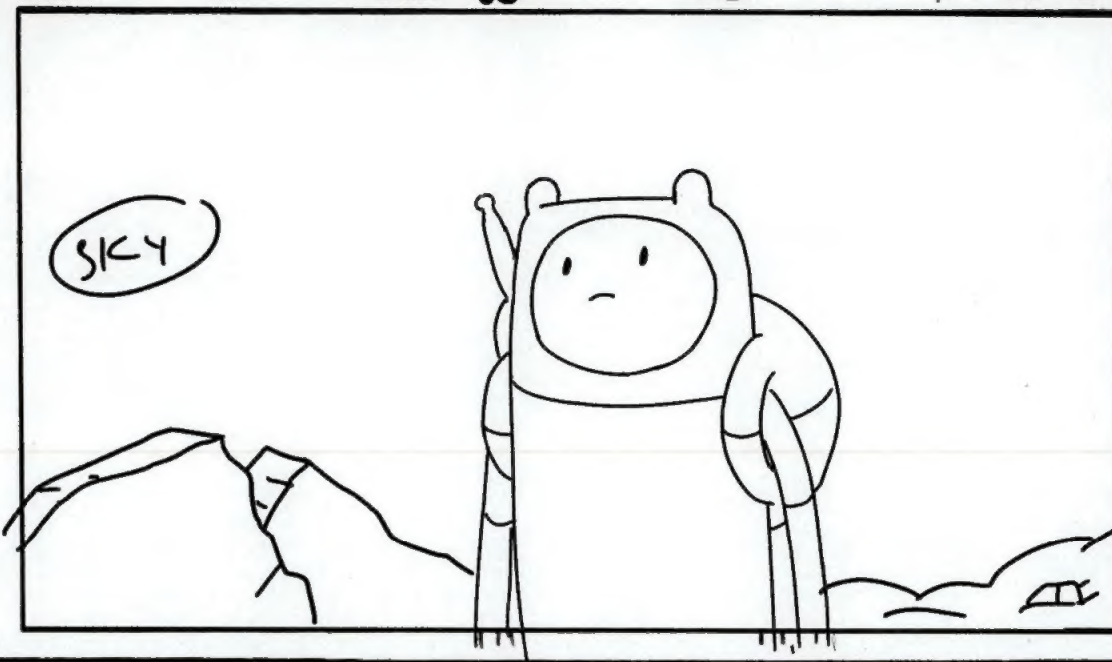
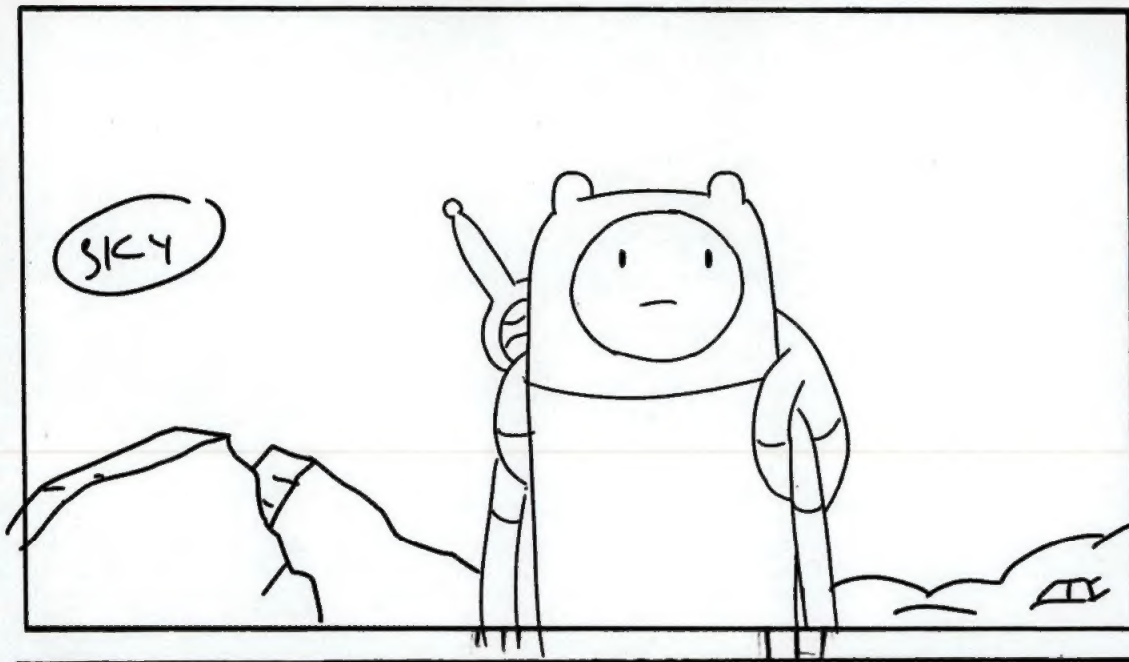
B

Bg.

Page

290

day night



Dialog:

Bryce (o.s.): That's what I know.

Action:

- Finn watches Bryce and Jer WALK PAST.

Timing:

AUG 18 2014

EPISODE #

1025-192

1025/192

Production :

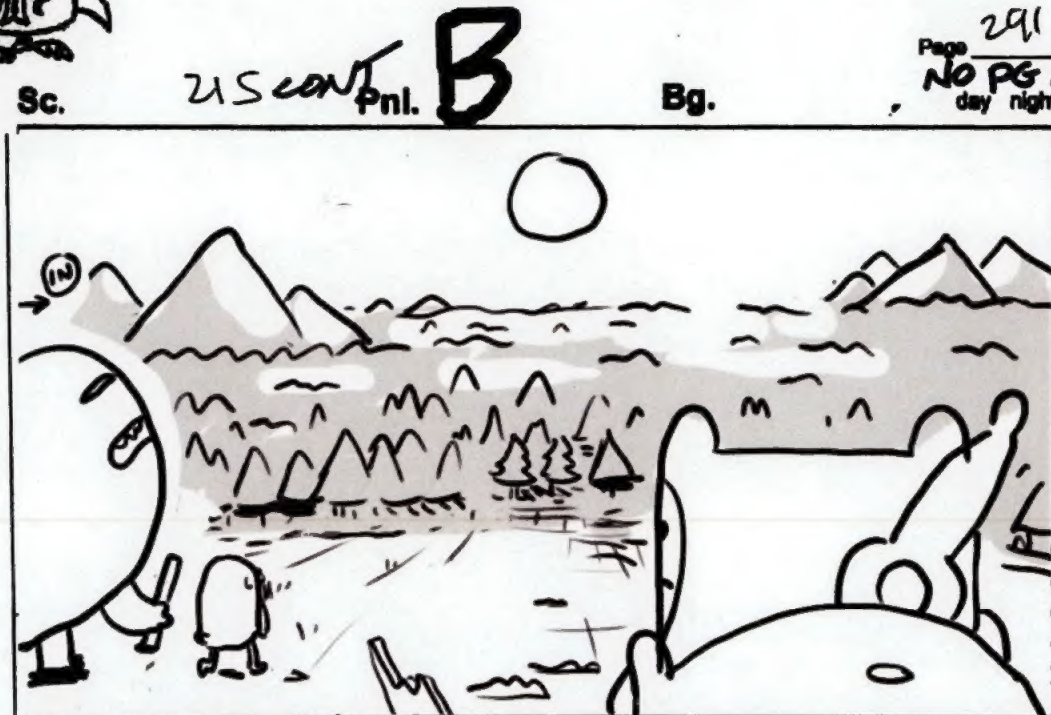
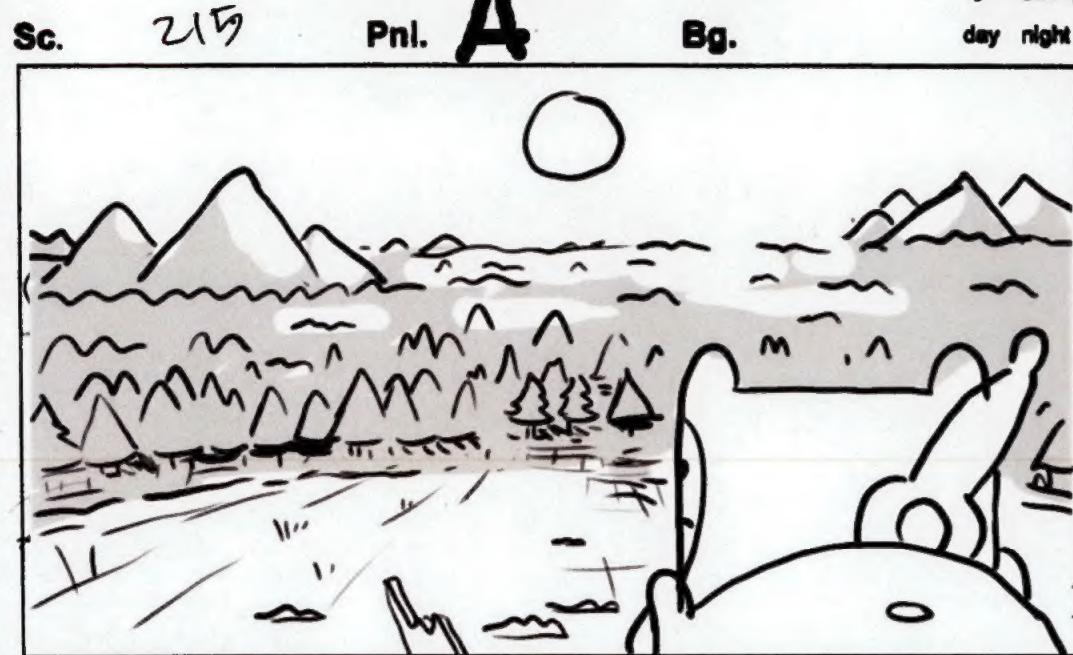
1025/192

1025/192

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Ho Cut

ADVENTURE TIME



Page 291
No PG 292
day night

EPISODE # 1025-192

Dialog: DANIG
B) HAS IT ALWAYS BEEN SO BRIGHT
OUT HERE ...

Action: - JERMAINE + BRYCE WALK ON/S.

Timing:

B/ Makes me want to explode the sun and
banish the earth into darkness.
Jer: See! You're doing it again!



Production :

1025/192

1025/192

Ho Cut

HW
Cint

ADVENTURE TIME



Sc.

214

Pnl.

A

Bg.

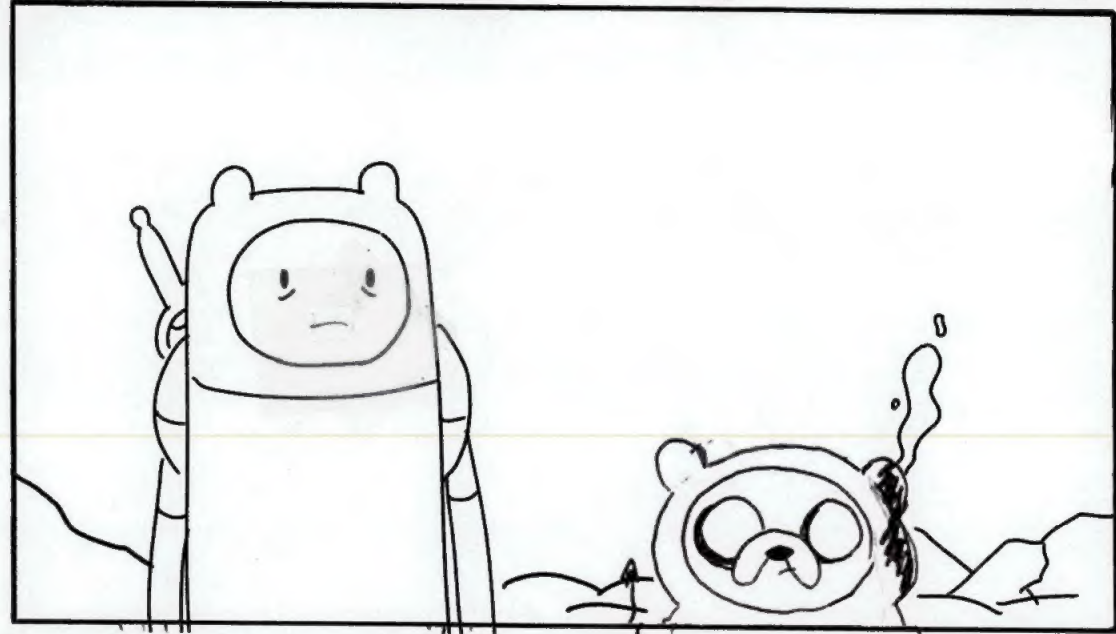
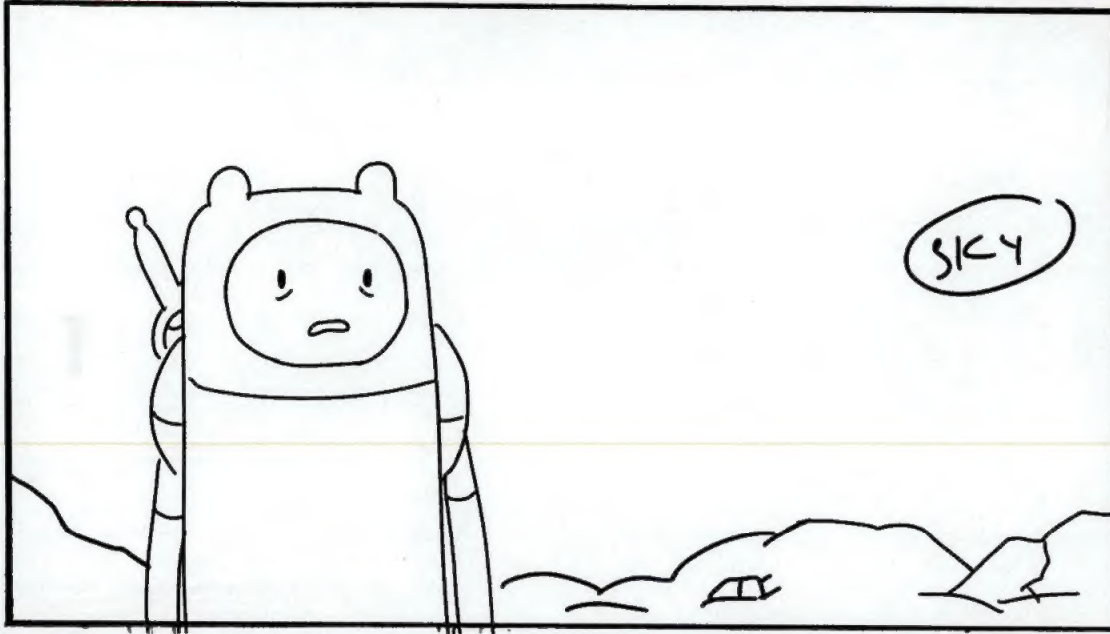
day night

Sc.

214 cont Pnl. B

Bg.

Page 293
day night



Dialog:

F: MAN THOSE GUYS ARE MESSED UP.

Action:

- J. POPS ON/S WEARING BURNT
BEAR SUIT.

(END)

Timing:

AUG 18 2014

EPISODE #

Production :

1025/192 1025-192

1025/192